

# Lecture 16: Semidefinite Programming and Duality Theorems

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# Overview

- Part I
  - Why Semidefinite Programming?
  - Convex Algebraic Geometry
- Part II
  - Duality Theory
  - Application: Control Theory
- Conclusion
- Acknowledgements

# Mathematical Programming

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①  $A_1, \dots, A_n, B \in S^m$  are  $m \times m$  symmetric matrices

② Constraints:

$$x_1 \cdot A_1 + \dots + x_n \cdot A_n \succeq B$$

③ Minimize linear function  $c^T x$

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$$A_{ij} = A_{ji} \quad \forall i, j \in [m]$$

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  - 4 and more...

$$\chi_1 A_1 + \dots + \chi_n A_n \preceq B$$

$$A(\chi_1, \dots, \chi_n) = \chi_1 A_1 + \dots + \chi_n A_n - B \text{ is PSD} \Leftrightarrow$$

$$\frac{\lambda_1(A(\bar{x}))}{g_1(\bar{x})}, \dots, \frac{\lambda_m(A(\bar{x}))}{g_m(\bar{x})} \geq 0$$

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Where we use  $C \succeq D$  to denote that  $C - D \succeq 0$  (i.e.,  $C - D$  is PSD).

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$$\begin{aligned} &\text{minimize} && a^T x \\ &\text{subject to} && \boxed{Cx \geq b} \\ &&& x \in \mathbb{R}^n \end{aligned}$$

Semidefinite Programming

$$\begin{aligned} &\text{minimize} && c^T x \\ &\text{subject to} && x_1 \cdot \underline{A_1} + \dots + x_n \cdot \underline{A_n} \succeq \underline{B} \\ &&& x \in \mathbb{R}^n \end{aligned}$$

Set  $A_i$ 's to be diagonal matrices, and  $B = \text{diag}(b_1, \dots, b_m)$

$$\sum_{i=1}^n \underbrace{C_{ki}}_{k_i} x_i \geq \underline{b_k}$$

$$\boxed{(A_i)_{kk}} = \boxed{C_{ki}}$$

$k^{\text{th}}$  diagonal entry

$$x_1 \begin{pmatrix} C_{11} & & & 0 \\ & C_{21} & & \\ 0 & & \dots & \\ & & & C_{m1} \end{pmatrix} + \dots + x_n \begin{pmatrix} C_{1n} & & & 0 \\ & C_{2n} & & \\ 0 & & \dots & \\ & & & C_{mn} \end{pmatrix} \succeq \underline{B} = \begin{pmatrix} b_1 & & & 0 \\ & \dots & & \\ 0 & & \dots & \\ & & & b_m \end{pmatrix}$$

$$\Leftrightarrow \sum_{i=1}^n C_{ki} x_i \geq b_k$$

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- Linear Programs appear everywhere in life: many problems of interest (resource allocation problems) can be modelled as linear program!

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- Semidefinite Programming is no different!
  - equilibrium analysis of dynamics and control (flight controls, robotics, etc.)
  - robust optimization
  - statistics and ML
  - continuous games
  - software verification
  - filter design
  - quantum computation and information
  - automated theorem proving
  - packing problems
  - many more

TODAY

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- See more here

<https://windowsontheory.org/2016/08/27/>

proofs-beliefs-and-algorithms-through-the-lens-of-sum-of-squares/



## Important Questions

$$\begin{array}{ll} \text{minimize} & c^T x \\ \text{subject to} & x_1 \cdot A_1 + \cdots + x_n \cdot A_n \succeq B \\ & x \in \mathbb{R}^n \end{array}$$

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  - Do the solutions have *small bit complexity*?

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  - Do the solutions have *small bit complexity*?
- 4 How do we design *efficient algorithms* that find *optimal solutions* to Semidefinite Programs?

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## Definition (Linear Matrix Inequalities)

A linear matrix inequality is an inequality of the form:

$$A_0 + \sum_{i=1}^n A_i x_i \succeq 0,$$

where  $A_0, \dots, A_n$  are *symmetric matrices*.



