## A 1 ㄴW : Drawing lines between highlighted texts in a PDF to illustrate text flow

 Lorem ipsum dolor sit a "Text" consectetur adipiscing sed labor dipaPresenter: Mohammad Hasan Payandeh (محمد حسن پاینده)
Course: Advanced Topics in Electronic Publishing (CS 846 or 149)
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## Background

- Some of text formatters that support drawing lines:
- LaTeX
- HTML
- Troff
- Word (wysiwyg)


## Background

Drawing Lines Using LaTeX:

- Pros:
- Working with PDF documents
- Easy to use, as it allows for creating a package that everyone can use
- Consistency in appearance across the document
- Ability to use lists to store series of data
- Cons:
- Learning curve
- Complexity and inconsistency in programming with LaTeX
- High compilation time when there are many lines to draw, each requiring processing
- A package for drawing lines:
- TikZ


## What is this project about? (Use cases)

- Drawing lines between highlighted texts, points in figures, or points in tables within a PDF document
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## ABSTRACT

Human-Computer Interaction (HCI) is a multidisciplinary field that focuses on the design and use of computer technology, emphasizing the interfaces between people (users) and computers. Two fundamental concepts within HCI are usability and user-centered design. Usability, defined as the ease of use and learnability of a human-made object, is critical in ensuring that technology meets users' needs efficiently User-centered design (UCD), on the other hand, is a design philosophy that prioritizes the user's needs and experiences throughout the development process. These concepts are essential in creating effective and user-friendly technology solutions.

## 1 INTRODUCTION

Human-Computer Interaction (HCI) is a dynamic field that integrates principles from computer science, cognitive psychology, design, and other areas to improve the interaction between users and technology. User-centered design (UCD) is a key philosophy in HCI, placing the user's needs at the forefront of the design process to ensure that the final product aligns with user preferences and limitations. This process involves steps such as user research, which gathers data about users to understand their behaviors and needs, and prototyping, which involves creating visual representations of design ideas to gather feedback early.

Usability, another core concept in HCI, refers to the ease of use and learnability of a human-made object. For instance, a highly usable mobile app allows users to navigate and perform tasks intuitively without extensive instructions, reflecting high learnability and efficiency. Usability encompasses several attributes, including learnability, which measures how easy it is for users to accomplish basic tasks the first time they encounter the design, and efficiency, which allows users to perform tasks quickly once they have learned the system.

The UCD approach also includes usability testing, where tests are conducted with real users to identify usability problems and gather qualitative and quantitative data. Iteration, another step in the UCD process, involves continuous refinement of the design based on user feedback, ensuring that the product evolves to meet user expectations. By focusing on these usability attributes, developers can create technology that meets users' needs effectively and efficiently.

In summary, by integrating usability and employing a user-centered design approach, developers and designers can create technology

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In summary, by integrating usability and employing a user-centered design approach, developers and designers can create technology
that is not only functional but also enjoyable and easy to use. This holistic approach leads to higher user satisfaction and better overall performance of the technology solutions.


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Figure 1: A preliminary version of the teaser kinds? you mean "complex Search tasks"?

## ABSTRACT

KEYWORDS
Collaboration sensemaking, LLMs, Generative AI

## ACM Reference Format:

Mohammad Hasan Payandeh and Jian Zhao. 2018. SenseSync: Enabling Collaborative Sensemaking and Exploration of Conversations with LLMs to Achieve a Shared Information-Seeking Goal. In Proceedings of . ACM, New York, NY, USA, 5 pages. https://doi.org/XXXXXXX.XXXXXXX 1 introduction
0 Information-seeking involves the actions, strategies, and processes , son, 1999). Sometimes, the information need can be satisfied by simply finding a single optimal resource, which is called lookup search []. Conversely, there are times when users are uncertain
on
is $\downarrow$ engage in more complex search tasks (White \& Roth, 2009). Nowa days, Large Language Models (LLMs) as a tool for individually or collaboratively searching for information are extensively used

