Faster fixed-parameter tractable algorithms for matching and packing problems*

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Abstract

We obtain faster algorithms for problems such as r-dimensional matching, r-set packing, graph packing, and graph edge packing when the size k of the solution is considered a parameter. We first establish a general framework for finding and exploiting small problem kernels (of size polynomial in k). Previously such a kernel was known only for triangle packing. This technique lets us combine, in a new and sophisticated way, Alon, Yuster and Zwick's color-coding technique with dynamic programming on the structure of the kernel to obtain faster fixed-parameter algorithms for these problems. Our algorithms run in time $O(n+2^{O(k)})$, an improvement over previous algorithms for some of these problems running in time $O(n+k^{O(k)})$. The flexibility of our approach allows tuning of algorithms to obtain smaller constants in the exponent.

1 Introduction

In this paper we demonstrate a general method for solving parameterized packing and matching problems by first finding a problem kernel, and then showing how color-coding (the use of nice families of hash functions to color a substructure with distinct colors) and dynamic programming on subsets of colors can be used to create fixed-parameter algorithms. The problems we consider include parameterized versions of r-dimensional matching (a generalization of 3-dimensional matching, from Karp's original list of NP-complete problems [Kar72]), r-set packing (on Karp's list in its unrestricted form, and W[1]-complete [ADP80] in its unrestricted parameterized form, hence unlikely to be fixed-parameter tractable), graph packing (a generalization of subgraph isomorphism known to be NP-complete [Coo71]), and graph edge packing (shown to be NP-complete by Holyer [Hol81]). Further generalizations are considered at the end of the paper.

Previous efforts in finding fixed-parameter algorithms for these problems (asking if a given input has a solution of size at most k) have resulted in running times involving a factor of $k^{O(k)}$, namely $O((5.7k)^k \cdot n)$ for 3-dimensional matching [CFJK01] and 3-set packing [JZC04]. (One can extend a subgraph isomorphism result in the color coding paper [AYZ95] to handle graph packing with a $2^{(O(k))}$ factor, though there is also an n^{t+1} factor, where t is the treewidth of the graph; we are indebted to Christian Sloper for this observation.)

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Earlier work did not use the technique of kernelization (finding a subproblem of size f(k) within which any solution of size k must lie) except for work on the problem of packing triangles [FHR⁺04]; that result uses the technique of crown decomposition [Fel03, CFJ04], a technique that is not used in this paper. Using our techniques, we improve all these results by replacing the $k^{O(k)}$ factor with a factor of $2^{O(k)}$. Kernelization also allows us to make the dependence on k additive, that is, we can achieve a running time of $O(n+2^{O(k)})$ (the hidden constant in the exponent is linearly dependent on r).

The techniques we introduce make use of the fact that our goal is to obtain at least k disjoint objects, each represented as a tuple of values. We first form a maximal set of disjoint objects and then use this set both as a way to bound the number of values outside the set (forming the kernel) and as a tool in the color-coding dynamic programming (forming the algorithm). We are able to reduce the size of the constants inherent in the choice of hash functions in the original formulation of color-coding [AYZ95] by applying the coloring to our kernels only, and using smaller families of hash functions with weaker properties. Although both color-coding and dynamic programming across subsets appear in other work [Mar04, Woe03, CFJ04], our technique breaks new ground by refining these ideas in their joint use. Recent work [CLSZ07, KMRR06] continues the evolution of this approach.

After introducing notation common to all the problems in Section 2, we first present the kernelization algorithm for r-DIMENSIONAL MATCHING (Section 3), followed by the fixed-parameter algorithm in Section 4. Next, we consider the modifications necessary to solve the other problems in Section 5. The paper concludes with a discussion of tuning the hash functions (Section 6) and further generalization of our techniques (Section 7).

2 Definitions

Each of the problems considered in this paper requires the determination of k or more disjoint structures within the given input: in r-dimensional matching, we find k points so that no coordinates are repeated; in r-set packing, we find k disjoint sets; in graph packing, we find k vertex-disjoint subgraphs isomorphic to input H; and in graph edge packing, we find k edge-disjoint subgraphs isomorphic to input H. To unify the approach taken to the problems, we view each structure as an r-tuple (where in the last two cases r = |V(H)| and r = |E(H)|, respectively); the problems differ in the ways the r-tuples must be disjoint and, in the case of graph packing, on additional constraints put on the structures.

To define the r-tuples, we consider a collection A_1, \ldots, A_r of pair-wise disjoint sets and define $\mathcal A$ to be $A_1 \times \cdots \times A_r$. We call the elements of each A_i values; given an r-tuple $T \in \mathcal A$, we denote as $\mathsf{val}(T)$ the set of values of T, and for any $\mathcal S \subseteq \mathcal A$, we define $\mathsf{val}(\mathcal S) = \bigcup_{T \in \mathcal S} \mathsf{val}(T)$. Depending on the problem, we will either wish to ensure that tuples chosen have disjoint sets of values or, for r-dimensional matching, that tuples "disagree" at a particular coordinate.

We introduce further notation to handle the discussion of r-tuples. Given a tuple $T \in \mathcal{A}$, the *ith coordinate* of T, denoted T(i), is the value of T from set A_i . Two r-tuples T and T' are linked if they agree in some coordinate i, that is, when there exists some i in $\{1, \ldots, r\}$ such that T(i) = T'(i). We denote this fact as $T \sim T'$. If $T \sim T'$ does not hold then we say that T and T' are independent, denoted $T \not\sim T'$.

