

Uncertainty

CS 486/686: Introduction to Artificial Intelligence
Winter 2016

Introduction

Agents rarely have access to the full truth about their environment

- We are lazy
 - Too much work to write down all antecedents and consequences
- Theoretical ignorance
 - Sometimes there is no complete theory
- Practical ignorance
 - Even if we knew all the rules, we might be uncertain about a particular instance (not enough information yet)

Probability to the Rescue

- Allows us to deal with uncertainty that comes from laziness or ignorance
- Clear semantics
- Provides principled answers for
 - combining evidence, predictive and diagnostic reasoning, incorporation of new evidence
- Can be learned from data

Discrete Random Variables

- Random variable A describes an outcome that can not be determined in advance (ie. roll of a dice)
- Discrete random variable: possible values come from a countable domain (sample space)
 - If X is the outcome of a dice throw then $X \in \{1, 2, 3, 4, 5, 6\}$
- **Boolean random variable:** $A \in \{\text{True}, \text{False}\}$
 - $A = \text{The Canadian PM in 2040 will be male}$
 - $A = \text{You have Ebola}$
 - $A = \text{You wake up tomorrow with a headache}$

Events

- An event is a complete specification of the state of the world in which an agent is uncertain
 - Subset of the sample space
- Example
 - $(\text{Cavity}=\text{True}) \wedge (\text{Toothache}=\text{True})$
 - $\text{Dice}=2$
- Events must be
 - Mutually exclusive
 - Exhaustive

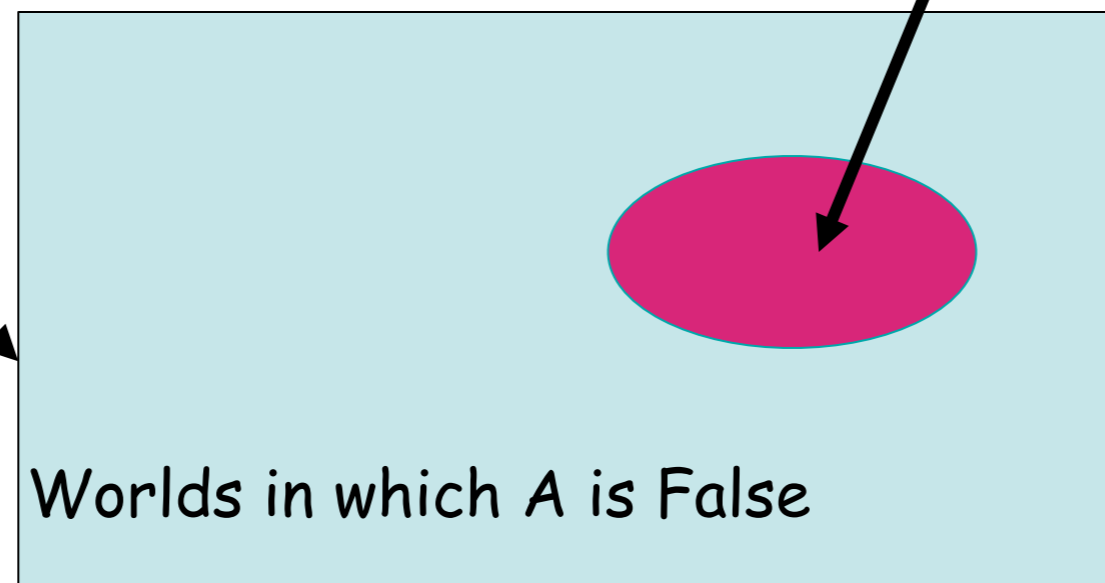
Probabilities

- We let $P(A)$ denote the “degree of belief” we have that statement A is true
 - “The fraction of possible worlds in which A is true”
- **Note:** $P(A)$ DOES NOT correspond to a degree of truth

