

Lecture 8 - Reasoning under Uncertainty (Part I)

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Readings: Poole & Mackworth (2nd ed.)Chapt. 8 up to 8.4

Why is uncertainty important?

- Agents (and humans) don't know **everything**,
- but need to **make decisions** anyways!
- Decisions are made in the **absence of information**,
- or in the presence of **noisy** information (sensor readings)

The best an agent can do:

know how uncertain it is, and act accordingly

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Probability: Frequentist vs. Bayesian

Probability: Bayesian



Frequentist view:

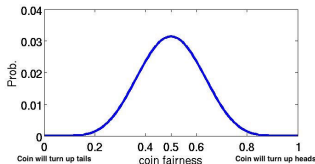
probability of heads = # of heads / # of flips
probability of heads **this time** = probability of heads (history)
Uncertainty is **ontological**: pertaining to the world

Bayesian view:

probability of heads **this time** = agent's **belief** about flip
belief of agent A: based on **previous experience** of agent A
Uncertainty is **epistemological**: pertaining to knowledge

Bayesian probability
all else being equal (Prior)

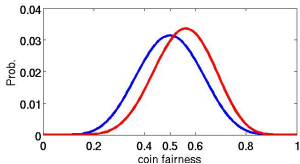
before any flips



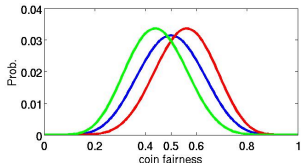
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Bayesian probability
 all else being equal (Prior)
 after 2 flips **heads, heads** (Posterior)



Bayesian probability
 all else being equal (Prior)
 after 2 flips **tails, tails** (Posterior)



DID THE SUN JUST EXPLODE?
 (IT'S NIGHT, SO WE'RE NOT SURE.)

THIS NEUTRINO DETECTOR MEASURES
 WHETHER THE SUN HAS GONE NOVA.

THEN, IT ROLLS TWO DICE. IF THEY
 BOTH COME UP SIX, IT LIES TO US
 OTHERWISE, IT TELLS THE TRUTH.

LET'S TRY.
 DETECTOR: HAS THE
 SUN GONE NOVA?

ROLL!
YES.

FREQUENTIST STATISTICIAN:
 THE PROBABILITY OF THIS RESULT
 HAPPENING BY CHANCE IS $\frac{1}{36} = 0.027$.
 SINCE $p < 0.05$, I CONCLUDE
 THAT THE SUN HAS EXPLODED.

BAYESIAN STATISTICIAN:

BET YOU \$50
 IT HASN'T!



Should you **wear your seatbelt** ?
 estimate **$P(\text{injury})$** given you do/do'n't wear it



Should you wear your seatbelt ?
estimate $P(\text{injury})$ given you do/don't wear it

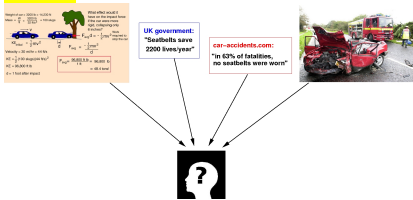
Frequentist:

test	day	result	$P(\text{fatality})$
-	Sunday (prior to start)	-	?
1	Monday		0.0
2	Tuesday		0.0
3	Tuesday		0.33333
4	Thursday		0.25
5	Friday		0.2
...
N			Number of injuries / N



Should you wear your seatbelt ?
estimate $P(\text{injury})$ given you do/don't wear it

Bayesian:



if X is a random variable (feature, attribute),
it can take on values x , where $x \in \text{Domain}(X)$ (or $\text{Dom}(X)$)
Assume x is discrete

$P(x)$ is the probability that $X = x$

joint probability $P(x, y)$ is the
probability that $X = x$ and $Y = y$ at the same time

Joint probability distribution:

	1	2	3	4	5	6	7	8	9
10	...								
1				0.1					
4				0.1	0.7	0.05			
3				0.01	0.05				
2				0.01					
1									
	1	2	3	4	...				

