

Lecture 14: Positive Semidefinite Matrices & Semidefinite Programming

Rafael Oliveira

University of Waterloo
Cheriton School of Computer Science

rafael.oliveira.teaching@gmail.com

October 27, 2021

Overview

- Positive Semidefinite Matrices
- Why Semidefinite Programming?
- Convex Algebraic Geometry
- Application: Control Theory
- Conclusion
- Acknowledgements

Symmetric Matrices & Spectral Theorem

- A matrix $S \in \text{Mat}(n, \mathbb{R})$ is symmetric if $S_{ij} = S_{ji}$ for all $i, j \in [n]$.

Symmetric Matrices & Spectral Theorem

- A matrix $S \in \text{Mat}(n, \mathbb{R})$ is symmetric if $S_{ij} = S_{ji}$ for all $i, j \in [n]$.
- $\lambda \in \mathbb{C}$ is an *eigenvalue* of S if there exists $u \in \mathbb{C}^n$ such that $Su = \lambda u$.
The vector u is an *eigenvector* of S corresponding to λ .

$$\begin{pmatrix} 1 & 1 \\ 0 & 1 \end{pmatrix}$$

one eigenvalue 1
eigenvector e_1

$$\begin{pmatrix} 1 & 0 \\ 0 & 2 \end{pmatrix}$$

eigenvalues 1, 2
eigenvectors e_1 , e_2

Symmetric Matrices & Spectral Theorem

- A matrix $S \in \text{Mat}(n, \mathbb{R})$ is symmetric if $S_{ij} = S_{ji}$ for all $i, j \in [n]$.
- $\lambda \in \mathbb{C}$ is an *eigenvalue* of S if there exists $u \in \mathbb{C}^n$ such that $Su = \lambda u$. The vector u is an *eigenvector* of S corresponding to λ .
- **Spectral theorem:** any symmetric matrix in $\text{Mat}(n, \mathbb{R})$ has n real eigenvalues (counting with multiplicity), as well as an orthonormal basis (in \mathbb{R}^n) for the eigenvectors.

Symmetric Matrices & Spectral Theorem

- A matrix $S \in \text{Mat}(n, \mathbb{R})$ is symmetric if $S_{ij} = S_{ji}$ for all $i, j \in [n]$.
- $\lambda \in \mathbb{C}$ is an *eigenvalue* of S if there exists $u \in \mathbb{C}^n$ such that $Su = \lambda u$. The vector u is an *eigenvector* of S corresponding to λ .
- **Spectral theorem:** any symmetric matrix in $\text{Mat}(n, \mathbb{R})$ has n real eigenvalues (counting with multiplicity), as well as an orthonormal basis (in \mathbb{R}^n) for the eigenvectors.
- In other words, we can write

$$S = \sum_{i=1}^n \lambda_i u_i u_i^T$$

orthonormal basis for eigenvectors (pointing to $u_i u_i^T$)
eigenvalue (pointing to λ_i)

where $\lambda_i \in \mathbb{R}$ and $u_i \in \mathbb{R}^n$ such that $\langle u_i, u_j \rangle = \delta_{ij}$.

Characterizations of Positive Semidefinite Matrices

- If a symmetric matrix $S \in \text{Mat}(n, \mathbb{R})$ only has non-negative eigenvalues, we say that S is *positive semidefinite* (PSD), and we write $S \succeq 0$.

$$\lambda_i \geq 0$$

Characterizations of Positive Semidefinite Matrices

- If a symmetric matrix $S \in \text{Mat}(n, \mathbb{R})$ only has non-negative eigenvalues, we say that S is *positive semidefinite* (PSD), and we write $S \succeq 0$.
- There are several equivalent characterizations of PSD matrices:
 - 1 all eigenvalues of S are non-negative

Characterizations of Positive Semidefinite Matrices

- If a symmetric matrix $S \in \text{Mat}(n, \mathbb{R})$ only has non-negative eigenvalues, we say that S is *positive semidefinite* (PSD), and we write $S \succeq 0$.
- There are several equivalent characterizations of PSD matrices:
 - ① all eigenvalues of S are non-negative
 - ② $S = Y^T Y$ for some $Y \in \mathbb{R}^{d \times n}$, where $d \leq n$

↑ smallest d
is $\text{rank}(S)$

Characterizations of Positive Semidefinite Matrices

- If a symmetric matrix $S \in \text{Mat}(n, \mathbb{R})$ only has non-negative eigenvalues, we say that S is *positive semidefinite* (PSD), and we write $S \succeq 0$.
- There are several equivalent characterizations of PSD matrices:
 - 1 all eigenvalues of S are non-negative
 - 2 $S = Y^T Y$ for some $Y \in \mathbb{R}^{d \times n}$, where $d \leq n$
 - 3 $x^T S x \geq 0$ for all $x \in \mathbb{R}^n$

Characterizations of Positive Semidefinite Matrices

- If a symmetric matrix $S \in \text{Mat}(n, \mathbb{R})$ only has non-negative eigenvalues, we say that S is *positive semidefinite* (PSD), and we write $S \succeq 0$.
- There are several equivalent characterizations of PSD matrices:

- 1 all eigenvalues of S are non-negative
- 2 $S = Y^T Y$ for some $Y \in \mathbb{R}^{d \times n}$, where $d \leq n$
- 3 $x^T S x \geq 0$ for all $x \in \mathbb{R}^n$
- 4 $S = LDL^T$, where D is diagonal and non-negative, and L is unit lower-triangular
- 5 S is in the convex hull of the set

$$\{uu^T \mid u \in \mathbb{R}^n\}$$

$$\alpha_i = \frac{\lambda_i}{\sum_{i=1}^n \lambda_i} \quad v_i = \beta_i u_i$$
$$\beta_i = \sqrt{\sum \lambda_i}$$

$$S = \sum_{i=1}^n \lambda_i u_i u_i^T \quad \Leftrightarrow \quad S = \sum_{i=1}^n \alpha_i v_i v_i^T$$

