

Lecture 11: Markov Chains, Random Walks, Mixing Time, Page Rank

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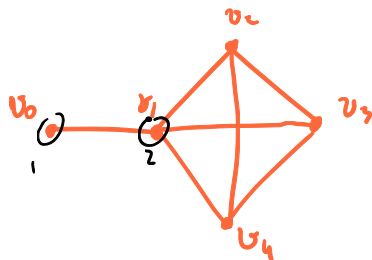
Overview

- Introduction
 - Why Random Walks & Markov Chains?
 - Basics on Theory of (finite) Markov Chains
- Main Topics
 - Fundamental Theorem of Markov Chains
 - Page Rank
- Conclusion
- Acknowledgements

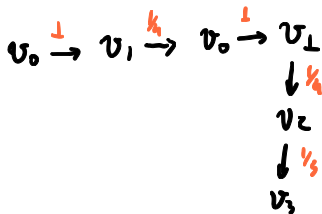
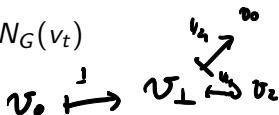
What is a Random Walk?

Given a graph $G(V, E)$

- 1 random walk starts from a vertex v_0
- 2 at each time step it moves to a *uniformly random neighbor* of the current vertex in the graph



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$$p^{(0)} = (1, 0, \dots, 0)$$

Basic questions involving random walks:

$$v_0 = 1$$

graph G

$$V = \{1, \dots, n\}$$

at time t
$$p^{(t)} = (p_{11}^{(t)}, p_{21}^{(t)}, \dots, p_{n1}^{(t)})$$

$p_i^{(t)} \leftarrow$ probability of being at i at time t

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$p^{(t)} = p^{(t+1)}$ "stable" stationary distribution

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→ today's lecture

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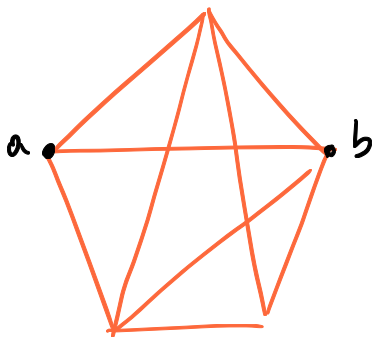
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- *Hitting time*: starting from a vertex v_0 , what is expected number of steps until it reaches a vertex v_f ?
- *Cover time*: how long does it take to reach every vertex of the graph at least once?

Random Walk: Example

- Suppose $G(V, E) = K_n$, the complete graph, $a, b \in V$ two vertices



Random Walk: Example

- Suppose $G(V, E) = K_n$, the complete graph, $a, b \in V$ two vertices
 - 1 What is expected number of steps to reach b in simple random walk starting at a ? (i.e., hitting time)

$$x_t = \Pr[\text{reach } b \text{ first time at time } t \text{ starting at } a]$$

$$x_t = \left(\frac{n-2}{n-1}\right)^{t-1} \cdot \frac{1}{n-1}$$

reaching b at time t



$$\begin{aligned} \mathbb{E}[\text{steps to reach } b] &= \sum_{t \geq 1} t \cdot x_t = \sum_{t \geq 1} \frac{t}{n-1} \cdot \left(\frac{n-2}{n-1}\right)^{t-1} \\ &= \frac{1}{n-1} \sum_{t \geq 1} t \left(\frac{n-2}{n-1}\right)^{t-1} = \frac{1}{n-1} \left(\frac{d}{dx} \sum_{t \geq 1} x^t \right) \Big|_{x = \frac{n-2}{n-1}} = \frac{1}{n-1} \cdot \frac{1}{(1-x)^2} \Big|_{x = \frac{n-2}{n-1}} \\ &= \frac{1 \cdot (1-x) - x(-1)}{(1-x)^2} = \frac{1}{(1-x)^2} \end{aligned}$$

$\frac{1}{(1-x)^2} = n-1$

Random Walk: Example

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 - ③ Stationary Distribution?

