

# CQNCR: Optimal VM Migration Planning in Cloud Data Centers

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Presented By

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# Outline

- Introduction
- Motivating Example
- Problem Formulation
- Proposed Heuristic
- Evaluation Results
- Conclusion & Future Work



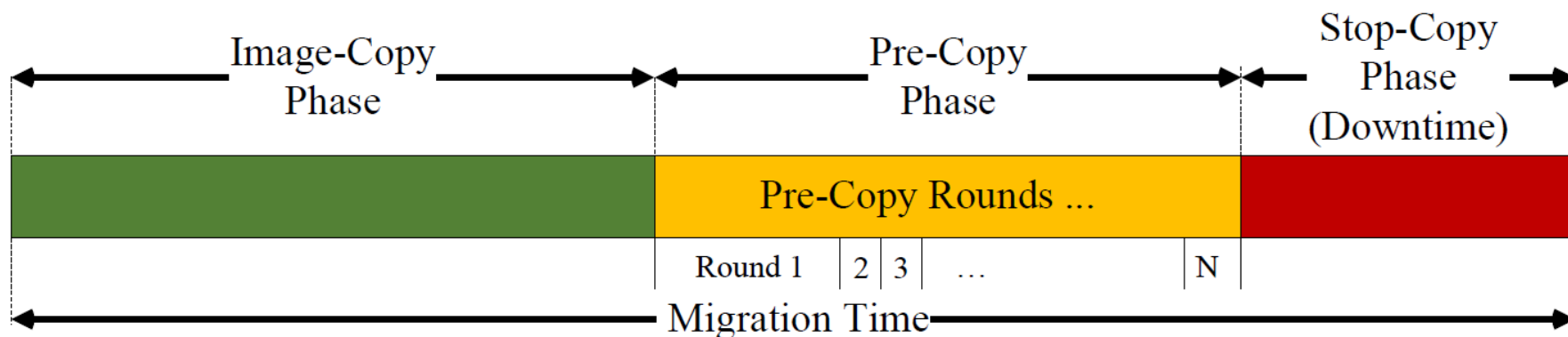
# VM Migration: Why do we need it?

- Virtualization has become a key enabling technology for cloud data centers
- Virtual Machine (VM) migration enables dynamic resource re-configuration for
  - Cost reduction
  - Maximizing utilization
  - Improving performance & reliability



# Live Migration of VM

- Pre-copy live migration



- **Image-Copy Phase:** the VM image is copied from the source to the destination
- **Pre-Copy Phase:** memory pages are copied periodically
- **Stop-Copy Phase:** the VM is paused and all remaining memory pages are transferred



# VM Migration Sequencing Problem

- Depending on the objective, many VM migrations can be triggered at the same time
  - Service disruption
  - High resource consumption
  - Network congestion
  - Long provisioning time
- We need to find an optimal migration sequence
  - Reduce total migration time
  - Minimize service disruption time
  - Avoid server overload
  - Reduce network congestion