$\lambda_i \geq 0$ $\sum_{i=1}^n \alpha_i = 1 \quad \alpha_i \geq 0$

Characterizations of Positive Semidefinite Matrices

- If a symmetric matrix $S \in \text{Mat}(n, \mathbb{R})$ only has non-negative eigenvalues, we say that S is *positive semidefinite* (PSD), and we write $S \succeq 0$.
- There are several equivalent characterizations of PSD matrices:
 - 1 all eigenvalues of S are non-negative
 - 2 $S = Y^T Y$ for some $Y \in \mathbb{R}^{d \times n}$, where $d \leq n$
 - 3 $x^T S x \geq 0$ for all $x \in \mathbb{R}^n$
 - 4 $S = LDL^T$, where D is diagonal and non-negative, and L is unit lower-triangular
 - 5 S is in the convex hull of the set

$$\{uu^T \mid u \in \mathbb{R}^n\}$$

- 6 $S = U^T D U$, where D is diagonal and non-negative and $U \in \text{Mat}(n, \mathbb{R})$ is orthonormal matrix (that is, $U^T U = I$).

$$S = \sum_{i=1}^n \lambda_i u_i u_i^T \Leftrightarrow \begin{pmatrix} | & | & & | \\ u_1 & u_2 & \dots & u_n \\ | & | & & | \end{pmatrix} \begin{pmatrix} \lambda_1 & & & \\ & \dots & & \\ & & \lambda_n & \\ & & & \end{pmatrix} \begin{pmatrix} -u_1^T \\ -u_2^T \\ \vdots \\ -u_n^T \end{pmatrix}$$

Characterizations of Positive Semidefinite Matrices

- If a symmetric matrix $S \in \text{Mat}(n, \mathbb{R})$ only has non-negative eigenvalues, we say that S is *positive semidefinite* (PSD), and we write $S \succeq 0$.
- There are several equivalent characterizations of PSD matrices:
 - 1 all eigenvalues of S are non-negative
 - 2 $S = Y^T Y$ for some $Y \in \mathbb{R}^{d \times n}$, where $d \leq n$
 - 3 $x^T S x \geq 0$ for all $x \in \mathbb{R}^n$
 - 4 $S = LDL^T$, where D is diagonal and non-negative, and L is unit lower-triangular
 - 5 S is in the convex hull of the set

$$\{uu^T \mid u \in \mathbb{R}^n\}$$

- 6 $S = U^T D U$, where D is diagonal and non-negative and $U \in \text{Mat}(n, \mathbb{R})$ is orthonormal matrix (that is, $U^T U = I$).
- 7 Any principal minor of S has non-negative determinant

$$S = \begin{pmatrix} \square \end{pmatrix}$$

$$S = \begin{pmatrix} 1 & 0 & 2 \\ 0 & 0 & 3 \\ 2 & 3 & 1 \end{pmatrix}$$

$\{1,1\}$ minor
 $\begin{pmatrix} 1 & 2 \\ 2 & 1 \end{pmatrix}$

Characterizations of Positive Semidefinite Matrices

- If a symmetric matrix $S \in \text{Mat}(n, \mathbb{R})$ only has non-negative eigenvalues, we say that S is *positive semidefinite* (PSD), and we write $S \succeq 0$.
- There are several equivalent characterizations of PSD matrices:

- 1 all eigenvalues of S are non-negative
- 2 $S = Y^T Y$ for some $Y \in \mathbb{R}^{d \times n}$, where $d \leq n$
- 3 $x^T S x \geq 0$ for all $x \in \mathbb{R}^n$
- 4 $S = LDL^T$, where D is diagonal and non-negative, and L is unit lower-triangular
- 5 S is in the convex hull of the set

$$\{uu^T \mid u \in \mathbb{R}^n\}$$

- 6 $S = U^T D U$, where D is diagonal and non-negative and $U \in \text{Mat}(n, \mathbb{R})$ is orthonormal matrix (that is, $U^T U = I$).
 - 7 Any principal minor of A has non-negative determinant
- **Practice problem:** prove that these are all equivalent!

- Positive Semidefinite Matrices
- Why Semidefinite Programming?
- Convex Algebraic Geometry
- Application: Control Theory
- Conclusion
- Acknowledgements

Mathematical Programming

Mathematical Programming deals with problems of the form

$$\begin{array}{ll} \text{minimize} & f(x) \\ \text{subject to} & g_1(x) \geq 0 \\ & \vdots \\ & g_m(x) \geq 0 \\ & x \in \mathbb{R}^n \end{array}$$

Mathematical Programming

Mathematical Programming deals with problems of the form

$$\begin{array}{ll} \text{minimize} & f(x) \\ \text{subject to} & g_1(x) \geq 0 \\ & \vdots \\ & g_m(x) \geq 0 \\ & x \in \mathbb{R}^n \end{array}$$

- Very general family of problems.

Mathematical Programming

Mathematical Programming deals with problems of the form

$$\begin{array}{ll} \text{minimize} & f(x) \\ \text{subject to} & g_1(x) \geq 0 \\ & \vdots \\ & g_m(x) \geq 0 \\ & x \in \mathbb{R}^n \end{array}$$

- Very general family of problems.
- Special case when all f, g_1, \dots, g_m are *linear*. *Linear Programming*

Mathematical Programming

Mathematical Programming deals with problems of the form

$$\begin{array}{ll} \text{minimize} & f(x) \\ \text{subject to} & g_1(x) \geq 0 \\ & \vdots \\ & g_m(x) \geq 0 \\ & x \in \mathbb{R}^n \end{array}$$

$$\begin{array}{c} S \subseteq \mathbb{O} \\ \updownarrow \\ \lambda_i(S) \geq 0 \end{array}$$

} "positive semidefinite constraints"
 g_i will essentially be linear constraints or eigenvalue constraints

- Very general family of problems. **affine**
- Special case when all f, g_1, \dots, g_m are **linear**. **Linear Programming**
- More general case: **Semidefinite Programming**
 - 1 $A_1, \dots, A_n, B \in S^m$ are $m \times m$ symmetric matrices

\hookrightarrow space of all $m \times m$ symmetric matrices

Mathematical Programming

Mathematical Programming deals with problems of the form

$$\begin{aligned} & \text{minimize} && f(x) \\ & \text{subject to} && g_1(x) \geq 0 \\ & && \vdots \\ & && g_m(x) \geq 0 \\ & && x \in \mathbb{R}^n \end{aligned}$$

$$\sum_{i=1}^n x_i A_i - B \succeq 0$$

- Very general family of problems.
- Special case when all f, g_1, \dots, g_m are *linear*. Linear Programming
- More general case: Semidefinite Programming
 - 1 $A_1, \dots, A_n, B \in S^m$ are $m \times m$ symmetric matrices
 - 2 Constraints:

$$x_1 \cdot A_1 + \dots + x_n \cdot A_n \succeq B$$

- 3 Minimize linear function $c^T x$

What is a Semidefinite Program?