Permission to make digital or hard copies of all or part of this work for personal or classroom use is granted without fee provided that copies are not made or distributed for profit or commercial advantage and that copies bear this notice and the full citation on the first page. Copyrights for components of this work owned by others than the author(s) must be honored. Abstracting with credit is permitted. To copy otherwise, or republish, to post on servers or to redistribute to lists, requires prior specific permission and/or a fee. Request permissions from permissions@acm.org
© 2018 Copyright held by the owner/author(s). Publication rights licensed to ACM
for these kinds of search tasks. Literature highlights that collaboration is often necessary for activities that are too complex or challenging for a single individual (Shah, 2010), and a good ex-still very ample of this is collaboration in performing complex search tasks abstraet using LLMs. While collaboration offers benefits such as incorporating diverse perspectives, it also introduces challenges such as what is the difficulty in collaborative sensemaking. This involves groups collabor raking? of people with varied perspectives working together to interpret sease maficulty information (Umapathy, 2010). Effective collaborative sensemaking The defliculty is crucial for collaborators to understand the shared information is not very and explore further collectively.] $\rightarrow$ can remoue ift the dited clearly
The existing body of literature on collaborative sensemaking, devoid of LLM usage, showcases the challenges and needs faced by collaborators in such scenarios. However, there remains a gap in understanding whether collaborators utilizing LLMs encounter similar challenges and needs, or if their experiences differ. To address this gap, we conducted a formative study, yielding the following insights: $L$ it counds like the gap only wotivates
(I1) Sharing understanding is not as straightforward as sharing conversations; it requires both contextual information and advanced features.
(I2) Organizing and summarizing each individual's conversations, then aggregating (synthesizing) all collaborators' findings, is challenging for effectively identifying overlaps and gaps and enabling further exploration toward the goal.
(I3) Responses generated by LLMs often lack trustworthiness, but a collaborative environment can offer effective solutions. One approach is to leverage response inconsistencies across different LLM

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& \text { leverage response inconsjstencies across different LLM } \mid \\
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## These use cases are

 not EP problems(I discussed these use cases to showcase the differences of EP problems vs non-EP problems)

## The EP Question/Problem

- What is the best visual way to connect the nodes together?
- Connecting nodes using straight lines is problematic as:
- Creates a visually unappealing design as the lines cross the text.
- Make it difficult for readers to effectively and efficiently perceive the connection of nodes.

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## The EP Problem

- There are different approaches for this problem:
- Drawing lines between the words in the text
- Drawing lines that surrounds the text

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## The EP Problem

- There are different approaches for this problem:
- Drawing lines between the words in the text
- Drawing lines that surrounds the text
- However, each of these methods creates other challenges that need to be addressed.


## Solution

- Drawing a surrounding line around the text was selected because:
- Visually more appealing
- It does not clutter the text, so:
- Readers are not distracted by lines within the text.
- Readers can easily follow the lines connecting nodes.


## Challenges

- Two type of challenges:
- Conceptual
- Implementation using LaTeX

Where should be the starting/ending point of a line? (Conceptual)

- At the middle of a node
- Right or left side of a node

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How to specify the right/left side of a node in LaTeX? (Implementation using LaTeX)

- To answer this question let's discuss a little bit of the code and the procedure of drawing the lines:

1. How to highlight the text and specify the right/left side
2. How we call the marking macro
3. How we call the drawing line marco

- When a ending node is marked, we call the drawing macro to draw the macro from previous node to this node

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- When a ending node is marked we call the drawing macro to draw the macro from previous node to this node
\newcommand\{\highlightwithtikzmark\}[2]\{
\tikzmark\{w\#1-start\}
\hlcolor\{\#2\}
\tikzmark\{w\#1-end\}
\}

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- When a ending node is marked, we call the drawing macro to draw the macro from previous node to this node
\newcommand\{\highlightwithtikzmark\}[2]\{

```
\tikzmark{w#1-start}
\hlcolor{#2}
\tikzmark\{w\#1-end\}
```

\connectwords\{\the\numexpr\value\{hi ghlightcount\}\relax\}\{\the\numexpr\val ue\{highlightcount\}+1\relax\}\{cyan\}\{\the \numexpr\value\{highlightcount\}\relax\}

If we do "Right or left side of a node", which side should be connected to the previous node and which one to the next node? (Conceptual)

- If a line connected to one side of the node, another line can be connected to the other side of it.