We can now define our example problem, r-DIMENSIONAL MATCHING, in which the input is a set of r-tuples and the goal is to find at least k independent tuples. The precise descriptions of the other problems will be deferred to Section 5.

r-Dimensional Matching

Instance: A set $S \subseteq A = A_1 \times \cdots \times A_r$ for some collection A_1, \dots, A_r of pair-wise disjoint sets.

Parameter: A non-negative integer k.

Question: Is there a matching \mathcal{P} for \mathcal{S} of size at least k, that is, is there a subset \mathcal{P} of \mathcal{S} where for any $T, T' \in \mathcal{P}$, $T \not\sim T'$ and $|\mathcal{P}| \geq k$?

In forming a kernel, we will be able to reduce the number of tuples that contain a particular value or set of values. To describe a set of tuples in which some values are specified and others may range freely, we will need an augmented version A_i^* of each A_i so that $A_i^* = A_i \cup \{*\}, i \in \{1, ..., r\}$; the stars will be used to

denote positions at which values are unrestricted. We will refer to special tuples, *patterns*, drawn from the set $\mathcal{A}^* = A_1^* \times \cdots \times A_r^*$. Associated with each pattern will be a corresponding set of tuples. More formally, given $R \in \mathcal{A}^*$, we set $\mathcal{A}[R] = A_1' \times \cdots \times A_r'$ where

$$A'_{i} = \begin{cases} A_{i} & \text{if } R(i) = * \\ \{R(i)\} & \text{otherwise} \end{cases}$$

As we will typically wish to consider the subset of S extracted using the pattern, we further define, for any $S \subseteq A$, the set $S[R] = A[R] \cap S$. We finally define free(R) as the number of *'s in R, namely the number of unrestricted positions in the pattern; free(R) will be called the *freedom of* R.

3 A kernel for r-Dimensional Matching

Recall that a kernel is a subproblem of size depending only on k within which any solution of size k must lie. The idea behind our kernelization technique is that if a large number of tuples match a particular pattern, we can remove some of them (this is known as a reduction rule). For each pattern R, the threshold size for the set of retained tuples is a function f(free(R), k), which we define later.

The following gives a general family of reduction rules for the r-DIMENSIONAL MATCHING problem with input S_I and parameter k. For each application of the function Reduce, if the size of the subset $S_I[R]$ of S extracted using the pattern R is greater than the threshold, then |S| is reduced by removing enough elements of $S_I[R]$ to match the size of the function f.

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Function Reduce(S_I, R) where R \in \mathcal{A}^* and 1 \leq \mathsf{free}(R) \leq r - 1.

Input: A set S_I \subseteq \mathcal{A} and a pattern R \in \mathcal{A}^*.

Output: A set S_O \subseteq S_I.

S_O \leftarrow S_I.

If |S_I[R]| > f(\mathsf{free}(R), k) tuples of S_I[R] from S_O.

