

# Ensemble Learning

[RN2] Sec 18.4  
[RN3] Sec 18.10

CS 486/686

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University of Waterloo

# Outline

- Ensemble Learning
  - Bagging
  - Boosting

# Supervised Learning

- So far...
  - Decision trees
  - Statistical learning
    - Bayesian Learning
    - Maximum a posteriori
    - Maximum likelihood
- Which technique should we pick?

# Ensemble Learning

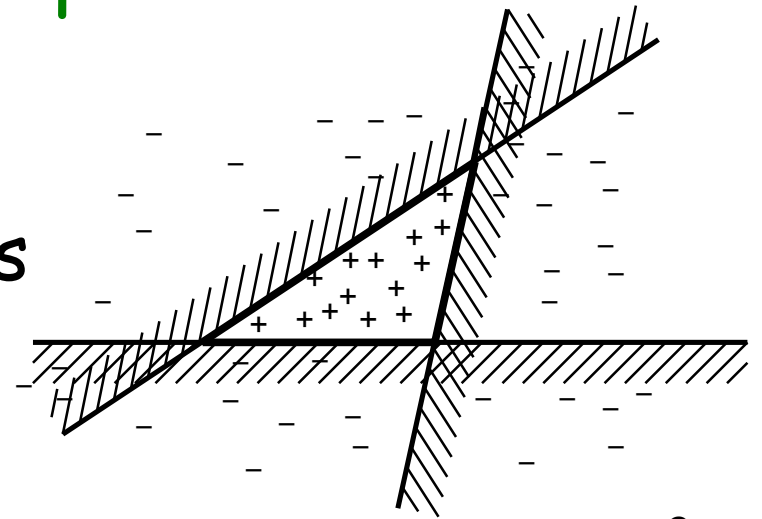
- Sometimes each learning technique yields a different hypothesis
- But no perfect hypothesis...
- Could we combine several imperfect hypotheses into a better hypothesis?

# Ensemble Learning

- Analogies:
  - Elections combine voters' choices to pick a good candidate
  - Committees combine experts' opinions to make better decisions
- Intuitions:
  - Individuals often make mistakes, but the "majority" is less likely to make mistakes.
  - Individuals often have partial knowledge, but a committee can pool expertise to make better decisions.

