

# Probabilistic Reasoning

[RN2] Sections 14.1, 14.2  
[RN3] Sections 14.1, 14.2

University of Waterloo  
CS 486/686  
Lecture 8: Oct 4, 2012

## Outline

- Review probabilistic inference, independence and conditional independence
- Bayesian networks
  - What are they
  - What do they mean
  - How do we create them

## Probabilistic Inference

- By probabilistic inference, we mean
  - given a *prior* distribution  $Pr$  over variables of interest, representing degrees of belief
  - and given new evidence  $E=e$  for some var  $E$
  - Revise your degrees of belief: *posterior*  $Pr_e$
- How do your degrees of belief change as a result of learning  $E=e$  (or more generally  $E=e$ , for set  $E$ )

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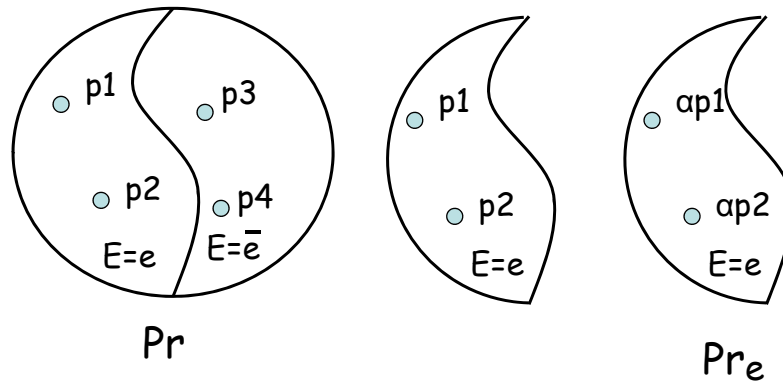
## Conditioning

- We define  $Pr_e(a) = Pr(a | e)$
- That is, we produce  $Pr_e$  by *conditioning* the prior distribution on the observed evidence  $e$

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## Semantics of Conditioning



$$\alpha = 1/(p_1+p_2)$$

normalizing constant

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## Inference: Computational Bottleneck

- Semantically/conceptually, picture is clear; but several issues must be addressed

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## Issue 1

- How do we specify the full joint distribution over a set of random variables  $X_1, X_2, \dots, X_n$ ?
  - **Exponential** number of possible worlds
  - e.g., if the  $X_i$  are boolean, then  $2^n$  numbers (or  $2^n - 1$  parameters/degrees of freedom, since they sum to 1)
  - These numbers are **not robust/stable**
  - These numbers are **not natural** to assess (what is probability that "Pascal wants a cup of tea; it's not raining or snowing in Montreal; robot charge level is low; ..."?)

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## Issue 2

- Inference in this representation is frightfully slow
  - Must sum over exponential number of worlds to answer query  $Pr(\alpha)$  or to condition on evidence  $e$  to determine  $Pr_e(\alpha)$

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## Small Example: 3 Variables

|           | sunny |       | ~sunny |       |
|-----------|-------|-------|--------|-------|
|           | cold  | ~cold | cold   | ~cold |
| headache  | 0.108 | 0.012 | 0.072  | 0.008 |
| ~headache | 0.016 | 0.064 | 0.144  | 0.576 |

$$P(\text{headache}) = 0.108 + 0.012 + 0.072 + 0.008 = 0.2$$

$$\begin{aligned} P(\text{headache} \wedge \text{cold} \mid \text{sunny}) &= P(\text{headache} \wedge \text{cold} \wedge \text{sunny}) / P(\text{sunny}) \\ &= 0.108 / (0.108 + 0.012 + 0.016 + 0.064) = 0.54 \end{aligned}$$

$$\begin{aligned} P(\text{headache} \wedge \text{cold} \mid \sim \text{sunny}) &= P(\text{headache} \wedge \text{cold} \wedge \sim \text{sunny}) / P(\sim \text{sunny}) \\ &= 0.072 / (0.072 + 0.008 + 0.144 + 0.576) = 0.09 \end{aligned}$$

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## Is there anything we can do?