- $\mathcal{S}^m := \mathcal{S}^m(\mathbb{R})$ space of all $m \times m$ symmetric matrices (real entries)

What is a Semidefinite Program?

- $\mathcal{S}^m := \mathcal{S}^m(\mathbb{R})$ space of all $m \times m$ symmetric matrices (real entries)

Semidefinite Programming deals with problems of the form

What is a Semidefinite Program?

- $\mathcal{S}^m := \mathcal{S}^m(\mathbb{R})$ space of all $m \times m$ symmetric matrices (real entries)

Semidefinite Programming deals with problems of the form

What is a Semidefinite Program?

- $\mathcal{S}^m := \mathcal{S}^m(\mathbb{R})$ space of all $m \times m$ symmetric matrices (real entries)

Semidefinite Programming deals with problems of the form

$$\begin{aligned} & \text{minimize} && c^T x \\ & \text{subject to} && x_1 \cdot A_1 + \cdots + x_n \cdot A_n \succeq B \\ & && x \in \mathbb{R}^n \\ & && A_i, B \in \mathcal{S}^m(\mathbb{R}) \text{ (fixed matrices)} \end{aligned}$$

What is a Semidefinite Program?

- $\mathcal{S}^m := \mathcal{S}^m(\mathbb{R})$ space of all $m \times m$ symmetric matrices (real entries)

Semidefinite Programming deals with problems of the form

$$\begin{aligned} & \text{minimize} && c^T x \\ & \text{subject to} && x_1 \cdot A_1 + \cdots + x_n \cdot A_n \succeq B \\ & && x \in \mathbb{R}^n \\ & && A_i, B \in \mathcal{S}^m(\mathbb{R}) \text{ (fixed matrices)} \end{aligned}$$

Where we use $C \succeq D$ to denote that $C - D \succeq 0$ (i.e., $C - D$ is PSD).

How does it generalize Linear Programming?

Linear Programming

$$\begin{array}{ll} \text{minimize} & a^T x \\ \text{subject to} & Cx \geq b \\ & x \in \mathbb{R}^n \end{array}$$

How does it generalize Linear Programming?

Linear Programming

$$\begin{aligned} &\text{minimize} && a^T x \\ &\text{subject to} && Cx \geq b \\ &&& x \in \mathbb{R}^n \end{aligned}$$

$$C = \begin{pmatrix} - & c_1 & - \\ - & c_2 & - \\ & \vdots & \\ - & c_m & - \end{pmatrix}$$

$$\begin{aligned} &c_i x \geq b_i \Leftrightarrow \\ &\text{" } \quad \text{diag}(c_i x - b_i) \geq 0 \\ &\sum_{j=1}^n c_{ij} x_j \quad \downarrow \\ &\sum_{j=1}^n A_{ij} x_j - b_i \geq 0 \end{aligned}$$

Semidefinite Programming

$$\begin{aligned} &\text{minimize} && c^T x \\ &\text{subject to} && x_1 \cdot A_1 + \dots + x_n \cdot A_n \succeq B \\ &&& x \in \mathbb{R}^n \end{aligned}$$

$$A_j = \begin{pmatrix} c_{1j} & & & 0 \\ & c_{2j} & & \\ & & \ddots & \\ 0 & & & \ddots \\ & & & & c_{mj} \end{pmatrix}$$

$$B = \begin{pmatrix} b_1 & & & \\ & b_2 & & \\ & & \ddots & \\ & & & b_m \end{pmatrix}$$

How does it generalize Linear Programming?

Linear Programming

$$\begin{aligned} & \text{minimize} && a^T x \\ & \text{subject to} && Cx \geq b \\ & && x \in \mathbb{R}^n \end{aligned}$$

Semidefinite Programming

$$\begin{aligned} & \text{minimize} && c^T x \\ & \text{subject to} && x_1 \cdot A_1 + \cdots + x_n \cdot A_n \succeq B \\ & && x \in \mathbb{R}^n \end{aligned}$$

Set A_j 's to be diagonal matrices, and $B = \text{diag}(b_1, \dots, b_m)$

$$\sum_{j=1}^n A_j x_j - B = \begin{pmatrix} c_1 x - b_1 & & & 0 \\ & c_2 x - b_2 & & 0 \\ & & \ddots & \\ 0 & & & c_n x - b_n \end{pmatrix} \succeq 0$$

eigenvalues $c_i x - b_i$

Why should I care?

- Linear Programs appear everywhere in life: many problems of interest (resource allocation problems) can be modelled as linear program!

Why should I care?

- Linear Programs appear everywhere in life: many problems of interest (resource allocation problems) can be modelled as linear program!
- Semidefinite Programming is no different!

Why should I care?

- Linear Programs appear everywhere in life: many problems of interest (resource allocation problems) can be modelled as linear program!
- Semidefinite Programming is no different!
 - equilibrium analysis of dynamics and control (flight controls, robotics, etc.)
 - robust optimization
 - statistics and ML
 - continuous games
 - software verification
 - filter design
 - quantum computation and information
 - automated theorem proving
 - packing problems
 - many more

Why should I care?

- Linear Programs appear everywhere in life: many problems of interest (resource allocation problems) can be modelled as linear program!
- Semidefinite Programming is no different!
 - equilibrium analysis of dynamics and control (flight controls, robotics, etc.)
 - robust optimization
 - statistics and ML
 - continuous games
 - software verification
 - filter design
 - quantum computation and information
 - automated theorem proving
 - packing problems
 - many more
- See more here

<https://windowsontheory.org/2016/08/27/>

[proofs-beliefs-and-algorithms-through-the-lens-of-sum-of-squares/](https://windowsontheory.org/2016/08/27/proofs-beliefs-and-algorithms-through-the-lens-of-sum-of-squares/)

Important Questions

$$\begin{array}{ll} \text{minimize} & c^T x \\ \text{subject to} & x_1 \cdot A_1 + \cdots + x_n \cdot A_n \succeq B \\ & x \in \mathbb{R}^n \end{array}$$

Important Questions

$$\begin{aligned} & \text{minimize} && c^T x \\ & \text{subject to} && x_1 \cdot A_1 + \cdots + x_n \cdot A_n \succeq B \\ & && x \in \mathbb{R}^n \end{aligned}$$

① When is a Semidefinite Program *feasible*?

- Is there a solution to the constraints at all?