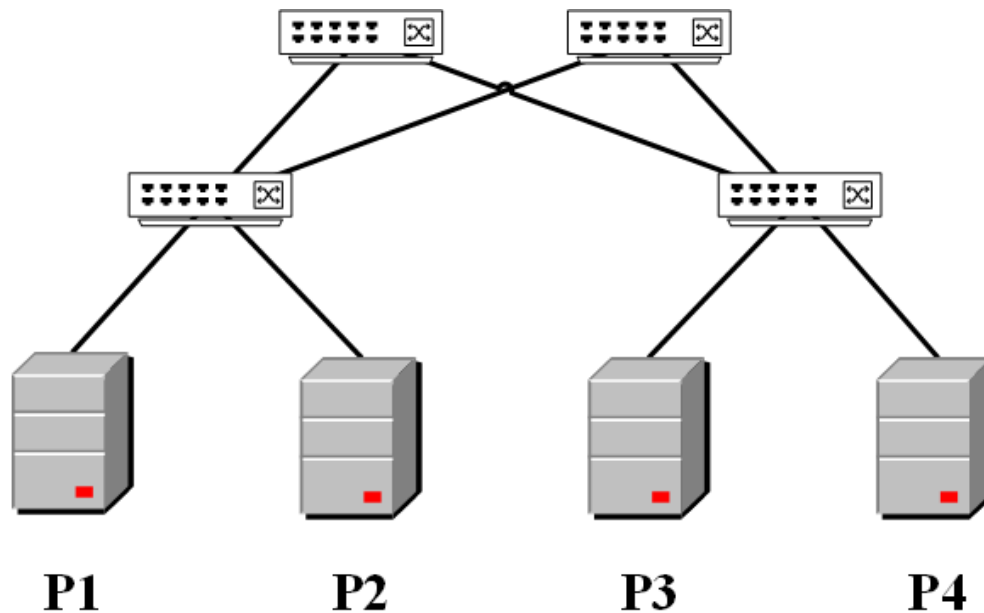


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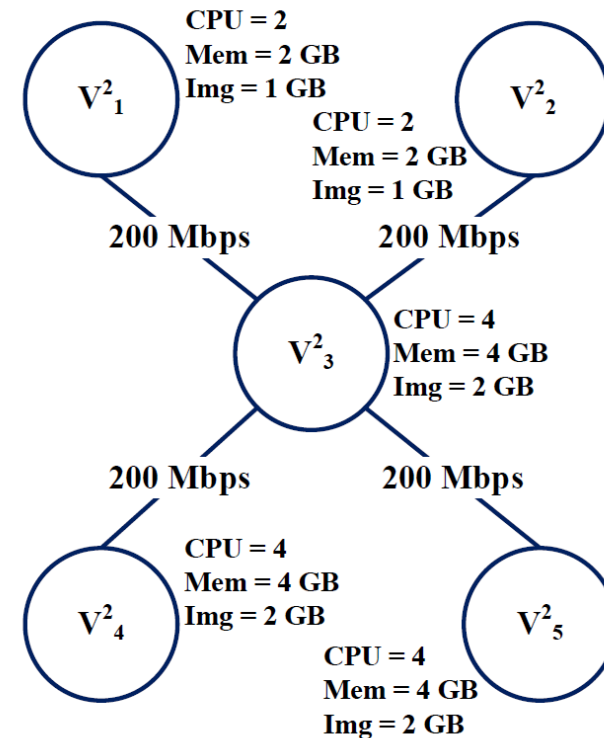
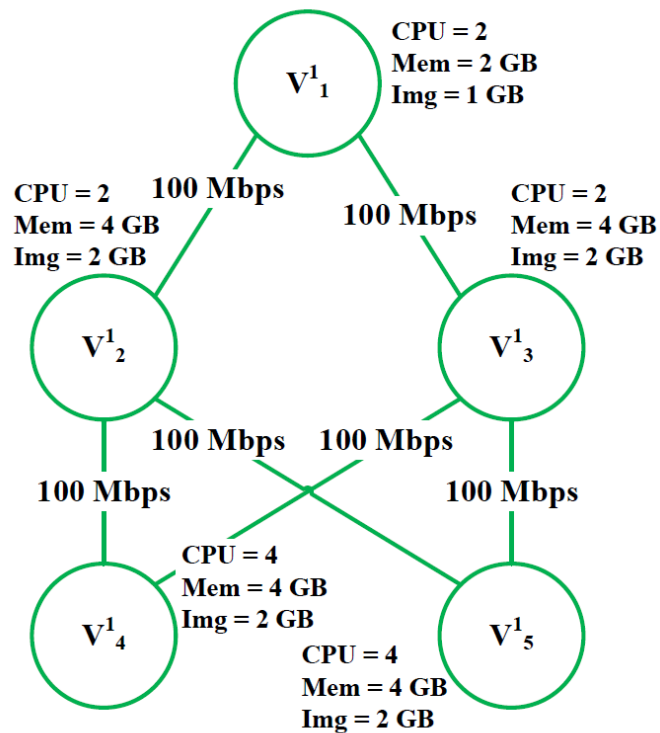


# Motivating Example



- Here we consider a network consisting of
  - 4 servers
  - 2 top-of-rack switches and
  - 2 aggregate switches