output S_O.
```

To form the kernel, we apply the function Reduce on all patterns $R \in \mathcal{A}^*$ in order of increasing freedom, as in the following routine.

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Function Fully-Reduce(\mathcal{S}_I)

Input: A set \mathcal{S}_I \subseteq \mathcal{A}.

Output: A set \mathcal{S}_O \subseteq \mathcal{S}_I.

\mathcal{S}_O \leftarrow \mathcal{S}_I.

For i = 1, \dots, r - 1 do

for all R \in \mathcal{A}^* where free(R) = i, \mathcal{S}_O \leftarrow \mathsf{Reduce}(\mathcal{S}_O, R).

output \mathcal{S}_O.
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The next three lemmas prove that the above function computes a kernel; the two lemmas after that show how a slight modification can be used to bound the size of that kernel.

We say that a set $S \subseteq A$ is (ℓ, k) -reduced if for any $R \in A$ such that $\mathsf{free}(R) = \ell$, $\mathsf{Reduce}(S, R) = S$ (where $1 \le \ell \le r - 1$). For notational convenience we define any set $S \subseteq A$ to be 0-reduced; we can assume the input has no repeated tuples. As a direct consequence of the definition, if a set S is (ℓ, k) -reduced, then for each pattern R such that $\mathsf{free}(R) = \ell$, $|S[R]| \le f(\ell, k)$.

We now show that our reduction function does not change a yes-instance of r-DIMENSIONAL MATCHING into a no-instance, nor vice versa. Given a set $\mathcal{S} \subseteq \mathcal{A}$ and a non-negative integer k, we denote as $\mu(\mathcal{S},k)$ the set of all matchings for \mathcal{S} of size at least k. If $\mu(\mathcal{S},k)$ is non-empty, \mathcal{S} is a yes-instance. The following lemma shows that upon applying the reduction rule to an $(\ell-1,k)$ -reduced set using a pattern R of freedom ℓ , yes-instances will remain yes-instances. The proof requires the precise definition of $f(\ell,k)$, which is that f(0,k) = 1 and $f(\ell,k) = \ell \cdot (k-1) \cdot f(\ell-1,k) + 1$ for all $\ell > 0$. It is easy to see that $f(\ell,k) \leq \ell! k^{\ell}$.

Lemma 1 For any $\ell, 1 \leq \ell \leq r-1$, the following holds: If $S \subseteq A$, S is $(\ell-1,k)$ -reduced, and S' = Reduce(S, R) for some R such that $\text{free}(R) = \ell$, then $\mu(S, k) \neq \emptyset$ if and only if $\mu(S', k) \neq \emptyset$.

Proof. Since $S' \subseteq S$, $\mu(S',k) \neq \emptyset$ implies $\mu(S,k) \neq \emptyset$. Supposing now that $\mu(S,k) \neq \emptyset$, we choose $P \in \mu(S,k)$ where |P| = k and prove that $\mu(S',k) \neq \emptyset$. In essence, we need to show that either $P \in \mu(S',k)$ or that we can form a matching $P' \in \mu(S',k)$ using some of the tuples in P.

Denote by \hat{S} the set S'[R], that is, the tuples retained when Reduce is applied to S using pattern R to form S'. Clearly if either P contained no tuple in S[R] or the single tuple $T \in P \cap S[R]$ was selected to be in \hat{S} , then $P \in \mu(S', k)$, completing the proof in these two cases.

More formally, we can describe these situation using a partition of the set of indices into $I_R = \{i \mid R(i) \neq *\}$, the indices that are not stars, and $I_R^* = \{i \mid R(i) = *\}$, the indices that are stars. In the first case, no tuple $T \in \mathcal{P}$ exists where for all $i \in I_R$ T(i) = R(i), and hence $\mathcal{P} \cap \mathcal{S}[R] = \emptyset$. This implies that $\mathcal{P} \subseteq \mathcal{S}'$ and hence the proof is complete as $\mathcal{P} \in \mu(\mathcal{S}', k)$. In the second case, for some $T \in \mathcal{P}$, for all $i \in I_R$ we have T(i) = R(i), and so if $T \in \hat{\mathcal{S}}$ then $\mathcal{P} \subseteq \mathcal{S}'$, as needed.

In the case where $T \in \mathcal{P}$ and $T \notin \hat{\mathcal{S}}$, we show that there is a tuple $T' \in \hat{\mathcal{S}}$ that can replace T to form a new matching, formalized in the claim below.

Claim: There exists a $T' \in \hat{S}$ that is independent from each $\tilde{T} \in \mathcal{P} - \{T\}$.

Proof: We first show that for any $i \in \{j \mid R(j) = *\}$ and any $\tilde{T} \in \mathcal{P} - \{T\}$ there exist at most $f(\ell - 1, k)$ r-tuples in $\hat{\mathcal{S}}$ that agree with \tilde{T} at position i. The set of r-tuples in $\mathcal{S}[R]$ that agree with \tilde{T} at position i is exactly the set of tuples in $\mathcal{S}[R']$ where R' is obtained from R by replacing the * in position i by $\tilde{T}(i)$. We use the size of this set to bound the size of the set of tuples in $\hat{\mathcal{S}}$ that agree with \tilde{T} at position i. As \mathcal{S} is $(\ell - 1, k)$ -reduced and free $(R') = \ell - 1$, we know that $|\mathcal{S}[R']| \leq f(\ell - 1, k)$. Since in the special case where $\ell = 1$, we directly have $|\mathcal{S}[R']| \leq 1 = f(0, k)$, the bound of $f(\ell - 1, k)$ holds for any \tilde{T} and any i.

To complete the proof of the claim, we determine the number of elements of \hat{S} that can be linked with any \tilde{T} and show that at least one member of \hat{S} is not linked with any in the set $\mathcal{P} - \{T\}$. Using the statement proved above, as $|\{j \mid R(j) = *\}| = \ell$ and $|\mathcal{P} - \{T\}| = k - 1$, at most $\ell \cdot (k - 1) \cdot f(\ell - 1, k) = f(\ell, k) - 1$ elements of \hat{S} will be linked with elements of $\mathcal{P} - \{T\}$. Since $|\hat{S}| = f(\ell, k)$, this implies the existence of some $T' \in \hat{S}$ with the required property.

The claim above implies that $\mathcal{P}' = (\mathcal{P} - \{T\}) \cup \{T'\}$ is a matching of \mathcal{S} of size k. As $T' \in \hat{\mathcal{S}}$, \mathcal{P}' is also a matching of \mathcal{S}' , and thus $\mu(\mathcal{S}', k) \neq \emptyset$.

Lemma 2 If $S \subseteq A$ and S' is the output of routine Fully-Reduce(S), then (a) S' is an (r-1,k)-reduced set and (b) $\mu(S,k) \neq \emptyset$ if and only if $\mu(S',k) \neq \emptyset$.

