

Lecture 5 - Propositions and Inference

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Readings: Poole & Mackworth 2nd ed. chapter 5.1-5.3, and 13.1-13.2

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Two methods for solving problems:

- **Procedural**
 - ▶ devise an algorithm
 - ▶ program the algorithm
 - ▶ execute the program
- **Declarative**
 - ▶ identify the knowledge needed
 - ▶ encode the knowledge in a representation (knowledge base - KB)
 - ▶ use logical consequences of KB to solve the problem

Two methods for solving problems:

- **Procedural**
 - ▶ "how to" knowledge
 - ▶ programs
 - ▶ meaning of symbols is meaning of computation
 - ▶ languages: C,C++,Java ...
- **Declarative**
 - ▶ descriptive knowledge
 - ▶ databases
 - ▶ meaning of symbols is meaning in world
 - ▶ languages: propositional logic, Prolog, relational databases, ...

A logic consists of

- **syntax**: what is an acceptable sentence?
- **semantics**: what do the sentences and symbols mean?
- **proof procedure**: how do we construct valid proofs?

A proof: a **sequence of sentences derivable using an inference rule**

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and (<i>conjunction</i>)	\wedge
or (<i>disjunction</i>)	\vee
not (<i>negation</i>)	\neg
if ... then ... (implication)	\rightarrow
... if and only if ...	\leftrightarrow

A	B	$A \rightarrow B$
F	F	T
F	T	T
T	F	F
T	T	T

(A) (B)
If it rains, then I will carry an umbrella

Note: often logical statements with implication are written backwards: $A \rightarrow B$ is the same as $B \leftarrow A$.

A	B	$A \rightarrow B$
F	F	T
F	T	T
T	F	F
T	T	T

(A) (B)
If it rains, then I will carry an umbrella
If you don't study, then you will fail

A	B	$A \rightarrow B$	$A \wedge \neg B$	$\neg(A \wedge \neg B)$	$\neg A \vee B$
F	F	T	F	T	T
F	T	T	F	T	T
T	F	F	T	F	F
T	T	T	F	T	T

(A) (B)
no rain or I will carry an umbrella
study or you will fail

A	B	$A \leftrightarrow B$
F	F	T
F	T	F
T	F	F
T	T	T

$$A \leftrightarrow B \equiv (A \rightarrow B) \wedge (B \rightarrow A)$$

$$A \vee B \equiv \neg(\neg A \wedge \neg B)$$

it rains OR I play football

not true that (it doesn't rain AND I don't play football)

$$A \wedge B \equiv \neg(\neg A \vee \neg B)$$

I'm a politician AND I lie

not true that (I'm not a politician OR I tell the truth)

Modus Ponens

Modus Tolens

A	B	$A \rightarrow B$	$(A \rightarrow B) \wedge A$	$((A \rightarrow B) \wedge A) \rightarrow B$
F	F	T	F	T
F	T	T	F	T
T	F	F	F	T
T	T	T	T	T

Modus Ponens is a **Tautology**

If it's raining then the grass is wet
it's raining
therefore the grass is wet

A	B	$A \rightarrow B$	$(A \rightarrow B) \wedge \neg B$	$((A \rightarrow B) \wedge \neg B) \rightarrow \neg A$
F	F	T	T	T
F	T	T	F	T
T	F	F	F	T
T	T	T	F	T

Modus Tolens is a **Tautology**

If it's raining then the grass is wet
the grass is not wet
therefore it's not raining

A	B	$A \rightarrow B$	$(A \rightarrow B) \wedge B$	$((A \rightarrow B) \wedge B) \rightarrow A$
F	F	T	F	T
F	T	T	T	F
T	F	F	F	T
T	T	T	T	T

Modus Bogus is **not** a Tautology
 If it's raining then the grass is wet
 the grass is wet
 therefore its raining

- $\{X\}$ is a set of **statements**
- A set of truth assignments to $\{X\}$ is an **interpretation**
- A **model** of $\{X\}$ is an interpretation that makes $\{X\}$ true.
- We say that the world in which these truth assignments hold is a **model** (a verifiable **example**) of $\{X\}$.
- $\{X\}$ is **inconsistent** if it has **no model**

A statement, A, is a logical consequence of a set of statements $\{X\}$, if A is true in every model of $\{X\}$.