- How do we avoid these two problems?
  - no solution in general
  - but in practice there is structure we can exploit
- We'll use conditional independence

## Independence

- Recall that  $x$  and  $y$  are *independent* iff:
  - $\Pr(x) = \Pr(x|y)$  iff  $\Pr(y) = \Pr(y|x)$  iff  $\Pr(xy) = \Pr(x)\Pr(y)$
  - intuitively, learning  $y$  doesn't influence beliefs about  $x$
- $x$  and  $y$  are *conditionally independent given  $z$*  iff:
  - $\Pr(x|z) = \Pr(x|yz)$  iff  $\Pr(y|z) = \Pr(y|xz)$  iff  $\Pr(xy|z) = \Pr(x|z)\Pr(y|z)$  iff ...
  - intuitively, learning  $y$  doesn't influence your beliefs about  $x$  *if you already know  $z$*
  - e.g., learning someone's mark on 486 exam can influence the probability you assign to a specific GPA; but if you already knew the **final** 486 grade, learning the exam mark would *not* influence your GPA assessment

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## Variable Independence

- Two *variables*  $X$  and  $Y$  are conditionally independent given variable  $Z$  iff  $x, y$  are conditionally independent given  $z$  for all  $x \in \text{Dom}(X), y \in \text{Dom}(Y), z \in \text{Dom}(Z)$ 
  - Also applies to sets of variables  $X, Y, Z$
  - Also to unconditional case ( $X, Y$  independent)
- If you know the value of  $Z$  (*whatever* it is), nothing you learn about  $Y$  will influence your beliefs about  $X$ 
  - these definitions differ from earlier ones (which talk about events, not variables)

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## What good is independence?

- Suppose (say, boolean) variables  $X_1, X_2, \dots, X_n$  are mutually independent
  - We can specify full joint distribution using only  $n$  parameters (linear) instead of  $2^n - 1$  (exponential)
- How? Simply specify  $Pr(x_1), \dots, Pr(x_n)$ 
  - From this we can recover the probability of any world or any (conjunctive) query easily
    - Recall  $P(x,y)=P(x)P(y)$  and  $P(x|y)=P(x)$  and  $P(y|x)=P(y)$

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## Example

- 4 independent boolean random variables  $X_1, X_2, X_3, X_4$
- $P(x_1)=0.4, P(x_2)=0.2, P(x_3)=0.5, P(x_4)=0.8$

$$\begin{aligned}P(x_1, \sim x_2, x_3, x_4) &= P(x_1)(1-P(x_2))P(x_3)P(x_4) \\ &= (0.4)(0.8)(0.5)(0.8) \\ &= 0.128\end{aligned}$$

$$\begin{aligned}P(x_1, x_2, x_3 | x_4) &= P(x_1)P(x_2)P(x_3) \mathbf{1} \\ &= (0.4)(0.2)(0.5)(1) \\ &= 0.04\end{aligned}$$

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## The Value of Independence

- Complete independence reduces both *representation of joint* and *inference* from  $O(2^n)$  to  $O(n)!!$
- **Unfortunately**, such complete mutual independence is very rare. Most realistic domains do not exhibit this property.
- **Fortunately**, most domains do exhibit a fair amount of conditional independence. We can exploit conditional independence for representation and inference as well.
- **Bayesian networks** do just this

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## An Aside on Notation

- $\Pr(X)$  for variable  $X$  (or set of variables) refers to the *(marginal) distribution* over  $X$ .  $\Pr(X|Y)$  refers to family of conditional distributions over  $X$ , one for each  $y \in \text{Dom}(Y)$ .
- Distinguish between  $\Pr(X)$  -- which is a distribution -- and  $\Pr(x)$  or  $\Pr(\sim x)$  (or  $\Pr(x_i)$  for nonboolean vars) -- which are numbers. Think of  $\Pr(X)$  as a function that accepts any  $x_i \in \text{Dom}(X)$  as an argument and returns  $\Pr(x_i)$ .
- Think of  $\Pr(X|Y)$  as a function that accepts any  $x_i$  and  $y_k$  and returns  $\Pr(x_i | y_k)$ . Note that  $\Pr(X|Y)$  is not a single distribution; rather it denotes the family of distributions (over  $X$ ) induced by the different  $y_k \in \text{Dom}(Y)$

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## Exploiting Conditional Independence

- Consider a story:
  - If Pascal woke up too early  $E$ , Pascal probably needs coffee  $C$ ; if Pascal needs coffee, he's likely grumpy  $G$ . If he is grumpy then it's possible that the lecture won't go smoothly  $L$ . If the lecture does not go smoothly then the students will likely be sad  $S$ .



