CS485/685 Lecture 13: Feb 23, 2016

Kernel methods

[B] Sec. 6.1, 6.2 [M] Sec. 14.1, 14.2 [H] Chap. 9 [HTF] Chap. 6

Non-linear Models Recap

• Generalized linear models:

Neural networks:

Kernel Methods

- Idea: use large (possibly infinite) set of fixed nonlinear basis functions
- Normally, complexity depends on number of basis functions, but by a "dual trick", complexity depends on the amount of data
- Examples:
 - Gaussian Processes (next class)
 - Support Vector Machines (next week)
 - Kernel Perceptron
 - Kernel Principal Component Analysis

Kernel Function

- Let $\phi(x)$ be a set of basis functions that map inputs x to a feature space.
- In many algorithms, this feature space only appears in the dot product $\phi(x)^T \phi(x')$ of pairs inputs x, x'.
- Define the kernel function $k(x, x') = \phi(x)^T \phi(x')$ to be the dot product of any pair x, x' in feature space.
 - We only need to know k(x, x'), not $\phi(x)$

Dual Representations

Recall linear regression objective

$$E(\mathbf{w}) = \frac{1}{2} \sum_{n=1}^{N} [\mathbf{w}^{T} \phi(\mathbf{x}_{n}) - y_{n}]^{2} + \frac{\lambda}{2} \mathbf{w}^{T} \mathbf{w}$$

Solution: set gradient to 0

$$\nabla E(\mathbf{w}) = \sum_{n} (\mathbf{w}^{T} \phi(\mathbf{x}_{n}) - y_{n}) \phi(\mathbf{x}_{n}) + \lambda \mathbf{w} = 0$$

$$\mathbf{w} = -\frac{1}{\lambda} \sum_{n} (\mathbf{w}^{T} \phi(\mathbf{x}_{n}) - y_{n}) \phi(\mathbf{x}_{n})$$

∴ w is a linear combination of inputs in feature space

$$\{\phi(\mathbf{x}_n)|1\leq n\leq N\}$$

Dual Representations

- Substitute $\mathbf{w} = \mathbf{\Phi} \mathbf{a}$
- Where $\Phi = [\phi(x_1) \phi(x_2) ... \phi(x_N)]$

$$m{a} = egin{bmatrix} a_1 \\ a_2 \\ \vdots \\ a_N \end{bmatrix} \quad \text{and} \ a_n = -rac{1}{\lambda} (m{w}^T \phi(m{x}_n) - y_n)$$

Dual objective: minimize E with respect to a

$$E(a) = \frac{1}{2}a^T \Phi^T \Phi \Phi^T \Phi a - a^T \Phi^T \Phi y + \frac{y^T y}{2} + \frac{\lambda}{2}a^T \Phi^T \Phi a$$

Gram Matrix

- Let $K = \Phi^T \Phi$ be the Gram matrix
- Substitute in objective:

$$E(\boldsymbol{a}) = \frac{1}{2}\boldsymbol{a}^{T}\boldsymbol{K}\boldsymbol{K}\boldsymbol{a} - \boldsymbol{a}^{T}\boldsymbol{K}\boldsymbol{y} + \frac{\boldsymbol{y}^{T}\boldsymbol{y}}{2} + \frac{\lambda}{2}\boldsymbol{a}^{T}\boldsymbol{K}\boldsymbol{a}$$

Solution: set gradient to 0

$$\nabla E(\mathbf{a}) = \mathbf{K}\mathbf{K}\mathbf{a} - \mathbf{K}\mathbf{y} + \lambda \mathbf{K}\mathbf{a} = 0$$
$$\mathbf{K}(\mathbf{K} + \lambda \mathbf{I})\mathbf{a} = \mathbf{K}\mathbf{y}$$
$$\mathbf{a} = (\mathbf{K} + \lambda \mathbf{I})^{-1}\mathbf{y}$$

