CS480/680: Introduction to Machine Learning

Lec 08: Multilayer Perceptron

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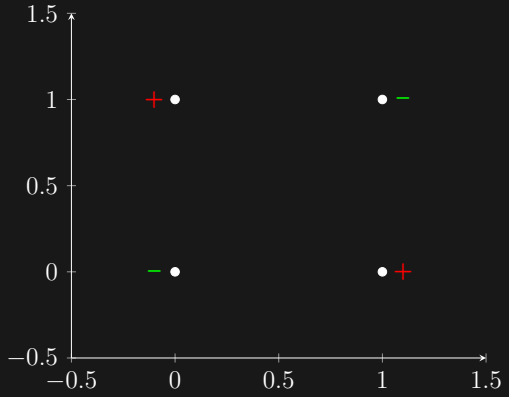
XOR Recalled

	$\mathbf{x}_1$	$\mathbf{x}_2$	$\mathbf{x}_3$	$\mathbf{x}_4$
	0	1	0	1
	0	0	1	1
$\mathbf{y}$	$-$	$+$	$+$	$-$



No Separating Hyperplane

$$\mathsf{y}(\langle \mathbf{x}, \mathbf{w} \rangle + b) > 0$$

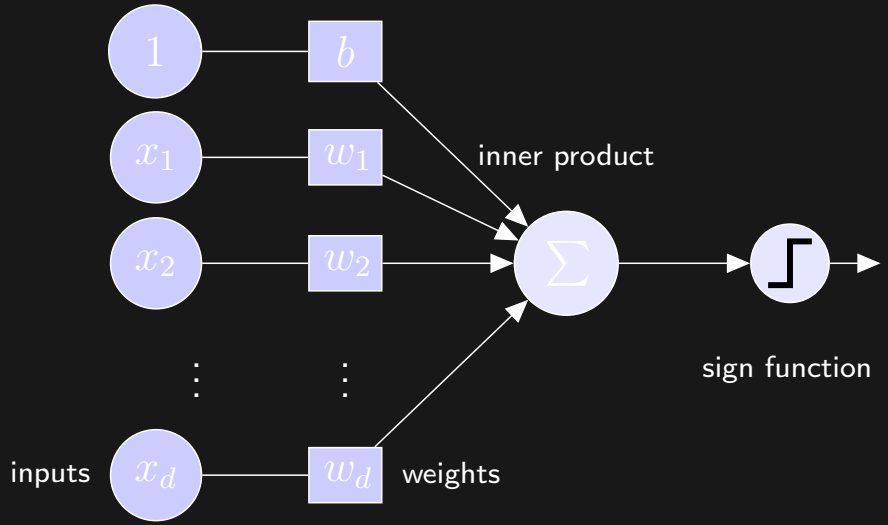
- $\mathbf{x}_1 = (0,0), \mathsf{y}_1 = - \implies b < 0$
- $\mathbf{x}_2 = (1,0), \mathsf{y}_1 = + \implies w_1 + b > 0$
- $\mathbf{x}_3 = (0,1), \mathsf{y}_1 = + \implies w_2 + b > 0$
- $\mathbf{x}_4 = (1,1), \mathsf{y}_1 = - \implies w_1 + w_2 + b < 0$

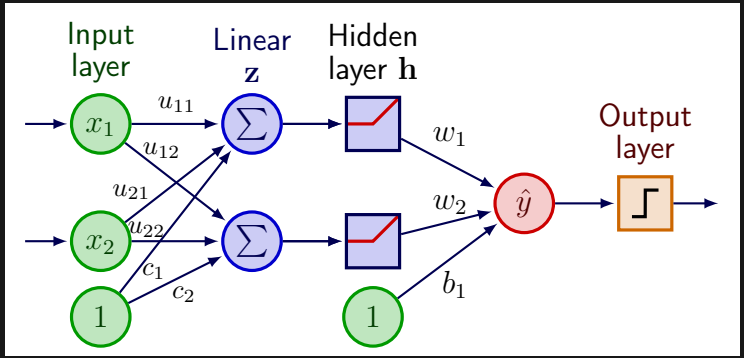
Contradiction!

Fixing the Problem

- Our model (a hyperplane in the input space) underfits the data (generated by a complicated function such as XOR)
- Can fix input representation but use a richer model (e.g., an ellipsoid)
- Can fix hyperplane as classifier but use a richer input representation
- The two approaches are equivalent, through a reproducing kernel
- Neural network: learn the feature map simultaneously with the hyperplane!

From 1 to 2


1
b
x_1
w_1
inner product
x_2
w_2
$\sum$
sign function
inputs
x_d
w_d
weights

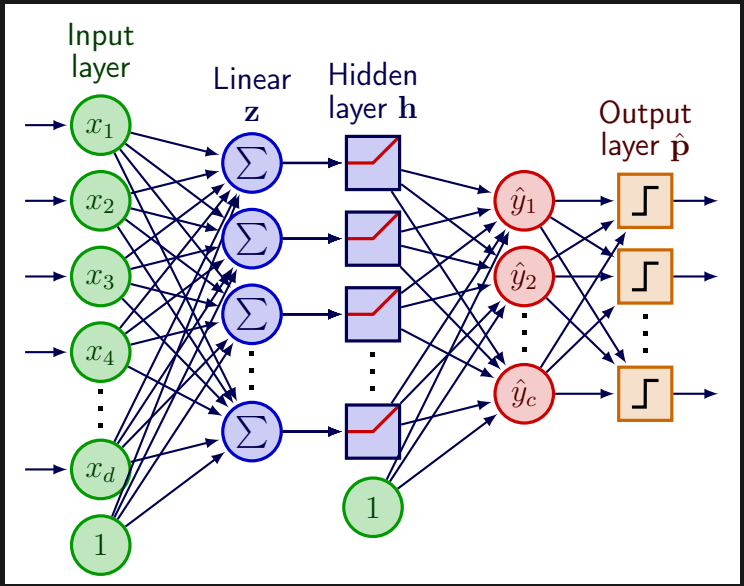


- 1st linear transformation: $\mathbf{z} = U\mathbf{x} + \mathbf{c}, \quad U \in \mathbb{R}^{2\times 2}, \ \mathbf{c} \in \mathbb{R}^2$
- Element-wise nonlinear activation: $\mathbf{h} = \sigma(\mathbf{z})$; makes all the difference!
- 2nd linear transformation: $\hat{y} = \langle \mathbf{h}, \mathbf{w} \rangle + b$

