

# Lecture 9: Reasoning over Time

## CS486/686 Intro to Artificial Intelligence

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# Outline

- Reasoning under uncertainty **over time**
- Hidden Markov Models
- Dynamic Bayesian Networks

# Static Inference

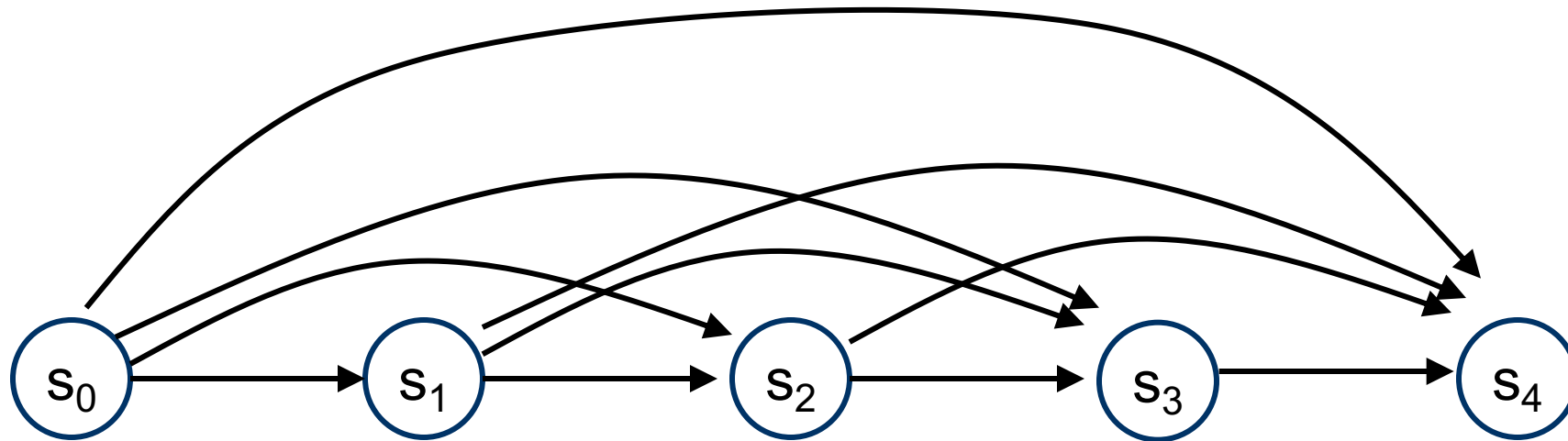
- So far...
  - Assume the world doesn't change
  - **Static probability distribution**
  - Ex: when repairing a car, whatever is broken remains broken during the diagnosis
- But the world evolves over time...
  - How can we use probabilistic inference for weather predictions, stock market predictions, patient monitoring, etc?

# Dynamic Inference

- Need to reason **over time**
  - Allow the world to evolve
  - Set of states (encoding all possible worlds)
  - Set of time-slices (snapshots of the world)
  - Different probability distribution over states at each time slice
  - Dynamics encoding how distributions change over time

# Stochastic Process

- Definition
  - Set of States:  $\mathbf{S}$
  - Stochastic dynamics:  $\Pr(s_t | s_{t-1}, \dots, s_0)$



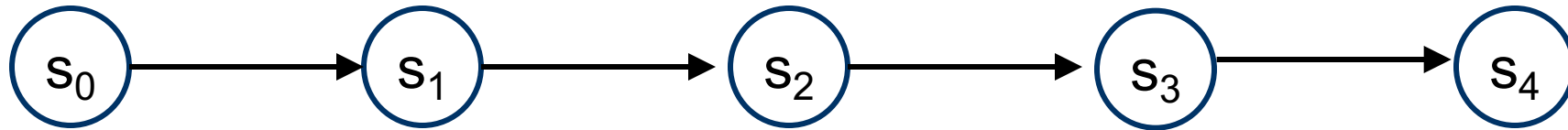
- Can be viewed as a Bayes net with one random variable per time slice

