Directional Dipole Model for Subsurface Scattering

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Collaboration with Jeppe Frisvad and Thomas Kjeldsen

The slides are based on the tech. report published in August 2013 For the latest results, please refer to the corresponding paper at TOG



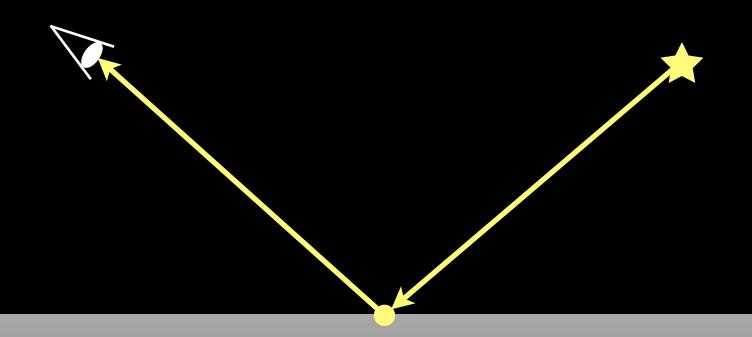


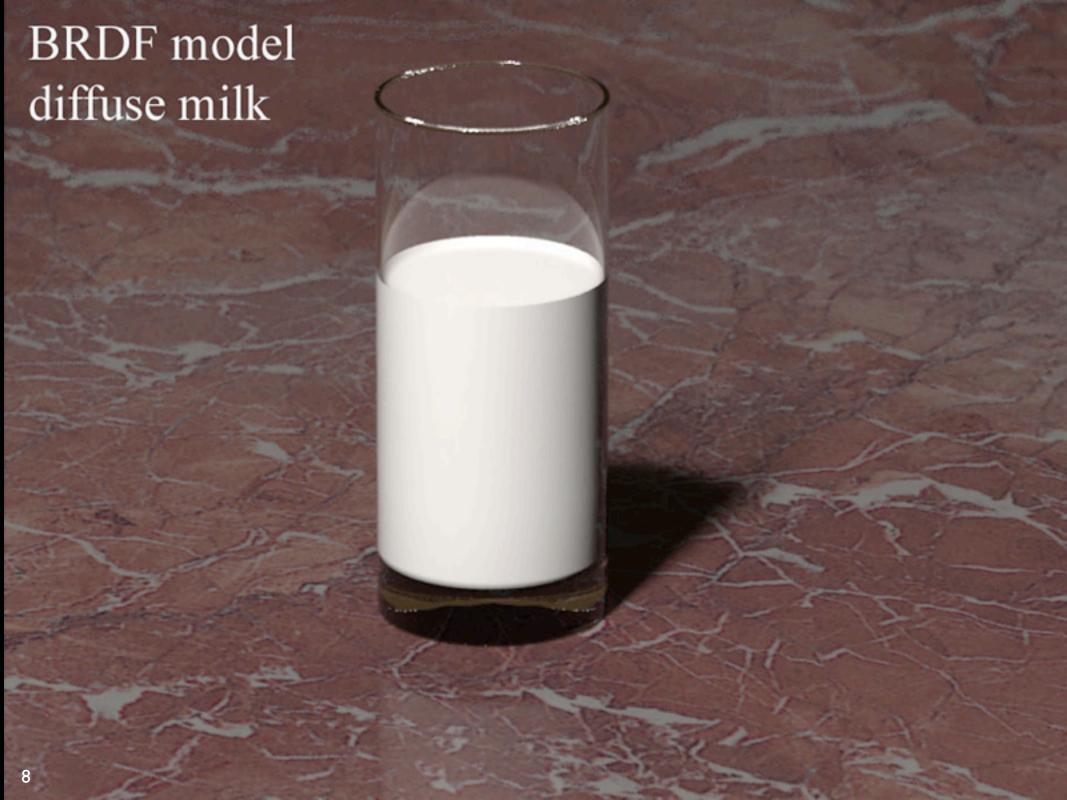




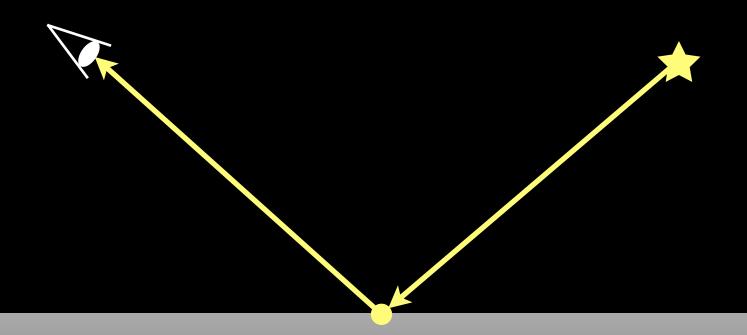


Bidirectional Reflectance Distribution Function

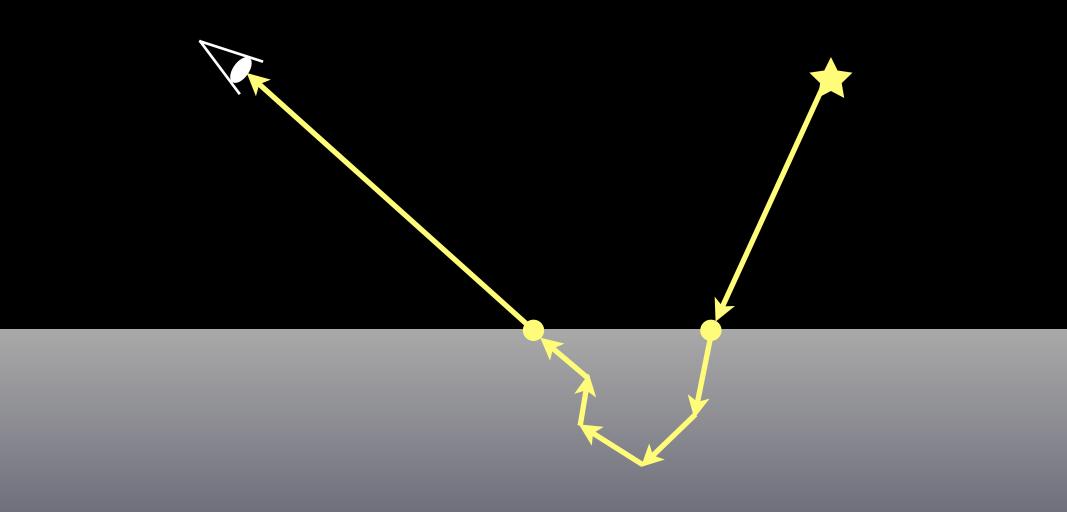




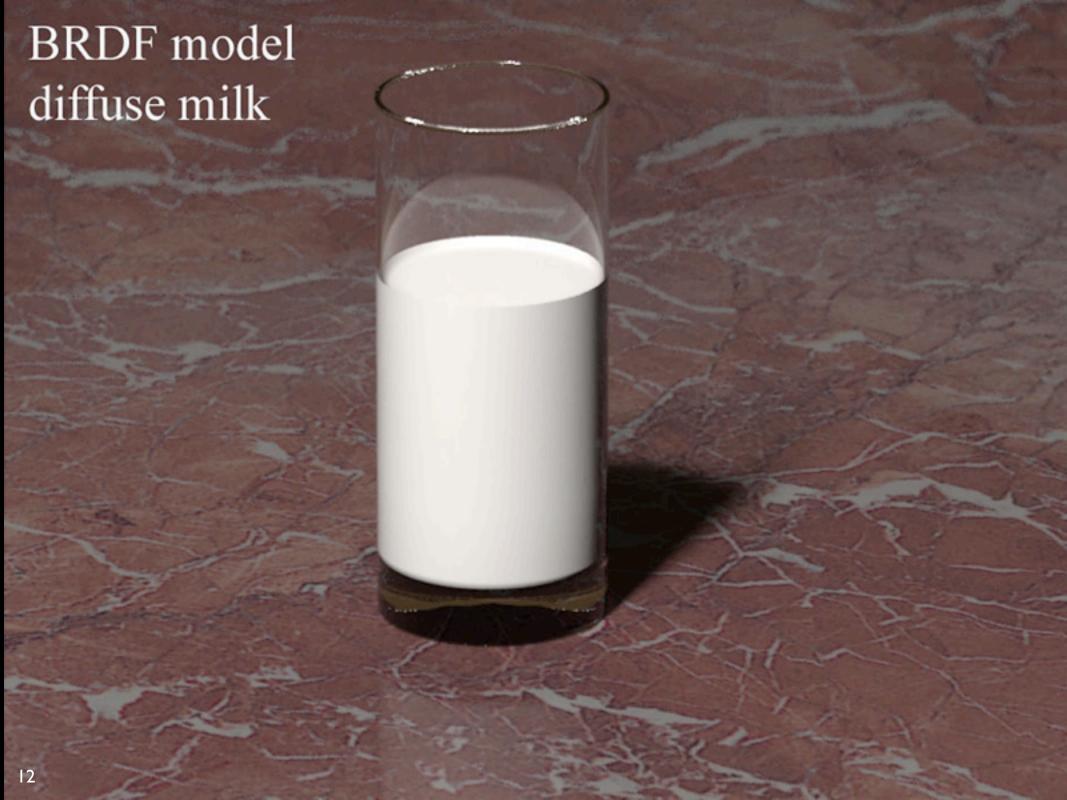
Bidirectional Surface Scattering Reflectance Distribution Function