Where is the robot?
features: X,Y

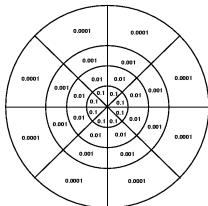
Axioms are things we have to assume about probability:

- $P(X) \geq 0$
- $\sum_x P(X = x) = 1.0$
- $P(a \vee b) = P(a) + P(b)$ if a and b are contradictory - can't both be true at the same time e.g.
 $P(\text{win} \vee \text{lose}) = P(\text{win}) + P(\text{lose}) = 1.0$

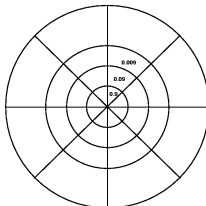
Some notes:

- probability between 0-1 is purely convention
- $P(a) = 0$ means you think a is definitely false
- $P(a) = 1$ means you think a is definitely true
- $0 < P(a) < 1$ means you have belief about the truth of a .
It does not mean that a is true to some degree, just that you are ignorant of its truth value.
- Probability = measure of ignorance

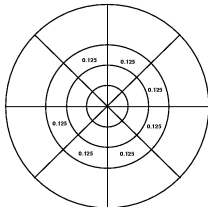
- describe a system with n features: $2^n - 1$ probabilities
- Use **independence** to reduce number of probabilities
- e.g. radially symmetric dartboard, $P(\text{hit a sector})$
- $P(\text{sector}) = P(r, \theta)$ where $r = 1, \dots, 4$ and $\theta = 1, \dots, 8$.
- 32 sectors in total - need to give 31 numbers



- describe a system with n features: $2^n - 1$ probabilities
- Use **independence** to reduce number of probabilities
- e.g. radially symmetric dartboard, $P(\text{hit a sector})$
- assume **radial independence**: $P(r, \theta) = P(r)P(\theta)$
- only need $7+3=10$ numbers



- describe a system with n features: $2^n - 1$ probabilities
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- e.g. radially symmetric dartboard, $P(\text{hit a sector})$
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- only need $7+3=10$ numbers



if X and Y are random variables, then

$P(x|y)$ is the probability that $X = x$ **given** that $Y = y$.

e.g.

$P(\text{flies}|is_bird)$ is different than $P(\text{flies})$

$P(\text{flies}|is_a_penguin, is_bird)$ is different again

incorporate independence:

$$P(\text{flies}|is_bird, has_feathers) = P(\text{flies}|is_bird)$$

Product rule (Chain rule):

$$P(\text{flies}, is_bird) = P(\text{flies}|is_bird)P(is_bird)$$

$$P(\text{flies}, is_bird) = P(is_bird|\text{flies})P(\text{flies})$$

leads to: Bayes' rule

$$P(is_bird|\text{flies}) = \frac{P(\text{flies}|is_bird)P(is_bird)}{P(\text{flies})}$$

We know (an Axiom):

$$\sum_x P(X = x) = 1.0 \text{ and therefore that } \sum_x P(X = x|Y) = 1.0$$

This means that (Sum Rule)

$$\sum_x P(X = x, Y) = P(Y)$$

proof:

$$\begin{aligned} \sum_x P(X = x, Y) &= \sum_x P(X = x|Y)P(Y) \\ &= P(Y) \sum_x P(X = x|Y) \\ &= P(Y) \end{aligned}$$

We call $P(Y)$ the **marginal** distribution over Y

- X and Y are **independent** iff

$$P(X) = P(X|Y)$$

$$P(Y) = P(Y|X)$$

$$P(X, Y) = P(X)P(Y)$$

so learning Y doesn't influence beliefs about X

- X and Y are **conditionally independent** given Z iff

$$P(X|Z) = P(X|Y, Z)$$

$$P(Y|Z) = P(Y|X, Z)$$

$$P(X, Y|Z) = P(X|Z)P(Y|Z)$$

so learning Y **doesn't influence beliefs** about X
if you already know Z ...does **not** mean X and Y are independent

expected value of a function on X , $V(X)$:

$$\mathbb{E}(V) = \sum_{x \in \text{Dom}(X)} P(x)V(x)$$

where $P(x)$ is the probability that $X = x$.

