

YOLO ALGORITHM

Lecture 13: Multiplicative Weights Update

Rafael Oliveira

University of Waterloo
Cheriton School of Computer Science

rafael.oliveira.teaching@gmail.com

October 28, 2020

Overview

- Multiplicative Weights Update
- Solving Linear Programs
- Conclusion
- Acknowledgements

Learning from Experts

Setup: investing your co-op money on stock markets (or gambling in sports matches).

Learning from Experts

Setup: investing your co-op money on stock markets (or gambling in sports matches).

- Objective: to get rich, but we don't know much about stock markets (or sports matches)

Learning from Experts

Setup: investing your co-op money on stock markets (or gambling in sports matches).

- Objective: to get rich, but we don't know much about stock markets (or sports matches)
- We have access to n experts (say from news programs, newspapers, social media, etc)

Learning from Experts

Setup: investing your co-op money on stock markets (or gambling in sports matches).

- Objective: to get rich, but we don't know much about stock markets (or sports matches)
- We have access to n experts (say from news programs, newspapers, social media, etc)
 - Each morning, before market opens, experts predict whether the price of a stock will go up or down

Learning from Experts

Setup: investing your co-op money on stock markets (or gambling in sports matches).

- Objective: to get rich, but we don't know much about stock markets (or sports matches)
- We have access to n experts (say from news programs, newspapers, social media, etc)
 - Each morning, before market opens, experts predict whether the price of a stock will go up or down
 - By the time market closes, we can check the outcome, who was right or wrong.

Learning from Experts

Setup: investing your co-op money on stock markets (or gambling in sports matches).

- Objective: to get rich, but we don't know much about stock markets (or sports matches)
- We have access to n experts (say from news programs, newspapers, social media, etc)
 - Each morning, before market opens, experts predict whether the price of a stock will go up or down
 - By the time market closes, we can check the outcome, who was right or wrong.
 - Experts who were right earn one dollar
 - Experts who were wrong lose one dollar

Learning from Experts

Setup: investing your co-op money on stock markets (or gambling in sports matches).

- Objective: to get rich, but we don't know much about stock markets (or sports matches)
- We have access to n experts (say from news programs, newspapers, social media, etc)
 - Each morning, before market opens, experts predict whether the price of a stock will go up or down
 - By the time market closes, we can check the outcome, who was right or wrong.
 - Experts who were right earn one dollar
 - Experts who were wrong lose one dollar
- Some expert did really well, and if we followed their advice we would have made a lot of money...

Learning from Experts

Setup: investing your co-op money on stock markets (or gambling in sports matches).

- Objective: to get rich, but we don't know much about stock markets (or sports matches)
- We have access to n experts (say from news programs, newspapers, social media, etc)
 - Each morning, before market opens, experts predict whether the price of a stock will go up or down
 - By the time market closes, we can check the outcome, who was right or wrong.
 - Experts who were right earn one dollar
 - Experts who were wrong lose one dollar
- Some expert did really well, and if we followed their advice we would have made a lot of money...
- Hindsight is 20/20 though. To make money, need to make a decision on what & how to trade every day.

Online algorithm \rightarrow !

Learning from Experts

Setup: investing your co-op money on stock markets (or gambling in sports matches).

- Objective: to get rich, but we don't know much about stock markets (or sports matches)
- We have access to n experts (say from news programs, newspapers, social media, etc)
 - Each morning, before market opens, experts predict whether the price of a stock will go up or down
 - By the time market closes, we can check the outcome, who was right or wrong.
 - Experts who were right earn one dollar
 - Experts who were wrong lose one dollar
- Some expert did really well, and if we followed their advice we would have made a lot of money...
- Hindsight is 20/20 though. To make money, need to make a decision on what & how to trade every day.
- Can we hope to do *as well as the best expert* in hindsight?

Other Applications

- Online Learning

Other Applications

- Online Learning
 - ① Experts are weak classifiers, want to choose hypothesis based on these experts

Other Applications

- Online Learning
 - 1 Experts are weak classifiers, want to choose hypothesis based on these experts
 - 2 Boosting (in learning theory)

Other Applications

- Online Learning
 - ① Experts are weak classifiers, want to choose hypothesis based on these experts
 - ② Boosting (in learning theory)
- Solving linear programs! (today)

Other Applications

- Online Learning
 - ① Experts are weak classifiers, want to choose hypothesis based on these experts
 - ② Boosting (in learning theory)
- Solving linear programs! (today)
- Game Theory (*where this algorithm first appeared - even though discovered independently*)

Other Applications

- Online Learning
 - ① Experts are weak classifiers, want to choose hypothesis based on these experts
 - ② Boosting (in learning theory)
- Solving linear programs! (today)
- Game Theory
- many more

Why this Benchmark?

Say we are trading for T days.

Why not want our algorithm to make as much money as a function of T
as we can?

Why this Benchmark?

Say we are trading for T days.

Why not want our algorithm to make as much money as a function of T
as we can?

- With the benchmark above, guessing correctly (in expectation) $T/2$ times is *trivial* (pick your trades at random)

Why this Benchmark?

Say we are trading for T days.

Why not want our algorithm to make as much money as a function of T as we can?

- With the benchmark above, guessing correctly (in expectation) $T/2$ times is *trivial* (pick your trades at random)
- It turns out, $T/2$ correct guesses (in expectation) is also *optimal*

*in worst
case*

Why this Benchmark?

