

# PeerDB: A P2P-based System for Distributed Data Sharing

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# Overview

- Introduction
- BestPeer – a framework for PeerDB
- PeerDB Node Architecture
- PeerDB Relation matching
- PeerDB Query processing
- PeerDB Auto-reconfiguration
- PeerDB Cache management
- PeerDB Performance Study
- Comments

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# Introduction

1. P2P vs DDBS
  - ad-hoc / stable nodes
  - incomplete / complete answers
  - global shared schema
  - content location
  - coarse / fine granularity

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# Introduction

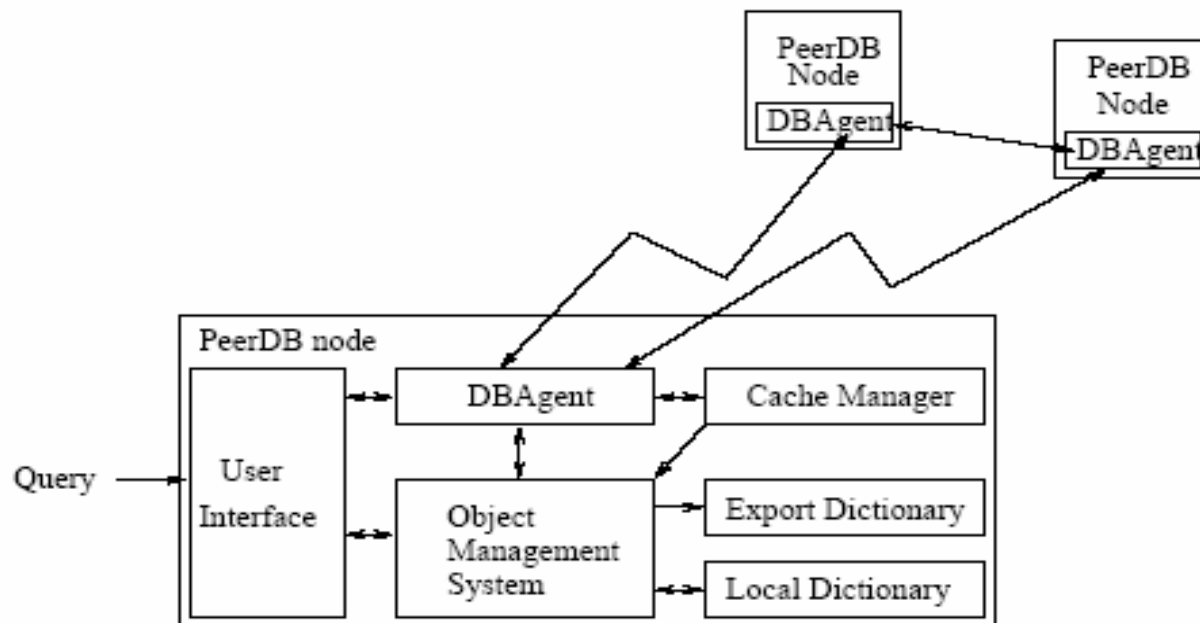
2. PeerDB is P2P DDBS
  - Each node is a DBMS
  - No global schema
  - Incomplete answers possible
  - Fine granularity, content searching

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# BestPeer – a framework for P2P

- LIGLO Servers
- Each node has private & shared data
- Mobile agents & P2P
- Fine granularity
- Share computational power
- Dynamic reconfiguration

# PeerDB – Node Architecture





# Peer DB – Node Architecture

## Data Management System – MySql

Meta-data (keywords) stored in Local Dictionary and Export Dictionary.

## DBAgent – for Mobile Agents

Master agent that manages the queries.

Dispatches worker agents to neighboring nodes.

