## Lecture 18: Multiplicative Weights Update

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June 21, 2024

#### Overview

Multiplicative Weights Update

Solving Linear Programs

Conclusion

Acknowledgements

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- Objective: to get rich, but we don't know much about stock markets
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- Can we hope to do as well as the best expert in hindsight?

Online Learning

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- Game Theory
- many more

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  - Worst-case analysis.

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Total money we made:  $\geq T - \log n$ 

Total money best expert made: T



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- Each trading day, choose to trade based on weighted majority of the decisions of the experts

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### Multiplicative Weights Update Algorithm

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#### Theorem (Multiplicative Weights Update)

Let  $M_t$  be the number of mistakes that our algorithm makes until time t, and let  $M_t(i)$  be the number of mistakes that expert i made until time t. Then, for any expert  $i \in [n]$ , we have:

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  - Initially  $\Phi_1 = n$
  - $\Phi_t \geq 0$  for all t



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Thus,

$$\Phi_t \leq \Phi_1 \cdot \left(1 - rac{arepsilon}{2}
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• Using inequality  $-x - x^2 < \log(1 - x) < -x$  for  $x \in (0, 1/2)$ , we get:

$$-\varepsilon/2 \cdot M_t + \log n > M_t(i) \cdot (-\varepsilon - \varepsilon^2)$$



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Which implies update rule is:

$$w_{t+1}(i) = \left(1 - \varepsilon \cdot \frac{m_t(i)}{w}\right) \cdot w_t(i)$$
  $p_{t+1}(i) = \frac{w_{t+1}(i)}{\Phi_{t+1}}$ 

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#### Theorem (Multiplicative Weights Update)

With the setup above, after t rounds, for any expert  $i \in [n]$ , we have:

$$\sum_{t=1}^{T} \langle p_t, m_t \rangle \leq \sum_{t=1}^{T} m_t(i) + \varepsilon \cdot \sum_{t=1}^{T} |m_t(i)| + \frac{w \cdot \ln n}{\varepsilon}$$

#### Proof of the Theorem

The proof of the theorem in the previous slide simply follows from the same idea we had together with the following inequality:

$$(1-\varepsilon x) \geq egin{cases} (1-arepsilon)^x, & ext{if } x \in [0,1] \ (1+arepsilon)^{-x}, & ext{if } x \in [-1,0] \end{cases}$$

when  $\varepsilon \in (0, 1/2)$ .

Also worth noting the inequalities (from Taylor expansion of In) for  $y \in (0, 1/2)$ :

$$ln(1+y) \ge y - y^2/2 \ge y - y^2$$
  
 $ln(1-y) \ge -y - y^2$ 

Multiplicative Weights Update

Solving Linear Programs

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- **1** More precisely: cost of  $i^{th}$  constraint

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We would like to propose feasible solution (i.e. lower cost of all constraints). Hard to deal with all constraints at the same time.



#### Oracle

#### Definition (Oracle)

Let  $A \in \mathbb{R}^{m \times n}$ . We say that  $\mathcal{O}$  is an oracle of width w for A if given a linear constraint

$$p^T A x \ge p^T b, \ x \ge 0$$

 $\mathcal{O}(p)$  will return a solution  $y \geq 0$  to the above inequality such that

$$|A_i y - b_i| \le w \quad \forall i \in [m]$$

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- MWU finds probability distribution over experts (normalized weights), which in our case are the inequalities.

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The total violation of our weighted constraints will be close to the total violation of the worst violated constraint!

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  - Thus, we will assume that above never happens.

#### **Theorem**

#### Theorem (Multiplicative Weights Update)

Let  $\delta>0$  and suppose we are given an oracle with width w for A. The MWU algorithm either finds a solution  $y\geq 0$  such that

$$A_i y \geq b_i - \delta \quad \forall i \in [m]$$

or concludes that the system is infeasible (and outputs a dual solution). Our algorithm makes  $O(w^2 \log(m)/\delta^2)$  oracle calls.

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• Setting  $\varepsilon = \delta/2w$  and  $T = \frac{4 \cdot w^2 \cdot \log m}{\delta^2}$  we get

$$\sum_{t=1}^{T} \frac{A_i x^{(t)} - b_i}{T} \ge -\delta$$

#### Conclusion

- Online Learning
  - Experts are weak classifiers, want to choose hypothesis based on these experts
  - Boosting (in learning theory)
- Solving linear programs! (today)
- Convex Optimization
- Computational Geometry
- many more

#### Acknowledgement

- Lecture based largely on:
  - Lap Chi's notes
  - Yaron Singer's notes
  - Elad Hazan's survey on online optimization
- See Lap Chi's notes at (Lecture 20) https: //cs.uwaterloo.ca/~lapchi/cs466/notes/FelixNotes.pdf
- See Yaron's notes https://people.seas.harvard.edu/~yaron/ AM221-S16/lecture\_notes/AM221\_lecture11.pdf
- See Elad's survey at https://arxiv.org/pdf/1909.05207.pdf
- See great survey on MWU ar https://www.cs.princeton.edu/~arora/pubs/MWsurvey.pdf