This is useful in **decision making**,
 where $V(X)$ is the *utility* of situation X .

Bayesian decision making is then

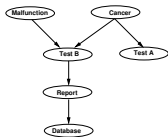
$$\mathbb{E}(V(\text{decision})) = \sum_{\text{outcome}} P(\text{outcome}|\text{decision})V(\text{outcome})$$

- complete independence reduces both **representation** and **inference** from $O(2^n)$ to $O(n)$
- Unfortunately, complete mutual independence is **rare**
- Fortunately, most domains do exhibit a fair amount of **conditional independence**
- Bayesian Networks** or **Belief Networks** (BNs) encode this information

Bayesian network or belief network

- Directed Acyclic graph
- Encodes independencies in a graphical format
- Edges give $P(X_i | \text{parents}(X_i))$

Cancer diagnosis example:

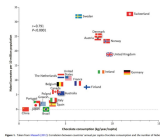


- Two tests A and B
- Test A is quick and cheap, but imprecise
- Test A results are read directly
- Test B uses a machine that sometimes malfunctions, but is more precise
- Test B results are not read directly,
- a Report is written (by a human who makes mistakes)
- the Report is entered into a database (by another human who makes mistakes)

- Directed links in Bayes' net \approx causal

- However, **not always** the case: chocolate \rightarrow Nobel or Nobel \rightarrow chocolate?

- In a Bayes net, it doesn't matter!
- But, some structures will be **easier to specify**



In this example, it's probably $\text{chocolate} \leftarrow \text{"Switzerland - ness"} \rightarrow \text{Nobel}$

Bayesian networks - example

If Jesse's alarm doesn't go off (A), Jesse probably won't get coffee (C); if Jesse doesn't get coffee, he's likely grumpy (G). If he is grumpy then it's possible that the lecture won't go smoothly L. If the lecture does not go smoothly then the students will likely be sad S.



A=Jesse's alarm doesn't go off
 C=Jesse doesn't get coffee
 G=Jesse is grumpy
 L=lecture doesn't go smoothly
 S=students are sad

all variables **binary (true/false)**

Conditional Independence



- If you learned any of A, C, G, or L, would your assessment of $P(S)$ **change?**
 - If any of these are seen to be true, you would increase $P(S)$ and decrease $P(\bar{S})$.
 - So S is **not independent** of A, C, G, L.
- If you knew the value of L, would learning the value of A, C, or G influence $P(S)$?
 - Influence that these factors have on S is mediated by their influence on L.
 - Students aren't sad because Jesse was grumpy, they are sad because of the lecture.
 - Therefore, S is **conditionally independent** of A, C, and G (given L)



- We say: S is **independent** of $A, C,$ and $G,$ **given** L
- (this is **conditional independence**)
- Similarly, we can say
 - ▶ S is **independent** of A and $C,$ given G
 - ▶ G is **independent** of $A,$ given C
 - ▶ ...
- This means that:
 - ▶ $P(S|L, G, C, A) = P(S|L)$
 - ▶ $P(L|G, C, A) = P(L|G)$
 - ▶ $P(G|C, A) = P(G|C)$
 - ▶ $P(C|A)$ and $P(A)$ don't "simplify"



Chain rule (**product rule**):

$$P(S, L, G, C, A) = P(S|L, G, C, A)P(L|G, C, A)P(G|C, A)P(C|A)P(A)$$

Independence:

$$P(S, L, G, C, A) = P(S|L)P(L|G)P(G|C)P(C|A)P(A)$$

So we can specify the full **joint probability** using the five local **conditional probabilities**:

$$P(S|L), P(L|G), P(G|C), P(C|A), P(A)$$

A **Bayesian Network** (Belief Network, Probabilistic Network) or BN over variables $\{X_1, X_2, \dots, X_N\}$ consists of:

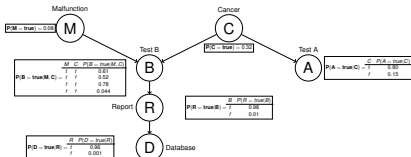
- a **DAG** whose nodes are the variables
- a set of **Conditional Probability tables** (CPTs) giving $P(X_i|Parents(X_i))$ for each X_i

example probability tables for the Coffee Bayes Net:

$P(A = true) = 0.5$	$P(C = true A) = \begin{matrix} A & P(C = true A) \\ P(C = true A = true) & 0.8 \\ P(C = true A = false) & 0.2 \end{matrix}$	$P(G = true C) = \begin{matrix} C & P(G = true C) \\ P(G = true C = true) & 0.7 \\ P(G = true C = false) & 0.2 \end{matrix}$	$P(L = true G) = \begin{matrix} G & P(L = true G) \\ P(L = true G = true) & 0.7 \\ P(L = true G = false) & 0.2 \end{matrix}$	$P(S = true L) = \begin{matrix} L & P(S = true L) \\ P(S = true L = true) & 0.8 \\ P(S = true L = false) & 0.2 \end{matrix}$
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Cancer diagnosis:



The structure of the BN means that :

every X_i is **conditionally independent** of all its **nondescendants** given its parents:

$$P(X_i | S, Parents(X_i)) = P(X_i | Parents(X_i))$$

for any subset $S \subseteq NonDescendants(X_i)$

The BN defines a **factorization** of the **joint probability** distribution. The joint distribution is formed by multiplying the conditional probability tables together.

To represent a domain in a belief network, you need to consider:

- What are the **relevant variables**?
 - ▶ What will you observe? - this is the **evidence**
 - ▶ What would you like to find out? - this is the **query**
 - ▶ What other features make the model simpler? - these are the other variables
- What **values** should these variables take?
- What is the **relationship** between them? This should be expressed in terms of **local influence**.
- How does the value of each variable **depend on its parents**? This is expressed in terms of the **conditional probabilities**.

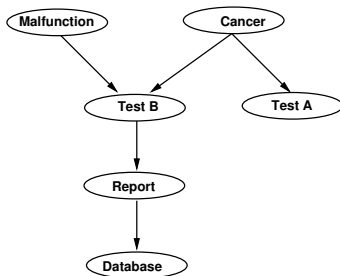
Bayesian Networks - Independence assumptions



- **Test B** depends on **Cancer** and **Malfunction**
- **Test A** depends only on **Cancer**
- **Report** depends only on **Test B**
- **Database** depends only on **Report**

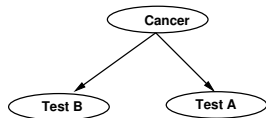
What are the **independencies**?

Three Basic Bayesian Networks

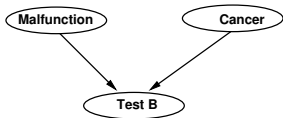




Database and Test B independent if Report is observed



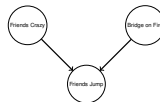
Test B and Test A are independent if Cancer is observed

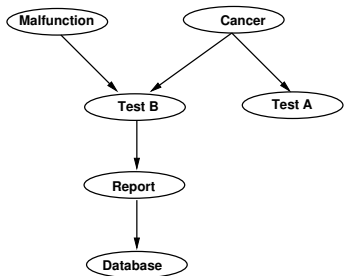


Malfunction and Cancer are independent if Test B is not observed



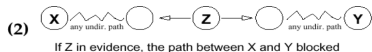
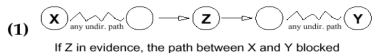
<http://imgs.xkcd.com/comics/bridge.png>





- Given a BN, how do we determine if two variables X,Y are independent (given evidence E)?
- D-separation**: A set of variables E **d-separates** X and Y if it **blocks** every undirected path in the BN between X and Y
- But what does **block** mean?