Proof: The proof of part (a) follows from induction on i, the number of iterations of the loop, and two simple observations: for any $R \in \mathcal{A}^*$ and any (free(R) - 1, k)-reduced set $\mathcal{S} \subseteq \mathcal{A}$, Reduce (\mathcal{S}, R) is also a (free(R) - 1, k)-reduced set; and after the application of Reduce for every R such that free $(R) = \ell$, the resulting set is (ℓ, k) -reduced. Since at the outset S_I is trivially 0-reduced, at the end of iteration r - 1 claim (a) will hold.

Part (b) can also be proved by induction on the number of iterations of the loop by showing that for any iteration $\mu(S_b, k) \neq \emptyset$ if and only if $\mu(S_a, k) \neq \emptyset$, where S_b is equal to S_O before the iteration and S_a is equal to S_O after the iteration. In particular, we apply Lemma 1 repeatedly within each iteration (once for each pattern R used). By repeating this for $\ell = 1, \ldots, r-1$ we finally transform any set S into a (r-1, k)-reduced set S' such that $\mu(S, k) \neq \emptyset$ if and only if $\mu(S', k) \neq \emptyset$.

We now use a maximal matching in conjunction with the function Fully-Reduce defined above to bound the size of the kernel. The following lemma is a direct consequence of the definition of an (r-1, k)-reduced set.

Lemma 3 For any (r-1,k)-reduced set $S \subseteq A$, any value $x \in val(A)$ is contained in at most f(r-1,k) r-tuples of S.

We now observe that if we have a maximal matching in a set S of r-tuples, we can bound the size of the set as a function of r, the size of the matching, and f(r-1,k), as each r-tuple in the set must be linked with at least one r-tuple in the matching, and the number of such links is bounded by f(r-1,k) per value.

Lemma 4 If $S \subseteq A$ is an (r-1,k)-reduced set containing a maximal matching M of size at most m, then S contains no more than $r \cdot m \cdot f(r-1,k)$ r-tuples.

Proof:

Suppose that \mathcal{M} is a maximal matching of size at most m in \mathcal{S} . Clearly, $|\mathsf{val}(\mathcal{M})| \leq r \cdot m$. As \mathcal{M} is maximal, for any r-tuple $T \in \mathcal{S}$, $\mathsf{val}(T) \cap \mathsf{val}(\mathcal{M}) \neq \emptyset$. From Lemma 3 we know that each value in $\mathsf{val}(\mathcal{M})$ appears in at most f(r-1,k) r-tuples of \mathcal{S} . Since any r-tuple of \mathcal{S} contains at least one of the $r \cdot m$ values in $\mathsf{val}(\mathcal{M})$, we conclude that $|\mathcal{S}| \leq r \cdot m \cdot f(r-1,k)$.

Lemma 4 suggests a kernel for the r-DIMENSIONAL MATCHING problem in the function that follows; Lemma 5 shows the correctness of the procedure and size of the kernel.

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Function Kernel-Construct(\mathcal{S})

Input: A set \mathcal{S} \subseteq \mathcal{A}.

Output: A set \mathcal{K} \subseteq \mathcal{S}.

\mathcal{S} \leftarrow \text{Fully-Reduce}(\mathcal{S}).

Find a maximal matching \mathcal{M} of \mathcal{S}'.

If |\mathcal{M}| \geq k then output any subset \mathcal{K} of \mathcal{M} of size k and stop; otherwise output \mathcal{K} \leftarrow \mathcal{S}'.
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Lemma 5 If $S \subseteq A$ and K is the output of the function Kernel-Construct(S), then (a) $|K| \in O(k^r)$ and (b) $\mu(S,k) \neq \emptyset$ if and only if $\mu(K,k) \neq \emptyset$.

Proof:

To see that part (a) holds, if $|\mathcal{M}| \leq k-1$, then since $\mathcal{K} = \mathcal{S}'$ is an (r-1,k)-reduced set, by Lemma 4 $|\mathcal{K}| \leq r \cdot (k-1) \cdot f(r-1,k) \leq r! k^r$. If instead $|\mathcal{M}| \geq k$, then $|\mathcal{K}| = k \in O(k^r)$.

To prove part (b), we first observe that since $\mathcal{K} \subseteq \mathcal{S}$, clearly $\mu(\mathcal{K}, k) \subseteq \mu(\mathcal{S}, k)$, and hence if $\mu(\mathcal{K}, k) \neq \emptyset$, then $\mu(\mathcal{S}, k) \neq \emptyset$. Suppose now that $\mu(\mathcal{S}, k) \neq \emptyset$. In the case $\mathcal{K} = \mathcal{S}'$, by Lemma 2, \mathcal{S}' is (r - 1, k)-reduced and $\mu(\mathcal{S}', k) \neq \emptyset$. In the case $\mathcal{K} \subseteq \mathcal{M}$ the result $\mu(\mathcal{K}, k) \neq \emptyset$ follows trivially.

Note that function Kernel-Construct can be computed in time O(n) for fixed r, simply by looking at each tuple in turn and incrementing the counter associated with each of the $2^r - 1$ patterns derived from it, deleting the tuple if any such counter overflows its threshold.

4 An FPT algorithm for r-Dimensional Matching

While it suffices to restrict attention to the kernel \mathcal{K} when seeking a matching of size k, exhaustive search of \mathcal{K} does not lead to a fast algorithm. Hence we propose a novel alternative, which combines the colour coding technique of Alon et al. [AYZ95] with the use of a maximal matching $\mathcal{M} \subseteq \mathcal{K}$.

In its original form, the colour-coding technique of Alon et al. makes use of a family of hash functions $\mathcal{F} = \{f: U \to X\}$ with the property that for any $S \subseteq U$ with $|S| \leq |X|$, there is an $f \in \mathcal{F}$ that is 1-1 on X. The original idea, in the context of our problem, would be to look for a matching of size k whose values receive distinct colours under some $f \in \mathcal{F}$. In our case, the universe U is the set of values appearing in tuples in the kernel of the problem, which has size $O(k^r)$, and the set of colours X has size rk. The family of hash functions \mathcal{F} used by Alon et al. is of size bounded by $2^{c|X|}$, which is $2^{O(rk)}$ in our case. In Section 6 we will consider modifications towards improving this approach.

We first present a simple algorithm which achieves our stated asymptotic running time of $O(n+2^{O(rk)})$ and which facilitates the presentation of a more complicated algorithm which improves the constant hidden in the O-notation in the exponent. (We thank Alexander Golynski who, on seeing our exposition of the complicated