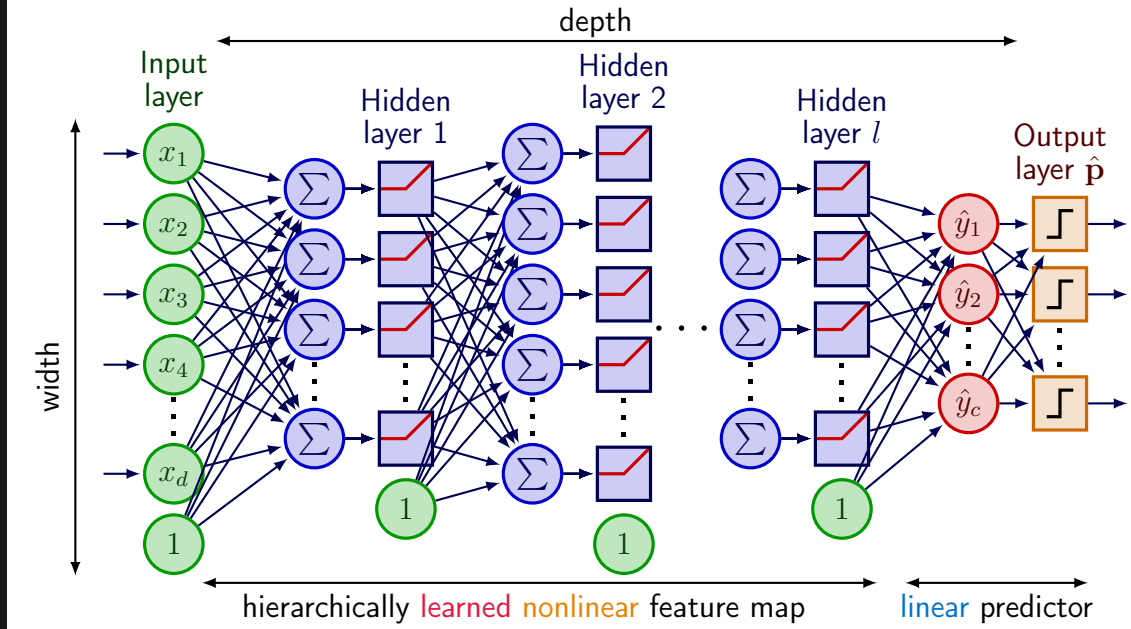
Does It Work?

$$U = \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix}, \mathbf{c} = \begin{bmatrix} 0 \\ -1 \end{bmatrix}, \mathbf{w} = \begin{bmatrix} 2 \\ -4 \end{bmatrix}, b = -1$$

- Rectified Linear Unit (ReLU): $\sigma(t) = t_+ := \max\{t, 0\}$
- $\mathbf{x}_1 = (0,0), \mathsf{y} = - \implies \mathbf{z}_1 = (0,-1), \mathbf{h}_1 = (0,0) \implies \hat{y} = -1$ ✅
- $\mathbf{x}_2 = (1,0), \mathsf{y} = + \implies \mathbf{z}_2 = (1,\ \ 0), \mathbf{h}_2 = (1,0) \implies \hat{y} = +1$ ✅
- $\mathbf{x}_3 = (0,1), \mathsf{y} = + \implies \mathbf{z}_3 = (1,\ \ 0), \mathbf{h}_3 = (1,0) \implies \hat{y} = +1$ ✅
- $\mathbf{x}_4 = (1,1), \mathsf{y} = - \implies \mathbf{z}_4 = (2,\ \ 1), \mathbf{h}_4 = (2,1) \implies \hat{y} = -1$ ✅



$$\mathbf{z} = U\mathbf{x} + \mathbf{c}, \quad \mathbf{h} = \sigma(\mathbf{z}), \quad \hat{\mathbf{y}} = W\mathbf{h} + \mathbf{b}, \quad \hat{\mathbf{p}} = \texttt{softmax}(\hat{\mathbf{y}})$$


depth
Input layer
Hidden layer 1
Hidden layer 2
Hidden layer l
Output layer $\hat{\mathbf{p}}$
width
x_1
x_2
x_3
x_4
x_d
1
$\hat{y}_1$
$\hat{y}_2$
$\hat{y}_c$
hierarchically learned nonlinear feature map
linear predictor

Algorithm: Feed-forward MLP during test time

Input: $\mathbf{x} \in \mathbb{R}^{d_0}$, activation function $\sigma : \mathbb{R} \to \mathbb{R}$

Output: $\hat{\mathbf{p}} \in \mathbb{R}^c$

$\mathbf{h}_0 \leftarrow \mathbf{x}$ // initialize with input data

for $k = 1, \ldots, l$ **do** // feature map: layer by layer

  $\mathbf{z}_k \leftarrow W_k \mathbf{h}_{k-1} + \mathbf{b}_k$ // $W_k \in \mathbb{R}^{d_k \times d_{k-1}}, \mathbf{b}_k \in \mathbb{R}^{d_k}$

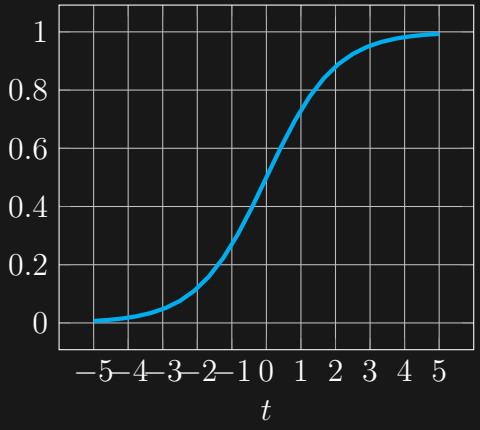
  $\mathbf{h}_k \leftarrow \sigma(\mathbf{z}_k)$ // element-wise

$\hat{\mathbf{y}} \leftarrow W_{l+1} \mathbf{h}_l + \mathbf{b}_{l+1}$ // $W_{l+1} \in \mathbb{R}^{c \times d_l}, \mathbf{b}_{l+1} \in \mathbb{R}^c$

