

# Exact Arithmetic Computation of Rational Approximants and Interpolants

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# Outline

- Part 1: Introduction
- Part 2: Numeric Computation
- Part 3: Symbolic Computation (preliminaries)
- Part 4: Symbolic Computation (algorithms)

# Part 1: Introduction

## Goal:

To compute (effectively):

- rational approximants, rational interpolants
  - Padé approximants,
  - Newton-Padé approximants,
  - etc.
- matrix-like rational approximants
  - Hermite-Padé approximants,
  - simultaneous Padé approximants,
  - M-Padé approximants,
  - etc.
- vector and matrix versions of the above
- etc.

## Effective:

We want algorithms which will work correctly and efficiently when implemented.

Other related problems:

- greatest common divisors
- one-sided matrix greatest common divisors
  - using Hermite-Padé approximation bases
- minimal bases of kernels of matrix polynomials
  - using Hermite-Padé approximation bases
- normal forms of matrix polynomials
  - Hermite normal form
  - Popov normal form
  - Shifted Popov normal form

Other reasons:

- inversion of Toeplitz like systems
- factorization of differential operators
- etc.

# Problems with solving our problems?

- Dependent on domain of computation
- Exact arithmetic algorithms

≠ effective algorithms in floating point environments

– *numerical stability ?*

... to be continued

- Exact arithmetic algorithms

≠ effective algorithms in exact arithmetic

– *growth of coefficients ?*

... to be continued

# Formal Problem

## Example (Hermite-Padé)

- Given:
  - $\mathbf{A}(z)$  a vector of  $m$  elements from  $\mathbf{F}[[z]]$ ,
  - $\vec{n} = (\vec{n}^{(1)}, \dots, \vec{n}^{(m)})$  a multi-index
  - $\sigma$  a positive integer
- Determine:  $\mathbf{P}(z) = [p^{(1)}(z), \dots, p^{(m)}(z)]^T$  of polynomials
  - $\deg p^{(\ell)}(z) \leq \vec{n}^{(\ell)} - 1$  for all  $\ell$ ,
  - $\mathbf{A}(z) \cdot \mathbf{P}(z) = r_\sigma z^\sigma + r_{\sigma+1} z^{\sigma+1} + \dots$
- Classical Hermite Padé when  $\sigma = \vec{n}^{(1)} + \dots + \vec{n}^{(m)} - 1$ .

Interested in finding **all** solutions of the above problem.

- In exact arithmetic
  - Beckermann & Labahn
  - Bultheel & Van Barel
- In numeric arithmetic
  - Cabay, Jones & Labahn (but not all solutions)

# Additional Information

- Problems have associated linear systems
  - matrix of coefficients have additional special structure.
  - e.g. Hermite-Padé problem

$$a(x) \cdot p(x) + b(x) \cdot q(x) + c(x) \cdot r(x) = O(x^8)$$

with  $\deg p(x) \leq 2$ ,  $\deg q(x) \leq 3$ ,  $\deg r(x) \leq 1$

$$\left[ \begin{array}{ccc|cccc|cc} a_0 & 0 & 0 & b_0 & 0 & 0 & 0 & c_0 & 0 \\ a_1 & a_0 & 0 & b_1 & b_0 & 0 & 0 & c_1 & c_0 \\ a_2 & a_1 & a_0 & b_2 & b_1 & b_0 & 0 & c_2 & c_1 \\ a_3 & a_2 & a_1 & b_3 & b_2 & b_1 & b_0 & c_3 & c_2 \\ a_4 & a_3 & a_2 & b_4 & b_3 & b_2 & b_1 & c_4 & c_3 \\ a_5 & a_4 & a_3 & b_5 & b_4 & b_3 & b_2 & c_5 & c_4 \\ a_6 & a_5 & a_4 & b_6 & b_5 & b_4 & b_3 & c_6 & c_5 \\ a_7 & a_6 & a_5 & b_7 & b_6 & b_5 & b_4 & c_7 & c_6 \end{array} \right] \cdot \begin{bmatrix} p_0 \\ p_1 \\ p_2 \\ \hline q_0 \\ q_1 \\ q_2 \\ q_3 \\ \hline r_0 \\ r_1 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \end{bmatrix}$$

- Efficient: find elimination process that takes advantage of additional structure
- Recursion presented in terms of multiplication of matrix polynomials.
  - e.g. the classical Euclidean algorithm.
- Normalization of components of recursion plays a large role in effective algorithms for both numeric and symbolic computation.

