

# Uncertainty

CS 486/686: Introduction to Artificial Intelligence

# Introduction

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- Logical agents make epistemological commitments that propositions are true, false, or unknown
  - Once an agent has enough facts it can derive plans that are guaranteed to work

# Introduction

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- **But**
  - Agents rarely have access to the full truth about their environment

# Introduction

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- The logical approach breaks down when dealing with uncertainty
- Example: Diagnosis
  - $\forall p \text{ Symptom}(p, \text{Toothache}) \Rightarrow \text{Disease}(p, \text{Cavity})$
  - $\forall p \text{ Symptom}(p, \text{Toothache}) \Rightarrow \text{Disease}(p, \text{Cavity}) \vee \text{Disease}(p, \text{HitInTheJaw}) \vee \text{Disease}(p, \text{GumDisease})$
  - $\forall p \text{ Disease}(p, \text{Cavity}) \Rightarrow \text{Symptom}(p, \text{Toothache})$

# First Order Logic Fails Because

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- We are lazy
  - Too much work to write down all antecedents and consequences
- Theoretical ignorance
  - Sometimes there is no complete theory
- Practical ignorance
  - Even if we knew all the rules, we might be uncertain about a particular instance (not enough information yet)

# Probability to the Rescue

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- Allows us to deal with uncertainty that comes from laziness or ignorance
- Clear semantics
- Provides principled answers for
  - combining evidence, predictive and diagnostic reasoning, incorporation of new evidence
- Can be learned from data

# Discrete Random Variables

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- Random variable  $A$  describes an outcome that can not be determined in advance (ie. roll of a dice)
- Discrete random variable: possible values come from a countable domain (sample space)
  - If  $X$  is the outcome of a dice throw then  $X \in \{1, 2, 3, 4, 5, 6\}$
- **Boolean random variable:**  $A \in \{\text{True}, \text{False}\}$ 
  - $A = \text{The Canadian PM in 2040 will be male}$
  - $A = \text{You have Ebola}$
  - $A = \text{You wake up tomorrow with a headache}$

# Events

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- An event is a complete specification of the state of the world in which an agent is uncertain
  - Subset of the sample space
- Example
  - $(\text{Cavity}=\text{True}) \wedge (\text{Toothache}=\text{True})$
  - $\text{Dice}=2$
- Events must be
  - Mutually exclusive
  - Exhaustive



# Probabilities

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- We let  $P(A)$  denote the “degree of belief” we have that statement  $A$  is true
  - “The fraction of possible worlds in which  $A$  is true”
- Note:  $P(A)$  DOES NOT correspond to a degree of truth

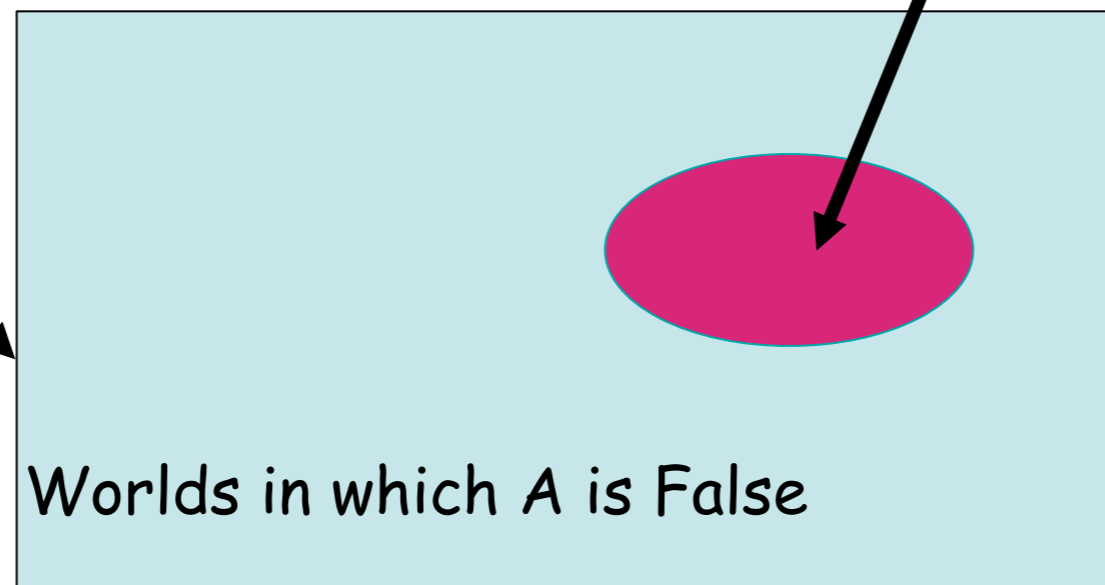
# Visualizing A

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Event space of all possible worlds.  
It's area is 1

