

Lecture 19: Matrix Multiplication & Fast Modular Composition

Rafael Oliveira

University of Waterloo
Cheriton School of Computer Science

rafael.oliveira.teaching@gmail.com

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Overview

- Fast Linear Algebra
- Matrix Multiplication
- Fast Modular Composition
- Conclusion

Importance of Fast Linear Algebra

- So far we have discussed how to get better algorithms for:
 - ① integer & polynomial multiplication
 - ② integer & polynomial division
 - ③ polynomial factoring
 - ④ polynomial interpolation
 - ⑤ integer & polynomial GCD
- Also saw algorithms for algebraic geometry problems and invariant theoretic problems

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- In this part of the course, we turn our attention to performing fast linear algebra
 - ① evaluation of determinant
 - ② matrix multiplication
 - ③ linear system solving
 - ④ find rank, basis for null space, Jordan form, etc

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 - ① evaluation of determinant
 - ② matrix multiplication
 - ③ linear system solving
 - ④ find rank, basis for null space, Jordan form, etc
- These tasks are pervasive in symbolic computation (and in real life!)

- Fast Linear Algebra
- **Matrix Multiplication**
- Fast Modular Composition
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Matrix Multiplication

- **Input:** matrices $A, B \in \mathbb{F}^{n \times n}$ ← square matrices
- **Output:** product $C = AB$

multiplying rectangular $A \in \mathbb{F}^{m \times n}$ matrices

$$B \in \mathbb{F}^{n \times p}$$

is also quite important in theory
and in practice!

Matrix Multiplication

$O(n^3)$

- **Input:** matrices $A, B \in \mathbb{F}^{n \times n}$
- **Output:** product $C = AB$
- Naive algorithm:

$O(n^2)$

Compute n matrix vector multiplications.

A

$B =$

b_1	b_2	\dots	b_n
-------	-------	---------	-------

$C =$

c_1	\dots	c_n
-------	---------	-------

$$c_i = A \begin{bmatrix} b_i \end{bmatrix}$$

a_1
a_2
\vdots
a_n

$$\begin{pmatrix} \langle a_1, b_i \rangle \\ \langle a_2, b_i \rangle \\ \vdots \\ \langle a_n, b_i \rangle \end{pmatrix}$$

Matrix Multiplication

- **Input:** matrices $A, B \in \mathbb{F}^{n \times n}$
- **Output:** product $C = AB$
- Naive algorithm:

Compute n matrix vector multiplications.

- Running time: $O(n^3)$

Can we do better?

Matrix Multiplication

- **Input:** matrices $A, B \in \mathbb{F}^{n \times n}$
- **Output:** product $C = AB$
- Naive algorithm:

Compute n matrix vector multiplications.

- Running time: $O(n^3)$

Can we do better?

- Strassen 1969: YES!
- Idea: divide matrix into blocks, and *reduce number of multiplications* needed!

Similar in spirit as Karatsuba's algorithm for polynomial multiplication!

Strassen's Algorithm

- Suppose that $n = 2^k$ (doesn't affect our asymptotic running time)
- Let $A, B, C \in \mathbb{F}^{n \times n}$ such that $C = AB$. Divide them into blocks of size $n/2$:

$$A = \begin{pmatrix} A_{11} & A_{12} \\ A_{21} & A_{22} \end{pmatrix}, \quad B = \begin{pmatrix} B_{11} & B_{12} \\ B_{21} & B_{22} \end{pmatrix}, \quad C = \begin{pmatrix} C_{11} & C_{12} \\ C_{21} & C_{22} \end{pmatrix}$$

$$C_{11} = A_{11} B_{11} + A_{12} B_{21} \quad 8 \text{ multiplications}$$

$$C_{12} = A_{11} B_{12} + A_{12} B_{22} \quad T(n) \leq 8 \cdot T(n/2) + c \cdot \left(\frac{n}{2}\right)^2$$

$$C_{21} = A_{21} B_{11} + A_{22} B_{21} \quad \text{Master thm}$$

$$C_{22} = A_{21} B_{12} + A_{22} B_{22} \quad T(n) = O(n^3)$$

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- Define following matrices:

$$S_1 = A_{21} + A_{22}, \quad S_2 = S_1 - A_{11}, \quad S_3 = A_{11} - A_{21}, \quad S_4 = A_{12} - S_2$$

$$T_1 = B_{12} - B_{11}, \quad T_2 = B_{22} - T_1, \quad T_3 = B_{22} - B_{12}, \quad T_4 = T_2 - B_{21}$$

takes us $O\left(\left(\frac{n}{2}\right)^2\right)$ time to compute them.