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## Definition (Spectrahedron)

A spectrahedron is a set defined by finitely many LMIs. In other words, it can be defined as:

$$S = \left\{ \underline{x \in \mathbb{R}^n} \mid \boxed{\sum_{i=1}^n A_i x_i \succeq B}, A_i, B \in \mathcal{S}^m \right\}$$

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To understand SDPs, we need to understand their *feasible regions*, which are called *spectrahedra* and described as *Linear Matrix Inequalities* (LMIs).

If  $S$  defined by  $\sum_{i=1}^n A_i x_i \preceq B_1$  and  $\sum_{i=1}^n C_i x_i \preceq B_2$  then  $S$  defined by  $\sum_{i=1}^n x_i \begin{pmatrix} A_i & 0 \\ 0 & C_i \end{pmatrix} \preceq \begin{pmatrix} B_1 & 0 \\ 0 & B_2 \end{pmatrix}$ .

*2x2 block*

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## Spectrahedra

$$A, B \succeq 0 \quad z^T(A+B)z = \underbrace{z^T A z}_{\geq 0} + \underbrace{z^T B z}_{\geq 0} \geq 0$$

To understand SDPs, we need to understand their *feasible regions*, which are called *spectrahedra* and described as *Linear Matrix Inequalities* (LMIs).

Spectrahedra are convex:  $z = \alpha x + (1-\alpha)y$

$x, y \in S$  then  $\alpha \in [0, 1]$  we have

$$\sum_{i=1}^n A_i (\alpha x_i + (1-\alpha)y_i) = \alpha \sum_{i=1}^n A_i x_i + (1-\alpha) \sum_{i=1}^n A_i y_i \succeq \alpha B + (1-\alpha)B = B \quad \therefore \alpha x + (1-\alpha)y \in S.$$

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## Example of Spectrahedron

Polyhedron:

$$P = \{ x \in \mathbb{R}^n \mid Ax \geq b \} \quad \text{LP}$$

$$\sum_{i=1}^n A_{ki} x_i \geq b_k \quad k^{\text{th}} \text{ constraint}$$

$$\sum_{i=1}^n x_i \begin{pmatrix} A_{1i} & & \\ & \ddots & \\ & & A_{mi} \end{pmatrix} \succeq \begin{pmatrix} b_1 & & \\ & \ddots & \\ & & b_m \end{pmatrix}$$

**LMI** **SDP**

# Example of Spectrahedron

Circle:

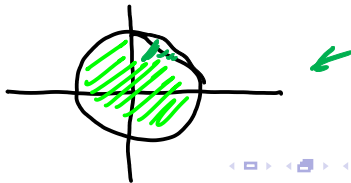
$$\mathcal{C} = \left\{ (x, y) \in \mathbb{R}^2 \mid x^2 + y^2 \leq 1 \right\}$$

$$\mathcal{C} = \left\{ (x, y) \in \mathbb{R}^2 \mid \underbrace{\begin{pmatrix} 1+x & y \\ y & 1-x \end{pmatrix}}_z \succeq 0 \right\} \quad \text{PSD}$$

$$\begin{cases} 1+x \succeq 0 \\ 1-x \succeq 0 \end{cases}$$

$$\underbrace{\det(z) \succeq 0}_{(1+x)(1-x) - y^2} \Rightarrow \begin{cases} -1 \leq x \leq 1 \\ 1 - x^2 - y^2 \succeq 0 \end{cases}$$

$$\Rightarrow \begin{cases} -1 \leq x \leq 1 \\ x^2 + y^2 \leq 1 \end{cases}$$



## Example of Spectrahedron

Hyperbola:



$$\mathcal{H} = \left\{ (x, y) \in \mathbb{R}^2 \mid \begin{array}{l} x, y \geq 0 \\ xy \geq 1 \end{array} \right\}$$

$$\mathcal{H} = \left\{ (x, y) \in \mathbb{R}^2 \mid \begin{array}{|c|} \hline \begin{pmatrix} x & 1 \\ 1 & y \end{pmatrix} \succeq 0 \\ \hline \end{array} \right\}$$

$$\left. \begin{array}{l} x \geq 0 \\ y \geq 0 \\ \det \begin{pmatrix} x & 1 \\ 1 & y \end{pmatrix} \geq 0 \\ xy - 1 \end{array} \right\} \Rightarrow \begin{array}{l} x, y \geq 0 \\ xy \geq 1 \end{array}$$