If, for every set of truth assignments that hold for $\{X\}$ (for every *model* of $\{X\}$), some other statement (A) is always true, then this other statement is a **logical consequence** of $\{X\}$

An argument is **valid** if any of the following is true:

- the conclusions are a **logical consequence** of the premises.
 - the conclusions are true in **every model** of the premises
 - there is **no** situation in which the premises are all true, but the conclusions are false.
 - argument \rightarrow conclusions is a **tautology** (always true)
- (these four statements are identical)

P1: If I play hockey, then I'll score a goal if the goalie is not good
 P2: If I play hockey, the goalie is not good
 D: Therefore, if I play hockey, I'll score a goal

P: I play hockey
 C: I'll score a goal
 H: the goalie is good

$P1: P \rightarrow (\neg H \rightarrow C)$ $P2: P \rightarrow \neg H$
 $D: P \rightarrow C$

P	C	H	$\neg H \rightarrow C$	P1	P2	D
F	F	F	F	T	T	T
F	F	T	T	T	T	T
F	T	F	T	T	T	T
F	T	T	T	T	T	T
T	F	F	F	F	T	F
T	F	T	T	T	F	F
T	T	F	T	T	T	T
T	T	T	T	T	F	T

□ 14/40

P1: If I play hockey, then I'll score a goal if the goalie is not good
 P2: If I play hockey, the goalie is not good
 D: Therefore, if I play hockey, I'll score a goal

P: I play hockey
 C: I'll score a goal
 H: the goalie is good

$P1: P \rightarrow (\neg H \rightarrow C)$ $P2: P \rightarrow \neg H$
 $D: P \rightarrow C$

P	C	H	$\neg H \rightarrow C$	P1	P2	D
F	F	F	F	T	T	T
F	F	T	T	T	T	T
F	T	F	T	T	T	T
F	T	T	T	T	T	T
T	F	F	F	F	T	F
T	F	T	T	T	F	F
T	T	F	T	T	T	T
T	T	T	T	T	F	T

□ 14/40

P	C	H	$\neg H \rightarrow C$	P1	P2	D
F	F	F	F	T	T	T
F	F	T	T	T	T	T
F	T	F	T	T	T	T
F	T	T	T	T	T	T
T	F	F	F	F	T	F
T	F	T	T	T	F	F
T	T	F	T	T	T	T
T	T	T	T	T	F	T

Each row is an **interpretation**: an assignment of T/F to each proposition

In all the green lines, the premises are true:
 these interpretations are **models** of P1 and P2.

Every model of P1 and P2 is a model of D.

Therefore, D is a **logical consequence** of P1 and P2:

$P1, P2 \models D$.

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P1: Elvis is Dead
 P2: Elvis is Not Dead
 D: Therefore, Jerry is Alive

Is this argument valid?

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P1: Elvis is Dead
 P2: Elvis is Not Dead
 D: Therefore, Jerry is Alive

Is this argument valid?

Yes!

E: Elvis is Alive

J: Jerry is Alive

E	$\neg E$	J
F	T	F
F	T	T
T	F	F
T	F	T

An argument is **valid** if there is **no** situation in which the premises are all true, but the conclusions are false.

But here, there is **no model of the premises**, so the argument is **valid**.

Given a knowledge base, we want to prove things that are true.
 We can use

- **Truth Table**
- Natural Deduction
- Semantic Tableaux
- **Axiomatic Logic (Modus Ponens)**
 $((A \rightarrow B) \wedge A) \rightarrow B$
- **Resolution Refutation (Reductio Ad Absurdum)**
 $(\neg A) \wedge \dots \wedge \dots \rightarrow \perp) \rightarrow A$

- A **Knowledge Base** (KB) is a set of axioms
- A **proof procedure** is a way of Proving Theorems
- $KB \vdash g$ means g can be **derived** from KB using the proof procedure
- If $KB \vdash g$, then g is a **Theorem**
- A proof procedure is **sound**:
 if $KB \vdash g$ then $KB \models g$.
- A proof procedure is **complete**:
 if $KB \models g$ then $KB \vdash g$.
- Two types of proof procedures:
bottom up and **top down**

