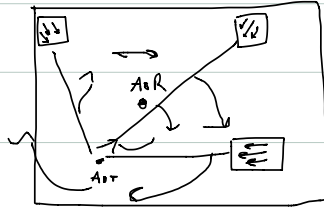


ASST #4 Questions

healing from motion parallax (Snow)

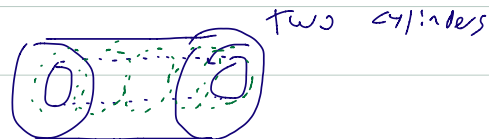
Discrete SFM



SFM Discrete case

2 Frame Motion (8 pt. algorithm stereo)

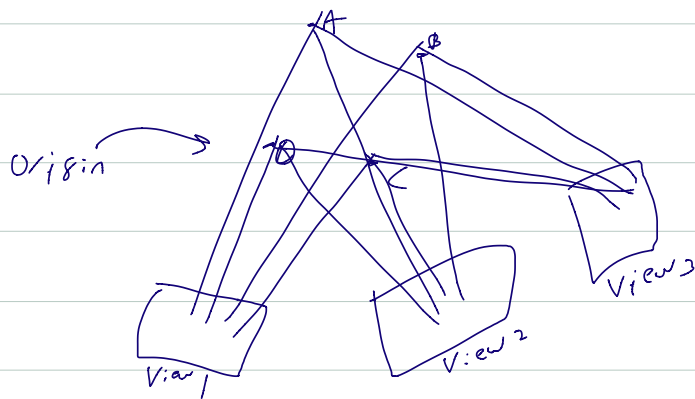
Multiframe motion: "kinetic depth effect"
(Ullman 1979)



SFM Theorem (Ullman 1979, Marr's book pp 205-212)

Given 3 distinct (orthographic) views of
4 (non-coplanar) points in rigid configuration
the motion is uniquely* determined

* upto depth reversal * upto single depth uncertainty



COUNTING argument

		Frame 1	
dot for rigid	O —————	2 dof depth unknown	
	A, B, C w/ O	9 dof 3x3 dof	
motion of 4 pts.	{	frame 2 and 3	6 dof ROTATION w/ frame 1
		4 POSN in 2D	4 dof TRANSLATION w/ frame 1
		<u>21 dof</u>	

MEASUREMENT	A, B, C, O	8 dof x 3 frames
	every frame gives	<u>24 dof</u>

$$|\text{MEASUREMENT}| > |\text{DATA}|$$

- Random sets of (4 image PTS. in 3 views)
highly unlikely to generate images of rigid motion.

- Images of rigid PTS occupy a measure zero set of random sets of 2d points

- If I see collections of image pts consistent with rigid motion, we should infer they are truly rigid motion.

David Lowe, UBC

Jepsen and Richards "key features"

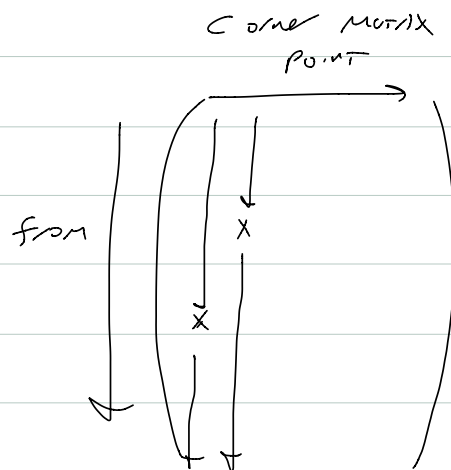
Rigidity Assumption (Ullman 1979)

any set of pts undergoing 2d motion that is consistent with 3d rigid motion should be interpreted as such.

Ullman did "RANSAC"; choose set of 4 pts keep adding points as long as they are consistent.

Modern Tracking: KLT Tracker
(Kanehisa-Lucas-Tomas)

Corness



Factorization method (Tomas and Kanade 1992
Tutorial §8.5)

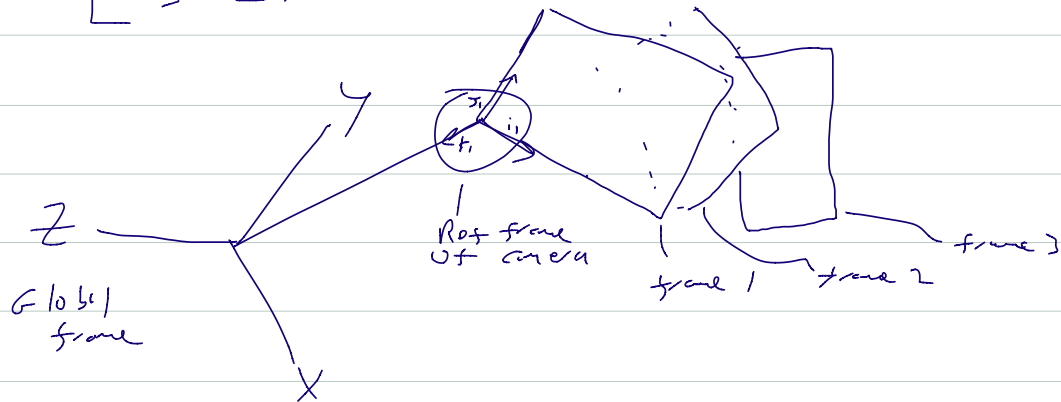
$n \geq 4$ points (non coplanar)