# Example of Spectrahedron

$$\underline{x+1 \geq 0}$$

Elliptic curve: (oval part)

$$\underline{\mathcal{E}} = \{ (x,y) \in \mathbb{R}^2 \mid$$

$$\underline{A(x,y)} = \begin{bmatrix} x+1 & 0 & y \\ 0 & 2 & -x-1 \\ y & -x-1 & 2 \end{bmatrix} \succeq 0 \}$$



To see that green region corresponds to  $\mathcal{E}$  need to show that oval corresponds to being in  $\mathcal{E}$ .

$$0 = \underline{-2y^2 - x^3 - 3x^2 + x + 3}$$

$$\det(A(x,y))$$

$$(t-\lambda_1)(t-\lambda_2)(t-\lambda_3) = t^3 - (\lambda_1+\lambda_2+\lambda_3)t^2 + \dots$$

$A(x,y) \succeq 0$  iff  $\det(tI - A(x,y))$  has only  $\geq 0$  roots

$$\det(tI - A(x,y)) = t^3 - (x+5)t^2 + (-x^2+2x-y^2+7)t - \det(A(x,y))$$

$$\geq 0 \text{ roots} \iff \underline{x+5 \geq 0}, \underline{-x^2+2x-y^2+7 \geq 0}, \underline{\det(A(x,y)) \geq 0}$$

extra inequalities isolate component

## Projected Spectrahedron

For both LPs and SDPs, it is enough to obtain a *linear projection of spectrahedron* (or polyhedron, if in LP).

LP projections of polyhedra  
are polyhedra



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### Definition (Projected Spectrahedron)

A set  $S \in \mathbb{R}^n$  is a *projected spectrahedron* if it has the form:

$$S = \left\{ \underline{x} \in \mathbb{R}^n \mid \exists \underline{y} \in \mathbb{R}^t \text{ s.t. } \left[ \sum_{i=1}^n \underline{A}_i x_i + \sum_{j=1}^t \underline{B}_j y_j \succeq C, \quad A_i, B_j, C \in \mathcal{S}^m \right] \right\}$$

S projection of :

$$T := \left\{ \underline{(x, y)} \in \mathbb{R}^{n+t} \mid \left[ \sum_i A_i x_i + \sum_j B_j y_j \succeq C \right] \right\}$$

S projection of T to first n coordinates

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minimize  $c^T x$   
s.t.  $x \in S$

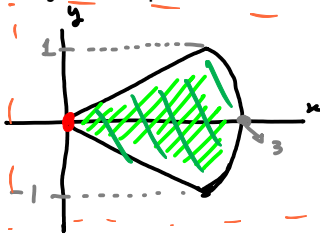
$$c^T x = \underbrace{(c^T, 0)}_{\hat{c}} \begin{pmatrix} x \\ y \end{pmatrix}$$

minimize  $c^T x$   
s.t.  $(x, y) \in T$

SDP

# Example of ~~Spectrahedron~~ Projection of Spectrahedron

Projection quadratic cone intersected with halfspace:



$$S = \{ (x, y) \in \mathbb{R}^2 \mid \exists z \in \mathbb{R} \text{ s.t.}$$

$$A \begin{pmatrix} |z+y & 2z-x \\ 2z-x & |z-y \end{pmatrix} \succeq 0, z \leq 1 \}$$

In  $\mathbb{R}^3$ ,  $(x, y, z)$  would be given by  $\det(A) \geq 0$

$z \leq 1$  intersect with cone  $z^2 \geq y^2 + (z-x)^2$

and equations  $z+y \geq 0$ ,  $z-y \geq 0$  ( $\therefore z \geq 0$ )

(convince yourself that we will also have  $x \geq 0$ )

**Remark:** unlike polyhedral case, projection of spectrahedra **MAY NOT** be spectrahedra (this is an example)

## How do we test membership in the Spectrahedron?

- To be able to optimize, we must be able to test whether a given point  $x \in \mathbb{R}^n$  is inside our spectrahedron

$$S = \left\{ x \in \mathbb{R}^n \mid \sum_{i=1}^n A_i x_i \succeq B, \quad A_i, B \in \mathcal{S}^m \right\}.$$

$x \in S$  ?