# Stochastic Process

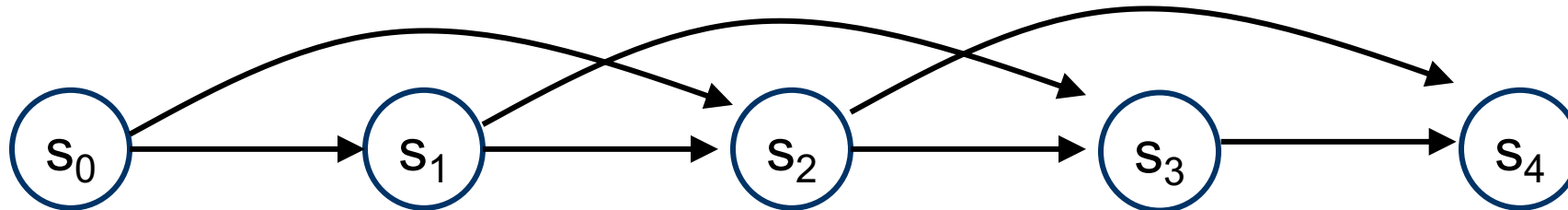
- Problems:
  - Infinitely many variables
  - Infinitely large conditional probability tables
- Solutions:
  - **Stationary process**: dynamics do not change over time
  - **Markov assumption**: current state depends only on a finite history of past states

# K-order Markov Process

- Assumption: last k states sufficient
- First-order Markov Process
  - $\Pr(s_t | s_{t-1}, \dots, s_0) = \Pr(s_t | s_{t-1})$



- Second-order Markov Process
  - $\Pr(s_t | s_{t-1}, \dots, s_0) = \Pr(s_t | s_{t-1}, s_{t-2})$



# K-order Markov Process

- Advantage:
  - Can specify entire process with **finitely many time slices**
- Two slices sufficient for a first-order Markov process...