Say we are trading for T days.

Why not want our algorithm to make as much money as a function of T as we can?

- With the benchmark above, guessing correctly (in expectation) $T/2$ times is *trivial* (pick your trades at random)
- It turns out, $T/2$ correct guesses (in expectation) is also *optimal*
 - Worst-case analysis.

Warm-up Idea

Say we knew that there was *one expert* which will be *right every time*.
What should we do?

Warm-up Idea

Say we knew that there was *one expert* which will be *right every time*.
What should we do?

- At each trading day, take *majority vote* of the opinions of the experts.

Warm-up Idea

Say we knew that there was *one expert* which will be *right every time*.
What should we do?

- At each trading day, take *majority vote* of the opinions of the experts.
- If we made the right trade, do nothing.

Warm-up Idea

Say we knew that there was *one expert* which will be *right every time*.
What should we do?

- At each trading day, take *majority vote* of the opinions of the experts.
- If we made the right trade, do nothing.
- If our trade was bad, at the end of the trading day *discard* all experts that *made a mistake that day*.

Warm-up Idea

Say we knew that there was *one expert* which will be *right every time*.
What should we do?

- At each trading day, take *majority vote* of the opinions of the experts.
- If we made the right trade, do nothing.
- If our trade was bad, at the end of the trading day *discard* all experts that *made a mistake that day*.
- ① Every time we made a bad trade, we discard half of the experts.
 - We took majority vote, so at least half the experts also made bad trades

Warm-up Idea

Say we knew that there was *one expert* which will be *right every time*.
What should we do?

- At each trading day, take *majority vote* of the opinions of the experts.
 - If we made the right trade, do nothing.
 - If our trade was bad, at the end of the trading day *discard* all experts that *made a mistake that day*.
- 1 Every time we made a bad trade, we discard half of the experts.
 - We took majority vote, so at least half the experts also made bad trades
 - 2 After $\log n$ bad trades, only the expert who is always right will remain! From then on, we will always be right!

Warm-up Idea

Say we knew that there was *one expert* which will be *right every time*.
What should we do?

- At each trading day, take *majority vote* of the opinions of the experts.
 - If we made the right trade, do nothing.
 - If our trade was bad, at the end of the trading day *discard* all experts that *made a mistake that day*.
- 1 Every time we made a bad trade, we discard half of the experts.
 - We took majority vote, so at least half the experts also made bad trades
 - 2 After $\log n$ bad trades, only the expert who is always right will remain! From then on, we will always be right!

Total money we made: $\geq T - \log n$

Total money best expert made: T

Multiplicative Weights Update Algorithm

- In general do not have a single expert who is right all the time.

Multiplicative Weights Update Algorithm

- In general do not have a single expert who is right all the time.
- Algorithm from previous slide *not robust* to having “almost perfect” experts (say experts that make one mistake)

Multiplicative Weights Update Algorithm

- In general do not have a single expert who is right all the time.
- Algorithm from previous slide *not robust* to having “almost perfect” experts (say experts that make one mistake)
- There is a way of making previous idea robust:
Whenever an expert makes a mistake, “consider their opinions with less importance.”

Multiplicative Weights Update Algorithm

- In general do not have a single expert who is right all the time.
- Algorithm from previous slide *not robust* to having “almost perfect” experts (say experts that make one mistake)
- There is a way of making previous idea robust:
Whenever an expert makes a mistake, “consider their opinions with less importance.”
- ① Let $w_t : [n] \rightarrow \mathbb{R}_+$ be a function from each expert to the non-negative reals, and $0 < \varepsilon < 1$
 - $w_t(i)$ is the *weight* of expert i at time t

Multiplicative Weights Update Algorithm

- In general do not have a single expert who is right all the time.
- Algorithm from previous slide *not robust* to having “almost perfect” experts (say experts that make one mistake)
- There is a way of making previous idea robust:

Whenever an expert makes a mistake, “consider their opinions with less importance.”

- 1 Let $w_t : [n] \rightarrow \mathbb{R}_+$ be a function from each expert to the non-negative reals, and $0 < \varepsilon < 1$
 - $w_t(i)$ is the *weight* of expert i at time t
- 2 In beginning every expert has weight $w_1(i) = 1$

Multiplicative Weights Update Algorithm

- In general do not have a single expert who is right all the time.
- Algorithm from previous slide *not robust* to having “almost perfect” experts (say experts that make one mistake)
- There is a way of making previous idea robust:

Whenever an expert makes a mistake, “consider their opinions with less importance.”

- 1 Let $w_t : [n] \rightarrow \mathbb{R}_+$ be a function from each expert to the non-negative reals, and $0 < \varepsilon < 1$
 - $w_t(i)$ is the *weight* of expert i at time t
- 2 In beginning every expert has weight $w_1(i) = 1$
- 3 If an expert makes a mistake at day t , make $w_{t+1}(i) = w_t(i) \cdot (1 - \varepsilon)$

decreasing
weight of i

Multiplicative Weights Update Algorithm

- In general do not have a single expert who is right all the time.
- Algorithm from previous slide *not robust* to having “almost perfect” experts (say experts that make one mistake)
- There is a way of making previous idea robust:

Whenever an expert makes a mistake, “consider their opinions with less importance.”

