Logical Approach to Physical Data Independence and Query Compilation

Advanced Physical Designs

David Toman

D.R. Cheriton School of Computer Science University of





The Story So Far...

- Physical Data Independence (OBDA, Data Exchange, ...)
- Logic-based formalization (Relational model, constraints)
- Queries and Answers

$$\operatorname{cert}_{\Sigma,D}(\varphi) = \{\vec{a} \mid \Sigma \cup D \models \varphi(\vec{a})\} = \bigcap_{I \models \Sigma \cup D} \{\vec{a} \mid I \models \varphi(\vec{a})\}$$

- Only queries logically equivalent to range-restricted queries over S_A.
 - what does this kind of arrangement allow?
 - why is this efficient?
 - how to find such equivalent queries





ADVANCED PHYSICAL DESIGNS





3/1

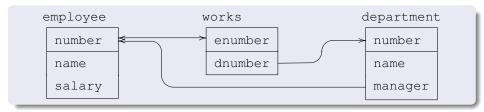
Case Studies

- Main-memory pointers
- Hash tables, linked lists, et al.
- Built-in operations
- Two-level store



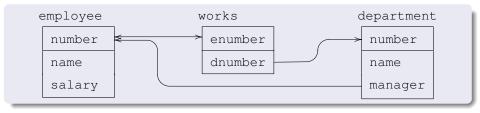
Main Memory and Pointers

Logical Schema:



Main Memory and Pointers

Logical Schema:



Physical Schema:

```
record emp of
                              record dept of
     integer
                                     integer
                nıım
                                                nıım
     string
                                     string
                name
                                                name
     integer
                salary
                                     reference
                                                manager
     reference
                dept
```

 \dots and an array holding ${\tt emp}$ records (called ${\tt empfile}).$

Main Memory and Pointers: Formalization

Logical Schema&Constraints:

```
 \Rightarrow \mathsf{S_L} = \{ \mathsf{employee/3}, \mathsf{department/3}, \mathsf{works/2} \}; \\ \Rightarrow \mathsf{\Sigma_L} = \{ \forall x_1, x_2, y_1, y_2. \exists z. (\mathsf{employee}(z, x_1, x_2) \land \mathsf{employee}(z, y_1, y_2)) \\ \qquad \qquad \qquad \rightarrow ((x_1 = y_1) \land (x_2 = y_2)), \\ \forall x, y, z. (\mathsf{works}(z, x) \land \mathsf{works}(z, y)) \rightarrow (x = y), \\ \forall x, y, z. \mathsf{department}(y, z, x) \rightarrow \exists u, v. \mathsf{employee}(x, u, v), \dots \}
```

Main Memory and Pointers: Formalization

Logical Schema&Constraints:

```
 \Rightarrow \mathsf{S_L} = \{ \mathsf{employee/3}, \mathsf{department/3}, \mathsf{works/2} \}; \\ \Rightarrow \mathsf{\Sigma_L} = \{ \forall x_1, x_2, y_1, y_2. \exists z. (\mathsf{employee}(z, x_1, x_2) \land \mathsf{employee}(z, y_1, y_2)) \\ \qquad \qquad \rightarrow ((x_1 = y_1) \land (x_2 = y_2)), \\ \forall x, y, z. (\mathsf{works}(z, x) \land \mathsf{works}(z, y)) \rightarrow (x = y), \\ \forall x, y, z. \mathsf{department}(y, z, x) \rightarrow \exists u, v. \mathsf{employee}(x, u, v), \dots \}
```

Physical Schema&Constraints:

```
\Rightarrow S_A = \{\text{empfile}/1/0, \text{emp-num}/2/1,
                emp-name/2/1, emp-salary/2/1, emp-dept/2/1,
                dept-num/2/1, dept-name/2/1, dept-manager/2/1,
\Rightarrow \Sigma_{\mathsf{LP}} = \{ \forall x. (\mathsf{empfile}(x) \rightarrow \exists y. \mathsf{emp-num}(x,y)), \ldots, \}
                                                  \forall x, y. (\text{emp-dept}(x, y) \rightarrow \text{deptfile}(y)),
                \forall x.(\text{deptfile}(x) \rightarrow \exists y.\text{dept-num}(x,y)),\ldots,
                                           \forall x, y. (\text{dept-manager}(x, y) \rightarrow \text{empfile}(y)),
                \forall x.y, z. (\text{employee}(x, y, z))
                                                   \rightarrow \exists w.(\text{empfile}(w) \land \text{emp-num}(w, x))),
                \forall x, y, z, w.((empfile(w) \land emp-num(w, x) \land emp-name(w, y))
                                       \land \texttt{emp-salary}(\textit{w},\textit{z})) \rightarrow \texttt{employee}(\textit{x},\textit{y},\textit{z})),\ldots\}
```