# Motivating Example

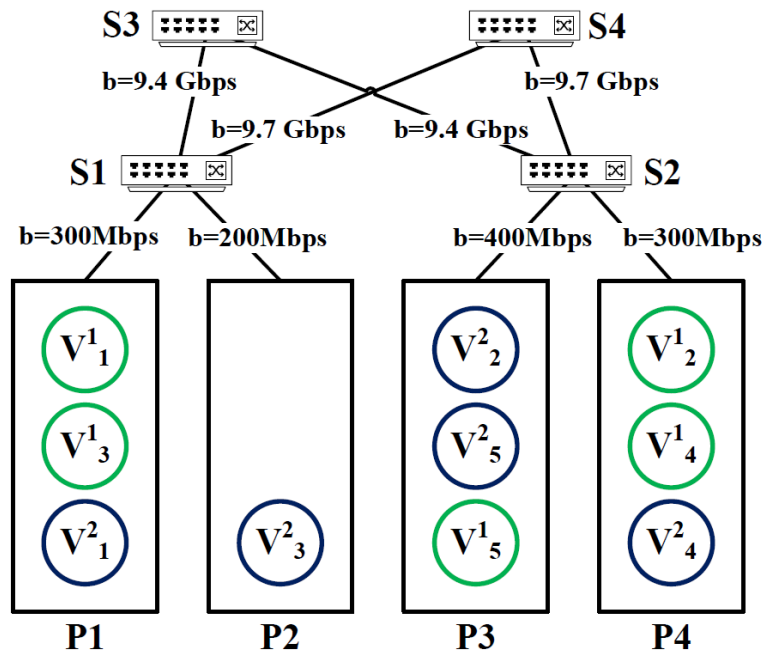


Example virtual networks to be deployed on the physical network

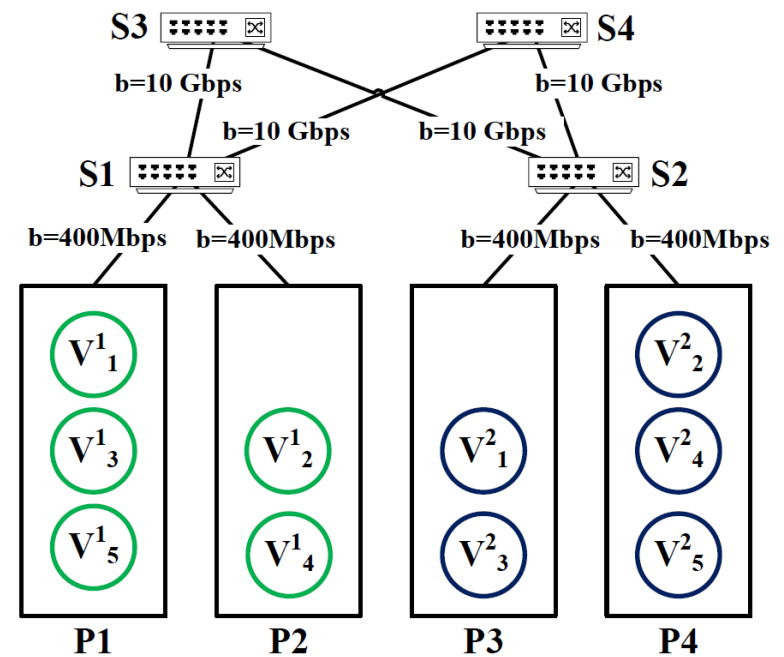




# Motivating Example

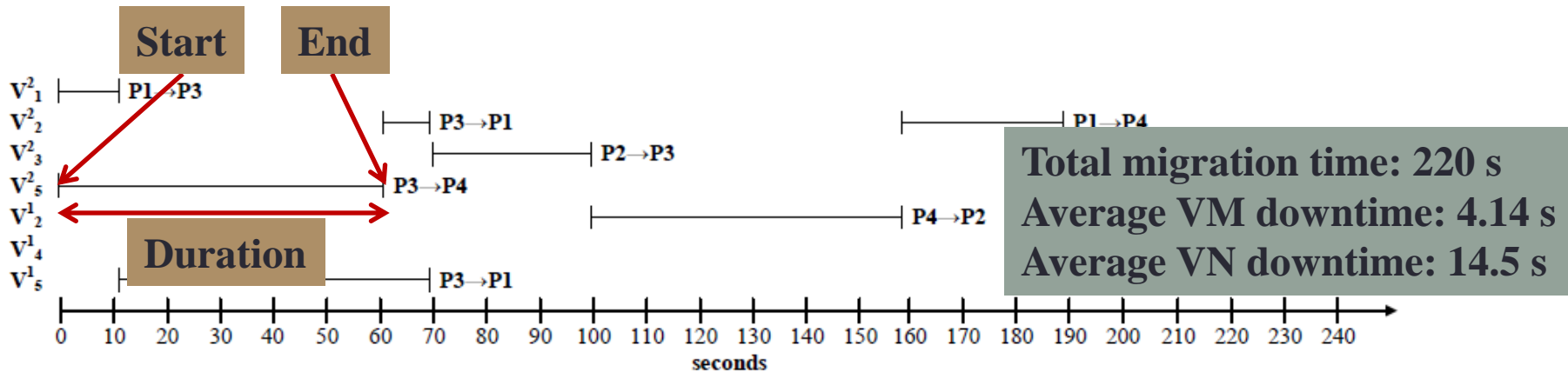


Initial mapping

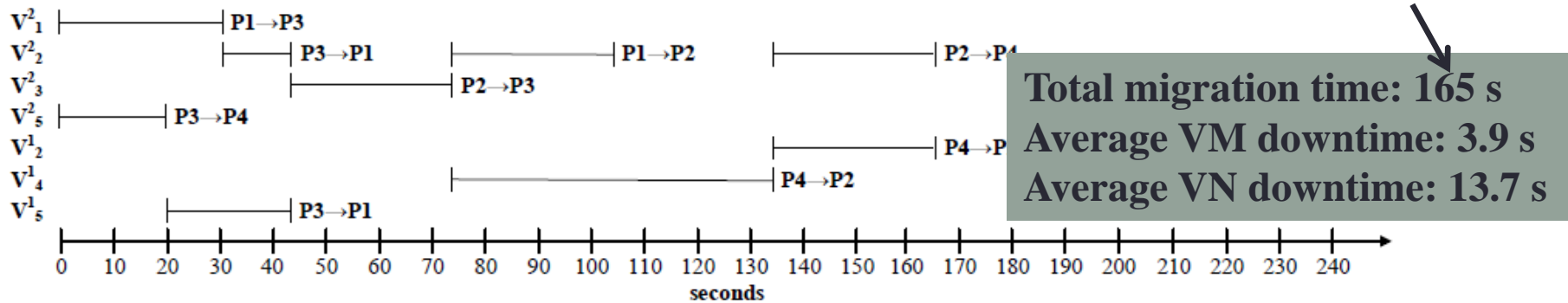


Final mapping

# Motivating Example



(a) Sequence 1



(b) Sequence 2



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# Problem Formulation

- The VM Migration Sequencing Problem can be formulated as an ILP
- Objective function

$$\min \left( \sum_{t=0}^T w^t + \delta \sum_{i=1}^I \sum_{n \in N^i} X_n^{it} P_n^i \right)$$

- Where
  - $T$  is maximum allowable migration time
  - $w^t$  represents whether migration occurs at time  $t$
  - $I$  is the number of VNs
  - $N^i$  is the set of VMs present in VN  $i$
  - $X_n^{it}$  indicate whether  $n$  is under migration at time  $t$
  - $P_n^i$  represent the penalty (service downtime)



# Problem Formulation

- Constraints
  - Only a single migration take place for a single VM at any time instance
  - After a migration starts it cannot pause before completing
  - When a VM is under migration, it must be present in both the source and the destination
  - During the whole migration process capacity constraints for CPU, memory and disk must be satisfied.
- This problem generalizes the “Data Migration Problem” and hence it is *NP-Hard*.