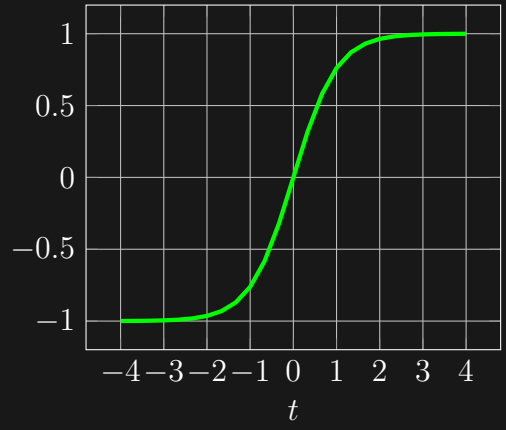
$\hat{\mathbf{p}} \leftarrow \texttt{softmax}(\hat{\mathbf{y}})$ // $\texttt{softmax}(\mathbf{a}) = \exp(\mathbf{a}) / \langle \exp(\mathbf{a}), \mathbf{1} \rangle$

Activation Function

$$\mathtt{sgm}(t) = \frac{1}{1+\exp(-t)}$$

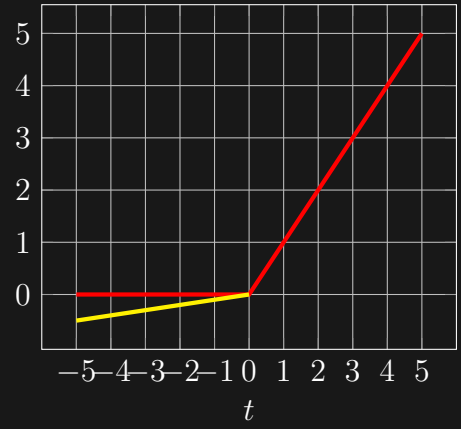


$$\tanh(t) = 2\mathtt{sgm}(2t) - 1$$

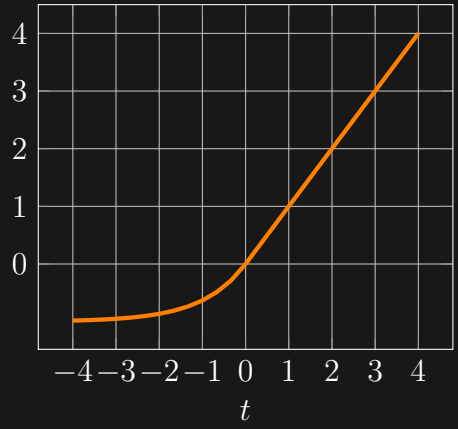


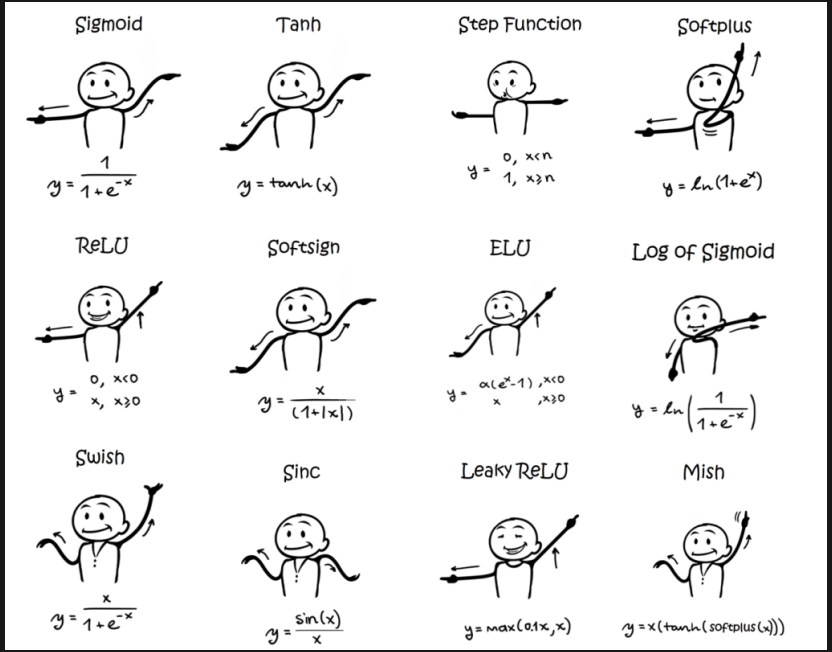
Activation Function cont'

$\texttt{relu}(t) = t_+$

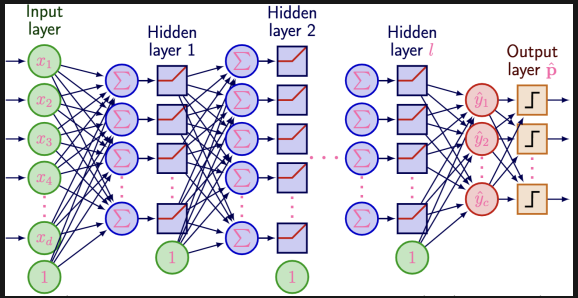


$\texttt{elu}(t) = (t)_+ + (t)_-(\exp(t) - 1)$




Sigmoid
$y = \frac{1}{1+e^{-x}}$
Tanh
$y = \tanh(x)$
Step Function
$y = \begin{cases} 0, & x<n \\ 1, & x \geq n \end{cases}$
Softplus
$y = \ln(1+e^{x})$
ReLU
$y = \begin{cases} 0, & x<0 \\ x, & x \geq 0 \end{cases}$
Softsign
$y = \frac{x}{(1+|x|)}$
ELU
$y = \begin{cases} \alpha(e^{x}-1), & x<0 \\ x, & x \geq 0 \end{cases}$
Log of Sigmoid
$y = \ln\left(\frac{1}{1+e^{-x}}\right)$
Swish
$y = \frac{x}{1+e^{-x}}$
Sinc
$y = \frac{\sin(x)}{x}$
Leaky ReLU
$y = \max(0.1x, x)$
Mish
$y = x(\tanh(\text{softplus}(x)))$