Bidirectional Surface Scattering Reflectance Distribution Function









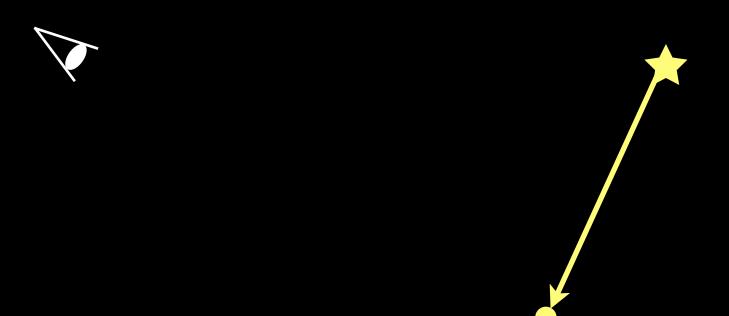


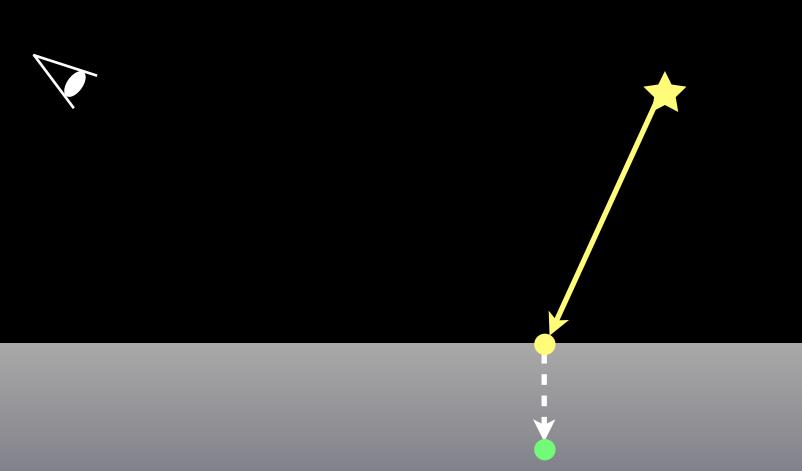


Previous Model A Previous Model B Our Model Reference

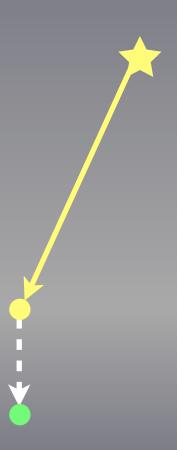
- Dipole [Jensen et al. 2001]
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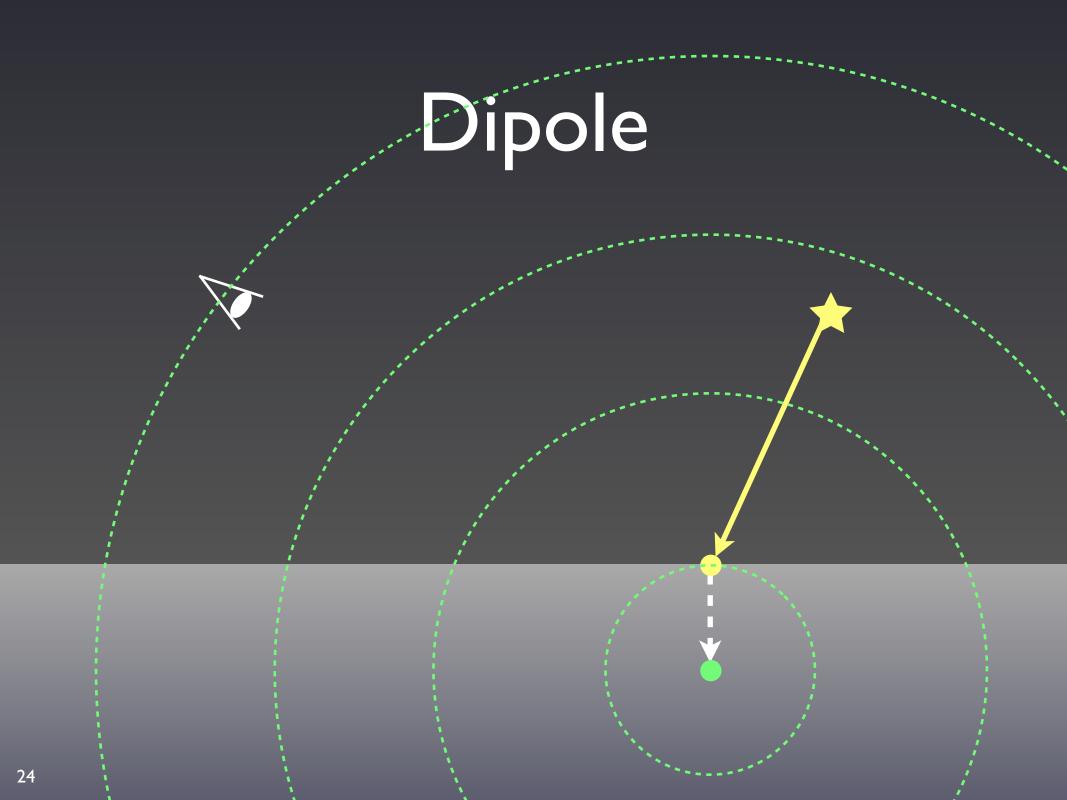


