

MorphoSys:

Automatic Physical Design Metamorphosis for Distributed Databases Systems

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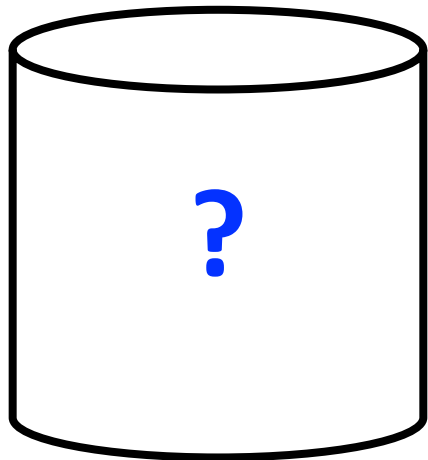
tiny.cc/morphosys



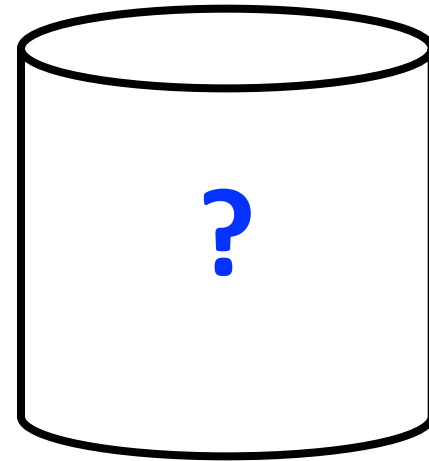
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Distributed Databases

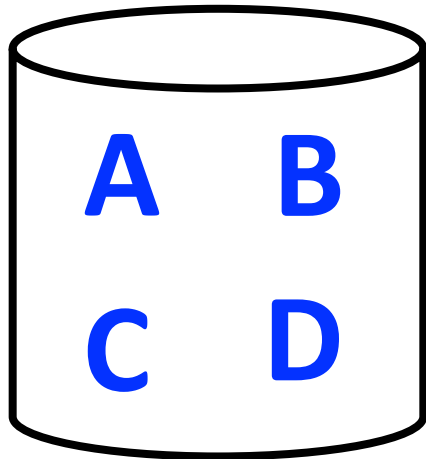
How to distribute data?



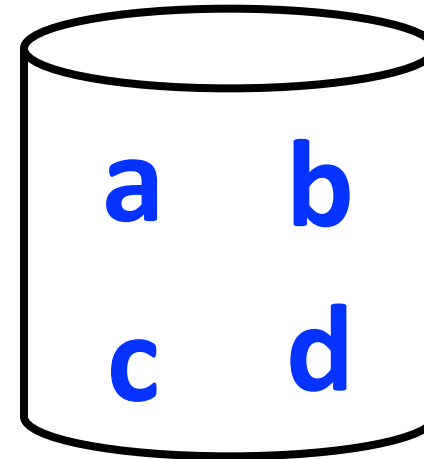
Replication
Partitioning



Database Replication

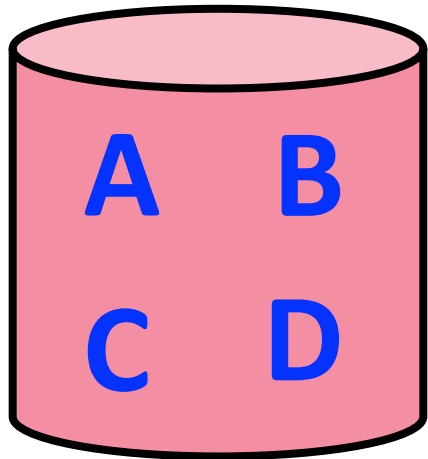


Master

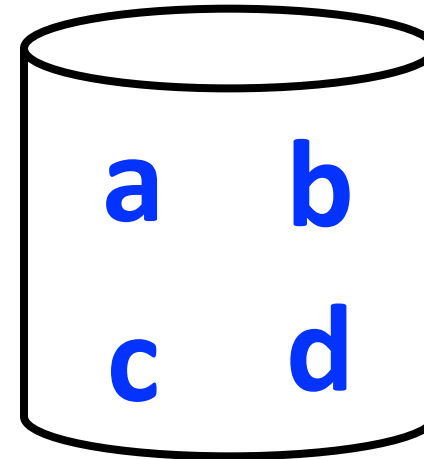


Replica

Database Replication



Master

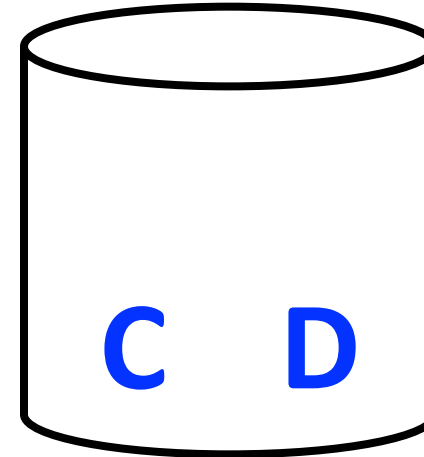
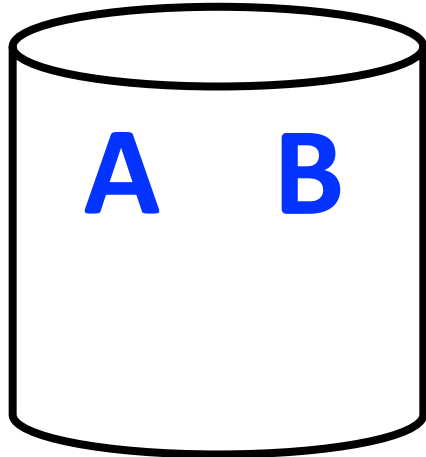