$n \geq 3$ views

← n points →

$$W = \begin{bmatrix} X \\ Y \end{bmatrix} = \begin{bmatrix} x_{11} & x_{12} & \dots & x_{1n} \\ x_{21} & & & \\ \vdots & & & \\ x_{n1} & & & \\ y_{11} & y_{12} & \dots & y_{1n} \\ \vdots & & & \\ y_{n1} & & & \end{bmatrix}$$

n views
 $2n$

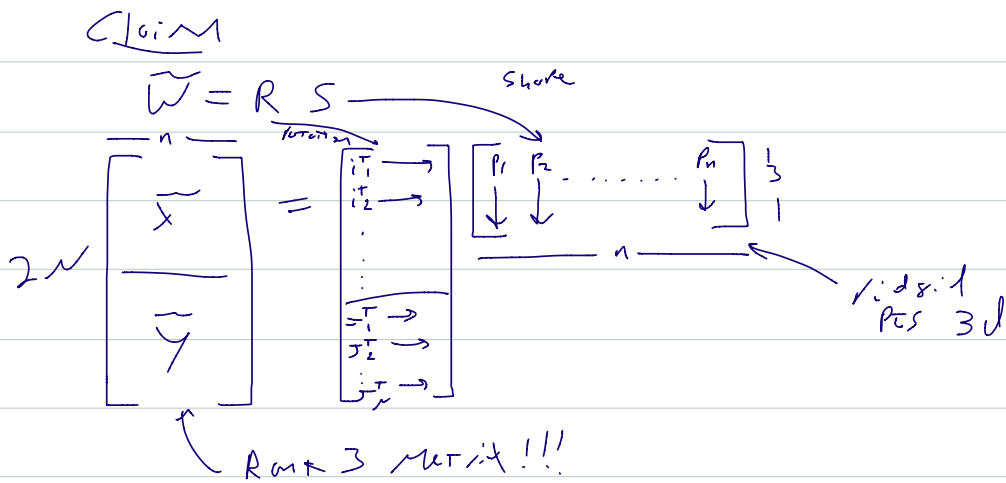


WLOG set $(i, j, k) = (x, y, z)$

For first frame is taken to be global reference frame.

Let $\begin{cases} \tilde{x}_{ij} = x_{ij} - \bar{x}_i \\ \tilde{y}_{ij} = y_{ij} - \bar{y}_i \end{cases}$ (\bar{x}_i, \bar{y}_i) mean pixel value in frame i

$\tilde{W} = \begin{bmatrix} \tilde{X} \\ \tilde{Y} \end{bmatrix}$ Same as W , just subtract centroid of each frame "measurement matrix"



Problem: Given Measurement Matrix $2N \times n$, find R, S

Algorithm

Measure W

Subtract mean from each frame $\rightarrow \tilde{W}$

factor

$$\tilde{W} = U D V^T \quad (\text{SVD})$$

Let $D' = \begin{bmatrix} \sigma_1 & 0 & 0 \\ 0 & \sigma_2 & 0 \\ 0 & 0 & \sigma_3 \end{bmatrix}$ TOP 3 singular values.

Let $\hat{R} = U' D'^{1/2}$
 $\hat{S} = D'^{1/2} V'^T$

$$U' = \begin{bmatrix} u_1 & u_2 & u_3 \\ \vdots & \vdots & \vdots \end{bmatrix}_{2N \times 3} \quad V' = \begin{bmatrix} v_1^T \\ v_2^T \\ v_3^T \end{bmatrix}_{3 \times n}$$

solve for

$$\underline{R} = \hat{R} Q, \quad S = Q^{-1} \hat{S}$$

(pos def) matrix problem Q can be any

Choose Q s.t.

$$\begin{aligned} i_i^T Q Q^T x_i &= 1 \\ J_i^T Q Q^T J_i &= 1 \\ i_i^T Q Q^T J_i &= 0 \end{aligned}$$

How choose Q
s.t. basis vectors
in \mathbb{R}^n are orthonormal

Tricks needed
in alg.