$$\pi = \left(\frac{1}{n}, \frac{1}{n}, \frac{1}{n}, \dots, \frac{1}{n} \right)$$

$$P_{\pi}[a \text{ in next step}] = \sum_{i=1}^n P_{\pi}[\text{currently at } i] \cdot P_{\pi}[i \rightarrow a]$$

$$= \sum_{i=1}^n \underbrace{\frac{1}{n}}_{\substack{\text{because} \\ \text{of } \pi}} \cdot \frac{1}{n-1} (1 - \delta_{ia}) = \frac{(n-1)}{n(n-1)} = \frac{1}{n}$$

$$\begin{cases} 1 & \text{if } i=a \\ 0 & \text{otherwise} \end{cases}$$

Random Walk: Example

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- **Practice question:** Compare question 2 to coupon collector problem!


$$(n-1) H_{n-1}$$

harmonic number

What is a Markov Chain?

history of random walk

Random walk is a special kind of *stochastic process*:

$$\Pr[X_t = v_t \mid X_0 = v_0, \dots, X_{t-1} = v_{t-1}] = \Pr[X_t = v_t \mid X_{t-1} = v_{t-1}]$$

"forgetful stochastic process"

only depend on information at time $t-1$

X_t random variable taking values over V
where will the random walk be at time t

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Probability that we are at vertex v_t at time t only depends on the state of our process at time $t - 1$.

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Process is “*forgetful*”

Markov chain is characterized by this property.

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- Approximation algorithms for counting problems [Karp, Luby & Madras]
 - Permanent of non-negative matrices [Jerrum, Vigoda & Sinclair] (*great final project topic!*)

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 - many more places

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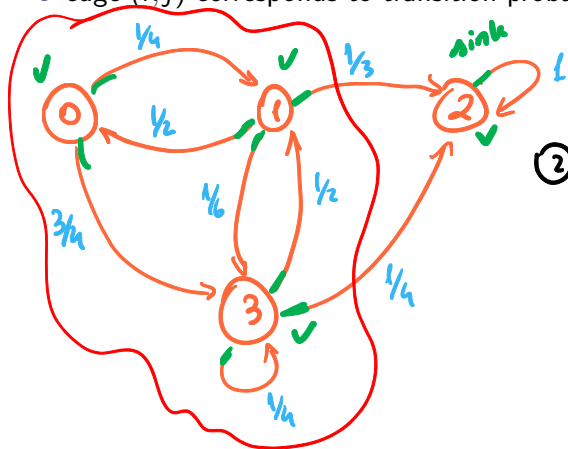
Representing Finite Markov Chains

Markov chain can be seen as weighted directed graph.

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- Vertex is a state of Markov chain
- edge (i, j) corresponds to transition probability from i to j

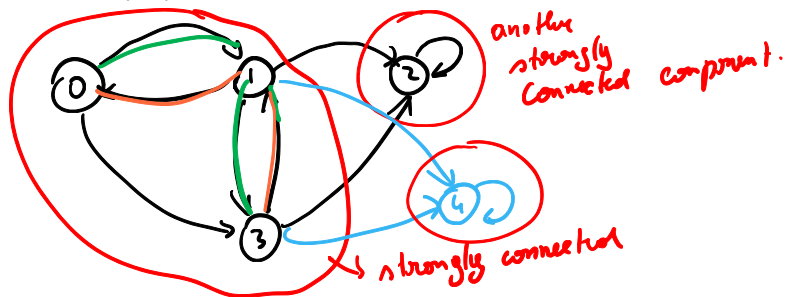


- ① weights on edges are ≥ 0
- ② sum of weights coming out of each node = 1 (probability distribution)

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- Markov Chain *irreducible* if underlying directed graph is *strongly connected* (i.e. there is directed path from i to j for any pair $i, j \in V$)

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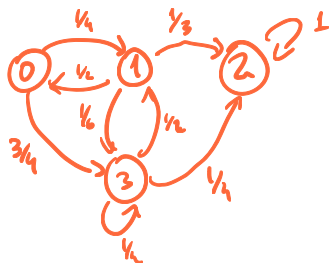
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- $p_t \in \mathbb{R}^n$ probability vector: $p_t(i) := \Pr[\text{being at state } i \text{ at time } t]$

