



understood it



Material and some slide content from:

- Software Architecture: Foundations, Theory, and Practice
- Elisa Baniassad
- Reid Holmes







needed

Intro graphic: [http://projectcartoon.com]

Non-Functional Properties Mei Nagappan

Non Functional Properties

- System requirements fall into two broad categories:
 - Functional Properties: what the system is supposed to do ('the system shall *do* X').
 - Non-Functional Properties: what the system is supposed to be ('the system shall be Y').





NFPs

- NFPs are constraints on the manner in which the system implements and delivers its functionality.
 - ▶ E.g.,
 - Efficiency
 - Complexity
 - Scalability
 - Heterogeneity
 - Adaptability
 - Dependability
 - Security and usability





FP vs NFP

- Products are sold based on their FPs.
 - e.g., Cell phone, Car, Tent.
- However, NFPs play a critical role in perception.
 - "This program keeps crashing"
 - "It doesn't work with my [...]"
 - "It's too slow"





System Stakeholders

- Architectural documents are used by a variety of system stakeholders:
 - Developers
 - Managers
 - Sales
 - Testers
 - Support
 - Maintenance
 - DevOps
 - Customers





Stakeholder Questions

- Management: are we on schedule?
- Developers: who is responsible for what?
- Sales: can we claim it can do this task?
- QA: what teams do we talk to about defects?
- DevOps: where should this component be deployed?
- Support: which QA team signed off on this?
- Maintenance: how can we add this feature?





Stakeholder Conflicts

- Each stakeholder will have their own opinion about what NFPs matter most:
 - e.g., the development team will care about maintainability more than the customer
 - e.g., QA will be more interested in the testability of the application than sales





Tradeoffs

Client (Customer, Sponsor)

Low cost

Increased Productivity

Backward-Compatibility

Traceability of requirements

Rapid development

Flexibility

Efficiency

Runtime

Reliability

Portability

Good Documentation

Developer/

Maintainer

Minimum # of errors

Modifiability, Readability

Reusability, Adaptability

Well-defined interfaces

End User

Functionality

User-friendliness

Ease of Use

Ease of learning

Fault tolerant

Robustness





Typical tradeoffs

- functionality vs. usability
- cost vs. robustness
- efficiency vs. portability
- dev velocity vs. functionality
- cost vs. reusability
- backward compatibility vs. readability





Design guidelines for NFPs

- Provide guidelines that support various NFPs.
- Focus on architectural level:
 - Components
 - Connectors
 - Topologies





Evaluating NFPs

- It is tempting to treat NFPs abstractly
- Thinking about NFPs concretely means thinking about how they might be measured
- If you do not do this, it is hard to validate whether a design / arch decision supports or inhibits an NFP





NFP: Efficiency

- Efficiency is a quality that reflects a system's ability to meet its performance requirements.
- Components:
 - Keep them "small".
 - Simple and compact interfaces.
 - Allow multiple interfaces to the same functionality.
 - Separate data from processing components.
 - Separate data from meta data.
- Connectors:
 - Carefully select connectors.
 - Be careful of broadcast connectors.
 - Encourage asynchronous interaction.
 - Be wary of location/distribution transparency.
- Topology:
 - Keep frequent collaborators "close".
 - Consider the efficiency impact of selected styles.





NFP: Complexity

Complexity is a property that is proportional to the size of a system, its volume of constituent elements, their internal structure, and their interdependencies.

Components:

- Separate concerns.
- Isolate functionality from interaction.
- Ensure cohesiveness.
- Insulate processing from data format changes.
- Connectors:
 - Isolate interaction from functionality.
 - Restrict interactions provided by each connector.
- Topology:
 - Eliminate unnecessary dependencies.
 - Use hierarchical (de)composition.





NFP: Scalability / Heterogeneity

- Scalability: The capability of a system to be adapted to meet new size / scope requirements.
- Heterogeneity: A system's ability to be composed of, or execute within, disparate parts.
- Portability: The ability of a system to execute on multiple platforms while retaining their functional and non-functional properties.





NFP: Scalability / Heterogeneity

Components:

- Keep components focused
- Simplify interfaces
- Avoid unnecessary heterogeneity
- Distribute data sources
- Replicate data
- Connectors:
 - Use explicit connectors
 - Choose the simplest connectors
 - Direct vs. indirect connectors
- Topology:
 - Avoid bottlenecks
 - Place data close to consumer
 - Location transparency





NFP: Evolvability

- Evolvability: The ability to change to satisfy new requirements and environments.
- Components:
 - Same as for complexity.
 - Goal is to reduce risks by isolating modifications.
- Connectors:
 - Clearly define responsibilities.
 - Make connectors flexible.
- Topology:
 - Avoid implicit connectors.
 - Encourage location transparency.





NFP: Dependability

- Reliability: The probability a system will perform within its design limits without failure over time.
- Availability: The probability the system is available at a particular instant in time.
- Robustness: The ability of a system to respond adequately to unanticipated runtime conditions.
- ▶ Fault-tolerance: The ability of a system to respond gracefully to failures at runtime.
 - Faults arise from: environment, components, connectors, component-connector mismatches.
- Survivability: The ability to resist, recover, and adapt to threats.
 - Sources: attacks, failures, and accidents.
 - Steps: resist, recognize, recover, adapt.
- Safety: The ability to avoid failures that will cause loss of life, injury, or loss to property.





NFP: Dependability

- Components:
 - Control external component dependencies.
 - Support reflection.
 - Support exception handling.
- Connectors:
 - Use explicit connectors.
 - Provide interaction guarantees.
- Topology:
 - Avoid single points of failure.
 - ► Enable back-ups.
 - Support system health monitoring.
 - Support dynamic adaptation.