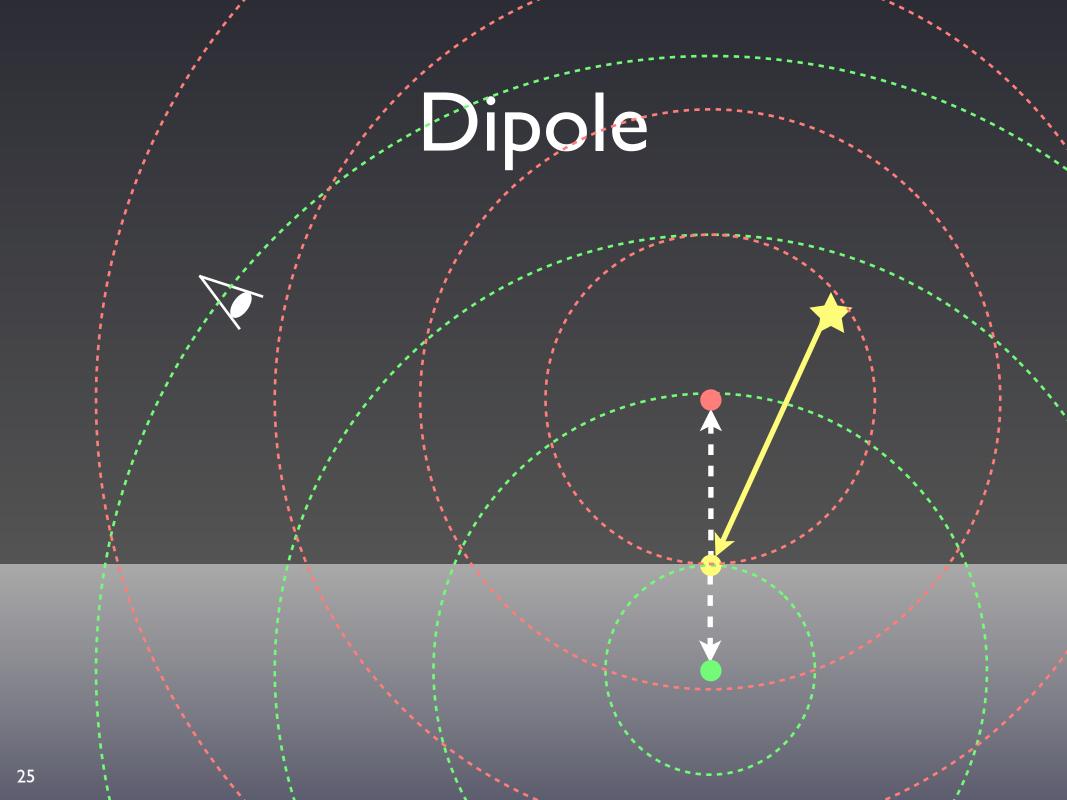


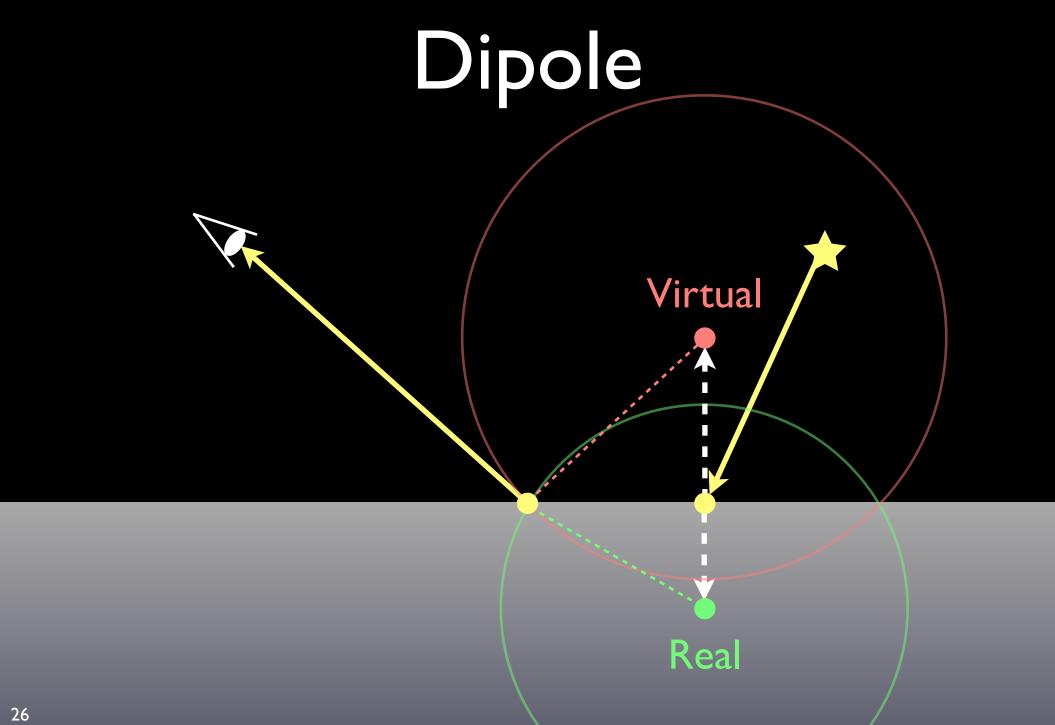




Approximate solution [Reynolds et al. 1976]







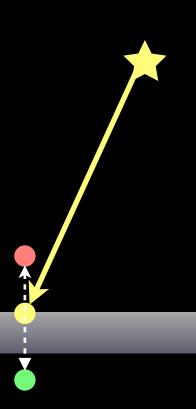


Diffuse BRDF

Dipole BSSRDF

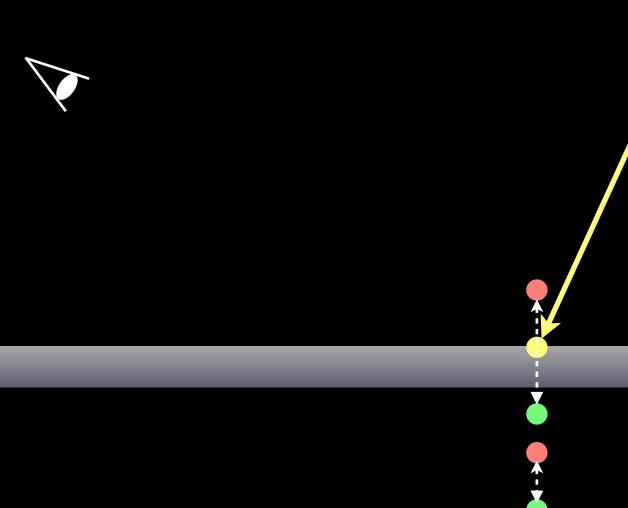
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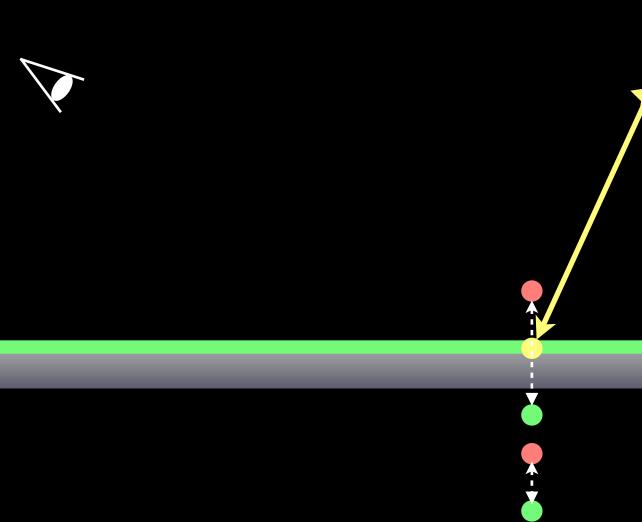






