

(PRINT) Name \_\_\_\_\_ Student No \_\_\_\_\_

Signature \_\_\_\_\_ Total Mark \_\_\_\_\_/100

**University of Waterloo**

Computer Science 486/686 – Introduction to Artificial Intelligence

Midterm Test

2023 June 23

Time: 4:30 pm – 5:50 pm

Time: 80 minutes

Total marks: 100

Answer all questions on this paper. No books or other materials may be used. Non-programmable calculators are permitted, but not personal computers.

**This examination has 7 pages. Check that you have a complete paper.**

<b>1</b>	<b>/ 20</b>
<b>2</b>	<b>/ 19</b>
<b>3</b>	<b>/ 20</b>
<b>4</b>	<b>/ 20</b>
<b>5</b>	<b>/ 21</b>
<b>Total</b>	<b>/ 100</b>

**Question 1 [20 pts] Search techniques**

Consider the following generic search procedure:

1. Let  $PQ = \{s\}$  i.e., priority queue consists of the start state
2. Loop until priority queue is empty
  - a. Remove the first node  $n$  from  $PQ$
  - b. If  $n$  is a goal state then stop; report success
  - c. Otherwise add each neighbour of  $n$  to  $PQ$

Briefly explain how nodes should be added to the priority queue (step 2c) to emulate each of the following algorithms.

- a) [5 pts] Depth-first search

**insert new nodes at the beginning of the priority queue**

- b) [5 pts] Breadth-first search

**insert new nodes at the end of the priority queue**

- c) [5 pts] Greedy best-first search

**insert new nodes based on their h value, keeping the nodes sorted by ascending h value.**

- d) [5 pts] A\* search

**insert new nodes based on their f value, keeping the nodes sorted by ascending f value.**

**Question 2 [19 pts]** Every term, the university must design a schedule for the final exams. Ideally the schedule should be conflict free, meaning that students should not have to write two exams simultaneously.

- a) [9 pts] Consider 5 students ( $s_1, s_2, s_3, s_4$  and  $s_5$ ) and 5 courses ( $c_1, c_2, c_3, c_4$  and  $c_5$ ) such that  $s_1$  and  $s_2$  are taking  $c_1$ ;  $s_1, s_3$  and  $s_4$  are taking  $c_2$ ;  $s_2$  and  $s_4$  are taking  $c_3$ ;  $s_3$  is taking  $c_4$ ; and  $s_4$  and  $s_5$  are taking  $c_5$ . Suppose that the 5 courses must be scheduled in 3 time slots  $t_1, t_2$  and  $t_3$ . Describe how you would encode this scheduling problem as a constraint satisfaction problem. List the variables and their domain as well as the constraints.

**variables:**  $c_1, c_2, c_3, c_4, c_5$

**domain:**  $c_i \in \{t_1, t_2, t_3\}$

**constraints :**  $c_1 \neq c_2, c_1 \neq c_3, c_2 \neq c_4, c_2 \neq c_3, c_2 \neq c_5, c_3 \neq c_5$

- b) [10 pts] Suppose that you use backtracking search with the most constrained variable and least constraining value heuristics. Show the search tree expanded by backtracking search until a satisfying assignment is found for the CSP in a). Indicate in which order the nodes are expanded in the search tree.

$c_1 = t_1$  (all variables are equally constrained so start with any variable)

|  
 $c_2 = t_2$  (c2 and c3 can only take two values)

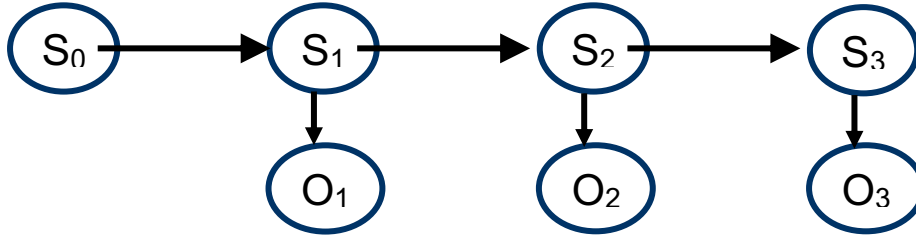
|  
 $c_3 = t_3$  (c3 can only take one value)

|  
 $c_5 = t_1$  (c5 can only take one value)

|  
 $c_4 = t_1$  (c4 is the only variable left)

**no backtracking necessary**

**Question 3 [20 pts]** Consider a first-order hidden Markov model.



- a) [6 pts] A hidden Markov model can be viewed as a Bayesian network with the same structure that repeats at each time step. Normally, when specifying a Bayesian network, we need to provide a conditional probability table for each variable in the network. However, an HMM can be completely specified by providing  $\Pr(S_t|S_{t-1})$ ,  $\Pr(O_t|S_t)$  and  $\Pr(S_0)$ . What assumption allows us to specify an HMM with those three distributions only? Explain briefly.

**Stationarity, which means that  $\Pr(S_t|S_{t-1}) = \Pr(S_{t+1}|S_t)$  and  $\Pr(O_t|S_t) = \Pr(O_{t+1}|S_{t+1})$  for all  $t$ .**

- b) [8 pts] Conditional independence:

- i) [4 pts] Is  $S_3$  independent of  $S_1$  given  $S_2$ ? Explain briefly

**Yes: the path between  $S_1$  and  $S_3$  is blocked by  $S_2$**

- ii) [4 pts] Is  $O_3$  independent of  $O_1$  given  $O_2$ ? Explain briefly.