- we assume a **closed world**:
 - ▶ the agent knows everything (or can prove everything)
 - ▶ if it can't prove something: must be false
 - ▶ **negation as failure**
- other option is an **open world**:
 - ▶ the agent doesn't know everything
 - ▶ can't conclude anything from a lack of knowledge

also known as **forward chaining** - start from facts and use rules to generate all possible atoms

```
rain ← clouds ∧ wind.
clouds ← humid ∧ cyclone.
clouds ← near_sea ∧ cyclone.
wind ← cyclone.
near_sea.
cyclone.
```

also known as **forward chaining** - start from facts and use rules to generate all possible atoms

```
rain ← clouds ∧ wind.
clouds ← humid ∧ cyclone.
clouds ← near_sea ∧ cyclone.
wind ← cyclone.
near_sea.
cyclone.
{near_sea,cyclone }
```

also known as **forward chaining** - start from facts and use rules to generate all possible atoms

```
rain ← clouds ∧ wind.
clouds ← humid ∧ cyclone.
clouds ← near_sea ∧ cyclone.
wind ← cyclone.
near_sea.
cyclone.
{near_sea,cyclone }
{near_sea ,cyclone ,wind }
```

also known as **forward chaining** - start from facts and use rules to generate all possible atoms

```
rain ← clouds ∧ wind.
clouds ← humid ∧ cyclone.
clouds ← near_sea ∧ cyclone.
wind ← cyclone.
near_sea.
cyclone.
{near_sea,cyclone }
{near_sea ,cyclone ,wind }
{near_sea ,cyclone ,wind ,clouds }
```

also known as **forward chaining** - start from facts and use rules to generate all possible atoms

```
rain ← clouds ∧ wind.
clouds ← humid ∧ cyclone.
clouds ← near_sea ∧ cyclone.
wind ← cyclone.
near_sea.
cyclone.
{near_sea, cyclone }
{near_sea ,cyclone ,wind }
{near_sea ,cyclone ,wind ,clouds }
{near_sea ,cyclone ,wind ,clouds ,rain }
```

```
C := {};
repeat
  select r ∈ KB such that
    · r is h ← b1 ∧ ... ∧ bm
    · bi ∈ C  ∀ i
    · h ∉ C
  C := C ∪ {h}
until no more clauses can be selected
```

Sound and Complete

start from query and work backwards

```
rain ← clouds ∧ wind.
clouds ← humid ∧ cyclone.
clouds ← near_sea ∧ cyclone.
wind ← cyclone.
near_sea.
cyclone.
```

Start with query: if rain is proved, "yes" is the logical result (the answer to the question)

start from query and work backwards

```
rain ← clouds ∧ wind.
clouds ← humid ∧ cyclone.
clouds ← near_sea ∧ cyclone.
wind ← cyclone.
near_sea.
cyclone.
```

Start with query: if rain is proved, "yes" is the logical result (the answer to the question)

yes ← rain.

start from query and work backwards

```
rain ← clouds ∧ wind.
clouds ← humid ∧ cyclone.
clouds ← near_sea ∧ cyclone.
wind ← cyclone.
near_sea.
cyclone.
```

```
yes ← rain.
yes ← clouds ∧ wind
```

start from query and work backwards

```
rain ← clouds ∧ wind.
clouds ← humid ∧ cyclone.
clouds ← near_sea ∧ cyclone.
wind ← cyclone.
near_sea.
cyclone.
```

```
yes ← rain.
yes ← clouds ∧ wind
yes ← near_sea ∧ cyclone ∧ wind
```

start from query and work backwards

```
rain ← clouds ∧ wind.
clouds ← humid ∧ cyclone.
clouds ← near_sea ∧ cyclone.
wind ← cyclone.
near_sea.
cyclone.
```

```
yes ← rain.
yes ← clouds ∧ wind
yes ← near_sea ∧ cyclone ∧ wind
yes ← near_sea ∧ cyclone ∧ cyclone
```

start from query and work backwards

```
rain ← clouds ∧ wind.
clouds ← humid ∧ cyclone.
clouds ← near_sea ∧ cyclone.
wind ← cyclone.
near_sea.
cyclone.
```

```
yes ← rain.
yes ← clouds ∧ wind
yes ← near_sea ∧ cyclone ∧ wind
yes ← near_sea ∧ cyclone ∧ cyclone
yes ← near_sea ∧ cyclone
```