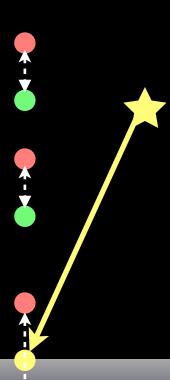


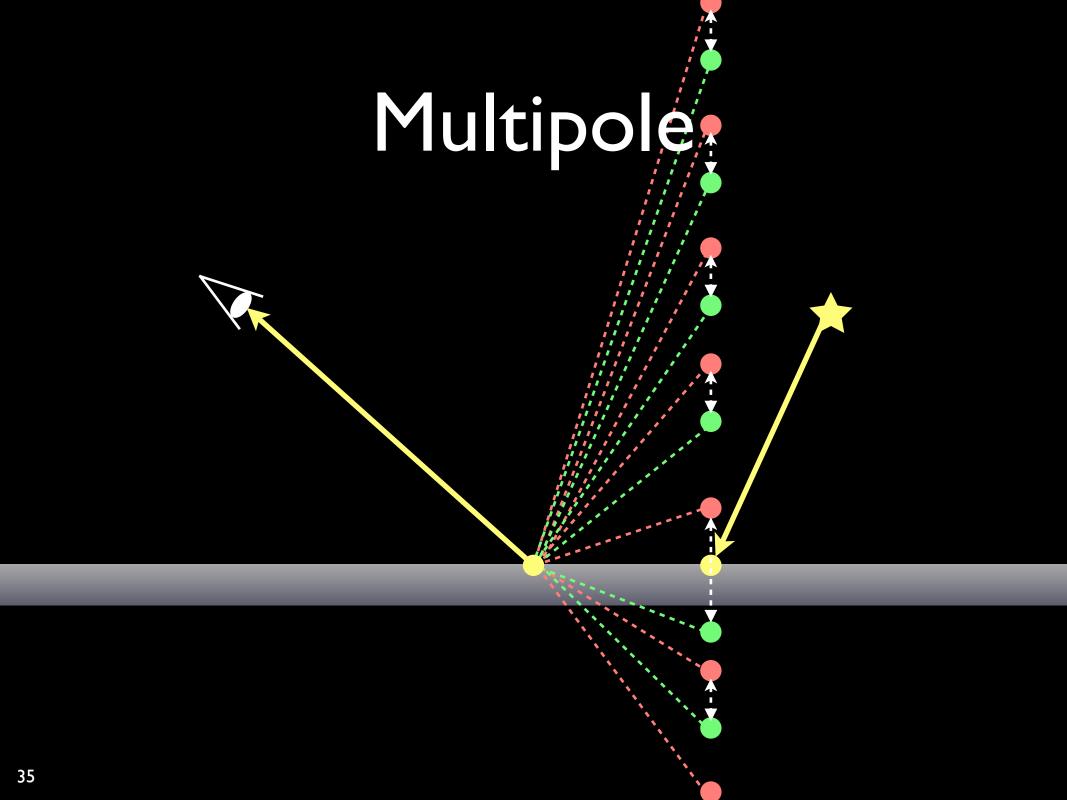




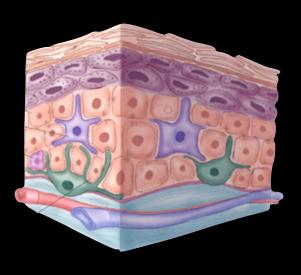






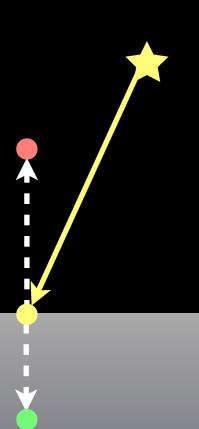




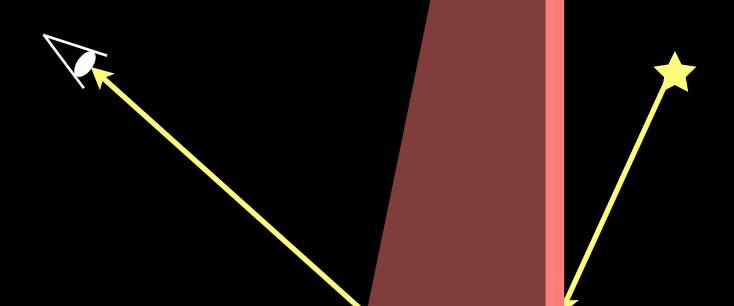


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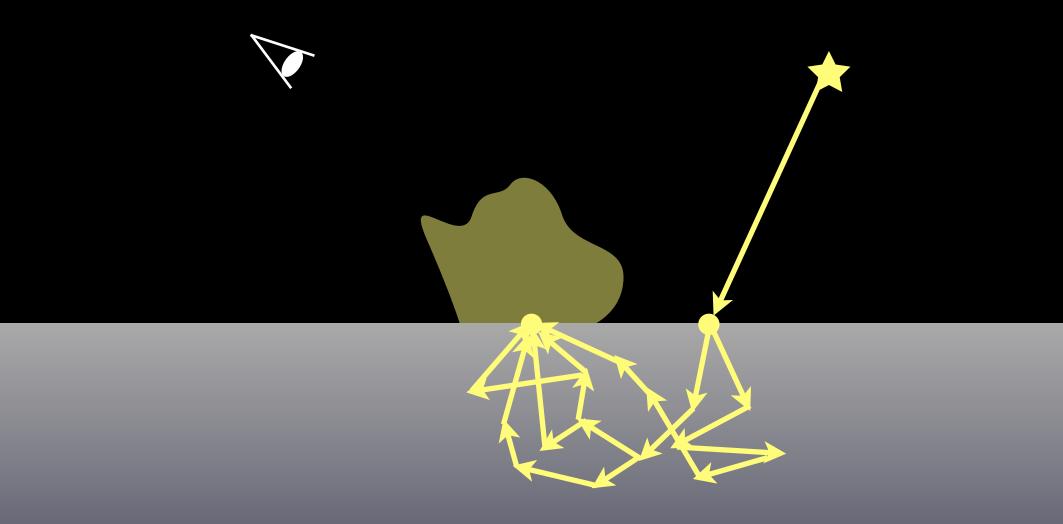
Dipole

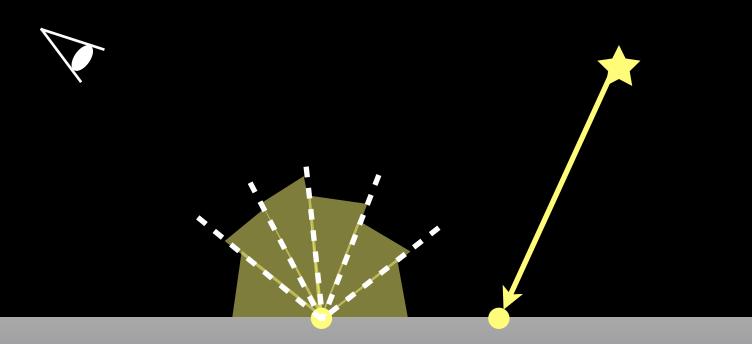


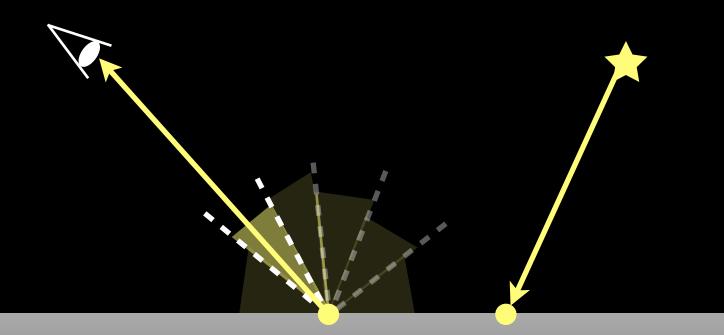
Quantized Diffusion

- Dipole [Jensen et al. 2001]
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Reference (30 hours)

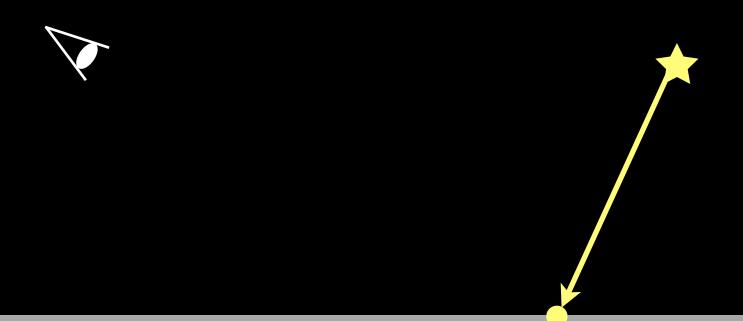


Dipole (10 min)



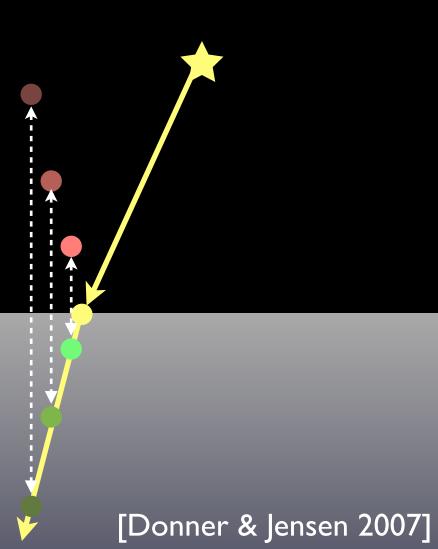
Precomputed (30 min)

- Dipole [Jensen et al. 2001]
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Photon Beam Diffusion





Dipole



Photon Diffusion

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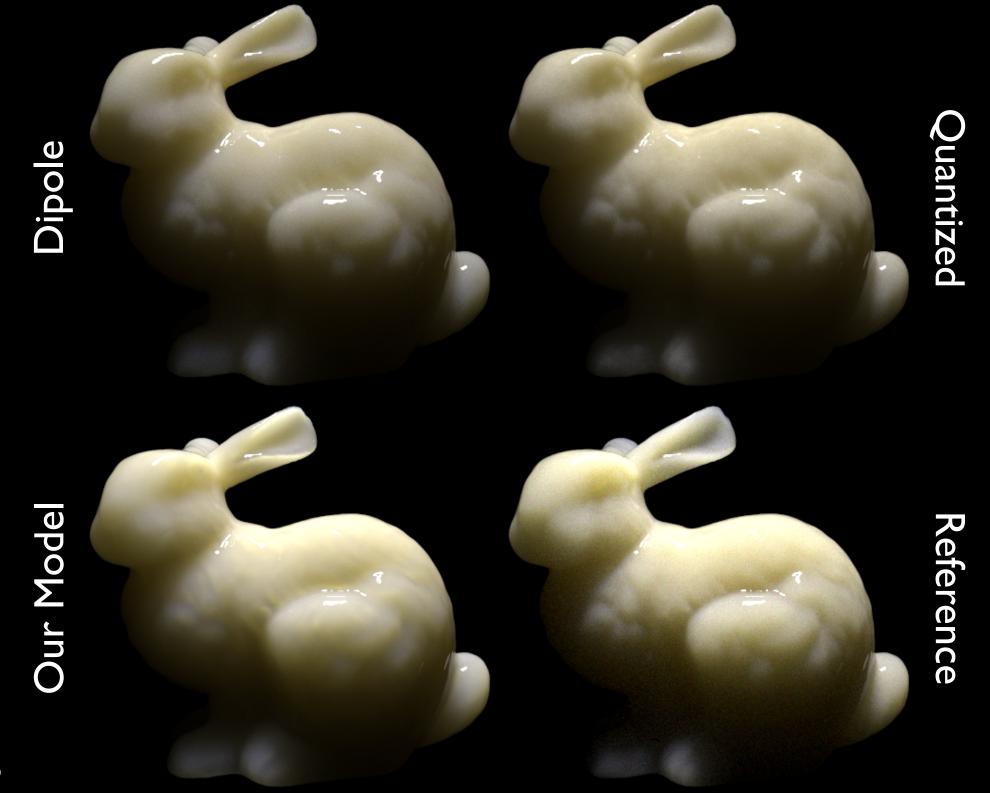
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- Photon diffusion [Donner & Jensen 2007] [Habel et al. 2013]
 - Ignores incoming light direction
 - Requires no precomputation
 - Provides fully analytical function