Replica

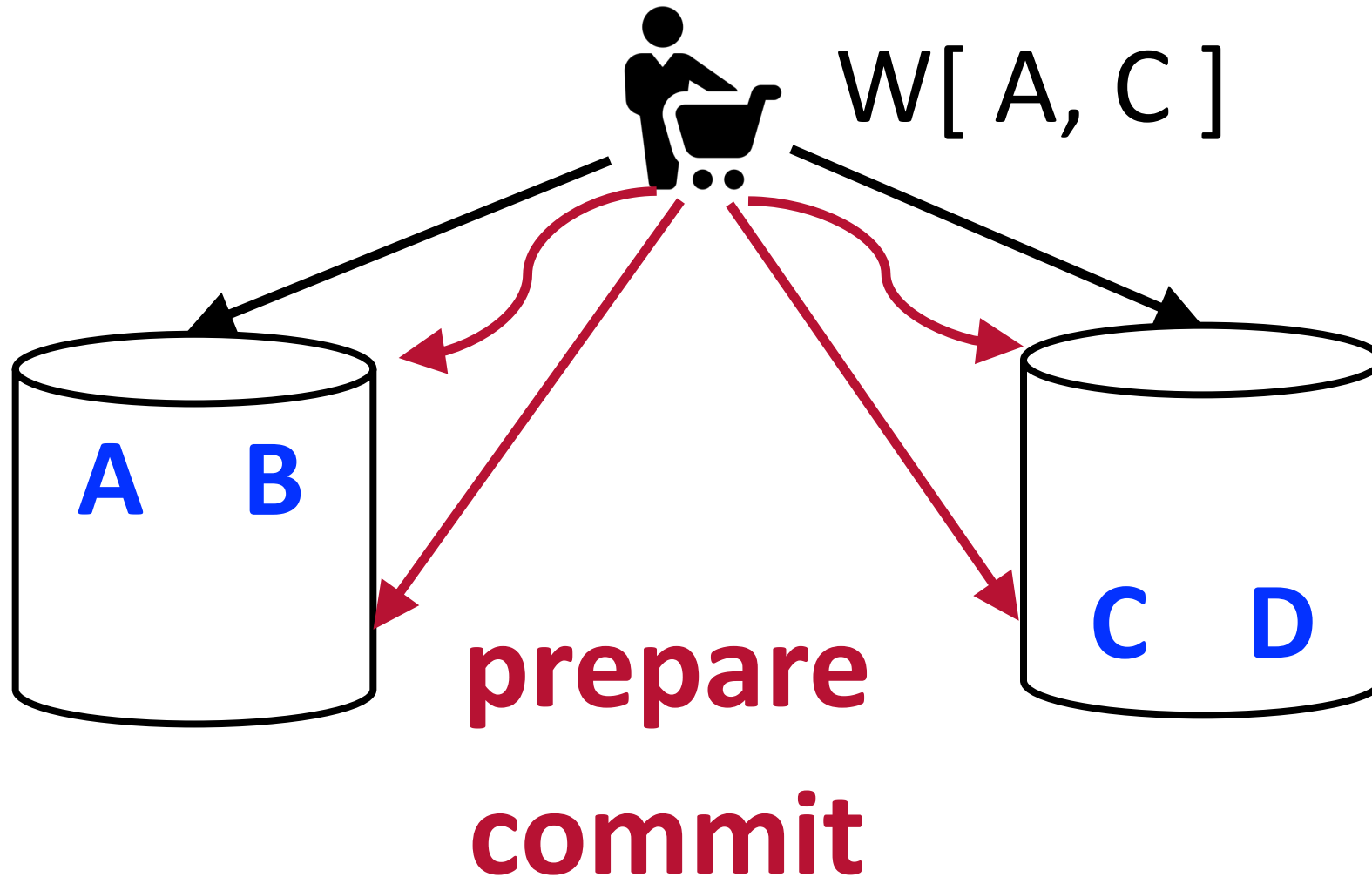
Database Replication



Partitioned Databases



Partitioned Databases

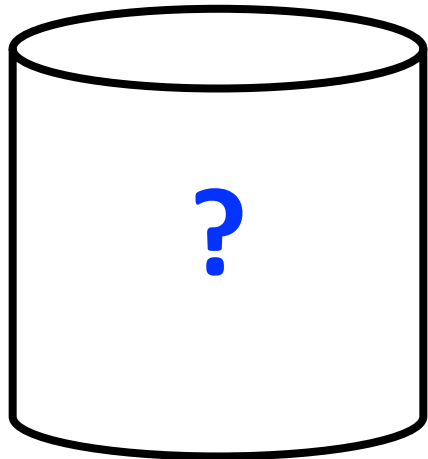


Partitioned Databases

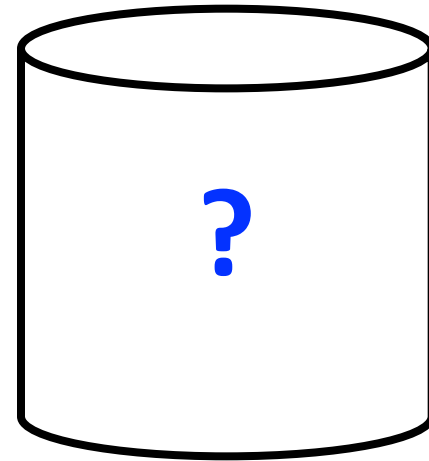


Distributed Databases

How to distribute data?



Replication
Partitioning



Distributed Database **Physical Design**

Distributed Database Physical Design

For each **data item**

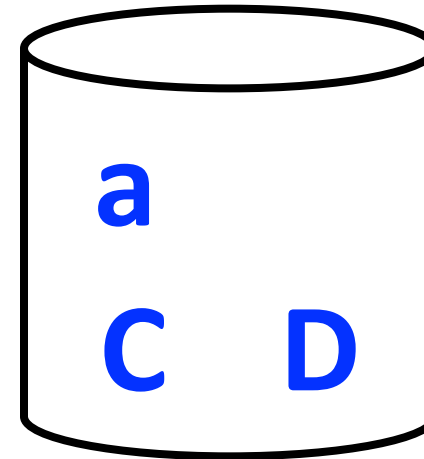
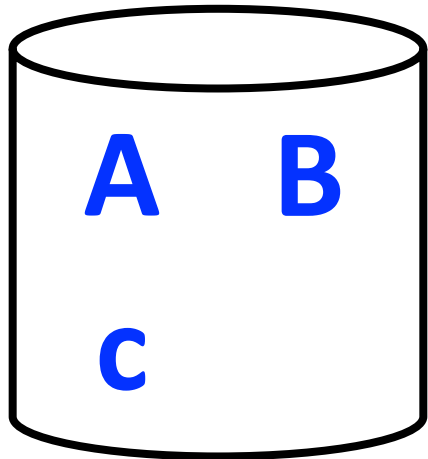
Where is the **master**?

What nodes **replicate** it?

How is it **grouped (partitioned)** with
other data items?

