

# Lecture 23: Zero-Knowledge Proofs

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December 2, 2020

# Overview

- Why Zero Knowledge?
- Zero-Knowledge Proofs
- Conclusion
- Acknowledgements

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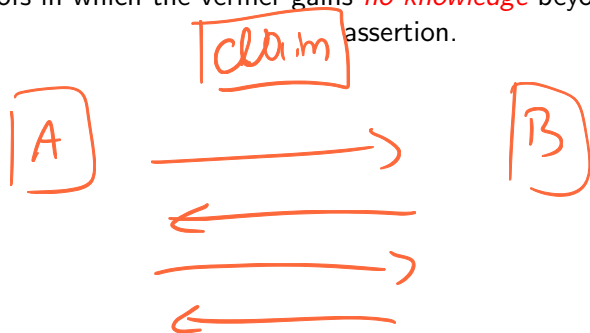
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  - But then Bob has access to her entire database!
  - Can Alice convince Bob that she gave right file without giving any more *knowledge* beyond that she gave right file?

# Zero-Knowledge Proofs

Proofs in which the verifier gains *no knowledge* beyond the validity of the assertion.



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- In both cases Alice conveyed *information!*

*did not*

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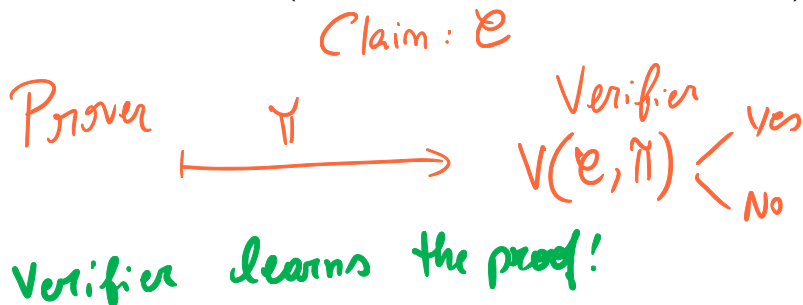
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- One-way communication (or, in other words, very little interaction!)
- Verifier *does not trust* prover. Otherwise no need to verify proof!

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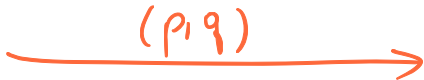
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Checking validity of proof (*deterministic, polynomial time algorithm*)

*$N$  is product two primes*

Prover



Verifier

$V(p, q)$ :

- ✓ 1) checks  $p, q$  prime
  - ✓ 2) is  $pq = N$
- if both yes then return 1

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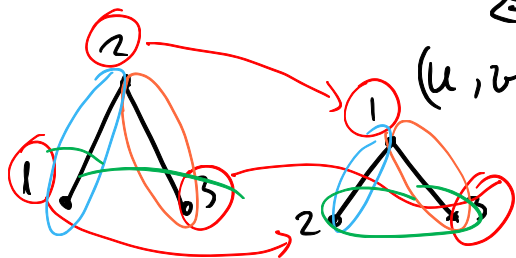
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$$G_0(V, E_0) \sim G_1(V, E_1)$$

iff there is permutation  $\rho$  of vertices  
of  $G_0$  s.t.  $(\rho(u), \rho(v)) \in E_1$

$\Leftrightarrow$

$$(u, v) \in E_0$$



$$\rho = (1\ 2)(3)$$

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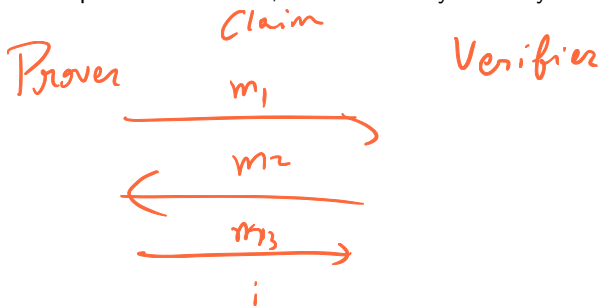
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- In this setting, verifier *learns the isomorphism* (i.e., the proof)!

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  - Make proofs *interactive*, instead of only one-way
  - Verifier is allowed *private randomness*
- In the end, we will see a (zero-knowledge) proof for graph isomorphism as follows:

Alice: I will not give you an isomorphism, but I will prove that I could give you one, if I wanted to.