Visualizing A

Event space of all possible worlds.
It's area is 1

Worlds in which A is true



Worlds in which A is False

$$P(A) = \text{Area of oval}$$

Axioms of Probability

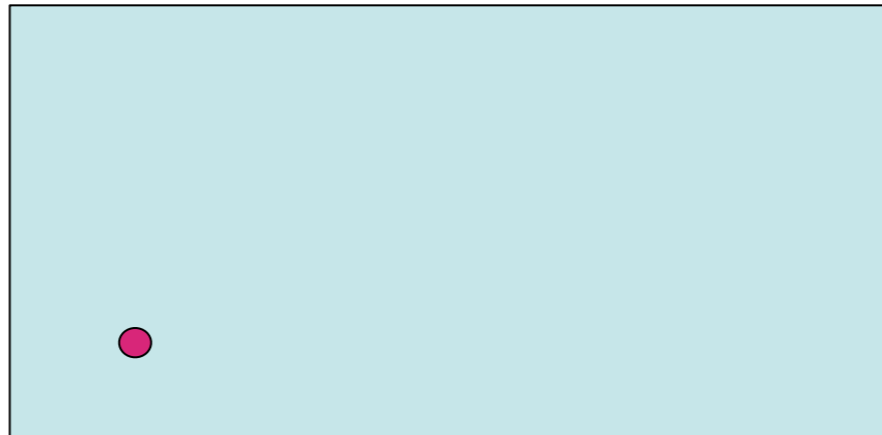
- $0 \leq P(A) \leq 1$
- $P(\text{True}) = 1$
- $P(\text{False}) = 0$
- $P(A \vee B) = P(A) + P(B) - P(A \wedge B)$

- These axioms limit the class of functions that can be considered as probability functions

Interpreting the Axioms

- $0 \leq P(A) \leq 1$
- $P(\text{True}) = 1$
- $P(\text{False}) = 0$
- $P(A \vee B) = P(A) + P(B) - P(A \wedge B)$