**No: the path between  $O_1$  and  $O_3$  is open**

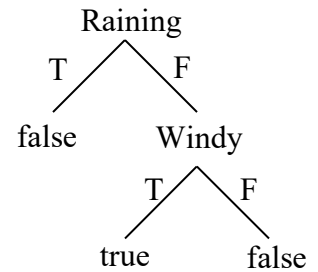
- c) [6 pts] Suppose you want to predict  $S_3$  based on  $O_1$  only (i.e.,  $\Pr(S_3|O_1)$ ). What are the relevant and irrelevant variables for this query?

**Relevant:  $S_0, S_1, S_2, S_3, O_1$**

**Irrelevant:  $O_2, O_3$**

**Question 4 [20 pts]** Consider the problem of deciding whether or not to go on a picnic based on different attributes of the day. Here is a set of examples classified based on whether or not it was a good idea to go on a picnic. Besides the table is a possible decision tree for this problem.

Example	Rainy	Windy	Warm	Summer	Sunday	Picnic
X <sub>1</sub>	T	F	F	F	F	False
X <sub>2</sub>	F	T	F	F	T	True
X <sub>3</sub>	F	T	T	T	T	False
X <sub>4</sub>	F	T	T	F	T	False
X <sub>5</sub>	T	F	F	F	T	False
X <sub>6</sub>	F	T	F	F	T	False



a) [6 pts] Indicate the class of each example according to the decision tree. Indicate also whether each example is correctly classified.

Example	X <sub>1</sub>	X <sub>2</sub>	X <sub>3</sub>	X <sub>4</sub>	X <sub>5</sub>	X <sub>6</sub>
Picnic (true/false)	<b>F</b>	<b>T</b>	<b>T</b>	<b>T</b>	<b>F</b>	<b>T</b>
Correct class? (yes/no)	<b>Y</b>	<b>Y</b>	<b>N</b>	<b>N</b>	<b>Y</b>	<b>N</b>

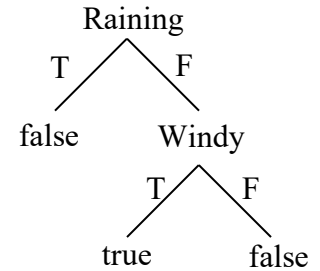
b) [3 pts] Suppose you could turn one leaf of the decision tree into a new attribute test, which leaf would that be? No justification required.

- i) Rainy = T                      ii) Windy = T                      iii) Windy = F

**Answer: ii)**

**Question 4 continued**

Example	Rainy	Windy	Warm	Summer	Sunday	Picnic
X <sub>1</sub>	T	F	F	F	F	False
X <sub>2</sub>	F	T	F	F	T	True
X <sub>3</sub>	F	T	T	T	T	False
X <sub>4</sub>	F	T	T	F	T	False
X <sub>5</sub>	T	F	F	F	T	False
X <sub>6</sub>	F	T	F	F	T	False



- c) [8 pts] For the leaf that you picked in b), compute the information gain of each possible attribute test. Which attribute test provides the highest information gain?

**Hint:** Entropy( $p/(n+p)$ ,  $n/(n+p)$ ) =  $-p/(n+p) \log_2 p/(n+p) - n/(n+p) \log_2 n/(n+p)$   
 InformationGain(attribute) = leaf entropy - expected entropy of each attribute branch

**Leaf entropy:**  $-1/4 \log_2 1/4 - 3/4 \log_2 3/4 = 0.811278$

**Expected remaining entropy for warm:**  
 $1/2 (-1/2 \log_2 1/2 - 1/2 \log_2 1/2) + 1/2 (-0 \log_2 0 - 1 \log_2 1) = 0.5$

**Expected remaining entropy for summer:**  
 $3/4 (-1/3 \log_2 1/3 - 2/3 \log_2 2/3) + 1/4 (-1 \log_2 1 - 0 \log_2 0) = 0.68872$

**Expected remaining entropy for Sunday:**  
 $1(-1/4 \log_2 1/4 - 3/4 \log_2 3/4) = 0.811278$

**InfoGain(warm) =  $0.811278 - 0.5 = 0.311278$**   
**InfoGain(summer) =  $0.811278 - 0.68872 = 0.122556$**   
**InfoGain(Sunday) =  $0.811278 - 0.811278 = 0$**

**Best attribute: warm**

- d) [3 pts] There is *no* decision tree consistent with the data. True or false? No justification required.

**True**

**Question 5 [21 pts]** Are the following statements true or false? No justification required.

- a) [3 pts] In Bayesian learning, the prior is subjective and therefore it is okay for different people to have different prior distributions.

**True**

- b) [3 pts] Admissible heuristics are necessarily consistent.

**False**

- c) [3 pts] All search algorithms take exponential time in the worst case.

**True**

- d) [3 pts] Variable elimination takes exponential time in the worst case.

**True**

- e) [3 pts] Bayesian learning, maximum a posteriori hypothesis and maximum likelihood hypothesis all make the same predictions when an infinitely large amount of training data is used.

**True**

- f) [3 pts] Structural causal models encode only deterministic relations that are given by some equations.

**True**

- g) [3 pts] Causal Bayesian networks can be converted into equivalent structural causal models, but not the other way around.

**False**