- 1 Let $w_t : [n] \rightarrow \mathbb{R}_+$ be a function from each expert to the non-negative reals, and $0 < \varepsilon < 1$
 - $w_t(i)$ is the *weight* of expert i at time t
- 2 In beginning every expert has weight $w_1(i) = 1$
- 3 If an expert makes a mistake at day t , make $w_{t+1}t(i) = w_t(i) \cdot (1 - \varepsilon)$
- 4 Each trading day, choose to trade based on *weighted majority* of the decisions of the experts

Multiplicative Weights Update Algorithm

Algorithm:

Multiplicative Weights Update Algorithm

Algorithm:

- 1 **Setup:** we have a binary decision to make (i.e., $\{-1, +1\}$) and we have access to n experts, indexed by the set $[n]$.

$$= \{1, 2, \dots, n\}$$

Multiplicative Weights Update Algorithm

Algorithm:

- 1 **Setup:** we have a binary decision to make (i.e., $\{-1, +1\}$) and we have access to n experts, indexed by the set $[n]$.
 - At each time step t expert takes decision $d_t(i) \in \{-1, +1\}$
 - Parameter $0 < \epsilon < 1/2$ \uparrow
 i

Multiplicative Weights Update Algorithm

Algorithm:

- 1 **Setup:** we have a binary decision to make (i.e., $\{-1, +1\}$) and we have access to n experts, indexed by the set $[n]$.
 - At each time step i , expert takes decision $d_t(i) \in \{-1, +1\}$
 - Parameter $0 < \varepsilon < 1/2$
- 2 Let $w_t : [n] \rightarrow \mathbb{R}_+$ weight function
 - $w_t(i)$ is the *weight* of expert i at time t
 - In beginning every expert has weight $w_1(i) = 1$

Multiplicative Weights Update Algorithm

Algorithm:

- 1 **Setup:** we have a binary decision to make (i.e., $\{-1, +1\}$) and we have access to n experts, indexed by the set $[n]$.
 - At each time step i , expert takes decision $d_t(i) \in \{-1, +1\}$
 - Parameter $0 < \varepsilon < 1/2$
- 2 Let $w_t : [n] \rightarrow \mathbb{R}_+$ weight function
 - $w_t(i)$ is the *weight* of expert i at time t
 - In beginning every expert has weight $w_1(i) = 1$
- 3 At each time step (i.e. for $t = 1, \dots, T$):

Multiplicative Weights Update Algorithm

Algorithm:

- 1 **Setup:** we have a binary decision to make (i.e., $\{-1, +1\}$) and we have access to n experts, indexed by the set $[n]$.
 - At each time step i , expert takes decision $d_t(i) \in \{-1, +1\}$
 - Parameter $0 < \epsilon < 1/2$
- 2 Let $w_t : [n] \rightarrow \mathbb{R}_+$ weight function
 - $w_t(i)$ is the *weight* of expert i at time t
 - In beginning every expert has weight $w_1(i) = 1$
- 3 At each time step (i.e. for $t = 1, \dots, T$):
 - 1 Make your decision based on *weighted majority*:

$$\begin{cases} +1, & \text{if } \sum_{i=1}^n w_t(i) \cdot d_t(i) \geq 0 \\ -1, & \text{otherwise} \end{cases}$$

$$\wedge = \sum_{d_t(i)=+1} w_t(i) - \sum_{d_t(i)=-1} w_t(i)$$

Multiplicative Weights Update Algorithm

Algorithm:

- 1 **Setup:** we have a binary decision to make (i.e., $\{-1, +1\}$) and we have access to n experts, indexed by the set $[n]$.
 - At each time step i , expert takes decision $d_t(i) \in \{-1, +1\}$
 - Parameter $0 < \varepsilon < 1/2$
- 2 Let $w_t : [n] \rightarrow \mathbb{R}_+$ weight function
 - $w_t(i)$ is the *weight* of expert i at time t
 - In beginning every expert has weight $w_1(i) = 1$
- 3 At each time step (i.e. for $t = 1, \dots, T$):
 - 1 Make your decision based on *weighted majority*:

$$\begin{cases} +1, & \text{if } \sum_{i=1}^n w_t(i) \cdot d_t(i) \geq 0 \\ -1, & \text{otherwise} \end{cases}$$

- 2 If an expert makes a mistake at time t , make

$$w_{t+1}(i) = w_t(i) \cdot (1 - \varepsilon)$$

Analysis

Theorem (Multiplicative Weights Update)

Let M_t be the number of mistakes that our algorithm makes until time t , and let $M_t(i)$ be the number of mistakes that expert i made until time t . Then, for any expert $i \in [n]$, we have:

$$M_t \leq 2 \cdot (1 + \varepsilon) M_t(i) + \frac{2 \log n}{\varepsilon}$$

$M_t = \#$ mistakes we make up to t

$M_t(i) = \#$ mistakes expert i makes

we make mistakes comparably to best expert

Analysis

Theorem (Multiplicative Weights Update)

Let M_t be the number of mistakes that our algorithm makes until time t , and let $M_t(i)$ be the number of mistakes that expert i made until time t . Then, for any expert $i \in [n]$, we have:

$$M_t \leq 2 \cdot (1 + \varepsilon) M_t(i) + \frac{2 \log n}{\varepsilon}$$

- Potential function

$$\Phi_t = \sum_{i=1}^n w_t(i)$$

Analysis

Theorem (Multiplicative Weights Update)