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 - Considers incoming light direction
 - Requires precomputation
 - Provides fully analytical function

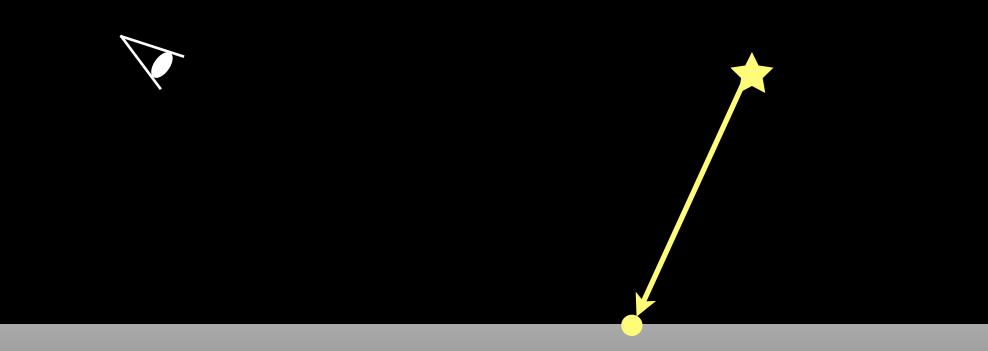
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- Precomputed BSSRDF [Donner et al. 2009] [Yan et al. 2012]
- Photon diffusion [Donner & Jensen 2007] [Habel et al. 2013]
 - Considers incoming light direction
 - Requires no precomputation
 - Relies on numerical integration

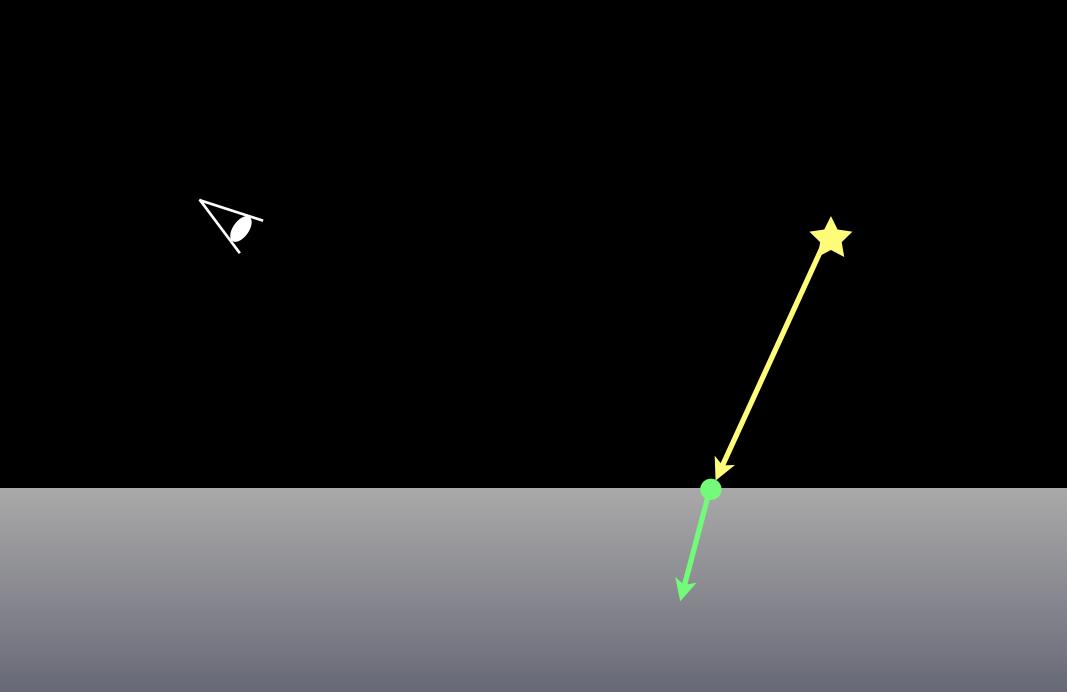
Contributions

- First BSSRDF which...
 - Considers incoming light direction
 - Requires no precomputation
 - Provides fully analytical function

