

Lecture 22: Black-Box Linear Algebra & Wiedemann's Algorithm for Linear System Solving

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Overview

- Administrivia
- Black-Box Linear Algebra
- Wiedemann's Algorithm
- Computing Minimal Polynomials of Krylov Sequences
- Conclusion

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Today is the **last day** to provide us (and the school) with your evaluation and feedback on the course!

- This would really help me figuring out what worked and what didn't for the course
- And let the school know if I was a good boy this term!
- Teaching this course is also a learning experience for me :)

- Administrivia
- **Black-Box Linear Algebra**
- Wiedemann's Algorithm
- Computing Minimal Polynomials of Krylov Sequences
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Generic Approach to Linear Algebra

- **Problem:** given an input matrix $A \in \mathbb{F}^{n \times m}$ and a vector $\mathbf{b} \in \mathbb{F}^n$, find a (all) solution(s) $\mathbf{y} \in \mathbb{F}^m$ to

$$A\mathbf{y} = \mathbf{b}$$

A hand-drawn diagram illustrating the equation $A\mathbf{y} = \mathbf{b}$. On the left is a horizontal rectangle labeled A . To its right is a vertical rectangle labeled y . To the right of y is an equals sign. To the right of the equals sign is a smaller vertical rectangle labeled b .

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- Can invert matrices $O(n^\omega)$ time!
- Can we do better?

Black-Box Model

- An ubiquitous problem in scientific computing is to solve system of linear equations $A\mathbf{y} = \mathbf{b}$
 - 1 linear programming
 - 2 optimization
 - 3 polynomial multiplication
 - 4 factoring
 - 5 polynomial interpolation (DFT)
 - 6 computing GCD of polynomials (Resultants)
 - 7 many more

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- We have already done that many times!

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- Discrete Fourier Transform: $n = 2^k$, $z = e^{2\pi i/n}$.

$$A = V(1, z, z^2, \dots, z^{n-1})$$

$$\begin{pmatrix} 1 & 1 & 1 & \dots & 1 \\ 1 & z & z^2 & \dots & z^{n-1} \\ 1 & z^2 & z^4 & \dots & z^{2(n-1)} \\ 1 & z^3 & z^6 & \dots & z^{3(n-1)} \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ 1 & z^{n-1} & \dots & \dots & z^{(n-1)^2} \end{pmatrix} = A$$

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- We know that

$$A^{-1} = V(1, z^{-1}, z^{-2}, \dots, z^{1-n})^T \cdot \frac{1}{n}$$

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- Saw that this cost is $O(n \log n)$, which is much faster than $O(n^\omega)$

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- Let $c(A)$ be the cost of multiplying A by any vector \mathbf{b} , and $M(n)$ the cost of multiplying two degree n polynomials

Class of matrices	$c(A)$
general	$2n^2 - 2$
Sylvester Matrix	$O(M(n))$
DFT	$O(n \log n)$
Vandermonde matrix	$O(M(n) \log n)$
Berlekamp matrix over \mathbb{F}_q	$O(M(n) \log q)$
Sparse matrix with s non-zero entries	$2s$
Toeplitz matrix	$O(M(n))$ ←

Natural



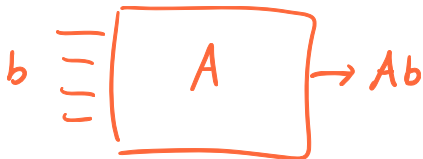
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- And these matrices appear quite often in practical applications!

input :



black-box

$\mathbb{C}(A)$ field operations

task : solve linear system $Ay = b$
by using black-box .