# Part II : Numeric environment

## Important problems and issues:

- inability to determine when a numerical quantity is zero
- Heuristic: do not solve ill-conditioned subproblems
- Look-ahead: jump over ill-conditioned subproblems
- Provide message if problem is ill-conditioned
- Provide (forward or backward) error analysis.



# Some recent developments

- **Rational interpolation:** Thiele with pivoting and forward error analysis (Graves-Morris '80)
- **Padé approximation** and **Hankel systems:** look-ahead, estimation of condition number via inversion formulas, forward error analysis (Cabay & Meleshko '93).
- Generalization to **Hermite-Padé approximation** and **simultaneous Padé approximation** (Cabay, Jones & Labahn '95).
- Super-fast solution of **Hankel/Toeplitz systems:** presumably stable (Gutknecht, Gutknecht & Hochbruck '93).
- Fast solution of **block Toeplitz systems:** look ahead and forward error analysis (Van Barel & Bultheel '97).
- Fast detection of **relatively prime numerical polynomials** (Beckermann & Labahn '98).
- And many others, e.g.:
  - FOP's: Freund & Zha '93, Beckermann '96,...
  - Fast QR factorization: Bojanczyk, Brent, de Hoog '95
  - Via displacement rank: Gohberg, Olshevski, Golub, Heinig,...
  - Via rational interpolation on unit circle: Kravanja & Van Barel '98

... Link to Lanczos type algorithms

# Cabay-Meleshko revised

- Problem: given  $f(z)$  find Padé forms  $(p_n(z), q_n(z))$ 
  - $\deg p_n(z) < n, \deg q_n(z) \leq n,$
  - $f(z)q_n(z) - p_n(z) = \mathcal{O}(z^{2n})$
  - $||p_n(z)|| + ||q_n(z)|| \approx 1,$   
where  $||\sum a_j z^j|| = \sum |a_j|, \quad ||f|| \approx 1$
- Basic building block  $U_n(z) = \begin{bmatrix} p_n(z) & p_{n+1}(z) \\ q_n(z) & q_{n+1}(z) \end{bmatrix}$ 
  - $\det U_n(z) \approx \tau_n \cdot z^{2n}, |\tau_n| \leq 1.$
  - $U_n(z)$  called “stable” if  $|\tau_n|$  not “too small”
  - Iteration:  
compute next stable  $U_{n+s}(z)$  from stable  $U_n(z)$
  - Method:  
build “small” system solved by classical stable method
- Why only “stable”  $U_n(z)$  ?
  - Heuristic: all critical divisors minorized by  $|\tau_n|.$
  - Heuristic: only well-conditioned subproblems

$$\frac{1}{2\sqrt{|\tau_n|}} \leq \text{cond}_1 \left( \begin{bmatrix} f_0 & f_1 & \cdots & f_n \\ f_1 & f_2 & \cdots & f_{n+1} \\ \vdots & \vdots & \vdots & \vdots \\ f_n & f_{n+1} & \cdots & f_{2n} \end{bmatrix} \right) \leq \frac{1}{|\tau_n|}.$$

- Error analysis: local errors are at most amplified by

$$||U_n(z)^{-1}U_{n+s}(z)|| \leq 2/|\tau_n|.$$

# Part III: Symbolic environment

Solving problems in symbolic environments:

- **Basic coefficient domain:**

- Quotient field:  $\mathbb{Q}(\alpha_1, \dots, \alpha_k)$
- symbols are first class objects in CA environments.

