CS 458 / 658: Computer Security and Privacy Module 6 - Data Security and Privacy Part 3 - Differential privacy

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Winter 2022

Dinur-Nissim	Intuition	Definition	Mechanisms	More
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Outline				

1 The Dinur-Nissim reconstruction attack

- 2 The intuition behind differential privacy
- 3 A formal definition of differential privacy
- 4 Perturbation mechanisms
- 5 More topics on differential privacy

In all the cases covered in Part 2, we always give a *faithful* aggregation result for each query sent from the data analyst.

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For example:

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- Census reconstruction attack

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Q: How about we add noise to the query response?

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Formalize o	ur setun			

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- There is a database, *D*, which potentially contains sensitive information about individuals.
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 The analyst may be honest or malicious.
- The way in which the curator responds to queries is called the mechanism. Formally, $M: S \rightarrow R_S$. We'd like a mechnism that
 - gives statistically useful responses but
 - avoids leaking sensitive information about individuals.

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Bad news: adding noise is tricky

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This mechanism is called **blatantly non-private**.

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Attack setup				

We consider the database to be a collection of n records

$$D = \{d_1, d_2, ..., d_n\}$$

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where each record corresponds to one individual.

Each record d_i may consist of k attributes. For simplicity, we assume that the adversary already knows k - 1 attribute for all records and the only attribute unknown to the adversary is a single bit.

$$D = \begin{bmatrix} a_{\{1,1\}} & a_{\{1,2\}} & \dots & a_{\{1,k-1\}} & b_1 \\ a_{\{2,1\}} & a_{\{2,2\}} & \dots & a_{\{2,k-1\}} & b_2 \\ \vdots & \vdots & \dots & \vdots & \vdots \\ a_{\{n,1\}} & a_{\{n,2\}} & \dots & a_{\{n,k-1\}} & b_n \end{bmatrix}$$

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Name	ZIP	DOB	COVID
Alice	K8V 7R6	5/2/1984	1
Bob	V5K 5J9	2/8/2001	0
Charlie	V1C 7J2	10/10/1954	1
David	R4K 5T1	4/4/1944	0
Eve	G7N 8Y3	1/1/1980	1
	995 m	ore entries	1

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Threat model				

The attacker is allowed to ask aggregated queries, and perhaps the most basic type of aggregate query in this case is a counting query, i.e., how many records in D that satisfies a condition $C(a_{\{*,1\}}, a_{\{*,2\}}, \ldots, a_{\{*,k-1\}})$ have their secret bit set to 1?

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For example: How many rows satisfying condition (Name = "David" OR DOB > 1980) have COVID = 1.

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For example: How many rows satisfying condition (Name = "David" OR DOB > 1980) have COVID = 1.

The key point is, the adversary is allowed to pick arbitrary rows in the database using their background knowledge to formulate queries. Formally, $S \in \{0,1\}^n$. An example is $S = [0,1,1,1,\ldots,0]$

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Curator mecha	nism			

Upon receiving a query S, the curator will first calculate the true answer $A(S) = S \times [b_1, b_2, \dots, b_n]$.

$$R_S = A(S)$$

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Upon receiving a query S, the curator will first calculate the true answer $A(S) = S \times [b_1, b_2, \dots, b_n]$.

$$R_S = A(S) + E$$

And subsequently add a random noise E to the true answer.

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The inefficien	t attack			

Theorem: If the analyst is allowed to ask 2^n queries to a dataset of n users, and the curator adds noise with some bound E, then based on the results, the adversary can reconstruct the database in all but at most 4E positions.

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Theorem: If the analyst is allowed to ask 2^n queries to a dataset of n users, and the curator adds noise with some bound E, then based on the results, the adversary can reconstruct the database in all but at most 4E positions.

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Algorithm:

- For an attacker, there are only 2^n database candidates.
- For each candidate database $C \in \{0,1\}^n$, if there exists a query S such that $|\Sigma_{i \in S} C[i] R_S| > E$, rule out C.
- Any database candidate not ruled out (C) differs with the actual database (D) by 4E at max.



