# Are we safe in the "Internet from Space"?

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#### What is satellite Internet and how does it work?

- Internet access provided through communication satellites in space
- Clients use a dish antenna to send and receive information from a satellite
  - No need for fiber or cabled connections
- Able to connect rural, remote, or indigenous communities in a cost-effective way
  - Helps bridge the digital divide



Do all satellite broadband connections work the same?



#### **GEO satellite Internet**

(bent-pipe)



GEO satellite (~35,000Km)

#### **High latency:**

600 to 1200 milliseconds

#### Low bandwidth:

50Mbps download / 6Mbps upload

--- RF link

— Fiber link

Ground station

example.pt

Client







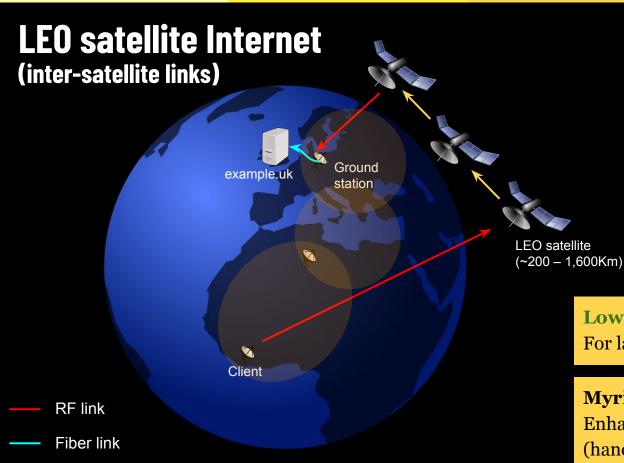
LEO satellite (~200 – 1,600Km)

#### Low latency:

~10s to 100 milliseconds

#### **High throughput:**

~100s Mbit to Gbps speeds



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Laser link



Lower latency than fiber:

For large terrestrial routes

**Myriad opportunities:** 

Enhanced routing, other optimizations (hand-off, service placement, etc.)

## "Right, but this sounds a bit like science fiction"

However, it is very much real!

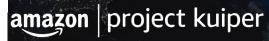
- Many companies are launching their own constellations
  - Low-cost satellite launches & COTS components
- Opportunities for new services and applications
  - Civilian & military usage (e.g., DARPA Blackjack)
  - Also fostering new research avenues















## **Imagination is the limit**

- High-speed satellite Internet
  - no more sluggish connections
- Geospatial data analysis
  - AI-powered data analytics for tracking and monitoring
- Edge computing & micro datacenters
  - offload data and analytics, minimize bandwidth requirements

SpaceX hits a milestone as Starlink arrives in Antarctica, high-speed internet now available on all seven continents

The Starlink dish can withstand extreme temperatures as low as -22 degrees Fahrenheit.





#### Data Centers in Orbit? Space-Based Edge Computing Gets a Boost

Y RICH MILLER - AUGUST 17, 2022 — LEAVE A COMMENT



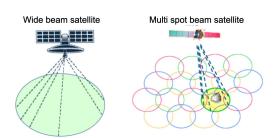


## This all sounds pretty cool! But how safe is my data?

There are three important **security concerns**:

- Large beaming radius
- Easy to intercept
- (Often) no encryption

How can we secure our satellite Internet links?





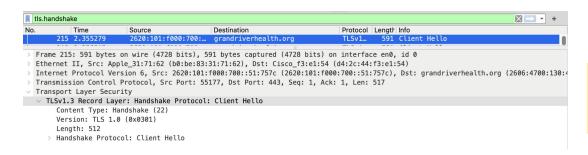


[Whispers Among the Stars, James Pavur, Oxford University, BlackHat 2020]



#### **Satellite Internet is still the Internet**

- Transport Layer Security (TLS) can be used to encrypt the content of communications
  - Widely adopted
  - Your browser can even do it for you

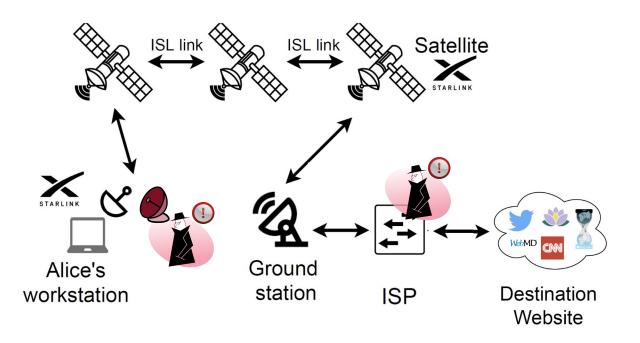




TLS does not hide everything!
e.g., destination, connection duration



## Where is the adversary?

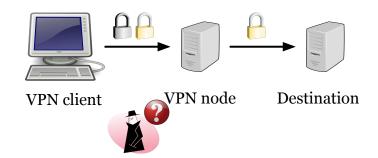




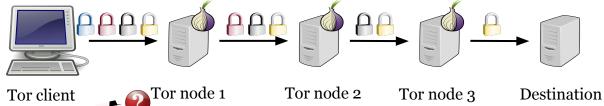
## So what can I do to protect this information?