$E$  - Pascal woke up too early     $G$  - Pascal is grumpy     $S$  - Students are sad  
 $C$  - Pascal needs coffee     $L$  - The lecture did not go smoothly

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## Conditional Independence



- If you learned any of  $E$ ,  $C$ ,  $G$ , or  $L$ , would your assessment of  $\Pr(S)$  change?
  - If any of these are seen to be true, you would increase  $\Pr(s)$  and decrease  $\Pr(\sim s)$ .
  - So  $S$  is *not independent* of  $E$ , or  $C$ , or  $G$ , or  $L$ .
- If you knew the value of  $L$  (true or false), would learning the value of  $E$ ,  $C$ , or  $G$  influence  $\Pr(S)$ ?
  - Influence that these factors have on  $S$  is mediated by their influence on  $L$ .
  - Students aren't sad because Pascal was grumpy, they are sad because of the lecture.
  - So  $S$  is *independent* of  $E$ ,  $C$ , and  $G$ , *given*  $L$

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## Conditional Independence



- So  $S$  is *independent* of  $E$ , and  $C$ , and  $G$ , *given*  $L$
- Similarly:
  - $S$  is *independent* of  $E$ , and  $C$ , *given*  $G$
  - $G$  is *independent* of  $E$ , *given*  $C$
- This means that:
  - $\Pr(S \mid L, \{G, C, E\}) = \Pr(S \mid L)$
  - $\Pr(L \mid G, \{C, E\}) = \Pr(L \mid G)$
  - $\Pr(G \mid C, \{E\}) = \Pr(G \mid C)$
  - $\Pr(C \mid E)$  and  $\Pr(E)$  don't "simplify"

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## Conditional Independence

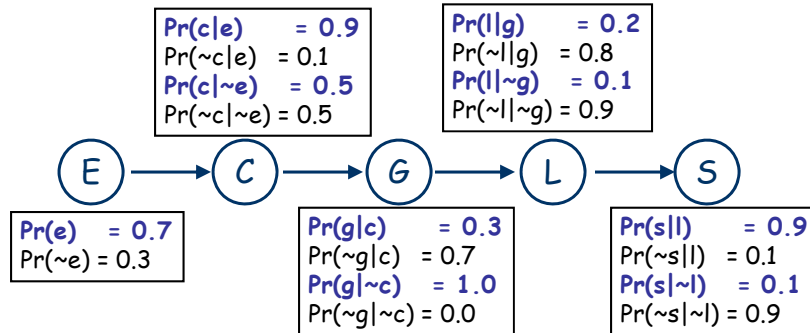


- By the chain rule (for any instantiation of  $S \dots E$ ):
  - $\Pr(S, L, G, C, E) =$   
 $\Pr(S \mid L, G, C, E) \Pr(L \mid G, C, E) \Pr(G \mid C, E) \Pr(C \mid E) \Pr(E)$
- By our independence assumptions:
  - $\Pr(S, L, G, C, E) =$   
 $\Pr(S \mid L) \Pr(L \mid G) \Pr(G \mid C) \Pr(C \mid E) \Pr(E)$
- We can specify the full joint by specifying five *local conditional distributions*:  $\Pr(S \mid L)$ ;  $\Pr(L \mid G)$ ;  $\Pr(G \mid C)$ ;  $\Pr(C \mid E)$ ; and  $\Pr(E)$

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## Example Quantification



- Specifying the joint requires only 9 parameters (if we note that half of these are "1 minus" the others), instead of 31 for explicit representation
  - linear in number of vars instead of exponential!
  - linear generally if dependence has a chain structure<sub>21</sub>

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## Inference is Easy



- Want to know  $P(g)$ ? Use sum out rule:

$$\begin{aligned}
 P(g) &= \sum_{c_i \in \text{Dom}(C)} \Pr(g | c_i) \Pr(c_i) \\
 &= \sum_{c_i \in \text{Dom}(C)} \Pr(g | c_i) \sum_{e_i \in \text{Dom}(E)} \Pr(c_i | e_i) \Pr(e_i)
 \end{aligned}$$

These are all terms specified in our local distributions!