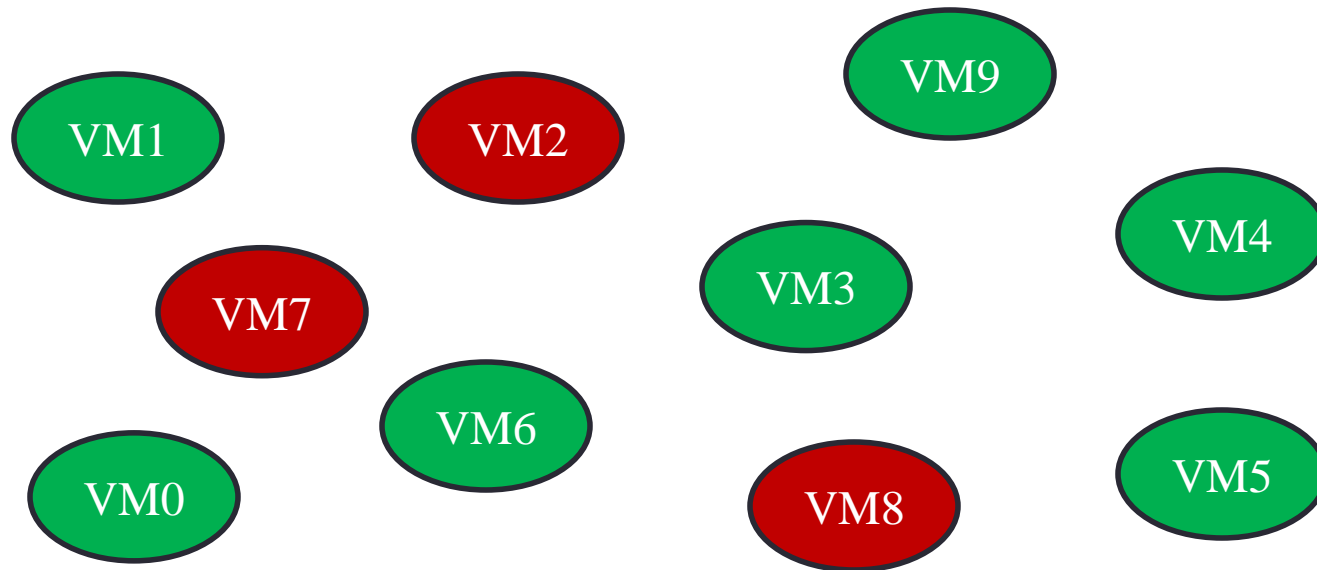
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# Proposed Heuristic

- Finding the migration sequence
  - Take all the VMs that can be migrated at the current time