• how do we check that a solution is feasible?
quicker

Important Questions

$$\begin{array}{ll} \text{minimize} & c^T x \\ \text{subject to} & x_1 \cdot A_1 + \cdots + x_n \cdot A_n \succeq B \\ & x \in \mathbb{R}^n \end{array}$$

- 1 When is a Semidefinite Program *feasible*?
 - Is there a solution to the constraints at all?
- 2 When is a Semidefinite Program *bounded*?
 - Is there a minimum? Is the minimum achievable? Or is the minimum $-\infty$?

Important Questions

$$\begin{aligned} & \text{minimize} && c^T x \\ & \text{subject to} && x_1 \cdot A_1 + \cdots + x_n \cdot A_n \succeq B \\ & && x \in \mathbb{R}^n \end{aligned}$$

- 1 When is a Semidefinite Program *feasible*?
 - Is there a solution to the constraints at all?
- 2 When is a Semidefinite Program *bounded*?
 - Is there a minimum? Is the minimum achievable? Or is the minimum $-\infty$?
- 3 Can we characterize *optimality*?
 - How can we know that we found a minimum solution?
 - Do these solutions have nice description?
 - Do the solutions have *small bit complexity*?

Important Questions

$$\begin{aligned} & \text{minimize} && c^T x \\ & \text{subject to} && x_1 \cdot A_1 + \cdots + x_n \cdot A_n \succeq B \\ & && x \in \mathbb{R}^n \end{aligned}$$

- 1 When is a Semidefinite Program *feasible*?
 - Is there a solution to the constraints at all?
- 2 When is a Semidefinite Program *bounded*?
 - Is there a minimum? Is the minimum achievable? Or is the minimum $-\infty$?
- 3 Can we characterize *optimality*?
 - How can we know that we found a minimum solution?
 - Do these solutions have nice description?
 - Do the solutions have *small bit complexity*?
- 4 How do we design *efficient algorithms* that find *optimal solutions* to Semidefinite Programs?

- Positive Semidefinite Matrices
- Why Semidefinite Programming?
- **Convex Algebraic Geometry**
- Application: Control Theory
- Conclusion
- Acknowledgements

Spectrahedra

To understand SDPs, we need to understand their *feasible regions*, which are called *spectrahedra* and described as *Linear Matrix Inequalities* (LMIs).

$$\sum A_i x_i \preceq B$$

Spectrahedra

To understand SDPs, we need to understand their *feasible regions*, which are called *spectrahedra* and described as *Linear Matrix Inequalities* (LMIs).

Definition (Linear Matrix Inequalities)

A linear matrix inequality is an inequality of the form:

$$A_0 + \sum_{i=1}^n A_i x_i \succeq 0,$$

where A_0, \dots, A_n are *symmetric matrices*.

Spectrahedra

To understand SDPs, we need to understand their *feasible regions*, which are called *spectrahedra* and described as *Linear Matrix Inequalities* (LMIs).

Definition (Linear Matrix Inequalities)

A linear matrix inequality is an inequality of the form:

$$A_0 + \sum_{i=1}^n A_i x_i \succeq 0,$$

where A_0, \dots, A_n are *symmetric matrices*.

Definition (Spectrahedron)

A spectrahedron is a set defined by finitely many LMIs. In other words, it can be defined as:

one LMI

$$S = \left\{ x \in \mathbb{R}^n \mid \sum_{i=1}^n A_i x_i \succeq B, \quad A_i, B \in \mathcal{S}^m \right\}$$

Spectrahedra

To understand SDPs, we need to understand their *feasible regions*, which are called *spectrahedra* and described as *Linear Matrix Inequalities* (LMIs).

$$S = \left\{ x \in \mathbb{R}^n \mid \begin{array}{l} \sum A_i x_i \preceq B \\ \sum C_i x_i \preceq D \end{array} \right\} \Leftrightarrow \sum_{i=1}^n E_i x_i \preceq F$$

$$E_i = \begin{pmatrix} A_i & 0 \\ 0 & C_i \end{pmatrix} \quad F = \begin{pmatrix} B & 0 \\ 0 & D \end{pmatrix}$$

symmetric

Definition (Spectrahedron)

A spectrahedron is a set defined by finitely many LMIs. In other words, it can be defined as:

$$S = \left\{ x \in \mathbb{R}^n \mid \sum_{i=1}^n A_i x_i \succeq B, \quad A_i, B \in \mathcal{S}^m \right\}$$

Spectrahedra

To understand SDPs, we need to understand their *feasible regions*, which are called *spectrahedra* and described as *Linear Matrix Inequalities* (LMIs).

Spectrahedra are convex sets: $x, y \in S \quad z = \alpha x + (1-\alpha)y$
 $\alpha \in (0,1)$

$$\sum A_i z_i = \sum A_i (\alpha x_i + (1-\alpha) y_i) = \underbrace{\alpha}_{\geq 0} \underbrace{\sum A_i x_i}_{\succeq B} + \underbrace{(1-\alpha)}_{\geq 0} \underbrace{\sum A_i y_i}_{\succeq B}$$

$$\succeq \alpha B + (1-\alpha)B = B$$

$$\Rightarrow z \in S$$

Definition (Spectrahedron)

A spectrahedron is a set defined by finitely many LMIs. In other words, it can be defined as:

$$S = \left\{ x \in \mathbb{R}^n \mid \sum_{i=1}^n A_i x_i \succeq B, \quad A_i, B \in \mathcal{S}^m \right\}$$

Example of Spectrahedron

Polyhedron:

$$P = \{x \in \mathbb{R}^n \mid Ax \geq b\} \quad \text{Linear Programming}$$

$$\sum A_{ki} x_i \geq b_k \quad k^{\text{th}} \text{ constraint}$$

$$\sum_{i=1}^n \begin{pmatrix} A_{1i} & & & \\ & A_{2i} & & \\ & & \ddots & \\ & & & A_{mi} \end{pmatrix} x_i \leq \begin{pmatrix} b_1 \\ b_2 \\ \vdots \\ b_m \end{pmatrix}$$

LMI

Example of Spectrahedron

Circle:

$$e = \{ (x, y) \in \mathbb{R}^2 \mid x^2 + y^2 \leq 1 \}$$

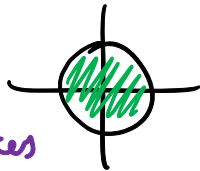
$$e = \{ (x, y) \in \mathbb{R}^2 \mid \underbrace{\begin{pmatrix} 1+x & y \\ y & 1-x \end{pmatrix}}_{\text{LMI}} \succeq 0 \}$$

all \swarrow determinants of principal minors are ≥ 0

$$x \begin{pmatrix} 1 & 0 \\ 0 & -1 \end{pmatrix} + y \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix} \succeq - \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix}$$