Let M_t be the number of mistakes that our algorithm makes until time t , and let $M_t(i)$ be the number of mistakes that expert i made until time t . Then, for any expert $i \in [n]$, we have:

$$M_t \leq 2 \cdot (1 + \varepsilon) M_t(i) + \frac{2 \log n}{\varepsilon}$$

- Potential function

$$\Phi_t = \sum_{i=1}^n w_t(i)$$

- **Intuition:**

Theorem (Multiplicative Weights Update)

Let M_t be the number of mistakes that our algorithm makes until time t , and let $M_t(i)$ be the number of mistakes that expert i made until time t . Then, for any expert $i \in [n]$, we have:

$$M_t \leq 2 \cdot (1 + \varepsilon) M_t(i) + \frac{2 \log n}{\varepsilon}$$

- Potential function

$$\Phi_t = \sum_{i=1}^n w_t(i)$$

- **Intuition:**

- If we make mistake, Φ_{t+1} decreases by a multiplicative factor w.r.t. Φ_t

Theorem (Multiplicative Weights Update)

Let M_t be the number of mistakes that our algorithm makes until time t , and let $M_t(i)$ be the number of mistakes that expert i made until time t . Then, for any expert $i \in [n]$, we have:

$$M_t \leq 2 \cdot (1 + \varepsilon) M_t(i) + \frac{2 \log n}{\varepsilon}$$

- Potential function

$$\Phi_t = \sum_{i=1}^n w_t(i)$$

- **Intuition:**

- If we make mistake, Φ_{t+1} decreases by a multiplicative factor w.r.t. Φ_t
- Φ_t is monotonically decreasing (so if we get it right, potential does not increase either)

Theorem (Multiplicative Weights Update)

Let M_t be the number of mistakes that our algorithm makes until time t , and let $M_t(i)$ be the number of mistakes that expert i made until time t . Then, for any expert $i \in [n]$, we have:

$$M_t \leq 2 \cdot (1 + \varepsilon) M_t(i) + \frac{2 \log n}{\varepsilon}$$

- Potential function

$$\Phi_t = \sum_{i=1}^n w_t(i)$$

- **Intuition:**

- If we make mistake, Φ_{t+1} decreases by a multiplicative factor w.r.t. Φ_t
- Φ_t is monotonically decreasing (so if we get it right, potential does not increase either)
- Initially $\Phi_1 = n$
- $\Phi_t \geq 0$ for all t

Analysis

Theorem (Multiplicative Weights Update)

Let M_t be the number of mistakes that our algorithm makes until time t , and let $M_t(i)$ be the number of mistakes that expert i made until time t . Then, for any expert $i \in [n]$, we have:

$$M_t \leq 2 \cdot (1 + \varepsilon) M_t(i) + \frac{2 \log n}{\varepsilon}$$

Analysis

Theorem (Multiplicative Weights Update)

Let M_t be the number of mistakes that our algorithm makes until time t , and let $M_t(i)$ be the number of mistakes that expert i made until time t . Then, for any expert $i \in [n]$, we have:

$$M_t \leq 2 \cdot (1 + \varepsilon) M_t(i) + \frac{2 \log n}{\varepsilon}$$

- Potential function $\Phi_t = \sum_{i=1}^n w_t(i)$

Analysis

Theorem (Multiplicative Weights Update)

Let M_t be the number of mistakes that our algorithm makes until time t , and let $M_t(i)$ be the number of mistakes that expert i made until time t . Then, for any expert $i \in [n]$, we have:

$$M_t \leq 2 \cdot (1 + \varepsilon) M_t(i) + \frac{2 \log n}{\varepsilon}$$

- Potential function $\Phi_t = \sum_{i=1}^n w_t(i)$
- If we made a mistake, at least half the weight was on the wrong answer. Thus

$$\begin{aligned} \Phi_{t+1} &= \sum_{i \text{ right}} w_t(i) + (1 - \varepsilon) \cdot \sum_{j \text{ wrong}} w_t(j) \leq \left(1 - \frac{\varepsilon}{2}\right) \cdot \Phi_t \\ &= \underbrace{\sum_{i=1}^n w_t(i)}_{\Phi_t} - \varepsilon \underbrace{\sum_{j \text{ wrong}} w_t(j)}_{\geq \frac{1}{2} \Phi_t} \leq \Phi_t \left(1 - \frac{\varepsilon}{2}\right) \end{aligned}$$

Analysis

Theorem (Multiplicative Weights Update)

Let M_t be the number of mistakes that our algorithm makes until time t , and let $M_t(i)$ be the number of mistakes that expert i made until time t . Then, for any expert $i \in [n]$, we have:

$$M_t \leq 2 \cdot (1 + \varepsilon) M_t(i) + \frac{2 \log n}{\varepsilon}$$

- Potential function $\Phi_t = \sum_{i=1}^n w_t(i)$
- If we made a mistake, at least half the weight was on the wrong answer. Thus

$$\Phi_{t+1} = \sum_{i \text{ right}} w_t(i) + (1 - \varepsilon) \cdot \sum_{j \text{ wrong}} w_t(j) \leq \left(1 - \frac{\varepsilon}{2}\right) \cdot \Phi_t$$

- Thus,

$$\Phi_t \leq \underbrace{\left(\frac{\Phi_1}{n}\right)}_{\frac{1}{n}} \cdot \left(1 - \frac{\varepsilon}{2}\right)^{M_t} = n \cdot \left(1 - \frac{\varepsilon}{2}\right)^{M_t}$$