Representing Finite Markov Chains

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$$P = \begin{matrix} & \begin{matrix} 0 & 1 & 2 & 3 \end{matrix} \\ \begin{matrix} 0 \\ 1 \\ 2 \\ 3 \end{matrix} & \begin{pmatrix} 0 & 1/4 & 0 & 3/4 \\ 1/2 & 0 & 1/3 & 1/6 \\ 0 & 0 & 1 & 0 \\ 0 & 1/2 & 1/4 & 1/4 \end{pmatrix} \end{matrix}$$

$$p_0 = (1, 0, 0, 0)$$

$$p_1 = p_0 \cdot P = (0, 1/4, 0, 3/4)$$

- $P \in \mathbb{R}^{n \times n}$ transition matrix
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- $p_t \in \mathbb{R}^n$ probability vector: $p_t(i) := \Pr[\text{being at state } i \text{ at time } t]$
- Transition given by

$$p_{t+1} = p_t \cdot P$$

→ row vector

Properties of Markov Chains



- *Period* of a state i is:

$$\gcd\{t \in \mathbb{N} \mid P_{i,i}^t > 0\}$$

That is, gcd of all times t such that the probability of starting at state i and being back at i at time t is positive

$$P_{i,i}^t = \Pr \left[\text{back at state } i \text{ after } t \text{ steps} \right. \\ \left. \text{if started at } i \right]$$

$$P_{i,i}^1 = \Pr \cdot \text{stay at state } i$$

$$P_{i,i}^2 = \Pr \left[\boxed{i \rightarrow v \rightarrow i} \right]$$

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- State i is *aperiodic* if its period is 1.

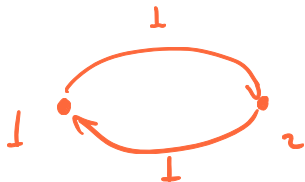
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- Markov Chain aperiodic if *all states* are aperiodic (otherwise periodic)



$$P = \begin{pmatrix} \frac{1}{2} & \frac{1}{2} \\ \frac{1}{2} & \frac{1}{2} \end{pmatrix}$$
$$p_0 = (1, 0)$$

in periodic Markov chain we may never reach stationary distribution!

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Lemma

For any *finite, irreducible* and *aperiodic* Markov Chain, there exists $T < \infty$ such that

$$P_{i,j}^t > 0 \text{ for any } i, j \in V \text{ and } t \geq T.$$

at some point we will reach every vertex with > 0 probability if we take enough steps

Stationary Distributions

Definition (Stationary Distribution)

A stationary distribution of a Markov Chain is a probability distribution $\pi \in \mathbb{R}^n$ such that

$$\pi P = \pi.$$



transition matrix

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$$\pi P^2 = (\pi P) \cdot P = \pi P = \pi$$

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- Given two distributions $p, q \in \mathbb{R}^n$, their *total variational distance* is

$$\Delta_{TV}(p, q) = \frac{1}{2} \sum_{i=1}^n |p_i - q_i| = \frac{1}{2} \cdot \underbrace{\|p - q\|_1}_{\|p - q\|_1}$$

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$$\Delta_{TV}(p, q) = \frac{1}{2} \sum_{i=1}^n |p_i - q_i| = \frac{1}{2} \cdot \|p, q\|_1$$

- p_t *converges* to q iff $\lim_{t \rightarrow \infty} \Delta_{TV}(p_t, q) = 0$

Mixing Time of Markov Chains

Definition (Mixing Time)

The ε -mixing time of a Markov Chain is the smallest t such that

$$\Delta_{TV}(p_t, \pi) \leq \varepsilon$$

regardless of the initial starting distribution p_0 .

Practice
problem:

For complete graph K_n compute its
 ε -mixing time.