The area
of A can't
be smaller
than 0

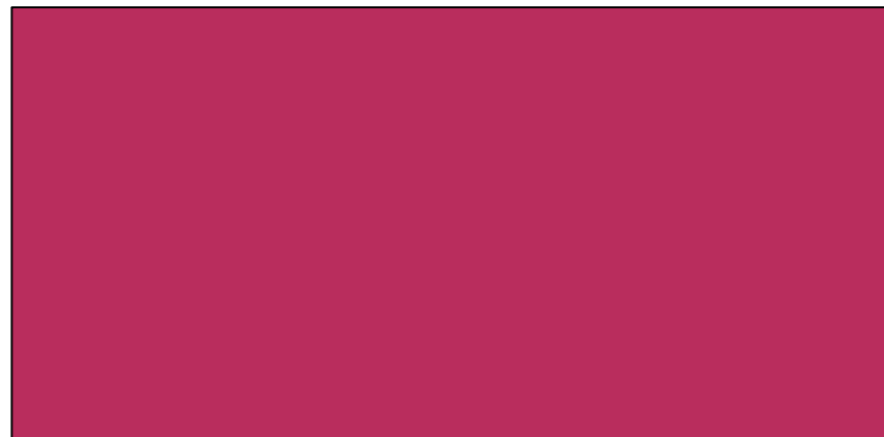


A zero area
would mean
no world
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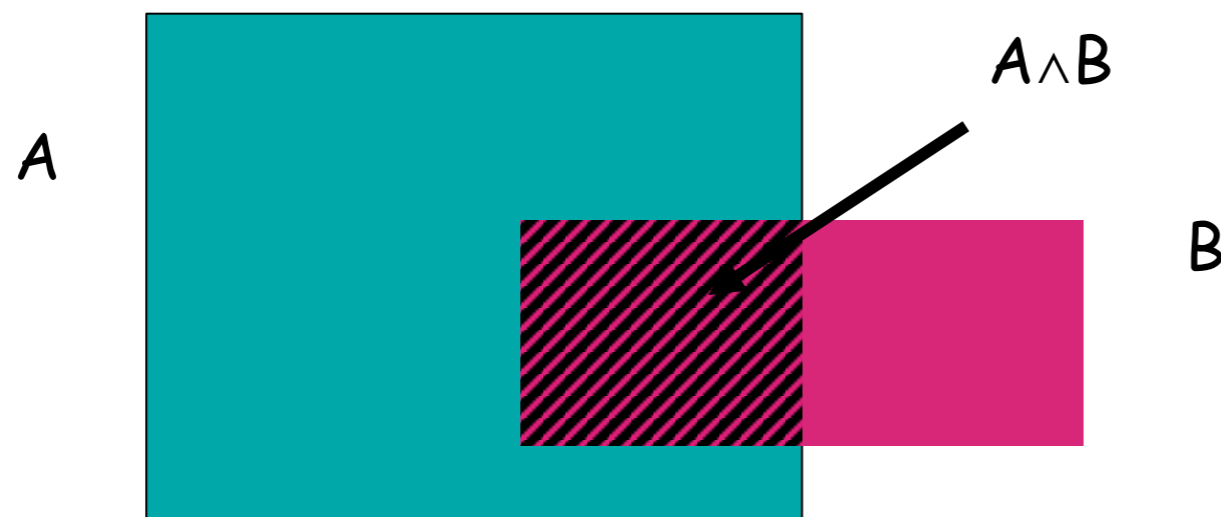
The area
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An area of 1
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Interpreting the Axioms

- $0 \leq P(A) \leq 1$
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- **$P(A \vee B) = P(A) + P(B) - P(A \wedge B)$**



Take the Axioms Seriously

- There have been attempts to use different methodologies for uncertainty
 - Fuzzy logic
 - Three-valued logic
 - Dempster-Shafer
 - ...
- But if you follow the axioms of probability then no one can take advantage of you :)

Theorems from the Axioms

- **Thm:** $P(\sim A) = 1 - P(A)$
- **Proof:** $P(A \vee \sim A) = P(A) + P(\sim A) - P(A \wedge \sim A)$
 $P(\text{True}) = P(A) + P(\sim A) - P(\text{False})$
 $1 = P(A) + P(\sim A) - 0$
 $P(\sim A) = 1 - P(A)$

Multivalued Random Variables

- Assume domain of A (sample space) is $\{v_1, v_2, \dots, v_k\}$
- A can take on exactly one value out of this set
 - $P(A=v_i, A=v_j)=0$ if i not equal to j
 - $P(A=v_1 \text{ or } A=v_2 \text{ or } \dots \text{ or } A=v_k)=1$

Useful Fact

- Given axioms of probability and $P(A=v_i, A=v_j)=0$ for $i \neq j$, and $P(A=v_1 \text{ or } A=v_2 \text{ or } \dots \text{ or } A=v_k)=1$ then
 - $P(A=v_1 \text{ or } A=v_2 \text{ or } \dots \text{ or } A=v_i)=\sum_{j=1}^i P(A=v_j)$
 - $\sum_{j=1}^k P(A=v_j)=1$

Terminology

- **Probability Distribution**
 - A specification of a probability for each event in the sample space
- Assume the world is described by two or more random variables
 - **Joint probability distribution**
 - Specification of probabilities for all combinations of events

Useful Fact

- Given axioms of probability and $P(A=v_i, A=v_j)=0$ for $i \neq j$, and $P(A=v_1 \text{ or } A=v_2 \text{ or } \dots \text{ or } A=v_k)=1$ then
 - $P(B, (A=v_1 \text{ or } A=v_2 \text{ or } \dots \text{ or } A=v_i))=\sum_{j=1}^i P(B, A=v_j)$
 - $\sum_{j=1}^k P(B, A=v_j)=1$ **Marginalization**

Example: Joint Distribution

	sunny		~sunny	
	cold	~cold	cold	~cold
headache	0.108	0.012	0.072	0.008
~headache	0.016	0.064	0.144	0.576

$$P(\text{headache} \wedge \text{sunny} \wedge \text{cold}) = 0.108 \quad P(\sim \text{headache} \wedge \text{sunny} \wedge \sim \text{cold}) = 0.064$$