Blocked Paths



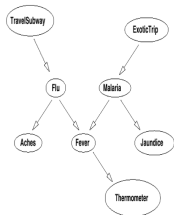
If Z is **not** in evidence and **no** descendant of Z is in evidence, then the path between X and Y is blocked

Markov Blanket

- The **Markov Blanket** of a node (variable) V is:
- the parents, children, and the (other) parents of children
 - the minimal set of nodes that d-separates V from all other variables

The joint distribution over the **Markov Blanket** allows for the computation of the distribution $P(V)$.





- TravelSubway and Thermometer (given no evidence)?
- TravelSubway and Thermometer (given Flu or Fever)?
- TravelSubway and Malaria (given Fever)?
- TravelSubway and Exotic Trip (given Jaundice)?
- TravelSubway and Exotic Trip (given Jaundice and Thermometer)?
- TravelSubway and Exotic Trip (given Malaria and Thermometer)?

Agent has a **prior belief** in a **hypothesis** h , $P(h)$,

Agent observes some **evidence** e that has a **likelihood** given the hypothesis: $P(e|h)$.

The agent's **posterior belief** about h after observing e , $P(h|e)$,

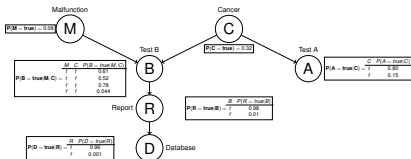
is given by **Bayes' Rule**:

$$P(h|e) = \frac{P(e|h)P(h)}{P(e)} = \frac{P(e|h)P(h)}{\sum_h P(e|h)P(h)}$$

Why is Bayes' theorem interesting?

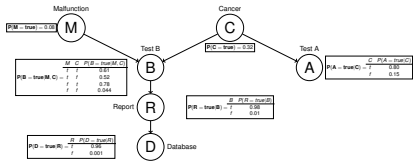
Probabilistic Inference

- Often you have **causal knowledge**:
 $P(\text{symptom} | \text{disease})$
 $P(\text{light is off} | \text{status of switches and switch positions})$
 $P(\text{alarm} | \text{fire})$
 $P(\text{image looks like } \text{🌳} | \text{a tree is in front of a car})$
- and want to do **evidential reasoning**:
 $P(\text{disease} | \text{symptom})$
 $P(\text{status of switches} | \text{light is off and switch positions})$
 $P(\text{fire} | \text{alarm})$
 $P(\text{a tree is in front of a car} | \text{image looks like } \text{🌳})$



Before you get any information

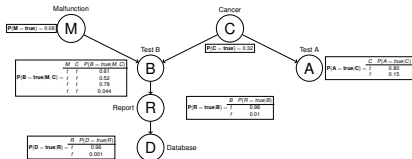
- $P(\text{Cancer}) = 0.32$
- $P(\text{Malfunction}) = 0.08$



Suppose the doctor reads a **positive Test B in the Database** evidence gives $Database=true$ (not directly $Test B=true$) we want to know $P(Cancer=true|Database=true)$

- $P(Cancer=true|Database=true) = 0.80$
- $P(Malfunction=true|Database=true) = 0.14$

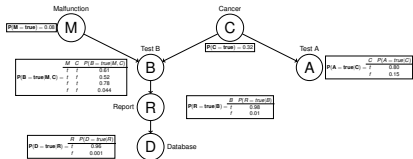
(we will see how to get these numbers later)



Suppose **Test A is positive** as well we want $P(Cancer=true|Database=true \wedge TestA=true)$

- $P(Cancer=true|Database=true \wedge TestA=true) = 0.95$
- $P(M=true|Database=true \wedge TestA=true) = 0.08$

(we will see how to get these numbers later)

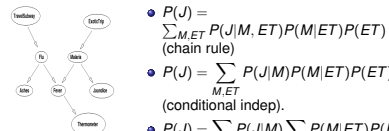


Suppose **Test A is negative**, though! we want $P(Cancer=true|Database=true \wedge TestA=false)$