Proof: Any database candidate not ruled out (C) differs with the actual database (D) by 4E at max

Consider query $I_0 \leftarrow \{i | D[i] = 0\}$, we know that

 $|\Sigma_{i \in I_0} C[i] - R_{I_0}| \le E, |\Sigma_{i \in I_0} D[i] - R_{I_0}| \le E, \implies \Sigma_{i \in I_0} |C[i] - D[i]| \le 2E$

Consider query $I_1 \leftarrow \{i | D[i] = 1\}$, we know that

 $|\Sigma_{i \in I_1} C[i] - R_{I_1}| \le E, |\Sigma_{i \in I_1} D[i] - R_{I_1}| \le E, \implies \Sigma_{i \in I_1} |C[i] - D[i]| \le 2E$

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The efficient a	ttack			

Theorem: If the analyst is allowed to ask O(n) queries to a dataset of *n* users, and the curator adds noise with some bound $E = O(\alpha \sqrt{n})$, then based on the results, a computationally efficient adversary can reconstruct the database in all but at most $\Theta(\alpha^2 n)$ positions.

Definition: A mechanism is blatantly non-private if an adversary can reconstruct a database that matches with the true database in

all but o(n) entries.

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NOTE 2: This definition does not specify whether a mechanism is private. Instead, it defines a criteria to show that a mechanism is clearly not private.

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Differential privacy, on the other hand, is a definition on whether a mechanism is private.

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Well, that depends on what your privacy goal is.

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An informal pr	rivacy goal			

Consider a setting where

- I hand in my data to a database D (which is trusted),
- an algorithm A runs over D and releases a set of data T,
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A privacy notion: I don't care if the adversary can reconstruct the entire database or not. All I care is that the adversary learns (almost) nothing new about me even after seeing A and T, and regardless of what other datasets are available.

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A privacy notion: I don't care if the adversary can reconstruct the entire database or not. All I care is that the adversary learns (almost) nothing new about me even after seeing A and T, and regardless of what other datasets are available.

This privacy notion makes no assumption about what background knowledge the adversary might possess:

- If the adversary does not know whether I am in the database, it won't know that either after seeing the result.
- If the adversary already knows whether I am in the database, it won't know more about the secret values I supplied.
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Background knowledge 2: CS458 is challenging and historical records show that most students score in the range of [45, 55].

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Algorithm: You are given an algorithm that

- allows you to make 5 queries,
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Algorithm: You are given an algorithm that

- allows you to make 5 queries,
- each query returns the average score of 3 randomly selected students (out of 30 scores in total).
- \mathbf{Q} : How can you infer whether Alice is enrolled in CS458 or not?

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The attack				

Just send 5 queries and observe what is returned by the database.

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- D1 with Alice enrolled:
- Alice: 90
- Everyone else (29 of them): 50

- D2 with Alice not enrolled:
- Everyone (30 of them): 50

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- **Q**: What will happen if Alice IS enrolled (i.e., D1)?
- A: For a single response, we either get

•
$$63 \leftrightarrow \frac{C_{29}^2}{C_{30}^3} = 10\%$$

50 ↔ otherwise

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For all 5 responses, the chance of getting at least one 63 is $1 - (1 - \frac{C_{20}^2}{C_{30}^3})^5 = 40.95\%!$

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What went wrong?				

Alice's score has too much impact on the output! As a result, seeing the output of the algorithm allows the attacker to differentiate which database is the underlying database representing the class score.

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This is exactly what *Differential Privacy (DP)* tries to capture!

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Informally, the DP notion requires any single element in a dataset to have only a limited impact on the output.

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Algorithm: You are given an algorithm that

- allows you to make 5 queries,
- each query returns the average score of 3 randomly selected students (out of 30 scores in total) plus a random value

Demo time (dp-demo.py)



... on trying to persuade you to join a differentially private survey:

You will not be affected, adversely or otherwise, by allowing your data to be used in any study or analysis, no matter what other studies, data sets, or information sources, are available.



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You will not be affected, adversely or otherwise, by allowing your data to be used in any study or analysis, no matter what other studies, data sets, or information sources, are available.

But this is only true if they tell you what algorithm they use to release your data and you have verified that their algorithm is indeed differentially private.

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Neighboring d	atabases			

Two databases D_1 and D_2 are neighbouring if they agree except for a single entry.