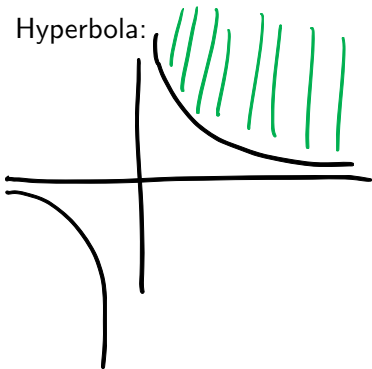
$$\begin{cases} 1+x \geq 0 \\ 1-x \geq 0 \end{cases} \} x^2 \leq 1$$

$$(1+x)(1-x) - y^2 \geq 0 \iff \boxed{1 \geq x^2 + y^2} \text{ suffices}$$



Example of Spectrahedron

Hyperbola:



$$\mathcal{H} = \left\{ (x, y) \in \mathbb{R}^2 \mid \begin{array}{l} xy \geq 0 \\ xy \geq 1 \end{array} \right\}$$

$$\mathcal{H} = \left\{ (x, y) \in \mathbb{R}^2 \mid \begin{array}{|c|c|} \hline x & 1 \\ \hline 1 & y \\ \hline \end{array} \succeq 0 \right\}$$

determinants of all principal
minors non-negative

$$x \geq 0 \quad y \geq 0$$

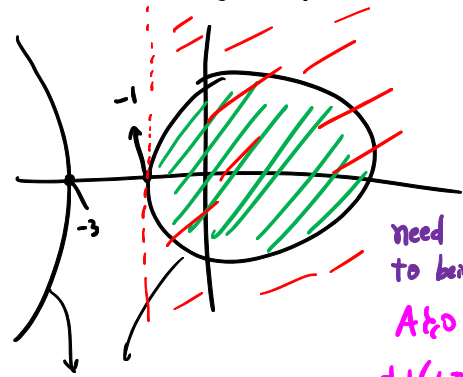
$$xy - 1 \geq 0$$

Example of Spectrahedron

Elliptic curve: (oval part)

$$\mathcal{S} = \{(x, y) \in \mathbb{R}^2 \mid$$

$$A = \begin{pmatrix} \boxed{x+1} & 0 & y \\ 0 & 2 & -x-1 \\ y & -x-1 & 2 \end{pmatrix} \succeq 0 \}$$



need to show that oval part corresponds to being in \mathcal{S} .

$A \succeq 0$ iff $\det(tI - A)$ has ≥ 0 roots

$$\det(tI - A) = t^3 - \underline{(x+5)}t^2 + \underline{(-x^2 + 2x - y^2 + 7)}t - \underline{\det(A)}$$

$$\Leftrightarrow x+5 \geq 0, \quad -x^2 + 2x - y^2 + 7 \geq 0 \\ \text{and } \det(A) \geq 0$$

$$0 = \underbrace{-2y^2 - x^3 - 3x^2 + x + 3}_{\det(A)}$$

$$x+1 \geq 0 \Leftrightarrow x \geq -1$$

Projected Spectrahedron

For both LPs and SDPs, it is enough to obtain a *linear projection of spectrahedron* (or polyhedron, if in LP).

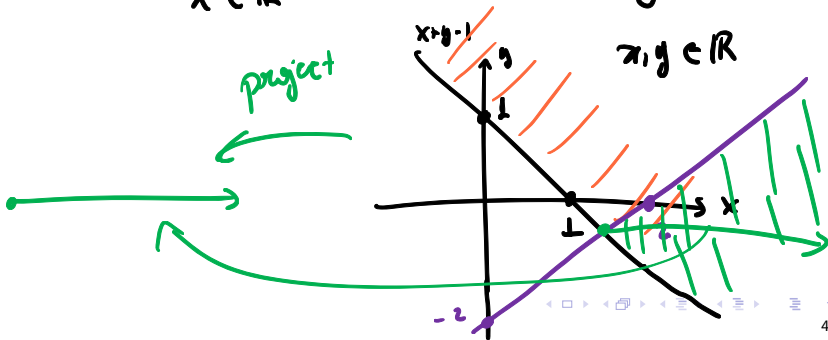
$$c^T \begin{pmatrix} x \\ y \end{pmatrix} \quad c = \begin{pmatrix} 1 \\ 0 \end{pmatrix}$$

$$\min c^T x$$

$$\text{s.t. } Ax \geq b \\ x \in \mathbb{R}^n$$

$$\min x$$

$$\text{s.t. } x+y \geq 1 \\ x-y \leq 2 \\ x, y \in \mathbb{R}$$



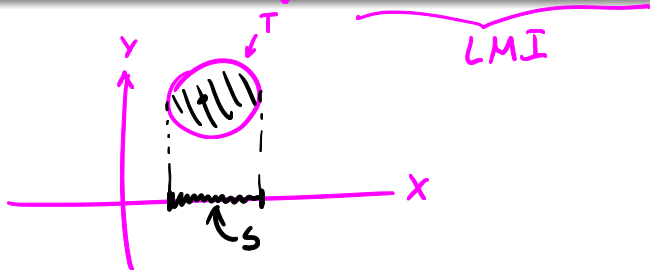
Projected Spectrahedron

For both LPs and SDPs, it is enough to obtain a *linear projection of spectrahedron* (or polyhedron, if in LP).

Definition (Projected Spectrahedron)

A set $S \in \mathbb{R}^n$ is a *projected spectrahedron* if it has the form:

$$S = \left\{ x \in \mathbb{R}^n \mid \underbrace{\exists y \in \mathbb{R}^t}_{\text{auxiliary}} \text{ s.t. } \underbrace{\sum_{i=1}^n A_i x_i + \sum_{j=1}^t B_j y_j}_{\text{LMI}} \succeq C, \quad A_i, B_j, C \in \mathcal{S}^m \right\}$$



Projected Spectrahedron

For both LPs and SDPs, it is enough to obtain a linear projection of spectrahedron (or polyhedron, if in LP).