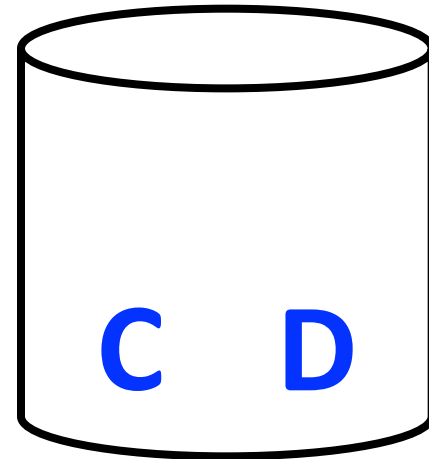
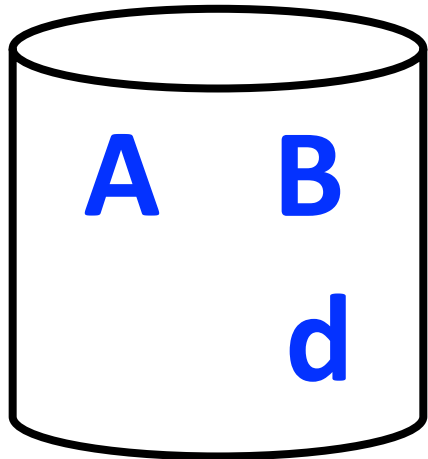
Physical designs

Any combination of master data placement, replication, & data partitioning



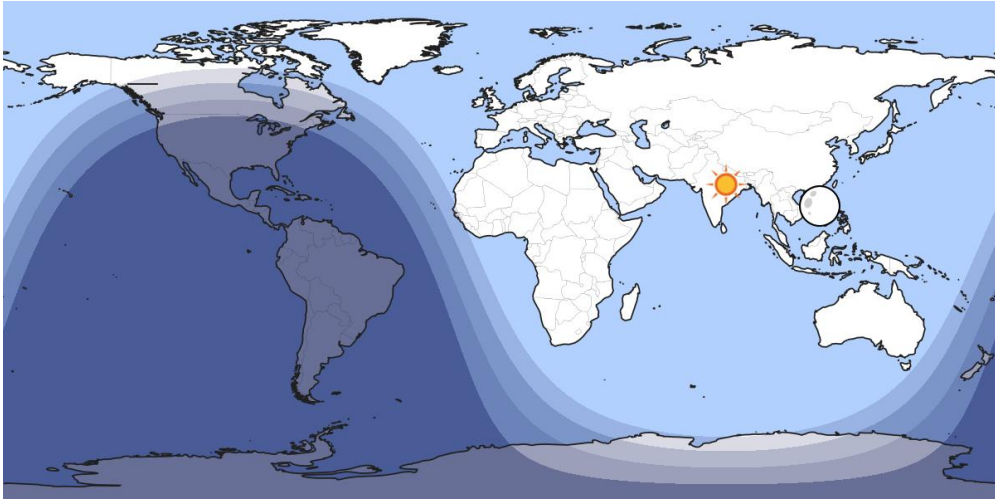
Physical designs

Any combination of master data placement, replication, & data partitioning



Which physical design?

Traditionally: **offline** workload knowledge



Physical design should change with workload

MorphoSys

Automatically chooses a physical design

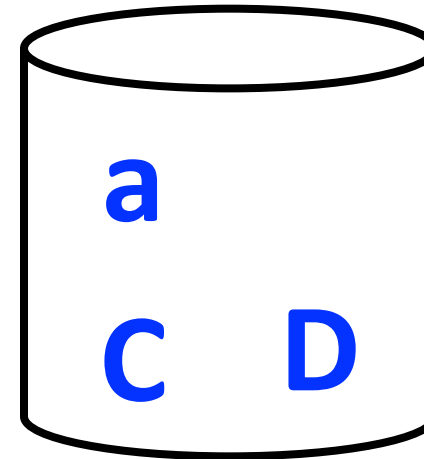
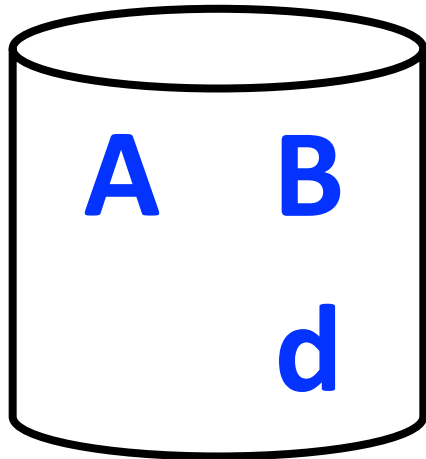
Automatically adapts the physical design

Aim: improve database system performance



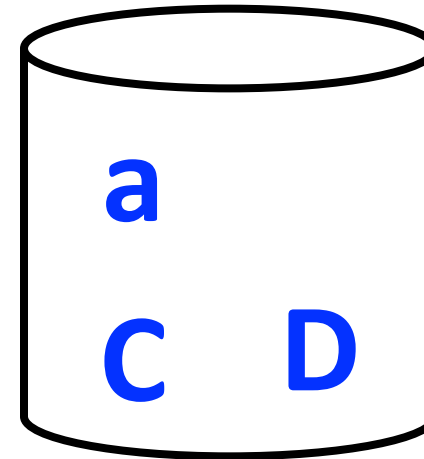
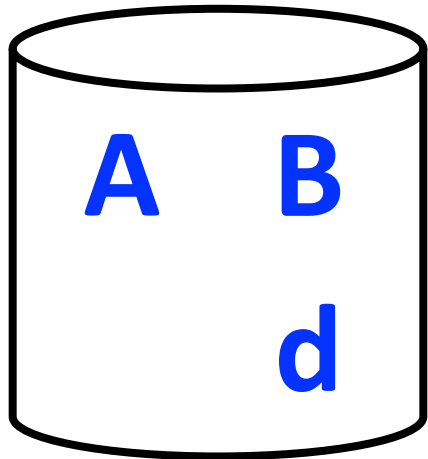
What are the building blocks of automatic physical design?

