

# On the Sizes of Groups Using the Full and Optimized EPMcreate Creativity Enhancement Technique for Web Site Requirements Elicitation

**by**

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# Introduction

**Creativity is often needed in requirements elicitation, e.g., in generating ideas for requirements.**

**Techniques to enhance creativity are believed to be useful.**

**In our research, we have been investigating EPMcreate (EPM Creative Requirements Engineering [A] TEchnique), which is based on the Elementary Pragmatic Model (EPM) of the pragmatics of communication.**

# Acronyms to Save Space in Slides

**RElic = requirements elicitation**

**RA = requirements analyst or engineer**

**CET = creativity enhancement technique**

**BS = brainstorming**

# EPMcreate

**EPMcreate supports idea generation in RElic by focusing the RA's search for ideas on only one logical combination of two stakeholders' viewpoints at a time.**

**16 combinations are possible, corresponding to the 16 basic boolean functions,  $f_i$  for  $0 \leq i \leq 15$ , of two variables.**

# 16 Boolean Functions of 2 Variables

<i>V1</i>	<i>V2</i>	<i>f0</i>	<i>f1</i>	<i>f2</i>	<i>f3</i>	<i>f4</i>	<i>f5</i>	<i>f6</i>	<i>f7</i>
0	0	0	0	0	0	0	0	0	0
0	1	0	0	0	0	1	1	1	1
1	0	0	0	1	1	0	0	1	1
1	1	0	1	0	1	0	1	0	1

<i>V1</i>	<i>V2</i>	<i>f8</i>	<i>f9</i>	<i>f10</i>	<i>f11</i>	<i>f12</i>	<i>f13</i>	<i>f14</i>	<i>f15</i>
0	0	1	1	1	1	1	1	1	1
0	1	0	0	0	0	1	1	1	1
1	0	0	0	1	1	0	0	1	1
1	1	0	1	0	1	0	1	0	1

# **EPMcreate in Practice**

**EPMcreate can be used whenever idea generation is needed during RElic.**

**When a lead RA determines that EPMcreate should be applied during RElic for the system being built, ...**

# EPMcreate in Practice, Cont'd

she chooses 2 kinds of stakeholders, *SH1* and *SH2*, usually users of the system with different roles.

E.g., the selected stakeholder types could be

- students and lecturers for an e-learning application, and
- employees of the selling and buying companies for a system supporting a company's B2B activities.