Definition (Projected Spectrahedron)

A set $S \in \mathbb{R}^n$ is a *projected spectrahedron* if it has the form:

$$S = \left\{ x \in \mathbb{R}^n \mid \exists y \in \mathbb{R}^t \text{ s.t. } \sum_{i=1}^n A_i x_i + \sum_{j=1}^t B_j y_j \succeq C, \quad A_i, B_j, C \in \mathcal{S}^m \right\}$$

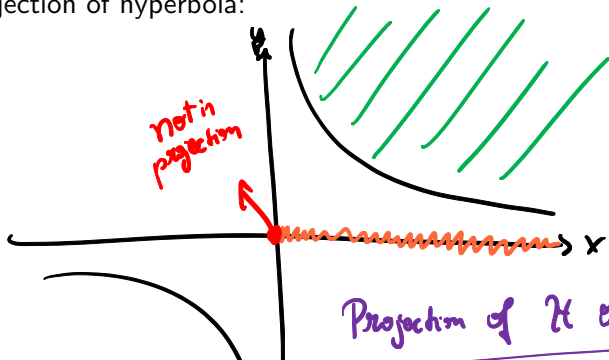
$$\begin{array}{ll} \min & c^T x \\ \text{s.t.} & x \in S \end{array} \iff$$

$$\begin{array}{ll} \min & c^T x \\ \text{s.t.} & (x, y) \in T \\ & \left\{ (x, y) \mid \sum A_i x_i + \sum B_j y_j \succeq C \right\} \end{array}$$

Example of Projected Spectrahedron

Projection of hyperbola:

$$\mathcal{H} = \{(x, y) \in \mathbb{R}^2 \mid \begin{pmatrix} x & 1 \\ 1 & y \end{pmatrix} \succeq 0\}$$



Projection of \mathcal{H} onto first coordinate (x)

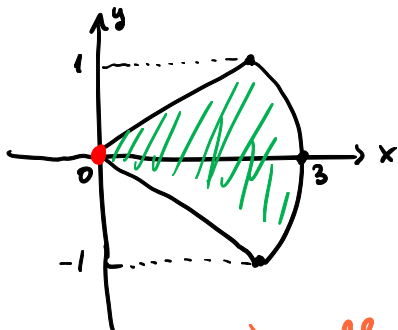
$$S = \{x \in \mathbb{R} \mid \exists y \in \mathbb{R} \text{ s.t. } \underbrace{\begin{pmatrix} x & 1 \\ 1 & y \end{pmatrix}}_{\substack{x \geq 0, y \geq 0 \\ xy \geq 1}} \succeq 0\}$$

$$= \mathbb{R}_{\geq 0}$$

Not spectrahedron because it isn't closed (spectrahedra are closed)

Example of Projected Spectrahedron

Projection quadratic cone intersected with halfspace:



$$S = \{ (x,y) \in \mathbb{R}^2 \mid \exists z \in \mathbb{R} \text{ s.t.}$$

$$\begin{pmatrix} z+y & 2z-x \\ 2z-x & z-y \end{pmatrix} \succeq 0, z \leq 1 \}$$

in \mathbb{R}^3 (x,y,z) would be given by intersection of
 $z \leq 1$ with $z^2 \geq y^2 + (2z-x)^2$ and $z+y \geq 0$ $z-y \geq 0$
 $z \geq 0$

these equations also imply that $x \geq 0$

This also not spectrahedron

How do we test membership in the Spectrahedron?

- To be able to optimize, we must be able to test whether a given point $x \in \mathbb{R}^n$ is inside our spectrahedron

$$S = \left\{ \underline{x} \in \mathbb{R}^n \mid \sum_{i=1}^n A_i x_i \succeq B, \quad A_i, B \in \mathcal{S}^m \right\}.$$

How do we test membership in the Spectrahedron?

- To be able to optimize, we must be able to test whether a given point $x \in \mathbb{R}^n$ is inside our spectrahedron

$$S = \left\{ x \in \mathbb{R}^n \mid \sum_{i=1}^n A_i x_i \succeq B, \quad A_i, B \in \mathcal{S}^m \right\}.$$

- Note that $x \in S$ is (by definition) equivalent to

$$\underline{Z} = \sum_{i=1}^n A_i x_i - B \succeq 0$$

How do we test membership in the Spectrahedron?

- To be able to optimize, we must be able to test whether a given point $x \in \mathbb{R}^n$ is inside our spectrahedron

$$S = \left\{ x \in \mathbb{R}^n \mid \sum_{i=1}^n A_i x_i \succeq B, \quad A_i, B \in \mathcal{S}^m \right\}.$$

- Note that $x \in S$ is (by definition) equivalent to

$$Z = \sum_{i=1}^n A_i x_i - B \succeq 0$$

- So, how do we efficiently check if $Z \succeq 0$?

How do we test membership in the Spectrahedron?

- To be able to optimize, we must be able to test whether a given point $x \in \mathbb{R}^n$ is inside our spectrahedron

$$S = \left\{ x \in \mathbb{R}^n \mid \sum_{i=1}^n A_i x_i \succeq B, \quad A_i, B \in \mathcal{S}^m \right\}.$$

- Note that $x \in S$ is (by definition) equivalent to

$$Z = \sum_{i=1}^n A_i x_i - B \succeq 0$$

- So, how do we efficiently check if $Z \succeq 0$?
- Symmetric Gaussian Elimination!

How do we test membership in the Spectrahedron?

- To be able to optimize, we must be able to test whether a given point $x \in \mathbb{R}^n$ is inside our spectrahedron

$$S = \left\{ x \in \mathbb{R}^n \mid \sum_{i=1}^n A_i x_i \succeq B, \quad A_i, B \in \mathcal{S}^m \right\}.$$

- Note that $x \in S$ is (by definition) equivalent to

$$Z = \sum_{i=1}^n A_i x_i - B \succeq 0$$

- So, how do we efficiently check if $Z \succeq 0$?
- Symmetric Gaussian Elimination!
- We will use following characterizations of PSDness of symmetric $A \in \mathcal{S}^m$

- all eigenvalues of A are *non-negative*
- $A = \underline{LDL}^T$ for some L lower triangular and unit diagonal, D diagonal and non-negative
- $\underline{z}^T A z \geq 0$ for any $z \in \mathbb{R}^m$
- Any principal minor of A has non-negative determinant

How do we test membership in the Spectrahedron?