Dynamic Replication



add replica A

Dynamic Replication



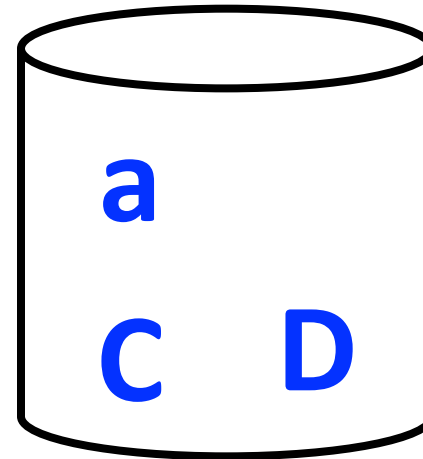
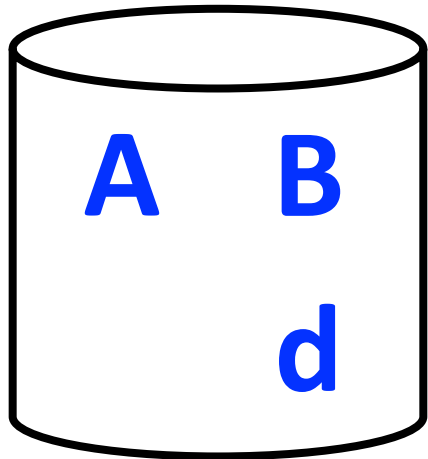
add replica A

Dynamic Replication



add replica A

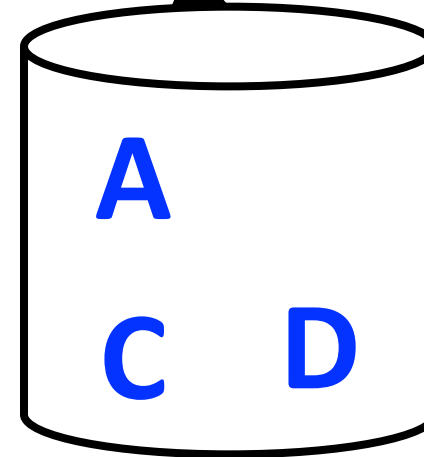
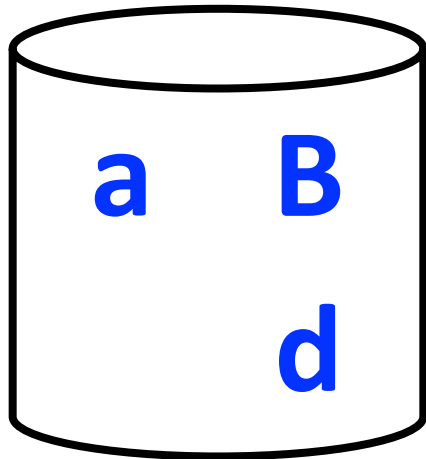
Dynamic Mastering



remaster A

Dynamic Mastering

 W[A, C]