- Unbounded DP: D₁ and D₂ are neighboring if D₂ can be obtained from D₁ by adding or removing one element
- Bounded DP: D_1 and D_2 are neighboring if D_2 can be obtained from D_1 by replacing one element

Dinur-Nissim	Intuition	Definition	Mechanisms	More
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ϵ -differential p	rivacy			

Idea: If the mechanism M behaves nearly identically for D_1 and D_2 , then an attacker can't tell whether D_1 or D_2 was used (and hence can't learn much about the individual).

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Definition:

A mechanism $M: X \to Y$ is ϵ -differentially private (ϵ -DP) if for any two neighboring databases $D_1: X$ and $D_2: X$:

 $\forall T \subseteq Y, \quad \Pr[M(D_1) \in T] \leq e^{\epsilon} \Pr[M(D_2) \in T]$

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In the CS458 grades example, for a single query,

- $M: {\text{Name} \times [0-100]} \rightarrow [0-100]$
- T : [60 100]
- $\Pr[M(D_1) \in T] = 10\%$
- $\Pr[M(D_2) \in T] = 0\%$

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Definition (Wrong):

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\forall T \subseteq Y, \quad \Pr[M(D_1) \in T] \leq \Pr[M(D_2) \in T] + \epsilon
```

Suppose we have:

- $\epsilon = 0.01$
- $\Pr[M(D_1) \in T] = 0.005$
- $\Pr[M(D_2) \in T] = 0.001$

- $\epsilon = 0.01$
- $\Pr[M(D_1) \in T] = 0.96$
- $\Pr[M(D_2) \in T] = 0.94$

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Definition (Better):

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$$\forall T \subseteq Y, \quad \Pr[M(D_1) \in T] \leq \epsilon \times \Pr[M(D_2) \in T]$$

It does not make sense for ϵ to be <1 or too large.

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Definition (Almost):

A mechanism $M: X \to Y$ is ϵ -differentially private (ϵ -DP) if for any two neighboring databases $D_1: X$ and $D_2: X$:

$$\forall T \subseteq Y, \quad \Pr[M(D_1) \in T] \leq (1 + \epsilon) \Pr[M(D_2) \in T]$$

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$$\forall T \subseteq Y, \quad \Pr[M(D_1) \in T] \leq (1 + \epsilon) \Pr[M(D_2) \in T]$$

NOTE: for small ϵ , $e^{\epsilon} \approx 1 + \epsilon$ by Talor series

$$e^{x} = 1 + x + \frac{x^{2}}{2!} + \frac{x^{3}}{3!} + \frac{x^{4}}{4!} + \cdots$$

Theorem: Suppose mechanism $M : X \to Y$ is ϵ -differentially private. Then, for any mechanism $A : Y \to Z$, we have that $A \circ M : X \to Z$ is also ϵ -differentially private.

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Once the data is privatized, it can't be "un-privatized"
Dinur-Nissim	Intuition	Definition	Mechanisms	More
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Compositional	privacy			

Theorem: Given

- $M_1: X \to Y_1$ being ϵ_1 -DP, and
- $M_2: X \to Y_2$ being ϵ_2 -DP.

We define a new mechanism $M : X \to Y_1 \times Y_2$ as $M(X) = (M_1(X), M_2(X))$. Then M is $(\epsilon_1 + \epsilon_2)$ -DP.

Dinur-Nissim	Intuition	Definition	Mechanisms	More
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This has a gossip analogy:

- If A tells you something (potentially with noise),
- and then B tells you some other things (again, with noise).
 At the end of the day you might have learned more information by

At the end of the day you might have learned more information by combining them together.

Dinur-Nissim	Intuition	Definition	Mechanisms	More
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Group privacy				

Theorem: Suppose mechanism $M : X \to Y$ is ϵ -differentially private. Suppose D_1 and D_2 are two datasets which differ in exactly k positions. Then:

 $\forall T \subseteq Y, \quad \Pr[M(D_1) \in T] \leq e^{k\epsilon} \Pr[M(D_2) \in T]$

Dinur-Nissim	Intuition	Definition	Mechanisms	More
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If you need to hide the "effect" if a whole group, you need to prepare a larger privacy budget.

Dinur-Nissim	Intuition	Definition	Mechanisms	More