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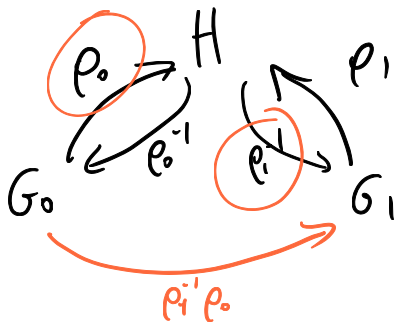
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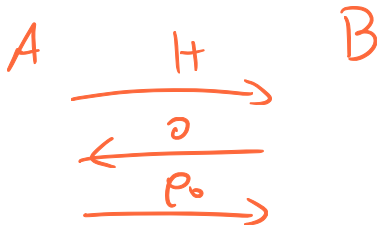


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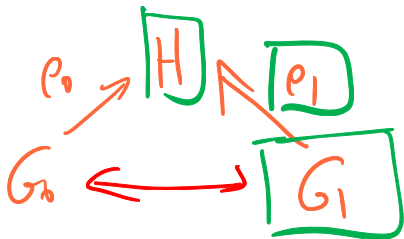
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  - Can amplify probability of catching bad proof by repeating protocol above!

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    - It can give isomorphism  $\rho_1$  from  $G_1$  to  $H$
  - *Above possible iff  $G_0$  and  $G_1$  isomorphic!*
  - Verifier picks random bit  $b \in \{0, 1\}$
  - Prover gives isomorphism  $\rho_b$
  - Verifier checks that  $\rho_b(H) = G_b$
- Note that verifier will not learn isomorphism between  $G_0$  and  $G_1$ !
- Note that:
  - Claim is *true*  $\Rightarrow$  prover can always give isomorphism!
  - Claim is *false*  $\Rightarrow$  can catch bad proof with probability = 1/2
  - Can amplify probability of catching bad proof by repeating protocol above!
- How can we model the fact that verifier does not gain knowledge?!

*Simulation!*

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- Simulation  $\Rightarrow V$  gained no new information!

## Perfect Zero Knowledge Proof

Note that we usually talked about not trusting provers so far, but for Zero-Knowledge, we will *not trust verifiers* (as they may try to obtain information about the proof!)

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## Definition (Perfect Zero Knowledge)

A prover  $P$  is *perfect zero-knowledge* for language  $L$  if for every polynomial time, randomized verifier  $V^*$ , there is a randomized algorithm  $M^*$  such that for every  $x \in L$  the following random variables are identically distributed:

- $\langle P, V^* \rangle(x)$ , that is, output of interaction between prover  $P$  and verifier  $V^*$  on input  $x$
- $M^*(x)$ , that is, output of algorithm  $M^*$  (simulation) on input  $x$

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- The above captures the idea that  $V^*$  is not gaining any extra computational power by interacting with  $P$ , since same output could have been generated by  $M^*$

## Perfect Zero Knowledge Proof<sup>2</sup>

- Previous definition is a bit too strict to be useful, so we relax it.<sup>1</sup>
- We will allow simulator to fail with small probability (denoted by outputting  $\perp$ )

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<sup>1</sup>Very common phenomenon in crypto, that statistical indistinguishability too strict.

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- 1 With probability  $\leq 1/2$ ,  $M^*(x) = \perp$
- 2 Conditioned on  $M^*(x) \neq \perp$ , the following variables are identically distributed:
  - $\langle P, V^* \rangle(x)$ , that is, output of interaction between prover  $P$  and verifier  $V^*$  on input  $x$
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- Note that whenever we don't fail, we output same distribution as the original protocol!



## Conclusion

- We saw today how the power of interaction can be used to verify validity of “proofs” without conveying ~~information~~ *knowledge* about it

# Conclusion

- We saw today how the power of interaction can be used to verify validity of “proofs” without conveying information about it
- Has applications in
  - Modern cryptography
  - Credit Cards
  - Passwords
  - Complexity Theory (can use zero-knowledge to construct complexity classes)
  - Used in cryptocurrencies (validate transactions without giving details about transactions)

# Acknowledgement

- Lecture based largely on:
  - Oded Goldreich's Foundations of Cryptography book, Chapter 6
  - Berkeley & MIT's 6.875 Lecture 14  
<https://inst.eecs.berkeley.edu/~cs276/fa20/slides/lec14.pdf>