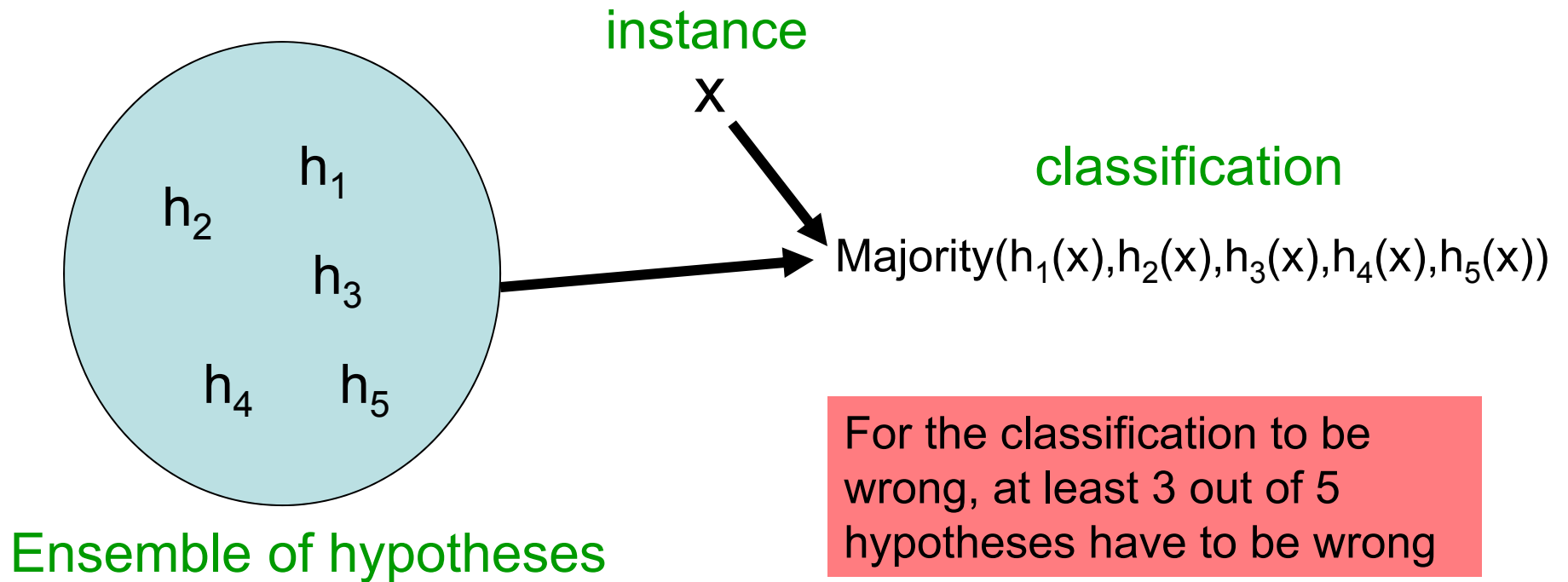
# Ensemble Learning

- Definition: method to select and combine an **ensemble** of hypotheses into a (hopefully) better hypothesis
- **Can enlarge hypothesis space**
  - Perceptrons
    - linear separators
  - Ensemble of perceptrons
    - polytope



# Bagging

- Majority Voting



# Bagging

- Assumptions:
  - Each  $h_i$  makes error with probability  $p$
  - The hypotheses are independent
- Majority voting of  $n$  hypotheses:
  - $k$  hypotheses make an error:  $\binom{n}{k} p^k (1-p)^{n-k}$
  - Majority makes an error:  $\sum_{k > n/2} \binom{n}{k} p^k (1-p)^{n-k}$
  - With  $n=5, p=0.1 \rightarrow \text{err}(\text{majority}) < 0.01$



# Weighted Majority

- In practice
  - Hypotheses rarely independent
  - Some hypotheses have less errors than others
- Let's take a weighted majority
- Intuition:
  - Decrease weight of correlated hypotheses
  - Increase weight of good hypotheses

# Boosting

- Very popular ensemble technique
- Computes a weighted majority
- Can "boost" a "weak learner"
- Operates on a weighted training set