- $P(Cancer=true|Database=true \wedge TestA=false) = 0.48$
- $P(M=true|Database=true \wedge TestA=false) = 0.27$

(we will see how to get these numbers later)

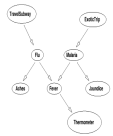
Computing marginal requires simple forward propagation of probabilities



- $P(J) = \sum_{M,ET} P(J, M, ET)$ (marginalisation - sum rule)
- $P(J) = \sum_{M,ET} P(J|M,ET)P(M|ET)P(ET)$ (chain rule)
- $P(J) = \sum_{M,ET} P(J|M)P(M|ET)P(ET)$ (conditional indep.)
- $P(J) = \sum_M P(J|M) \sum_{ET} P(M|ET)P(ET)$ (distribution of sum)

Note: all terms on the last line are CPTs in the BN
 Note: only ancestors of J considered. Why?

Same idea when evidence "upstream"



- $P(J|et) = \sum_M P(J, M|et)$ (marginalisation)
- $P(J|et) = \sum_M P(J|M, et)P(M|et)$ (chain rule)
- $P(J|et) = \sum_M P(J|M)P(M|et)$ (conditional indep.)

With multiple parents the evidence is "pooled"



$$\begin{aligned}
 P(Fev) &= \sum_{Flu, M, TS, ET} P(Fev, Flu, M, TS, ET) \\
 &= \sum_{Flu, M} P(Fev|M, Flu) \left[\sum_{TS} P(Flu|TS)P(TS) \right] \left[\sum_{ET} P(M|ET)P(ET) \right]
 \end{aligned}$$

also works with "upstream" evidence



$$\begin{aligned}
 P(Fev|ts, \bar{m}) &= \sum_{Flu} P(Fev, Flu|\bar{m}, ts) \\
 &= \sum_{Flu} P(Fev|Flu, ts, \bar{m})P(Flu|ts, \bar{m}) \\
 &= \sum_{Flu} P(Fev|Flu, \bar{m})P(Flu|ts)
 \end{aligned}$$

When evidence is downstream of query, then we must reason "backwards". This requires Bayes' rule



$$\begin{aligned}
 P(ET|j) &= P(j|ET)P(ET)/P(j) \propto P(j, ET) \\
 &= P(j|ET)P(ET) \\
 &= \sum_M P(j, M|ET)P(ET) \\
 &= \sum_M P(j|M, ET)P(M|ET)P(ET) \text{ (chain rule)} \\
 &= \sum_M P(j|M)P(M|ET)P(ET)
 \end{aligned}$$

normalising constant is $\frac{1}{P(j)}$, but this can be computed as

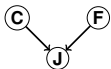
$$P(j) = \sum_{ET} P(ET, j)$$



<http://imgs.xkcd.com/comics/bridge.png>

$$P(C = \text{true}) = 0.0001$$

$$P(F = \text{true}) = 0.1$$



F: Bridge on Fire

C: All friends Crazy

J: All friends Jump

What is $P(F|J = \text{true})$?

	F	C	$P(J = \text{true} F,C)$
$P(J = \text{true} F,C)$	t	f	0.95
f	f	f	0.99
f	f	t	0.99
f	f	f	0.01

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Factors

Example factors - Restricting a factor

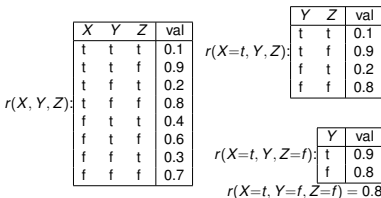
A **factor** is a representation of a function from a tuple of random variables into a number.

We will write factor f on variables X_1, \dots, X_j as $f(X_1, \dots, X_j)$.

We can assign some or all of the variables of a factor \rightarrow (this is **restricting** a factor):

- $f(X_1 = v_1, X_2, \dots, X_j)$, where $v_1 \in \text{dom}(X_1)$, is a **factor on X_2, \dots, X_j** .
- $f(X_1 = v_1, X_2 = v_2, \dots, X_j = v_j)$ is a number that is the **value of f** when each X_i has value v_i .