- **Basic fact:**

- Polynomial arithmetic easier than arithmetic with rational functions

$$\frac{a(x)}{b(x)} + \frac{c(x)}{d(x)} = \frac{a(x) \cdot d(x) + b(x) \cdot c(x)}{b(x) \cdot d(x)}$$

- Need to normalize out gcd's at every step if want to recognize 0 at later computations.

- **Basic goal:**

- To work with polynomial arithmetic in integral domain (e.g. in  $\mathbb{Q}[\alpha_1, \dots, \alpha_k]$ ) rather than in quotient field.
- We want to do our arithmetic **fraction-free** but at the same time to minimize growth of intermediate computation.

# Example: Gaussian Elimination

$$A = \begin{bmatrix} a & b & c & \cdots & \cdots \\ d & e & f & \cdots & \cdots \\ g & h & i & \cdots & \cdots \\ \vdots & \vdots & \vdots & & \end{bmatrix} \approx \begin{bmatrix} a & b & c & \cdots & \cdots \\ 0 & \tilde{e} & \tilde{f} & \cdots & \cdots \\ 0 & \tilde{h} & \tilde{i} & \cdots & \cdots \\ \vdots & \vdots & \vdots & & \end{bmatrix}$$

- Only using cross multiplication results in exponential growth of coefficients:  $O(2^n \cdot N^2)$  in  $n \times n$  case (since coefficients of matrix double in size at each elimination row - here  $N$  is bound for size of entries).
- Fraction-free Gaussian elimination (FFGE) : Bareiss (1968), observes a common divisor after 2 steps

$$A \approx \begin{bmatrix} a & b & c & \cdots & \cdots \\ 0 & \tilde{e} & \tilde{f} & \cdots & \cdots \\ 0 & 0 & a(..) & \cdots & a(...) \\ \vdots & \vdots & \vdots & & \\ 0 & 0 & a(..) & \cdots & a(...) \end{bmatrix}.$$

Simple observation allows for linear growth of coefficient size.  
Cost  $\mathcal{O}(n^5 \cdot N^2)$ .

- Important point: FFGE computes the Cramer solution of a linear problem.

# Example: Euclidean Gcd

$a(x), b(x) \in \mathbf{Z}[x]$  given by (Knuth)

$$\begin{aligned}a(x) &= x^8 + x^6 - 3x^4 - 3x^3 + 8x^2 + 2x - 5 \\b(x) &= 3x^6 + 5x^4 - 4x^2 - 9x + 21\end{aligned}$$

- Euclidean Algorithm over  $\mathbf{Q}[x]$  (monic)

$$\begin{aligned}r_1(x) &= x^4 - \frac{1}{5}x^2 + \frac{3}{5} \\r_2(x) &= x^2 + \frac{25}{13}x - \frac{49}{13} \\r_3(x) &= x - \frac{6150}{4663} \\r_4(x) &= 1\end{aligned}$$

- Euclidean-like Algorithm over  $\mathbf{Z}[x]$  (Cross multiplication)

$$\begin{aligned}r_1(x) &= 15x^4 - 3x^2 + 9 \\r_2(x) &= 15795x^2 + 30375x - 59535 \\r_3(x) &= 1254542875143750x - 1654608338437500 \\r_4(x) &= 12593338795500743100931141992187500\end{aligned}$$

- Fraction-free Algorithm over  $\mathbf{Z}[x]$  (Removing contents)

$$\begin{aligned}r_1(x) &= 5x^4 - x^2 + 3 \\r_2(x) &= 13x^2 + 25x - 49 \\r_3(x) &= 4663x - 6150 \\r_4(x) &= 1\end{aligned}$$

- Fraction-free Algorithm over  $\mathbf{Z}[x]$  (Subresultants)

$$\begin{aligned}r_1(x) &= 15x^4 - 3x^2 + 9 \\r_2(x) &= 65x^2 + 125x - 245 \\r_3(x) &= 9326x - 12300 \\r_4(x) &= 260708\end{aligned}$$

# Observations

- Gcd Examples:

$$R_0(x) = a(x), R_1(x) = b(x)$$

$$\alpha_i \cdot R_{i-1}(x) = Q_i(x) \cdot R_i(x) + \beta_i \cdot R_{i+1}(x)$$

Let  $r_i = \text{lcoeff } R_i(x)$  and  $\delta_i = \deg R_{i-1}(x) - \deg R_i(x)$ .