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Outline				

- The Dinur-Nissim reconstruction attack
- 2 The intuition behind differential privacy
- 3 A formal definition of differential privacy
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Dinur-Nissim	Intuition	Definition	Mechanisms	More
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Sensitivity				

 ${\bf Q}:$ How much noise to add?

Dinur-Nissim	Intuition	Definition	Mechanisms	More
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Sensitivity				

Q: How much noise to add? \longleftarrow Sensitivity is a measurement

Dinur-Nissim	Intuition	Definition	Mechanisms	More
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Q: How much noise to add? \longleftarrow Sensitivity is a measurement

Definition: given a query processing function $f : X \to \mathbb{R}^k$, the ℓ_1 -sensitivity of f is defined as:

$$\Delta_1^f = \max_{D_1 \sim D_2} \| f(D_1) - f(D_2) \|_1 \quad ext{where } D_1, D_2 \in X$$

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NOTE 1: The range of f is k-dimensional

Dinur-Nissim	Intuition	Definition	Mechanisms	More
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NOTE 1: The range of f is k-dimensional

NOTE 2: ℓ_1 -sensitivity is $\|\vec{x_1} - \vec{x_2}\|_1 = \sum_i |\vec{x_1}[i] - \vec{x_2}[i]|$

Dinur-Nissim Intuition Definition Mechanisms More 000 Sensitivity w/ one pair of neighboring databases

D1 with Alice enrolled:

- Alice: 90
- Everyone else (29 of them): 50

D2 with Alice not enrolled:

• Everyone (30 of them): 50

Algorithm: You are allowed to make a query that returns the average score of this course.

Q: What is the ℓ_1 -sensitivity here?

Dinur-Nissim Intuition Definition Mechanisms More 000 Sensitivity w/ one pair of neighboring databases

D1 with Alice enrolled:

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- Everyone else (29 of them): 50

D2 with Alice not enrolled:

• Everyone (30 of them): 50

Algorithm: You are allowed to make a query that returns the average score of this course.

Q: What is the ℓ_1 -sensitivity here? **A**: $|Avg(D_1) - Avg(D_2)| = 1.33$



Q: What if we don't know the scores?

Suppose we only know that each student's score $\in [0-100]$, and

- (in bounded DP): there are 30 students enrolled
- (in unbounded DP): there are 29 or 30 students enrolled

Algorithm: You are allowed to make a query that returns the average score of this course.

Q: What is the ℓ_1 -sensitivity here?

Suppose we only know that each student's score $\in [0 - 100]$, and there are 30 students enrolled in the course.

Algorithm: You are allowed to make a query that returns the average score of this course.

$$\ell_{1} = \max(|\frac{\sum_{29 \text{ students}} + k_{1}}{30} - \frac{\sum_{29 \text{ students}} + k_{2}}{30}|)$$

= $\frac{1}{30} \max(|k_{1} - k_{2}|)$
= $\frac{1}{30} \times 100 \quad \iff (k_{1} = 0 \land k_{2} = 100) \lor (k_{1} = 100 \land k_{2} = 0)$
= $\frac{10}{3}$

Suppose we only know that each student's score $\in [0 - 100]$, and there are either 29 or 30 students enrolled in the course.

Algorithm: You are allowed to make a query that returns the average score of this course.

$$\ell_{1} = \max(|\frac{\sum_{29 \text{ students}}}{29} - \frac{\sum_{29 \text{ students}} + k}{30}|)$$

$$= \max(|\frac{\sum_{29 \text{ students}}}{29 \times 30} - \frac{k}{30}|)$$

$$\xrightarrow{\text{case1}} \max(\frac{\sum_{29 \text{ students}}}{29 \times 30}) - \min(\frac{k}{30})$$

$$\xrightarrow{\text{case2}} \max(\frac{k}{30}) - \min(\frac{\sum_{29 \text{ students}}}{29 \times 30})$$

$$= \frac{10}{3} \text{ for both cases}$$

Dinur-Nissim	Intuition	Definition	Mechanisms	More
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Laplace distrib	ution			

Lap (μ, b) is defined as:

$$\Pr[x = v] = \frac{1}{2b} \exp\left(\frac{-|v - \mu|}{b}\right)$$

Dinur-Nissim	Intuition	Definition	Mechanisms	More
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Laplace distrib	ution			