MLP Training



$$\hat{\mathbf{p}} = f(\mathbf{x}; \mathbf{w})$$

- Need a loss ℓ to measure difference between prediction $\hat{\mathbf{p}}$ and truth y
  - e.g. squared loss $\|\hat{\mathbf{p}} - \mathrm{y}\|_2^2$ or log-loss $-\log \hat{p}_{\mathrm{y}}$
- Need a training set $\mathcal{D} = \{(\mathbf{x}_i, \mathrm{y}_i) : i = 1, \ldots, n\}$ to train weights $\mathbf{w}$

Stochastic Gradient (SGD)

$$\min_{\mathbf{w}} \frac{1}{n} \sum_{i=1}^{n} [\ell \circ f](\mathbf{x}_i, \mathrm{y}_i; \mathbf{w})$$

$$\boxed{\mathbf{w} \leftarrow \mathbf{w} - \eta \cdot \frac{1}{n} \sum_{i=1}^{n} \nabla [\ell \circ f](\mathbf{x}_i, \mathrm{y}_i; \mathbf{w})}$$

- $[\ell \circ f](\mathbf{x}_i, \mathrm{y}_i; \mathbf{w}) := \ell[f(\mathbf{x}_i; \mathbf{w}), \mathrm{y}_i]$
- Each iteration requires a full pass over the entire training set!
- A random, minibatch $B \subseteq \{1, \ldots, n\}$ suffices:

$$\mathbf{w} \leftarrow \mathbf{w} - \eta \cdot \frac{1}{|B|} \sum_{i \in B} \nabla [\ell \circ f](\mathbf{x}_i, \mathrm{y}_i; \mathbf{w})$$

- Trade-off between variance and computation

H. Robbins and S. Monro. "A Stochastic Approximation Method". *Annals of Mathematical Statistics*, vol. 22, no. 3 (1951), pp. 400–407.

Momentum

$$\mathbf{w}_{t+1} = \underbrace{\mathbf{w}_t - \eta_t \nabla g(\mathbf{w}_t)}_{\text{gradient step}} + \underbrace{\beta_t(\mathbf{w}_t - \mathbf{w}_{t-1})}_{\text{momentum}} = \underbrace{(1+\beta_t)\mathbf{w}_t - \beta_t \mathbf{w}_{t-1}}_{\text{extrapolation}} - \eta_t \nabla g(\mathbf{w}_t)$$

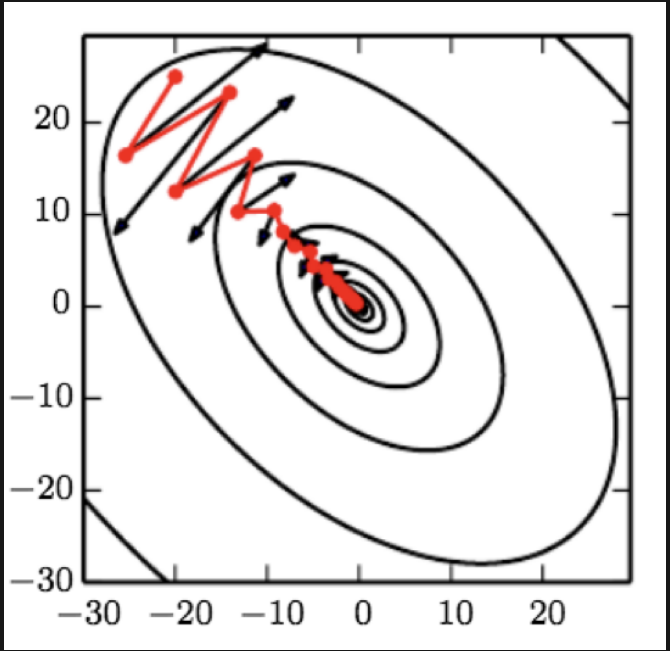
Using the intermediate $\tilde{\mathbf{v}}$ defined below:

$$\tilde{\mathbf{v}}_{t+1} = \beta_t \tilde{\mathbf{v}}_t + \eta_t \nabla g(\mathbf{w}_t), \quad \text{where} \quad \tilde{\mathbf{v}}_{t+1} = \mathbf{w}_t - \mathbf{w}_{t+1}$$

We can also interpret momentum as gradient averaging:

$$\begin{aligned} \mathbf{v}_{t+1} &= \tfrac{\alpha_{t-1}}{\alpha_t}\beta_t \mathbf{v}_t + \tfrac{\eta_t}{\alpha_t}\nabla g(\mathbf{w}_t), \quad \text{where} \quad \alpha_t \mathbf{v}_{t+1} = \mathbf{w}_t - \mathbf{w}_{t+1} \\ &= \underbrace{(1-\gamma_t)\mathbf{v}_t + \gamma_t \nabla g(\mathbf{w}_t)}_{\text{gradient averaging}}, \quad \underbrace{\mathbf{w}_{t+1} = \mathbf{w}_t - \alpha_t \mathbf{v}_{t+1}}_{\text{gradient update}}, \\ &\text{where} \quad \alpha_t = \alpha_{t-1}\beta_t + \eta_t \quad \text{and} \quad \gamma_t := \tfrac{\eta_t}{\alpha_t} \in [0,1] \end{aligned}$$

B. T. Polyak. "Some methods of speeding up the convergence of iteration methods". *USSR Computational Mathematics and Mathematical Physics*, vol. 4, no. 5 (1964), pp. 791–803.


