## CS 341 - Algorithms

## Lecture 14 - Dynamic Programming on Graphs

7,9 July 2021

## Today's Plan

1. Shortest Paths with Negative Edges
2. Dynamic Programming and Bellman-Ford Algorithm
3. Negative Cycles
4. All-Pairs Shortest Paths and Floyd-Warshall Algorithm
5. Traveling Salesman Problem

## Shortest Paths with Negative Edges

Input: A directed graph $G=(V, E)$, a (possibly negative) length $l_{e}$ on each edge $e \in E$, a vertex $s \in V$.

Output: The shortest path distance from $s$ to every vertex $v \in V$.

What's wrong with Dijkstra's algorithm in this more general setting?


## Negative Cycles

There could be negative cycles so that the shortest path distance is not well-defined.


We will study algorithms to solve the following two problems:

1. If $G$ has no negative cycles, solve the single-source shortest paths problem.
2. Given a directed graph $G$, check if there is a negative cycle $C$, i.e. $\sum_{e \in C} l_{e}$.

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## Intuition

Although Dijkstra's algorithm may not compute all distances in one pass,
it will compute the distance to some vertices correctly, e.g. first vertex on a shortest path.


Dynamic Programming
Subproblems: Let $D(v, i)$ be the shortest path distance from $s$ to $v$ using at most $i$ edges.
answer, $D(u, n-1) \forall v$, because shortest paths are shoppe base cases : $D(s, 0)=0, D(v, 0)=\infty \quad \forall v \in U_{-}$.
recurrence: $D(u, i+1)$

$$
\begin{aligned}
D(v, i+1)= & s \\
& \min _{u=u v \in E}\left\{D(v, i)_{-}\right.
\end{aligned}
$$

Analysis
time complexity: Computed $D(v, i)$ correctly $\forall v$
compute $D(\omega, i+1)$, time $O(i n-d \rho f(\omega))$
compute $D(w, i+1) \forall w$, time $O\left(\sum_{w} i n-\operatorname{deg}(w)\right)=O(m)$
Compute up to $D(w, n-1)$
$\Rightarrow n$ iterations $\Rightarrow$ total time complexity $O(m n)$.
space complexity : $O\left(n^{2}\right)$
just compute distances $O(n)$
to compute $D(w, i+l)$, just need $D(v, i)$

## Bellman-Ford Algorithm

The algorithm can made simpler, by using just one array instead of two.

```
dist[s]=0, dist[v]=\infty}\quad\forallV\inV-
for i from 1 to n-1 do
    for each edge uv\inE do
        if dist[u] + luv < dist[v] & relaxation step
        dist[v]=\operatorname{dist}[u]+\operatorname{luv}}\mathrm{ and parent [v]=u
```

    idea: keep a tighter upper on the shortest path distance
    bound

Shortest Path Tree

It is possible to have a cycle in the edges (parent $[v], v)$.


Lemma. If there a directed cycle $C$ in the edges (parent $[v], v$ ), then $C$ must be a negative cycle.


$$
\begin{aligned}
& \operatorname{parent}\left[v_{i}\right]=v_{i-1} \quad \forall 2 \leq i \leq k \\
& \left\{\begin{aligned}
& d\left[v_{i}\right] \geqslant d\left[v_{i-1}\right]+\ell v_{i-1} v_{i} . \quad \forall 2 \leq i \leq k \\
& \neq \text { otherwise, update the parent of } v_{i} \\
& d\left[v_{1}\right]>d\left[v_{k}\right]+\ell v_{k} v_{1} \quad \text { as we reset the } \\
& \text { parent of } v .
\end{aligned}\right.
\end{aligned}
$$

add all these inequalities
Cor no negative cycle. shortest path tree $\sum_{j} \sum_{j=1}^{k} d\left[v_{j}\right]>\sum_{j=1}^{k} d\left[v_{j}\right]+\sum_{e \in C} l_{e} \Rightarrow 0>\sum_{e \in C} l_{e}$

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## Ideas

Note that $D(v, i)$ is computed correctly even though the graph has negative cycles for any $v$ and any $i \geq 0$.


Assumption: Every vertex can be reached $\left.\overrightarrow{\text { from }} \begin{array}{l}D \\ \text { vertex } \\ k\end{array}\right)$. finite $\quad \forall v$ as $k \rightarrow \infty$
This is without loss of generality for finding negative cycles, as the problem can be restricted to a SCC.

## Observations

Claim 1. If the graph has a negative cycle, then $D(v, k) \rightarrow-\infty$ as $k \rightarrow \infty$ for some $v \in V$. uses assumphor that $s$ can reach the nagative cycle


Claim 2. If the graph has no negative cycles, then $D(v, n)=D(v, n-1)$ for all $v \in V$.

proof

$$
\begin{aligned}
& D(v, n+1)=\min \left\{D(v, n), \min _{u \operatorname{unvE}}\{D(u, n)+\operatorname{luv}\}\right\} \\
&=\min \left\{D(v, n-1), \min _{u \sim u v E}\{D(u, n-1)+\operatorname{lnv}\}\right\} \text { by assuaprion } \\
&=D(v, n) \\
& \text { by induction } \Rightarrow D(v, k)=D(v, n-1) \quad \forall v \forall k \geqslant n-1 \\
& \Rightarrow D(v, k) \text { finite } \forall \vee \forall k \geqslant n-1
\end{aligned}
$$