• Prediction:

$$y_* = \phi(x_*)^T w = \phi(x_*)^T \Phi a = k(x_*, X)(K + \lambda I)^{-1}y$$

where (X, y) is the training set and (x_*, y_*) is a test instance

Dual Linear Regression

- Prediction: $y_* = \phi(x_*)^T \Phi a$ = $k(x_*, X)(K + \lambda I)^{-1}y$
- Linear regression where we find dual solution a instead of primal solution w.
- Complexity:
 - Primal solution: depends on # of basis functions
 - Dual solution: depends on amount of data
 - Advantage: can use very large # of basis functions
 - Just need to know kernel k

Constructing Kernels

- Two possibilities:
 - Find mapping ϕ to feature space and let $K = \phi^T \phi$
 - Directly specify K
- Can any function that takes two arguments serve as a kernel?
- No, a valid kernel must be positive semi-definite
 - In other words, k must factor into the product of a transposed matrix by itself (e.g., $K = \phi^T \phi$)
 - Or, all eigenvalues must be greater than or equal to 0.

Example

• Let
$$k(\mathbf{x}, \mathbf{z}) = (\mathbf{x}^T \mathbf{z})^2$$

Constructing Kernels

- Can we construct k directly without knowing ϕ ?
- Yes, any positive semi-definite k is fine since there is a corresponding implicit feature space. But positive semi-definiteness is not always easy to verify.
- Alternative, construct kernels from other kernels using rules that preserve positive semi-definiteness

Rules to construct Kernels

- Let $k_1(\mathbf{x}, \mathbf{x}')$ and $k_2(\mathbf{x}, \mathbf{x}')$ be valid kernels
- The following kernels are also valid:

1.
$$k(x, x') = ck_1(x, x') \quad \forall c > 0$$

2.
$$k(\mathbf{x}, \mathbf{x}') = f(\mathbf{x})k_1(\mathbf{x}, \mathbf{x}')f(\mathbf{x}') \quad \forall f$$

3.
$$k(x, x') = q(k_1(x, x'))$$
 q is polynomial with coeffs ≥ 0

4.
$$k(x, x') = \exp(k_1(x, x'))$$

5.
$$k(\mathbf{x}, \mathbf{x}') = k_1(\mathbf{x}, \mathbf{x}') + k_2(\mathbf{x}, \mathbf{x}')$$

6.
$$k(\mathbf{x}, \mathbf{x}') = k_1(\mathbf{x}, \mathbf{x}')k_2(\mathbf{x}, \mathbf{x}')$$

7.
$$k(\mathbf{x}, \mathbf{x}') = k_3(\phi(\mathbf{x}), \phi(\mathbf{x}'))$$

8.
$$k(x, x') = x^T A x'$$
 A is symmetric positive semi-definite

9.
$$k(\mathbf{x}, \mathbf{x}') = k_a(\mathbf{x}_a, \mathbf{x}'_a) + k_b(\mathbf{x}_b, \mathbf{x}'_b)$$

10. $k(\mathbf{x}, \mathbf{x}') = k_a(\mathbf{x}_a, \mathbf{x}'_a)k_b(\mathbf{x}_b, \mathbf{x}'_b)$ where $\mathbf{x} = \begin{pmatrix} x_a \\ x_b \end{pmatrix}$

Common Kernels

- Polynomial kernel: $k(\mathbf{x}, \mathbf{x}') = (\mathbf{x}^T \mathbf{x}')^M$
 - − *M* is the degree
 - Feature space: all degree M products of entries in x
 - Example: Let x and x' be two images, then feature space could be all products of M pixel intensities
- More general polynomial kernel:

$$k(x, x') = (x^T x' + c)^M \text{ with } c > 0$$

— Feature space: all products of up to M entries in x

Common Kernels

- Gaussian Kernel: $k(\boldsymbol{x}, \boldsymbol{x}') = \exp\left(-\frac{\left|\left|\boldsymbol{x}-\boldsymbol{x}'\right|\right|^2}{2\sigma^2}\right)$
- Valid Kernel because:

• Implicit feature space is infinite!

Non-vectorial Kernels

- Kernels can be defined with respect to other things than vectors such as sets, strings or graphs
- Example for sets: $k(A_1, A_2) = 2^{|A_1 \cap A_2|}$