

Lecture 1: Amortized Analysis

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Overview

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 - Why amortized analysis?
 - Types of amortized analyses
- Examples of Data Structures Using Amortized Analysis
 - Aggregate Analysis
 - Accounting Method
 - Potential Method
- Acknowledgements

Why Amortized Analysis?

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Worst or average-case complexity of data structures

Data Structure	search	insertion	deletion
Doubly-Linked List	$O(n)$	$O(1)$	$O(n)$
Ordered Array	$O(\log n)$	$O(n)$	$O(n)$
Hash Tables ^a	$O(1)$	$O(1)$	$O(1)$
Balanced Binary Search Trees ^b	$O(\log n)$	$O(\log n)$	$O(\log n)$

^aAverage-case, although worst-case search time is $\Theta(n)$

^bAlso average-case. Worst-case complexity is $O(\text{height})$ of the tree, which can be $\Theta(n)$.

Why Amortized Analysis?

In **amortized analysis**, one averages the *total time* required to perform a sequence of data-structure operations over *all operations performed*.

Upshot of amortized analysis: worst-case cost *per query* may be high for one particular query, so long as overall average cost per query is small in the end!

Remark

Amortized analysis is a *worst-case* analysis. That is, it measures the average performance of each operation in the worst case.

Types of amortized analyses

Three common types of amortized analyses:

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- 2 **Accounting Method:** assign certain *charge* to each operation (independent of the actual cost of the operation). If operation is cheaper than the charge, then build up credit to use later.
- 3 **Potential Method:** one comes up with *potential energy* of a data structure, which maps each state of entire data-structure to a real number (its “potential”). Differs from accounting method because we assign credit to the data structure as a whole, instead of assigning credit to each operation.

One simple problem - several analyses

- **Input:** A binary counter C initially set to zero
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- Notice that the **worst-case** time **per operation** is $\log(n)$. So an upper bound is $O(n \log n)$.

$$2^{k+1} > n > 2^k \quad k = \log n$$

$$2^k - 1 = \underbrace{01111 \dots 1}_{k \text{ bits}}$$

$$2^k = 1000 \dots 0$$

2	→	3
10		11

k bit flip

k bit flips

100...0	1
10...0	1

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- Notice that the *worst-case* time *per operation* is $\log(n)$. So an upper bound is $O(n \log n)$.
- But overall, we see that the *most significant bits* get updated *very infrequently*.
- Is the above analysis tight?

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- How many times will we “flip” the k^{th} bit?

$$s = \lfloor \log n \rfloor$$

$0 \ 1 \ \dots \ 1$
↑
 k
 $n/2^k$ times

need 2^k increments
to change k^{th}
bit

(very infrequently!)

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- How many times will we “flip” the k^{th} bit?
- Putting it all together, we get:

$$\# \text{ bit flips} = \sum_{k=0}^{\lceil \log n \rceil} \underbrace{\lfloor n/2^k \rfloor}_{\substack{\text{\# times we flipped} \\ \text{\# times we flipped } k^{\text{th}} \text{ bit}}} < \sum_{k \geq 0} n/2^k = 2n$$

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- In the accounting method, at each step of the algorithm, we assign *charges* γ_i to each operation such that

$$\sum_{i=1}^{\ell} \gamma_i \geq \sum_{i=1}^{\ell} c_i$$

for any $\ell \geq 1$

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- That is, the *total charged* up to step ℓ is greater than or equal to the *actual cost* of all operations up to that point
- In other words, we charge certain operations *before they happen*
- If we manage to do the above, then

$$\text{Total cost} \leq \text{Total charged}$$

One simple problem - accounting method

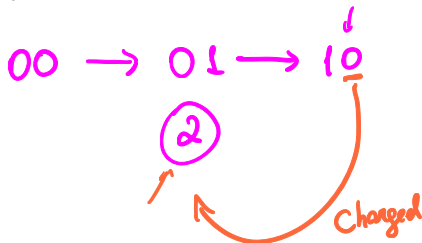
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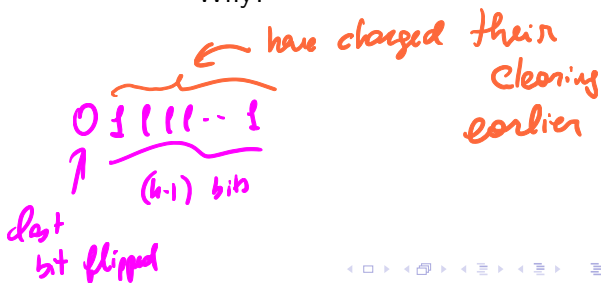
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- So, instead of *paying* for k bit flips in this increment, we *charge* at most 2:

- one for setting a bit to 1.
- and the other is the charge to “clear this bit”

↳ happen in the future

actual cost
clearing charge

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- Total cost \leq Total Charged = $2 \times n$ ← # ops.
↳ charge per op

Example of the accounting method

$$n = 5 \quad \sigma \quad n = 9$$

Formal Analysis of the accounting method

charge to op i : $\sigma_i = 2$

1 for flipping bit

1 for clearing of this
bit later

previous slide proved that "charging scheme" is valid

$$\sum_{i=1}^e \sigma_i \geq \sum_{i=1}^e c_i$$

$$\sum_{i=1}^n c_i \leq \sum_{i=1}^n \sigma_i = \sum_{i=1}^n 2 = 2n.$$

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$$\gamma_i = \underbrace{c_i}_{\text{actual cost}} + \underbrace{\Phi_i - \Phi_{i-1}}_{\text{change in potential}}$$

- That is, total amortized cost is the *actual cost* of the operation plus the *change in potential*

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- That is, total amortized cost is the *actual cost* of the operation plus the *change in potential* $(\cancel{\Phi_1 - \Phi_0}) + (\cancel{\Phi_2 - \Phi_1}) + (\cancel{\Phi_3 - \Phi_2})$
- We have:

$$\sum_{i=1}^n \gamma_i = \sum_{i=1}^n (c_i + \Phi_i - \Phi_{i-1}) = \boxed{\Phi_n - \Phi_0} + \sum_{i=1}^n c_i$$

total amortized cost (pointing to the left sum)

sum telescopes (pointing to the $\Phi_i - \Phi_{i-1}$ term)

change in potential (pointing to the boxed $\Phi_n - \Phi_0$ term)

actual cost (pointing to the right sum)

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- That is, total amortized cost is the *actual cost* of the operation plus the *change in potential*
- We have:

$$\sum_{i=1}^n \gamma_i = \sum_{i=1}^n (c_i + \Phi_i - \Phi_{i-1}) = \underbrace{\Phi_n - \Phi_0}_{\substack{\geq -10 \\ \geq 0}} + \sum_{i=1}^n c_i \quad \geq \sum_{i=1}^n c_i$$

- So if $\Phi_k - \Phi_0 \geq 0$ for all $k \geq 0$ (*valid potential function*) the total amortized cost is an *upper bound* on total cost.

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data structure

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- Potential:

$\Phi_i =$ number of bits with value 1 at step i

$$\phi_0 = 0$$

$$\phi_k \geq 1 \quad k \neq 0 \quad (\text{because } k \text{ has at least } 1 \text{ bit set to } 1)$$

\therefore potential is valid

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total # bits that we flipped

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 - $\Phi_i - \Phi_{i-1} = (\# \text{ bits } 0 \rightarrow 1) - (\# \text{ bits } 1 \rightarrow 0)$

*cost
potential*

*increases
pot.*

*decreases
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*cost
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$$\gamma_i = c_i + \Phi_i - \Phi_{i-1} = 2 \times (\# \text{ bits } 0 \rightarrow 1) = 2 \times 1 = 2$$

- Since each increment *only changes 1 bit from 0 to 1* each amortized cost is 2.

011...1 \rightarrow 1000...0

Example of the potential method

Discussion of the potential method

$$\left(\sum c_i\right) + \underbrace{\Phi_n - \Phi_0}_{\geq 0} = \sum_{i=1}^n \delta_i = \sum_{i=1}^n 2 = 2n$$

∴

$$\sum c_i = \text{Total cost}$$

Acknowledgements

- Lecture largely based on Jeff Erickson's notes (with exercises!)
<http://jeffe.cs.illinois.edu/teaching/algorithms/notes/09-amortize.pdf>
- More exercises and another example using all methods can also be found at the [CLRS] book, chapter 17. (see useful resources page)