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- Compute the following 7 products:

$$P_1 = A_{11}B_{11}, \quad P_2 = A_{12}B_{21}, \quad P_3 = S_4B_{22}, \quad P_4 = A_{22}T_4$$

$$P_5 = S_1T_1, \quad P_6 = S_2T_2, \quad P_7 = S_3T_3$$

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$$\cancel{A_{11}B_{11}} + (\cancel{A_{12} + A_{11} - A_{21} - A_{22}}) \cancel{B_{22}} + (\cancel{A_{21} + A_{22}}) (\cancel{B_{12} - B_{11}}) + (\cancel{A_{21} + A_{22} - A_{11}}) (\cancel{B_{22} - B_{12} + B_{11}})$$

$$A_{12}B_{22} + A_{11}B_{12}$$

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- Correctness follows from the computations

Analysis of Strassen's Algorithm

- To compute $AB = C$ we used:

- ① 8 additions
- ② 7 multiplications
- ③ 10 additions

S_i, T_i 's
 P_i 's
 C_{ij} 's

Analysis of Strassen's Algorithm

- To compute $AB = C$ we used:

- 8 additions *set up multiplications*
- 7 multiplications
- 10 additions *put everything together*

S_i, T_i 's
 P_i 's
 C_{ij} 's

- Recurrence:

$$MM(n) \leq 7 \cdot MM(n/2) + 18 \cdot c \cdot (n/2)^2$$

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- Recurrence:

$$k = \log_2 n$$

$$MM(n) \leq 7 \cdot MM(n/2) + 18 \cdot c \cdot (n/2)^2$$

$$MM(2^k) \leq 7 \cdot MM(2^{k-1}) + 18 \cdot c \cdot 2^{2k-2}$$

$$MM(2^k) \leq \underbrace{7^k \cdot c}_{7^k \cdot c} + 18 \cdot c \cdot \underbrace{\sum_{j=1}^{k-1} 4^j}_{\frac{4^k - 1}{3}} = O(7^k) = O(n^{\log_2 7})$$

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$$MM(2^k) \leq 7 \cdot MM(2^{k-1}) + 18 \cdot c \cdot 2^{2k-2}$$

- Could also use Master theorem to get $MM(n) = O(n^{\log 7}) \approx O(n^{2.807})$

Matrix Multiplication Exponent

- We can define ω (or ω_{mult}) as the *matrix multiplication exponent*.
 - ① If an algorithm for $n \times n$ matrix multiplication has running time $O(n^\alpha)$, then $\omega \leq \alpha$.
 - ② For any $\varepsilon > 0$, there is an algorithm for $n \times n$ matrix multiplication running in time $O(n^{\omega+\varepsilon})$

ω is the least of all feasible exponents
(infimum)
for matrix multiplication

We know: $\omega \geq 2$ | Open question:
is $\omega = 2$?

Matrix Multiplication Exponent

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- As we will see later in the course, ω is a fundamental constant in computer science!

Matrix Multiplication Exponent

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 - ② For any $\varepsilon > 0$, there is an algorithm for $n \times n$ matrix multiplication running in time $O(n^{\omega+\varepsilon})$
- As we will see later in the course, ω is a fundamental constant in computer science!
- Currently we know $\omega < 2.376$

Open Question

What is the right value of ω ?

Historical Remarks

- Strassen's work is not only important because it gives a faster matrix multiplication algorithm, but because it startled the community that the trivial cubic algorithm could be improved!

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Historical Remarks

- Strassen's work is not only important because it gives a faster matrix multiplication algorithm, but because it startled the community that the trivial cubic algorithm could be improved!
- Motivated work on better algorithms for all other linear algebraic problems
- introduced complexity of computation of *bilinear functions* and the study of complexity of tensor decompositions

- Fast Linear Algebra
- Matrix Multiplication
- **Fast Modular Composition**
- Conclusion

Modular Composition

- **Input:** polynomials $f, g, h \in \mathbb{F}[x]$ such that

$$\deg(g), \deg(h) < \deg(f) = n.$$

- **Output:** $g(h) \bmod f$ remainder of composition $g(h)$ modulo f

$$g(x) = x^2 + 1 \quad h(x) = x^3 + 1$$

$$g(h) = (x^3 + 1)^2 + 1 = x^6 + 2x^3 + 2$$

$$f = x^4 \quad g(h) \equiv 2x^3 + 2 \pmod{f}$$

Modular Composition

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- **Output:** $g(h) \bmod f$ remainder of composition $g(h)$ modulo f
- If we only use Horner's rule, this can be done with $O(n \cdot M(n))$ operations in \mathbb{F}

$M(n)$:= time it takes to multiply
two polynomials of degree $\leq n$.