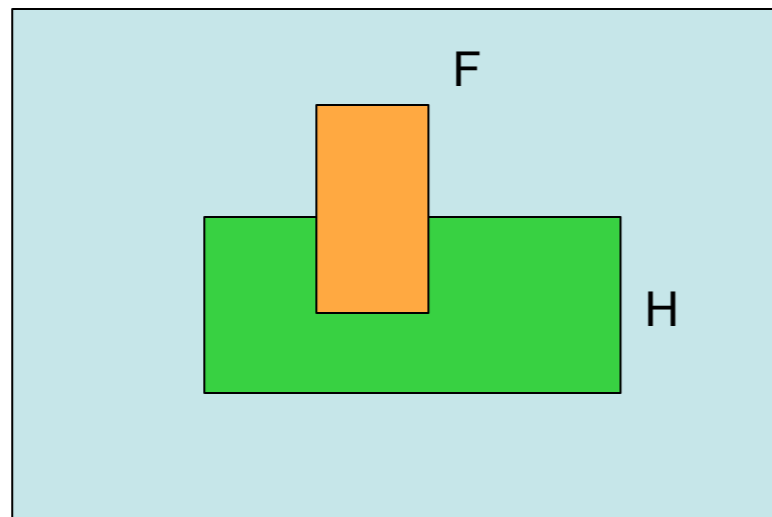
$$P(\text{headache} \vee \text{sunny}) = 0.108 + 0.012 + 0.072 + 0.008 + 0.016 + 0.064 = 0.28$$

$$P(\text{headache}) = 0.108 + 0.012 + 0.072 + 0.008 = 0.2$$

marginalization

Conditional Probability

- $P(A|B)$: fraction of worlds in which B is true that also have A true



H="Have headache"
F="Have Flu"

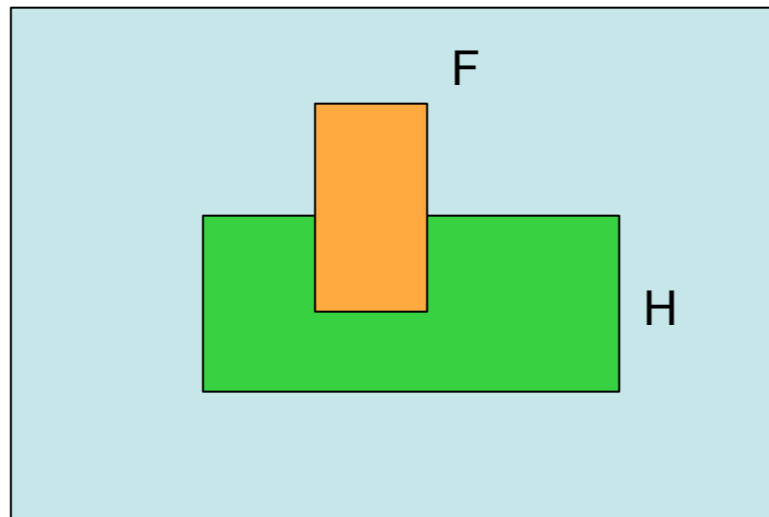
$$P(H)=1/10$$

$$P(F)=1/40$$

$$P(H|F)=1/2$$

Headaches are rare and flu is rarer, but if you have the flu that there is a 50-50 chance you will have a headache

Conditional Probability



H="Have headache"