Analysis

① We have

$$\Phi_t \leq n \cdot \left(1 - \frac{\varepsilon}{2}\right)^{M_t}$$

Analysis

- ① We have

$$\Phi_t \leq n \cdot \left(1 - \frac{\varepsilon}{2}\right)^{M_t}$$

- ② On the other hand, have:

$$\Phi_t = \sum_{j=1}^n w_t(j) > w_t(i) = (1 - \varepsilon)^{M_t(i)}$$

by definition

multiply weight of i whenever it makes mistake

Analysis

- 1 We have

$$\Phi_t \leq n \cdot \left(1 - \frac{\varepsilon}{2}\right)^{M_t}$$

- 2 On the other hand, have:

$$\Phi_t = \sum_{j=1}^n w_t(j) > w_t(i) = (1 - \varepsilon)^{M_t(i)}$$

- 3 Putting (1) and (2) together

$$\underbrace{n \cdot \left(1 - \frac{\varepsilon}{2}\right)^{M_t}}_{\geq \Phi_t} > \underbrace{(1 - \varepsilon)^{M_t(i)}}_{\text{weight of } i^{\text{th}} \text{ expert}} \Rightarrow \log(1 - \varepsilon/2) \cdot M_t + \log n > M_t(i) \cdot \log(1 - \varepsilon)$$

taking logs

Analysis

$$\rightarrow \log\left(1 - \frac{\varepsilon}{2}\right) M_t + \log n < \boxed{-\frac{\varepsilon}{2} M_t + \log n}$$

$$\rightarrow M_t(i) \log(1 - \varepsilon) > -(\varepsilon + \varepsilon^2) M_t(i)$$

$$\Rightarrow \boxed{-\frac{\varepsilon}{2} M_t + \log n} > -(\varepsilon + \varepsilon^2) M_t(i) \Rightarrow$$

$$\Rightarrow \underline{M_t} < \frac{2 \log n}{\varepsilon} + (2 + 2\varepsilon) M_t(i)$$

- 3 Putting (1) and (2) together

$$n \cdot \left(1 - \frac{\varepsilon}{2}\right)^{M_t} > (1 - \varepsilon)^{M_t(i)} \Rightarrow \boxed{\log(1 - \varepsilon/2) \cdot M_t + \log n} > \boxed{M_t(i) \cdot \log(1 - \varepsilon)}$$

- 4 Using inequality $\boxed{-x - x^2 < \log(1 - x) < -x}$ for $x \in (0, 1/2)$, we get:

$$-\varepsilon/2 \cdot M_t + \log n > M_t(i) \cdot (-\varepsilon - \varepsilon^2)$$

Multiplicative Weights Update - General

The same algorithm and argument above, applied to the setting:

Multiplicative Weights Update - General

The same algorithm and argument above, applied to the setting:

- 1 **Setup:** have access to n experts, indexed by the set $[n]$.

Multiplicative Weights Update - General

The same algorithm and argument above, applied to the setting:

- 1 **Setup:** have access to n experts, indexed by the set $[n]$.
 - At each time step i , each expert will guess a value $m_t(i) \in [-1, +1]$.
 - Cost of i^{th} expert answer at time t is $m_t(i)$
 - Parameter $0 < \varepsilon < 1/2$

Multiplicative Weights Update - General

The same algorithm and argument above, applied to the setting:

- 1 **Setup:** have access to n experts, indexed by the set $[n]$.
 - At each time step i , each expert will guess a value $m_t(i) \in [-1, +1]$.
 - Cost of i^{th} expert answer at time t is $m_t(i)$
 - Parameter $0 < \varepsilon < 1/2$
- 2 Let $p_t : [n] \rightarrow \mathbb{R}_+$ weight function (normalized to sum to 1)
 - $p_t(i)$ is the *weight* of expert i at time t
 - In beginning every expert has weight $p_1(i) = 1/n$
 - Our total cost is $\sum_t p_t \cdot m_t$

$$\sum_{i=1}^n p_t(i) = 1$$

$$\sum_{j=1}^n \left(\frac{w_t(i)}{\sum_{i=1}^n w_t(i)} \right) = 1$$

$p_t(i)$

$$p_t \cdot m_t = \sum_{i=1}^n p_t(i) m_t(i)$$

Multiplicative Weights Update - General

The same algorithm and argument above, applied to the setting:

- 1 **Setup:** have access to n experts, indexed by the set $[n]$.
 - At each time step i , each expert will guess a value $m_t(i) \in [-1, +1]$.
 - Cost of i^{th} expert answer at time t is $m_t(i)$
 - Parameter $0 < \varepsilon < 1/2$
- 2 Let $p_t : [n] \rightarrow \mathbb{R}_+$ weight function (normalized to sum to 1)
 - $p_t(i)$ is the *weight* of expert i at time t
 - In beginning every expert has weight $p_1(i) = 1/n$
 - Our total cost is $\sum_t p_t \cdot m_t$
- 3 Our goal is to minimize our total cost: $\sum_{t=1}^T p_t \cdot m_t$

Multiplicative Weights Update - General

The same algorithm and argument above, applied to the setting:

- 1 **Setup:** have access to n experts, indexed by the set $[n]$.
 - At each time step i , each expert will guess a value $m_t(i) \in [-1, +1]$.
 - Cost of i^{th} expert answer at time t is $m_t(i)$
 - Parameter $0 < \varepsilon < 1/2$
- 2 Let $p_t : [n] \rightarrow \mathbb{R}_+$ weight function (normalized to sum to 1)
 - $p_t(i)$ is the **weight** of expert i at time t
 - In beginning every expert has weight $p_1(i) = 1/n$
 - Our total cost is $\sum_t p_t \cdot m_t$
- 3 Our goal is to minimize our total cost: $\sum_{t=1}^T p_t \cdot m_t$