- **Input:** symmetric matrix $A \in \mathcal{S}^m$
- **Output:** YES if $A \succeq 0$, NO otherwise (and output $z \in \mathbb{R}^m$ such that $z^T A z < 0$)

Repeat process of clearing out rows and columns

$$L_2 L_1 A L_1^T L_2^T = \begin{pmatrix} * & 0 \\ 0 & \begin{matrix} * & * & * \\ & \vdots & \\ * & * & * \end{matrix} \end{pmatrix}$$

and so on

$$\underbrace{L_m L_{m-1} \dots L_2 L_1}_{L \text{ unit triangular}} A \underbrace{L_1^T L_2^T \dots L_m^T}_{L^T} =$$

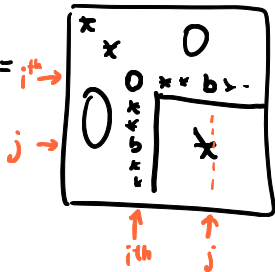


How do we test membership in the Spectrahedron?

- **Input:** symmetric matrix $A \in \mathcal{S}^m$
- **Output:** YES if $A \succeq 0$, NO otherwise (and output $z \in \mathbb{R}^m$ such that $z^T A z < 0$)

if at some pt

$$LAL^T =$$



if $b \neq 0$ output NO

(determinant of principal minor $\{i,j\}$ is $-b^2 < 0$)
so LAL^T is not PSD)

Practice problem: what is z in this case?

How do we test membership in the Spectrahedron?

- **Input:** symmetric matrix $A \in \mathcal{S}^m$
- **Output:** YES if $A \succeq 0$, NO otherwise (and output $z \in \mathbb{R}^m$ such that $z^T A z < 0$)

if our algorithm doesn't halt

then in the end we have

if > 0 ←

$$\begin{pmatrix} x & 0 & 0 & \dots & 0 \\ 0 & \epsilon & & & \\ \vdots & & \vdots & & \\ 0 & \dots & 0 & 0 & \dots & 0 \\ 0 & & & \vdots & & \end{pmatrix}$$

$LAL^T =$ diagonal
and
non-negative

$$A = (L^{-1})D(L^{-1})^T$$

- Our algorithm runs in time strongly polynomial.

↑ one of the
equivalent PSD
conditions

- Positive Semidefinite Matrices
- Why Semidefinite Programming?
- Convex Algebraic Geometry
- **Application: Control Theory**
- Conclusion
- Acknowledgements


Stability of Linear Systems

Setup:

- Linear difference equation

$$x(t + 1) = Ax(t), \quad x(0) = x_0$$

- Discrete-time dynamical system.¹

¹When A non-negative and x_0 non-negative we have Markov chains. 


Stability of Linear Systems

Setup:

- Linear difference equation

$$x(t + 1) = Ax(t), \quad x(0) = x_0$$

- Discrete-time dynamical system.¹
- Used to model time evolution of

¹When A non-negative and x_0 non-negative we have Markov chains. 

Stability of Linear Systems

Setup:

- Linear difference equation

$$x(t + 1) = Ax(t), \quad x(0) = x_0$$

- Discrete-time dynamical system.¹
- Used to model time evolution of
 - Temperatures of objects
 - Size of population
 - Voltage of electrical circuits
 - Concentration of chemical mixtures

¹When A non-negative and x_0 non-negative we have Markov chains. 


Stability of Linear Systems

Setup:

- Linear difference equation

$$x(t + 1) = Ax(t), \quad x(0) = x_0$$

- Discrete-time dynamical system.¹
- Used to model time evolution of
 - Temperatures of objects
 - Size of population
 - Voltage of electrical circuits
 - Concentration of chemical mixtures
- **Question:** when $t \rightarrow \infty$, under what conditions will $x(t)$ remain bounded? Or go to zero?

¹When A non-negative and x_0 non-negative we have Markov chains. 

Stability of Linear Systems

Setup:

- Linear difference equation

$$x(t+1) = Ax(t), \quad x(0) = x_0$$

- Discrete-time dynamical system.¹
- Used to model time evolution of
 - Temperatures of objects
 - Size of population
 - Voltage of electrical circuits
 - Concentration of chemical mixtures
- **Question:** when $t \rightarrow \infty$, under what conditions will $x(t)$ remain bounded? Or go to zero?
- When system converges to zero, we say it is *stable*.

¹When A non-negative and x_0 non-negative we have Markov chains. 


Stability of Linear Systems

Setup:

- Linear difference equation

$$x(t+1) = Ax(t), \quad x(0) = x_0$$

- Discrete-time dynamical system.¹
- Used to model time evolution of
 - Temperatures of objects
 - Size of population
 - Voltage of electrical circuits
 - Concentration of chemical mixtures
- **Question:** when $t \rightarrow \infty$, under what conditions will $x(t)$ remain bounded? Or go to zero?
- When system converges to zero, we say it is *stable*.
- System is stable iff $|\lambda_i(A)| < 1$

¹When A non-negative and x_0 non-negative we have Markov chains. 

Stability of Linear Systems

SDP viewpoint:

- Lyapunov functions (generalize *energy* in systems). Functions on $x(t)$ decrease monotonically on trajectories of the system.

Stability of Linear Systems

SDP viewpoint:

- Lyapunov functions (generalize *energy* in systems). Functions on $x(t)$ decrease monotonically on trajectories of the system.
- For our discrete-time system, we have:

$$V(x(t)) = x(t)^T P x(t)$$

Stability of Linear Systems

SDP viewpoint:

- Lyapunov functions (generalize *energy* in systems). Functions on $x(t)$ decrease monotonically on trajectories of the system.
- For our discrete-time system, we have:

$$V(x(t)) = x(t)^T P x(t)$$

- To make these monotonically decreasing, we need:

$$\begin{aligned} V(x(t+1)) \leq V(x(t)) &\Leftrightarrow x(t+1)^T P x(t+1) - x(t)^T P x(t) \leq 0 \\ &\Leftrightarrow x(t)^T A^T P A x(t) - x(t)^T P x(t) \leq 0 \\ &\Leftrightarrow A^T P A - P \preceq 0 \end{aligned}$$

Stability of Linear Systems

SDP viewpoint:

- Lyapunov functions (generalize *energy* in systems). Functions on $x(t)$ decrease monotonically on trajectories of the system.
- For our discrete-time system, we have:

$$V(x(t)) = x(t)^T P x(t)$$

- To make these monotonically decreasing, we need:

$$\begin{aligned} V(x(t+1)) \leq V(x(t)) &\Leftrightarrow x(t+1)^T P x(t+1) - x(t)^T P x(t) \leq 0 \\ &\Leftrightarrow x(t)^T A^T P A x(t) - x(t)^T P x(t) \leq 0 \\ &\Leftrightarrow A^T P A - P \preceq 0 \end{aligned}$$

Theorem

Given matrix $A \in \mathbb{R}^{m \times m}$, the following conditions are equivalent:

- 1 All eigenvalues of A are inside unit circle, i.e. $|\lambda_i(A)| < 1$
- 2 There is $P \in S^m$ such that

$$P \succ 0, \quad A^T P A - P \prec 0$$

Where is the control?

