

Material and some slide content from:

- Emerson Murphy-Hill
- Software Architecture: Foundations, Theory, and Practice
- Essential Software Architecture

SE2: Introduction to Software Architecture

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Outline

Course objectives

Software Carpentry

Project

Architecture introduction

Architecture activity

Course Objectives

By the end of the course you will be able to:

- **propose** and **analyze** software architectures
- **explain** the strengths and weaknesses of various architectural styles and design techniques
- **communicate** and **rationalize** architectural and design decisions
- **ideate**, **justify**, and **implement** software designs
- **evaluate** different architectures and designs

Software Carpentry

- ▶ Software Carpentry [software-carpentry.org].
 - ▶ Created by Greg Wilson (U of T).
 - ▶ Great resource on a variety of topics.
 - ▶ Video lectures, slides, notes.
 - ▶ Currently revamping curriculum.
 - ▶ e.g., Program design [[link](#)].

Project

Group organization

Project proposal

Team assessment

Friday's tutorial

Group Organization

Project Proposal

- ▶ Due September 21 @ 0800
- ▶ See course web page for complete requirements.

Team Assessment

[Overall project percentage] x [# team members] = [points].

Groups allocate their points as they see fit. This can be done as a group or individually. The number of points given to each member is their final project percentage (cannot exceed 100).

e.g. Team Foo (4 members) gets 85% on their project.

- $85 * 4 = 340$ points
- If they worked evenly, each gets 85.
- Or 83, 83, 83, 91 (worked the hardest)

Team Assessment

- ▶ Project grade can be scaled both up and down.
- ▶ Point assignment must be justified by brief statement.
- ▶ I reserve the right to interview team members in the case of disagreements about the final assessments.

Friday's Tutorial

- ▶ By the **end of Friday** these should work:
 - ▶ Basic GWT project: [\[instructions\]](#)
 - ▶ Interesting GWT project: [\[instructions\]](#)
- ▶ GWT Overview Video [\[link\]](#)
- ▶ GWT v2 Overview [\[link\]](#)
- ▶ Great starting tutorial [\[link\]](#)
- ▶ Good overview slides [\[link\]](#)
- ▶ Some Resources:
 - ▶ GWT Widgets [\[link\]](#)
 - ▶ GWT Panels [\[link\]](#)
 - ▶ GWT Examples [\[link\]](#)

Lecture Objectives

After lecture you will be able to:

explain what software architecture is and isn't

catalog the main aspects of an architecture

succinctly **describe** the architecture of a system

Architecture

- ▶ Architecture is:
 - ▶ All about communication.
 - ▶ What 'parts' are there?
 - ▶ How do the 'parts' fit together?
- ▶ Architecture is not:
 - ▶ About development.
 - ▶ About algorithms.
 - ▶ About data structures.

What is Software Architecture?

- ▶ The conceptual fabric that defines a system
 - ▶ All architecture is design but not all design is architecture.
- ▶ Architecture focuses on those aspects of a system that would be difficult to change once the system is built.
 - ▶ Non-functional requirements feature highly here:
 - ▶ Scalability
 - ▶ Security
 - ▶ Performance
 - ▶ Maintainability
 - ▶ Evolvability
 - ▶ Reliability/Dependability
 - ▶ Deployability

SEI

“The software architecture of a program or computing system is the **structure** or structures of the system, which comprise software **elements**, the externally visible **properties** of those elements, and the **relationships** among them.