Hint: look at eigenvalues and eigenvectors of
transition matrix $P = \begin{pmatrix} 0 & \dots & 1 \\ \vdots & \ddots & \vdots \\ 1 & \dots & 0 \end{pmatrix} \cdot \frac{1}{n-1}$

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- Eigenvalues $\lambda_1 = 1, \lambda_2 = \dots = \lambda_n = -1/(n-1)$, corresponding eigenvectors v_1, \dots, v_n (orthonormal)

K_n complete graph

$$P = \begin{pmatrix} 0 & & & 1/n-1 \\ & 0 & & \\ & & \ddots & \\ 1/n-1 & & & 0 \end{pmatrix} = \frac{-I}{n-1} + \frac{J}{n-1}$$

all one's matrix (with arrow pointing to J)

$$P = \frac{1}{n-1} \begin{pmatrix} 0 & & 1 \\ \vdots & \ddots & \vdots \\ 1 & & 0 \end{pmatrix} = \underbrace{\frac{1}{n-1} J}_{\text{rank 1}} - \frac{1}{n-1} I$$

$$J = \vec{1} \cdot \vec{1}^T$$

$$\begin{pmatrix} 1 \\ \vdots \\ 1 \end{pmatrix} (1 \ 1 \ \dots \ 1)$$

eigenvectors

$$v_i = \begin{pmatrix} 1 \\ \vdots \\ 1 \end{pmatrix} \frac{1}{\sqrt{n}}$$

eigenvalues

$$\lambda_1 = 1$$

eigenvectors of P :

$$\lambda_2 = -\frac{1}{n-1}$$

$$\lambda_3 = -\frac{1}{n-1}$$

⋮

$$\lambda_n = -\frac{1}{n-1}$$

$i > 1$

$$P v_i = -\frac{1}{n-1} I \cdot v_i = -\frac{1}{n-1} \cdot v_i$$

$$J \cdot v_i = 0$$

$$v_i \perp \vec{1}$$

v_2
⋮
 v_n
orthogonal
($d_2 \cdot \text{norm} = 1$)

$$P = \lambda_1 v_1 v_1^T + \sum_{i=2}^n \lambda_i v_i v_i^T$$

$$\lambda_1 = 1 \quad \lambda_2 = \dots = \lambda_n = -\frac{1}{n-1}$$

$$P^t = \lambda_1^t v_1 v_1^T + \sum_{i=2}^n \lambda_i^t v_i v_i^T$$

$$= v_1 v_1^T + \underbrace{\sum_{i=2}^n \lambda_i^t v_i v_i^T}$$

if t large then

$$\lambda_i \rightarrow 0$$

$$\lambda_i^t = \left(-\frac{1}{n-1}\right)^t$$

$$\text{if } t = \log_{n-1}(\frac{1}{\epsilon})$$

$$\lambda_i^t = \left(-\frac{1}{n-1}\right)^t$$

$$t = \log_{n-1} \left(\frac{\epsilon}{n}\right) \text{ then}$$

$$|\lambda_i^t| = \frac{\epsilon}{n}$$

$$P^t = \underbrace{v_1 v_1^T}_{\text{stationary distribution}} + \frac{\epsilon}{n} \cdot (-1)^t \underbrace{\sum_{i=2}^n v_i v_i^T}_{\text{everything } \perp \text{ to stationary}}$$

$\vec{q} \in \mathbb{R}^n$ initial probability
distribution

$$\vec{q} = \alpha_1 v_1 + \alpha_2 v_2 + \dots + \alpha_n v_n$$

$$P^t \vec{q} = \lambda_1^t \alpha_1 v_1 + \lambda_2^t \alpha_2 v_2 + \dots + \lambda_n^t \alpha_n v_n$$

$$\|P^t \vec{q} - v_1\|_1 = \underbrace{|\lambda_1^t \alpha_1 - 1|}_{\leq \epsilon} + \underbrace{\sum_{j=2}^n |\lambda_j^t|}_{\leq \frac{\epsilon}{n}}$$

$$\sum_{i=1}^n \lambda_i^t \alpha_i = 1$$

$$\underbrace{\hspace{10em}}_{\leq \epsilon}$$

Template:

- find stationary distribution
- get eigenvalues of the transition matrix of Markov chain

$$\lambda_1 = 1 \quad \lambda_2 = \dots = \lambda_n = -1/n-1$$

- need to compute t such that

$$|\lambda_j|^t < \frac{\epsilon}{n} \text{ for all } j > 1.$$

- t is your mixing time

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Fundamental Theorem of Markov Chains

- The *return time* from state i to itself is defined as

$$H_{i,i} := \min\{t \geq 1 \mid X_t = i, X_0 = i\}$$

at i
in time t

started at i

first time

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- *Expected return time*: defined as $h_{i,i} := \mathbb{E}[H_{i,i}]$.

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- Expected return time*: defined as $h_{i,i} := \mathbb{E}[H_{i,i}]$.

Theorem (Fundamental Theorem of Markov Chains)

Any *finite, irreducible* and *aperiodic* Markov Chain has the following properties:

- There exists a *unique* stationary distribution π , where $\pi_i > 0$ for all $i \in [n]$
- The sequence of distributions $\{p_t\}_{t \geq 0}$ will converge to π , no matter what the initial distribution is

3

$$\pi_i = \lim_{t \rightarrow \infty} P_{i,i}^t = \frac{1}{h_{i,i}}$$

Fundamental Theorem of Markov Chains

Theorem (Fundamental Theorem of Markov Chains)

Any *finite, irreducible* and *aperiodic* Markov Chain has the following properties:

① There is *unique* stationary distribution π , where $\pi_i > 0$ for all $i \in [n]$

② For every distribution $p_0 \in \mathbb{R}_{\geq 0}^n$, $\lim_{t \rightarrow \infty} p_0 \cdot P^t = \pi$

③
$$\pi_i = \lim_{t \rightarrow \infty} P_{i,i}^t = \frac{1}{h_{i,i}}$$

(Handwritten orange annotations: a bracket under P^t in the previous equation, and a curved arrow pointing from P^t to P_t in this equation.)

Intuition for proof of this theorem:

Fundamental Theorem of Markov Chains

Theorem (Fundamental Theorem of Markov Chains)

Any *finite, irreducible* and *aperiodic* Markov Chain has the following properties:

- 1 There is *unique* stationary distribution π , where $\pi_i > 0$ for all $i \in [n]$
- 2 For every distribution $p_0 \in \mathbb{R}_{\geq 0}^n$, $\lim_{t \rightarrow \infty} p_0 \cdot P^t = \pi$

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$$\pi_i = \lim_{t \rightarrow \infty} P_{i,i}^t = \frac{1}{h_{i,i}}$$

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- two random walks are “indistinguishable” after they “meet” at the *same vertex v* at a particular *time t*
- By finiteness, irreducibility and aperiodicity, two walks will meet with positive probability (and thus by Markov property) become *same distribution*

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If our underlying graph is undirected:

- If A_G adjacency matrix of $G(V, E)$ and $D = \text{diag}(d_1, d_2, \dots, d_n)$, transition matrix:

$$D = \begin{pmatrix} d_1 & & & \\ & d_2 & & \\ & & \ddots & \\ & & & d_n \end{pmatrix}$$

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- Note that in this case, easy to guess stationary distribution:

Practice problem:
prove this!

$$\pi_i = \frac{d_i}{2m}, \quad m = |E|$$

$$\pi \cdot P = \pi$$

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similarity
(conjugation)

symmetric matrices
⇒ real eigenvalues
(spectral thm)

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 - eigenvalue is *positive*

$$\lambda_1, \dots, \lambda_n$$

$$\begin{aligned} |\lambda_1| &> |\lambda_j| \\ &'' \\ \lambda_1 &> 0 \end{aligned}$$

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 - This eigenvector is π !
 - All random walks converge to π , as we wanted to show.