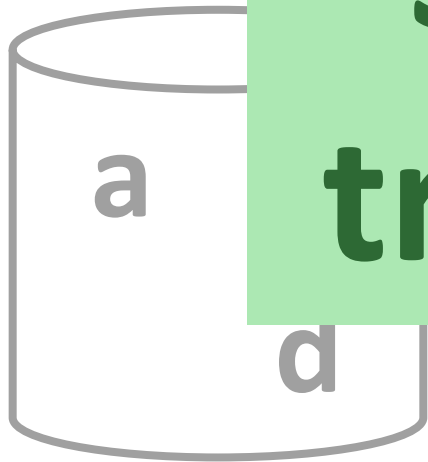
remaster A

Dynamic Mastering



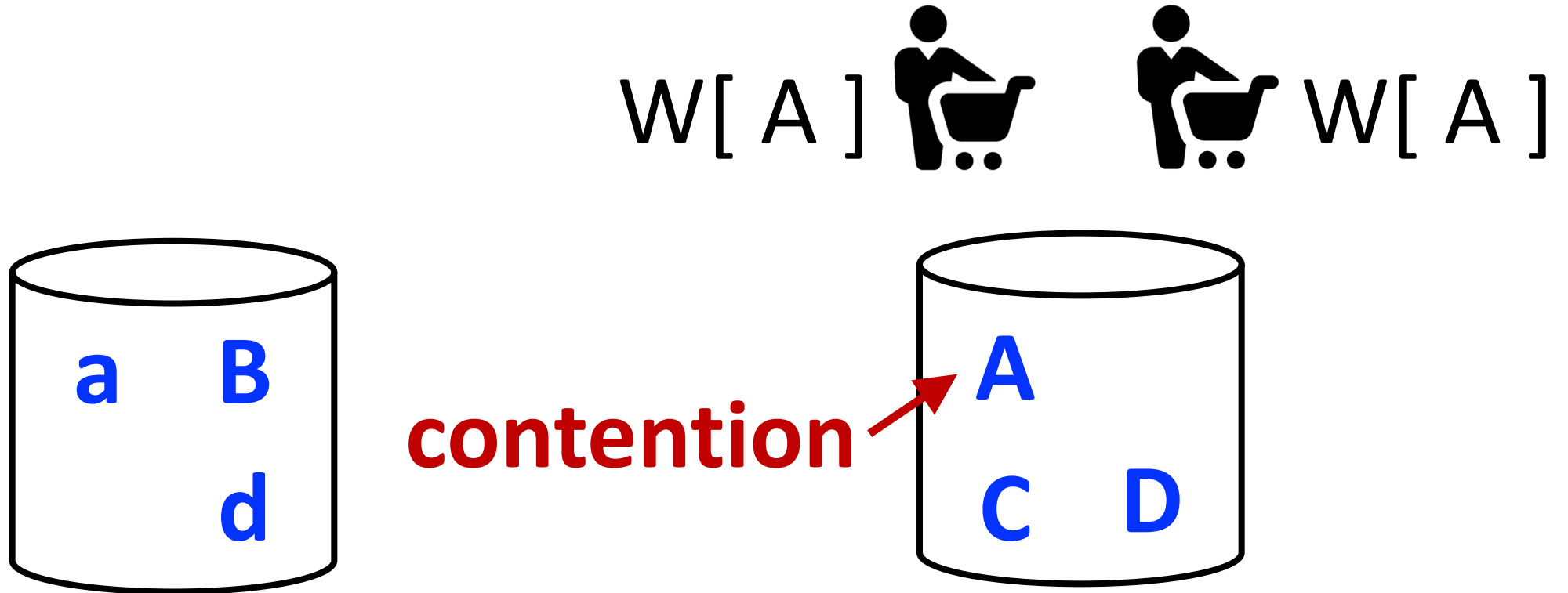
$W[A, C]$

**Single site
transactions**





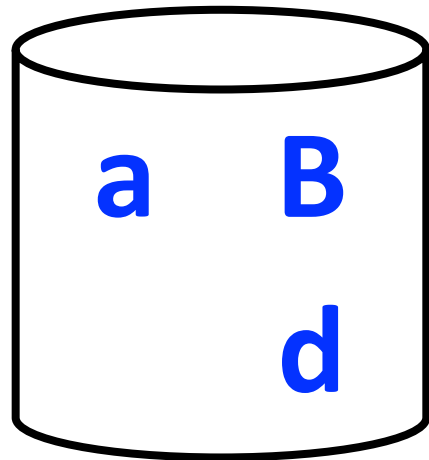
remaster A

Dynamic Partitioning

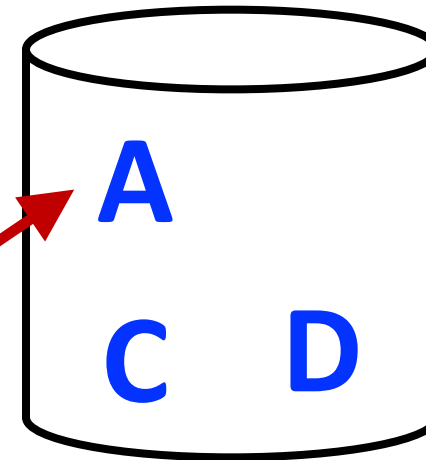


Dynamic Partitioning

$W[A_1]$   $W[A_2]$





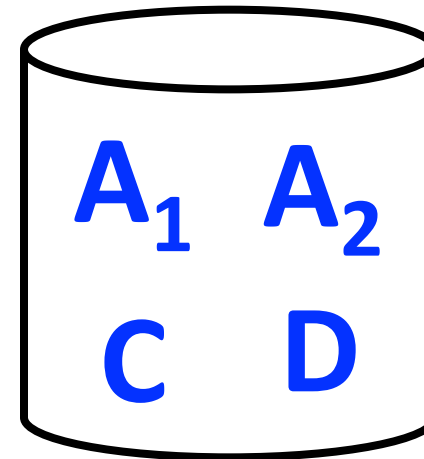
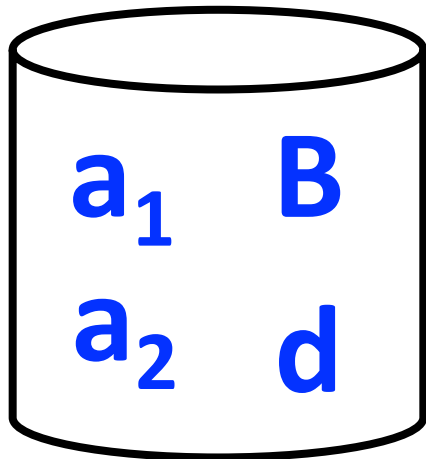
contention 



split partition A

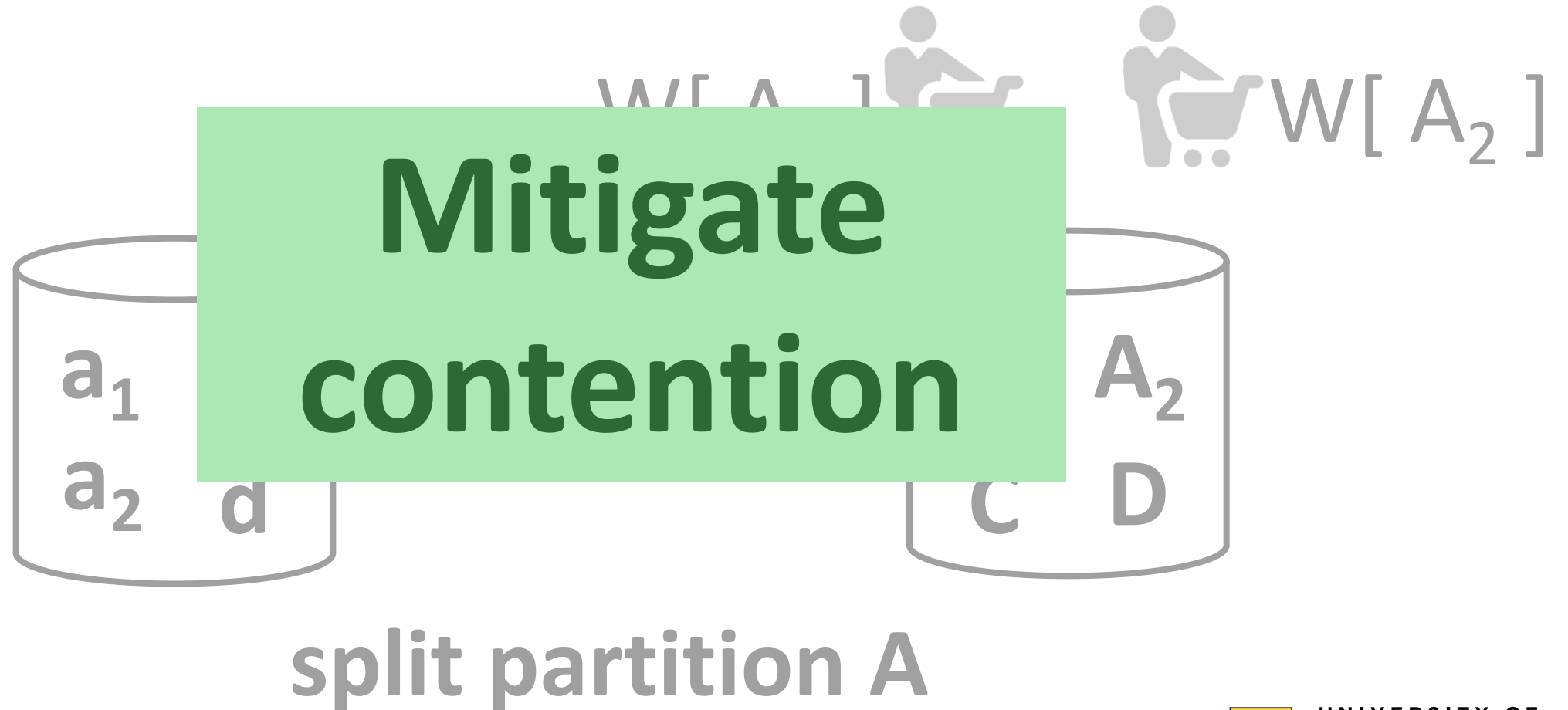
Dynamic Partitioning

$W[A_1]$   $W[A_2]$



split partition A

Dynamic Partitioning



MorphoSys Physical Design Change Operations

Add or remove replica of a partition

Remaster a partition

Split or merge partition(s)