20
10
0
−10
−20
−30
−30
−20
−10
0
10
20

Nesterov Momentum

$$\mathbf{w}_{t+1} = \mathbf{z}_t - \eta_t \nabla g(\mathbf{z}_t), \qquad \mathbf{z}_{t+1} = \mathbf{w}_{t+1} + \beta_t(\mathbf{w}_{t+1} - \mathbf{w}_t)$$

Using the intermediate steps below:

$$\mathbf{w}_{t+1} = \mathbf{w}_t - \eta_t \nabla g(\mathbf{z}_t) + \beta_{t-1}(\mathbf{w}_t - \mathbf{w}_{t-1}), \qquad \mathbf{z}_{t+1} = \mathbf{w}_{t+1} + \beta_t(\mathbf{w}_{t+1} - \mathbf{w}_t)$$
$$\tilde{\mathbf{v}}_{t+1} = \beta_{t-1}\tilde{\mathbf{v}}_t + \eta_t \nabla g(\mathbf{z}_t), \quad \text{where} \quad \tilde{\mathbf{v}}_{t+1} = \mathbf{w}_t - \mathbf{w}_{t+1}, \quad \mathbf{z}_t = \mathbf{w}_t - \beta_{t-1}\tilde{\mathbf{v}}_t$$

We can again interpret Nesterov momentum as averaging gradients looked ahead:

$$\mathbf{v}_{t+1} = \tfrac{\alpha_{t-1}}{\alpha_t}\beta_{t-1}\mathbf{v}_t + \tfrac{\eta_t}{\alpha_t}\nabla g(\mathbf{z}_t), \quad \text{where} \quad \alpha_t \mathbf{v}_{t+1} = \mathbf{w}_t - \mathbf{w}_{t+1}$$
$$= \underbrace{(1-\gamma_t)\mathbf{v}_t + \gamma_t \nabla g(\mathbf{z}_t)}_{\text{gradient averaging}}, \quad \underbrace{\mathbf{w}_{t+1} = \mathbf{w}_t - \alpha_t \mathbf{v}_{t+1}}_{\text{gradient update}},$$

where $\mathbf{z}_t = \mathbf{w}_t - \beta_{t-1}\alpha_{t-1}\mathbf{v}_t = \mathbf{w}_t - \alpha_t(1-\gamma_t)\mathbf{v}_t$ looks ahead

$$\alpha_t = \alpha_{t-1}\beta_{t-1} + \eta_t, \ \gamma_t := \tfrac{\eta_t}{\alpha_t} \in [0,1]$$

Y. E. Nesterov. "A Method for Solving a Convex Programming Problem with Convergence Rate $O(1/k^2)$". *Soviet Mathematics Doklady*, vol. 27, no. 2 (1983), pp. 372–376.

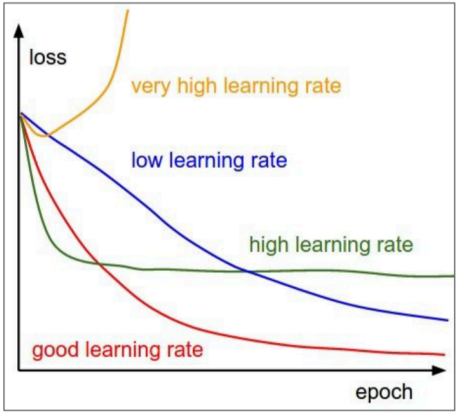
Adagrad and Adam

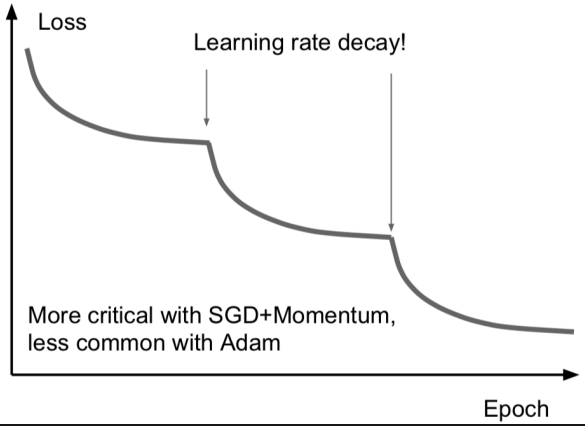
$$\mathbf{w}_{t+1} = \mathbf{w}_t - \frac{\eta_t}{\sqrt{\mathbf{s}_t + \epsilon}} \odot \mathbf{v}_t$$

	$\mathbf{s}_t$	$\mathbf{v}_t$
Adagrad	$\mathbf{s}_{t-1} + \nabla g(\mathbf{w}_t) \odot \nabla g(\mathbf{w}_t)$	$\nabla g(\mathbf{w}_t)$
RMSprop	$(1-\lambda_t)\mathbf{s}_{t-1} + \lambda_t \nabla g(\mathbf{w}_t) \odot \nabla g(\mathbf{w}_t)$	$\nabla g(\mathbf{w}_t)$
Adam	$(1-\lambda_t)\mathbf{s}_{t-1} + \lambda_t \nabla g(\mathbf{w}_t) \odot \nabla g(\mathbf{w}_t)$	$(1-\gamma_t)\mathbf{v}_{t-1} + \gamma_t \nabla g(\mathbf{w}_t)$

bias correction: divide by $\sum_{k=1}^{t} \lambda_k \prod_{l>k}(1-\lambda_l)$, similar for γ_t [to retain constant grad]

J. Duchi, E. Hazan, and Y. Singer. "Adaptive Subgradient Methods for Online Learning and Stochastic Optimization". *Journal of Machine Learning Research*, vol. 12, no. 61 (2011), pp. 2121–2159, D. P. Kingma and J. Ba. "Adam: A method for stochastic optimization". In: *International Conference on Learning Representations*. 2015.





- Decrease every few epochs: $\eta_t = \eta_0 \exp(-c \lceil t/k \rceil)$
- Sublinear decay: $\eta_t = \eta_0/(1+ct)$ or $\eta_t = \eta_0/\sqrt{1+ct}$

Computational Graph

- A DAG (directed acyclic graph) $(\mathscr{V}, \mathscr{E})$ with 3 kinds of nodes:

$$\underbrace{v_1, \ldots, v_d}_{\text{input}}, \quad \underbrace{v_{d+1}, \ldots, v_{d+k}}_{\text{intermediate variables}}, \quad \underbrace{v_{d+k+1}, \ldots, v_{d+k+m}}_{\text{output}}$$

- Arranged in an order so that $(v_i, v_j) \in \mathscr{E} \implies i < j$
- For each v_i, define $\mathscr{I}_i := \{u \in \mathscr{V} : (u, v_i) \in \mathscr{E}\}$ and $\mathscr{O}_i := \{u \in \mathscr{V} : (v_i, u) \in \mathscr{E}\}$
- Sequentially for each $i = 1, \ldots, d + k + m$, we compute

$$v_i = \begin{cases} w_i, & i \le d \\ f_i(\mathscr{I}_i), & i > d \end{cases}$$

F. L. Bauer. "Computational Graphs and Rounding Error". *SIAM Journal on Numerical Analysis*, vol. 11, no. 1 (1974), pp. 87–96,
L. V. Kantorovich. "On a system of mathematical symbols, convenient for electronic computer operations". *Soviet Mathematics Doklady*, vol. 113, no. 4 (1957), pp. 738–741.