F="Have Flu"

$$P(H)=1/10$$

$$P(F)=1/40$$

$$P(H|F)=1/2$$

$P(H|F)$ = Fraction of flu inflicted worlds in which you have a headache

$$=(\# \text{ worlds with flu and headache}) / (\# \text{ worlds with flu})$$

$$= (\text{Area of "H and F" region}) / (\text{Area of "F" region})$$

$$= P(H \wedge F) / P(F)$$

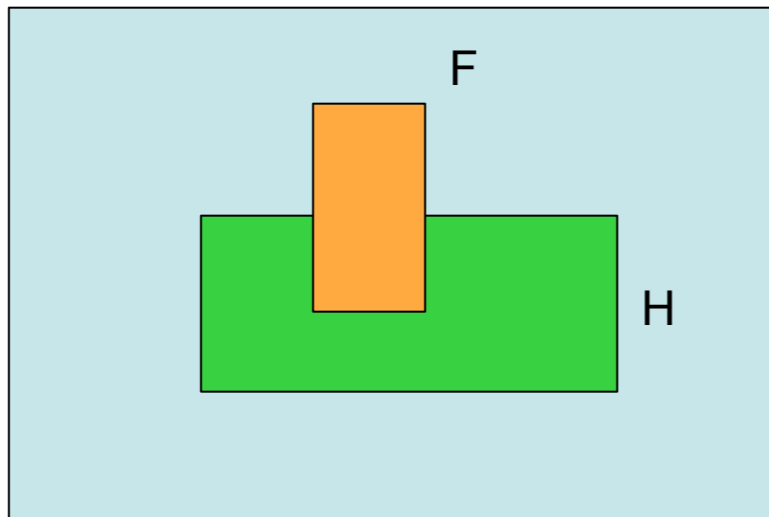
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Conditional Probability

- $P(A|B) = P(A \cap B) / P(B)$
- Chain Rule:
 - $P(A \cap B) = P(A|B)P(B)$

Memorize these!

Conditional Probability



H="Have headache"

F="Have Flu"

$$P(H)=1/10$$

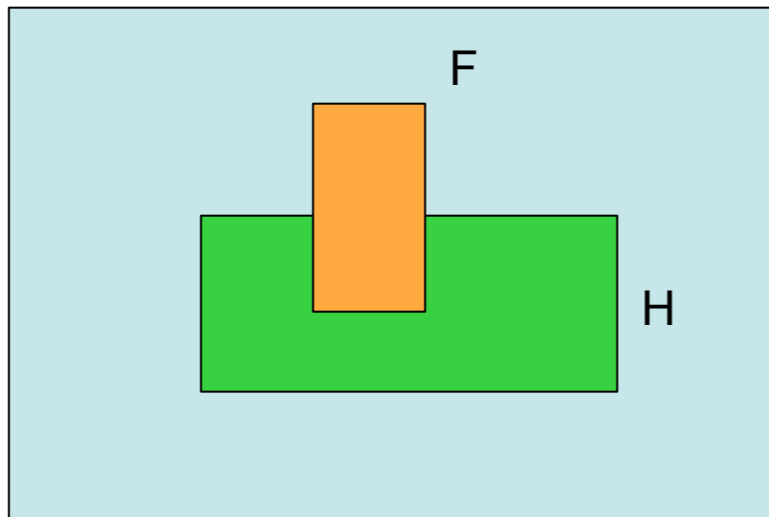
$$P(F)=1/40$$

$$P(H|F)=1/2$$

One day you wake up with a headache. You think "Drat! 50% of flues are associated with headaches so I must have a 50-50 chance of coming down with the flu"

Is your reasoning correct?

Conditional Probability



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$$P(H)=1/10$$

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$$P(H|F)=1/2$$

One day you wake up with a headache. You think "Drat! 50% of flues are associated with headaches so I must have a 50-50 chance of coming down with the flu"

$$P(F \wedge H)=$$

$$P(F|H)=$$

Example: Joint Distribution

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$$\begin{aligned}P(\text{headache} \wedge \text{cold} \mid \text{sunny}) &= P(\text{headache} \wedge \text{cold} \wedge \text{sunny}) / P(\text{sunny}) \\ &= 0.108 / (0.108 + 0.012 + 0.016 + 0.064) \\ &= 0.54\end{aligned}$$

$$\begin{aligned}P(\text{headache} \wedge \text{cold} \mid \sim\text{sunny}) &= P(\text{headache} \wedge \text{cold} \wedge \sim\text{sunny}) / P(\sim\text{sunny}) \\ &= 0.072 / (0.072 + 0.008 + 0.144 + 0.576) \\ &= 0.09\end{aligned}$$

Bayes Rule

- Note:
 - $P(A|B)P(B)=P(A\wedge B)=P(B\wedge A)=P(B|A)P(A)$
- Bayes Rule:
 - $P(B|A)=[P(A|B)P(B)]/P(A)$

Memorize this!