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If we do "If a line connected to one side of the node, another line can be connected to the other side of it.," what about the first node that there is no connected line to it? (Conceptual)

- Greedy approaches:
- Pick right/left for the first node.
- If the position of the node is in the right half of the page, pick right; otherwise, pick left.
- Approaches that pre-calculates the best direction

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Consideration of when two nodes are in the same line or not (Conceptual)

- If the nodes are in the same line, one single line should be drawn
- If they are not, 3 distinct lines should be drawn.


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How long should the line extending from the right side? (Conceptual)

- Draw the line all the way to the right margin of the page.
- Draw the line to where the text ends in the line.

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## incididunt.

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Horizontal lines can overlap, making it difficult to identify which line
corresponds to which nodes. (Conceptual)

- Maintain a list of Y -coordinates for all of the drawn lines. When adding a new horizontal line, create a gap calculated as the number of lines having the same $Y$-coordinate as the new line multiplied by the spacing between two lines.

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Vertical lines can overlap, making it difficult to identify which line
corresponds to which nodes. (Conceptual)

- Track the count of lines on both the right and left sides. For each new vertical line added to either side, create a gap calculated as the number of lines on that side multiplied by the spacing between two lines.

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## What if the two nodes that are connecting

 with a line are in two different pages?
## (Conceptual)

- Dividing the line to two lines: one from the starting node to the bottom-left of its page, and one from the top-left of the ending node's page to the ending node.


What if the two nodes that are connecting with a line are in two different pages?
(Conceptual)

- Dividing the line to two lines: one from the starting node to the bottom-left of its page, and one from the top-left of the ending node's page to the ending node.
- If the nodes are not in two page that are next to each other:
- The pages between them show nothing


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- The pages between them show a line from the top-left to bottom-left


## Lorem

ipsum dolor adipisc elit.


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- If the nodes are not in two page that are next to each other:
- The pages between them show nothing
- The pages between them show a line from the top-left to bottom-left
- Show a the number of the other page in the bottom-left/top-left


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LaTeX renders the lines based on the order that they are marked in the text; not the order that the users specifies them. (Implementation using LaTeX)

- What are the problems this cause?
- The lines will be drawing differently.
- Managing the line drawing from a page to another would be challenging.
- This challenge makes so many difficulties as for the programming part.

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## Limitations

- For the places where vertical or horizontal lines overlap, we considered adding space between them to avoid this. Although the solution works, the number of lines is still limited.
- If there are too many lines connecting nodes, it would be hard to follow the flow of the lines.
- If there are multiple sets of lines and we differentiate them with different colors that are not aligned with the document theme, it might hurt the visual appeal of the document itself.


## Limitations

- In terms of programming using LaTeX, specifying the highlighted text by calling the macros might be challenging. It would be even more challenging to specify a point in a figure or table, as they need to enter the coordinates of that point.


## Future work (Open Questions/Problems)

What if instead of one-series of the nodes to connect, there are multiple series of them?

- Does it makes any problems?
- Maybe it would be hard to differentiate different series
- What are other problems?
- How to make it easy for the reader to differentiate the series of lines?
- Maybe using different colours?

How to manage two column text?

- The problem is that the current approach for one-column text can be applied to a two-column text, but it's probably not the best approach.

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How to manage two column text?

- As a possible better approach we can use the vertical space between the two columns to have a better visuals. However, it makes further implementation challenges.
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What issues may arise if the right and left sides of a point are in different lines? What if the they are in different pages?

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How to specify a specific point as a node in a table or picture?

- One possible solution would be that the user identify the $X$ and $Y$ coordinate of that point. However, this approach is hard for the user.
- What other approaches could be a solution for this problem?


## Conclusion

- Although it seems it's not very challenging to draw lines between the nodes, there are so many challenges and problems with a variety of solutions that can be applied.
- For each challenge/problem, I considered different solutions that came to my mind and chose the best one. However, there may be better solutions for each.
- Although the code I implemented addresses many of these challenges and performs satisfactorily, as I discussed in the "Future Work" section, there are still many open challenges to solve to improve it further.


## Conclusion

- The LaTeX code is implemented as a package, which means that everyone can include it in their code and use it easily.
- Although there are some limitations, the writer of the document has the ability to use the package within the text properly to overcome these limitations based on their decisions.

Thanks!
Any Questions?

