Module 9 Security

Issues

- Separation of
 - Security policies
 - Precise definition of which entities in the system can take what actions
 - Security mechanism
 - Means of enforcing that policy
- Distributed system security
 - Communication between users or processes that may be on different machines
 - Secure channel (authentication, message integrity, confidentiality)
 - Authorization to ensure that a user or process performs only those actions that is allowed under the security policy
 - Access Control
- Security services
 - What any distributed system should provide as part of its infrastructure to enable the implementation of different policies.

Basic Concepts

- Security: attempt to protect the services and data it offers against security threats.
- Confidentiality: the property of a computer system whereby its information is disclosed only to authorized parties
- Integrity: the characteristic that alterations to a system's assets can be made only in an authorized way.

Types of Threats

Interception

→ An unauthorized party has gained access to a service or data

Interruption

→ Services or data become unavailable, unusable, destroyed and so on.

Modification

Unauthorized changing of data or tampering with a service so that it no longer adheres to its original specifications

Fabrication

Refers to the situation in which additional data or activity are generated that would normally not exist

Methods of Attack

- Eavesdropping
 - Obtaining copies of messages without authority
- Masquerading
 - Sending or receiving messages using the identity of another principal without their authority
- Message tampering
 - Intercepting messages and altering their contents before passing them on to the intended recipient
 - → Man-in-the-middle attack
- Replaying
 - Storing intercepted messages and sending them out at a later time
- Denial of service
 - → Flooding a communication channel or a system resource with messages in order to deny access for others

Security Mechanisms

Encryption

- transform data into something an attacker cannot understand
- provides a means to implement confidentiality
- provides support for integrity

Authentication

verify the claimed identity of a user, client, server and so on

Authorization

check whether the client is authorized to perform the action requested

Auditing

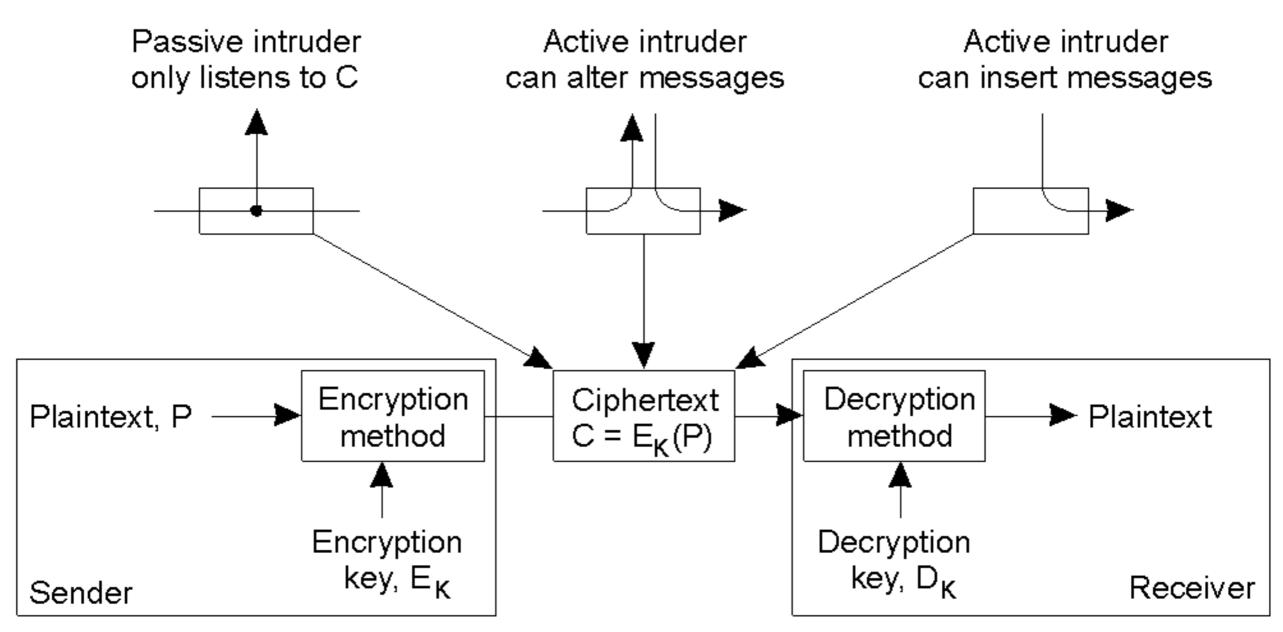
auditing tools are used to trace which clients accessed what, and which way