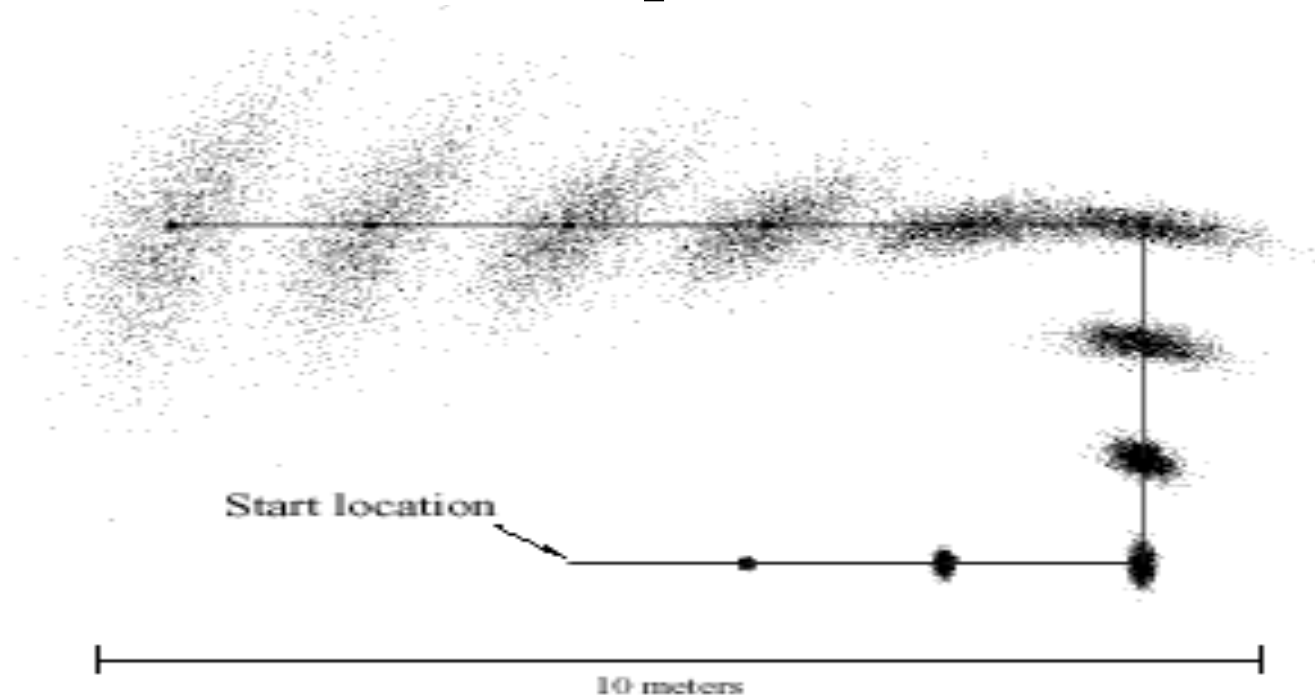
- Dynamics:  $\Pr(s_t | s_{t-1})$

- Prior:  $\Pr(s_0)$



# Mobile Robot Localisation

- Example of a first-order Markov process



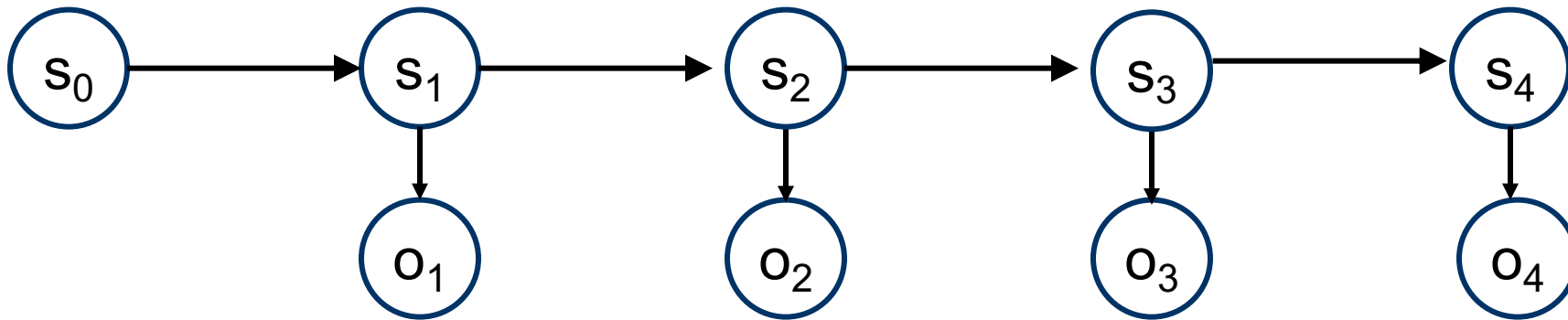
- Problem: uncertainty grows over time...

# Hidden Markov Models

- Robot could use sensors to reduce location uncertainty...
- In general:
  - **States** not directly observable, hence uncertainty captured by a distribution
  - **Uncertain dynamics** increase state uncertainty
  - **Observations** made via sensors reduce state uncertainty
- Solution: **Hidden Markov Model**

# First-order Hidden Markov Model

- Definition:
  - Set of states:  $S$
  - Set of observations:  $O$
  - Transition model:  $\Pr(s_t | s_{t-1})$
  - Observation model:  $\Pr(o_t | s_t)$
  - Prior:  $\Pr(s_0)$



# Mobile Robot Localisation

- (First-order) Hidden Markov Model:
  - **S**: (x,y) coordinates of the robot on a map
  - **O**: distances to surrounding obstacles (measured by laser range finders or sonars)
  - $\Pr(s_t | s_{t-1})$ : movement of the robot with uncertainty
  - $\Pr(o_t | s_t)$ : uncertainty in the measurements provided by laser range finders and sonars
- **Localisation** corresponds to the query:  $\Pr(s_t | o_t, \dots, o_1)$ ?

# Inference in temporal models

- Four common tasks:
  - **Monitoring**:  $\Pr(s_t | o_t, \dots, o_1)$
  - **Prediction**:  $\Pr(s_{t+k} | o_t, \dots, o_1)$
  - **Hindsight**:  $\Pr(s_k | o_t, \dots, o_1)$  where  $k < t$
  - **Most likely explanation**:  $\operatorname{argmax}_{s_t, \dots, s_1} \Pr(s_t, \dots, s_1 | o_t, \dots, o_1)$
- What algorithms should we use?
  - First 3 tasks can be done with variable elimination and 4<sup>th</sup> task with a variant of variable elimination