 $\exists z. employee(x, y, z):$

```
E?z.Employee(x,y,?z)
Plan: 26 (15n,5n)
E?x1.(Empfile(?x1)^Emp-num(?x1,x)^Emp-name(?x1,y))
```

∃z.employee(x,y,z):
 E?z.Employee(x,y,?z)
 Plan: 26 (15n,5n)
 E?x1.(Empfile(?x1)^Emp-num(?x1,x)^Emp-name(?x1,y))

② Department(x, y, z):

∃z.employee(x,y,z):
 E?z.Employee(x,y,?z)
 Plan: 26 (15n,5n)
 E?x1.(Empfile(?x1)^Emp-num(?x1,x)^Emp-name(?x1,y))

Department(x, y, z):
Department(x, y, z)
Plan: 241 (25p, 5p)

^E?s0.(Dept-manager(?x1,?s0)^Cmp(?x2,?s0))))

Is there a *shorter* plan?



 \bigcirc $\exists z.employee(x, y, z):$ E?z.Employee(x,y,?z)Plan: 26 (15n,5n) E?x1. (Empfile (?x1) ^Emp-num (?x1,x) ^Emp-name (?x1,y)) 2 Department(x, y, z): Department (x, y, z)Plan: 241 (35n,5n) $E?x2.(Empfile(?x2)^Emp-num(?x2,z)^E?x1.(Emp-dept(?x2,?x1))$ ^Dept-name(?x1,y)^Dept-num(?x1,x) ^E?s0.(Dept-manager(?x1,?s0) ^Cmp(?x2,?s0)))) Is there a *shorter* plan? YES:



 \bigcirc $\exists z.employee(x, y, z):$ E?z.Employee(x,y,?z)Plan: 26 (15n,5n) E?x1. (Empfile (?x1) ^Emp-num (?x1,x) ^Emp-name (?x1,y)) 2 Department(x, y, z): Department (x, y, z)Plan: 241 (35n,5n) $E?x2.(Empfile(?x2)^Emp-num(?x2,z)^E?x1.(Emp-dept(?x2,?x1))$ ^Dept-name(?x1,y)^Dept-num(?x1,x) ^E?s0.(Dept-manager(?x1,?s0) ^Cmp(?x2,?s0)))) Is there a *shorter* plan? YES: E?x2. (Empfile (?x2) $^{E}?x1.$ (Emp-dept (?x2,?x1)

⇒ is it better?

^Dept-name(?x1,y)^Dept-num(?x1,x)

^E?x3.(Dept-manager(?x1,?x3) ^Emp-num(?x3,z))



 \bigcirc $\exists z.employee(x, y, z):$ E?z.Employee(x,y,?z)Plan: 26 (15n,5n) E?x1. (Empfile (?x1) ^Emp-num (?x1,x) ^Emp-name (?x1,y)) 2 Department(x, y, z): Department (x, y, z)Plan: 241 (35n,5n) $E?x2.(Empfile(?x2)^Emp-num(?x2,z)^E?x1.(Emp-dept(?x2,?x1))$ ^Dept-name(?x1,y)^Dept-num(?x1,x) ^E?s0.(Dept-manager(?x1,?s0) ^Cmp(?x2,?s0)))) Is there a *shorter* plan? YES: E?x2. (Empfile (?x2) $^{E}?x1.$ (Emp-dept (?x2,?x1)

⇒ is it better? NO (duplicate elimination)

^E?x3.(Dept-manager(?x1,?x3) ^Emp-num(?x3,z))

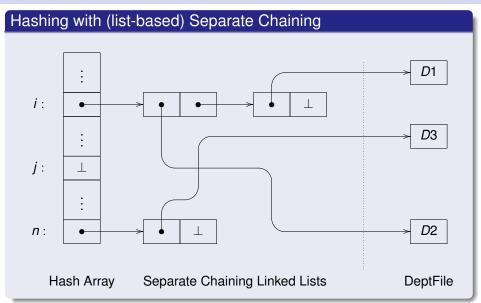


^Dept-name(?x1,y)^Dept-num(?x1,x)

∃z.employee(x, y, z):
 E?z.Employee(x, y, ?z)
 Plan: 26 (15n, 5n)
 E?x1.(Empfile(?x1)^Emp-num(?x1, x)^Emp-name(?x1, y))



Hashing, Lists, et al.



