

# Markov Logic Networks

Matt Richardson and Pedro Domingos  
(2006), Markov Logic Networks,  
*Machine Learning*, 62, 107-136, 2006.

CS 486/686  
University of Waterloo  
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## Outline

- Markov Logic Networks
- Alchemy

## Markov Logic Networks

- Bayesian networks and Markov networks:
  - Model uncertainty
  - But propositional representation (e.g., we need one variable per object in the world)
- First-order logic:
  - First-order representation (e.g., quantifiers allow us to reason about several objects simultaneously)
  - But we can't deal with uncertainty
- **Markov logic networks**: combine Markov networks and first-order logic

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## Markov Logic

- A logical KB is a set of **hard constraints** on the set of possible worlds
- Let's make them **soft constraints**: when a world violates a formula, it becomes less probable, not impossible
- Give each formula a **weight**: (higher weight  $\rightarrow$  stronger constraint)

$$P(\text{world}) \propto e^{\sum \text{weights of formulas it satisfies}}$$

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## Markov Logic: Definition

- A Markov Logic Network (MLN) is a set of pairs  $(F, w)$  where
  - $F$  is a formula in first-order logic
  - $w$  is a real number
- Together with a set of constants, it defines a Markov network with
  - One node for each grounding of each predicate in the MLN
  - One feature for each grounding of each formula  $F$  in the MLN, with the corresponding weight  $w$

## Example: Friends & Smokers

Smoking causes cancer.  
Friends have similar smoking habits.

## Example: Friends & Smokers

$\forall x \text{ Smokes}(x) \Rightarrow \text{Cancer}(x)$

$\forall x, y \text{ Friends}(x, y) \Rightarrow (\text{Smokes}(x) \Leftrightarrow \text{Smokes}(y))$

## Example: Friends & Smokers

1.5  $\forall x \text{ Smokes}(x) \Rightarrow \text{Cancer}(x)$

1.1  $\forall x, y \text{ Friends}(x, y) \Rightarrow (\text{Smokes}(x) \Leftrightarrow \text{Smokes}(y))$

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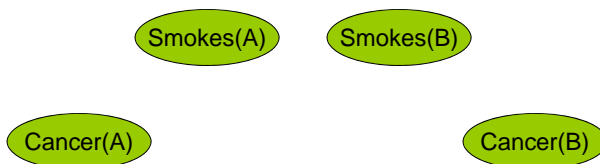
Two constants: **Anna** (A) and **Bob** (B)

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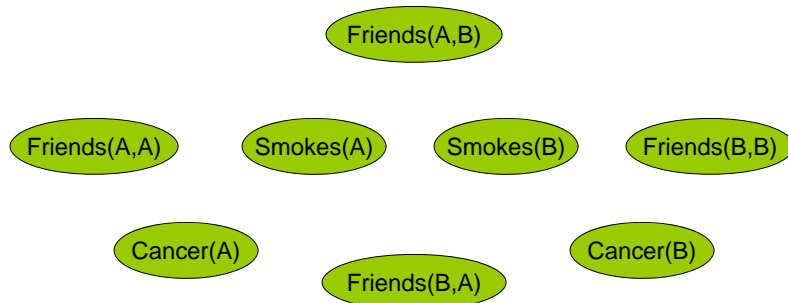


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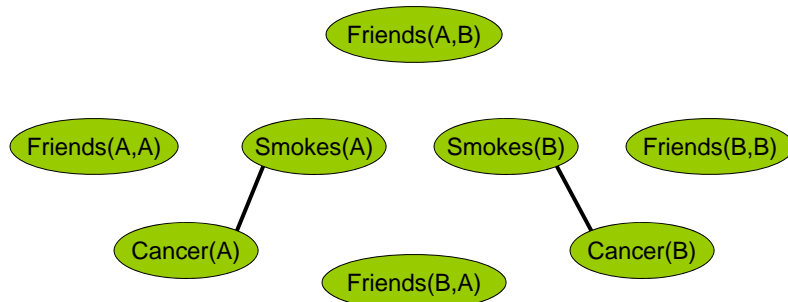
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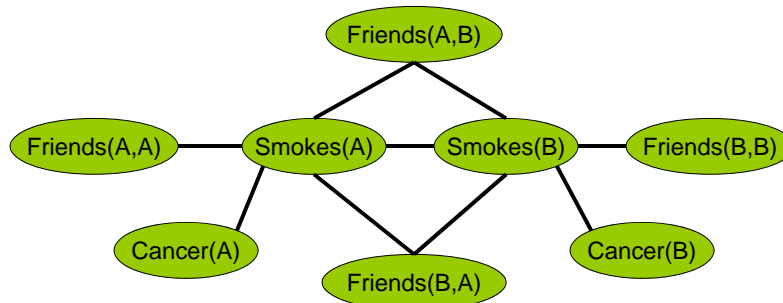
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## Markov Logic Networks