# PeerDB – Relation Matching

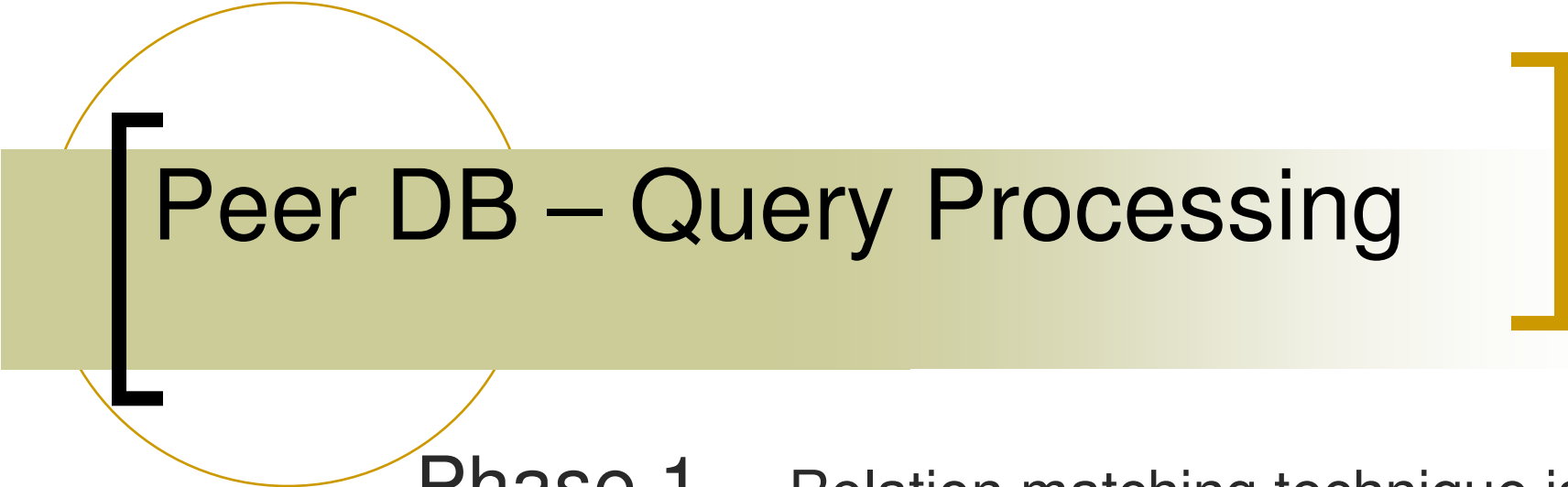
For each relation, meta-data (keywords provided by user) are maintained for relation name and attribute names.

Considering Query Q of form (R,A,C), R is searched against keywords for relation names, and V (A U C) is searched against keywords for attribute names.

$$\text{Match (Q,D)} = \frac{(wtr \cdot r) + (wta \cdot N_{\text{match}}(\text{AUC}, T))}{Wtr + (wta \cdot N(\text{AUC}))}$$

Set of relations above a threshold value are considered.





# Peer DB – Query Processing

**Phase 1** – Relation matching technique is applied and relations returned to the user. User chooses the relations he is interested in.

**Phase 2** – Queries directed to the chosen peers and answers returned.

# Peer DB – Query Processing

## Local Query Processing

Phase 1

Master Agent created to overlook the operation.  
Relation matching agents are dispatched (IP & TTL).  
Returns relations to user for selection.

Phase 2

Data Retrieval Agent for user selected relations.  
Answers returned to the user.

# Peer DB – Query Processing

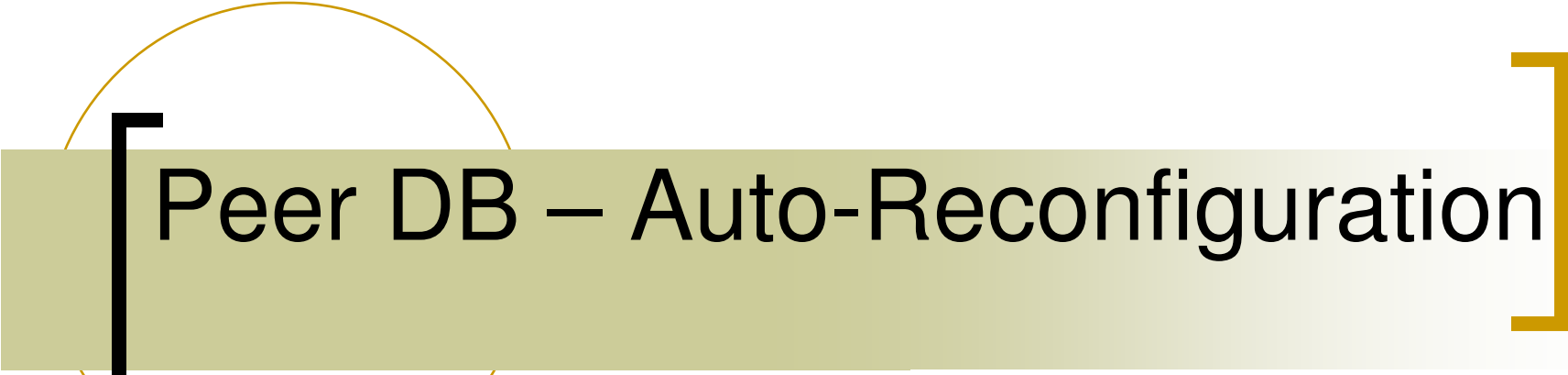
## Remote Query Processing

Phase 1

Agent arrives, if new, TTL reduced by 1.  
Export dictionary searched & relations returned.  
If  $TTL > 0$ , more relation matching agents cloned.