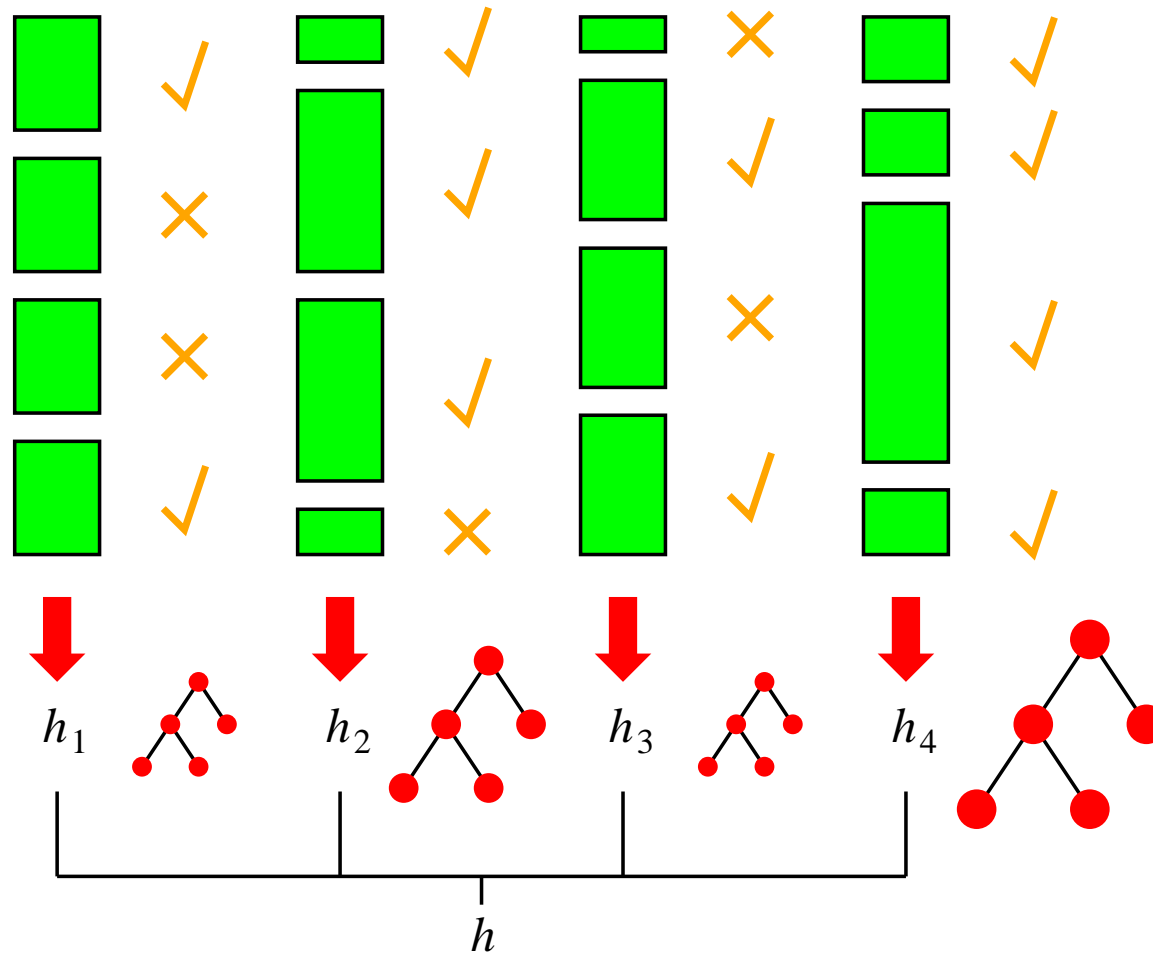
# Weighted Training Set

- Learning with a weighted training set
  - Supervised learning  $\rightarrow$  minimize train. error
  - Bias algorithm to learn correctly instances with high weights
- Idea: when an instance is misclassified by a hypothesis, increase its weight so that the next hypothesis is more likely to classify it correctly

# Boosting Framework

- Set all instance weights  $w_x$  to 1
- Repeat
  - $h_i \leftarrow \text{learn}(\text{dataset}, \text{weights})$
  - Increase  $w_x$  of misclassified instances  $x$
- Until sufficient number of hypotheses
- Ensemble hypothesis is the weighted majority of  $h_i$ 's with weights  $w_i$  proportional to the accuracy of  $h_i$

# Boosting Framework



# AdaBoost (Adaptive Boosting)

- $w_j \leftarrow 1/N \quad \forall_j$
- For  $m=1$  to  $M$  do
  - $h_m \leftarrow \text{learn}(\text{dataset}, w)$
  - $\text{err} \leftarrow 0$
  - For each  $(x_j, y_j)$  in dataset do
    - If  $h_m(x_j) \neq y_j$  then  $\text{err} \leftarrow \text{err} + w_j$
  - For each  $(x_j, y_j)$  in dataset do
    - If  $h_m(x_j) = y_j$  then  $w_j \leftarrow w_j \text{ err} / (1-\text{err})$
  - $w \leftarrow \text{normalize}(w)$
  - $z_m \leftarrow \log [(1-\text{err}) / \text{err}]$
- Return *weighted-majority*( $h, z$ )

$w$ : vector of  $N$  instance weights  
 $z$ : vector of  $M$  hypoth. weights

# What can we boost?

- **Weak learner:** produces hypotheses at least as good as random classifier.
- Examples:
  - Rules of thumb
  - Decision stumps (decision trees of one node)
  - Perceptrons
  - Naïve Bayes models

# Boosting Paradigm

- Advantages
  - No need to learn a perfect hypothesis
  - Can boost any weak learning algorithm
  - Boosting is very simple to program
  - Good generalization
- Paradigm shift
  - Don't try to learn a perfect hypothesis
  - Just learn simple rules of thumbs and boost them



# Boosting Paradigm

- When we already have a bunch of hypotheses, boosting provides a principled approach to combine them
- Useful for
  - Sensor fusion
  - Combining experts

# Applications

- Any supervised learning task
  - Collaborative filtering (Netflix challenge)
  - Body part recognition (Kinect)
  - Spam filtering
  - Speech recognition/natural language processing
  - Data mining
  - Etc.

# Netflix Challenge

- Problem: predict movie ratings based on database of ratings by previous users
- Launch: 2006
  - Goal: improve Netflix predictions by 10%
  - Grand Prize: 1 million \$

# Progress

- 2007: BellKor 8.43% improvement
- 2008:
  - No individual algorithm improves by  $> 9.43\%$
  - Top two teams BellKor and BigChaos unite
    - Start of ensemble learning
    - Jointly improve by  $> 9.43\%$
- June 26, 2009:
  - Top 3 teams BellKor, BigChaos and Pragmatic unite
  - Jointly improve  $> 10\%$
  - 30 days left for anyone to beat them

# The Ensemble

- Formation of "Grand Prize Team":
  - Anyone could join
  - Share of \$1 million grand prize proportional to improvement in team score
  - Improvement: 9.46%
- 5 days to the deadline
  - "The Ensemble" team is born
    - Union of Grand Prize team and Vanderlay Industries
    - Ensemble of many researchers