The former is also written as $f(X_1, X_2, \dots, X_j)_{X_1 = v_1}$, etc.



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The **product** of factor $f_1(X, Y)$ and $f_2(Y, Z)$, where Y are the variables in common, is the factor $(f_1 \times f_2)(X, Y, Z)$ defined by:

$$(f_1 \times f_2)(X, Y, Z) = f_1(X, Y)f_2(Y, Z).$$

 $f_1:$

A	B	val
t	t	0.1
t	f	0.9
f	t	0.2
f	f	0.8

 $f_2:$

B	C	val
t	t	0.3
t	f	0.7
f	t	0.6
f	f	0.4

 $f_1 \times f_2:$

A	B	C	val
t	t	t	0.03
t	t	f	0.07
t	f	t	0.54
t	f	f	0.36
f	t	t	0.06
f	t	f	0.14
f	f	t	0.48
f	f	f	0.32

We can **sum out** a variable, say X_1 with domain $\{v_1, \dots, v_k\}$, from factor $f(X_1, \dots, X_j)$, resulting in a factor on X_2, \dots, X_j defined by:

$$\begin{aligned} & \left(\sum_{X_1} f(X_2, \dots, X_j) \right) \\ &= f(X_1 = v_1, \dots, X_j) + \dots + f(X_1 = v_k, \dots, X_j) \end{aligned}$$

 $f_3:$

A	B	C	val
t	t	t	0.03
t	t	f	0.07
t	f	t	0.54
t	f	f	0.36
f	t	t	0.06
f	t	f	0.14
f	f	t	0.48
f	f	f	0.32

 $\sum_B f_3:$

A	C	val
t	t	0.57
t	f	0.43
f	t	0.54
f	f	0.46

If we want to compute the posterior probability of Z given evidence $Y_1 = v_1 \wedge \dots \wedge Y_j = v_j$:

$$\begin{aligned} P(Z | Y_1 = v_1, \dots, Y_j = v_j) \\ &= \frac{P(Z, Y_1 = v_1, \dots, Y_j = v_j)}{P(Y_1 = v_1, \dots, Y_j = v_j)} \\ &= \frac{P(Z, Y_1 = v_1, \dots, Y_j = v_j)}{\sum_Z P(Z, Y_1 = v_1, \dots, Y_j = v_j)}. \end{aligned}$$

The computation reduces to the **joint** probability of

$$P(Z, Y_1 = v_1, \dots, Y_j = v_j).$$

normalize at the end.

Suppose the variables of the belief network are X_1, \dots, X_n . To compute $P(Z, Y_1 = v_1, \dots, Y_j = v_j)$, we

sum out the variables other than query Z and evidence Y , $Z_1, \dots, Z_k = \{X_1, \dots, X_n\} - \{Z\} - \{Y_1, \dots, Y_j\}$.

We order the Z_j into an **elimination ordering $Z_1 \dots Z_k$** .

$$\begin{aligned} P(Z, Y_1 = v_1, \dots, Y_j = v_j) \\ &= \sum_{Z_k} \dots \sum_{Z_1} P(X_1, \dots, X_n)_{Y_1 = v_1, \dots, Y_j = v_j} \\ &= \sum_{Z_k} \dots \sum_{Z_1} \prod_{i=1}^n P(X_i | \text{parents}(X_i))_{Y_1 = v_1, \dots, Y_j = v_j}. \end{aligned}$$

Computing sums of products

Computation in belief networks reduces to

computing the sums of products.

- How can we compute $ab + ac$ efficiently?

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Computation in belief networks reduces to

computing the sums of products.

- How can we compute $ab + ac$ efficiently?
- **Distribute** out the a giving $a(b + c)$
- How can we compute $\sum_{Z_i} \prod_{i=1}^n P(X_i | \text{parents}(X_i))$ efficiently?
- Distribute out those factors that don't involve Z_i .