Worlds in which A is true



$$P(A) = \text{Area of oval}$$

# Axioms of Probability

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- $0 \leq P(A) \leq 1$
- $P(\text{True}) = 1$
- $P(\text{False}) = 0$
- $P(A \vee B) = P(A) + P(B) - P(A \wedge B)$
  
- These axioms limit the class of functions that can be considered as probability functions

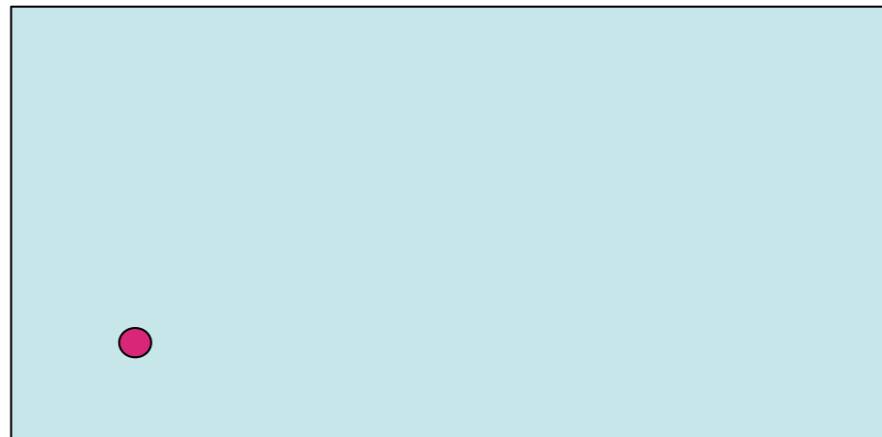
# Interpreting the Axioms

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- $P(\text{True}) = 1$
- $P(\text{False}) = 0$
- $P(A \vee B) = P(A) + P(B) - P(A \wedge B)$

The area  
of  $A$  can't  
be smaller  
than 0



A zero area  
would mean  
no world  
could ever  
have  $A$  as  
true

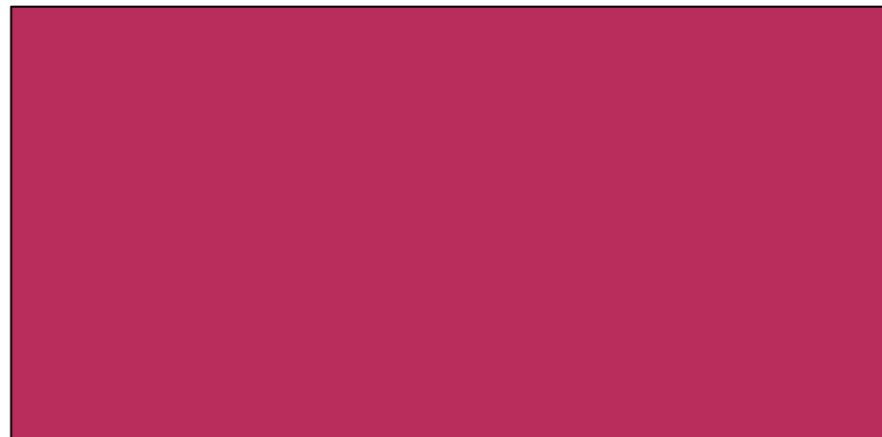
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# Interpreting the Axioms

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- $0 \leq P(A) \leq 1$
- $P(\text{True}) = 1$
- $P(\text{False}) = 0$
- **$P(A \vee B) = P(A) + P(B) - P(A \wedge B)$**



# Take the Axioms Seriously

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- There have been attempts to use different methodologies for uncertainty
  - Fuzzy logic
  - Three-valued logic
  - Dempster-Shafer
  - ...
- But if you follow the axioms of probability then no one can take advantage of you :)

# Theorems from the Axioms

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- **Thm:**  $P(\sim A) = 1 - P(A)$
- **Proof:**  $P(A \vee \sim A) = P(A) + P(\sim A) - P(A \wedge \sim A)$   
 $P(\text{True}) = P(A) + P(\sim A) - P(\text{False})$   
 $1 = P(A) + P(\sim A) - 0$   
 $P(\sim A) = 1 - P(A)$