# Finale

- Last Day: July 26, 2009
- 6:18 pm:
  - BellKor's Pragmatic Chaos: 10.06% improv.
- 6:38 pm:
  - The Ensemble: 10.06% improvement
- Tie breaker: time of submission

# Xbox 360 Kinect

- Microsoft Cambridge
- Body part recognition: supervised learning



# Depth camera

- Kinect



Infrared image



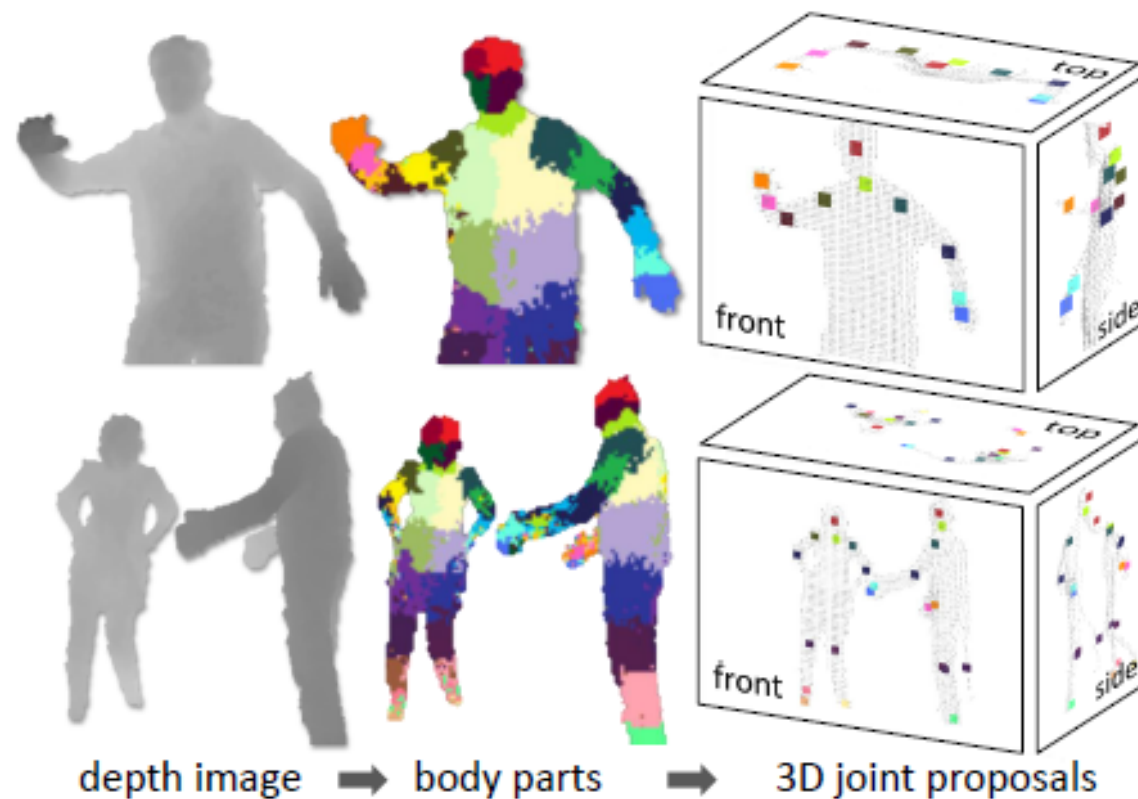
Gray scale depth map





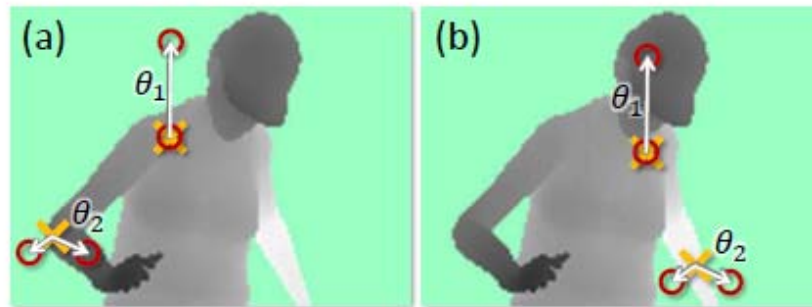
# Kinect Body Part Recognition

- Problem: label each pixel with a body part



# Kinect Body Part Recognition

- Features: depth differences between pairs of pixels



- Classification: forest of decision trees