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## Inference is Easy



- Computing  $P(g)$  in more concrete terms:
  - $P(c) = P(c|e)P(e) + P(c|\sim e)P(\sim e)$   
 $= 0.8 * 0.7 + 0.5 * 0.3 = 0.78$
  - $P(\sim c) = P(\sim c|e)P(e) + P(\sim c|\sim e)P(\sim e) = 0.22$ 
    - $P(\sim c) = 1 - P(c)$ , as well
  - $P(g) = P(g|c)P(c) + P(g|\sim c)P(\sim c)$   
 $= 0.7 * 0.78 + 0.0 * 0.22 = 0.546$
  - $P(\sim g) = 1 - P(g) = 0.454$

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## Bayesian Networks

- The structure above is a *Bayesian network*.
  - *Graphical representation* of the direct dependencies over a set of variables + a set of *conditional probability tables (CPTs)* quantifying the strength of those influences.
- Bayes nets generalize the above ideas in very interesting ways, leading to effective means of representation and inference under uncertainty.

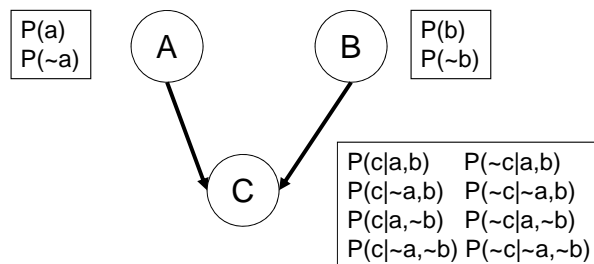
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# Bayesian Networks

aka belief networks, probabilistic networks

- A BN over variables  $\{X_1, X_2, \dots, X_n\}$  consists of:
  - a DAG whose nodes are the variables
  - a set of CPTs  $(\Pr(X_i | \text{Parents}(X_i)))$  for each  $X_i$



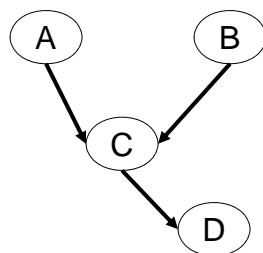
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# Bayesian Networks

aka belief networks, probabilistic networks

- Key notions
  - **parents** of a node:  $\text{Par}(X_i)$
  - **children** of node
  - **descendants** of a node
  - **ancestors** of a node
  - **family**: set of nodes consisting of  $X_i$  and its parents
    - CPTs are defined over families in the BN

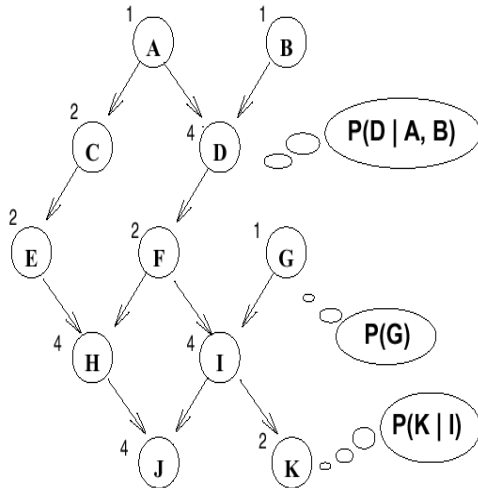


$\text{Parents}(C) = \{A, B\}$   
 $\text{Children}(A) = \{C\}$   
 $\text{Descendants}(B) = \{C, D\}$   
 $\text{Ancestors}(D) = \{A, B, C\}$   
 $\text{Family}\{C\} = \{C, A, B\}$

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## An Example Bayes Net



- A few CPTs are "shown"
- Explicit joint requires  $2^{11} - 1 = 2047$  params
- BN requires only 27 params (the number of entries for each CPT is listed)