Phase 2

Agent formulates SQL query.  
Results returned & agent dropped.



# Peer DB – Auto-Reconfiguration

## Monitoring Statistics

Reconfiguration based on the policy selected by the user.

Relation information, number of answer objects returned.

Temporal Locality using stack.



## Peer DB – Cache Management

Caching for a fixed period of time.  
LRU replacement policy.  
BPID to avoid multiple copies.



# Peer DB – Performance Study Relation Matching Strategy

Set of semantically related  $C$  categories.  
 $c$  keywords in each category.

Created set of relations with 2-5 keywords.

Attributes assigned 2-5 keywords.

```
SELECT attribute_X FROM relation_i  
WHERE attribute_Y = value_1 and  
attribute_Z > value_2.
```

# Peer DB – Performance Study Relation Matching Strategy

Threshold	Precision	Recall
0.1	0.33	0.85
0.3	0.36	0.78
0.5	0.50	0.57
0.7	1.0	0.28
0.9	1.0	0.21



# Peer DB – Performance Study On PeerDB Performance

## Evaluation Methodology

- P2P protocols & reconfiguration.
- Response Time / Rate.
- Quantity & Quality of answers.



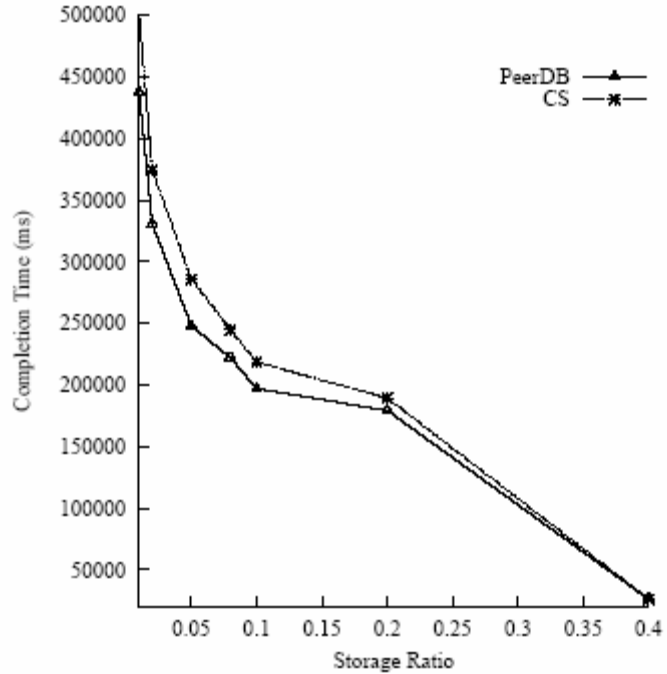


# Peer DB – Performance Study On PeerDB Performance

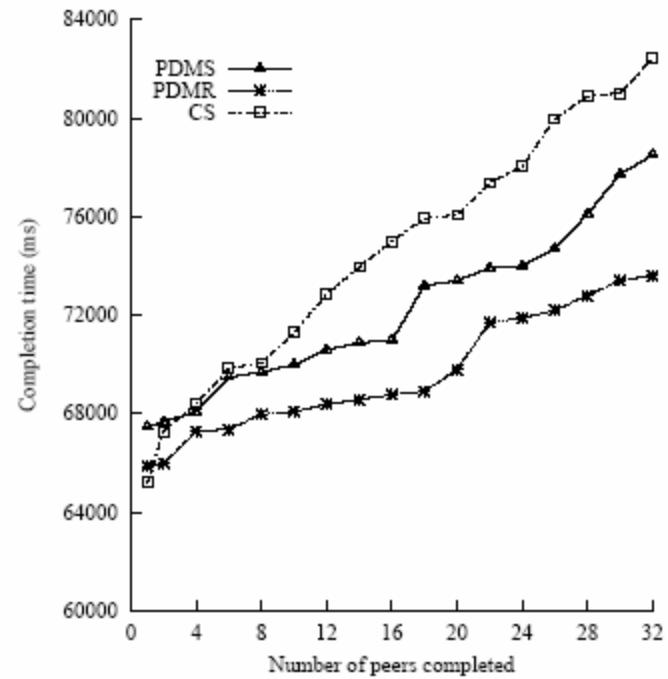
## Experimental Setup

- 32 PCs, 200MHz, 64M, WIN NT 4.0
- 10,000 objects, 10 KB each, each node holds 1000 object.
- 80% queries directed at 20% of data.
- 15% queries directed at 20% of cold data.
- Average of at least 3 different executions.