Theorem (Multiplicative Weights Update)

With the setup above, after t rounds, for any expert $i \in [n]$, we have:

our total
cost

$$\sum_{t=1}^T p_t \cdot m_t \leq \sum_{t=1}^T m_t(i) + \varepsilon \cdot \sum_{t=1}^T |m_t(i)| + \frac{\ln n}{\varepsilon}$$

- Multiplicative Weights Update

- Solving Linear Programs

- Conclusion

- Acknowledgements

Solving Linear Programs

Assume we are given LP in feasibility version:

$$Ax \geq b$$

$$x \geq 0$$

Solving Linear Programs

Assume we are given LP in feasibility version:

$$Ax \geq b$$

$$x \geq 0$$

- Optimization version reduces to feasibility version by binary search.

Solving Linear Programs

Assume we are given LP in feasibility version:

$$Ax \geq b$$

$$x \geq 0$$

- Optimization version reduces to feasibility version by binary search.
- Think of $x \geq 0$ being the easy constraints to satisfy, whereas $Ax \geq b$ are the hard ones

Solving Linear Programs

Assume we are given LP in feasibility version:

$$Ax \geq b$$

$$x \geq 0$$

- Optimization version reduces to feasibility version by binary search.
- Think of $x \geq 0$ being the easy constraints to satisfy, whereas $Ax \geq b$ are the hard ones

Idea:

- 1 Think of each inequality $A_i x \geq b_i$ as an *expert* (A_i is i^{th} row of A)

Solving Linear Programs

Assume we are given LP in feasibility version:

$$Ax \geq b$$

$$x \geq 0$$

- Optimization version reduces to feasibility version by binary search.
- Think of $x \geq 0$ being the easy constraints to satisfy, whereas $Ax \geq b$ are the hard ones

Idea:

- 1 Think of each inequality $A_i x \geq b_i$ as an *expert* (A_i is i^{th} row of A)
- 2 Each constraint would like to be *the hardest constraint*, i.e. the one that is violated the most by the current proposed solution $x^{(t)}$

Solving Linear Programs

Assume we are given LP in feasibility version:

$$Ax \geq b$$

$$x \geq 0$$

- Optimization version reduces to feasibility version by binary search.
- Think of $x \geq 0$ being the easy constraints to satisfy, whereas $Ax \geq b$ are the hard ones

Idea:

- 1 Think of each inequality $A_i x \geq b_i$ as an *expert* (A_i is i^{th} row of A)
- 2 Each constraint would like to be *the hardest constraint*, i.e. the one that is violated the most by the current proposed solution $x^{(t)}$
- 3 More precisely: cost of i^{th} constraint

$$A_i x - b_i \leftarrow$$

Solving Linear Programs

Assume we are given LP in feasibility version:

$$Ax \geq b$$

$$x \geq 0$$

- Optimization version reduces to feasibility version by binary search.
- Think of $x \geq 0$ being the easy constraints to satisfy, whereas $Ax \geq b$ are the hard ones

Idea:

- 1 Think of each inequality $A_i x \geq b_i$ as an *expert* (A_i is i^{th} row of A)
- 2 Each constraint would like to be *the hardest constraint*, i.e. the one that is violated the most by the current proposed solution $x^{(t)}$
- 3 More precisely: cost of i^{th} constraint

$$A_i x - b_i$$

- 4 We would like to propose feasible solution (i.e. lower cost of *all constraints*). Hard to deal with all constraints at the same time.

Solving Linear Programs

- Would like to minimize

$$\min_{1 \leq i \leq m} A_i x - b_i$$

- Multiplicative Weights Update (MWU) provides way of combining *all constraints* into *one constraint*!

Solving Linear Programs

- Would like to minimize

$$\min_{1 \leq i \leq m} A_i x - b_i$$

- Multiplicative Weights Update (MWU) provides way of combining *all constraints* into *one constraint*!
- MWU finds probability distribution over experts (normalized weights), which in our case are the inequalities.

$P^{(t)}$
 $P_i^{(t)}$
weight of
 i^{th} expert

Solving Linear Programs

- Would like to minimize

$$\min_{1 \leq i \leq m} A_i x - b_i$$

- Multiplicative Weights Update (MWU) provides way of combining *all constraints* into *one constraint*!
- MWU finds probability distribution over experts (normalized weights), which in our case are the inequalities.
- Thus, we have to deal with only the constraint $p^{(t)} Ax \geq p^{(t)} b$, where

$$p^{(t)} \geq 0$$

$$p^{(t)} = \frac{1}{\sum_i w_t(i)} \cdot (w_t(1), \dots, w_t(n))$$

normalized weights

$$Ax \geq b$$

$$\Rightarrow p^{(t)} Ax \geq p^{(t)} b$$

$x^{(t)} \geq 0$
and
satisfies
constraint

Solving Linear Programs

- Would like to minimize

$$\min_{1 \leq i \leq m} A_i x - b_i$$

- Multiplicative Weights Update (MWU) provides way of combining *all constraints* into *one constraint*!
- MWU finds probability distribution over experts (normalized weights), which in our case are the inequalities.
- Thus, we have to deal with only the constraint $p^{(t)} A x \geq p^{(t)} b$, where

$$p^{(t)} = \frac{1}{\sum_i w_t(i)} \cdot (w_t(1), \dots, w_t(n))$$

- MWU shows that over the long run:

The *total violation* of our *weighted constraints* will be close to the *total violation* of the *worst violated constraint*!