Modular Composition

- **Input:** polynomials $f, g, h \in \mathbb{F}[x]$ such that

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- **Output:** $g(h) \bmod f$ remainder of composition $g(h)$ modulo f
- If we only use Horner's rule, this can be done with $O(n \cdot M(n))$ operations in \mathbb{F}
- We can do much better by combining: *fast polynomial arithmetic* and *fast matrix arithmetic*

Fast Algorithm

- **Input:** polynomials $f, g, h \in \mathbb{F}[x]$ such that

$$\deg(g), \deg(h) < \deg(f) = n = m^2$$

- **Output:** $g(h) \bmod f$ remainder of composition $g(h)$ modulo f

Fast Algorithm

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$$\deg(g), \deg(h) < \deg(f) = n = m^2$$

- **Output:** $g(h) \bmod f$ remainder of composition $g(h)$ modulo f

- Let $g(x) = \sum_{i=0}^{m-1} g_i(x) \cdot x^{mi}$, where $\deg(g_i) < m$

$$g(x) = \underbrace{2x^3 + 3x^2}_{\text{high degree}} + \underbrace{4x + 1}_{\text{low}} = \underbrace{x^2 \cdot (2x + 3)}_{g_1} + g_0$$

$$n = 4 = 2^2$$

$$\deg(g_0) = 1$$

$$\deg(g_1) = 1$$

Fast Algorithm

- **Input:** polynomials $f, g, h \in \mathbb{F}[x]$ such that

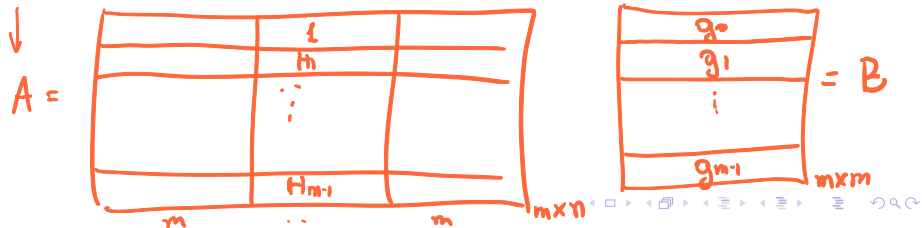
$$\deg(g), \deg(h) < \deg(f) = n = m^2$$

- **Output:** $g(h) \bmod f$ remainder of composition $g(h)$ modulo f
- Let $g(x) = \sum_{i=0}^{m-1} g_i(x) \cdot x^{mi}$, where $\deg(g_i) < m$
- Compute $H_i(x) := h^i \bmod f$ for $1 \leq i \leq m$

Fast Algorithm

- **Input:** polynomials $f, g, h \in \mathbb{F}[x]$ such that $\deg(g), \deg(h) < \deg(f) = n = m^2$
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 - Let $g(x) = \sum_{i=0}^{m-1} g_i(x) \cdot x^{mi}$, where $\deg(g_i) < m$
 - Compute $H_i(x) := h^i \bmod f$ $\deg(H_i) < n$ for $1 \leq i \leq m$
 - Let $A \in \mathbb{F}^{m \times n}$ be the matrix whose rows are the coefficients of $1, H_1, H_2, \dots, H_{m-1}$, and $B \in \mathbb{F}^{m \times m}$ be the matrix whose rows are the coefficients of g_0, \dots, g_{m-1} .
- Compute $C = BA$ by doing m matrix multiplications of size $m \times m$

*m blocks
of $m \times m$
matrices*



Fast Algorithm

- **Input:** polynomials $f, g, h \in \mathbb{F}[x]$ such that

$$\deg(g), \deg(h) < \deg(f) = n = m^2$$

- **Output:** $g(h) \bmod f$ remainder of composition $g(h)$ modulo f

- Let $g(x) = \sum_{i=0}^{m-1} g_i(x) \cdot x^{mi}$, where $\deg(g_i) < m$

- Compute $H_i(x) := h^i \bmod f$ for $1 \leq i \leq m$

- Let $A \in \mathbb{F}^{m \times n}$ be the matrix whose rows are the coefficients of $1, H_1, H_2, \dots, H_{m-1}$, and $B \in \mathbb{F}^{m \times m}$ be the matrix whose rows are the coefficients of g_0, \dots, g_{m-1} .

