

Alternative Names for D and G Requirements: What other categories/names would you
add as alternatives to <b>D</b> Requirement?
10 responses
In scope reqs
Inherent
Wastation (Wastant Factors Datella
Variation/Variant, Feature Details
essential requirement
Corner Cases, Bug Fix
Obvious at the beginning/dependent on initial scope
Core features
Enduring requirements
(S. D. P. Harker, K. D. Eason and J. E. Dobson, "The change and evolution of requirements as a
challenge to the practice of software engineering," [1993] Proceedings of the IEEE International
Symposium on Requirements Engineering, San Diego, CA, USA, 1993, pp. 266-272, doi:
10.1109/ISRE.1993.324847)
fundamental requirement
randamentar requirement
Minor

Alternative Names for D and G Requirements: What other categories/names would you add as alternatives to <b>G</b> Requirement?
10 responses
Out of scope req
Extra
Feature
bonus requirement
I don't know. Only "Feature" comes to my mind which is already written. Maybe in some cases it can be a "Domain Expansion" when the feature is for a new domain.
Not obvious at the beginning/independent of existing scope
Bonus Features
Consequential requirements
(S. D. P. Harker, K. D. Eason and J. E. Dobson, "The change and evolution of requirements as a challenge to the practice of software engineering," [1993] Proceedings of the IEEE International Symposium on Requirements Engineering, San Diego, CA, USA, 1993, pp. 266-272, doi: 10.1109/ISRE.1993.324847)
ongoing requirement
Maior

Is there anything you would like to share with us regarding the "G and D Requirements Overview" presentation that was not mentioned above?

7 responses

From my perspective as practitioner, this in all honesty would be a non issue for me. It's up to a business analyst / project manager to work on this during the project.

Things might be in scope but not logged, this is always the case (but for instance will also come up with bugs etc) you have to deal with this by using best practices like limiting the tasks in a single action.

I also don't think the 10-200 times to rework is representative. We recently had to rework a core functionality of an app to deal with high volumes. I would reflect/ argue that this still took less time than if we had not built the initial version to gather the actual usecases.

Using single letters 'G' and 'D' is somewhat unintuitive for remembering which type is which

I think it's better to emphasize that D is the initial requirement, while G is the additional requirement come up with during the development.

The naming (D and G) is a little unintuitive for me and hard to memorize.

I feel like there are certain features that might not fit either and could be somewhere in between. Like having a high resolution UI may not be necessary but would exponentially enhance User Experience.

No

Nope, I think it is good

"A telephone number is a sequence of digits assigned to a landline telephone subscriber station connected to a telephone line or to a wireless electronic telephony device, such as a radio telephone or a mobile telephone, or to other devices for data transmission via the public switched telephone network (PSTN) or other public and private networks.

A telephone number serves as an address for switching telephone calls using a system of destination code routing." [https://en.wikipedia.org/wiki/Telephone\_number]

Thus, a telephone number uniquely identifies a device, the target device, to which one might wish to send a text (SMS) message.

"Short Message/Messaging Service, commonly abbreviated as SMS, is a text messaging service component of most telephone, Internet and mobile device systems. It uses standardized communication protocols that let mobile devices exchange short text messages. An intermediary service can facilitate a text-to-voice conversion to be sent to landlines....

The service allows users to send and receive messages of up to 160 characters (when entirely alpha-numeric) to and from GSM mobiles.

Although most SMS messages are sent from one mobile phone to another, support for the service has expanded to include other mobile technologies, such as CDMA networks and Digital AMPS." [https://en.wikipedia.org/wiki/Telephone\_number]

Thus, SMS allows sending a text message of up to 160 characters to a target device via the target device's uniquely identifying telephone number.

Scope, consisting of Requirements R1, R2, and R3:

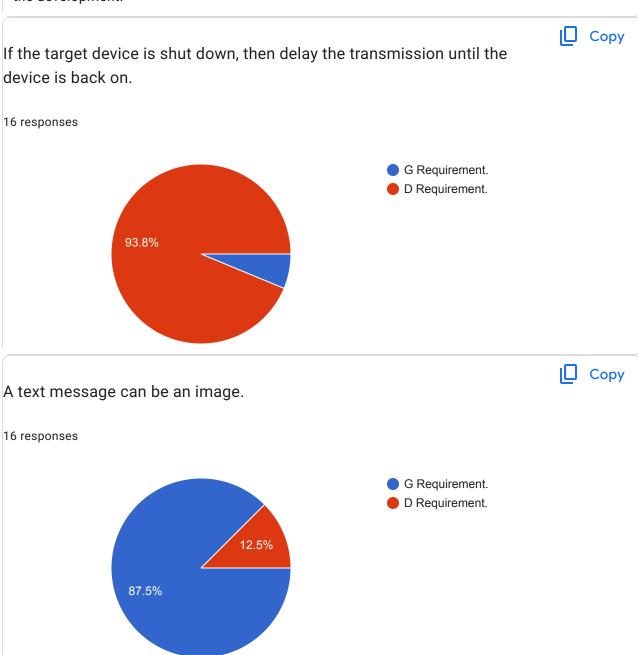
- R1. A cellphone is able to send a text message of up to 160 characters to a target device identified by a telephone number.
- R2. A cellphone is able to receive a text message of up to 160 characters from a source device identified by a telephone number.
- R3. A cellphone that has sent a text message to a target device receives an acknowledgment when the sent text message is delivered to the target device.