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Wiedemann's Idea

- **Problem:** given an input invertible matrix $A \in \mathbb{F}^{n \times n}$ and a vector $\mathbf{b} \in \mathbb{F}^n$, find the solution $\mathbf{y} \in \mathbb{F}^n$ to

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- Cost of multiplying A by *any vector*: $c(A)$
- We need to compute $A^{-1}\mathbf{b}$.
- Let $p_A(x)$ be the characteristic polynomial of A

$$p_A(x) = x^n + f_{n-1}x^{n-1} + \cdots + f_1x + \underbrace{(-1)^n \det(A)}_{\neq 0}$$

$$p_A(x) = \det(xI - A)$$

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- By Cayley-Hamilton, we know that $p_A(A) = 0$

$$p_A(A) = 0 = A^n + f_{n-1}A^{n-1} + \dots + f_1A + (-1)^n \det(A) \cdot I$$

$$0 \cdot \mathbf{b} = \vec{0} = A^n \vec{b} + f_{n-1} A^{n-1} \vec{b} + \dots + f_1 A \vec{b} + \underbrace{(-1)^n \det(A) \cdot \vec{b}}$$

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- Multiplying by \mathbf{b} , we get:

$$(-1)^{n+1} \det(A) \cdot \mathbf{b} = A \cdot \underbrace{(A^{n-1} + f_{n-1}A^{n-2} + \dots + f_1I)}_M \cdot \mathbf{b}$$

Wiedemann's Idea

$$(-1)^{n+1} \cdot \det(A) \cdot \vec{b} = A \cdot M \cdot \vec{b}$$

$$(-1)^{n+1} \det(A) \cdot A^{-1} \vec{b} = M \cdot \vec{b}$$

$$\boxed{\frac{M}{(-1)^{n+1} \det(A)} = A^{-1}}$$

M can be computed from characteristic polynomial of A :

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- If we pay closer attention, *any annihilating polynomial* of the Krylov sequence $(A^i \mathbf{b})_{i \geq 0}$ works!

Can use the *minimal polynomial* of $(A^i \mathbf{b})_{i \geq 0}$

$$m(x) = x^d + m_{d-1}x^{d-1} + \dots + m_1x + m_0$$

$$m(x) \mid \underbrace{p_A(x)}_{\text{also characteristic polynomial of } (A^i \mathbf{b})_{i \geq 0}}$$

$$m_0 \mid (-1)^n \det(A) \Rightarrow \boxed{m_0 \neq 0}$$

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$$m(x) = m_d x^d + \dots + m_1 x + m_0$$

- 2 compute $h(x) = -\frac{m(x) - m_0}{m_0 \cdot x}$ *well-defined m.o.f.o*
- 3 compute $\mathbf{y} = h(A) \cdot \mathbf{b}$ using Horner's rule *and block by evaluation*

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- 3 compute $\mathbf{y} = h(A) \cdot \mathbf{b}$ using Horner's rule
- 4 return \mathbf{y}

$$m(x) = x^d + m_{d-1}x^{d-1} + \dots + m_1x + m_0$$

$$b, Ab, A^2b, \dots, A^d b$$

$$0 = A^d b + m_{d-1}A^{d-1}b + \dots + m_1Ab + m_0 \cdot b$$

$$-m_0 b = A \left(\underbrace{A^{d-1}b + m_{d-1}A^{d-2}b + \dots + m_1b}_{\substack{x^{d-1} + m_{d-1}x^{d-2} + \dots + m_1x + m_1 \\ = \frac{m(x) - m_0}{x}}} \right)$$

$$A^{-1}b = \frac{1}{-m_0} \cdot \left(\underbrace{A^{d-1}b + m_{d-1}A^{d-2}b + \dots + m_1b}_{\substack{\frac{m(x) - m_0}{-m_0x} = h(x)}} \right) \xrightarrow{\text{blue arrow}} h(A) \cdot b$$

Wiedemann's Algorithm: Correctness

- A is invertible, then $p_A(0) = (-1)^n \det(A) \neq 0$

constant term of
characteristic polynomial

Wiedemann's Algorithm: Correctness

- A is invertible, then $p_A(0) = (-1)^n \det(A) \neq 0$
- Minimal polynomial $m(x)$ divides $p_A(x)$, so $m_0 \neq 0$