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## Semantics of a Bayes Net

- The structure of the BN means: every  $X_i$  is *conditionally independent of all of its nondescendants given its parents*:

$$\Pr(X_i \mid S \cup \text{Par}(X_i)) = \Pr(X_i \mid \text{Par}(X_i))$$

for any subset  $S \subseteq \text{NonDescendants}(X_i)$

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## Semantics of Bayes Nets

- If we ask for  $P(x_1, x_2, \dots, x_n)$  we obtain
  - assuming an ordering consistent with network
- By the chain rule, we have:

$$\begin{aligned} P(x_1, x_2, \dots, x_n) &= P(x_n \mid x_{n-1}, \dots, x_1) P(x_{n-1} \mid x_{n-2}, \dots, x_1) \dots P(x_1) \\ &= P(x_n \mid \text{Par}(x_n)) P(x_{n-1} \mid \text{Par}(x_{n-1})) \dots P(x_1) \end{aligned}$$

- Thus, the joint is recoverable using the parameters (CPTs) specified in an arbitrary BN

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## Constructing a Bayes Net

- Given any distribution over variables  $X_1, X_2, \dots, X_n$ , we can construct a Bayes net that faithfully represents that distribution.

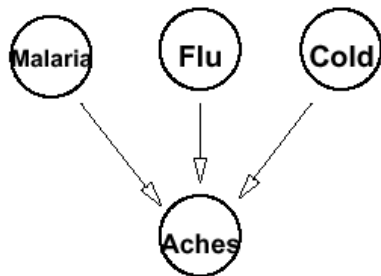
Take any ordering of the variables (say, the order given), and go through the following procedure for  $X_n$  down to  $X_1$ . Let  $\text{Par}(X_n)$  be any subset  $S \subseteq \{X_1, \dots, X_{n-1}\}$  such that  $X_n$  is independent of  $\{X_1, \dots, X_{n-1}\} - S$  given  $S$ . Such a subset must exist (convince yourself). Then determine the parents of  $X_{n-1}$  in the same way, finding a similar  $S \subseteq \{X_1, \dots, X_{n-2}\}$ , and so on. In the end, a DAG is produced and the BN semantics must hold by construction.

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## Causal Intuitions

- The construction of a BN is simple
  - works with arbitrary orderings of variable set
  - but some orderings are much better than others!
  - generally, if ordering/dependence structure reflects causal intuitions, a more natural, compact BN results



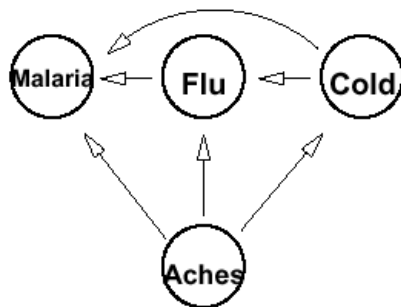
- In this BN, we've used the ordering Mal, Cold, Flu, Aches to build BN for distribution P for Aches
  - Variable can only have parents that come earlier in the ordering

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## Causal Intuitions

- Suppose we build the BN for distribution P using the opposite ordering
  - i.e., we use ordering Aches, Cold, Flu, Malaria
  - resulting network is more complicated!



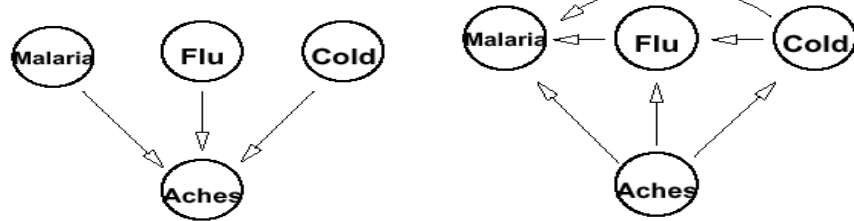
- Mal depends on Aches; but it also depends on Cold, Flu *given* Aches
  - Cold, Flu *explain away* Mal given Aches
- Flu depends on Aches; but also on Cold *given* Aches
- Cold depends on Aches

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## Compactness



$1+1+1+8=11$  numbers

$1+2+4+8=15$  numbers

In general, if each random variable is directly influenced by at most  $k$  others, then each CPT will be at most  $2^k$ . Thus the entire network of  $n$  variables is specified by  $n2^k$ .