Challenges of Automatic Physical Design

How to **execute** both transactions and **design changes efficiently**

How to decide **which physical design operations** to use, and **when**

Efficient Execution

Perform all operations at the **partition level**

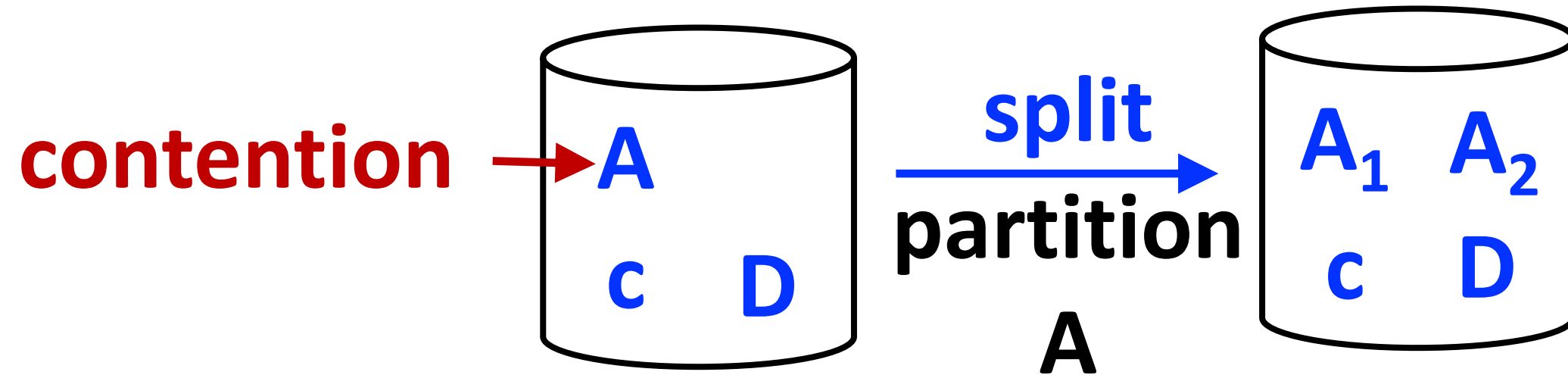
Decouple partition reads and writes

**Partition based multi-version
concurrency control**

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Making design decisions

Learned cost model quantifies design change effects



Design change cost < **Expected Benefit**

Physical design cost model

Design change cost < **Expected benefit**

Decompose operators into key costs

Predict benefit based on workload history

How well does **MorphoSys** work?

Comparisons

Single-Master

Multi-Master

VoltDB

*Static
Designs*

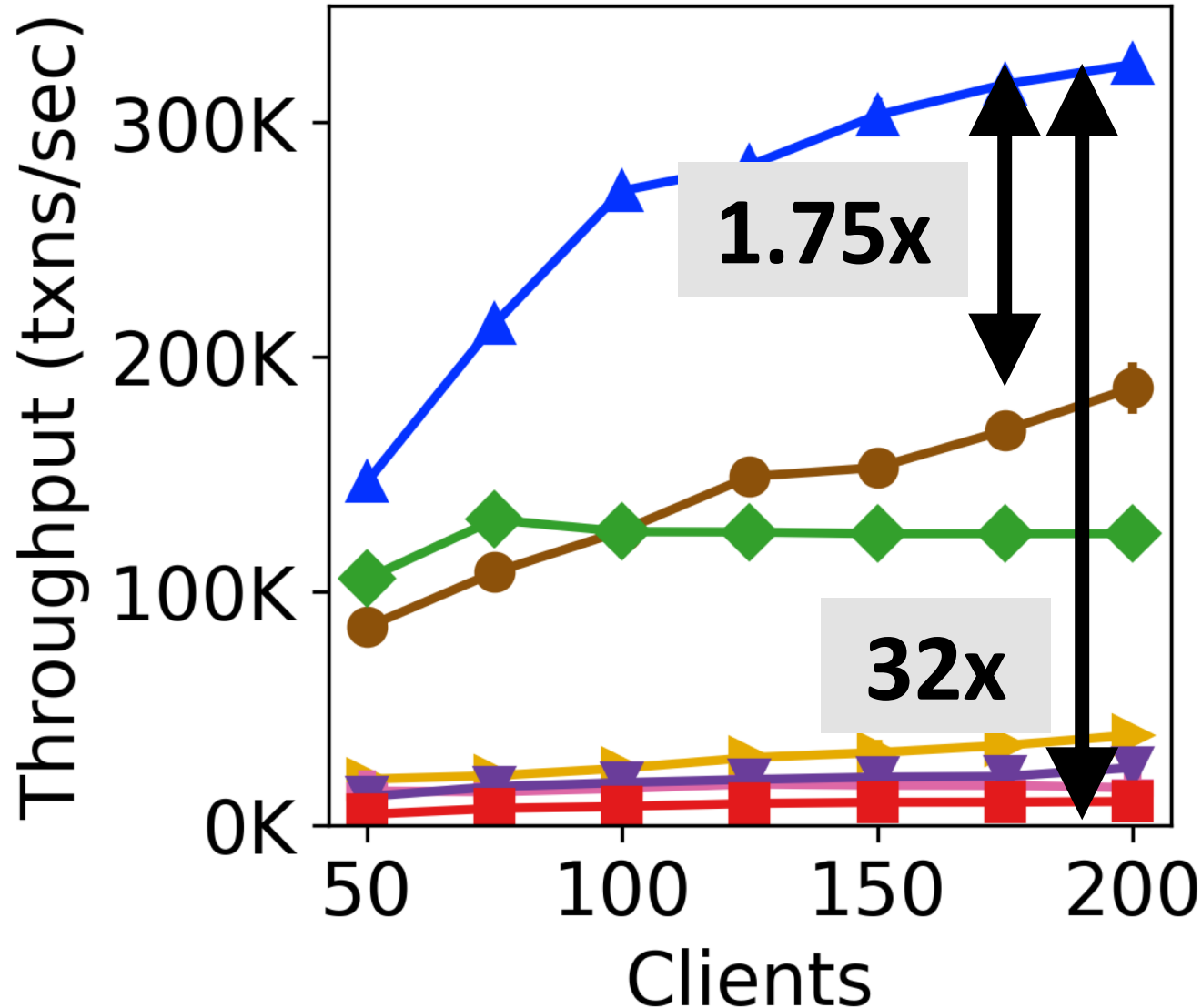
DynaMast

Adaptive Replication (ADR)