General Forms of Bayes Rule

$$P(A|B) = \frac{P(B|A)P(A)}{P(B|A)P(A) + P(B|\neg A)P(\neg A)}$$

$$P(A|B \wedge X) = \frac{P(B|A \wedge X)P(A \wedge X)}{P(B \wedge X)}$$

$$P(A = v_i|B) = \frac{P(B|A = v_i)P(A = v_i)}{\sum_{k=1}^n P(B|A = v_k)P(A = v_k)}$$

Using Bayes Rule for Inference

- Often we want to form a hypothesis about the world based on what we have observed
- Bayes rule is vitally important when viewed in terms of stating the belief given to hypothesis **H**, given evidence **e**

$$P(H|e) = \frac{P(e|H)P(H)}{P(e)}$$

Likelihood

Prior probability

Posterior probability

Normalizing constant

Example

- A doctor knows that H1N1 causes a fever 95% of the time. She knows that if a person is selected at random from the population, they have a 10^{-7} chance of having H1N1. 1 in 100 people suffer from a fever.
- You go to the doctor complaining about a fever. What is the probability that H1N1 is the cause of the fever?

Computing Conditional Probabilities

- Often we are interested in the posterior joint distribution of some **query variable** Y given specific evidence e for **evidence variables** E
 - Hidden variables: X - Y - E
- If we had the joint prob. distribution then could marginalize
 - $P(Y|E=e) = \alpha \sum_h P(Y \wedge (E=e) \wedge (H=h))$

Computing Conditional Probabilities

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Problem: Joint distribution is usually too big to handle

Independence

- Two variables A and B are **independent** if knowledge of A does not change uncertainty of B (and vice versa)
 - $P(A|B)=P(A)$
 - $P(B|A)=P(B)$
 - $P(A \wedge B)=P(A)P(B)$
 - In general: $P(X_1, X_2, \dots, X_n)=\prod_i P(X_i)$

Conditional Independence

- Full independence is often too strong a requirement
- Two variables A and B are **conditionally independent** given C if
 - $P(a|b,c)=P(a|c)$ for all a,b,c
 - i.e. knowing the value of B does not change the prediction of A ***if the value of C is known***

Conditional Independence

- Diagnosis problem
 - $Fl=Flu$, $Fv=Fever$, $C=Cough$
- Full joint dist. has $2^3-1=7$ independent entries
- If someone has the flu, we can assume that the probability of a cough does not depend on having a fever ($P(C \mid Fl, Fv)=P(C \mid Fl)$)
- If the same condition holds if the patient does not have the Flu then C and Fv are **conditionally independent** given Fl ($P(C \mid \sim Fl, Fv)=P(C \mid \sim Fl)$)

Conditional Independence

- Full distribution can be written as

$$\begin{aligned}P(C, Fl, FC) &= P(C, Fv|Fl)P(Fl) \\ &= P(C|Fl)P(Fv|Fl)P(Fl)\end{aligned}$$

- We only need 5 numbers!
- Huge savings if there are lots of variables

Conditional Independence

- Such a probability distribution is sometimes called a **Naive Bayes model**
- In practice they work well - even when the independence assumption is not true

Summary

- What you **must** know
 - Basic definitions and axioms
 - Marginalization
 - Conditional Probabilities
 - Chain Rule and Bayes Rule
 - Independence and Conditional Independence

Seriously!
Otherwise the
next few weeks
are going to be
painful!