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Security Services - Design Issues

- Focus of Control
 - → Decide the focus of control: data, operations or users
- Layering of security mechanisms
 - → Decide at which level security mechanisms should be placed
- Simplicity
 - → Simplicity will contribute to the trust that end users will put into the application and, more importantly, will contribute to convincing the designers that the system has no security holes.

Cryptography



The three different attacks that we need to protect against, and for which encryption helps.

Secure Channels

- Secure communication requires authentication of the communicating parties, but also ensuring message integrity and possibly confidentiality as well.
- A secure channel protects senders and receivers against interception, modification, and fabrication of messages.
- It does not necessarily protect against interruption.
- Protecting messages against interception is done by ensuring confidentiality
- Protecting messages against modification and fabrication is done through protocols for mutual authentication and message integrity.

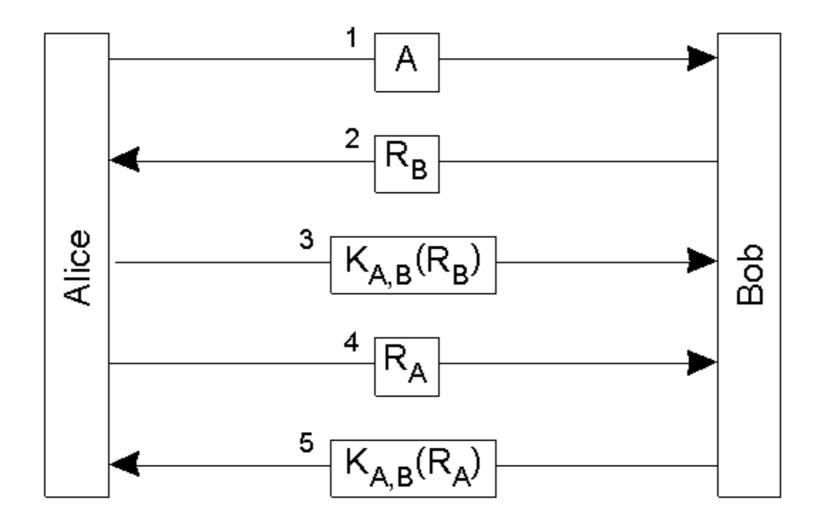
Authentication

- Authentication and message integrity cannot do without each other.
- The combination works as follows:
 - → Alice starts by sending a message to Bob to set up a channel
 - → Once the channel has been set up, Alice knows for sure that she is talking to Bob, and Bob knows for sure that he is talking to Alice, they can exchange messages
 - → To subsequently ensure integrity it is common practice to use secret-key cryptography by means of session keys.

Notation	Description
$K_{A,B}$	Secret key shared by A and B
K_A^+	Public key of A
K_A^-	Private key of A