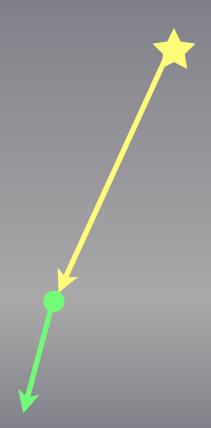


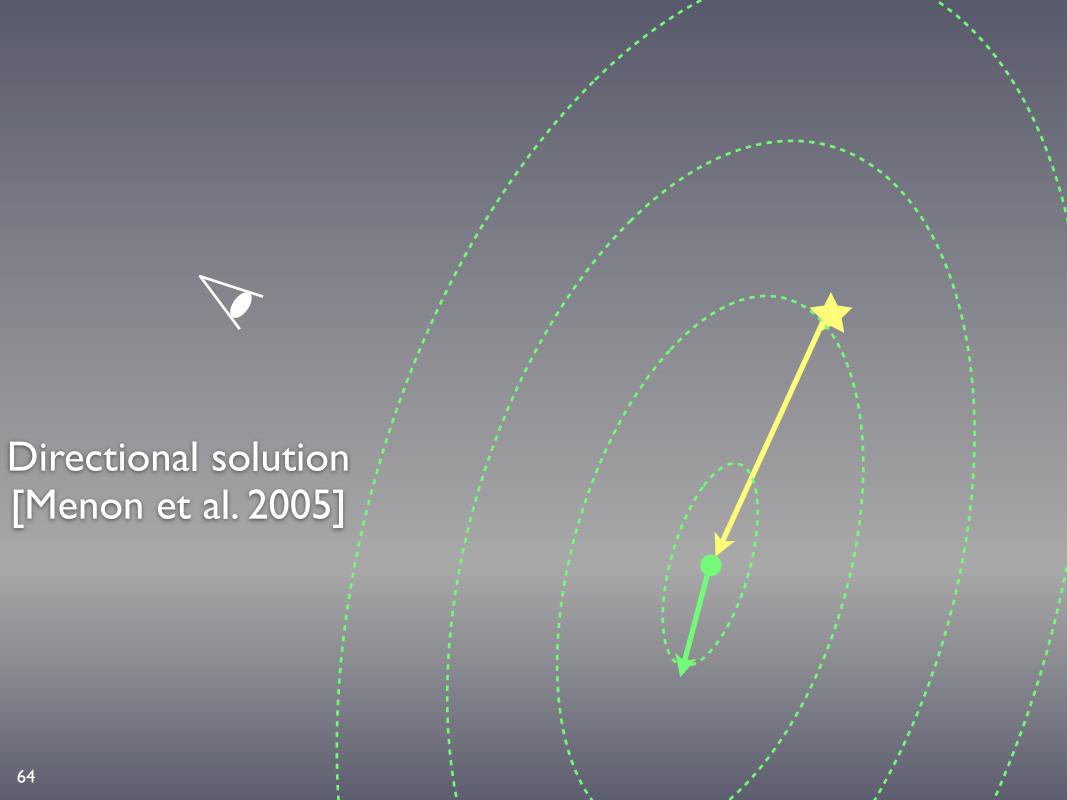
Idea

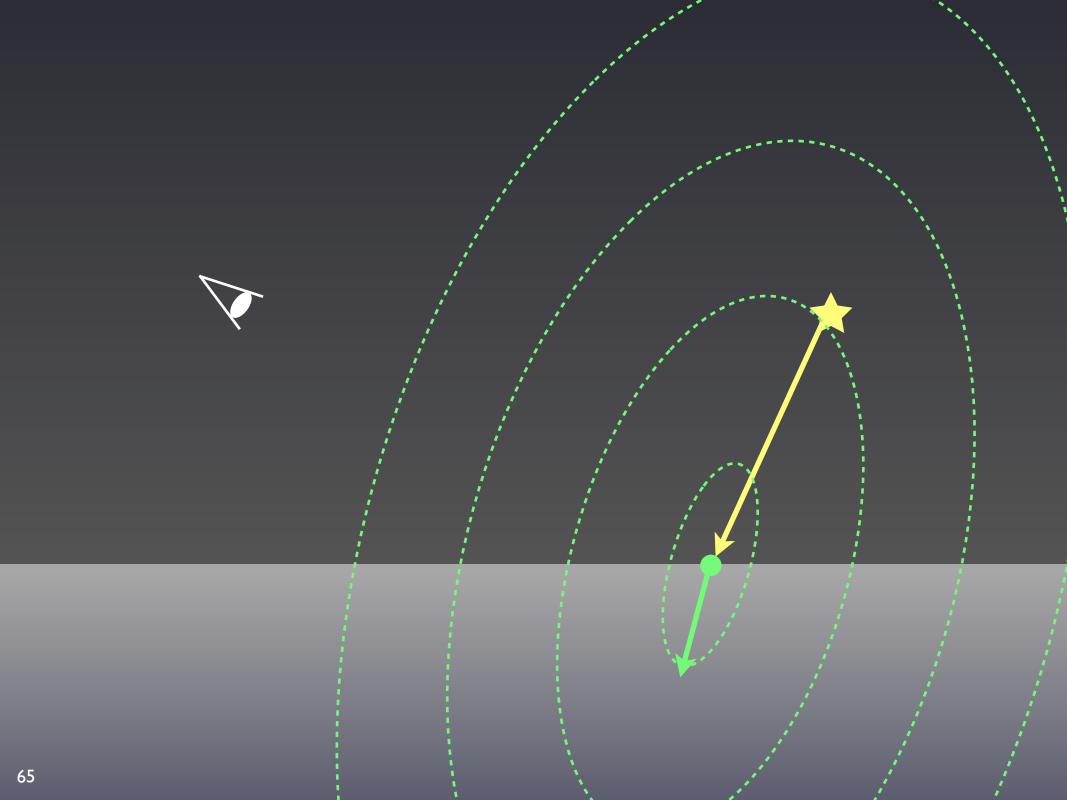


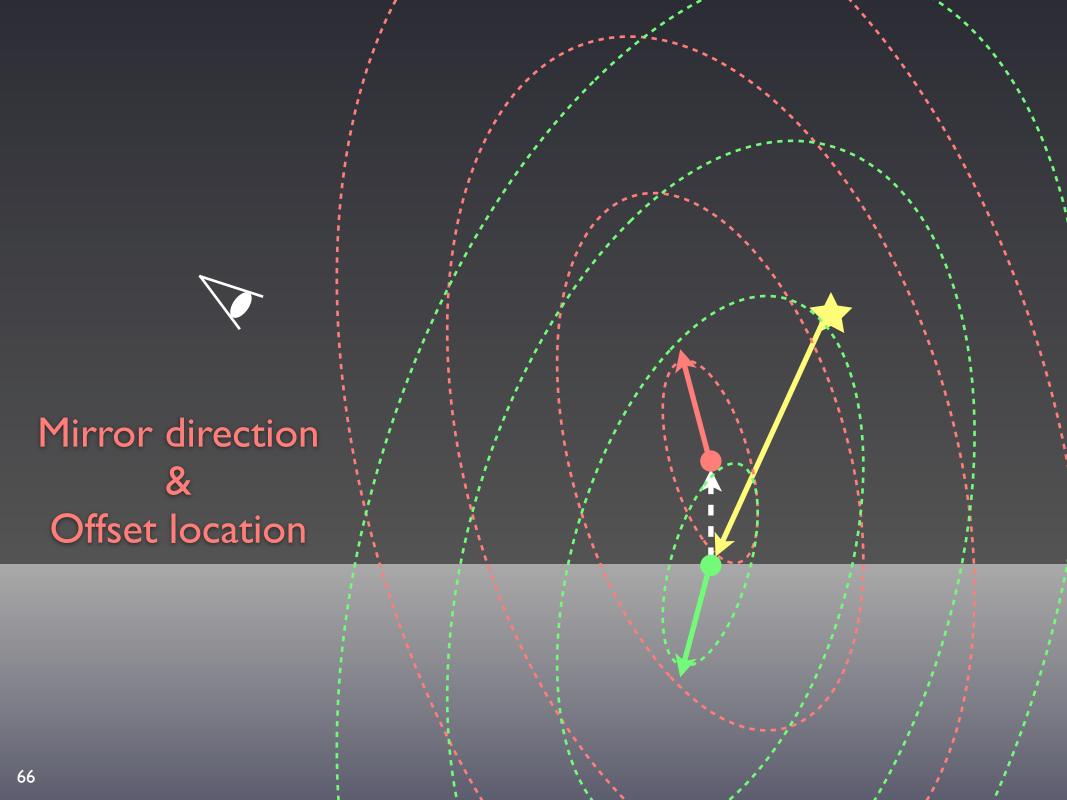


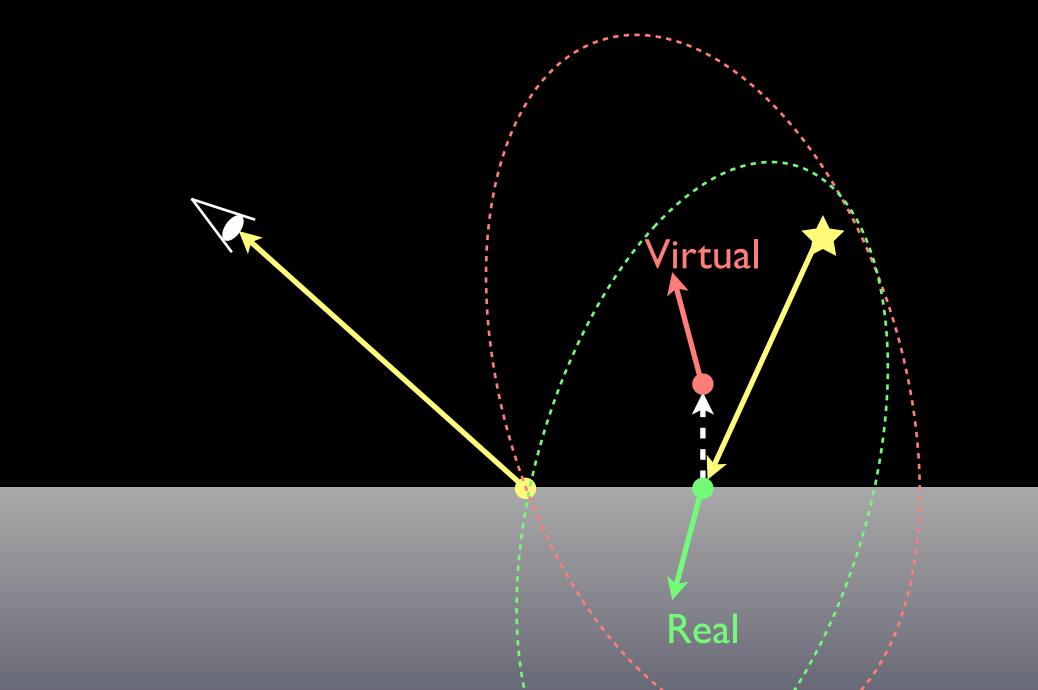












Original Dipole Virtual Real

Directional Dipole Virtual Real

Two Challenges

- Mirroring sources is unstable
- Singularity at the real source

Two Challenges

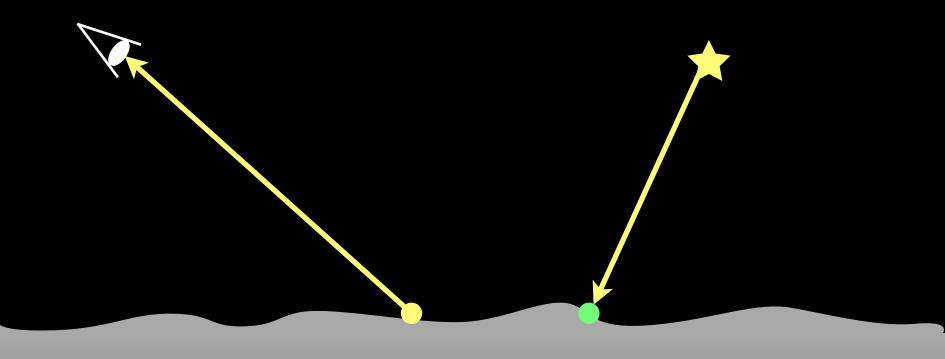
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Unstable Mirroring