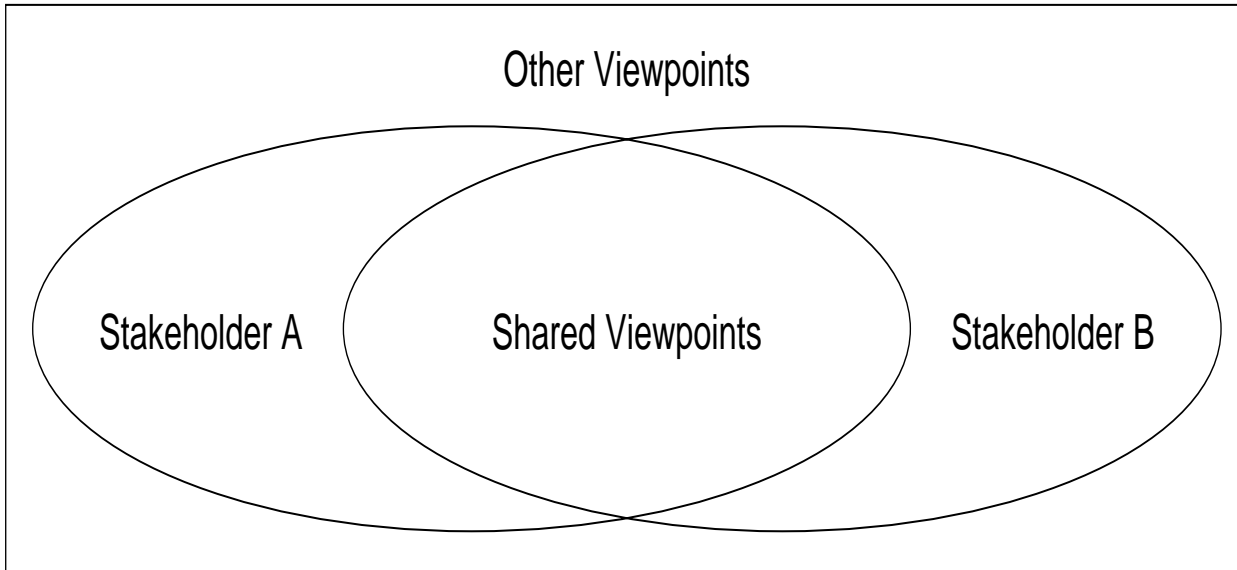
# **EPMcreate in Practice, Cont'd**

**Normally, not all pairs of stakeholder types are used.**

**The lead RA chooses pairs she believes to be informative.**

**She then convenes a group of RAs and shows them the Venn Diagram on the next slide.**

# Venn Diagram of Viewpoints



**The two ellipses represent 2 stakeholders' viewpoints.**

# Instructions given to RAs

**The lead RA tells all convened RAs:**

**“Today, we are going to generate requirement ideas for the system *S* in 16 idea generation steps. In all the steps, you will be pretending to think from the viewpoints of two particular stakeholders of *S*, *SH1* and *SH2*.**

**Step 0, for  $f_0 = 0$**

**In Step 0, you will blank out your minds.**

**Step 1, for  $f_1 = SH_1 \wedge SH_2$**

**In Step 1, you will try to come up with ideas for problem solutions that are needed by both  $SH_1$  and  $SH_2$ .**

**Step 2, for  $f2 = SH1 \wedge \neg SH2$**

**In Step 2, you will try to come up with ideas for problem solutions that are needed by  $SH1$  but not by  $SH2$ .**

**Step 3, for  $f3 = SH1$**

**In Step 3, you will try to come up with ideas for problem solutions that are needed by  $SH1$  without concern as to whether they are needed by  $SH2$ .**

**Step 4, for  $f4 = \neg SH1 \wedge SH2$**

**In Step 4, you will try to come up with ideas for problem solutions that are needed by  $SH2$  but not by  $SH1$ .**

**Step 5, for  $f5 = SH2$**

**In Step 5, you will try to come up with ideas for problem solutions that are needed by  $SH2$  without concern as to whether they are needed by  $SH1$ .**

**...**

**Step 8, for  $f8 = \neg SH1 \wedge \neg SH2$**

**In Step 8, you will try to come up with ideas for problem solutions that are needed neither by  $SH1$  nor by  $SH2$ , but are needed by other stakeholders.**

**...**

# Step 10, for $f10 = \neg SH2$

In Step 10, you will try to come up with ideas for problem solutions that are not needed by *SH2* without concern as to whether they are needed by *SH1*.

...



# Step 15, for $f_{15} = 1$

**In Step 15, you will try to come up with ideas for problem solutions without concern as to whether they are needed by either *SH1* or *SH2*.”**

# Optimization, POEPMcreate

**We demonstrated in experiments that one optimization of EPMcreate, the Power-Only EPMcreate (POEPMcreate), is more efficient in supporting idea generation for RElic.**

**POEPMcreate does only the 4 steps whose names include the powers of 2, namely Steps 1, 2, 4, and 8.**

**“more efficient” means that more and better ideas are generated in the same amount of time.**

# Why More Efficient?

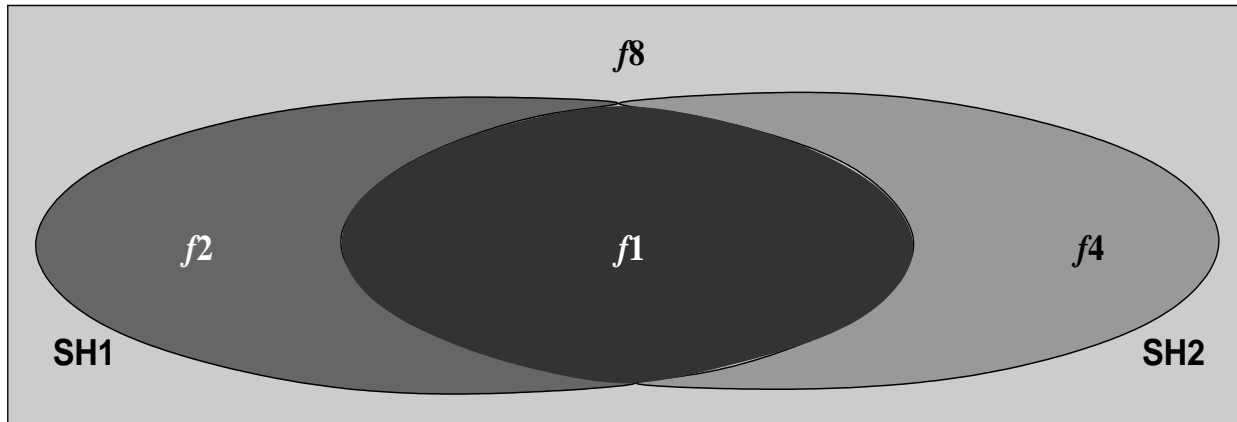
As shown below,

$$f1 = SH1 \wedge SH2$$

$$f2 = SH1 \wedge \neg SH2$$

$$f4 = \neg SH1 \wedge SH2$$

$$f8 = \neg SH1 \wedge \neg SH2$$



# Why, Cont'd

**the Boolean function of each of the power-of-2 steps corresponds to exactly one of the four regions of the Venn Diagram shown before.**