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## Testing Independence

- Given BN, how do we determine if two variables  $X$ ,  $Y$  are independent (given evidence  $E$ )?
  - we use a (simple) graphical property
- **D-separation**: A set of variables  $E$  *d-separates*  $X$  and  $Y$  if it *blocks every undirected path* in the BN between  $X$  and  $Y$ .
- $X$  and  $Y$  are conditionally independent given evidence  $E$  if  $E$  d-separates  $X$  and  $Y$ 
  - thus BN gives us an easy way to tell if two variables are independent (set  $E = \emptyset$ ) or cond. independent

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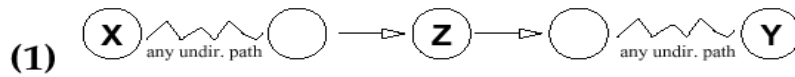
## Blocking in D-Separation

- Let  $P$  be an undirected path from  $X$  to  $Y$  in a BN. Let  $E$  be an evidence set. We say  $E$  *blocks path  $P$*  iff there is some node  $Z$  on the path such that:
  - **Case 1**: one arc on  $P$  *goes into*  $Z$  and one *goes out* of  $Z$ , and  $Z \in E$ ; or
  - **Case 2**: both arcs on  $P$  leave  $Z$ , and  $Z \in E$ ; or
  - **Case 3**: both arcs on  $P$  enter  $Z$  and *neither  $Z$ , nor any of its descendants*, are in  $E$ .

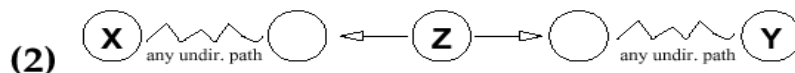
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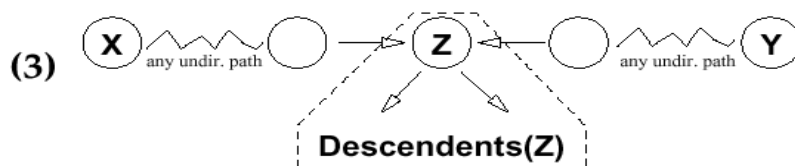
## Blocking: Graphical View



If  $Z$  in evidence, the path between  $X$  and  $Y$  blocked



If  $Z$  in evidence, the path between  $X$  and  $Y$  blocked

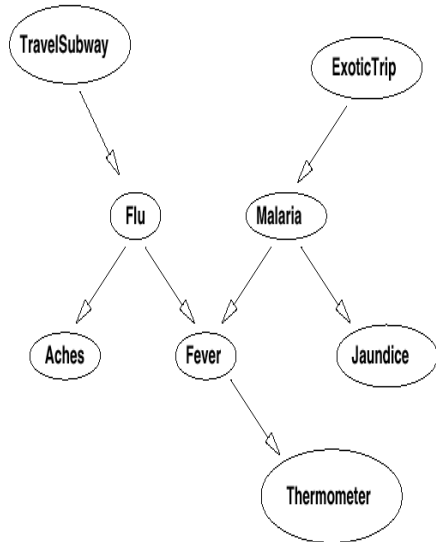


If  $Z$  is *not* in evidence and *no* descendant of  $Z$  is in evidence, then the path between  $X$  and  $Y$  is blocked

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## D-Separation: Intuitions



1. Subway and Thermometer?

2. Aches and Fever?

3. Aches and Thermometer?

4. Flu and Malaria?

5. Subway and ExoticTrip?

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## D-Separation: Intuitions

- Subway and Therm are dependent; but are independent given Flu (since Flu blocks the only path)
- Aches and Fever are dependent; but are independent given Flu (since Flu blocks the only path). Similarly for Aches and Therm (dependent, but indep. given Flu).
- Flu and Mal are indep. (given no evidence): Fever blocks the path, since it is *not in evidence*, nor is its descendant Therm. Flu, Mal are dependent given Fever (or given Therm): nothing blocks path now.
- Subway, ExoticTrip are indep.; they are dependent given Therm; they are indep. given Therm and Malaria. This for exactly the same reasons for Flu/Mal above.

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## Next class

- Inference with Bayesian networks