Solving Linear Programs

- Would like to minimize

$$\min_{1 \leq i \leq m} A_i x - b_i$$

Solving Linear Programs

- Would like to minimize

$$\min_{1 \leq i \leq m} A_i x - b_i$$

- MWU shows that over the long run, for any inequality $i \in [m]$:

$$\underbrace{\sum_{t=1}^T p^{(t)} \cdot (Ax^{(t)} - b)}_{\text{total cost}} < \underbrace{\frac{\log m}{\epsilon}}_{\substack{\downarrow \\ m \text{ inequalities}}} + \sum_{t=1}^T \underbrace{(A_i x^{(t)} - b_i)}_{\substack{\text{cost of } i\text{-th} \\ \text{expert at time } t}} + \epsilon \cdot \underbrace{\sum_{t=1}^T |A_i x^{(t)} - b_i|}_{\substack{\text{expert } i \\ \text{cost}}}$$

$$A_i x - b_i$$

$$\hookrightarrow A_i x^{(t)} - b_i$$

Solving Linear Programs

- Would like to minimize

$$\min_{1 \leq i \leq m} A_i x - b_i$$

- MWU shows that over the long run, for any inequality $i \in [m]$:

$$\sum_{t=1}^T p^{(t)} \cdot (A x^{(t)} - b) < \frac{\log m}{\varepsilon} + \sum_{t=1}^T (A_i x^{(t)} - b_i) + \varepsilon \cdot \sum_{t=1}^T |A_i x^{(t)} - b_i|$$

- But our theorem required $m_t(i) \in [-1, +1]$... How can we fix this?

$$m_t(i) = A_i x^{(t)} - b_i$$

*see later
slides*

Solving Linear Programs

- Would like to minimize

$$\min_{1 \leq i \leq m} A_i x - b_i$$

- MWU shows that over the long run, for any inequality $i \in [m]$:

$$(i) \quad \sum_{t=1}^T p^{(t)} \cdot (A x^{(t)} - b) < \frac{\log m}{\epsilon} + \sum_{t=1}^T (A_i x^{(t)} - b_i) + \epsilon \cdot \sum_{t=1}^T |A_i x^{(t)} - b_i|$$

- But our theorem required $m_t(i) \in [-1, +1]$... How can we fix this?
- Return solution

$$x = \frac{1}{T} \cdot \sum_{t=1}^T x^{(t)}$$

$$\frac{1}{T} \sum_{t=1}^T (A_i x^{(t)} - b_i) = A_i \cdot \underbrace{\frac{1}{T} \sum_{t=1}^T x^{(t)}}_x - b_i = A_i x - b_i$$

Solving Linear Programs

$$p_i^{(t)} \geq 0$$

- Would like to minimize

$$\min_{1 \leq i \leq m} A_i x - b_i$$

- MWU shows that over the long run, for any inequality $i \in [m]$:

$$\sum_{t=1}^T p^{(t)} \cdot (A x^{(t)} - b) < \frac{\log m}{\epsilon} + \sum_{t=1}^T (A_i x^{(t)} - b_i) + \epsilon \cdot \sum_{t=1}^T |A_i x^{(t)} - b_i|$$

- But our theorem required $m_t(i) \in [-1, +1]$... How can we fix this?
- Return solution

$$x = \frac{1}{T} \cdot \sum_{t=1}^T x^{(t)}$$

(if there isn't one)

- What if ~~we cannot find any~~ $x \geq 0$ such that $p^{(t)} A x > p^{(t)} b$?

- Farkas' lemma \Rightarrow the system is *infeasible*, and we are done!

note that $p^{(t)} A x \geq p^{(t)} b$ is a convex combination of inequalities $A x \geq b$

Solving Linear Programs

- Would like to minimize

$$\min_{1 \leq i \leq m} A_i x - b_i$$

- MWU shows that over the long run, for any inequality $i \in [m]$:

$$\sum_{t=1}^T p^{(t)} \cdot (A x^{(t)} - b) < \frac{\log m}{\varepsilon} + \sum_{t=1}^T (A_i x^{(t)} - b_i) + \varepsilon \cdot \sum_{t=1}^T |A_i x^{(t)} - b_i|$$

- But our theorem required $m_t(i) \in [-1, +1]$... How can we fix this?
- Return solution

$$x = \frac{1}{T} \cdot \sum_{t=1}^T x^{(t)}$$

- What if we cannot find any $x \geq 0$ such that $p^{(t)} A x \geq p^{(t)} b$?
 - Farkas' lemma \Rightarrow the system is *infeasible*, and we are done!
 - Thus, we will assume that above never happens.