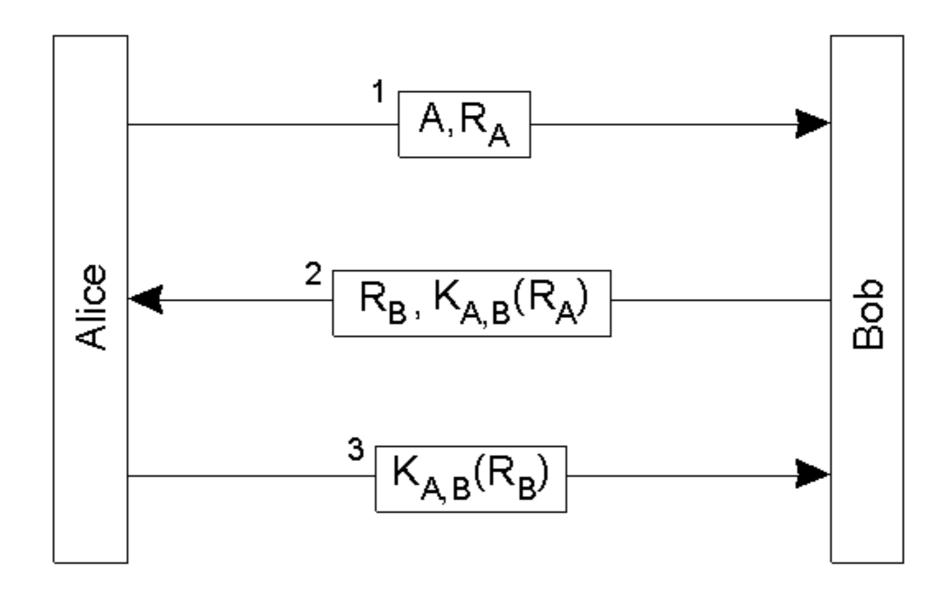
Authentication

- Authentication based on a shared secret key
- Also known as challenge-response protocol



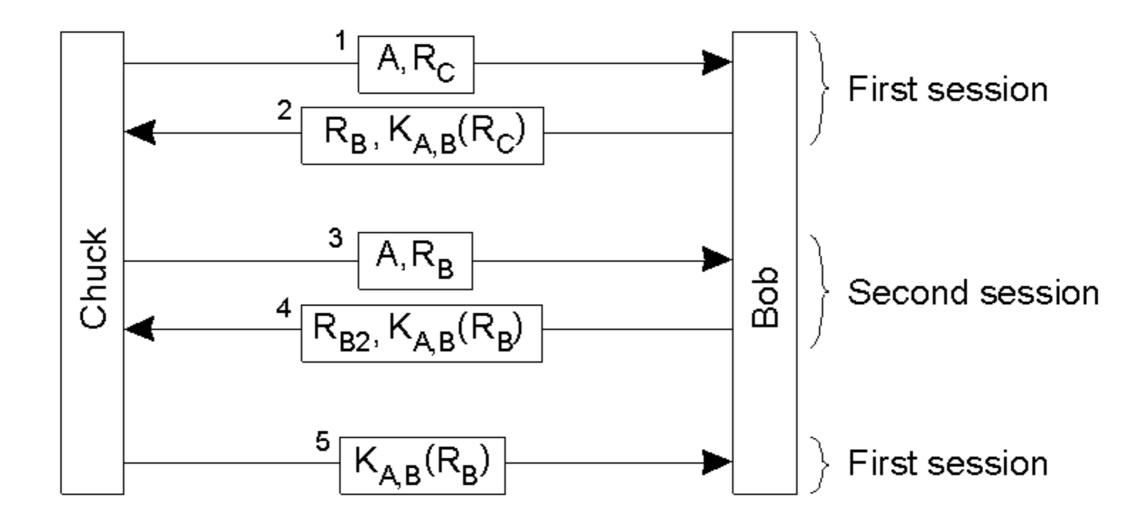
Authentication (2)

 Consider this "optimization": Authentication based on a shared secret key, but using three instead of five messages.



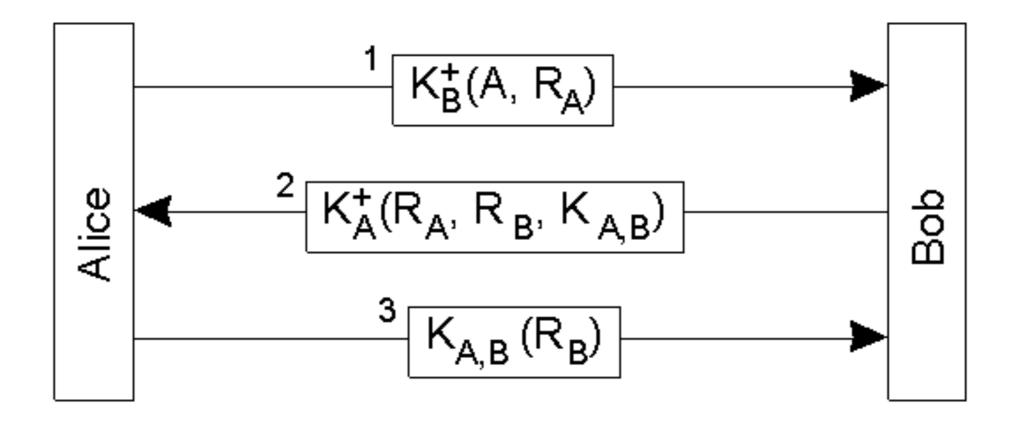
Authentication (3)

• The reflection attack.