Thus, we can always compute
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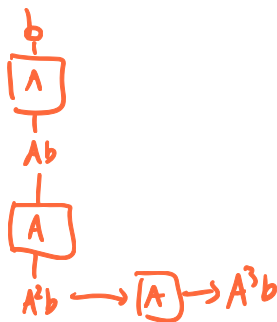
- Rearranging, we get

$$h(A) \cdot \mathbf{b} = A^{-1} \mathbf{b}$$

Wiedemann's Algorithm: Runtime Analysis

- For Wiedemann's algorithm, all we need to do is:
 - 1 Compute minimal polynomial of $(A^i \mathbf{b})_{i \geq 0}$
 - 2 Compute $h(x)$ from the minimal polynomial
 - 3 Use Horner's rule and matrix-vector multiplication to compute $h(A)\mathbf{b}$

$$A^i \mathbf{b}$$



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- Running time of each step:
 - 1 Next part of lecture
 - 2 $O(n)$ time
 - 3 This takes d matrix-vector multiplications and $O(d)$ vector additions, so running time $O(d \cdot c(A) + dn)$

Since $d \leq n$, the above is in the worst case $O(n \cdot c(A) + n^2)$

$d :=$ degree of minimal polynomial
of $(A'\mathbf{b})_{i \geq 0}$.

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- Well, only if we can compute the minimal polynomial really fast...

- Administrivia
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- **Computing Minimal Polynomials of Krylov Sequences**
- Conclusion

Minimal Polynomials of Krylov Subspaces

- Last lecture: minimal polynomials of sequences of *field elements*

$$(a_i)_{i \geq 0} \quad a_i \in \mathbb{F}$$

¹If \mathbb{F} has enough elements.

Minimal Polynomials of Krylov Subspaces

- Last lecture: minimal polynomials of sequences of *field elements*
- Krylov subspaces are sequences in \mathbb{F}^n . How to compute minimal polynomials in this case?

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- **Key Lemma:** Given a *random* $\mathbf{u} \in \mathbb{F}^n$, the sequences

$$(A^i \mathbf{b})_{i \geq 0}, \quad \text{and} \quad (\mathbf{u}^T A^i \mathbf{b})_{i \geq 0}$$

have the *same minimal polynomial* with high probability!¹

$$\mathbf{u}^T A^i \mathbf{b} \in \mathbb{F}$$

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- Algorithm: input $A \in \mathbb{F}^{n \times n}$, $\mathbf{b} \in \mathbb{F}^n$
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- Algorithm: input $A \in \mathbb{F}^{n \times n}$, $\mathbf{b} \in \mathbb{F}^n$
 - 1 If $\mathbf{b} = \mathbf{0}$, return 1
 - 2 $\mathbf{u} \in U^n$ uniformly at random, $U \subset \mathbb{F}$ is a large enough finite set

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$$(A^i \mathbf{b})_{i \geq 0}, \quad \text{and} \quad (\mathbf{u}^T A^i \mathbf{b})_{i \geq 0}$$

have the *same minimal polynomial* with high probability!¹

- Algorithm: input $A \in \mathbb{F}^{n \times n}$, $\mathbf{b} \in \mathbb{F}^n$
 - 1 If $\mathbf{b} = \mathbf{0}$, return 1
 - 2 $\mathbf{u} \in U^n$ uniformly at random, $U \subset \mathbb{F}$ is a large enough finite set
 - 3 Use algorithm from previous lecture to compute $m(x)$
minimal polynomial of $(\mathbf{u}^T A^i \mathbf{b})_{i \geq 0}$

¹If \mathbb{F} has enough elements.

Minimal Polynomials of Krylov Subspaces

- Last lecture: minimal polynomials of sequences of *field elements*
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minimal polynomial of $\mathbf{u}^T A^i \mathbf{b}$.
 - 4 If $m(A)\mathbf{b} = \mathbf{0}$ return $m(x)$, else return to step (2)

Checking that our guess is correct

¹If \mathbb{F} has enough elements.