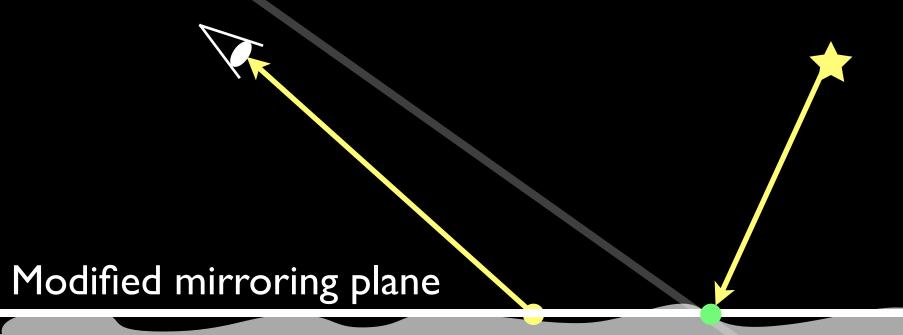
Mirroring plane

Mirroring Plane Unstable Mirroring

Modified Mirroring Plane



Modified Mirroring Plane



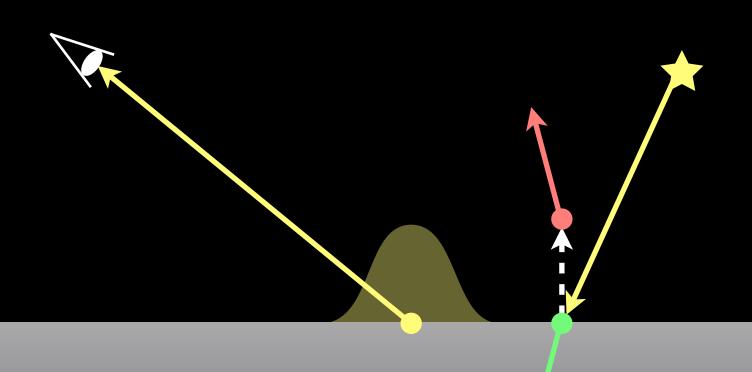
Modified Mirroring Plane

Modified mirroring plane

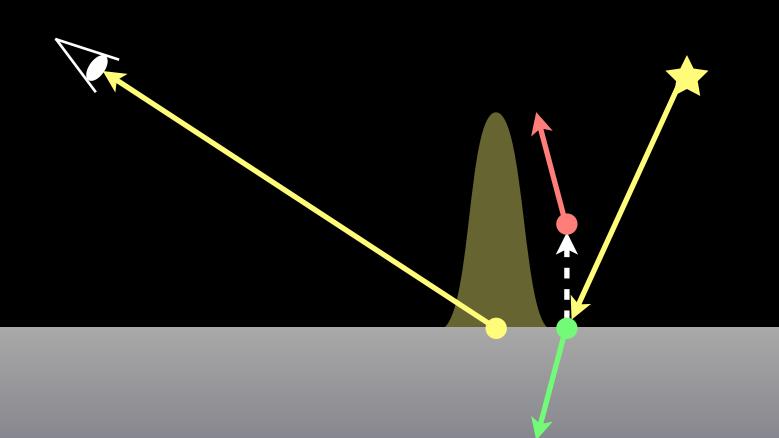
Two Challenges

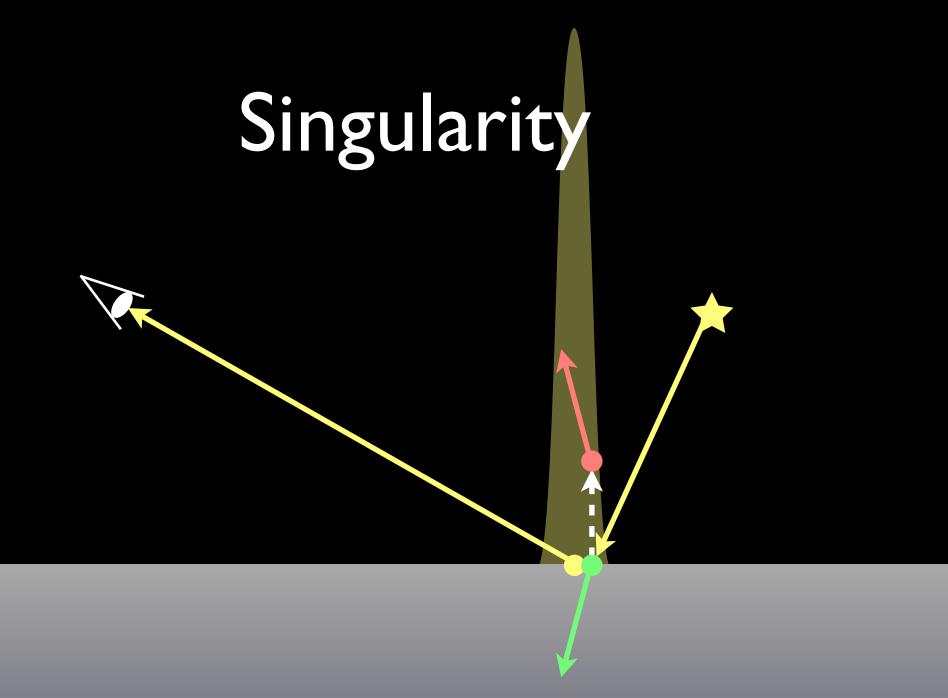
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Singularity

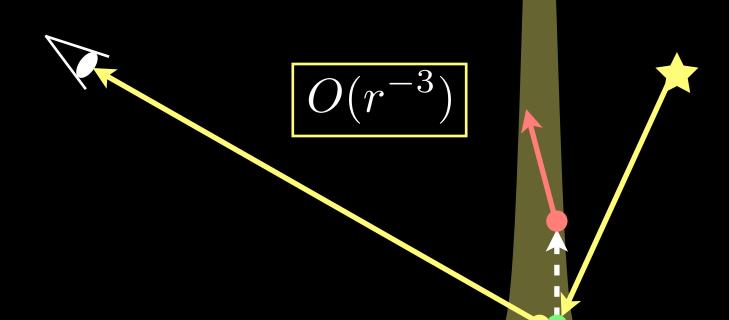


Singularity



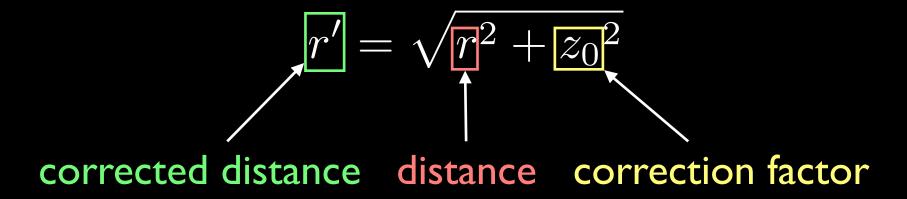


Singularity



Distance Correction

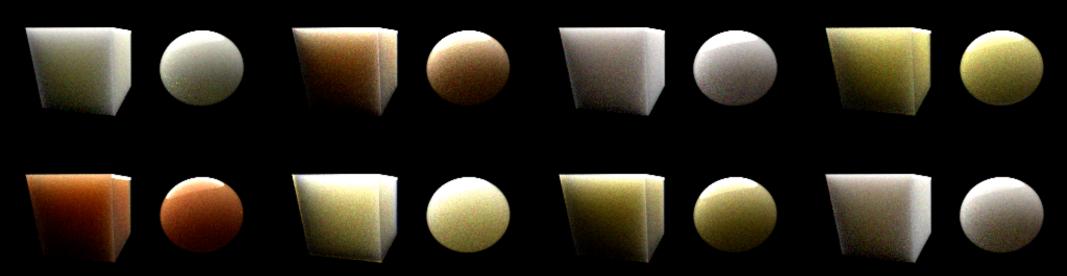
 Inspired by the correction technique in computational physics [Elliot 86]