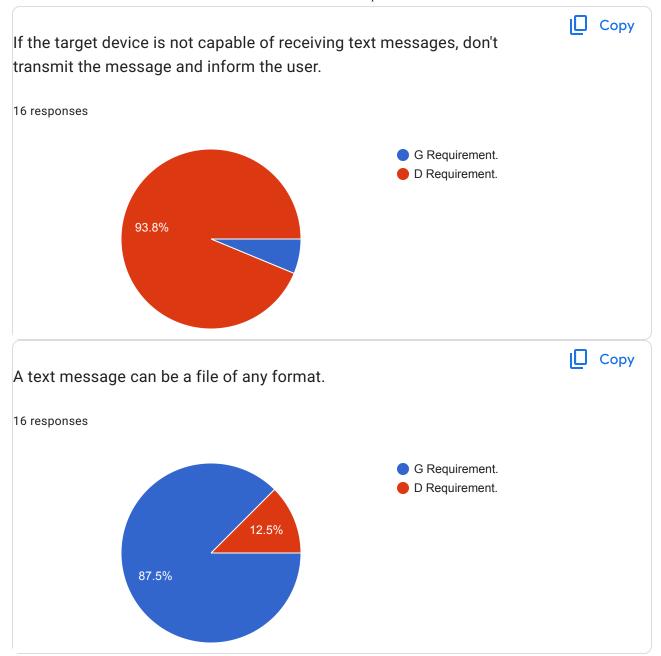
For the rest of this Questionnaire, Please identify each requirement whether it is a G or D with reference to the scope, consisting of Requirements R1, R2, and R3.

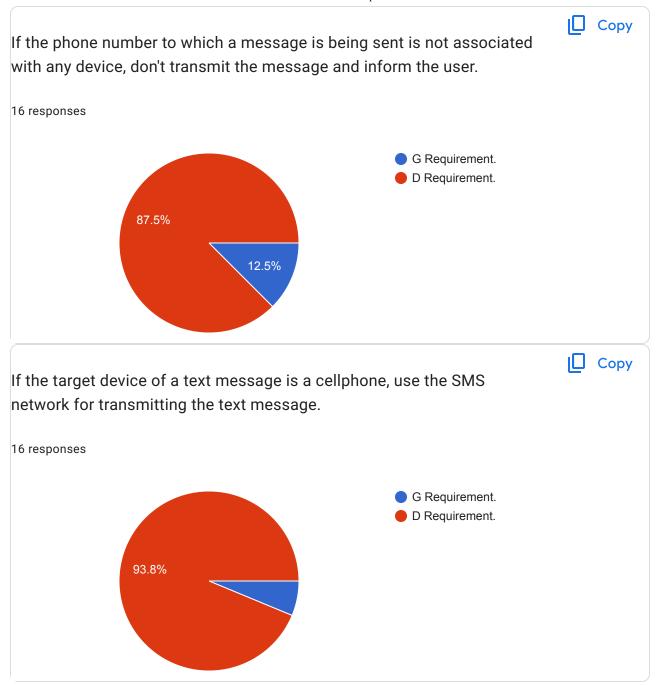
**Note:** If you had any concerns assumptions when you answered the rest of the questions, please share them with us here.