→ Tweaking an existing protocol to improve its performance, can easily affect its correctness

Authentication Using Public-Key Cryptography

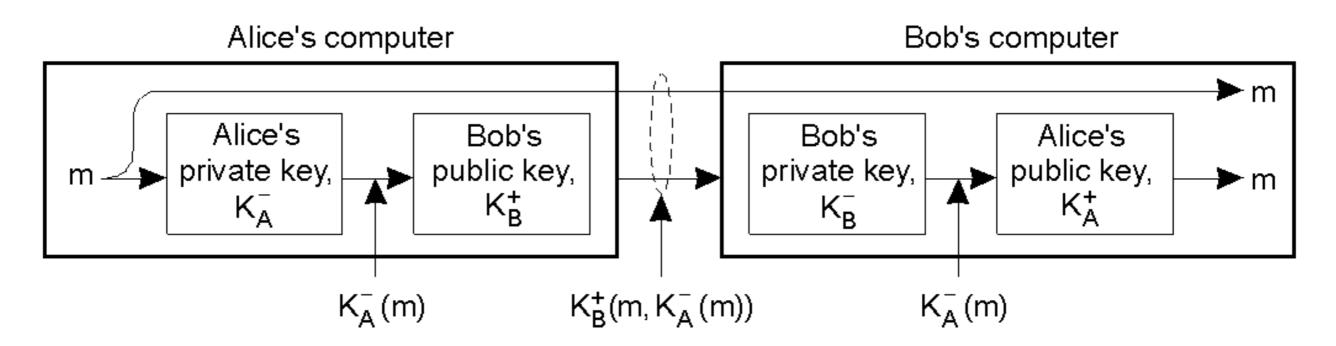


Message Integrity and Confidentiality

- Besides authentication, a secure channel should also provide guarantees for message integrity and confidentiality
- Confidentiality is easily established by simply encrypting a message before sending it.
- Protecting a message against modifications is somewhat more complicated
- Digital Signatures:
 - → Digitally sign a message in such a way that the signature is uniquely tied to its content
 - → Several ways to place digital signatures:
 - Use a public-key cryptosystem such as RSA
 - Use a message digest

Digital Signatures

Digital signing a message using public-key cryptography.

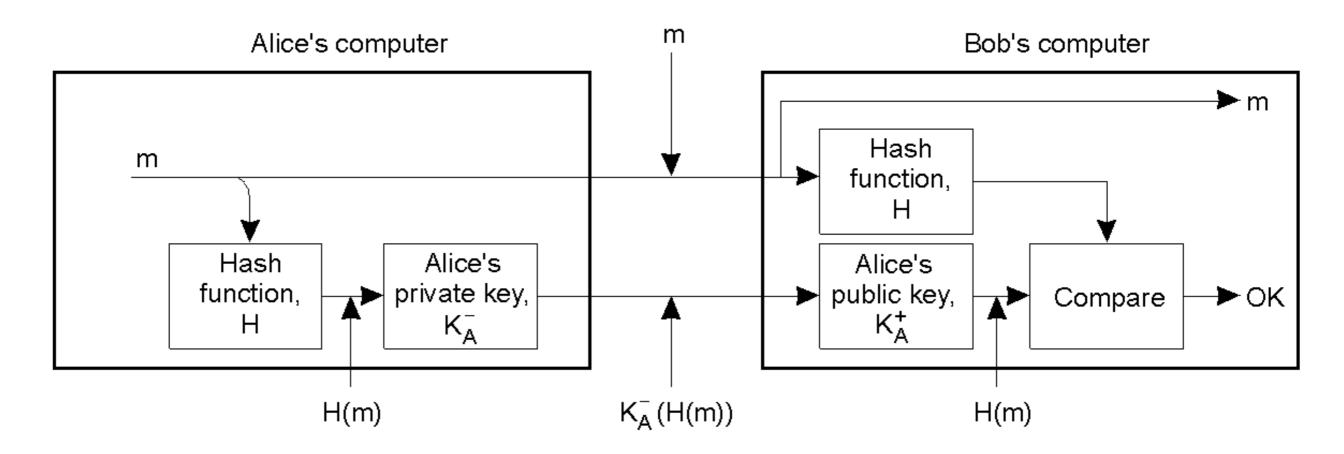


Problems with this scheme:

- the validity of the signature holds only as long as the private key remains secret
- what if Alice decides to change her private key
- encryption of the entire message may be costly in terms of processing requirements and is actually unnecessary

Digital Signatures

Digitally signing a message using a message digest.



Session Keys

- During the establishment of a secure channel, after the authentication phase has completed, the communicating parties generally use a unique shared session key for confidentiality.
- The session key is safely discarded when the channel is no longer used.
- Why not use the same keys for confidentiality as those that are used for setting up the secure channel?
 - Cryptographic keys are subject to "wear and tear" just like ordinary keys.
 - Protection against replay attacks
 - → If a key is compromised, only a single session is affected
- The combination of a long-lasting keys with the much cheaper and more temporary session keys is often a good choice for implementing secure channels for exchanging data

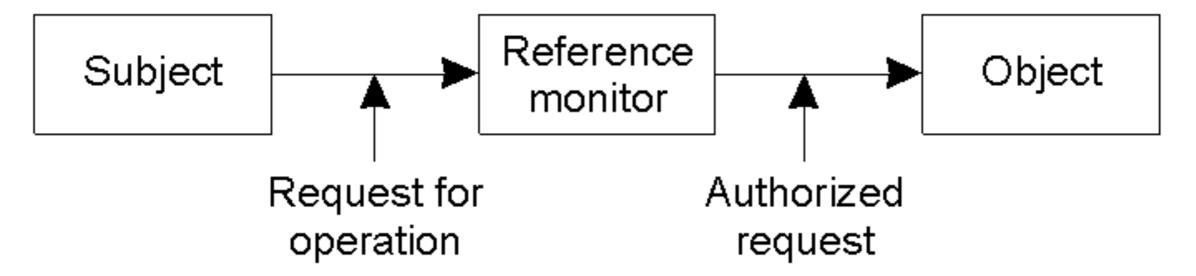
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Access Control

- In the client-server model, once a client and a server have set up a secure channel, the client can issue requests that are to be carried out by the server.
- A request involve carrying out operations on resources that are controlled by the server.
- Such a request can be carried out only if the client has sufficient access rights for that request.
- Verifying access rights is referred to as access control, whereas authorization is about granting access rights.

General Issues in Access Control

General model of controlling access to objects.



- Controlling the access to an object is all about protecting the object against invocations by subjects that are not allowed to have specific methods carried out
- Also, protection may include object management issues

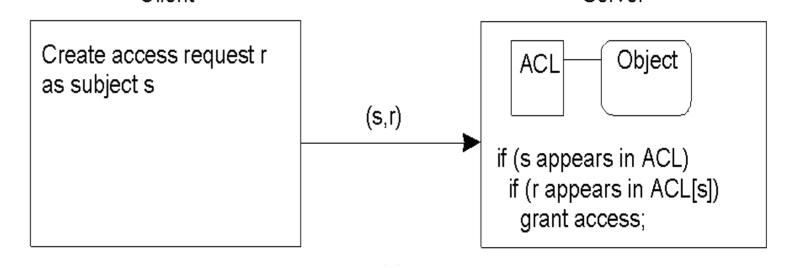
Access Control Matrix

A common approach to modeling the access rights of subjects with respect to objects, is to construct an access control matrix