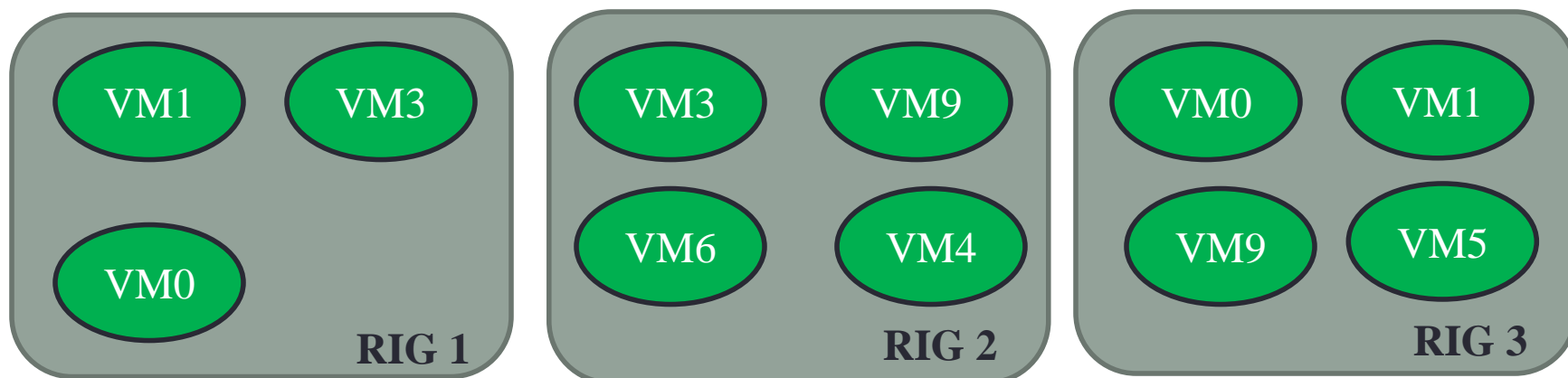


**Green: feasible**  
**Red: infeasible**



# Proposed Heuristic

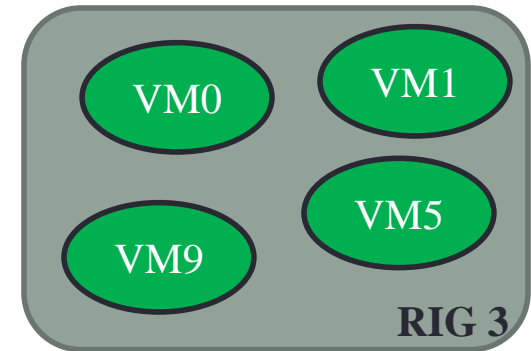
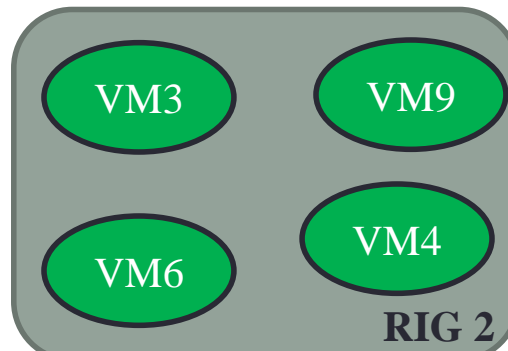
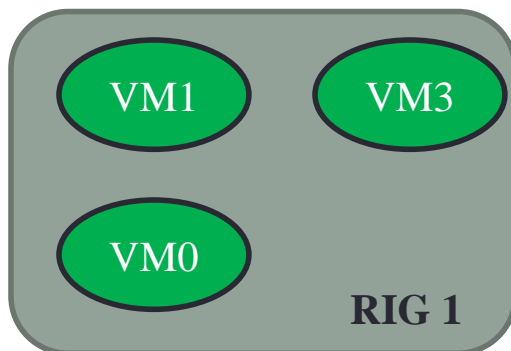
- Finding the migration sequence
  - Take all the VMs that can be migrated at the current time
  - Group them into Resource Independent Groups (RIGs)
    - VMs in the same RIG
      - Can be migrated simultaneously using disjoint paths
      - Does not have the same source or destination





# Proposed Heuristic

- Finding the migration sequence
  - Take all the VMs that can be migrated at the current time
  - Group them into Resource Independent Groups (RIGs)
  - Compute migration time, wait time and impact-on-other-RIGs
    - Migration time ( $C_M$ ):  $\max$  {migration time of any VMs in a RIG}
    - Wait time ( $C_W$ ): the time the scheduler has to wait before making the next decision
    - Impact on other RIGs ( $C_I$ ): increase/decrease in migration time of other RIGs
  - Total migration cost,  $C_T = \alpha C_M + \beta C_W + \gamma C_I$



# Proposed Heuristic

- Finding the migration sequence
  - Take all the VMs that can be migrated at the current time
  - Group them into Resource Independent Groups (RIGs)
  - Compute migration time, wait time and impact on other RIGs
    - Migration time ( $C_M$ ):  $\max \{\text{migration time of all VMs in a RIG}\}$
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    - Impact on other RIGs ( $C_I$ ): increase/decrease in migration time of other RIGs
  - Total migration cost,  $C_T = \alpha C_M + \beta C_W + \gamma C_I$
  - Select the RIG with the lowest  $C_T$  for migration at current time



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# Evaluation Results

- We generated 4 deployment scenarios

Scenarios	# of VNs	Initial mapping		Target mapping		# of Migrations
		Active Phy. Hosts	Active Phy. Links	Active Phy. Hosts	Active Phy. Links	
<i>S</i> – 1	3	13	57	3	10	13
<i>S</i> – 2	10	95	307	14	30	95
<i>S</i> – 3	50	485	1483	75	194	486
<i>S</i> – 4	100	935	2668	150	390	998

- VM specifications (CPU and memory) are taken from Amazon EC2 instances
- Bandwidth of virtual links are selected randomly between 250 and 750 Mbps



