

Proxy Pattern

Introduction

Proxy pattern is to provide a surrogate or placeholder for another object to control access to it. It uses an extra level of indirection to support distributed, controlled, or intelligent. Add a wrapper and delegation to protect the read component from undue complexity. The proxy pattern is applicable whenever there is a need for a more versatile or sophisticated reference to an object than just a simple pointer.

Motivation

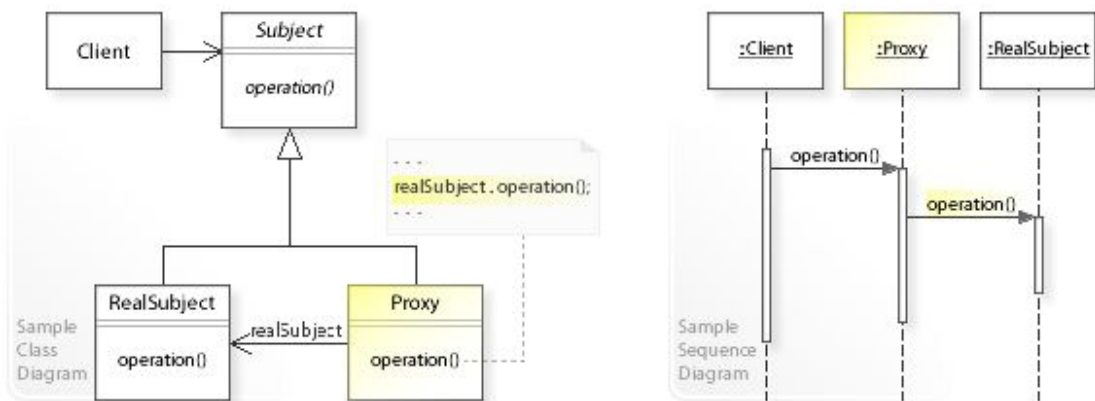
- Virtual Proxy: Delay or defer the cost of initializing an object.
 - ◆ Cache some details of the data.
 - ◆ Use a small object to provide an interface to a huge real subject.
- Remote Proxy: Object in a different address space.
 - ◆ Send the request to the real subject in a different address space.
 - ◆ To hide the fact that the real subject is in a different address space and it might respond faster to user requests.
- Protection Proxy: To control access based on rights.
 - ◆ Give different users different accessing privileges.
 - ◆ E.g. reverse proxy with access control policy (nginx)
- Smart Proxy: Interpose additional actions when an object is accessed.
 - ◆ Process some simple tasks that are irrelevant to the real subject. Such as counting how many times the subject is referenced.
 - ◆ Keep multiple copies of real subject and manage user tasks to different real subjects. User tasks only see the manager subject. (E.g. Scheduler)

Terminology

- Client: object that need access to a real subject
- Real object: the actual object/payload to be passed to destination
- realsub/proxy, so that proxy can be used anywhere that a real subject can.

- Proxy: The surrogate object
 - ◆ Maintain a ref to the actual subject.
 - ◆ Interface is identical to sub/real sub.
 - ◆ Control access to real subject.
 - ◆ Responsible for creating and deleting it.

Structure



Advantage

- A virtual proxy can optimize performance
- A remote proxy can hide location
- A protect proxy can do additional checks
- Reduce cohesion

Disadvantage

- when used in other cases may be an overkill.
- Implementing a proxy may require extra work, some proxy patterns implementation is very complex.

NFP's

→ Improve:

- ◆ Performance
- ◆ Security

→ Degrade:

- ◆ Complexity

Similar Patterns

→ Adapter

→ Decorator

- ◆ changes a few methods
- ◆ adds one/more responsibility