– Cross multiplication:  $\alpha_i = r_i^{\delta_i+1}, \beta_i = 1$ .

– Content removal:

$$\alpha_i = r_i^{\delta_i+1}$$

$$\beta_i = \text{content prem}(R_{i-1}(x), R_i(x))$$

– Reduced:  $\alpha_i = r_i^{\delta_i+1}, \beta_i = \alpha_{i-1}$ .

– Subresultant:  $\alpha_i = r_i^{\delta_i+1}, \beta_1 = (-1)^{\delta_1+1}, \beta_i = -r_{i-1} \cdot \phi_i^{\delta_i}$

where  $\phi_1 = -1, \phi_i = (-r_{i-1})^{\delta_{i-1}} \cdot \phi_{i-1}^{1-\delta_{i-1}}$ .

- Computations kept in domain of coefficients
- Determine a common factor without any work! How?
- Some references:
  - Fraction-free Gaussian : Bareiss (1968)
  - Fraction-free GCD : Habicht (1948), Brown (1971), Collins (1967)
  - Padé approximants : Cabay and Kossowski (1990)

# Aside: GCD in Maple

- Modular method:
  - $\text{GCD}(a(x), b(x)) = 1$  in  $\mathbf{Z}_{23}[x]$
  - $\implies \text{GCD}(a(x), b(x)) = 1$  in  $\mathbf{Z}[x]$
  - Fraction-free method need to ensure modular method normalizes correctly.
- Hensel lifting
- Things are not always as expected in Symbolic Computation.

E.g. GCD Heuristic (Char, Geddes, Gonnet '89)

$$\begin{aligned}a(x) &= 6x^4 + 21x^3 + 35x^2 + 27x + 7 \\b(x) &= 12x^4 - 3x^3 - 17x^2 - 45x + 21\end{aligned}$$

- Evaluate at point:

$$\text{E.g. } a(100) = 621352707, \quad b(100) = 1196825521$$

- Integer  $\text{GCD} = 30607 = 3 \cdot 100^2 + 6 \cdot 100 + 7$

- Set  $c(x) = 3x^2 + 6x + 7$ .

$$* \quad c(x) \mid a(x) \text{ and } c(x) \mid b(x)$$

$$* \quad \text{Implies that } \text{GCD}(a(x), b(x)) = c(x).$$

- Often works.





# Part IV:

## Rational Approximants and Interpolants

- Notation:

- $\mathbb{ID}$  an integral domain,  $\mathbb{Q}$  its quotient field,
- $\mathcal{V}$  infinite dimensional vector space over  $\mathbb{Q}$ ,
- $(c_u)_{u=0,1,\dots}$  a set of linear functionals over  $\mathcal{V}$ .
- Special element  $z$ .

- Have *special rule*

$$c_u(z \cdot f) = c_{u,0} \cdot c_0(f) + \dots + c_{u,u} \cdot c_u(f) \text{ with } c_{u,v} \in \mathbb{ID}.$$

Special rule viewed as a type of Leibniz chain rule.

- Problem:

- Given:
  - \*  $f = [f^{(1)}, \dots, f^{(m)}]$  a vector of elements from  $\mathcal{V}$ ,
  - \*  $\vec{n} = (\vec{n}^{(1)}, \dots, \vec{n}^{(m)})$  a multi-index
  - \*  $\sigma$  a positive integer
- Determine:  $p(z) = [p^{(1)}(z), \dots, p^{(m)}(z)]^T$  of polynomials
  - \*  $\deg p^{(\ell)}(z) \leq \vec{n}^{(\ell)} - 1$
  - \*  $c_u(f^{(1)} \cdot p^{(1)}(z) + \dots + f^{(m)} \cdot p^{(m)}(z)) = 0$  for  $u < \sigma$ .
- $p(z)$  referred to as solution of type  $(\sigma, \vec{n})$ .