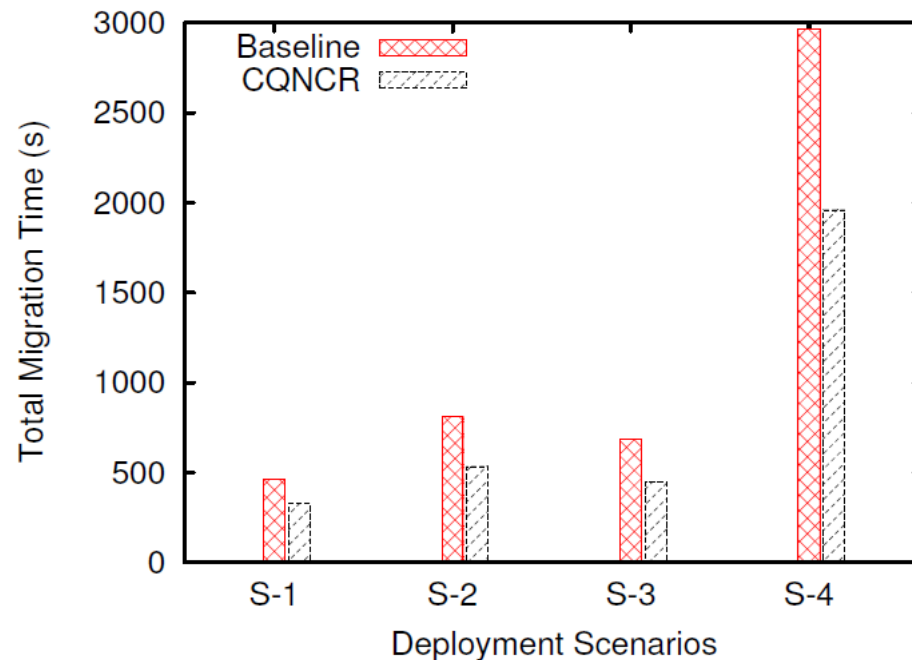
# Evaluation Results

- We compare the performance of CQNCR with a baseline algorithm that
  - Chooses the VM with the shortest migration time first
  - Migrates multiple VMs simultaneously
  - Performs migrations using disjoint paths
- We compare the performance of CQNCR with the Baseline using 3 metrics
  - Total migration time
  - VM downtime
  - VN downtime (service disruption time)



# Evaluation Results

- Total migration time

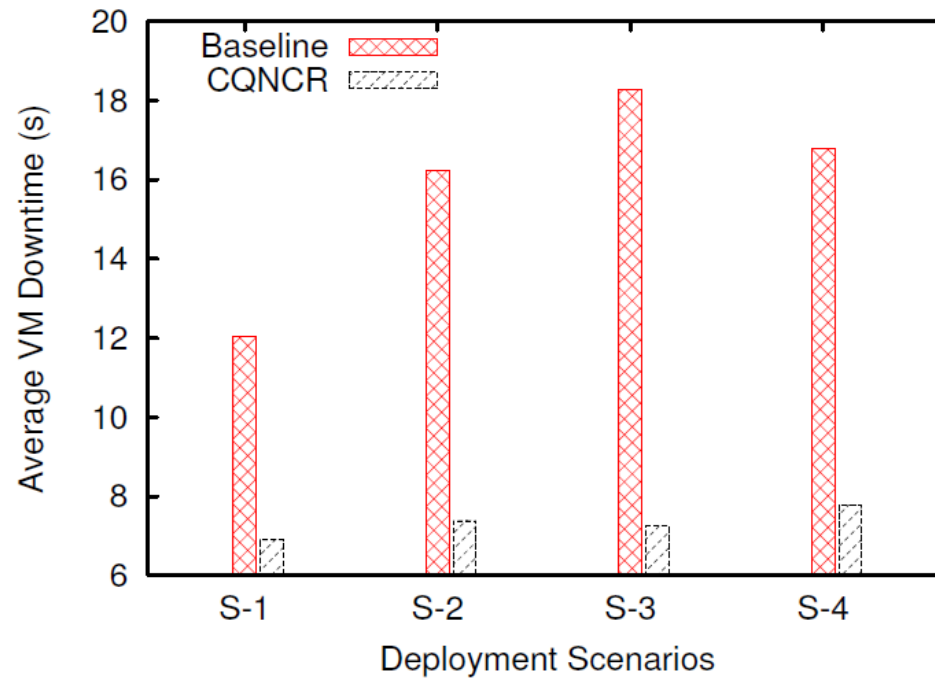


- CQNCR provides 35% improvement over the Baseline algorithm



# Evaluation Results

- VM downtime

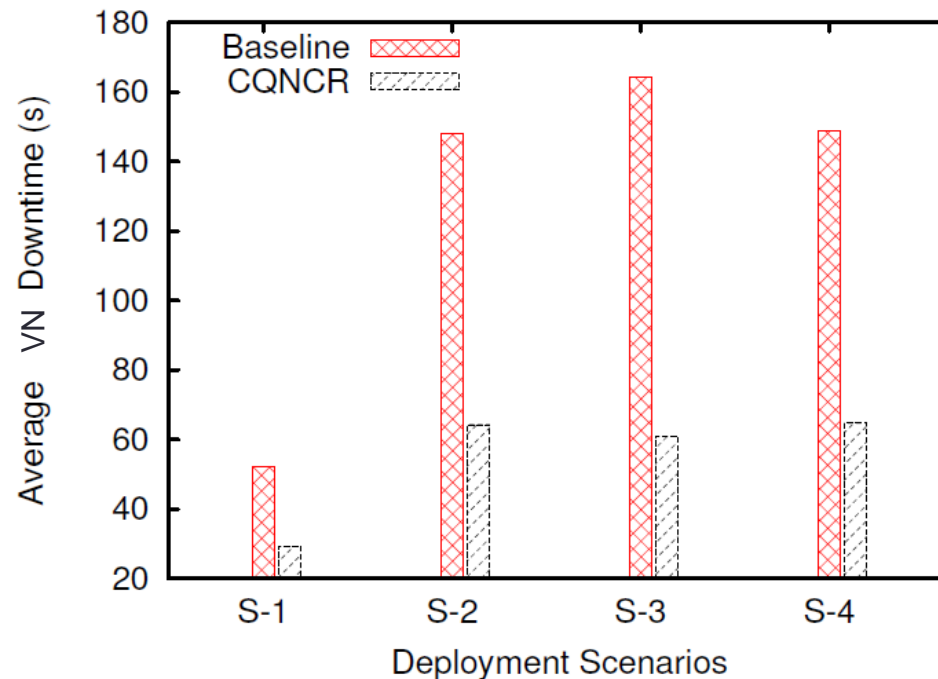


- CQNCR reduces VM downtime by up to 60%



# Evaluation Results

- Virtual Network downtime



- CQNCR reduces VN downtime by up to 60%.