Compute $C = BA$ by doing m matrix multiplications of size $m \times m$

- For $0 \leq i < m$, let $c_i(x) \in \mathbb{F}[x]$ be the polynomial corresponding to i^{th} row of C . Compute (using Horner's rule)

$$r(x) = \sum_{i=0}^{m-1} c_i \cdot (H_m)^i \bmod f$$

and return r

Fast Algorithm in Picture

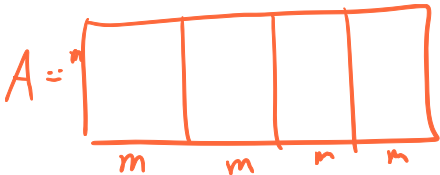
trying to beat $n \cdot M(n)$

$$H_i(x) \equiv h^i \pmod{f}$$

$$0 \leq i \leq m$$

$$\rightarrow m^2 \cdot M(m^2) \geq \underline{m^4}$$

($m+1$ products of polynomials of degree $\leq n$)



$$(1+m) \cdot M(n)$$

some savings here

BA

$$m \cdot M(m)$$

$$C = BA$$



$$r(x) = \sum_{i=0}^{m-1} c_i (Hm)^i \pmod{f}$$

Horner's rule

$$m \cdot M(n)$$

to compute $r(x) \pmod{f}$

Total running time: $2(m+1)M(n) + m \cdot M(m) = O(m \cdot \underline{M(m^2)} \cdot m^{3.8})$

$$g(x) = \sum_{i=0}^{m-1} g_i(x) (x^m)^i$$

$$g_i(x) = \sum_{j=0}^{m-1} g_{ij} \cdot x^j$$

$$H_i(x) = h(x)^i \pmod{f} \quad 0 \leq i \leq m \quad (*)$$

$$g(h) = \sum_{i=0}^{m-1} g_i(h) \cdot (h^m)^i \equiv \pmod{f}$$

$$= \sum_{i=0}^{m-1} \boxed{g_i(h)} \cdot \underbrace{(h^m)^i}_{\leftarrow (x)}$$

$$g_{ij} H_j \pmod{f}$$

B

g_{10}	g_{11}	g_{12}	g_{13}

come from C

$\leftarrow (x)$

A

H_0
H_1
H_2
H_3

=

C

$g_0(h)$
$g_1(h)$
\vdots
$g_{m-1}(h)$

Example of Fast Algorithm

- $f = x^4 - 1, g = x^3 + 1, h = \underline{x^2 + 1} \in \mathbb{F}_3[x]$

$$\begin{array}{l} m=2 \\ n=4 \end{array}$$

$$g(x) = \underbrace{1 \cdot 1}_{g_0(x)} + x^2 \cdot \underbrace{(x)}_{g_1(x)}$$

$$\begin{array}{|c|c|} \hline B & \\ \hline 1 & 0 \\ \hline 0 & 1 \\ \hline \end{array} \begin{array}{|c|c|c|c|} \hline A & & & \\ \hline 1 & 0 & 0 & 0 \\ \hline 1 & 0 & 1 & 0 \\ \hline \end{array} = \begin{array}{|c|c|c|c|} \hline C & & & \\ \hline 1 & 0 & 0 & 0 \\ \hline 1 & 0 & 1 & 0 \\ \hline \end{array}$$

$1 \quad x \quad x^2 \quad x^3$

$h^0 \pmod f$
 $h^1 \pmod f$
 $h^2 \pmod f$

$\left. \begin{array}{l} A \text{ comes from here} \end{array} \right\}$

$$\begin{array}{|c|c|c|c|} \hline 1 & 0 & 0 & 0 \\ \hline 1 & 0 & 1 & 0 \\ \hline \end{array}$$

$$g_0(h) = 1 \quad \leftarrow$$

$$g_1(h) = 1 + x^2 \quad \leftarrow$$

1	x	x ²	x ³
1	0	0	0
1	0	1	0

$$x(x) = g_0(h) \cdot (H_2)^0 + \underline{g_1(h)} \cdot (H_2)^1 \pmod{f}$$

$$H_1 = h = x^2 + 1$$

$$H_2 = h^2 = x^4 + 2x^2 + 1 \equiv 2(x^2 + 1)$$

$$x(x) = 2(x^2 + 1) \cdot (1 + x^2) + 1 \pmod{f}$$

$$= 2 \cdot 2(x^2 + 1) + 1$$

$$= 4x^2 + 5 \pmod{f} \quad \leftarrow \text{return.}$$

Horner's rule

$$P(x) = a_d x^d + a_{d-1} x^{d-1} + \dots + a_0$$

$$\left(\left((a_d x + a_{d-1}) x + a_{d-2} \right) x + a_{d-3} \right) x + \dots$$

Conclusion

- Today we learned about Strassen's fast matrix multiplication algorithm
- Application to fast modular composition
- Next lectures: exploration of matrix multiplication exponent and fast linear algebra in “black box” model

References I



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Chapter 12