Two Ways to Compute the Gradient: When to use which?

$$\boxed{v_i = f_i(\mathscr{I}_i)}$$

- Forward-mode differentiation: let $U_i := \frac{\mathrm{d}v_i}{\mathrm{d}\mathbf{w}} \in \mathbb{R}^{d \times d_i}$, then

$$U_i = \sum_{j \in \mathscr{I}_i} U_j \cdot \nabla_j f_i, \quad \text{where} \quad \nabla_j f_i = \frac{\partial f_i}{\partial v_j} \in \mathbb{R}^{d_j \times d_i}$$

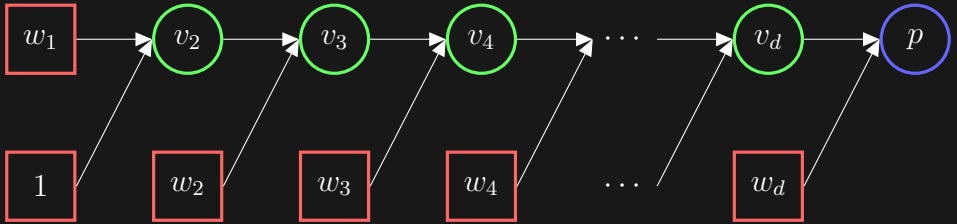
$$\boxed{\forall j \in \mathscr{O}_i : \quad v_j = f_j(..., v_i, ...)}$$

- Reverse-mode differentiation: let $V_i := \frac{\mathrm{d}\mathbf{p}}{\mathrm{d}v_i} \in \mathbb{R}^{d_i \times m}$, then

$$V_i = \sum_{j \in \mathscr{O}_i} \nabla_i f_j \cdot V_j, \quad \text{where} \quad \nabla_i f_j = \frac{\partial f_j}{\partial v_i} \in \mathbb{R}^{d_i \times d_j}$$

Speelpenning's Example

$$p = f(\mathbf{w}) = \prod_j w_j, \quad \frac{\mathrm{d}p}{\mathrm{d}\mathbf{w}} = [\textstyle\prod_{j\neq 1} w_j, \quad \prod_{j\neq 2} w_j, \quad \cdots, \quad \prod_{j\neq d} w_j]$$



$$\boxed{v_{j+1} = v_j \cdot w_j}, \quad j = 1, \ldots, d, \quad v_1 := 1$$

B. Speelpenning. "Compiling Fast Partial Derivatives of Functions Given by Algorithms". PhD thesis. University of Illinois at Urbana-Champaign, 1980.

Algorithm: Forward-mode differentiation

$\frac{\mathrm{d}v_2}{\mathrm{d}\mathbf{w}} := \mathbf{e}_1$ // initialization

for $j = 2, 3, \ldots, d$ **do**

  $v_{j+1} = v_j \cdot w_j$ // compute function value

  $\frac{\mathrm{d}v_{j+1}}{\mathrm{d}\mathbf{w}} = \frac{\mathrm{d}v_j}{\mathrm{d}\mathbf{w}} \cdot w_j + v_j \cdot \mathbf{e}_j$ // apply chain rule to compute gradient; $\frac{\mathrm{d}w_j}{\mathrm{d}\mathbf{w}} = \mathbf{e}_j$

Algorithm: Reverse-mode differentiation

$v_1 := 1$ // initialization

for $j = 1, 2, \ldots, d$ **do**

  $v_{j+1} = v_j \cdot w_j$ // compute function value

$\frac{\mathrm{d}p}{\mathrm{d}v_{d+1}} = 1$ // initialization; $v_{d+1} =: p$

for $j = d, d-1, \ldots, 1$ **do**

  $\frac{\mathrm{d}p}{\mathrm{d}v_j} = \frac{\mathrm{d}p}{\mathrm{d}v_{j+1}} \cdot \frac{\mathrm{d}v_{j+1}}{\mathrm{d}v_j} = \frac{\mathrm{d}p}{\mathrm{d}v_{j+1}} \cdot w_j$ // recall $v_{j+1} = v_j \cdot w_j$

  $\frac{\mathrm{d}p}{\mathrm{d}w_j} = \frac{\mathrm{d}p}{\mathrm{d}v_{j+1}} \cdot \frac{\mathrm{d}v_{j+1}}{\mathrm{d}w_j} = \frac{\mathrm{d}p}{\mathrm{d}v_{j+1}} \cdot v_j$ // $\frac{\mathrm{d}p}{\mathrm{d}v_j} = \prod_{k=j}^{d} w_k$, $v_j = \prod_{k=1}^{j-1} w_k$, $\frac{\mathrm{d}p}{\mathrm{d}w_j} = \prod_{k \neq j} w_k$

Algorithm: Feed-forward MLP trained with backpropogation

Input: $\mathbf{x} \in \mathbb{R}^{d_0}$, activation $\sigma : \mathbb{R} \to \mathbb{R}$, loss $\ell : \mathbb{R}^c \to \mathbb{R}$, regularizer r

$\mathbf{h}_0 \leftarrow \mathbf{x}$ // initialize with input data

for $k = 1, \ldots, l$ **do** // feature map: layer by layer

  $\mathbf{z}_k \leftarrow W_k \mathbf{h}_{k-1} + \mathbf{b}_k$ // $W_k \in \mathbb{R}^{d_k \times d_{k-1}}, \mathbf{b}_k \in \mathbb{R}^{d_k}$

  $\mathbf{h}_k \leftarrow \sigma(\mathbf{z}_k)$ // element-wise

$\hat{\mathbf{y}} \leftarrow W_{l+1} \mathbf{h}_l + \mathbf{b}_{l+1}$ // $W_{l+1} \in \mathbb{R}^{c \times d_l}, \mathbf{b}_{l+1} \in \mathbb{R}^c$