# Peer DB – Performance Study

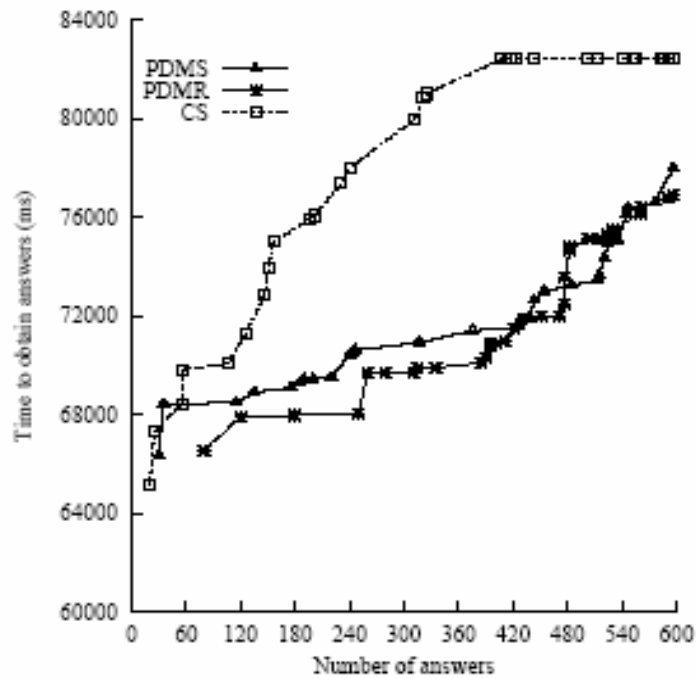


Effect of Storage Capacity

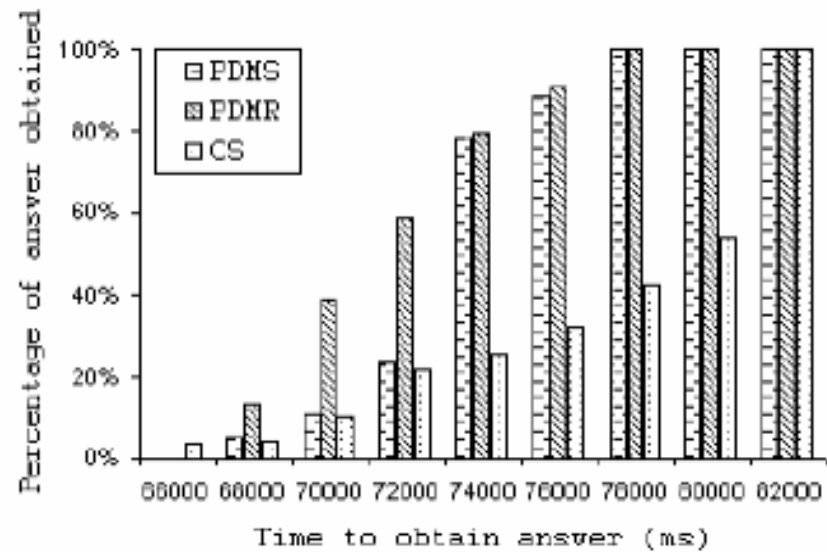


Rate of Returning Answers

# Peer DB – Performance Study



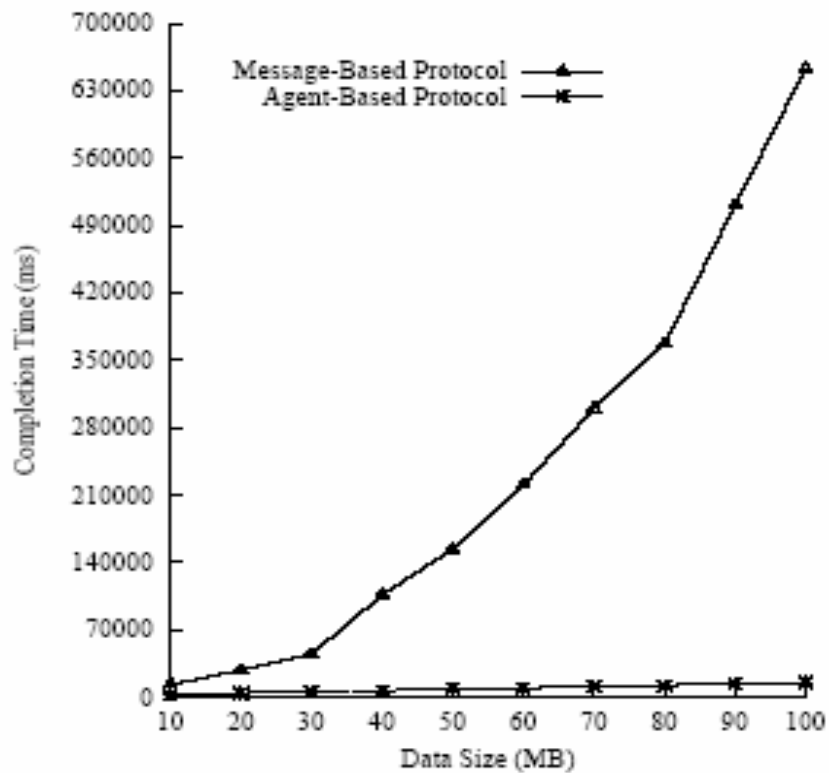
(a) First search query.



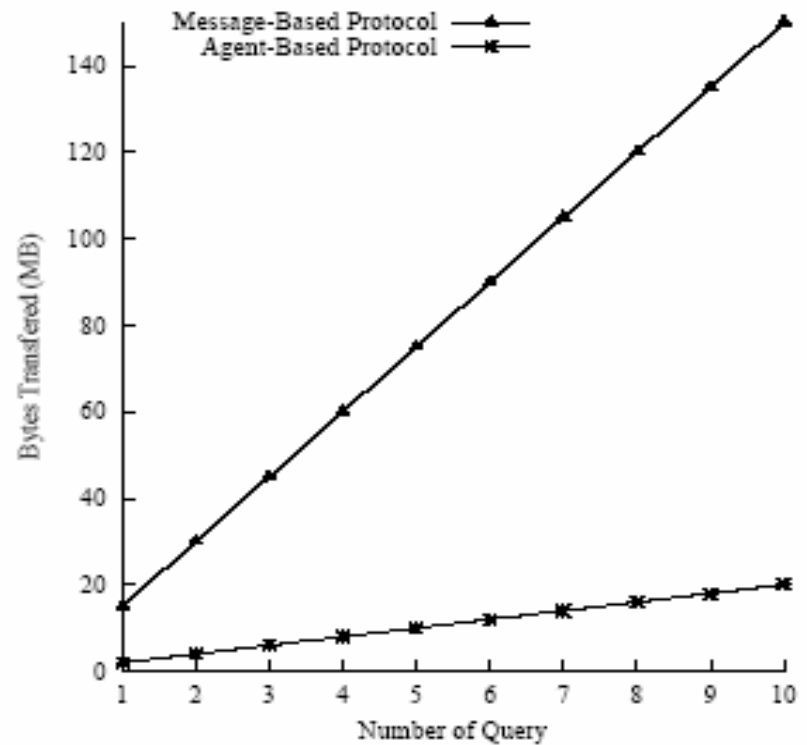
(b) % answers returned.

Number of Answers Returned.


# Peer DB – Performance Study



Completion time vs Data Size



Communication Overhead



# Peer DB – Comments

Search Engine without a  
ranking algorithm ???

User selection – scalability ???

What CS ???



# Peer DB – References

[1] W. S. Ng, B. C. Ooi, and K. L. Tan. BestPeer: A self configurable peer-to-peer system. In *Proceedings of the 18th International Conference on Data Engineering*, page 272, San Jose, CA, April 2002 (Poster Paper).

[2] [www.BestPeer.com](http://www.BestPeer.com)

[3] Marthie Schoeman, Elsabé Cloete. Architectural Components for Efficient Design of Mobile Agent Systems. In *Proceedings of the 2003 annual research conference of the South African institute of computer scientists and information technologists on Enablement through technology*, September, 2003.