# Monitoring

- $\Pr(s_t | o_t, \dots, o_1)$ : distribution over current state given observations
- Examples: robot localisation, patient monitoring
- **Forward algorithm**: corresponds to variable elimination
  - Factors:  $\Pr(s_0)$ ,  $\Pr(s_i | s_{i-1})$ ,  $\Pr(o_i | s_i)$ ,  $1 \leq i \leq t$
  - Restrict  $o_1, \dots, o_t$  to the observations made
  - Summout  $s_0, \dots, s_{t-1}$
  - $\sum_{s_0 \dots s_{t-1}} \Pr(s_0) \prod_{1 \leq i \leq t} \Pr(s_i | s_{i-1}) \Pr(o_i | s_i)$

# Prediction

- $\Pr(s_{t+k} | o_t, \dots, o_1)$ : distribution over future state given observations
- Examples: weather prediction, stock market prediction
- **Forward algorithm**: corresponds to variable elimination
  - Factors:  $\Pr(s_0), \Pr(s_i | s_{i-1}), \Pr(o_i | s_i), 1 \leq i \leq t+k$
  - Restrict  $o_1, \dots, o_t$  to the observations made
  - Summout  $s_0, \dots, s_{t+k-1}, o_{t+1}, \dots, o_{t+k}$
  - $\sum_{s_0 \dots s_{t+k-1}, o_{t+1} \dots o_{t+k}} \Pr(s_0) \prod_{1 \leq i \leq t+k} \Pr(s_i | s_{i-1}) \Pr(o_i | s_i)$

# Hindsight

- $\Pr(s_k | o_t, \dots, o_1)$  for  $k < t$ : distribution over a past state given observations
- Example: crime scene investigation
- **Forward-backward algorithm**: corresponds to variable elimination
  - Factors:  $\Pr(s_0), \Pr(s_i | s_{i-1}), \Pr(o_i | s_i), 1 \leq i \leq t$
  - Restrict  $o_1, \dots, o_t$  to the observations made
  - Summout  $s_0, \dots, s_{k-1}, s_{k+1}, \dots, s_t$
  - $\sum_{s_0 \dots s_{k-1}, s_{k+1}, \dots, s_t} \Pr(s_0) \prod_{1 \leq i \leq t} \Pr(s_i | s_{i-1}) \Pr(o_i | s_i)$



# Most likely explanation

- $\text{Argmax}_{s_0 \dots s_t} \Pr(s_0, \dots, s_t | o_t, \dots, o_1)$ : most likely state sequence given observations
- Example: speech recognition
- **Viterbi algorithm**: corresponds to a variant of variable elimination
  - Factors:  $\Pr(s_0)$ ,  $\Pr(s_i | s_{i-1})$ ,  $\Pr(o_i | s_i)$ ,  $1 \leq i \leq t$
  - Restrict  $o_1, \dots, o_t$  to the observations made
  - Maxout  $s_0, \dots, s_t$
  - $\max_{s_0 \dots s_t} \Pr(s_0) \prod_{1 \leq i \leq t} \Pr(s_i | s_{i-1}) \Pr(o_i | s_i)$

