Inferring activities from interactions with objects

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Abstract: A new pattern for ADL inferencing levy radio-frequency-identification technology, data mining and a probabilistic inference engine to recognize ADL, based on the objects people use. A key aspect of pervasive computing is using computers and sensor networks to effectively infer users behavior in their environment. This includes inferring which activity users are performing, how they are performing it and its current stage. An approach is proposed that shows promise in automating some types of ADL monitoring. The sequence of objects a person uses while performing an ADL robustly characterizes both the ADL identity and the quality of its execution. The Proactive Activity Toolkit (PROACT) represents activities as a probabilistic sequence of objects used.

Index Keywords: Antennas; Automation; Computational methods; Data mining; Probabilistic logics; Problem solving; Sensors; Deployment; Inferring activities; Proactive activity toolkit (PROACT); Radio-frequency-identification (RFID) tags; Inference engines

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