Setup:

- Linear difference equation, with *control input*

$$x(t+1) = Ax(t) + Bu(t), \quad x(0) = x_0$$

where $A \in \mathbb{R}^{m \times m}$, $B \in \mathbb{R}^{m \times k}$

Where is the control?

Setup:

- Linear difference equation, with *control input*

$$x(t+1) = Ax(t) + Bu(t), \quad x(0) = x_0$$

where $A \in \mathbb{R}^{m \times m}$, $B \in \mathbb{R}^{m \times k}$

- If we properly choose control input $u(t)$ we can make our system $x(t)$ behave in a way that we want (say, to stabilize an unstable system)

Where is the control?

Setup:

- Linear difference equation, with *control input*

$$x(t+1) = Ax(t) + Bu(t), \quad x(0) = x_0$$

where $A \in \mathbb{R}^{m \times m}$, $B \in \mathbb{R}^{m \times k}$

- If we properly choose control input $u(t)$ we can make our system $x(t)$ behave in a way that we want (say, to stabilize an unstable system)
- Want to do it by setting the control input to be $u(t) = Kx(t)$ for some fixed K (so that we use the system as its own feedback)

Where is the control?

Setup:

- Linear difference equation, with *control input*

$$x(t+1) = Ax(t) + Bu(t), \quad x(0) = x_0$$

where $A \in \mathbb{R}^{m \times m}$, $B \in \mathbb{R}^{m \times k}$

- If we properly choose control input $u(t)$ we can make our system $x(t)$ behave in a way that we want (say, to stabilize an unstable system)
- Want to do it by setting the control input to be $u(t) = Kx(t)$ for some fixed K (so that we use the system as its own feedback)
- Same thing as replacing $A \leftarrow A + BK$

Where is the control?

Setup:

- Linear difference equation, with *control input*

$$x(t+1) = Ax(t) + Bu(t), \quad x(0) = x_0$$

where $A \in \mathbb{R}^{m \times m}$, $B \in \mathbb{R}^{m \times k}$

- If we properly choose control input $u(t)$ we can make our system $x(t)$ behave in a way that we want (say, to stabilize an unstable system)
- Want to do it by setting the control input to be $u(t) = Kx(t)$ for some fixed K (so that we use the system as its own feedback)
- Same thing as replacing $A \leftarrow A + BK$
- Now this is harder to solve via simple eigenvalue description. But still solved the same way via Lyapunov functions!

Where is the control?

Setup:

- Linear difference equation, with *control input*

$$x(t+1) = Ax(t) + Bu(t), \quad x(0) = x_0$$

where $A \in \mathbb{R}^{m \times m}$, $B \in \mathbb{R}^{m \times k}$

- If we properly choose control input $u(t)$ we can make our system $x(t)$ behave in a way that we want (say, to stabilize an unstable system)
- Want to do it by setting the control input to be $u(t) = Kx(t)$ for some fixed K (so that we use the system as its own feedback)
- Same thing as replacing $A \leftarrow A + BK$
- Now this is harder to solve via simple eigenvalue description. But still solved the same way via Lyapunov functions!
- Want $P \succ 0$ such that

$$(A + BK)^T P (A + BK) - P \prec 0$$

Where is the control?

Setup:

- Linear difference equation, with *control input*

$$x(t+1) = Ax(t) + Bu(t), \quad x(0) = x_0$$

where $A \in \mathbb{R}^{m \times m}$, $B \in \mathbb{R}^{m \times k}$

- If we properly choose control input $u(t)$ we can make our system $x(t)$ behave in a way that we want (say, to stabilize an unstable system)
- Want to do it by setting the control input to be $u(t) = Kx(t)$ for some fixed K (so that we use the system as its own feedback)
- Same thing as replacing $A \leftarrow A + BK$
- Now this is harder to solve via simple eigenvalue description. But still solved the same way via Lyapunov functions!
- Want $P \succ 0$ such that

$$(A + BK)^T P (A + BK) - P \prec 0$$

- Wait, this ain't no SDP! But we can make it into SDP with some matrix manipulations.

Conclusion

- Mathematical programming - very general, and pervasive in Algorithmic life
- General mathematical programming very hard

Conclusion

- Mathematical programming - very general, and pervasive in Algorithmic life
- General mathematical programming very hard
- Special cases have very striking applications!
 - Linear Programming (previous lectures)
 - Today: *Semidefinite Programming*

Conclusion

- Mathematical programming - very general, and pervasive in Algorithmic life
- General mathematical programming very hard
- Special cases have very striking applications!
 - Linear Programming (previous lectures)
 - Today: *Semidefinite Programming*
- Semidefinite Programming and Duality - fundamental concepts, lots of applications!
 - Applications in Combinatorial Optimization (Max-Cut in *next lecture!*)
 - Applications in Control Theory
 - many more!

Conclusion

- Mathematical programming - very general, and pervasive in Algorithmic life
- General mathematical programming very hard
- Special cases have very striking applications!
 - Linear Programming (previous lectures)
 - Today: *Semidefinite Programming*
- Semidefinite Programming and Duality - fundamental concepts, lots of applications!
 - Applications in Combinatorial Optimization (Max-Cut in *next lecture!*)
 - Applications in Control Theory
 - many more!
- Check out connections to Sum of Squares and a **bold**² attempt to have one algorithm to solve all problems! (i.e., one algorithm to rule them all)

<https://windowsontheory.org/2016/08/27/>

[proofs-beliefs-and-algorithms-through-the-lens-of-sum-of-squares/](https://windowsontheory.org/2016/08/27/proofs-beliefs-and-algorithms-through-the-lens-of-sum-of-squares/)

²pun intended

Acknowledgement

- Lecture based largely on:
 - [Blekherman, Parrilo, Thomas 2012, Chapter 2]

References I



Blekherman, Grigoriy and Parrilo, Pablo and Thomas, Rekha (2012)

Convex Algebraic Geometry