start from query and work backwards

```
rain ← clouds ∧ wind.
clouds ← humid ∧ cyclone.
clouds ← near_sea ∧ cyclone.
wind ← cyclone.
near_sea.
cyclone.
```

```
yes ← rain.
yes ← clouds ∧ wind
yes ← near_sea ∧ cyclone ∧ wind
yes ← near_sea ∧ cyclone ∧ cyclone
yes ← near_sea ∧ cyclone
yes ← cyclone
```

start from query and work backwards

```
rain ← clouds ∧ wind.
clouds ← humid ∧ cyclone.
clouds ← near_sea ∧ cyclone.
wind ← cyclone.
near_sea.
cyclone.
```

```
yes ← rain.
yes ← clouds ∧ wind
yes ← near_sea ∧ cyclone ∧ wind
yes ← near_sea ∧ cyclone ∧ cyclone
yes ← near_sea ∧ cyclone
yes ← cyclone
yes ←
```

```
solve( $q_1 \wedge \dots \wedge q_k$ ):
  ac := "yes ←  $q_1 \wedge \dots \wedge q_k$ "
  repeat
    select a conjunct  $q_i$  from body of ac
    choose a clause C from KB with  $q_i$  as head
    replace  $q_i$  in body of ac by body of C
  until ac is an answer
```

select: "don't care nondeterminism"

If one doesn't give a solution, no point trying others!
any one will do, but be careful: some selections will lead more quickly to solutions!

choose: "don't know nondeterminism"

if one doesn't give a solution, others may
have to do them all: can determine complexity of the problem.

- A proof procedure gives us a method for deriving theorems
- Therefore, given a knowledge base of assumptions, we can 'prove' things and know they are tautologies (they are logical consequences of our knowledge base)

but

The method is difficult and requires some know-how - how could we make it work more automatically?

A well-formed formula is in **conjunctive normal form** (CNF) if it is a conjunction of disjunctions of atoms.

$$(p_1 \vee p_2) \wedge (p_3 \vee p_4 \vee p_5) \wedge (p_6 \vee p_7 \vee \dots) \dots \wedge (p_{n-1} \vee p_n)$$

Convert a propositional formula to CNF:

1. Eliminate \leftrightarrow using $A \leftrightarrow B \equiv (A \rightarrow B) \wedge (B \rightarrow A)$
2. Eliminate \rightarrow using $A \rightarrow B \equiv \neg A \vee B$
3. Use deMorgan's laws to push \neg into atoms
4. Use $\neg\neg A \equiv A$ to eliminate double negatives
5. use distributive law to complete
 $A \vee (B \wedge C) \equiv (A \vee B) \wedge (A \vee C)$

write

$$(p_1 \vee p_2) \wedge (p_3 \vee p_4 \vee p_5) \wedge (p_6 \vee p_7 \vee \dots) \dots \wedge (p_{n-1} \vee p_n)$$

as

$$\{\{p_1, p_2\}, \{p_3, p_4, p_5\}, \{p_6, p_7, \dots\}, \dots, \{p_{n-1}, p_n\}\}$$

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Conjunctive Normal Form - Example 2

Transitivity of Implication

$$((A \rightarrow B) \wedge (B \rightarrow C)) \rightarrow (A \rightarrow C)$$

try to show a contradiction

$$(A \rightarrow B) \wedge (B \rightarrow C) \wedge \neg(A \rightarrow C) \vDash \perp$$

1. $(\neg A \vee B) \wedge (\neg B \vee C) \wedge \neg(\neg A \vee C)$
2. $(\neg A \vee B) \wedge (\neg B \vee C) \wedge (\neg\neg A \wedge \neg C)$
3. $(\neg A \vee B) \wedge (\neg B \vee C) \wedge A \wedge \neg C$
4. $\{\{\neg A, B\}, \{\neg B, C\}, \{A\}, \{\neg C\}\}$

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Refutation of Modus Ponens

$$A \wedge (A \rightarrow B) \vdash B$$

show a contradiction \perp : means "false"

If our refutation leads to a **contradiction**, it must be "false", so the conclusion must be true

$$A \wedge (A \rightarrow B) \wedge \neg B \vDash \perp$$

1. $A \wedge (\neg A \vee B) \wedge (\neg B)$
2. $\{\{A\}, \{\neg A, B\}, \{\neg B\}\}$

can already tell this is false since A must be true, so B must be true, but B must be false