Lap (μ, b) is defined as:

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- Usually, for DP, we set μ = 0, so you may see Lap(b) which is essentially Lap(0, b)
- Lap (μ, b) has variance $\sigma^2 = 2b^2$
- As *b* increases, the distribution becomes more flat



Dinur-Nissim	Intuition	Definition	Mechanisms	More
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Laplace mecha	anism			

Definition: Let $f : X \to \mathbb{R}^k$ is the function that calculates the "true" value of a query. The Laplace mechanism is defined as:

$$M(D) = f(D) + (Y_1, Y_2, \cdots, Y_k)$$

where Y_i are independent and identically distributed (i.i.d) random variables sampled from Lap $\left(\frac{\Delta_1^f}{\epsilon}\right)$

Dinur-Nissim	Intuition	Definition	Mechanisms	More
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In our CS458 example: let's take $\epsilon = 0.1$, and together with $\Delta = 1.33$, we have M(D) = f(D) + Lap(13.3)

Dinur-Nissim	Intuition	Definition	Mechanisms	More
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Demo time (average-demo.py)

 Dinur-Nissim
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 Does the Laplace mechanism work in our example?

Let's first update the PDF by replacing $b = \frac{\Delta}{\epsilon}$:

$$\Pr[x = v] = rac{\epsilon}{2\Delta} \exp\left(rac{-\epsilon |v - \mu|}{\Delta}
ight)$$

For D_1 , $\mu=$ 50,

$$\Pr_{1}[x = 51.33] = \frac{\epsilon}{2\Delta} \exp\left(\frac{-\epsilon|51.33 - 50|}{\Delta}\right) = C \times e^{-0.1}$$

For D_2 , $\mu = 51.33$,

$$\Pr_{2}[x = 51.33] = \frac{\epsilon}{2\Delta} \exp\left(\frac{-\epsilon|51.33 - 51.33|}{\Delta}\right) = C \times e^{-0.075}$$

$$\frac{\Pr_2[x=51.33]}{\Pr_1[x=51.33]} = \frac{C \times e^{-0.075}}{C \times e^{-0.1}} = e^{0.025} \approx 1.025$$

Dinur-Nissim	Intuition	Definition	Mechanisms	More
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The Laplace m	echanism is	ε-DP		

- Let D_1 and D_2 be any neighboring databases
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The Laplace mechanism is ϵ -DP

- Let D_1 and D_2 be any neighboring databases
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$$\frac{\Pr[M(D_1) = z]}{\Pr[M(D_2) = z]} \le \exp(\epsilon)$$

Dinur-Nissim	Intuition	Definition	Mechanisms	More
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Outline				

- 1 The Dinur-Nissim reconstruction attack
- 2 The intuition behind differential privacy
- 3 A formal definition of differential privacy
- 4 Perturbation mechanisms
- 5 More topics on differential privacy

Dinur-Nissim Intuition Definition Mechanisms Ocoococo Approximate differential privacy

Definition:

A mechanism $M: X \to Y$ is (ϵ, δ) -differentially private $((\epsilon, \delta)$ -DP) if for any two neighboring databases $D_1: X$ and $D_2: X$:

$$\forall T \subseteq Y, \quad \Pr[M(D_1) \in T] \le e^{\epsilon} \Pr[M(D_2) \in T] + \delta$$

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Interpretation: The new privacy parameter, δ , represents a "failure probability" for the definition.

- With probability 1δ we will get the same guarantee as pure differential privacy;
- With probability δ , we get no privacy guarantee at all.

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Interpretation: The new privacy parameter, δ , represents a "failure probability" for the definition.

- With probability 1δ we will get the same guarantee as pure differential privacy;
- With probability δ , we get no privacy guarantee at all.

This definition allows us to add a much smaller noise.

Local differential privacy (LDP) is a model of differential privacy with the added restriction that even if an adversary has access to the personal responses of an individual in the database, that adversary will still be unable to learn too much about the user's personal data.
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Example: Randomized response to a survey