$\hat{\mathbf{p}} \leftarrow \mathtt{softmax}(\hat{\mathbf{y}})$ // $\mathtt{softmax}(\mathbf{a}) = \exp(\mathbf{a}) / \langle \exp(\mathbf{a}), \mathbf{1} \rangle$

$\frac{\mathrm{d}\ell}{\mathrm{d}W_{l+1}} \leftarrow \frac{\partial \hat{\mathbf{y}}}{\partial W_{l+1}} \cdot \frac{\partial \hat{\mathbf{p}}}{\partial \hat{\mathbf{y}}} \cdot \frac{\partial \ell}{\partial \hat{\mathbf{p}}} + \frac{\mathrm{d}r}{\mathrm{d}W_{l+1}}$ // we absorb $\mathbf{b}_k$ into W_k

$\frac{\mathrm{d}\ell}{\mathrm{d}\mathbf{h}_l} \leftarrow \frac{\partial \hat{\mathbf{y}}}{\partial \mathbf{h}_l} \cdot \frac{\partial \hat{\mathbf{p}}}{\partial \hat{\mathbf{y}}} \cdot \frac{\partial \ell}{\partial \hat{\mathbf{p}}}$ // initialize

for $k = l, \ldots, 1$ **do** // backward: accumulate derivatives

  $\frac{\mathrm{d}\ell}{\mathrm{d}\mathbf{z}_k} \leftarrow \frac{\partial \mathbf{h}_k}{\partial \mathbf{z}_k} \cdot \frac{\mathrm{d}\ell}{\mathrm{d}\mathbf{h}_k}$ // $\frac{\partial \mathbf{h}_k}{\partial \mathbf{z}_k} = \mathrm{diag}(\sigma'(\mathbf{z}_k))$

  $\frac{\mathrm{d}\ell}{\mathrm{d}W_k} \leftarrow \frac{\partial \mathbf{z}_k}{\partial W_k} \cdot \frac{\mathrm{d}\ell}{\mathrm{d}\mathbf{z}_k} + \frac{\mathrm{d}r}{\mathrm{d}W_k}$ // $\frac{\partial \mathbf{z}_k}{\partial W_k} = \sum_j [\mathbf{h}_{k-1}^\top \otimes \mathbf{e}_j] \otimes \mathbf{e}_j$

  $\frac{\mathrm{d}\ell}{\mathrm{d}\mathbf{h}_{k-1}} \leftarrow \frac{\partial \mathbf{z}_k}{\partial \mathbf{h}_{k-1}} \cdot \frac{\mathrm{d}\ell}{\mathrm{d}\mathbf{z}_k}$ // $\frac{\partial \mathbf{z}_k}{\partial \mathbf{h}_{k-1}} = W_k^\top$

D. E. Rumelhart, G. E. Hinton, and R. J. Williams. "Learning representations by back-propagating errors". *Nature*, vol. 323 (1986), pp. 533–536.

Universal Representation

Theorem: Addition is the only continuous multi-variate function

For any $d \in \mathbb{N}$ there exist constants $\lambda_j > 0, j = 1, \ldots, d, \mathbf{1}^\top \boldsymbol{\lambda} < 1$ and strictly increasing Lipschitz continuous functions $\varphi_k : [0,1] \to [0,1], k = 1, \ldots, 2d+1$ such that for any continuous function $f : [0,1]^d \to \mathbb{R}$ there exists some continuous univariate function $\sigma : [0,1] \to \mathbb{R}$ so that

$$f(\mathbf{x}) = \sum_{k=1}^{2d+1} \sigma \left(\sum_{j=1}^{d} \lambda_j \varphi_k(x_j) \right)$$

- Try $f(x_1, x_2) = x_1 x_2$?

J.-P. Kahane. "Sur le théorème de superposition de Kolmogorov". *Journal of Approximation Theory*, vol. 13, no. 3 (1975), pp. 229–234, A. N. Kolmogorov. "On the representation of continuous functions of many variables by superposition of continuous functions of one variable and addition". *Soviet Mathematics Doklady*, vol. 114, no. 5 (1957), pp. 953–956, V. I. Arnol'd. "On Functions of Three Variables". *Soviet Mathematics Doklady*, vol. 114, no. 4 (1957), pp. 679–681.

Theorem: Universal approximation

Let $\sigma : \mathbb{R} \to \mathbb{R}$ be Riemann integrable on any bounded interval. Then, two-layer NN with activation function σ is "dense" in $\mathcal{C}(\mathbb{R}^d)$ iff σ is not a polynomial (a.e.).

- The set of two-layer NN with activation function σ:

$$\operatorname{span}\{\mathbf{x} \mapsto \sigma(\langle \mathbf{x}, \mathbf{w} \rangle + b) : \mathbf{w} \in \mathbb{R}^d, b \in \mathbb{R}\}$$

- Lebesgue proved that a function is Riemann integrable (over a bounded interval) iff it is bounded and continuous almost everywhere (a.e.)

- The indicator function $x \mapsto [\![x \in \mathbb{Q}]\!]$ over rationals $\mathbb{Q}$ is a counterexample

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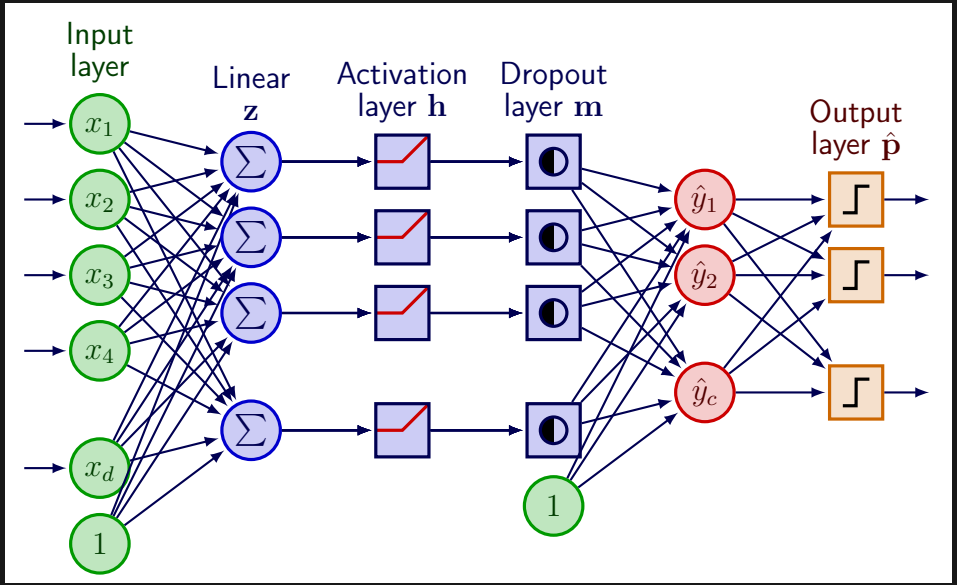
M. Leshno, V. Y. Lin, A. Pinkus, and S. Schocken. "Multilayer feedforward networks with a nonpolynomial activation function can approximate any function". *Neural Networks*, vol. 6, no. 6 (1993), pp. 861–867, K. Hornik. "Some new results on neural network approximation". *Neural Networks*, vol. 6, no. 8 (1993), pp. 1069–1072.