Clay

*Dynamic
Designs*

Skewed YCSB - Throughput



MorphoSys

DynaMast

Single-Master

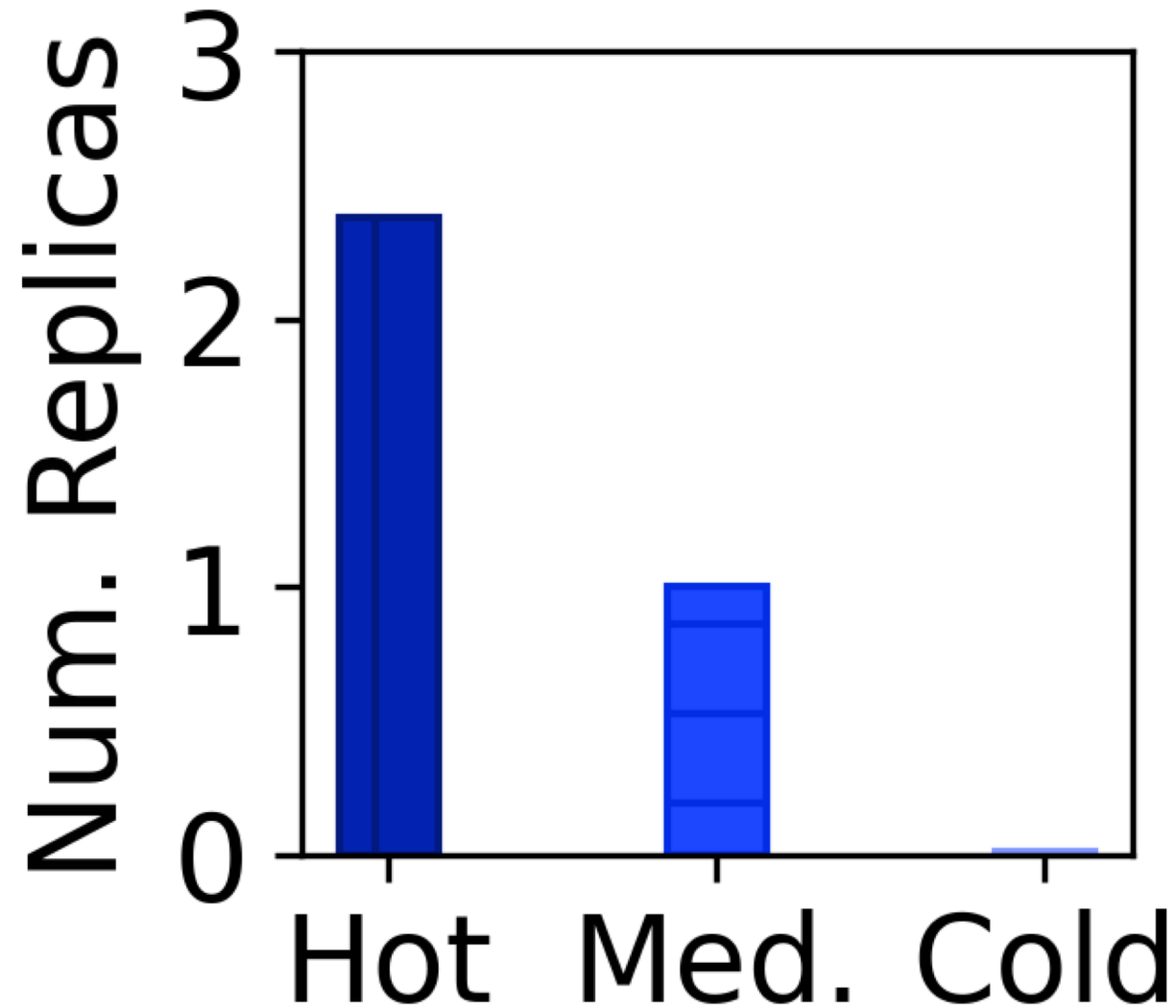
Clay

Multi-Master

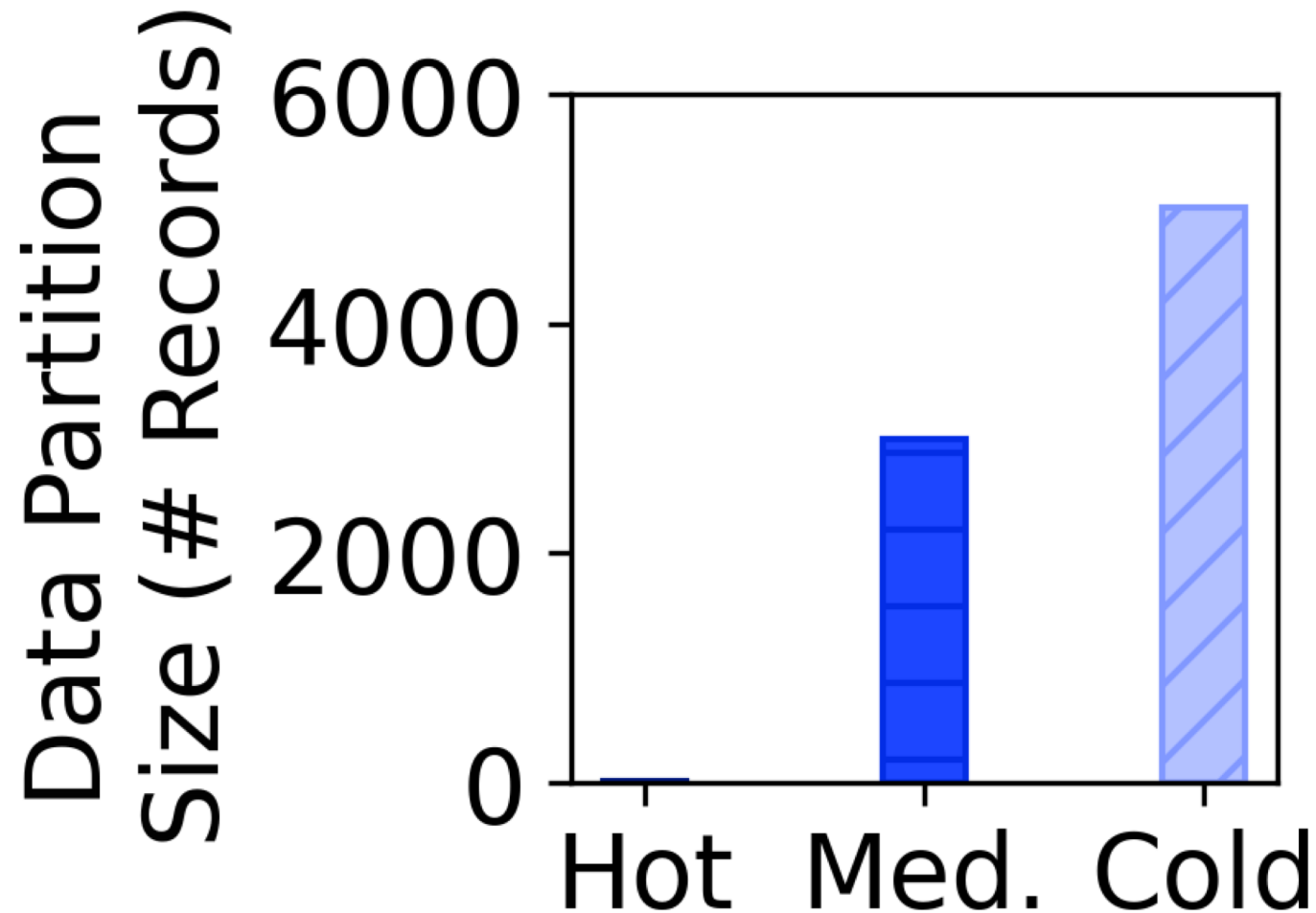
VoltDB

ADR

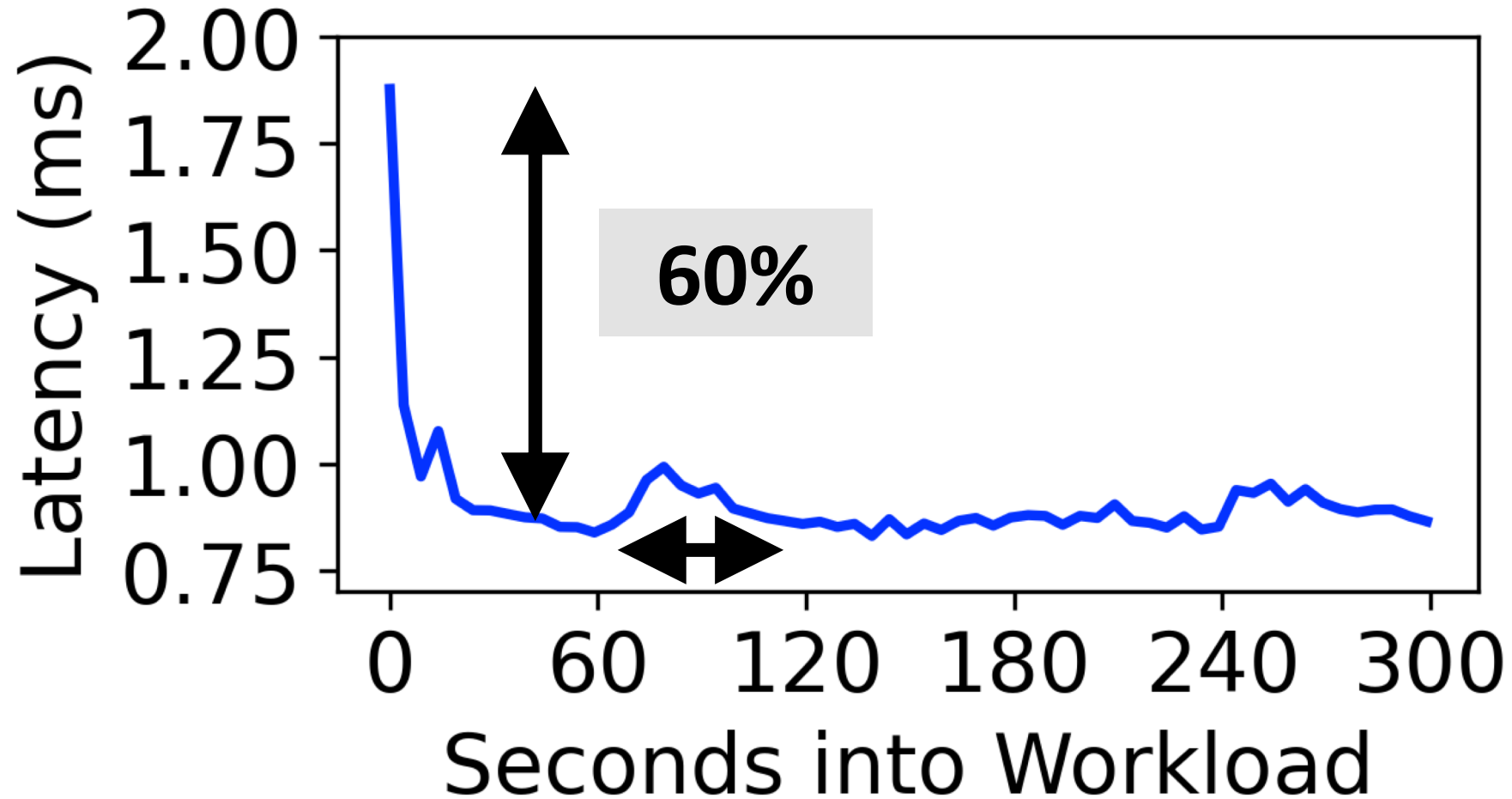
Number of Replicas



Partition Sizes



Adapts to Workload Changes



More Details in the Paper

Formalism of concurrency control

Role in replica maintenance &
design change operator execution

Generating design change plans

Learned cost functions &
building a workload model

Additional Experiments

MorphoSys Takeaways

Automatic physical design changes
for distributed databases

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Efficiently execute using **partition
level operations**

Learned **cost model quantifies** physical design