$\Pi P = \Pi$ *max abs value =*

$$q P^t = q \cdot \left(\sum_{i=1}^n \lambda_i^t \cdot v_i v_i^t \right)$$

all other eigenvalues are < 1

$\xrightarrow{t \rightarrow \infty} \Pi$ *$\xrightarrow{t \rightarrow \infty} 0$*

- Introduction
 - Why Random Walks & Markov Chains?
 - Basics on Theory of (finite) Markov Chains
- Main Topics
 - Fundamental Theorem of Markov Chains
 - Page Rank
- Conclusion
- Acknowledgements

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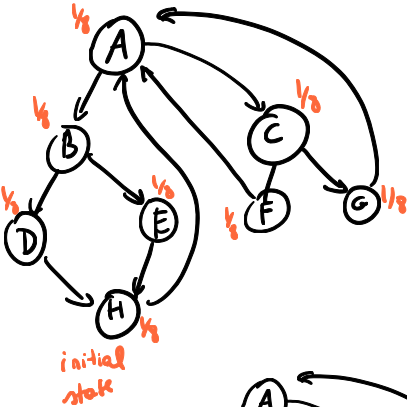
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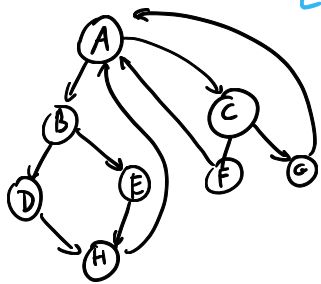
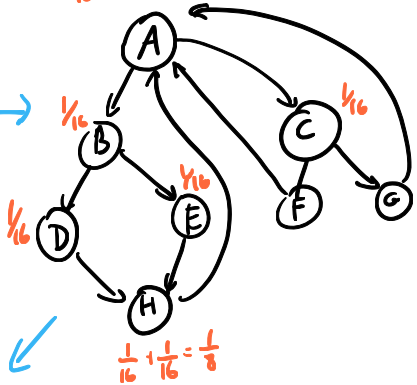
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Page Rank - Example



$$\frac{1}{16} + \frac{1}{16} + \frac{1}{16} = \frac{3}{16}$$



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$$p_{t+1}(j) = \sum_{i:(i,j) \in E} \frac{p_t(i)}{\delta^{\text{out}}(i)} \Rightarrow p_{t+1} = p_t \cdot P$$

Practice
problem:
check this!

every vertex i s.t. there is edge (i,j)

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- If graph finite, irreducible and aperiodic, fundamental theorem guarantees stationary distribution.

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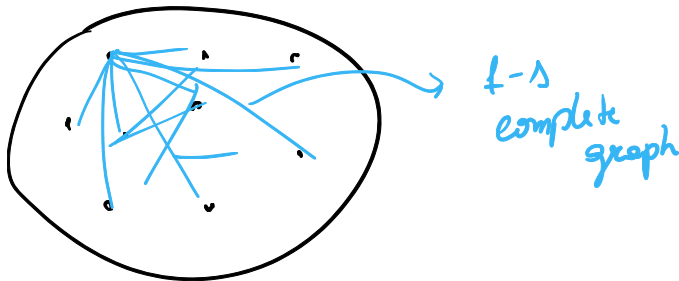
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- complete graph*

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- This modification does not change “relative importance” of vertices

Conclusion

Markov Chains and Random Walks are ubiquitous in randomized algorithms.


- Page Rank algorithm (today's lecture)
- Approximation algorithms for counting problems [Karp, Luby & Madras]
 - Permanent of non-negative matrices [Jerrum, Vigoda & Sinclair]
- Sampling Problems
 - Gibbs sampling in statistical physics
 - many more places
- Probability amplification without too much randomness (efficient)
 - Random walks on expander graphs
- many more


Acknowledgement

- Lecture based largely on:
 - Lap Chi's notes
 - [Motwani & Raghavan 2007, Chapter 6]
- See Lap Chi's notes at
<https://cs.uwaterloo.ca/~lapchi/cs466/notes/L11.pdf>
- Also see Lap Chi's notes
<https://cs.uwaterloo.ca/~lapchi/cs466/notes/L14.pdf> for a proof of fundamental theorem of Markov chains for undirected graphs.

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