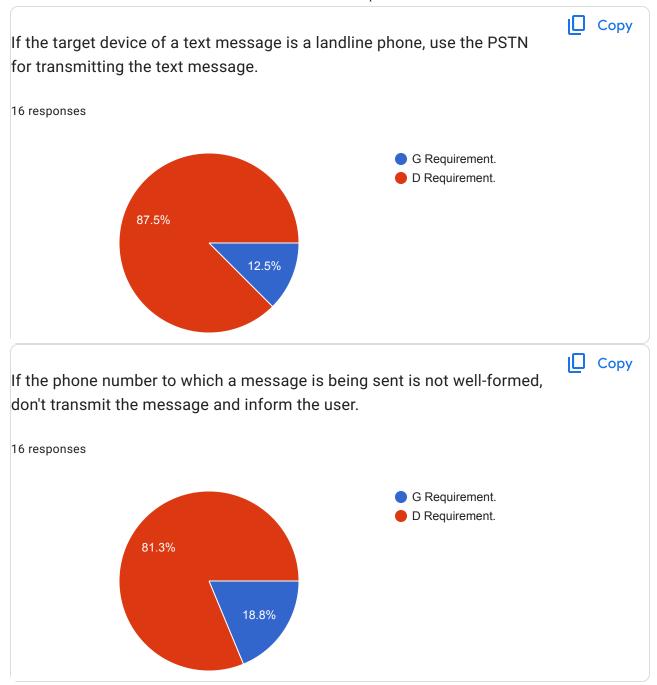
1 response

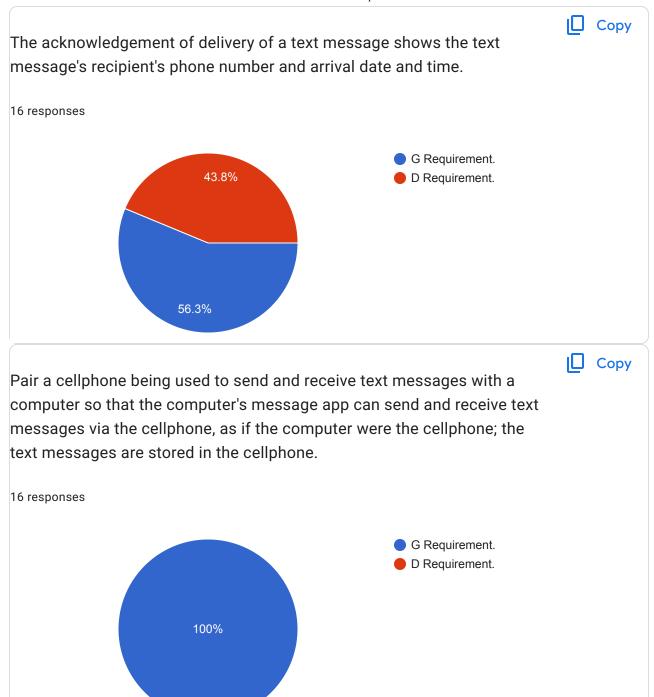
R1 and R2 are D, as it is basic and required by the original requirement. R3 is G, as it is not essential, but may improve the users' experience, this requirement may be discovered during the development.

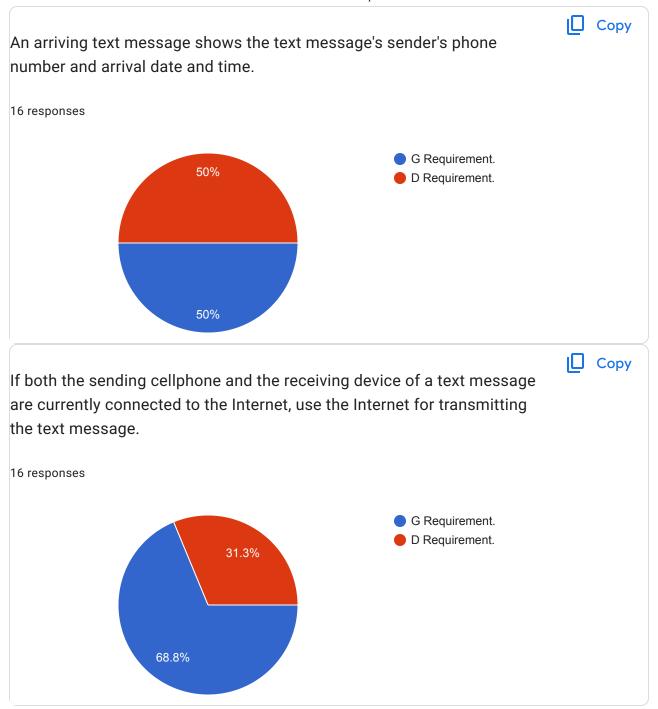


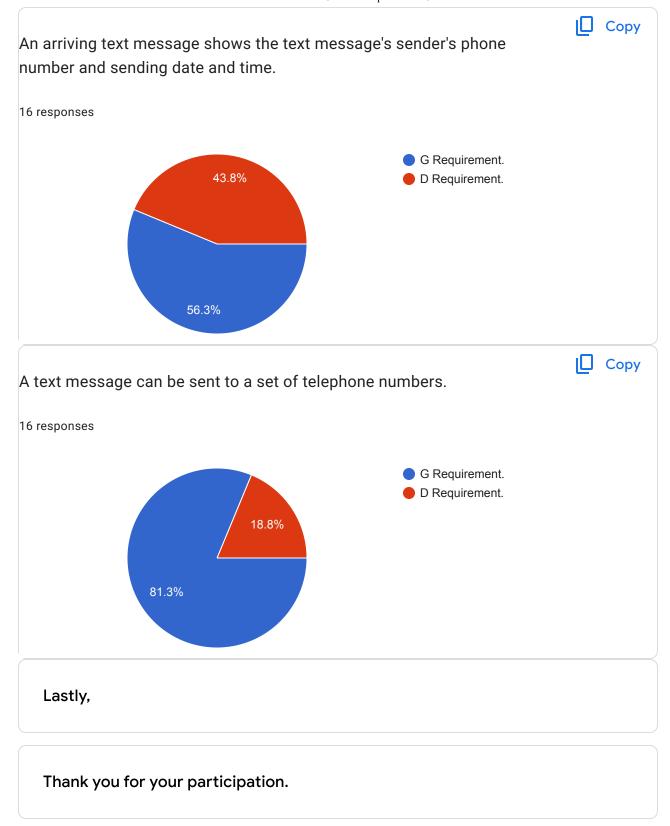












This content is neither created nor endorsed by Google. Report Abuse - Terms of Service - Privacy Policy

## Google Forms