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- So, how do we efficiently check if  $Z \succeq 0$ ?
- Symmetric Gaussian Elimination!
- We will use following characterizations of PSDness of symmetric  $A \in \mathcal{S}^m$

$d_i \geq 0$

$$A = \begin{pmatrix} 1 & & 0 \\ x & 1 & \\ & \vdots & \ddots \\ 0 & & & 1 \end{pmatrix} \begin{pmatrix} d_1 \\ \vdots \\ d_n \end{pmatrix}$$

$\begin{pmatrix} 1 & x \\ 0 & y \end{pmatrix}$

- all eigenvalues of  $A$  are *non-negative*
- $A = LDL^T$  for some  $L$  lower triangular and unit diagonal,  $D$  diagonal and non-negative
- $z^T A z \geq 0$  for any  $z \in \mathbb{R}^m$
- Any principal minor of  $A$  has non-negative determinant



## How do we test membership in the Spectrahedron?

- **Input:** symmetric matrix  $A \in \mathcal{S}^m$
- **Output:** YES if  $A \succeq 0$ , NO otherwise (and output  $z \in \mathbb{R}^m$  such that  $z^T A z < 0$ )

Clear out first column of  $A$  by left multiplication (row operations)

$$L_1 A = \underbrace{\begin{pmatrix} 1 & & & 0 \\ * & 1 & & \\ \vdots & & \ddots & \\ * & & & 1 \end{pmatrix}}_{L_1} \underbrace{\begin{pmatrix} * & * & \dots & * \\ * & * & & * \\ \vdots & & \ddots & \\ * & & & * \end{pmatrix}}_A = \underbrace{\begin{pmatrix} * & * & & * \\ 0 & * & & \\ \vdots & & \ddots & \\ 0 & * & & * \end{pmatrix}}_{L_1 A}$$

*Note: In the diagram, the first column of the second matrix is circled in red, and the first row is boxed in red. An arrow points to the first row of the second matrix. The first column of the third matrix is circled in green.*

$A$  symmetric  $\Rightarrow \boxed{L_1 A L_1^T} = \begin{pmatrix} * & 0 & \dots & 0 \\ 0 & * & & * \\ \vdots & & \ddots & \\ 0 & * & \dots & * \end{pmatrix}$

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- **Output:** YES if  $A \succeq 0$ , NO otherwise (and output  $z \in \mathbb{R}^m$  such that  $z^T A z < 0$ )

Similarly, clear out second row  
and column

$$L_2 L_1 A L_1^T L_2^T = \begin{pmatrix} * & & 0 \\ 0 & \boxed{*} & \\ & & \end{pmatrix}$$

and so on...

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Our algorithm ends when

$$\underbrace{L_m L_{m-1} \dots L_2 L_1}_L A \underbrace{L_1^T L_2^T \dots L_m^T}_{L^T} = \underbrace{\begin{pmatrix} * & & 0 \\ 0 & * & \\ & \vdots & \\ & & * \end{pmatrix}}_D \text{ diagonal}$$

$$L A L^T = D$$

Product of  $L_i$ 's still same shape  $\begin{pmatrix} 1 & & 0 \\ & \ddots & \\ & & * \\ & & & 1 \end{pmatrix}$ .

or, our algorithm halts if the following happen:

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If at any point we have  $LAL^T = \begin{pmatrix} * & * & 0 \\ * & -a & * \\ 0 & * & * \end{pmatrix}$

with  $a > 0$  then return NO  
and  $z = L^T e_i$

$$z^T A z = e_i^T (LAL^T) e_i = -a < 0.$$

If at any point we have  $LAL^T = \begin{pmatrix} * & 0 & * \\ 0 & b & * \\ * & * & * \end{pmatrix}$

with  $b \neq 0$  then return NO

Practice problem: what is  $z$  here?