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# Conclusion

- VM migration sequencing is an important problem as it has a direct impact on
  - Resource utilization
  - Service performance
- We proposed CQNCR: Optimal VM Migration Planning in Cloud data centers
- Benefits
  - Avoids network congestion
  - Reduce total migration time by up to 35%
  - Reduces VM/VN downtime by up to 60%



# Future Work

- Assigning different priorities to different VNs
- Guarantee an upper bound on service downtime
- Consider the topology and workload of the VNs



# Questions?



# Backup Slides



# Migration Graph & Infeasible Cycles

- Initial and final mappings

Virtual Machine	Physical Machine
VM1	P4
VM2	P3
VM3	P2
VM4	P2
VM5	P5
VM6	P1

**Initial Mapping**

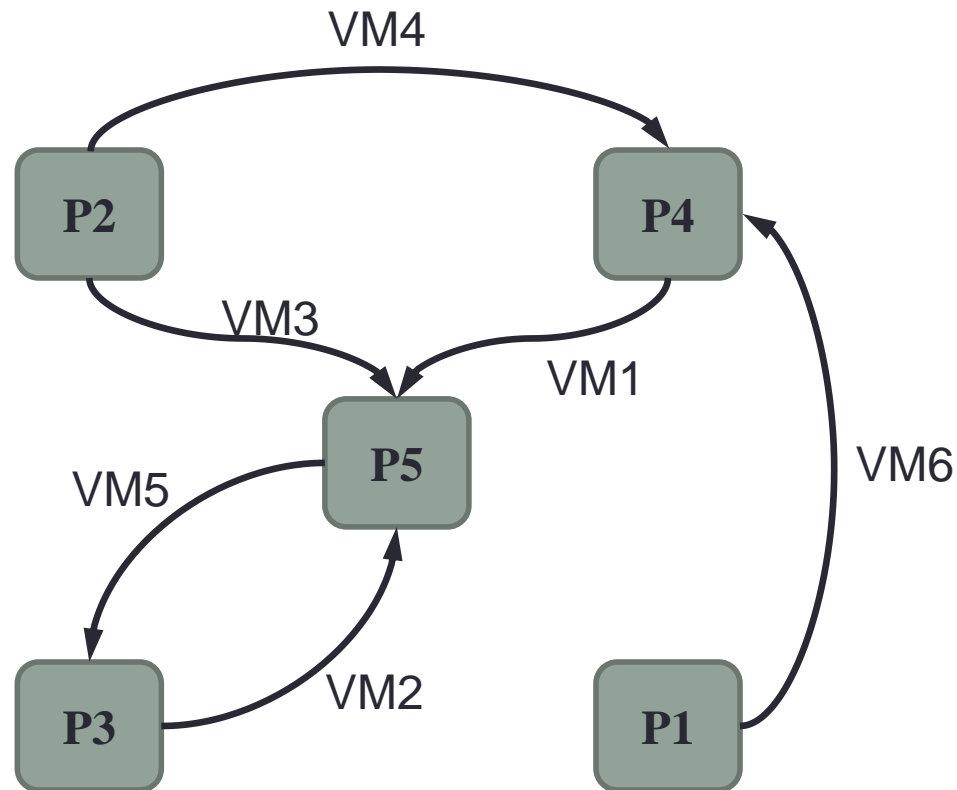
Virtual Machine	Physical Machine
VM1	P5
VM2	P5
VM3	P5
VM4	P4
VM5	P3
VM6	P4