# Complexity of temporal inference

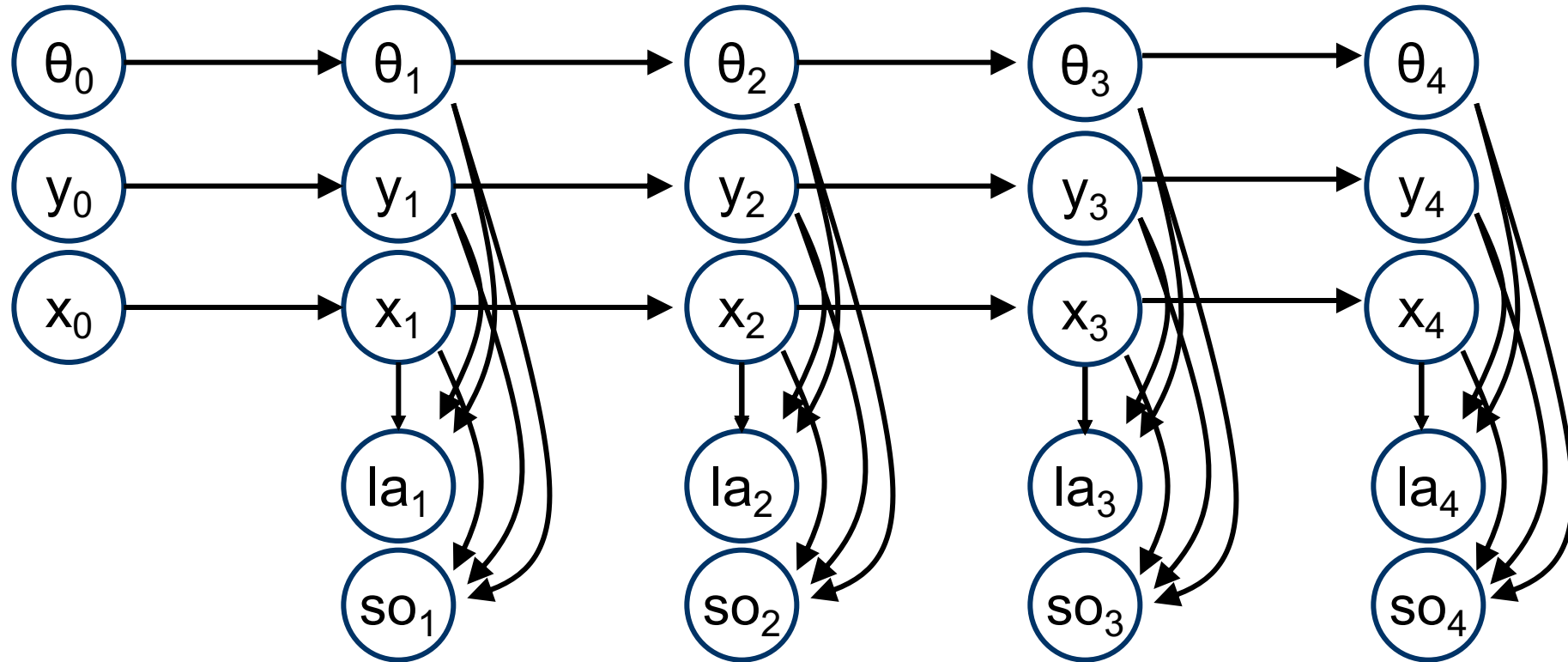
- Hidden Markov Models are Bayes nets with a polytree structure
- Hence, variable elimination is
  - Linear with respect to # of time slices
  - Linear with respect to largest conditional probability table ( $\Pr(s_t|s_{t-1})$  or  $\Pr(o_t|s_t)$ )
- What if # of states or observations are exponential?

# Dynamic Bayesian Networks

- Idea: **encode states and observations with several random variables**
- Advantage: exploit conditional independence to save time and space
- HMMs are just DBNs with one state variable and one observation variable

# Mobile Robot Localisation

- States:  $(x,y)$  coordinates and heading  $\theta$
- Observations: laser and sonar



# DBN complexity

- Conditional independence allows us to write transition and observation models **very compactly!**
- Time and space of inference: conditional independence rarely helps...
  - Inference tends to be exponential in the number of state variables
  - Intuition: all state variables eventually get correlated
  - **No better than with HMMs ☹️**

# Non-Stationary Process

- What if the process is not stationary?
- Solution: add new state components until dynamics are stationary
- Example:
  - Robot navigation based on  $(x,y,\theta)$  is non-stationary when velocity varies...
  - Solution: add velocity to state description e.g.  $(x,y,v,\theta)$
  - If velocity varies... then add acceleration
  - Where do we stop?

# Non-Markovian Process

- What if the process is not Markovian?
- Solution: add new state components until dynamics are Markovian
- Example:
  - Robot navigation based on  $(x,y,\theta)$  is non-Markovian when influenced by battery level...
  - Solution: add battery level to state description e.g.  $(x,y,\theta,b)$

# Markovian Stationary Process

- Problem: adding components to the state description to force a process to be Markovian and stationary may significantly **increase computational complexity**
- Solution: try to find the smallest state description that is self-sufficient (i.e., Markovian and stationary)