**Thus, the 4 power-of-2 steps suffice to cover the entire space of potential ideas, ...**

**and the other 12 steps just repeat the coverage.**

# EPMcreate's Effectiveness

**We have conducted controlled experiments which used an online course system, an e-government system, the Website of a jazz festival, and the Website of a Canadian high school as the systems about which to elicit requirement ideas.**

# Notation in the Results

In the following, “ $A \geq B$ ”  $\equiv$  “ $A$  is more effective than  $B$  in helping to generate requirement ideas, measured by numbers of both raw (quantity) ideas and innovative, useful (quality) ideas”.

# Controlled Experiment Results

**These controlled experiments concluded with statistically significant results that**

**$EPM_{create} \geq BS$**

**and**

**$POEPM_{create} \geq EPM_{create}$ .**

# Research Question

**Does the number of members of an elicitation group using EPMcreate or POEPMcreate as a CET affect the number of requirement ideas generated by the group and by each member?**

**When we started, we really had no idea about the answer.**

**So we started with null hypotheses.**



# Hypotheses

- H1 In each of EPMcreate and POEPMcreate, the number of members of an elicitation group has no effect on the quantity and quality of the requirement ideas generated *by the group*.**
- H2 In each of EPMcreate and POEPMcreate, the number of members of an elicitation group has no effect on the quantity and quality of the requirement ideas generated *on average by each member of the group*.**

# Method

**We combined the data of a number of identically structured experiments in which individuals and groups of size 2 and 4 used EPMcreate and POEPMcreate to generate ideas for requirements for enhancing one Canadian high school's Website.**

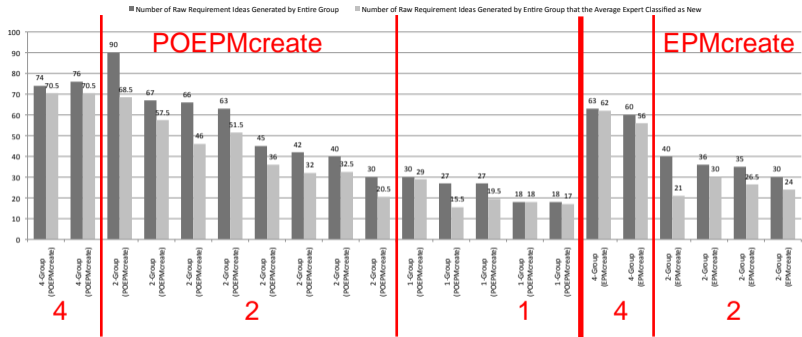
# Method, Cont'd

**Later, for triangulation, we conducted a survey to determine software development practitioners' attitudes on the comparison of the effectiveness of individuals and groups in requirements elicitation for real projects.**

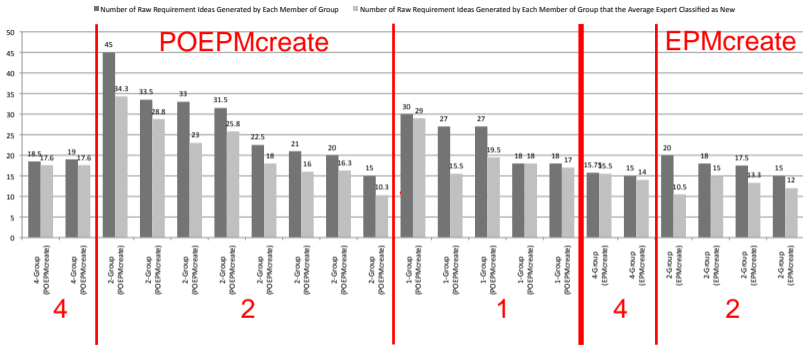
# Results of the Experiments

**The next two slides show graphs of the data of the combined experiments:**

- 1. the number of raw and new requirements ideas generated by entire groups, and**
- 2. the number of raw and new requirements ideas generated *on average* by each member of groups.**