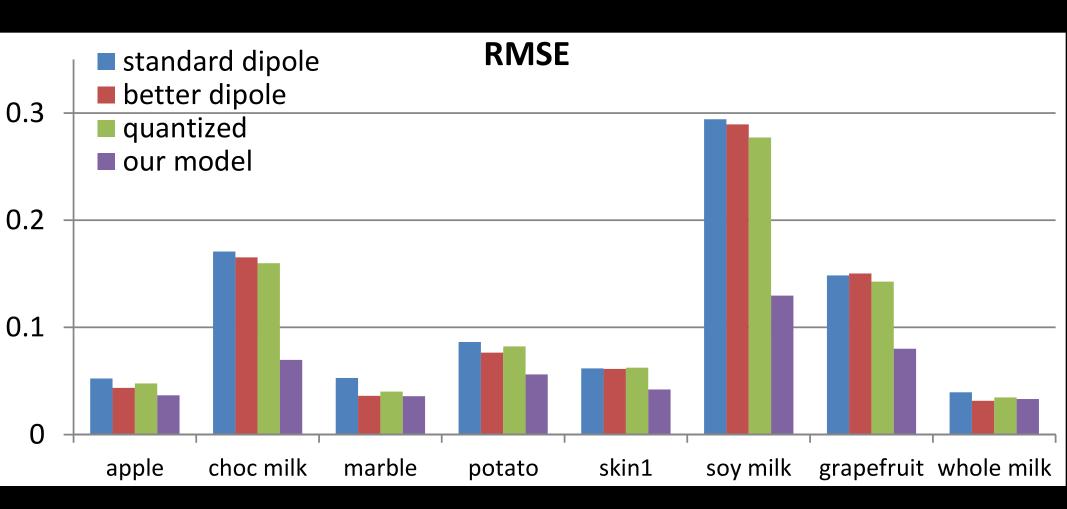
Results

Simple Test Cases

- Various measured materials
- Comparisons with Monte Carlo simulation
- Highly directional lighting

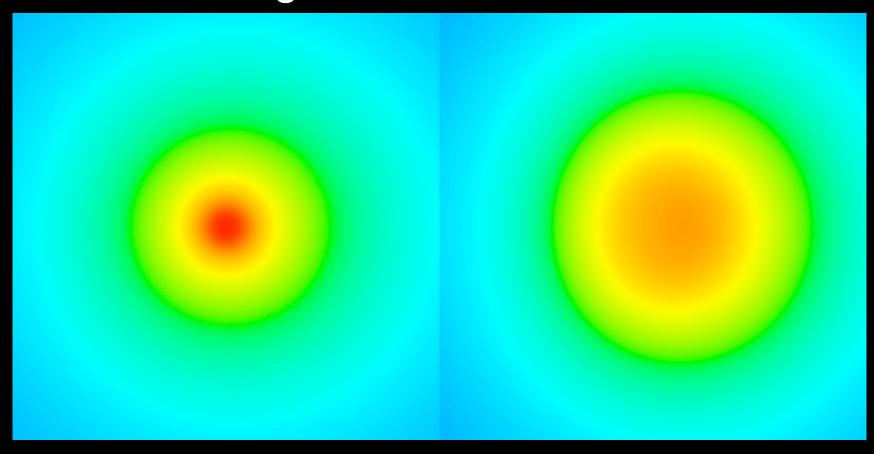


Simple Test Cases



Directional Effect

Incident angle: 30°

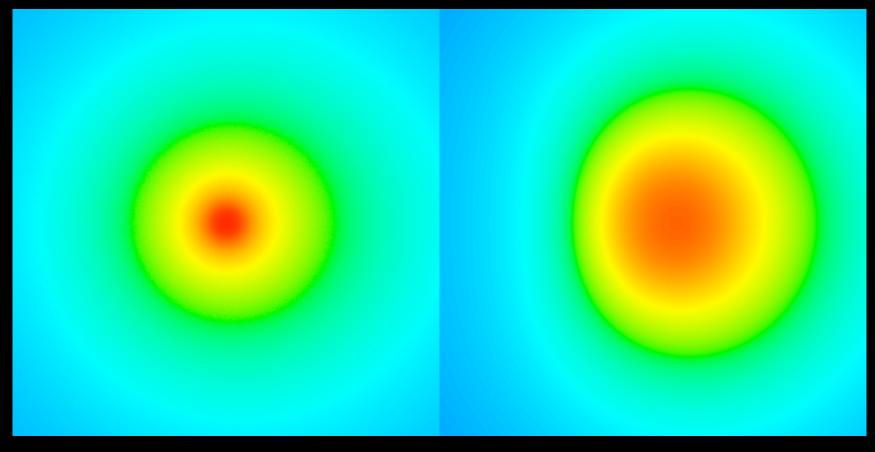


Quantized

Ours

Directional Effect

Incident angle: 45°

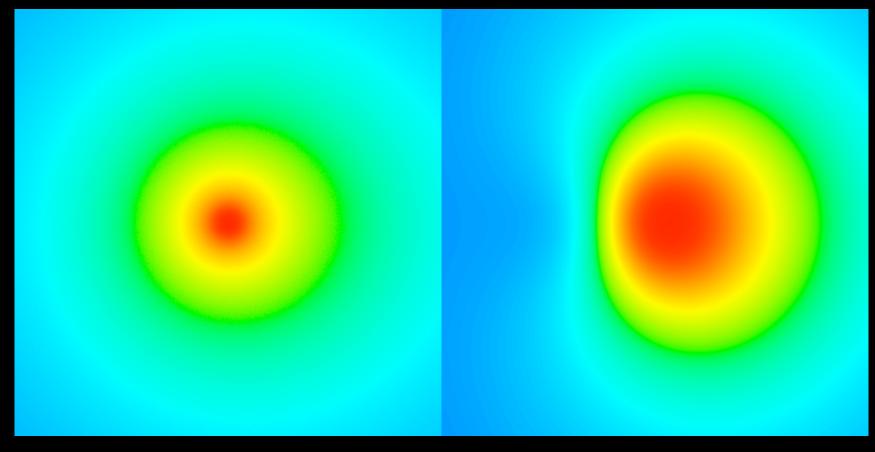


Quantized

Ours

Directional Effect

Incident angle: 60°



Quantized

Ours

Grapefruits Bunny Quantized Reference

Dipole

Image Based Lighting



Quantized

Ours

Image Based Lighting



Quantized

Ours

Image Based Lighting

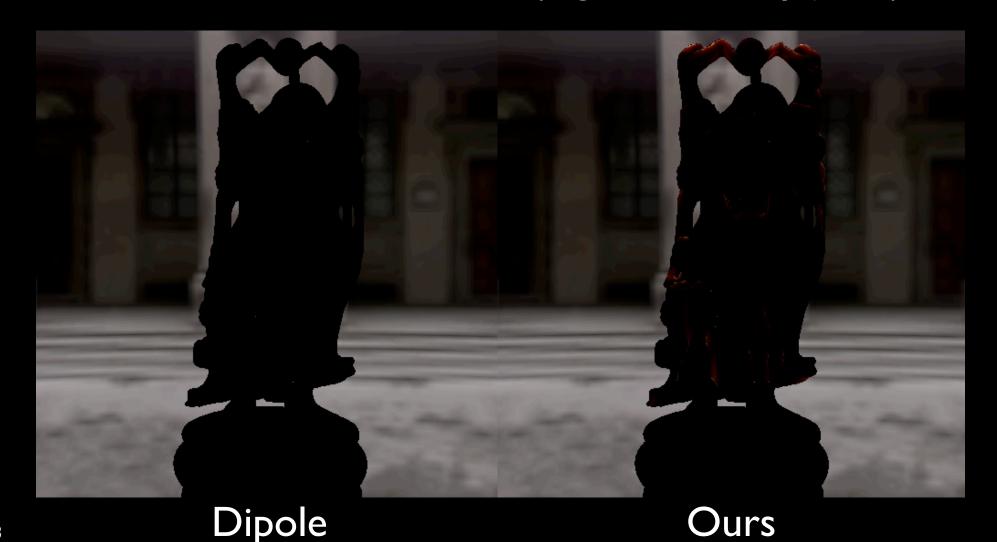


Quantized

Ours

Failure Case

• Low albedo materials (e.g., Cranberry juice)



Conclusions

- First BSSRDF which...
 - Considers incoming light direction
 - Requires no precomputation
 - Provides fully analytical solution

Far more accurate than previous models

Thank You

- First BSSRDF which...
 - Considers incoming light direction
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 - Provides fully analytical solution

http://cs.au.dk/~toshiya/dirpole_tr.pdf