We will demonstrate using **resolution** on slide 28

Resolution

- A **complementary** pair of propositions is $p_i, \neg p_i$
- Can show that two clauses with a complementary pair : $\{\{A, B\}, \{C, \neg B\}\} \equiv \{\{A, B\}, \{C, \neg B\}, \{A, C\}\}$
- That is, since B and $\neg B$ cannot both be true, one of A or C has to be true, otherwise the whole formula is false
- Therefore, we can **resolve** $\{A, B\}, \{C, \neg B\}$ into $\{A, C\}$
- This means that $\{A, C\}$ is true whenever $\{A, B\}, \{C, \neg B\}$ is true
- So we can **add** $\{A, C\}$ to the statement without changing the truth value
- $\{\{A\}, \{\neg A\}\}$ resolves to \perp

- Proof by **resolution refutation**: deny the conclusions and show a resolution to \perp .
- Resolve clauses - adds new clauses that are true whenever the existing clauses are true
- If you can find a contradiction, then
 - ▶ the existing clauses cannot all be true
 - ▶ If the premises are all true, the refutation of the conclusion **must** be false, so the argument is valid
- If you cannot find a contradiction after resolving all clauses
 - ▶ the refutation of the conclusion **must** be true
 - ▶ so the argument is invalid

Refutation of Modus Ponens

$$A \wedge (A \rightarrow B) \vdash B$$

show a contradiction

$$A \wedge (A \rightarrow B) \wedge \neg B \vDash \perp$$

1. $A \wedge (\neg A \vee B) \wedge (\neg B)$
2. $\{\{A\}, \{\neg A, B\}, \{\neg B\}\}$
3. $\{\{A\}, \{\neg A, B\}, \{B\}, \{\neg B\}\}$
4. \perp

Resolution - Example 2

Transitivity of Implication (again)

$$((A \rightarrow B) \wedge (B \rightarrow C)) \rightarrow (A \rightarrow C)$$

try to show a contradiction

$$(A \rightarrow B) \wedge (B \rightarrow C) \wedge \neg(A \rightarrow C) \vDash \perp$$

1. $(\neg A \vee B) \wedge (\neg B \vee C) \wedge \neg(\neg A \vee C)$
2. $(\neg A \vee B) \wedge (\neg B \vee C) \wedge (\neg\neg A \wedge \neg C)$
3. $(\neg A \vee B) \wedge (\neg B \vee C) \wedge A \wedge \neg C$
4. $\{\{\neg A, B\}, \{\neg B, C\}, \{A\}, \{\neg C\}\}$
5. $\{\{\neg A, B\}, \{\neg B, C\}, \{\neg A, C\}, \{A\}, \{\neg C\}\}$
6. $\{\{\neg A, B\}, \{\neg B, C\}, \{\neg A, C\}, \{A\}, \{C\}, \{\neg C\}\}$
7. \perp

Resolution - Example 3

P1: If I play hockey, then I'll score a goal if the goalie is not good

P2: If I play hockey, the goalie is not good

D: if I play hockey, I'll score a goal

P: I play hockey, C: I'll score a goal, H: the goalie is good

$$P1: P \rightarrow (\neg H \rightarrow C)$$

$$P2: P \rightarrow \neg H$$

$$D: P \rightarrow C$$

$$\text{test (refutation of D): } P1 \wedge P2 \wedge \neg D$$

$$(P \rightarrow (\neg H \rightarrow C)) \wedge (P \rightarrow \neg H) \wedge \neg(P \rightarrow C)$$

$$(\neg P \vee (\neg H \rightarrow C)) \wedge (\neg P \vee \neg H) \wedge \neg(\neg P \vee C)$$

$$(\neg P \vee (\neg\neg H \vee C)) \wedge (\neg P \vee \neg H) \wedge \neg(\neg P \vee C)$$

$$(\neg P \vee \neg\neg H \vee C) \wedge (\neg P \vee \neg H) \wedge (\neg\neg P \wedge \neg C)$$

$$(\neg P \vee H \vee C) \wedge (\neg P \vee \neg H) \wedge (P) \wedge (\neg C)$$

$$\{\{\neg P, H, C\}, \{\neg P, \neg H\}, \{P\}, \{\neg C\}\}$$

$$\{\{\neg P, H, C\}, \{\neg P, \neg H\}, \{\neg P, C\}, \{P\}, \{\neg C\}\}$$

$$\{\{\neg P, H, C\}, \{\neg P, \neg H\}, \{\neg P, C\}, \{P\}, \{C\}, \{\neg C\}\}$$

```

rain ← clouds ∧ wind.
clouds ← humid ∧ cyclone.
clouds ← near_sea ∧ cyclone.
wind ← cyclone.
near_sea.
cyclone.