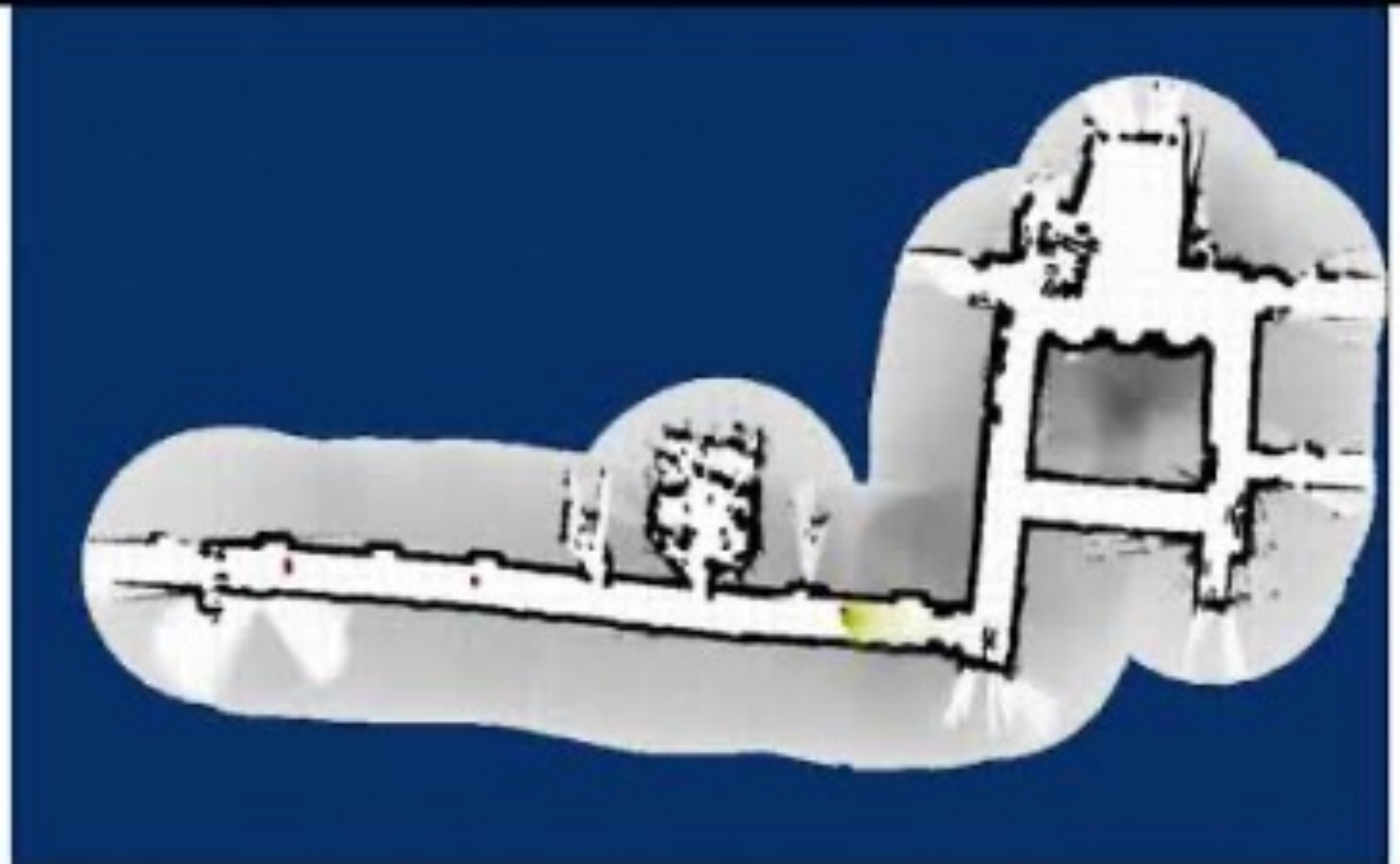


# Probabilistic Inference

- Applications of static and temporal inference are virtually limitless
- Some examples:
  - mobile robot navigation
  - vacuum cleaners
  - speech recognition
  - patient monitoring
  - help system under Windows
  - fault diagnosis in Mars rovers
  - etc.

# Robot localisation

- Demo at 1:15



# Localization and Mapping in Robotic Vacuums

Neato Robotics

Uses particle filtering (approximate inference technique based on sampling) for simultaneous localisation and mapping



See patent: <http://www.faqs.org/patents/assignee/neato-robotics-inc/>

# Comparison

- Comparison at 4:34