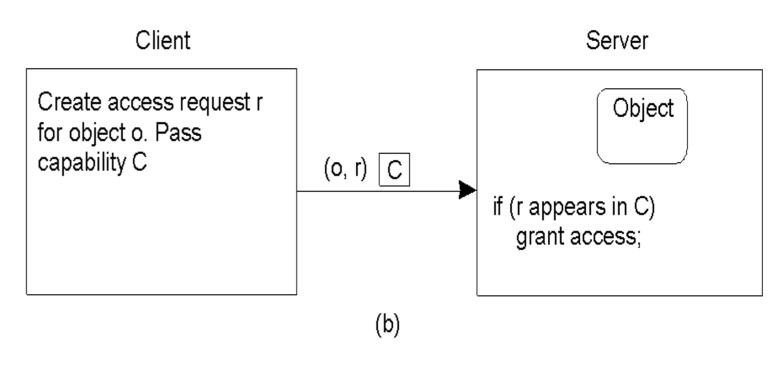
 $M[s,o] = \{m_1, m_2, \dots\}$

 Access Control List: The matrix is distributed column-wise

 Capabilities: The matrix is distributed row-wise



Using an ACL



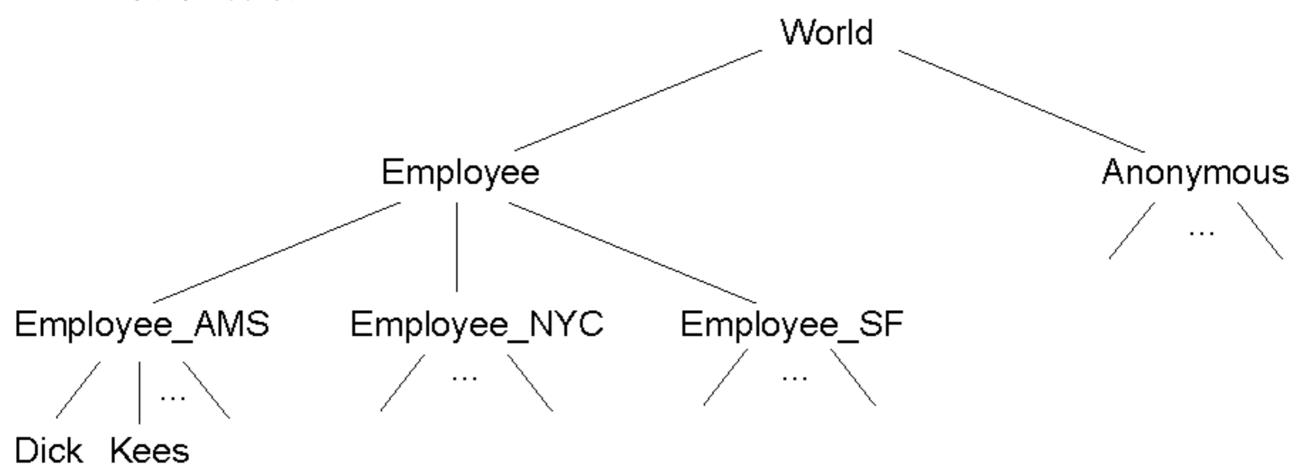
Using capabilities

Protection Domains

- ACLs and capabilities help in efficiently implementing an access control matrix by ignoring all empty entries.
- An ACL or a capability list can still become quite large if no further measures are taken.
- One general way of reducing ACLs is to make use of protection domains.
- A protection domain is a set of (object, access rights) pairs. Each pair specifies for a given object exactly which operations are allowed to be carried out.
- Requests for carrying out an operation are always issued within a domain.

Protection Domains

- The hierarchical organization of protection domains as groups of users.
 - Advantage: managing group membership is relatively easy
 - → Disadvantage: looking up a member can be quite costly if the membership database is distributed.



Role-Based Access Control

- Related to having groups as protection domains, it is also possible to implement protection domains as roles.
- In role-based access control, a user always logs into the system with a specific role, which is often associated with a function the user has in an organization.
- A user may have several functions.
- Depending on the role the user takes when logging in, he may be assigned different privileges (i.e. his role determines the protection domain in which he will operate).