algorithm, pointed out the simpler algorithm to us.) Both algorithms use dynamic programming. In the simple algorithm, the dynamic programming space has two dimensions: the choice of hash function ϕ , and a set of values Y used by a matching. We define

$$B_\phi(Y) = \left\{ \begin{array}{ll} 1 & \text{if there exists a matching } \mathcal{P}' \subseteq \mathcal{S} \text{ where } \mathsf{val}(\mathcal{P}') = Y \\ 0 & \text{otherwise} \end{array} \right.$$

The number of dynamic programming problems thus defined is $2^{O(rk)}$, since there are $2^{O(rk)}$ choices for ϕ and 2^{rk} choices for Y. The base case for the dynamic programming recurrence is $B_{\phi}(\emptyset) = 1$, and the recurrence is:

 $B_{\phi}(Y) = \left\{ \begin{array}{ll} 1 & \text{if there exists an r-tuple where } B_{\phi}(Y - \mathsf{val}(T)) = 1 \\ 0 & \text{otherwise} \end{array} \right.$

The cost of computing one table entry is $O(k^r)$, since this is the number of tuples in K. Noting that kernel construction takes time O(n), we have the following theorem.

Theorem 1 The problem r-DIMENSIONAL MATCHING can be solved in time $O(n+2^{O(rk)})$.

The more complicated algorithm which we describe below improves the running time (in terms of the hidden constant in the exponent) by making use of a maximal matching \mathcal{M} in the kernel. By the maximality of \mathcal{M} , each r-tuple in a matching \mathcal{P} of size k in the kernel must contain a value in \mathcal{M} . Hence there may be at most (r-1)k values of \mathcal{P} that do not belong to \mathcal{M} . We will seek a proper colouring of these values. Thus we choose a universe $U = \mathsf{val}(\mathcal{K}) - \mathsf{val}(\mathcal{M})$, and we set |X| = (r-1)k. It is this reduction in the size of |X| that improves the running time.

Our new dynamic programming problem space has four dimensions. Two of them are the choice of hash function ϕ , and a subset W of values of \mathcal{M} that might be used by \mathcal{P} . For each choice of these, there are two more dimensions associated with a possible subset \mathcal{P}' of \mathcal{P} : the set of values Z in W it uses, and the set of colours C that ϕ assigns its values not in W. More formally, for \mathcal{M} a maximal matching of $\mathcal{S} \subseteq \mathcal{A}$, then for any $W \subseteq \operatorname{val}(\mathcal{M})$, $\phi \in \mathcal{F}$, $Z \subseteq W$, and $C \subseteq X$ such that $|Z| + |C| \le r \cdot |\mathcal{P}|$ and $|Z| + |C| \equiv 0 \mod r$ we define

$$B_{\phi,W}(Z,C) = \begin{cases} 1 & \text{if there exists a matching } \mathcal{P}' \subseteq \mathcal{S} \text{ where } |\mathcal{P}'| = \frac{|Z| + |C|}{r}, \\ \text{val}(\mathcal{P}') \cap \text{val}(\mathcal{M}) = Z, \text{ and } \phi(\text{val}(\mathcal{P}') - Z) = C, \\ 0 & \text{otherwise} \end{cases}$$

where for convenience we use the notation $\phi(S)$ for a set S to be $\bigcup_{v \in S} \phi(v)$. In order to solve the problem, our goal is then to use dynamic programming to determine $B_{\phi,W}(Z,C)$ for each W, for each ϕ in the family \mathcal{F} , and for each Z and C such that $|Z| + |C| \leq rk$.

To count the number of dynamic programming problems thus defined, we note that there are at most $2^{(r-1)k}$ choices for W, C, and Z, and $2^{c(r-1)k)}$ choices of $\phi \in \mathcal{F}$, for a constant c depending on the construction of the hash family. Thus there are $2^{(c+3)(r-1)k)}$ problems in total.

To formulate the recurrence for our dynamic programming problem, we note that $B_{\phi,W}(Z,C)=1$ for |Z|+|C|=0, and observe that $B_{\phi,W}(Z,C)=1$, for |Z|+|C|>0, holds precisely when there exists an r-tuple formed of a subset Z' of Z and a subset C' of C such that there is a matching of size one smaller using Z-Z' and C-C'. For the ease of exposition, we define the function $P_{\phi}: 2^W \times 2^X \to \{0,1\}$ (computable in $O(k^r)$ time) as

$$P_{\phi}(Z',C') = \begin{cases} 1 & \text{if there exists an } r\text{-tuple } T \in \mathcal{S} \text{ where } Z' \subseteq \mathsf{val}(T) \\ & \text{and } \phi(\mathsf{val}(T) - Z') = C', \\ 0 & \text{otherwise} \end{cases}$$

Observing that each r-tuple must contain at least one element in Z, we can then calculate $B_{\phi,W}(Z,C)$ by dynamic programming as follows:

$$B_{\phi,W}(Z,C) = \begin{cases} 1 & \text{if there exist } Z' \subseteq Z, C' \subseteq C \text{ with } |Z'| \ge 1, |Z'| + |C'| = r, \\ P_{\phi}(Z',C') = 1 \text{ and } B_{\phi,W}(Z-Z',C-C') = 1 \\ 0 & \text{otherwise} \end{cases}$$

One table entry can be computed in $O(k^r)$ time. The number of choices for Z' and C' can be bounded by $\binom{|Z|+|C|}{r} \le \binom{rk}{r} = O(k^r)$. The algorithm below is a summary of the above description, where \mathcal{F} is a set of hash functions from $\mathsf{val}(\mathcal{S}) - \mathsf{val}(\mathcal{M})$ to X. In merging the following routine with the kernel construction, the maximal matching needs to be found only once. To find a maximal matching in the kernel, we use a greedy algorithm running in time $O(k^r)$.

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Routine Color-Coding-Matching(\mathcal{S})

Input: A set \mathcal{S} \subseteq \mathcal{A}.

Output: A member of the set {Yes, No}.

Find a maximal matching \mathcal{M} of \mathcal{S}.

If |\mathcal{M}| \geq k then output "Yes" and stop.

set V = \mathsf{val}(\mathcal{S}) - \mathsf{val}(\mathcal{M}).

For each W \subseteq \mathsf{val}(\mathcal{M}), do

for each coloring \phi : V \to X where \phi \in \mathcal{F}

for each Z \subseteq W by increasing |Z|

for each C \subseteq X by increasing |C|, where |Z| + |C| \equiv 0 \mod r

compute B_{\phi,W}(Z,C).

if B_{\phi,W}(Z,C) = 1 and |Z| + |C| = rk, output "Yes" and stop.

Output "No".
```