Theorem

Definition (Oracle)

Let $A \in \mathbb{R}^{m \times n}$. We say that \mathcal{O} is an oracle of *width* w for A if given a linear constraint

$\mathcal{O}(p)$ will return $y \geq 0$ such that $pAx \geq pb, x \geq 0$
 $pAy \geq pb$

$$|A_i y - b_i| \leq w \quad \forall i \in [m]$$

Moreover, if there is no solution to the linear constraint, then \mathcal{O} will return NONE

Theorem

Definition (Oracle)

Let $A \in \mathbb{R}^{m \times n}$. We say that \mathcal{O} is an oracle of *width* w for A if given a linear constraint

$$pAx \geq pb, \quad x \geq 0$$

$\mathcal{O}(p)$ will return $y \geq 0$ such that

$$|A_i y - b_i| \leq w \quad \forall i \in [m]$$

Theorem (Multiplicative Weights Update)

Let $\delta > 0$ and suppose we are given an oracle with *width* w for A . The MWU algorithm either finds a solution $y \geq 0$ such that

→ error parameter

$$A_i y \geq b_i - \delta \quad \forall i \in [m]$$

or concludes that the system is infeasible (and outputs a dual solution). Our algorithm makes $O(w^2 \log(m)/\delta^2)$ oracle calls.

Analysis

- As we said before, if oracle fails to find a solution, we found a separating hyperplane and we are done.

Analysis

$$P^{(t)}(A_i x^{(t)} - b) \geq 0 \quad x^{(t)} \geq 0$$

- As we said before, if oracle fails to find a solution, we found a separating hyperplane and we are done.
- Otherwise, we have that MWU algorithm with costs

$$m_t(i) = \frac{A_i x^{(t)} - b_i}{w} \in [-1, +1]$$

gives us that after T steps

$$0 \leq \sum_{t=1}^T p^{(t)} \cdot \underbrace{\frac{A_i x^{(t)} - b_i}{w}}_{\text{our cost at time } t} < \frac{\log m}{\epsilon} + \sum_{t=1}^T \underbrace{\frac{A_i x^{(t)} - b_i}{w}}_{\text{ith experts cost}} + \epsilon \cdot \sum_{t=1}^T \underbrace{\frac{|A_i x^{(t)} - b_i|}{w}}_{\leq 1}$$

$$\geq 0$$

as our oracle gives solution to

$$P^{(t)}(A_i x^{(t)} - b) \geq 0 \quad \therefore \text{sum also } \geq 0$$

as we have by oracle that

$$|A_i x^{(t)} - b_i| \leq w$$

$$0 \leq \sum_{i=1}^t p^{(t)} \frac{(A_i x^{(t)} - b)}{w} < \frac{\log m}{\epsilon} + \sum_{i=1}^T \frac{A_i x^{(t)} - b_i}{w} + \epsilon T$$

Analysis

- As we said before, if oracle fails to find a solution, we found a separating hyperplane and we are done.
- Otherwise, we have that MWU algorithm with costs

$$m_t(i) = \frac{A_i x^{(t)} - b_i}{w} \text{ gives us that after } T \text{ steps}$$

$$0 \leq \sum_{t=1}^T p^{(t)} \cdot \frac{A_i x^{(t)} - b_i}{w} \leq \frac{\log m}{\epsilon} + \sum_{t=1}^T \frac{A_i x^{(t)} - b_i}{w} + \epsilon \cdot \sum_{t=1}^T \frac{|A_i x^{(t)} - b_i|}{w}$$

- Thus, we have

$$\sum_{t=1}^T \frac{A_i x^{(t)} - b_i}{T} \geq \frac{w \log m}{T \cdot \epsilon} - \epsilon \cdot w$$

$$0 \leq \frac{\log m}{\epsilon} + \sum_{t=1}^T \frac{A_i x^{(t)} - b_i}{w} + \epsilon \cdot T$$

Analysis

- As we said before, if oracle fails to find a solution, we found a separating hyperplane and we are done.
- Otherwise, we have that MWU algorithm with costs

$m_t(i) = \frac{A_i x^{(t)} - b_i}{w}$ gives us that after T steps

$$\sum_{t=1}^T p^{(t)} \cdot \frac{A_i x^{(t)} - b_i}{w} < \frac{\log m}{\varepsilon} + \sum_{t=1}^T \frac{A_i x^{(t)} - b_i}{w} + \varepsilon \cdot \sum_{t=1}^T \frac{|A_i x^{(t)} - b_i|}{w}$$

- Thus, we have

$$\sum_{t=1}^T \frac{A_i x^{(t)} - b_i}{T} \geq -\frac{w \log m}{T \cdot \varepsilon} - \varepsilon \cdot w$$

- Setting $\varepsilon = \delta/2w$ and $T = \frac{4 \cdot w^2 \cdot \log m}{\delta^2}$ we get

$$A_i x - b_i = \sum_{t=1}^T \frac{A_i x^{(t)} - b_i}{T} \geq -\delta$$

Conclusion

- Game Theory
- Online Learning
 - ① Experts are weak classifiers, want to choose hypothesis based on these experts
 - ② Boosting (in learning theory)
- Solving linear programs! (today)
- Convex Optimization
- Computational Geometry
- many more

Acknowledgement

- Lecture based largely on:
 - Lap Chi's notes
 - Yaron Singer's notes
 - Elad Hazan's survey on online optimization
- See Lap Chi's notes at <https://cs.uwaterloo.ca/~lapchi/cs466/notes/L21.pdf>
- See Yaron's notes https://people.seas.harvard.edu/~yaron/AM221-S16/lecture_notes/AM221_lecture11.pdf
- See Elad's survey at <https://arxiv.org/pdf/1909.05207.pdf>
- See great survey on MWU at <https://www.cs.princeton.edu/~arora/pubs/MWsurvey.pdf>