ANSI/IEEE 1471-2000

“Architecture is the **fundamental organization** of a system, embodied in its **components**, their **relationships** to each other and the environment, and the principles governing its design and evolution”

WWW Example

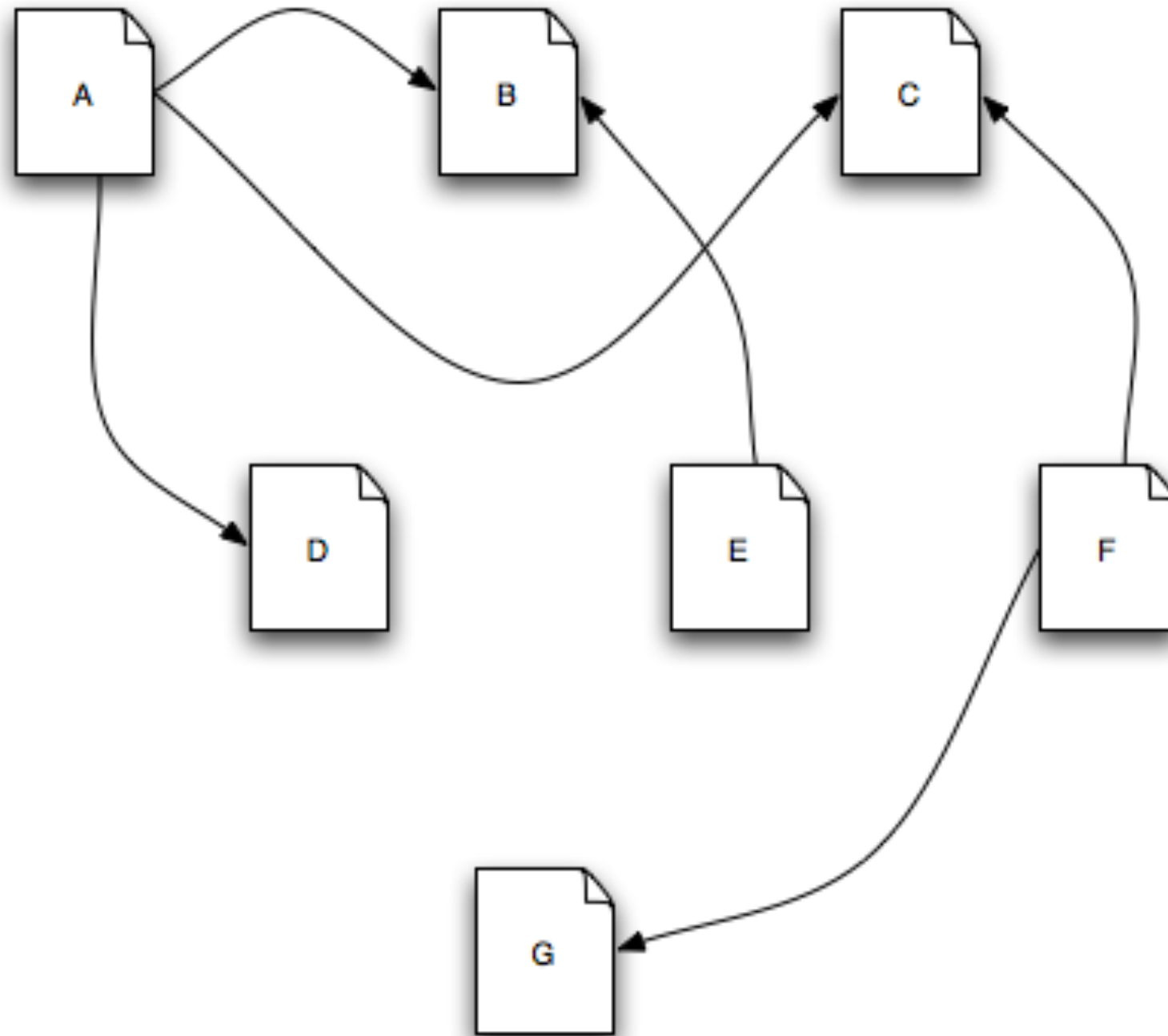


Image from [Software Architecture: Foundations, Theory, and Practice] companion materials.