**Key idea:** Hop around!

**Virtual Private Networks** 



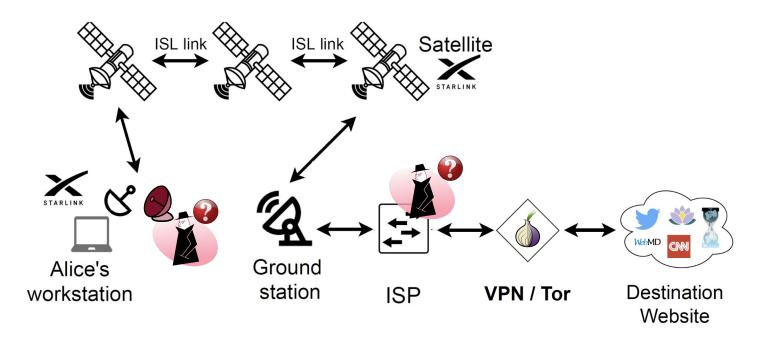
**Anonymity networks** e.g., Tor







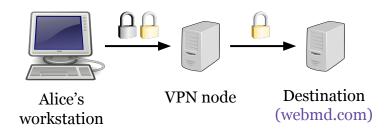
## Satellite Internet users can also apply these mechanisms



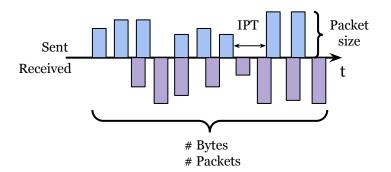
Game over for eavesdroppers, right?



### There's actually more than meets the eye...



#### Packet flow:



#### **Observation:**

VPNs and Tor **leak metadata** like the volume, direction, and timing information that characterize a given website

#### Website Fingerprinting attack:

Create a database of website traces and try to match Alice's traffic patterns



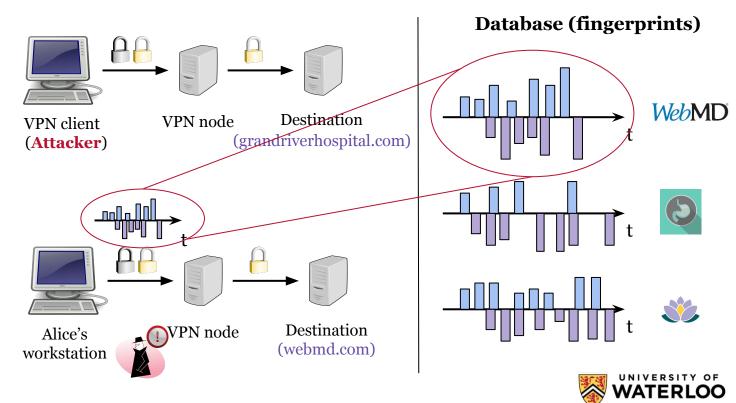
## How does website fingerprinting work?

#### Step 1:

**Build** database

#### Step 2:

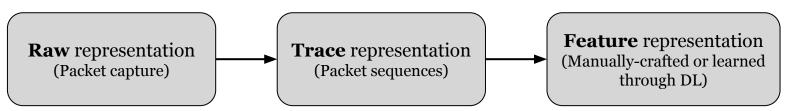
Match Alice's traffic



## In practice, matching fingerprints is more difficult than that...

- No two website accesses are the same!
  - Users have different machines, browser configurations, etc.
  - Network conditions are not static
- This causes uncertainty when matching fingerprints

How do adversaries reduce this uncertainty? Machine learning-assisted website fingerprinting pipeline:





## Defences against website fingerprinting

(and prototyped over Tor)

Constant-rate padding CS-BuFLO, Tamaraw

**Supersequence** Glove, Walkie-Talkie

**Adaptive Padding** WTF-PAD

**Application-layer** LLaMA, ALPaCA

**Traffic splitting** HyWF, TrafficSliver

Trace noise/merge FRONT/Glue

**Adversarial defences** Mockingbird, BLANKET

> Synthetic traffic Surakav

Some are impractical

Some are inefficient

None evaluated in satellite links



## **Challenges and Opportunities**

- How difficult is it to fingerprint traffic over satellite links?
  - Different link properties than terrestrial links
  - Added latency, jitter, packet drops
  - Different transport protocol behaviour
- Can we lower bound an adversary's capabilities?
  - Different interception settings
    - At the backhaul, antenna placed close to clients, downlink only
- Can we build enhanced defences?
  - Existing WF defences impose severe performance overheads
  - A big issue assuming limited traffic plans



# **Takeaways**

- We are facing a rise in the adoption of satellite Internet solutions
  - And a wealth of networked space-based services being designed
- Satellite Internet links are susceptible to traffic analysis
  - Just like the regular/terrestrial Internet
- We are working towards assessing the security of satellite Internet users
  - Against the analysis of communication metadata