# Multivalued Random Variables

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- Assume domain of  $A$  (sample space) is  $\{v_1, v_2, \dots, v_k\}$
- $A$  can take on exactly one value out of this set
  - $P(A=v_i, A=v_j)=0$  if  $i$  not equal to  $j$
  - $P(A=v_1 \text{ or } A=v_2 \text{ or } \dots \text{ or } A=v_k)=1$

# Useful Fact

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- Given axioms of probability and  $P(A=v_i, A=v_j)=0$  for  $i \neq j$ , and  $P(A=v_1 \text{ or } A=v_2 \text{ or } \dots \text{ or } A=v_k)=1$  then
  - $P(A=v_1 \text{ or } A=v_2 \text{ or } \dots \text{ or } A=v_i)=\sum_{j=1}^i P(A=v_j)$
  - $\sum_{j=1}^k P(A=v_j)=1$

# Terminology

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- **Probability Distribution**
  - A specification of a probability for each event in the sample space
- Assume the world is described by two or more random variables
  - **Joint probability distribution**
    - Specification of probabilities for all combinations of events

# Useful Fact

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- Given axioms of probability and  $P(A=v_i, A=v_j)=0$  for  $i \neq j$ , and  $P(A=v_1 \text{ or } A=v_2 \text{ or } \dots \text{ or } A=v_k)=1$  then
  - $P(B, (A=v_1 \text{ or } A=v_2 \text{ or } \dots \text{ or } A=v_i)) = \sum_{j=1}^i P(B, A=v_j)$
  - $\sum_{j=1}^k P(B, A=v_j) = 1$

**Marginalization**

# Example: Joint Distribution

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	sunny		~sunny	
	cold	~cold	cold	~cold
headache	0.108	0.012	0.072	0.008
~headache	0.016	0.064	0.144	0.576

$$P(\text{headache} \wedge \text{sunny} \wedge \text{cold}) = 0.108 \quad P(\sim \text{headache} \wedge \text{sunny} \wedge \sim \text{cold}) = 0.064$$

$$P(\text{headache} \vee \text{sunny}) = 0.108 + 0.012 + 0.072 + 0.008 + 0.016 + 0.064 = 0.28$$

$$P(\text{headache}) = 0.108 + 0.012 + 0.072 + 0.008 = 0.2$$

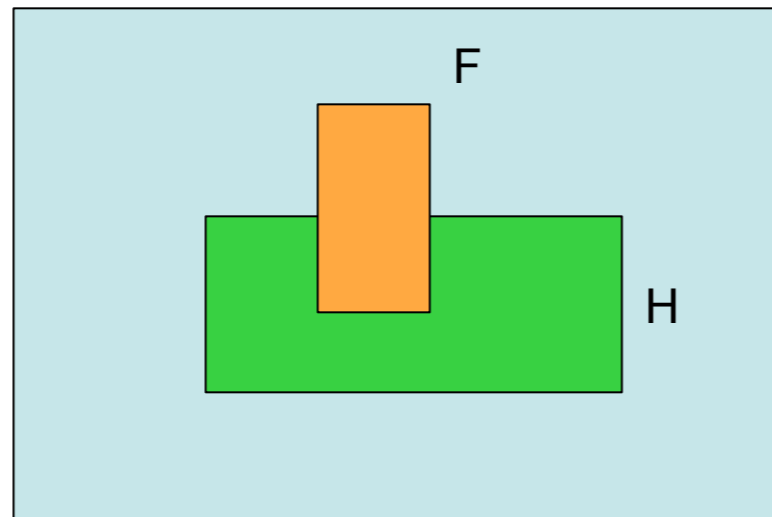
marginalization

# Conditional Probability

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- $P(A|B)$ : fraction of worlds in which B is true that also have A true



H="Have headache"  
F="Have Flu"

$$P(H)=1/10$$

$$P(F)=1/40$$

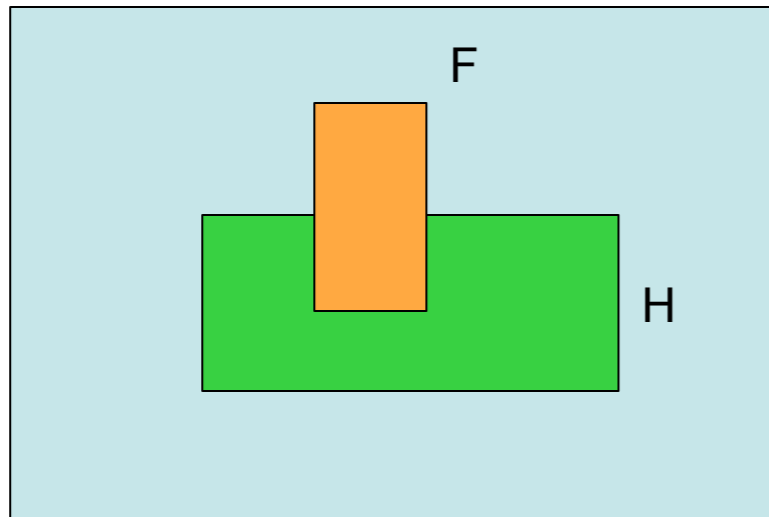
$$P(H|F)=1/2$$

Headaches are rare and flu is rarer, but if you have the flu that there is a 50-50 chance you will have a headache