The running time of the more complicated algorithm is O(n) to find the kernel plus $O(2^{(c+3)(r-1)k})$, where c is the constant from the hash family construction. The corresponding expression for the simpler algorithm is $O(2^{(c+1)rk})$, since the size of X is rk for the simpler algorithm. It follows that for each fixed value of r, there is a value k_0 such that for $k > k_0$, the more complicated algorithm is faster.

5 Kernels and FPT algorithms for the other problems

We can now define other problems addressable by our technique. To avoid introducing new notation, each of them will be defined in terms of sets of tuples, even though order within a tuple is not important in some cases. For r-Set Packing, the input r-tuples are subsets of elements from a base set A, each of size at most r, and the goal is to find at least k r-tuples, none of which share elements.

r-Set Packing

Instance: A collection \mathcal{C} of sets drawn from a set A, each of size of at most r.

Parameter: A non-negative integer k.

Question: Does \mathcal{C} contain at least k mutually disjoint sets, that is, for $\mathcal{S} \subseteq \mathcal{A} = A^r$, is there a subset \mathcal{P} of \mathcal{S} where for any $T, T' \in \mathcal{P}$, $\mathsf{val}(T) \cap \mathsf{val}(T') = \emptyset$ and $|\mathcal{P}| \geq k$?

In order to define the graph problems, we define G[S] to be the subgraph of G induced on the vertex set $S \subseteq V(G)$, namely the graph G' = (V(G'), E(G')), where V(G') = S and $E(G') = \{(u, v) \mid u, v \in S, (u, v) \in E(G)\}$. Moreover, we use $H \subseteq G$ to denote that H is a (not necessarily induced) subgraph of G.

GRAPH PACKING

Instance: Two graphs G = (V(G), E(G)) and H = (V(H), E(H)).

Parameter: A non-negative integer k.

Question: Does G contain at least k vertex-disjoint subgraphs each isomorphic to H, that is, for $S \subseteq \mathcal{A} = V(G)^{|V(H)|}$, is there a subset \mathcal{P} of S where for any $T, T' \in \mathcal{P}$, $\mathsf{val}(T) \cap \mathsf{val}(T') = \emptyset$, there is a subgraph $G' \subseteq G[\mathsf{val}(T)]$ that is isomorphic to H for any $T \in \mathcal{P}$, and $|\mathcal{P}| \geq k$?

GRAPH EDGE-PACKING

Instance: Two graphs G = (V(G), E(G)) and H = (V(H), E(H)) such that H has no isolated vertices.

Parameter: A non-negative integer k.

Question: Does G contain at least k edge-disjoint subgraphs each isomorphic to H, that is, for $S \subseteq A = E(G)^{|E(H)|}$, is there a subset \mathcal{P} of S where for any $T, T' \in \mathcal{P}$, $\mathsf{val}(T) \cap \mathsf{val}(T') = \emptyset$, there is a subgraph G' that is isomorphic to H such that each edge of G' is in T for any $T \in \mathcal{P}$, and $|\mathcal{P}| \geq k$?

To obtain kernels for the above problems, we can adapt the ideas developed for r-DIMENSIONAL MATCHING. As in that case, we first apply a reduction rule that limits the number of tuples containing a particular value or set of values, and then use a maximal set of disjoint objects to bound the size of the kernel. In the remainder of this section we detail the differences among the solutions for the various problems.

For each of these problems, the tuples in question are drawn from the same base set (A, V(G), or E(G)) respectively, resulting in the tuples being sets of size at most r, as position within a tuple is no longer important. Since in the last two problems there is an additional constraint that the set of vertices or edges forms a graph isomorphic to H, the sets are forced to be of size exactly r; for r-SET PACKING there is no such constraint, allowing smaller sets.

For all three problems, since the A_i 's are no longer disjoint, the potential for conflicts increases. As a consequence, we define a new function g for use in the function Reduce: g(0,k)=1 and $g(\ell,k)=\ell\cdot(k-1)\cdot g(\ell-1)+1$ for all $\ell>0$. By replacing f by g in the definition of the function Reduce, we obtain a new function SetReduce and the notion of a set being (ℓ,k) -set-reduced, and by replacing Reduce by SetReduce in the function Fully-Reduce, we can obtain a new function Fully-SetReduce. Instead of finding a maximal matching, we find a maximal set of disjoint sets or a maximal set of disjoint sets of vertices or edges yielding subgraphs isomorphic to H in the function Kernel-Construct. It then remains to prove analogues of Lemmas 1 through 5; sketches of the changes are given below.