Dropout

- For each training minibatch, keep each hidden unit with probability q
- A different and random network for each training minibatch
- A smaller network with less capacity
- Hidden units are less likely to collude to overfit training data
- Inverted: multiplying each $\mathbf{h}_k$ with a scaled binary mask $\mathbf{m}/q$
- Use the full network for testing

N. Srivastava et al. "Dropout: A Simple Way to Prevent Neural Networks from Overfitting". *Journal of Machine Learning Research*, vol. 15, no. 56 (2014), pp. 1929–1958.


Input layer
Linear $\mathbf{z}$
Activation layer $\mathbf{h}$
Dropout layer $\mathbf{m}$
Output layer $\hat{\mathbf{p}}$
x_1
x_2
x_3
x_4
x_d
1
$\sum$
$\hat{y}_1$
$\hat{y}_2$
$\hat{y}_c$

Batch Normalization

Algorithm: Batch Normalization $N = \texttt{BN}(H)$

Input: activations $H = [\mathbf{h}_1, \ldots, \mathbf{h}_m]$ over a minibatch of size m

Output: batch normalization parameter $\boldsymbol{\gamma} \in \mathbb{R}_+^m$ and $\boldsymbol{\beta} \in \mathbb{R}^m$

1 $\boldsymbol{\mu} \leftarrow \frac{1}{m} H \mathbf{1}$ // minibatch mean over each row

2 $H \leftarrow H - \boldsymbol{\mu} \mathbf{1}^\top$ // centering each row

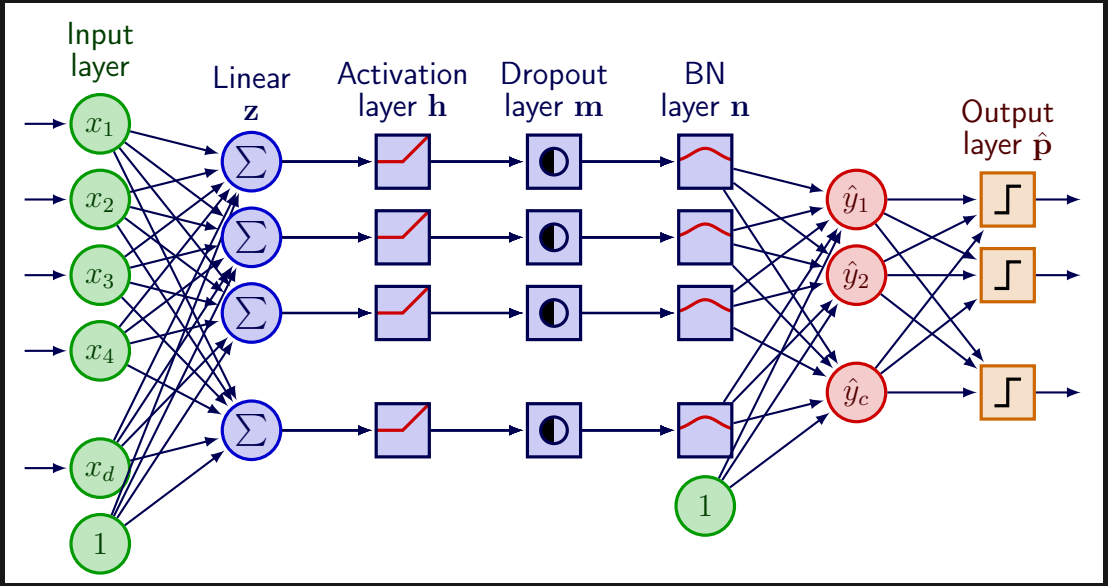
3 $\boldsymbol{\sigma}^2 \leftarrow \frac{1}{m}(H. * H)\mathbf{1}$ // minibatch variance; component-wise multiplication

4 $H \leftarrow H./(\sqrt{\boldsymbol{\sigma}^2 + \epsilon}\mathbf{1}^\top)$ // standardization; component-wise division

5 $N \leftarrow H. * \boldsymbol{\gamma}\mathbf{1}^\top + \boldsymbol{\beta}\mathbf{1}^\top$ // learn scale γ and shift β for each row separately

- Original work applied BN before nonlinear activation
- The scale $\boldsymbol{\gamma}$ and shift $\boldsymbol{\beta}$ guarantee the network could revert normalization
- The scale $\boldsymbol{\gamma}$ and shift $\boldsymbol{\beta}$ are learned by backpropagation
- Keep a running average of $\boldsymbol{\mu}$ and $\boldsymbol{\sigma}$ during training for use at test time

S. Ioffe and C. Szegedy. "Batch Normalization: Accelerating Deep Network Training by Reducing Internal Covariate Shift". In: *Proceedings of the 32nd International Conference on Machine Learning (ICML)*. vol. 37. 2015, pp. 448–456.


Input layer
Linear $\mathbf{z}$
Activation layer $\mathbf{h}$
Dropout layer $\mathbf{m}$
BN layer $\mathbf{n}$
Output layer $\hat{\mathbf{p}}$
x_1
x_2
x_3
x_4
x_d
1
$\hat{y}_1$
$\hat{y}_2$
$\hat{y}_c$
1