# Conditional Probability

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H="Have headache"

F="Have Flu"

$P(H)=1/10$

$P(F)=1/40$

$P(H|F)=1/2$

$P(H|F)$ = Fraction of flu inflicted worlds in which you have a headache

$= (\# \text{ worlds with flu and headache}) / (\# \text{ worlds with flu})$

$= (\text{Area of "H and F" region}) / (\text{Area of "F" region})$

$= P(H \wedge F) / P(F)$

Headaches are rare and flu is rarer, but if you have the flu that there is a 50-50 chance you will have a headache

# Conditional Probability

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- $P(A|B) = P(A \cap B) / P(B)$
- Chain Rule:
  - $P(A \cap B) = P(A|B)P(B)$

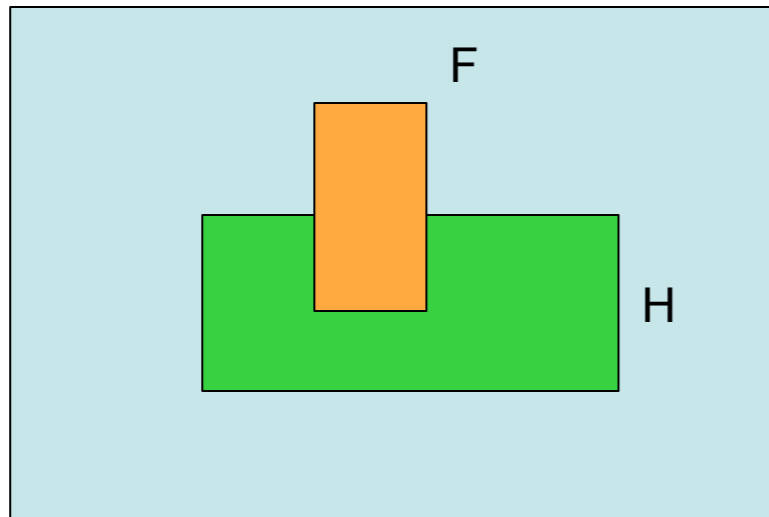
**Memorize these!**



# Conditional Probability

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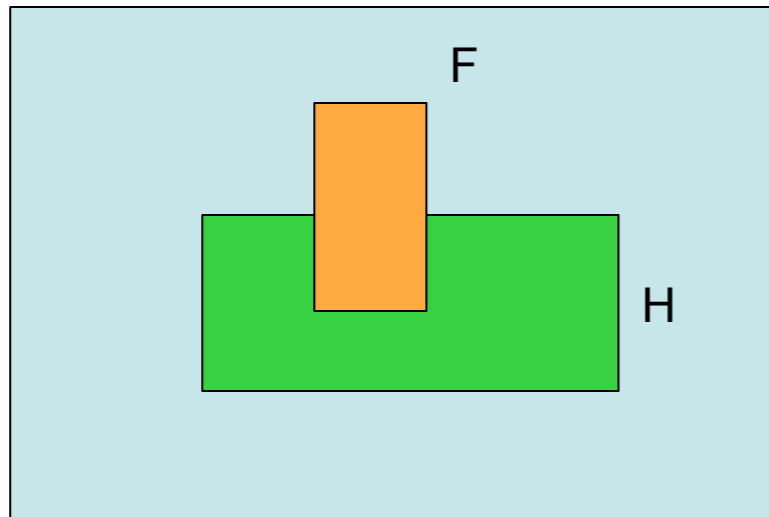
One day you wake up with a headache. You think "Drat! 50% of flues are associated with headaches so I must have a 50-50 chance of coming down with the flu"

Is your reasoning correct?