- Interested in finding **all** solutions of the above problem.

# Examples

- Hermite–Padé:
  - $\mathcal{V} = \mathbb{Q}[[z]]$ ,
  - $c_{i,j} = \delta_{i-1,j}$ ,
  - special rule = standard multiplication by  $z$
- Vector Hermite–Padé:
  - $\mathcal{V} = \mathbb{Q}^s[[z]]$ ,
  - $c_{i,j} = \delta_{i-s,j}$ ,
  - special rule = standard scalar multiplication by  $z$
- M–Padé:
  - knots  $x_i \in \mathbb{ID}$ ,
  - $\mathcal{V}$  = formal Newton series in  $z$ ,
  - $c_v$  is  $v$ -th divided difference,
  - special rule:  $c_{i,j} = \delta_{i,j} \cdot x_i + \delta_{i-1,j}$
- Others: Simultaneous Padé, Power Hermite–Padé, Linearized rational interpolation problem, Generalized Richardson extrapolation process, Controller–form realizations.

# Cramer Solutions

**Goal:** Try to find Cramer solutions

- e.g. Hermite-Padé problem

$$a(x) \cdot p(x) + b(x) \cdot q(x) + c(x) \cdot r(x) = O(x^6)$$

with  $\deg p(x) \leq 2$ ,  $\deg q(x) \leq 1$ ,  $\deg r(x) \leq 1$

$$\left[ \begin{array}{ccc|ccc} a_0 & 0 & 0 & b_0 & 0 & c_0 & 0 \\ a_1 & a_0 & 0 & b_1 & b_0 & c_1 & c_0 \\ a_2 & a_1 & a_0 & b_2 & b_1 & c_2 & c_1 \\ a_3 & a_2 & a_1 & b_3 & b_2 & c_3 & c_2 \\ a_4 & a_3 & a_2 & b_4 & b_3 & c_4 & c_3 \\ a_5 & a_4 & a_3 & b_5 & b_4 & c_5 & c_4 \\ a_6 & a_5 & a_4 & b_6 & b_5 & c_6 & c_5 \end{array} \right] \cdot \begin{bmatrix} p_0 \\ p_1 \\ p_2 \\ \hline q_0 \\ q_1 \\ \hline r_0 \\ r_1 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ d \end{bmatrix}$$

where  $d$  is determinant of coefficient matrix.

- Solution has determinant representation in nonsingular case:

$$\text{e.g. } p(z) = \det \left[ \begin{array}{ccc|ccc|c} a_0 & 0 & 0 & b_0 & 0 & c_0 & 0 \\ a_1 & a_0 & 0 & b_1 & b_0 & c_1 & c_0 \\ a_2 & a_1 & a_0 & b_2 & b_1 & c_2 & c_1 \\ a_3 & a_2 & a_1 & b_3 & b_2 & c_3 & c_2 \\ a_4 & a_3 & a_2 & b_4 & b_3 & c_4 & c_3 \\ 1 & z & z^2 & 0 & 0 & 0 & 0 \end{array} \right]$$

- Unique in nonsingular case.
- Recursively build Cramer solutions from Cramer solutions of smaller problems along offdiagonal of associated table.

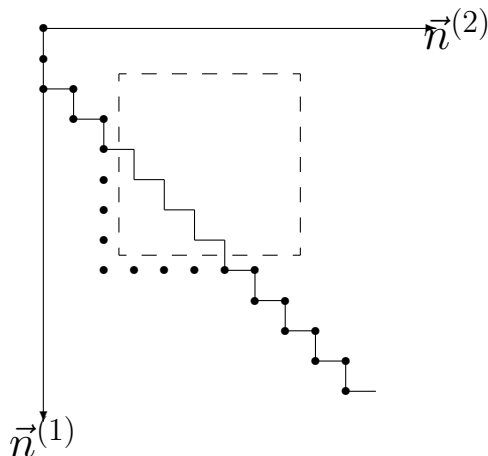
# Mahler Systems

- Matrix  $\mathbf{M}(z)$  of determinantal polynomials with degrees

$$\begin{bmatrix} n_1 & n_1 - 1 & \cdots & n_1 - 1 \\ n_2 - 1 & n_2 & \cdots & n_2 - 1 \\ \vdots & & \ddots & \vdots \\ n_m - 1 & \cdots & \cdots & n_m \end{bmatrix}$$

and lcoeff of diagonal = determinant of coeff matrix.

