CS485/685 Machine Learning Lecture 4: Jan 12, 2012

Linear Regression
[B] Section 3.1

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Linear model for regression

- Simplest form of regression
- Picture:

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Problem

- Data: $\{(x_1, t_1), (x_2, t_2), \dots, (x_N, t_N)\}$
 - $-x = < x_1, x_2, ..., x_D >: input vector$
 - t: target (continuous value)
- Problem: find hypothesis h that maps x to t
 - Assume that h is linear:

$$y(\mathbf{x}, \mathbf{w}) = w_0 + w_1 x_1 + \dots + w_D x_D = \mathbf{w}^T \begin{pmatrix} 1 \\ \mathbf{x} \end{pmatrix}$$

- Objective: minimize some loss function
 - Euclidean loss: $L_2(\mathbf{w}) = \frac{1}{2} \sum_{n=1}^{N} (y(\mathbf{x_n}, \mathbf{w}) t_n)^2$

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Optimization

• Find best w that minimizes Euclidean loss

$$\mathbf{w}^* = \operatorname{argmin}_{\mathbf{w}} \frac{1}{2} \sum_{n=1}^{N} \left(t_n - \mathbf{w}^T \begin{pmatrix} 1 \\ \mathbf{x}_n \end{pmatrix} \right)^2$$

- Convex optimization problem
 - \Longrightarrow unique optimum (global)

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Solution

- Let $\overline{x} = {1 \choose x}$ then $\min_{w} \frac{1}{2} \sum_{n=1}^{N} (t_n w^T \overline{x}_n)^2$
- Find w* by setting the derivative to 0

$$\frac{\partial L_2}{\partial w_j} = \sum_{n=1}^N (t_n - \mathbf{w}^T \overline{\mathbf{x}}_n) \overline{\mathbf{x}}_{nj} = 0 \quad \forall j$$
$$\Rightarrow \sum_{n=1}^N (t_n - \mathbf{w}^T \overline{\mathbf{x}}_n) \overline{\mathbf{x}}_n = 0$$

• This is a linear system in w, therefore we rewrite it as Aw = b

where
$$\pmb{A} = \sum_{n=1}^N \overline{\pmb{x}}_{\pmb{n}} \overline{\pmb{x}}_{\pmb{n}}^T$$
 and $\pmb{b} = \sum_{n=1}^N t_n \overline{\pmb{x}}_{\pmb{n}}$

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Solution

• If training instances span \Re^{D+1} then \boldsymbol{A} is invertible:

$$w = A^{-1}b$$

- In practice it is faster to solve the linear system Aw = b directly instead of inverting A
 - Gaussian elimination
 - Conjugate gradient
 - Iterative methods

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Picture

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Regularization

- Least square solution may not be stable
 - i.e., slight perturbation of the input may cause a dramatic change in the output
 - Form of **overfitting**

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Example 1

- Training data: $\overline{x}_1={1\choose 0}$ $\overline{x}_2={1\choose \epsilon}$ $t_1=1$ $t_2=1$
- A =
- $A^{-1} =$

 $\boldsymbol{b} =$

• w =

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Example 2

- Training data: $\overline{x}_1={1\choose 0}$ $\overline{x}_2={1\choose \epsilon}$ $t_1=1+\epsilon$ $t_2=1$
- A =
- $A^{-1} =$

b =

• w =

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Picture

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Regularization

- Idea: favor smaller values
- Tikhonov regularization: add $\left|\left|\boldsymbol{w}\right|\right|_2^2$ as a penalty term
- Ridge regression:

$$\mathbf{w}^* = argmin_{\mathbf{w}} \frac{1}{2} \sum_{n=1}^{N} \left(t_n - \mathbf{w}^T \overline{\mathbf{x}}_n \right)^2 + \frac{\lambda}{2} \left| |\mathbf{w}| \right|_2^2$$

where λ is a weight to adjust the importance of the penalty

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Regularization

- Solution: $(\lambda I + A)w = b$
- Notes
 - Without regularization: eigenvalues of linear system may be arbitrarily close to 0 and the inverse may have arbitrarily large eigenvalues.
 - With Tikhonov regularization, eigenvalues of linear system are $\geq \lambda$ and therefore bounded away from 0. Similarly, eigenvalues of inverse are bounded above by $1/\lambda$.

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Regularized Examples

Example 1

Example 2

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Generalized Linear Regression

- How can we do non-linear regression while using the same machinery?
- Idea: map inputs to a different space and do linear regression in that space

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Example

• Suppose the underlying function is quadratic

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Basis functions

- Use non-linear basis functions:
 - Let ϕ_i denote a basis function

$$\phi_0(x) = 1$$

$$\phi_1(x) = x$$

$$\phi_1(x) = x$$
$$\phi_2(x) = x^2$$

Let the hypothesis space H be

$$H = \{x \to w_0 \phi_0(x) + w_1 \phi_1(x) + w_2 \phi_2(x) | w_i \in \Re\}$$

• If the basis functions are non-linear in x, then a nonlinear hypothesis can still be found by linear regression

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Common basis functions

- Polynomial: $\phi_i(x) = x^j$
- Gaussian: $\phi_j(x) = e^{-\frac{\left(x-\mu_j\right)^2}{2s^2}}$
- Sigmoid: $\phi_j(x) = \sigma\left(\frac{x-\mu_j}{s}\right)$ where $\sigma(a) = \frac{1}{1 + e^{-a}}$
- Also Fourier basis functions, wavelets, etc.

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Next class

- Linear regression by
 - Maximum likelihood estimation (ML)
 - Maximum a posteriori estimation (MAP)
 - Bayesian learning

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