WWW Example

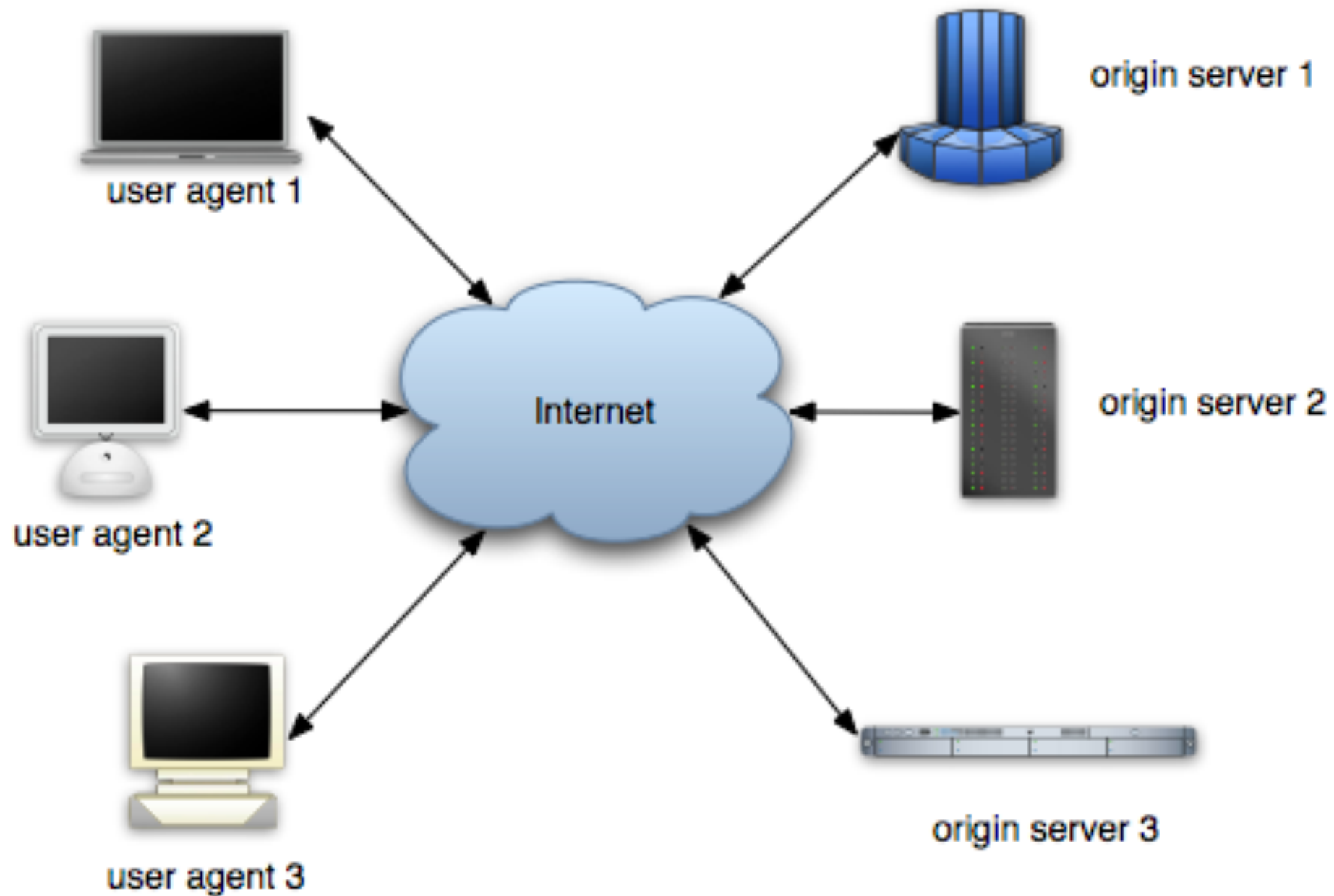


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WWW Example

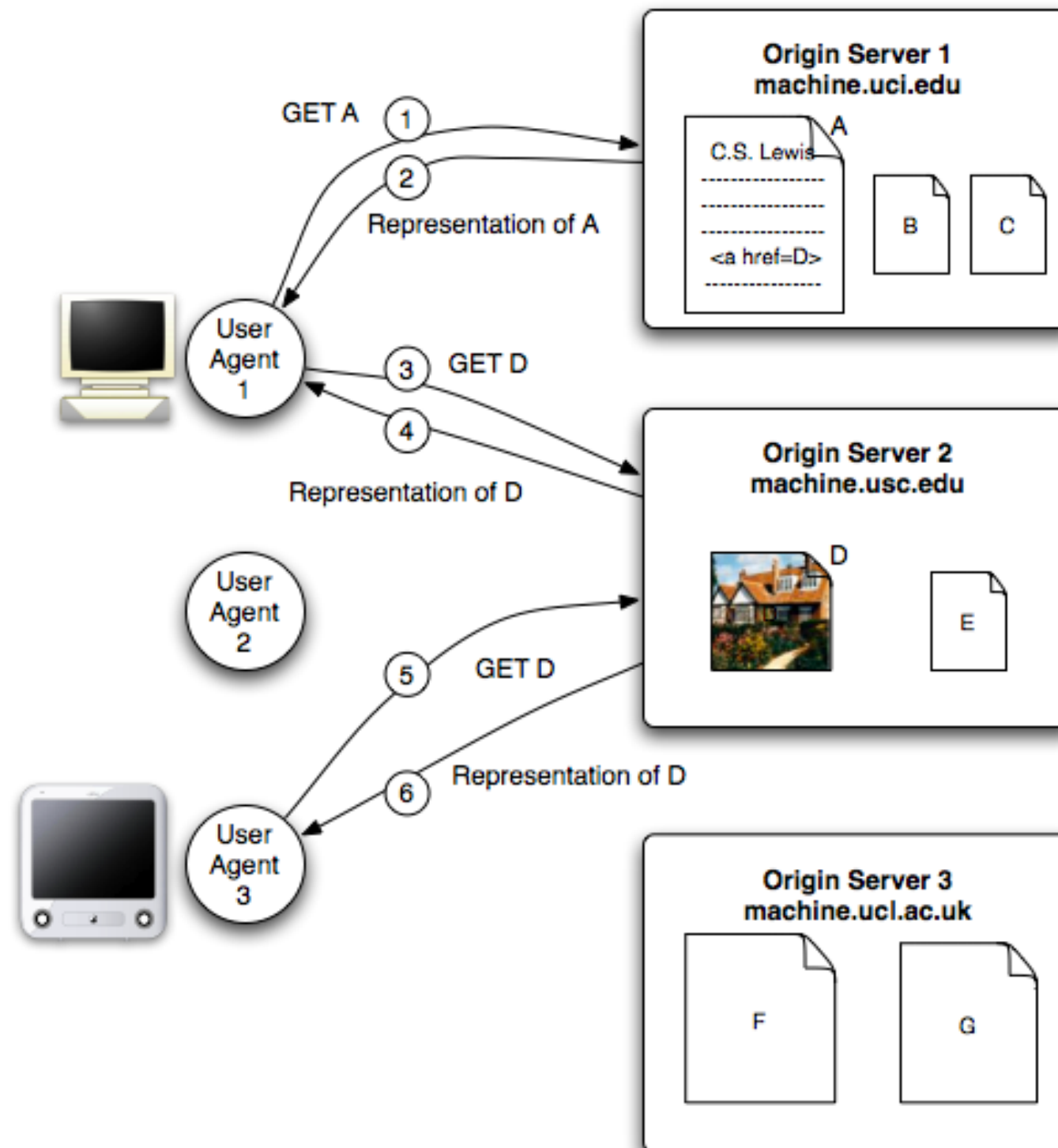


Image from [Software Architecture: Foundations, Theory, and Practice] companion materials.

Activity

- ▶ Architect a kitchen
 - ▶ What are the high-level requirements?
 - ▶ What systems are involved?
 - ▶ What properties do the systems have?
 - ▶ How do they interact?
 - ▶ How is the kitchen used?

Kitchen Architecture Discussion

- ▶ What are the components?
- ▶ What are their properties?
- ▶ What are their relationships?
- ▶ Present and critique design alternatives.

Upcoming Deadlines

Project proposal.

Pass/fail.

0800 Tuesday Sept 21.

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Full description on course web page.