Each of the lemmas can be modified by replacing f by g, Reduce by SetReduce, and Fully-Reduce by Fully-SetReduce, with the analogue of Lemma 5 yielding a kernel of size $O(k^r)$. The need for g instead of f is evident in the proof of the claim in the analogue of Lemma 1. Here we count the number of r-tuples \hat{T} in \hat{S} such that $\operatorname{val}(\hat{T}) \cap \operatorname{val}(\tilde{T}) \neq \emptyset$. Since the r-tuples are in fact sets, positions have no meaning, and hence the number of such r-tuples will be the number of free positions (ℓ in any ℓ formed by fixing one more index) multiplied by the number of tuples in $\mathcal{P} - \{\mathcal{T}\}$ (that is, ℓ in multiplied by ℓ in total this gives us $\ell \cdot (\ell - 1) \cdot g(\ell - 1, k) = g(\ell, k) - 1$ elements of \hat{S} with nonempty intersection with values in elements of $\mathcal{P} - \{\mathcal{T}\}$, as needed to show that there is a T' with the required property. We then have the following lemma, analogous to Lemma 5:

Lemma 6 For the problems r-Set Packing, Graph Packing, and Graph Edge-Packing, if $S \subseteq A$ and K is the output of the function Kernel-Construct(S), then (a) $|K| \in O(r^r k^r)$ and (b) S has a set of at least k objects (disjoint sets, vertex-disjoint subgraphs isomorphic to H, or edge-disjoint subgraphs isomorphic to H, respectively) if and only if K has a set of at least k such objects.

To obtain algorithms for these problems, we adapt the ideas developed for r-DIMENSIONAL MATCHING; as in that case we form a kernel, find a maximal set of disjoint sets or graphs, and then use dynamic programming and color-coding to find a solution of size k, if one exists.

Our algorithms differ from that for r-Dimensional matching only in the definitions of $B_{\phi,W}(Z,C)$ and P_{ϕ} . In particular, the conditions for $B_{\phi,W}(Z,C)$ to be 1 are as follows: there exists a set $\mathcal{P} \subseteq \mathcal{S}$ of disjoint sets where $|\mathcal{P}| \geq \frac{|Z|+|C|}{r}$, $\operatorname{val}(\mathcal{P}) \cap \operatorname{val}(\mathcal{M}) = Z$, and $\phi(\operatorname{val}(\mathcal{P}) - Z) = C$ (r-Set Packing); there exists a set $\mathcal{P} \subseteq \mathcal{S}$ such that $|\mathcal{P}| \geq \frac{|Z|+|C|}{r}$, for any $T, T' \in \mathcal{P}$, $\operatorname{val}(T) \cap \operatorname{val}(T') = \emptyset$, for each $T \in \mathcal{P}$ there is a subgraph $G' \subseteq G[\operatorname{val}(T)]$ that is isomorphic to T, $\operatorname{val}(\mathcal{P}) \cap \operatorname{val}(\mathcal{M}) = Z$, and $\phi(\operatorname{val}(\mathcal{P}) - Z) = C$ (Graph Packing); and there exists a set $\mathcal{P} \subseteq \mathcal{S}$ such that $|\mathcal{P}| \geq \frac{|Z|+|C|}{r}$, for any $T, T' \in \mathcal{P}$, $\operatorname{val}(T) \cap \operatorname{val}(T') = \emptyset$, for each $T \in \mathcal{P}$ there is a subgraph G' that is isomorphic to H such that each edge of H is in H to be 1 in a similar manner, though no alteration is needed for H-Set Packing: for Graph Packing we add the condition that there is a subgraph H that is isomorphic to H and for Graph Edge-Packing we add the condition that there is a subgraph H that is isomorphic to H such that each edge of H is in H.

The analysis of the algorithms depends on Lemma 6, resulting in the theorem below.

Theorem 2 The problems r-Set Packing, Graph Packing, and Graph Edge-Packing can be solved in time $O(n+2^{O(rk)})$.

6 Choosing hash functions

To construct the family of hash functions $\mathcal{F} = \{f : U \to X\}$ with the property that for any subset S of U with |S| = |X|, there is an $f \in \mathcal{F}$ that is 1-1 on S, Alon et al. used results from the theory of perfect hash functions together with derandomization of small sample spaces that support almost ℓ -wise independent random variables. They were able to construct a family \mathcal{F} with $|\mathcal{F}| = 2^{O(|X|)} \log |U|$, and this is what we used in Section 4. However, they made no attempt to optimize the constant hidden in the O-notation, since they were assuming |X| fixed and |U| equal to the size of the input.