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Security Management

Key Management

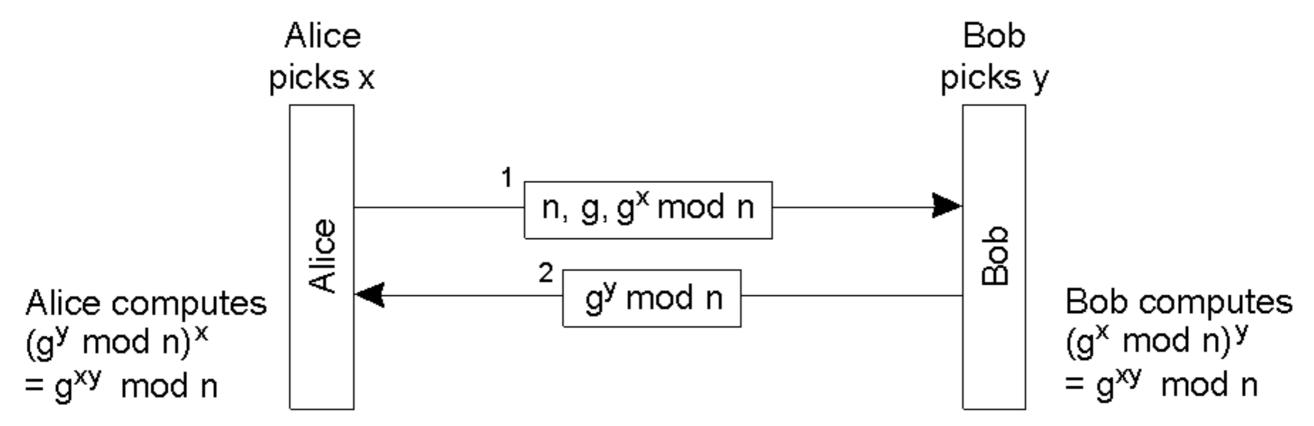
Secure Group Management

Authorization Management

Key Establishment

- How session keys can be established?
 - ⇒ Easy, if using public-key or shared-key to establish a secure channel
- The method requires that the communicating parties already have the means available to establish a secure channel.
 - → In other words, some form of key establishment and distribution must already have taken place.
- The same applies when a shared secret key is established by means of a trusted third party.
- Diffie-Hellman key exchange (1976).

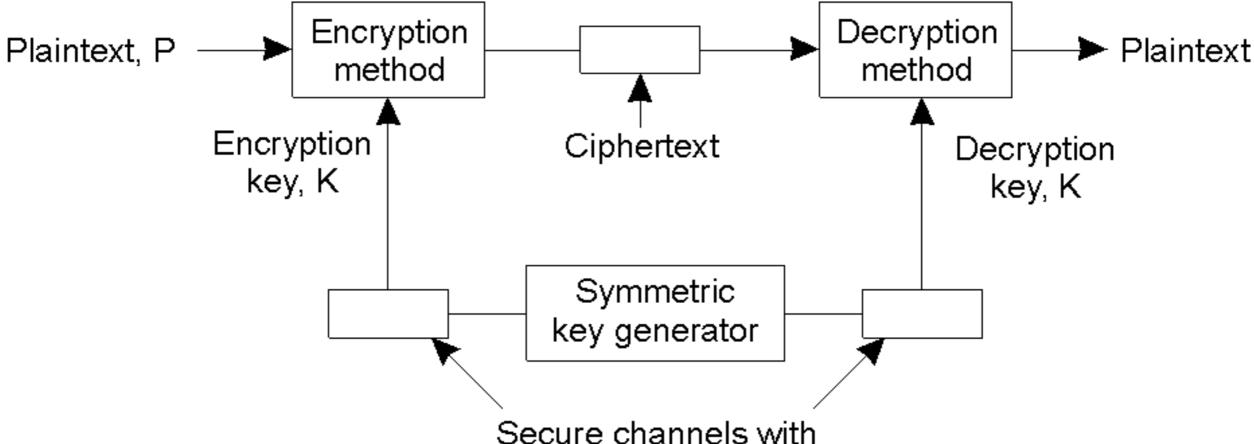
Diffie-Hellman Key Exchange



- Diffie-Hellman can be viewed as a public-key cryptosystem. In the case of Alice, x is her private key, where as g^x *mod* n is her public key
- Securely distributing the public key is essential to making Diffie-Hellman work in practice

Key Distribution

 In a symmetric cryptosystem, the initial shared secret key must be communicated along a secure channel that provides authentication as well as confidentiality.