$$(A^i)_{i \geq 0}$$

$$A \in \mathbb{F}^{n \times n}$$

$$(x-1)(x-2)(x-3) = p_A(x)$$

$$A = \begin{pmatrix} 1 & & \\ & 2 & \\ & & 3 \end{pmatrix}$$

minimal polynomial

$$(A^i \bar{0})_{i \geq 0} = (\bar{0})_{i \geq 0}$$

minimal polynomial 1

$$(A^i \begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix})_{i \geq 0} = \left(\begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix} \right)_{i \geq 0}$$

minimal polynomial $x-1$

$$(m(x)) \ni p_A(x)$$

Example

- $\mathbb{F} = \mathbb{F}_5$ *74/572*

$$A = \begin{pmatrix} 1 & -1 & -1 \\ -1 & 0 & 3 \\ 1 & 2 & -1 \end{pmatrix}, \quad \mathbf{b} = \begin{pmatrix} 3 \\ 1 \\ 2 \end{pmatrix}$$

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$$A\mathbf{b} = \begin{pmatrix} 0 \\ 3 \\ 3 \end{pmatrix} \quad A^2\mathbf{b} = A(A\mathbf{b}) = \begin{pmatrix} -1 \\ -1 \\ 3 \end{pmatrix}$$

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$$A^3\mathbf{b} + 3A\mathbf{b} + \mathbf{b} = \begin{pmatrix} -3 \\ 0 \\ -1 \end{pmatrix} + 3 \begin{pmatrix} 0 \\ 3 \\ 3 \end{pmatrix} + \begin{pmatrix} 3 \\ 1 \\ 2 \end{pmatrix} = \begin{pmatrix} 0 \\ 0 \\ 0 \end{pmatrix}$$

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$$(\mathbf{u}^T A^i \mathbf{b})_{i \geq 0} = (3, 0, 4, 2, 3, 0, \dots)$$

6 values enough for an algorithm

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- Minimal polynomial for this sequence is $m(x) = x^2 + 2x + 2$
NOT minimal polynomial of $(A^i \mathbf{b})_{i \geq 0}$, but divides it (as it must happen)

$$\begin{aligned} (x^2 + 2x + 2)(x - 2) &= x^3 - 2x^2 + 2x^2 - 4x + 2x - 4 \\ &= x^3 + 3x + 1 \end{aligned}$$

$$A^2b + 2Ab + 2b \neq 0$$

Example

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- Picking $\mathbf{u} = (1, 2, 0)^T$, we get minimal polynomial $m(x) = x^3 + 3x + 1$

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Probability of Success

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u is good $\iff R_{A,\mathbf{b}}(\mathbf{u}) \neq 0$

- Proof is a bit involved
- Thus, by using the Schwarz-Zippel lemma, if $|U| > td$, then

$$\Pr_{\mathbf{u} \in U^n} [R_{A,\mathbf{b}}(\mathbf{u}) = 0] \leq \frac{d}{|U|} = 1/t$$

∴ Prob. of success is $\geq 1 - \frac{d}{|U|} = 1 - \frac{1}{t}$

prob. of failure

Wiedemann's Algorithm: Runtime Analysis

- For Wiedemann's algorithm, all we need to do is:
 - 1 Compute minimal polynomial of $A'\mathbf{b}$
 - 2 Compute $h(x)$ from the minimal polynomial
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 - 1 Same number of operations as it takes to compute minimal polynomial of $(\mathbf{u}^T A^i \mathbf{b})_{i \geq 0}$

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2 $O(n)$ time

3 This takes d matrix-vector multiplications and $O(d)$ vector additions, so running time $O(d \cdot c(A) + dn)$

Since $d \leq n$, the above is in the worst case $O(n \cdot c(A) + n^2)$

- Much better than n^ω for all the cases that we discussed!

$$O\left(\underline{M(n) \log n} + n \cdot c(A) + \underline{n^2}\right)$$

↑
Running time
of Wiedemann's

Conclusion

- Today we learned about black-box model for linear algebra
- Very useful for linear system solving (ubiquitous in CS and scientific computing, ML, etc!)
- Saw how to use Krylov subspaces to solve linear systems - Wiedemann's algorithm
- Very fast algorithms for special classes of matrices of interest!

References I



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Chapter 12