- MLN is **template** for ground Markov nets
- Probability of a world  $x$ :

$$P(x) = \frac{1}{Z} \exp \left( \sum_i w_i n_i(x) \right)$$

Weight of formula  $i$

No. of true groundings of formula  $i$  in  $x$

- **Typed** variables and constants greatly reduce size of ground Markov net

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## Alchemy

- Open Source AI package
- <http://alchemy.cs.washington.edu>
- Implementation of Markov logic networks
- Problem specified in two files:
  - File1.mln (Markov logic network)
  - File2.db (database / data set)
- Learn weights and structure of MLN
- Inference queries

## Markov Logic Encoding

- File.mln
- Two parts:
  - Declaration
    - Domain of each variable
    - Predicates
  - Formula
    - Pairs of weights with logical formula



## Markov Logic Encoding

- Example declaration
    - Domain of each variable
      - `person = {Anna, Bob}`
    - Predicates:
      - `Friends(person, person)`
      - `Smokes(person)`
      - `Cancer(person)`
  - Example formula
    - `8 Smokes(x) => Cancer(x)`
    - `5 Friends(x, y) => (Smokes(x) <=> Smokes(y))`
- NB: by default, formulas are universally quantified in Alchemy

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## Dataset

- File.db
- List of facts (ground atoms)
- Example:
  - `Friends(Anna, Bob)`
  - `Smokes(Anna)`
  - `Cancer(Bob)`

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## Syntax

- Logical connective:
  - ! (not), ^ (and), v (or), => (implies), <=> (iff)
- Quantifiers:
  - forall ( $\forall$ ), exist ( $\exists$ )
  - By default unquantified variables are universally quantified in Alchemy
- Operator precedence:
  - ! > ^ > v > => > <=> > forall = exist

## Syntax

- Short hand for predicates
  - ! operator: indicates that the preceding variable has exactly one true grounding
  - Ex: `HasPosition(x, y!)`: for each grounding of `x`, exactly one grounding of `y` satisfies `HasPosition`
- Short hand for multiple weights
  - + operator: indicates that a different weight should be learned for each grounding of the following variable
  - Ex: `outcome(throw, +face)`: a different weight is learned for each grounding of `face`

# Multinomial Distribution

**Example:** Throwing dice

**Types:** `throw = { 1, ... , 20 }`

`face = { 1, ... , 6 }`

**Predicate:** `Outcome(throw,face)`

**Formulas:** `Outcome(t,f) ^ f!=f' => !Outcome(t,f')`.

`Exist f Outcome(t,f)`.

Too cumbersome!

# Multinomial Distrib.: ! Notation

**Example:** Throwing dice

**Types:** `throw = { 1, ... , 20 }`

`face = { 1, ... , 6 }`

**Predicate:** `Outcome(throw,face!)`

**Formulas:**

**Semantics:** Arguments without "!" determine args with "!".

Only one face possible for each throw.

## Multinomial Distrib.: + Notation

**Example:** Throwing biased dice

**Types:** `throw = { 1, ... , 20 }`

`face = { 1, ... , 6 }`

**Predicate:** `Outcome(throw,face!)`

**Formulas:** `Outcome(t,+f)`

**Semantics:** Learn weight for each grounding of args with "+".

## Text Classification

`page = { 1, ... , n }`

`word = { ... }`

`topic = { ... }`

`Topic(page,topic!)`

`HasWord(page,word)`

`Links(page,page)`

`HasWord(p,+w) => Topic(p,+t)`

`Topic(p,t) ^ Links(p,p') => Topic(p',t)`

## Next Class

- Applications of Markov Logic Networks