**Final Mapping**



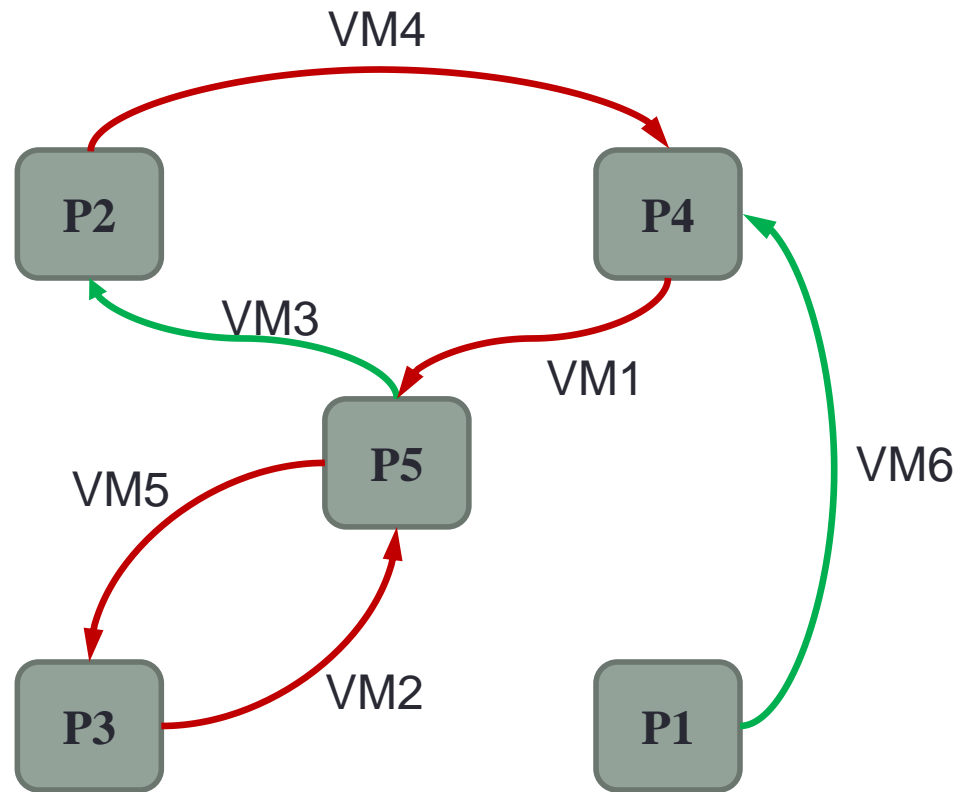
# Migration Graph & Infeasible Cycles

- Migration graph



# Migration Graph & Infeasible Cycles

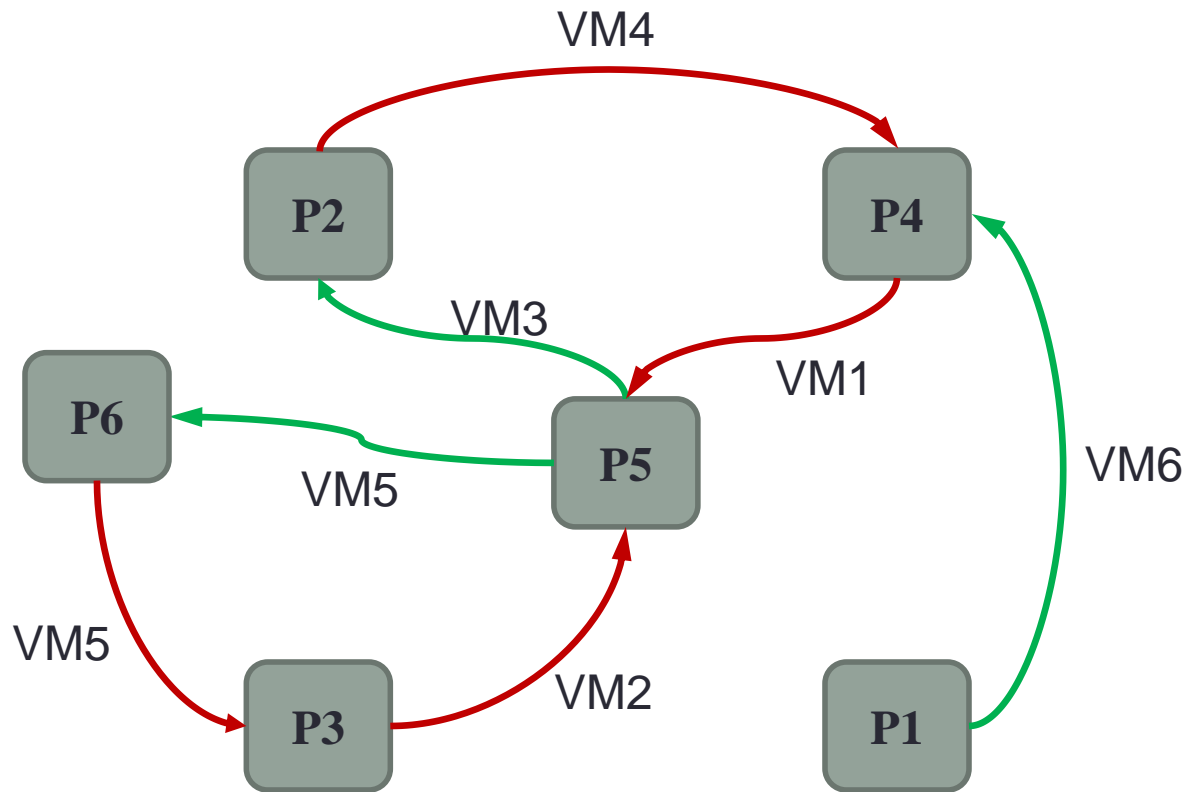
- Infeasible cycle





# Migration Graph & Infeasible Cycles

- Breaking cycle with *pivot node*



# Evaluation Results

- VM specifications are taken from Amazon EC2 instances

<b>EC2 Instance Type</b>	<b>vCPU</b>	<b>Memory (GB)</b>
m3.xlarge	4	15
m3.2xlarge	8	30
m1.small	11	1.7
m1.medium	1	3.75
m1.large	2	7.5
m1.xlarge	4	15
c3.large	2	3.75
c3.xlarge	4	7
c3.2xlarge	8	15
c3.4xlarge	16	30
c1.medium	2	1.7
c1.xlarge	8	7
g2.2xlarge	8	15
cg1.4xlarge	16	22.5
m2.xlarge	2	17.1