```

prove rain by converting to CNF and resolving

Many problems can be formulated as a CNF

- Satisfiability
- Logic circuits
- Gene decoding
- Scheduling
- Air traffic control
- ...

Constraint Satisfaction as CNF

- A CSP variable Y with domain $\{v_1, \dots, v_k\}$ can be converted into k Boolean variables $\{Y_1, \dots, Y_k\}$ where Y_i is true when Y has value v_i and false otherwise.
- Thus, k atoms y_1, \dots, y_k are used to represent the CSP variable
- Constraints:
 - ▶ exactly one of y_1, \dots, y_k must be true:
 - ▶ y_i and y_j cannot both be true when $i \neq j$: $\neg y_i \vee \neg y_j$ for $i < j$
 - ▶ at least one of the y_i must be true: $y_1 \vee \dots \vee y_k$
 - ▶ There is a clause for each false assignment in each constraint that specifies which assignments are not allowed.
 - ▶ Thus, if there are two variables Y and Z , and a constraint $Y \neq Z$, then we have clauses $\neg y_i \vee \neg z_j$ for all i (Assuming Y and Z have the same domains).

Constraint Satisfaction as CNF

Example Delivery robot: activities **a, b**, times **1, 2, 3, 4**.
constraints :

$$(A \neq 2) \wedge (B \neq 1) \wedge (A < B)$$

We have two 8 variables in the CNF:

$$a_1, a_2, a_3, a_4, b_1, b_2, b_3, b_4$$

where a_i means $A = i$ is true and b_i means $B = i$ is true.

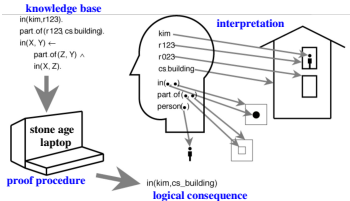
Constraints saying that A (and B) must be exactly one value:

$$\neg a_i \vee \neg a_j \quad \text{for } i < j \qquad a_1 \vee a_2 \vee a_3 \vee a_4$$

$$\neg b_i \vee \neg b_j \quad \text{for } i < j \qquad b_1 \vee b_2 \vee b_3 \vee b_4$$

Domain constraints $\neg a_2$ and $\neg b_1$

The binary constraint $A < B$ has one $\neg(a_i \wedge b_j)$ for all $j \leq i$



```

symptom(runny_nose,flu).
symptom( fever,flu).
symptom( fever,hepatitis).
symptom( chills,flu).
symptom( chills,hypothermia).
symptom( aches,flu).
symptom( rash,hepatitis).

```

```

has_symptom(john,fever).
has_symptom(john,runny_nose).
has_symptom(mary,chills).
has_symptom(mary,rash).

```

```

has_condition(Person,Condition):-
  symptom(Symptom,Condition),
  has_symptom(Person,Symptom).

```

- KB can contain **relations** : `part_of(C,A)` is true if C is a "part of" A (in the world)
- KB can contain **quantification** : `part_of(C,A)` holds $\forall C,A$
- proof procedure is the same, with a few extra bits to handle relations & quantification

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◀ ▶ 38 / 40

MIU Puzzle

Next:

- Symbols: **M,I,U**
- Axiom: **MI**
- Rules:
 - if xI is a theorem, so is xIU
 - Mx is a theorem, so is Mxx
 - in any theorem, **III** can be replaced by **U**
 - UU** can be dropped from any string
- Starting from **MI**, can you generate **MU**? (use top-down or bottom-up)

- Planning under certainty (Poole & Mackworth 2nd ed. Chapter 6.1-6.4)
- Supervised Learning (Poole & Mackworth 2nd ed. Chapter 7.1-7.6)

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