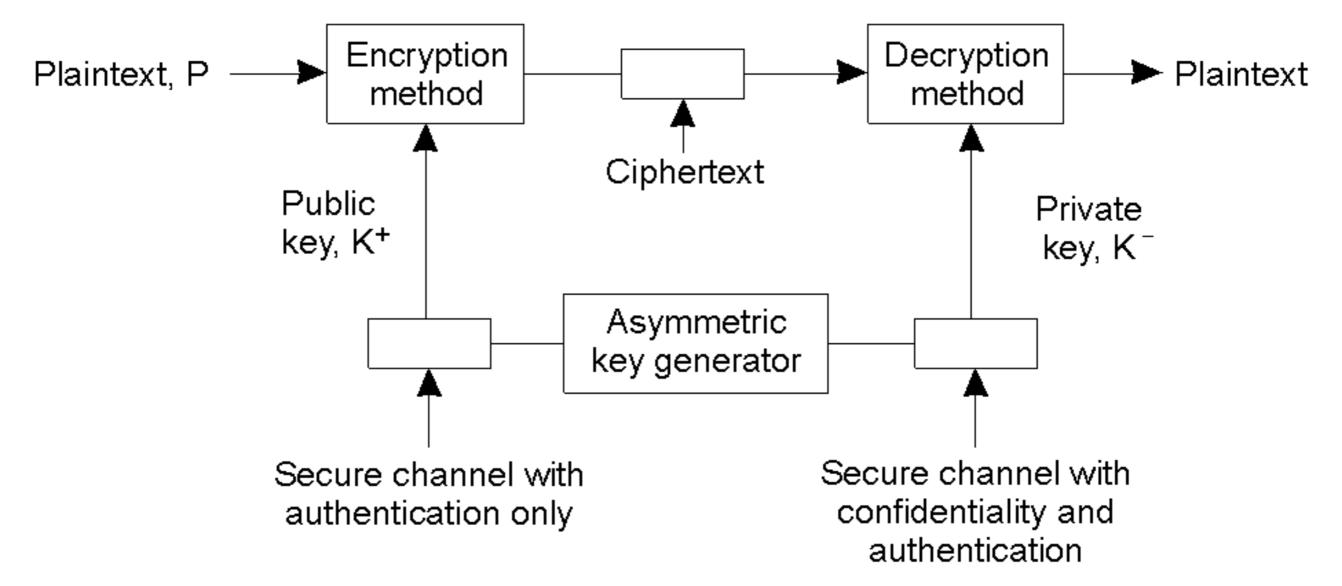


Secure channels with confidentiality and authentication

If there are no keys available to Alice and Bob to set up such a secure channel, it is necessary to distribute the key out-of-band.

Key Distribution

• In the case of a public-key cryptosystem, we need to distribute the public key in such a way the the receivers can be sure that the key is indeed paired to a claimed private key.



Public-Key Certificates

- In practice, public-key distribution takes place by means of public-key certificates.
- Public-key certificate consists of:
 - a public key
 - an entity
 - certification authority
 - signature of the certification authority
- Signing takes place by means of a private key K_{CA} that belongs to the certification authority.
- The corresponding public key K^+_{CA} is assumed to be well known (e.g. the public keys of various certification authorities are built into most Web browsers and shipped with the binaries)

Public-Key Certificates

- The client must assume that the public key K^+_{CA} indeed belongs to the associated certification authority.
- It should be possible to verify the validity of K^+_{CA} through another certificate coming from a different, possibly more trusted certification authority.
- Such hierarchical trust models in which the highest-level certification authority must be trusted by everyone, are not uncommon.
- Example: Privacy Enhanced Mail (PEM) uses a three-level trust model in which lowest-level certification authorities can be authenticated by Policy Certification Authorities (PCA), which in turn can be authenticated by the Internet Policy Registration Authority (IPRA).

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Lifetime of Certificates

- We need a mechanism to revoke the certificate by making it publicly known that the certificate is no longer valid.
- One common approach is with a Certificate Revocation List (CRL) published regularly by the certification authority.
- An alternative approach is to restrict the lifetime of a certificate (analogous to handing out leases).
- A final extreme case is to reduce the lifetime of a certificate to nearly zero.
- Practice indicates that client applications hardly ever consult CRLs and simply assume a certificate to be valid until it expires.
- When it comes to Internet security in practice, there is still much room for improvement.

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