# Conditional Probability

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One day you wake up with a headache. You think "Drat! 50% of flues are associated with headaches so I must have a 50-50 chance of coming down with the flu"

$$P(F \wedge H)=$$

$$P(F|H)=$$

# Example: Joint Distribution

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$$\begin{aligned}P(\text{headache} \wedge \text{cold} \mid \text{sunny}) &= P(\text{headache} \wedge \text{cold} \wedge \text{sunny}) / P(\text{sunny}) \\ &= 0.108 / (0.108 + 0.012 + 0.016 + 0.064) \\ &= 0.54\end{aligned}$$

$$\begin{aligned}P(\text{headache} \wedge \text{cold} \mid \sim\text{sunny}) &= P(\text{headache} \wedge \text{cold} \wedge \sim\text{sunny}) / P(\sim\text{sunny}) \\ &= 0.072 / (0.072 + 0.008 + 0.144 + 0.576) \\ &= 0.09\end{aligned}$$

# Bayes Rule

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- Note:
  - $P(A|B)P(B)=P(A\wedge B)=P(B\wedge A)=P(B|A)P(A)$
- Bayes Rule:
  - $P(B|A)=[P(A|B)P(B)]/P(A)$

**Memorize this!**

# General Forms of Bayes Rule

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$$P(A|B) = \frac{P(B|A)P(A)}{P(B|A)P(A) + P(B|\neg A)P(\neg A)}$$

$$P(A|B \wedge X) = \frac{P(B|A \wedge X)P(A \wedge X)}{P(B \wedge X)}$$

$$P(A = v_i|B) = \frac{P(B|A = v_i)P(A = v_i)}{\sum_{k=1}^n P(B|A = v_k)P(A = v_k)}$$

# Using Bayes Rule for Inference

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- Often we want to form a hypothesis about the world based on what we have observed
- Bayes rule is vitally important when viewed in terms of stating the belief given to hypothesis **H**, given evidence **e**

$$P(H|e) = \frac{P(e|H)P(H)}{P(e)}$$

Likelihood

Prior probability

Posterior probability

Normalizing constant

# Example

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- A doctor knows that H1N1 causes a fever 95% of the time. She knows that if a person is selected at random from the population, they have a  $10^{-7}$  chance of having H1N1. 1 in 100 people suffer from a fever.
- You go to the doctor complaining about a fever. What is the probability that H1N1 is the cause of the fever?

# Computing Conditional Probabilities

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- Often we are interested in the posterior joint distribution of some **query variable**  $Y$  given specific evidence  $e$  for **evidence variables**  $E$ 
  - Hidden variables:  $X$ - $Y$ - $E$
- If we had the joint prob. distribution then could marginalize
  - $P(Y|E=e) = \alpha \sum_h P(Y \wedge (E=e) \wedge (H=h))$



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**Problem: Joint distribution is usually too big to handle**

# Independence

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- Two variables  $A$  and  $B$  are **independent** if knowledge of  $A$  does not change uncertainty of  $B$  (and vice versa)
  - $P(A|B)=P(A)$
  - $P(B|A)=P(B)$
  - $P(A \wedge B)=P(A)P(B)$
  - In general:  $P(X_1, X_2, \dots, X_n)=\prod_i P(X_i)$

# Conditional Independence

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- Full independence is often too strong a requirement
- Two variables  $A$  and  $B$  are **conditionally independent** given  $C$  if
  - $P(a|b,c)=P(a|c)$  for all  $a,b,c$
  - i.e. knowing the value of  $B$  does not change the prediction of  $A$  ***if the value of  $C$  is known***

# Conditional Independence

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- Diagnosis problem
  - $Fl=Flu$ ,  $Fv=Fever$ ,  $C=Cough$
- Full joint dist. has  $2^3-1=7$  independent entries
- If someone has the flu, we can assume that the probability of a cough does not depend on having a fever ( $P(C \mid Fl, Fv)=P(C \mid Fl)$ )
- If the same condition holds if the patient does not have the Flu then  $C$  and  $Fv$  are **conditionally independent** given  $Fl$  ( $P(C \mid \sim Fl, Fv)=P(C \mid \sim Fl)$ )

# Conditional Independence

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- Full distribution can be written as

$$\begin{aligned}P(C, Fl, FC) &= P(C, Fv|Fl)P(Fl) \\ &= P(C|Fl)P(Fv|Fl)P(Fl)\end{aligned}$$

- We only need 5 numbers!
- Huge savings if there are lots of variables

# Conditional Independence

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- Such a probability distribution is sometimes called a **Naive Bayes model**
- In practice they work well - even when the independence assumption is not true

# Summary

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- What you should know
  - Basic definitions and axioms
  - Marginalization
  - Conditional Probabilities
  - Chain Rule and Bayes Rule
  - Independence and Conditional Independence