## How do we test membership in the Spectrahedron?

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If our Symmetric Gaussian Elimination runs until the end, we have that

$LA L^T = D$  with  $D_{ii} \geq 0 \quad \forall i \in [m]$   
all other entries zero  $\therefore D \succeq 0 \Rightarrow A \succeq 0$ .

- Our algorithm runs in time strongly polynomial.

# iterations depends on combinatorial size of problem

- Part I
  - Why Semidefinite Programming?
  - Convex Algebraic Geometry
  
- Part II
  - Duality Theory
  - Application: Control Theory
  
- Conclusion
  
- Acknowledgements

# Working with Symmetric Matrices

## Definition (Frobenius Inner Product)

$A, B \in \mathcal{S}^m$ , define the *Frobenius inner product* as

$$\langle A, B \rangle := \text{tr}[AB] = \sum_{i,j} A_{ij}B_{ij}$$

- This is the “usual inner product” if you think of the matrices as vectors
- Thus, have the norm

$$\|A\|_{\mathbf{F}} = \sqrt{\langle A, A \rangle} = \sqrt{\sum_{i,j} A_{ij}^2}$$

- With this norm, can talk about the *polar dual* to a given spectrahedron  $S \subseteq \mathcal{S}^m$ :

$$S^\circ = \{Y \in \mathcal{S}^m \mid \langle Y, X \rangle \leq 1, \forall X \in S\}$$

## Standard Primal Form

Just like in Linear Programming, we can represent SDPs in standard form:

$$\begin{array}{ll} \text{minimize} & \langle C, X \rangle \\ \text{subject to} & \langle A_i, X \rangle = b_i \end{array}$$

$$X \succeq 0$$

variable constraints

Where now:



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Where now:

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$e^T x = \langle c, x \rangle$   
 $Ax = b$   
 $x \succeq 0$

Where now:

- the variables are encoded in a positive semidefinite matrix  $X$ ,
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- How is that an LMI though?

## Standard Primal Form

$$\begin{aligned} & \text{minimize} && \langle C, X \rangle \\ & \text{subject to} && \langle A_i, X \rangle = b_i \\ & && X \succeq 0 \end{aligned}$$

$$\langle A_i, X \rangle = b_i \quad \sum_{k,l} (A_i)_{kl} x_{kl} = b_i \Rightarrow$$

$$\sum_{k,l} x_{kl} \begin{pmatrix} (A_1)_{kl} & \dots & \\ & & (A_t)_{kl} \end{pmatrix} = \begin{pmatrix} b_1 & \dots & \\ & & b_t \end{pmatrix}$$

$$X \succeq 0$$

are the two LMIs defining our set.

# Example

## Primal Program

$$A_1 = \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix}$$

$$b_1 = 1$$

$$C = \begin{pmatrix} 2 & 1 \\ 1 & 0 \end{pmatrix}$$

$$\text{value: } \boxed{1 - \sqrt{2}}$$

$$\text{OPT} = \begin{bmatrix} \frac{2 - \sqrt{2}}{4} & -\frac{1}{2\sqrt{2}} \\ -\frac{1}{2\sqrt{2}} & \frac{2 + \sqrt{2}}{4} \end{bmatrix}$$

NOT Rational

minimize  $2x_{11} + 2x_{12}$   
 subject to  $x_{11} + x_{22} = 1$

$$\begin{pmatrix} x_{11} & x_{12} \\ x_{12} & x_{22} \end{pmatrix} \succeq 0$$

Constraints satisfied

iff  $x_{11} x_{22} \geq x_{12}^2$   $x_{11} \geq 0$   
 $x_{22} \geq 0$

$\Leftrightarrow$

$$x_{11}(1 - x_{11}) \geq x_{12}^2$$

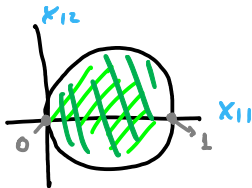
$\Leftrightarrow$

$$1 - 1 + 4x_{11} - 4x_{11}^2 \geq 4x_{12}^2$$

$\Leftrightarrow$

$$\boxed{1 \geq (2x_{12})^2 + (2x_{11} - 1)^2}$$

Feasible set: cloud disk



# Semidefinite Programming Duality

Consider our SDP:

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$$\sum_{i=1}^t y_i \cdot \langle A_i, X \rangle = \sum_{i=1}^t y_i \cdot b_i \Rightarrow \left\langle \sum_{i=1}^t y_i A_i, X \right\rangle = y^T b$$

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Consider our SDP:

$$\begin{array}{ll} A \preceq B \Leftrightarrow \langle A, X \rangle & \text{minimize } \langle C, X \rangle \\ \leq \langle B, X \rangle & \text{subject to } \langle A_i, X \rangle = b_i \\ & X \succeq 0 \end{array}$$

- If we look at what happens when we multiply  $i^{\text{th}}$  equality by a variable  $y_i$ :

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- Thus, if  $\sum_{i=1}^t y_i A_i \preceq C$ , then we have:

$$y^T b = \left\langle \sum_{i=1}^t y_i A_i, X \right\rangle \leq \langle C, X \rangle$$

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*lower bound* *value primal*


$$y^T b = \left\langle \sum_{i=1}^t y_i A_i, X \right\rangle \leq \langle C, X \rangle$$

- $y^T b$  is a *lower bound* on the solution to our SDP!

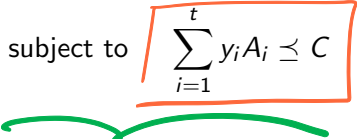
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*Dual SDP*

$$\begin{aligned} & \text{maximize} && y^T b \text{ lower bound} \\ & \text{subject to} && \sum_{i=1}^t y_i A_i \preceq C \end{aligned}$$


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- Thus, the optimal (maximum) value of *dual LP* lower bounds the optimal (minimum) value of the *Primal LP*!

## Theorem (Weak Duality)

Let  $X$  be a feasible solution of the primal SDP and  $y$  be a feasible solution of the dual SDP. Then

$$y^T b \leq \langle C, X \rangle.$$

## Remarks on Duality

### *Primal SDP*

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### Theorem (Complementary Slackness)

Let  $X$  be a feasible solution of the primal SDP and  $y$  be a feasible solution of the dual SDP. If  $(X, y)$  satisfy the **complementary slackness** condition

$$\left( C - \sum_{i=1}^t y_i A_i \right) X = 0$$

Then  $(X, y)$  are primal and dual optimum solutions of the SDP problem.

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Complementary slackness gives us **sufficient** conditions to check optimality of our solutions.

# Strong Duality

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Slater conditions

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## Theorem (Strong Duality under Slater Conditions)

If primal SDP and dual SDP are both *strictly feasible*, then

$$\max \text{dual} = \min \text{of primal.}$$



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  - Why Semidefinite Programming?
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# Stability of Linear Systems


Setup:

- Linear difference equation

$$x(t + 1) = Ax(t), \quad x(0) = x_0$$

- Discrete-time dynamical system.<sup>1</sup>

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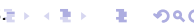
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- System is stable iff  $|\lambda_i(A)| < 1$

---

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# Stability of Linear Systems

SDP viewpoint:

- Lyapunov functions (generalize *energy* in systems). Functions on  $x(t)$  decrease monotonically on trajectories of the system.