- Unique in nonsingular case
- Basic building block of recursions.
- Method 1: via modified Schur complements
  - nonsingular location to nonsingular location in table
  - similar to look ahead
- Method 2: via determinental identities
  - works in singular cases by computing at closest nonsingular locations (look around)
  - staircase path of computation



# Additional Details

- Modified Schur Complements (Look-ahead)

- Linear systems:

$$\mathbf{T} \cdot \mathbf{S}_{large} = \begin{bmatrix} \mathbf{S}_{small} & 0 \\ \# & \mathbf{S}_{residual} \end{bmatrix}$$

with  $\det \mathbf{T}$  given in terms of “small” system.

- Recursion:

$$c \cdot \mathbf{M}_{large}(z) = \mathbf{M}_{small}(z) \cdot \mathbf{M}_{residual}(z)$$

- $c$  determined by  $\det \mathbf{T} \implies$  easy to predict.
- Beckermann, Cabay & Labahn '97

- Closest Normal Point (Look-around)

- Knowledge of block structure in  $m$ -dimen. solution table
- Mahler systems have a “shifted Popov” normal form
- Forms basis for module of solutions of order problem
- Going from one Mahler system to the next using
  - \* Sylvester’s identity (as in FFGE) and
  - \* “structured” determinantal identity (speed up)
- For Hermite-Padé compare with Paszkowski '87
- Includes “special rule” via block Krylov matrices
- Cost  $\mathcal{O}(m \cdot \sigma^4 \cdot N^2)$  instead of  $\mathcal{O}(\sigma^5 \cdot N^2)$ .
- Beckermann & Labahn '97

# Matrix GCD and Normal Forms

Basis for Matrix Hermite-Padé Problem

- $\mathbf{F}(z) \cdot \mathbf{M}(z) = r_\sigma z^\sigma + r_{\sigma+1} z^{\sigma+1} + \dots$

Matrix GCD

- $[\mathbf{A}(z), \mathbf{B}(z)] \cdot \mathbf{U}(z) = [\mathbf{C}(z), 0]$ ,  $\mathbf{U}(z)$  unimodular
- Reversing coefficients gives Matrix Hermite Padé problem
- Reversed  $\mathbf{U}(z)$  an order basis

Matrix Normal Forms

- $\mathbf{A}(z) \cdot \mathbf{U}(z) = \mathbf{T}(z)$
- $[\mathbf{A}(z), -\mathbf{I}] \cdot \begin{bmatrix} \mathbf{U}(z) \\ \mathbf{T}(z) \end{bmatrix} = 0$
- $\mathbf{F}(z) \cdot \mathbf{M}(z) = r_\sigma z^\sigma + r_{\sigma+1} z^{\sigma+1} + \dots = 0$
- Matrix Hermite Padé basis
  - minimal basis for kernel of  $[\mathbf{A}(z), -\mathbf{I}]$
  - matrix normal form.

# Continuing Work

- Additional fraction-free algorithms for
  - Matrix normal forms (Popov, Hermite)
    - \* Some progress: Beckermann, Labahn, Villard '99
  - Minimal Bases
- Modular algorithms (order of magnitude improvement)
  - Needs fraction-free for its normalization
- Heuristic methods (succeed or fail quickly)
- Hensel lifting methods
- Noncommutative case: differential polynomials.
  - Use in differential-algebraic systems.
- Integer, rather than polynomial, problems.
- Finding shortest vectors in a lattice.