In our case (and in any practical implementation of the algorithms of Alon et al.), it would be preferable to lower the constant in the exponent as much as possible. We have one advantage: kernelization means that |U| in our case is $O(k^r)$, not O(n), and so we are less concerned about dependence on |U| (note that |S| = (r-1)k in our case). Two other optimizations are applicable both to our situation and that of Alon et al. First, we can allow more colours, i.e. $|X| = \alpha(r-1)k$ for some constant α . This will increase the number of dynamic programming problems, since the number of choices for C (in determining the number of $B_{\phi,W}(Z,C)$) grows from $2^{(r-1)k}$ to $\binom{\alpha(r-1)k}{(r-1)k} \leq (e\alpha)^{(r-1)k}$. But this may be offset by the reduction in the size of the family of hash functions, since allowing more colours makes it easier to find a perfect hash function. Second, for some of the work on the theory of perfect hash functions used by Alon et al., it is important that the hash functions be computable in O(1) time, whereas in our application, we can allow time polynomial in k.

As an example of applying such optimization, we can make use of the work of Slot and van Emde Boas [SvEB85]. They give a scheme based on the pioneering work of Fredman, Komlós, and Szemerédi [FKS82] that in our case results in a family \mathcal{F} of size $2^{4|S|+5\log|S|+3}|U|$, where |X|=6|S|, and it takes O(k) time to compute the value of a hash function. We will not explore this line of improvement further beyond underlining that there is a tradeoff between the power of the family of hash functions we use and the size, and we have some latitude in choosing families with weaker properties.

Another possibility, also discussed by Alon et al., is to replace the deterministic search for a hash function (in a family where the explicit construction is complicated) by a random choice of colouring. A random 2|S|-colouring of U is likely to be 1-1 on a subset S with failure probability that is exponentially small in |S|. However, this means that a "no" answer has a small probability of error, since it could be due to the failure to find a perfect hash function.

Very recently, Chen et al. report improved bounds on the size of the family \mathcal{F} of hash functions [CLSZ07]. They show that there is an algorithm that, in $O(6.4^{|X|}|U|)$ steps, can construct a family \mathcal{F} of hash functions with the properties we require, where $|\mathcal{F} = O(6.4^{|X|}|U|)$. Their paper also improves the upper bound to $O(6.1^{|X|}|U|)$, and discusses consequent improvements on the running times of our algorithms.

7 Conclusions

The results in this paper can be extended to handle problems such as packing or edge-packing graphs from a set of supplied graphs, and more generally to disjoint structures. In fact, we can express all the problems in a general framework. In particular, we can view each tuple as a directed hypergraph edge, each set of tuples as a hypergraph, and each input as a sequence of hypergraphs along with a matching-size parameter ℓ and a supplied hypergraph G.

To define the necessary terms, we consider the projection of tuples and an associated notion of independence. Given a tuple $T=(v_1,\ldots,v_{r'})$ where $r'\leq r$ and a subset of indices $I=(i_1,\ldots,i_\ell)\subseteq\{1,\ldots,r\}$, we define the projection of T on I as $T[I]=(v_{i_1},\ldots,v_m)$ where $m=\max\{1,\ldots,r'\}\cap\{i_1,\ldots,i_\ell\}$. To form a set of related tuples, given an hypergraph $\mathcal S$ and a subset $I\subseteq\{1,\ldots,r\}$ such that $|I|=\ell$, we denote as $w(\mathcal S,I)=\{T'\in V^\ell\mid \text{there exists a tuple }T\in\mathcal S \text{ such that }T[I]=T'\}$. We then say that a subsequence

 $\mathcal{C}' \subseteq \mathcal{C}$ is an ℓ -matching if for any pair of hypergraphs $\mathcal{S}, \mathcal{S}' \in \mathcal{C}'$, for all subsets of indices $I \subseteq \{1, \ldots, r\}$ of size ℓ , $w(\mathcal{S}, I) \neq w(\mathcal{S}', I)$.

In our graph packing problems we require that hypergraphs selected are isomorphic to a particular input graph H. To incorporate this notion into our theory of sequences, we define two hypergraphs S_1 and S_2 to be isomorphic if there is a bijection $\phi: U(S_1) \to U(S_2)$ such that for any tuple $(v_1, \ldots, v_\ell) \in R_r$, $(v_1, \ldots, v_\ell) \in S_1$ if and only if $(\phi(v_1), \ldots, \phi(v_\ell)) \in S_2$, where for an hypergraph S, U(S) is the set of elements of U that appear in the tuples of S. We now present the following general packing problem, which subsumes all problems in this paper, and can be solved in time $O(n+2^{O(\ell k)})$.

r-Dimensional ℓ -Packing on Sequences

Instance: A universe U, a sequence C of U of dimension r, a positive integer ℓ , and an hypergraph $P \subseteq R_r$.

Parameter: A non-negative integer k.

Question: Is there a subsequence $C' \subseteq C$ where $|C'| \ge k$ and such that C' contains a restriction C'' that is an ℓ -matching and where all the hypergraphs of C'' are isomorphic to P?

By restricting the instances of the above problem we can generate all the problems examined in this paper, as well as many generalizations. For r-Dimensional Matching we set $\ell=1$, restrict each hypergraph in $\mathcal C$ to contain a single r-tuple (that is, a single hyper-edge), and set P to be an arbitrary r-tuple of distinct elements. We also set $\ell=1$ for r-Set Packing, though in this case each hypergraph is a set of at most r 1-tuples (that is, disjoint vertices) and P is an arbitrary set of r distinct 1-tuples. In the graph-packing problems, P is a hypergraph expressing the graph to be packed; we observe that to represent an undirected edge, we include in the hypergraph directed edges in both directions. For Graph Packing $\ell=1$ and $\ell=1$ contains |V(G)| copies of the hypergraph representation of $\ell=1$ representation of Graph Edge-Packing is similar, but with $\ell=1$.

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