

## Mike Schaekermann

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- OVERVIEW** My research interest is at the intersection of machine learning and human-computer interaction. In particular, I look at how the power of human and machine intelligence may be combined to solve problems too hard to be tackled by computational methods alone. My work in this topic revolves around the analysis of medical time series data.
- EDUCATION**
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| <b>Ph.D. Candidate</b>                           | 2016 - Present |
| University of Waterloo, ON, Canada               |                |
| Computer Science                                 |                |
| Advisors: Edith Law and Kate Larson              |                |
| <b>Bachelor of Science in Engineering</b>        | 2014           |
| Salzburg University of Applied Sciences, Austria |                |
| Media Informatics                                |                |
| Thesis Supervisor: Lennart Nacke                 |                |
| <b>Staatsexamen</b> (equivalent to Bachelors)    | 2011           |
| University of Marburg, Germany                   |                |
| Medicine   |                |
- AWARDS & HONOURS**
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| <b>David R. Cheriton Graduate Scholarship</b> (\$10,000) — UWaterloo     | 2016 |
| <b>International Doctoral Student Award</b> (\$11,760/year) — UWaterloo  | 2016 |
| <b>Amazon Web Services Research Grant</b> (\$7,000) — Amazon             | 2016 |
| <b>Merit-based Scholarship</b> — Salzburg University of Applied Sciences | 2014 |
| <b>Merit-based Scholarship for Foreign Studies</b>                       | 2014 |
| <b>Engineering Scholarship</b> — both Economic Chamber of Salzburg       | 2013 |
| <b>Nominee for the German National Academic Foundation</b>               | 2009 |
- CONFERENCE WORKSHOPS** **Designing for Curiosity: an Interdisciplinary Workshop.** Co-organized with Edith Law, Pierre-Yves Oudeyer, Ming Yin, & Alex Williams at **CHI'17**.
- CONFERENCE PAPERS** **Online Bayesian Transfer Learning for Sequential Data Modeling.** Jaini, P., Chen, Z., Carbajal, P., Law, E., Middleton, L., Regan, K., Schaekermann, M., Trimponias, G., Tung, J., & Poupart, P. **ICLR'17**. Toulon, France.
- Testing Incremental Difficulty Design in Platformer Games.** Wehbe, R. R., Mekler, E. D., Schaekermann, M., Lank, E., & Nacke, L. E. **CHI'17**. Denver, CO.
- WORKSHOP PAPERS** **Resolvable vs. Irresolvable Ambiguity: A New Hybrid Framework for Dealing with Uncertain Ground Truth.** Schaekermann, M., Law, E., Williams, A. C., & Callaghan, W. Workshop on Human-Centered Machine Learning at **CHI'16**. San Jose, CA.

<b>WORK EXPERIENCE</b>	<b>Visiting Researcher</b>	2017
	Inria, FLOWing Epigenetic Robots and Systems Lab, France	
	<b>Software Engineering Intern</b>	2017
	Google, Mountain View, CA	
	<b>Teaching Assistant for “Intro to Artificial Intelligence”</b>	2016
	University of Waterloo, ON, Canada	
	<b>Entrepreneur</b>	2011 - 2015
SpontaneousOrder GmbH, Berlin, Germany		
<b>Visiting Researcher</b>	2013 - 2014	
University of Ontario Institute of Technology, ON, Canada		
<b>Tutor for “Applied Mathematics”</b>	2012 - 2013	
Salzburg University of Applied Sciences, Austria		
<b>Research Assistant at Core-Unit “BrainImaging”</b>	2009 - 2010	
University Medical Center, Marburg, Germany		
<b>PRESENTATIONS</b>	<b>Resolvable vs. Irresolvable Ambiguity: A New Hybrid Framework for Dealing with Uncertain Ground Truth.</b> (see above)	2016
	Workshop on Human-Centered Machine Learning at CHI 2016, San Jose, CA.	
	<b>Hacking Brain-Computer Interfaces</b>	2015
Singularity Meets Self-Improvement (SMSI) Meetup, Berlin, Germany		
<b>Implicit Surface Modeling for 3D Printing</b>	2015	
WebGL Meetup, Berlin, Germany		
<b>SELECTED PROJECTS</b>	<b>CrowdEEG</b>	
	Framework to combine machine and human intelligence for the scalable and accurate analysis of human clinical EEG recordings. This is an active research project in the HCI CrowdLab at the University of Waterloo, Canada, led by professor Edith Law.	
	<b>3D Simulation of the Human Endocrine System</b>	
Real-time 3D simulation of the hypothalamic-pituitary-adrenal (HPA) axis, a part of the human neuro-endocrine system. This was done as final project for a course on “Simulation Methods in Physiology and Neurobiology” at the medical school of the University of Marburg, Germany.		
<b>Implicit Surface Modeling for 3D Printing</b>		
Web application enabling real-time customization and animation of 3D-printable objects. It makes use of implicit surfaces, raymarching and the iso-surface extraction algorithm Marching Cubes.		
<b>SERVICE &amp; LEADERSHIP</b>	<b>Journal Reviewer:</b> ACM Transactions on Interactive Intelligent Systems (TiiS) Special Issue on Human-Centered Machine Learning (2017)	
	<b>Conference Reviewer:</b> CSCW (2018), CHI (2017), CHI PLAY (2016)	
	<b>Membership:</b> Association for Computing Machinery (ACM)	
	<b>Other:</b> Advisor for incoming international students (2012), and president of the students council (2013) at Salzburg University of Applied Sciences, Austria	