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- To make these monotonically decreasing, we need:

$$V(x(t+1)) \leq V(x(t)) \Leftrightarrow x(t+1)^T P x(t+1) - x(t)^T P x(t) \leq 0$$

for any  $x(t) \rightarrow$

$$\Leftrightarrow x(t)^T A^T P A x(t) - x(t)^T P x(t) \leq 0$$
$$\Leftrightarrow A^T P A - P \leq 0 \quad \leftarrow \text{LMI}$$

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use SDP to find P!

$$\Leftrightarrow x(t)^T A^T P A x(t) - x(t)^T P x(t) \leq 0$$

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## Theorem

Given matrix  $A \in \mathbb{R}^{m \times m}$ , the following conditions are equivalent:

- 1 All eigenvalues of  $A$  are inside unit circle, i.e.  $|\lambda_i(A)| < 1$
- 2 There is  $P \in S^m$  such that

$$P \succ 0,$$

$$A^T P A - P \prec 0$$

LMI on P

## Where is the control?

Setup:

- Linear difference equation, with *control input*

$$x(t+1) = \underline{A}x(t) + \boxed{Bu(t)} \quad x(0) = x_0$$

where  $A \in \mathbb{R}^{m \times m}$ ,  $B \in \mathbb{R}^{m \times k}$

$$u(t) \in \mathbb{R}^k$$

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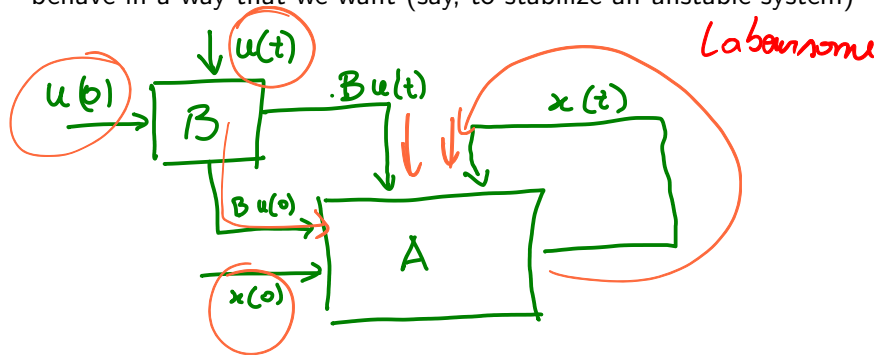
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- If we properly choose control input  $u(t)$  we can make our system  $x(t)$  behave in a way that we want (say, to stabilize an unstable system)



## Where is the control?

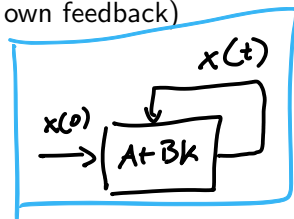
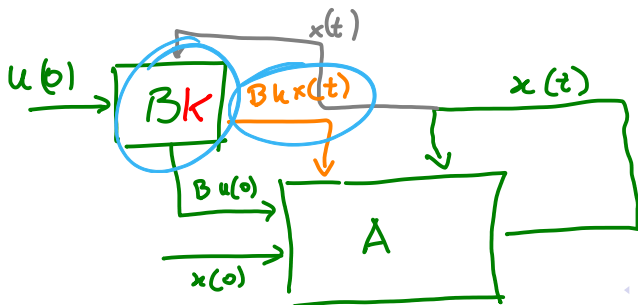
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$$x(t+1) = Ax(t) + Bu(t), \quad x(0) = x_0$$

where  $A \in \mathbb{R}^{m \times m}$ ,  $B \in \mathbb{R}^{m \times k}$

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not LMI!

variables  
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 $B, k$

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- Wait, this ain't no SDP! But we can make it into SDP with some matrix manipulations.

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  - many more!
- Check out connections to Sum of Squares and a **bold** attempt<sup>2</sup> to have one algorithm to solve all problems! (i.e., one algorithm to rule them all)

<https://windowsontheory.org/2016/08/27/>

[proofs-beliefs-and-algorithms-through-the-lens-of-sum-of-squares/](#)

<sup>2</sup>pun intended



# Acknowledgement

- Lecture based largely on:
  - [Blekherman, Parrilo, Thomas 2012, Chapter 2]

Ryan O'Donnell lecture on SDPs

# References I



Blekherman, Grigoriy and Parrilo, Pablo and Thomas, Rekha (2012)

*Convex Algebraic Geometry*