**Fig. 4.** Number of Raw and New Requirements Ideas Generated by Entire Groups



**Fig. 5.** Number of Raw and New Requirements Ideas Generated by Each Member of Groups

# Refined Hypotheses

**H1 and H2 are refined into 8 subhypotheses, HETR, HETN, HEAR, HEAN, HPTR, HPTN, HPAR, and HPAN:**

**The number of members of an elicitation**

**group using**  $\left\{ \begin{array}{l} E: \text{EPMcreate} \\ P: \text{POEPMcreate} \end{array} \right\}$

**has no effect on the**

$\left\{ \begin{array}{l} T: \text{total number of ideas} \\ \text{per group} \\ A: \text{average number of ideas} \\ \text{per group member} \end{array} \right\}$

**of**  $\left\{ \begin{array}{l} R: \text{raw} \\ N: \text{new} \end{array} \right\}$  **requirement ideas generated.**



# Summary of Conclusions

**The table on the next slide summarizes the conclusions about the subhypotheses that are drawn from the data, ...**

**giving in for each subhypothesis,**

- **whether**
- **how strongly, and**
- **why**

**it is rejected.**

CET	compared group sizes	H1				H2			
		# of req ideas generated by whole group <b>TR</b>	Re s #	# of new req ideas generated by whole group <b>TN</b>	Re s #	# of req ideas generated on avg. by group member <b>AR</b>	Re s #	# of new req ideas generated on avg. by group member <b>AN</b>	Re s #
EPMcreate	4 & 2	HETR REJECT 4 > 2	1	HETN REJECT 4 > 2	8	HEAR reject  SIGNIFICANT 2 > 4	2  3	HEAN reject  INSIGNIFICANT 2 ≈ 4 cannot reject	9  10
		POEPMcreate	4 & 2	HPTR Reject 4 > 2	4	HPTR REJECT 4 > 2	11	HPAR barely  SIGNIFICANT 2 > 4	5  6
2 & 1	HPTR Reject 2 > 1			4	HPTN REJECT 2 > 1	11	HPAR barely  INSIGNIFICANT 2 ≈ 1 cannot reject	5  7	HPAN hardly  INSIGNIFICANT 2 ≈ 1 cannot reject

# In Other Words

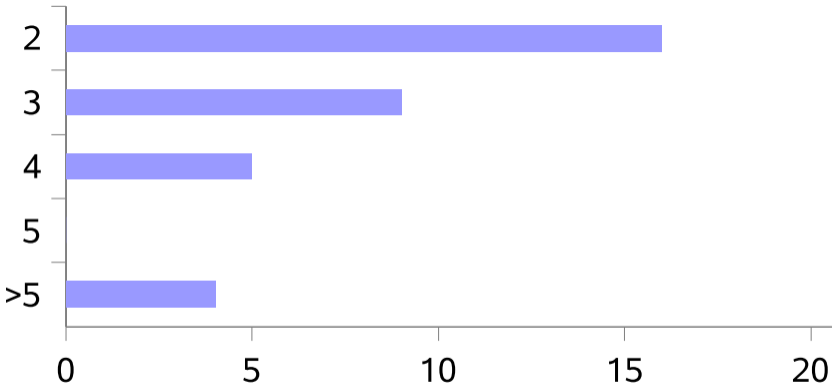
**It appears that the size of a group using EPMcreate and POEPMcreate *does* affect the number of raw and new requirement ideas generated by the group and by each member of the group.**

**The larger a group is, the more raw and new requirement ideas it generates.**

**However, the smaller a group is, the more raw and new requirement ideas the average of its members generates.**

# Triangulation

**The survey results, shown on the next slide, indicate that experienced software development practitioners have observed the same and seem to act accordingly.**



**Fig. 6.** Sizes of Ideal Groups of Business or Requirements Analysts

# Speculation

**We observed that for POEPMcreate,**

- **a 4-person group generates on average 75 raw requirement ideas, 18.75 per member, but**
- **a 2-person group generates on average 55.38 raw requirement ideas, 27.69 per member.**

# Best Use of a Set of Analysts

**So, if you have 4 analysts, ...**

**maybe it's better to have**

**two independent 2-person groups  
generating 110.76 ideas**

**than**

**one 4-person group generating 75 ideas.**

# Duplicated Ideas?

**What about the duplicated ideas between the two independent 2-person groups?**

**We tested the duplication of ideas among pairs of groups and found it to be uniformly less than  $110.76 - 75 = 35.76!$**

**Wow!!**



# Future Work

**More experiments to increase and balance the numbers of each size of group, to try**

- **to confirm and strengthen these results and**
- **to answer the speculation.**

**More survey data for better triangulation.**

# Now Read Our Paper!

**I hope that we have gotten you excited enough that you will now go and read our paper!**