Algorithms
Checking: claim $2+3$ says their no negative cycles $\Leftrightarrow \quad D(v, n)=D(v, n-1) \quad \forall \vee$
$c^{D}(v, n)<D(v, n-1)$ for some $v$
Finding: It would be easier to explain using the $\Theta\left(n^{2}\right)$ space dynamic programming algorithm.
compute $D(v, i) \forall v, t i \leq i \leq n$, parent $(v, i)=u$ if $D(v, i)=D(u, i-1)+l_{u}$
now if $D(v, n)<D(v, n-1)$,
then we know that shortest path using at most $n$ edges to get to $v$ must have exactly $n$ edpes, otherinice $D(v, n)=D(v, n-1)$.

path must have repeated vertice
$\Rightarrow$ च cycle $C$ in the path
Clam $C$ must be negative

Problem: Bellmen-Ford
$D(v, n-1) \leqslant$ length $\left(P^{\prime}\right) \leq$ length $(P)=D(v, n)$, contradiction
$\Rightarrow$ by tracing ont $P$ using parent information, we can foul $C$.

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## All-Pairs Shortest Paths

Input: A directed graph $G=(V, E)$, a (possibly negative) length $l_{e}$ on each edge $e \in E$.

Output: The shortest path distance from $s$ to $t$ for all $s, t \in V$.

$$
\begin{aligned}
& \text { apply Bellman-Ford for all } S \text {, } \begin{aligned}
& \text { time } O(n m \cdot n)=O\left(n^{2} m\right) \\
& \Omega\left(n^{4}\right) \text { if } m=\Omega\left(n^{2}\right) \\
& O\left(n^{3}\right) \\
& \text { Floyd-warshall: }
\end{aligned} \\
& \text { more subproblems: } \quad D(u, v, i)
\end{aligned}
$$

Dynamic Programming
Subproblems: $D(i, j, k)$ is the shortest path distance from $i$ to $j$ using $\{1, \ldots, k\}$ as intermediate vertices.
answers: $D(i, j, n) \quad \forall i, j$

- possible $\quad 0^{\rightarrow \rightarrow D_{0}^{k} \rightarrow 0}$;
base cases: $D(i, j, 0)=\ell_{i j} \quad \forall i j \in E \quad D(i, j, 0)=\infty \quad \forall i j \notin E$.
recurrence: computed $D(i, j, k) \quad \forall i, j$
want to compute $D(i, j, k+1)$

$$
D(i, j, k+1)=\min \left\{\begin{array}{l}
D(i, j, k), \\
D(i, k+1, k)+D(k+1, j, k)\}
\end{array}\right.
$$

use $k+1$ once, becauce there are no nepatre cycles

Floyd-Warshall Algorithm
$D(i, j, 0)=\infty \quad \forall i j \notin E . \quad D(i, j, 0)=\ell_{i j} \quad \forall i j \in E . \quad$ I/ base cases
for $k$ from 1 to $n$ do
for $i$ from 1 to $n$ do
for $j$ from 1 to $n$ do

$$
D(i, j, k+1)=\min \{D(i, j, k), \quad D(i, k+1, k)+D(k+1, j, k)\} .
$$

Time Complexity: $\quad \theta\left(n^{3}\right)$
Open Problem: Is there an $O\left(n^{3-\epsilon}\right)$ algorithm for all-pairs shortest paths? e.g. $O\left(n^{2.1999}\right)$

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## Traveling Salesman Problem

Input: A directed graph $G=(V, E)$, a (possibly negative) length $l_{i j}$ for all $i, j \in V$.
Output: A directed cycle $C$ that visits every vertex exactly once that minimizes $\sum_{e \in C} l_{e}$.

It is one of the most famous problems in combinatorial optimization.

$$
\begin{aligned}
& N P \text { - complete } \\
& \text { naive } O(n!\cdot n) \quad \text { impractical } n \approx 13 \\
& D P \quad O\left(2^{n} \cdot n^{2}\right) \quad n \approx 30 \\
& \text { rementer which nodes thet visited. }
\end{aligned}
$$

Dynamic Programming
Subproblems: $C(i, S)$ be the shortest path distance from $\underset{=}{1}$ to $\underset{i}{i}$ with vertices in $S$ on the path.

$$
\text { answer: } \min _{1 \leq i \leq n}\left\{c(i, V)+\ell_{i 1}\right\}
$$


$\underline{\text { base cases }}=C(i,\{1, i\})=\ell_{1 i} \quad \forall i$
computed $\quad C(i, S) \quad \forall|s| \leq k$. want to compute $c(i, s)$ for $|s|=k+1$
idea: try all possible secund

last vortex of the path

$$
C(i, s)=\min _{j \in S-\{1, i\}}\left\{C(j, S-\{i\})+\ell_{j} i\right\}
$$

Analysis

Time: $O\left(2^{n} \cdot n\right)$ subproblems each subproblem $O(n)$ time total $O\left(2^{n} \cdot n^{2}\right)$

Space: $\quad \theta\left(2^{n} \cdot n\right)$
$\begin{array}{rc}\text { best. } O\left(2^{n} \cdot n\right) & O(\text { poly }(n)) \\ \text { time } & \text { space }\end{array}$

## Concluding Remarks

We have seen many examples and structures to design dynamic programming algorithms, from lines to trees to graphs.

I hope that you will be familiar with this technique, and be able to solve new problems with ease!