Variable elimination algorithm

To compute $P(Z | Y_1 = v_1 \wedge \dots \wedge Y_j = v_j)$:

- Construct a **factor for each conditional probability**.
- **Restrict** the observed variables to their observed values
- **Sum out** each of the other variables (the $\{Z_1, \dots, Z_k\}$ from slide 45) according to some **elimination ordering**: for each Z_j in order starting from $i = 1$:
 - ▶ collect all factors that contain Z_j
 - ▶ multiply together and sum out Z_j
 - ▶ add resulting new factor back to the pool
- **Multiply** the remaining factors.
- **Normalize** by dividing the resulting factor $f(Z)$ by $\sum_Z f(Z)$.

Summing out a variable

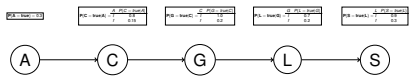
To sum out a variable Z_j from a product f_1, \dots, f_k of factors:

- **Partition** the factors into
 - ▶ those that don't contain Z_j , say f_1, \dots, f_i ,
 - ▶ those that contain Z_j , say f_{i+1}, \dots, f_k

We know:

$$\sum_{Z_j} f_1 \times \dots \times f_k = f_1 \times \dots \times f_i \times \left(\sum_{Z_j} f_{i+1} \times \dots \times f_k \right).$$

- **Explicitly construct** a representation of the rightmost factor $\left(\sum_{Z_j} f_{i+1} \times \dots \times f_k \right)$.
- **Replace** the factors f_{i+1}, \dots, f_k by the new factor.

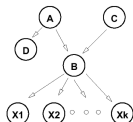


see note [variableelim.pdf](#)

- Complexity is **linear** in number of variables, and **exponential** in the size of the largest factor
- When we create new factors: sometimes this **blows up**
- Depends on the **elimination ordering**
- For **polytrees**: work outside in
- For general BNs this can be hard
- simply **finding** the optimal elimination ordering is NP-hard for general BNs
- inference in general is NP-hard

Variable Ordering: Polytrees

Variable Ordering: Relevance



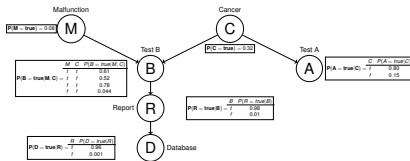
- eliminate **singly-connected** nodes (D, A, C, X_1, \dots, X_k) first
- Then no factor is ever larger than original CPTs
- If you eliminate B first, a **large factor** is created that includes A, C, X_1, \dots, X_k



- Certain variables have **no impact**
- In ABC network above, computing $P(A)$ does **not require** summing over B and C

$$\begin{aligned}
 P(A) &= \sum_{B,C} P(C|B)P(B|A)P(A) \\
 &= P(A) \sum_B P(B|A) \sum_C P(C|B) = P(A) * 1.0 * 1.0
 \end{aligned}$$

- Can restrict attention to **relevant** variables:
- Given query Q and evidence E , **complete** approximation is:
 - Q is relevant
 - if any node is relevant, its parents are relevant
 - if $E \in E$ is a descendent of a relevant variable, then E is relevant
- irrelevant variable: a node that is not an ancestor of a query or evidence variable
- this will only remove irrelevant variables, but may not remove them all

see note [variableelim.pdf](#)

Other Representations for Probability distributions

Next:

- Decision Tree** or Graph:



- Noisy Or**: $P(x|Y_1, \dots, Y_k)$
- Logistic Regression**

$$P(x|Y_1, \dots, Y_k) = \text{sigmoid}\left(\sum_i w_i Y_i\right)$$

- Any **deep differentiable** function – see A. Stassopoulou and M. Petrou
Obtaining the correspondence between Bayesian and Neural Networks, *International journal of pattern recognition and artificial intelligence* 12.07 (1998): 901-920.
<https://doi.org/10.1142/S021800149800049X>

- Reasoning under Uncertainty Part II (Poole & Mackworth (2nd ed.) Chapter 8.5-8.9)