Hashing, Lists, et al.

Access paths:

```
\Rightarrow \; S_A \supseteq \{ \text{hash}/2/1, \text{hasharraylookup}/2/1, \text{listscan}/2/1 \}.
```

Physical Constraints:

$$\Rightarrow \Sigma_{\mathsf{LP}} \supseteq \{ \forall x, y. ((\mathsf{deptfile}(x) \land \mathsf{dept-name}(x,y)) \to \exists z, w. (\mathsf{hash}(y,z) \\ \land \mathsf{hasharraylookup}(z,w) \land \mathsf{listscan}(w,x))), \\ \forall x, y. (\mathsf{hash}(x,y) \to \exists z. \mathsf{hasharraylookup}(y,z)), \\ \forall x, y. (\mathsf{listscan}(x,y) \to \mathsf{deptfile}(y)) \}$$

Hashing, Lists, et al.

Access paths:

 $\Rightarrow \; S_A \supseteq \{ \text{hash}/2/1, \text{hasharraylookup}/2/1, \text{listscan}/2/1 \}.$

Physical Constraints:

```
\Rightarrow \Sigma_{\mathsf{LP}} \supseteq \{ \forall x, y. ((\mathsf{deptfile}(x) \land \mathsf{dept-name}(x,y)) \to \exists z, w. (\mathsf{hash}(y,z) \\ \land \mathsf{hasharraylookup}(z,w) \land \mathsf{listscan}(w,x))), \\ \forall x, y. (\mathsf{hash}(x,y) \to \exists z. \mathsf{hasharraylookup}(y,z)), \\ \forall x, y. (\mathsf{listscan}(x,y) \to \mathsf{deptfile}(y)) \}
```

Queries:

```
E?y,?z.Department(x1,p,?y)^Employee(?y,x2,?z) [p]
Plan: 497 (10,1)
E?x6.(Hash(p,?x6)^E?x5.(Hasharraylookup(?x6,?x5)
```

 $\Rightarrow \exists y, z. (\text{department}(x_1, p, y) \land \text{employee}(y, x_2, z)) \{p\}.$

```
^E?x4.(Listscan(?x5,?x4)
```

^E?s0.(Dept-name(?x4,?s0)^Cmp(p,?s0))

^Dept-num(?x4,x1)

^E?x3.(Dept-manager(?x4,?x3)^Emp-name(?x3,x2)))



How do we introduce *built-in* functions/operations such as *comparisons*, *arithmetic*, *string manipulation*, etc.?





How do we introduce *built-in* functions/operations such as *comparisons*, *arithmetic*, *string manipulation*, etc.?

IDEA

Make built in functions into access paths with appropriate binding pattern.



How do we introduce *built-in* functions/operations such as *comparisons*, *arithmetic*, *string manipulation*, etc.?

IDEA

Make built in functions into access paths with appropriate binding pattern.

Example (Integer Inequalities)

Logical Schema: $</2, \le/2 \subseteq S_L$ (written conventionally in infix)



How do we introduce *built-in* functions/operations such as *comparisons*, *arithmetic*, *string manipulation*, etc.?

IDEA

Make built in functions into access paths with appropriate binding pattern.

Example (Integer Inequalities)

Logical Schema: $</2, \le/2 \subseteq S_L$ (written conventionally in infix)

Physical Schema:
$$less/2/2 \in S_A$$

$$\Rightarrow \Sigma_{\mathsf{LP}} \supseteq \{ \forall x, y. (x < y) \leftrightarrow \mathsf{less}(x, y) \}$$

$$\forall x,y.(x\leq y) \leftrightarrow \neg \mathtt{less}(y,x)\}$$



How do we introduce *built-in* functions/operations such as *comparisons*, *arithmetic*, *string manipulation*, etc.?

IDEA

Make built in functions into access paths with appropriate binding pattern.

Example (Integer Inequalities)

Logical Schema: $</2, \le/2 \subseteq S_L$ (written conventionally in infix)

Physical Schema: $less/2/2 \in S_A$

$$\Rightarrow \Sigma_{\mathsf{LP}} \supseteq \{ \forall x, y. (x < y) \leftrightarrow \mathsf{less}(x, y) \}$$

$$\forall x,y.(x\leq y) \leftrightarrow \neg \mathtt{less}(y,x)\}$$

Code:



How do we introduce *built-in* functions/operations such as *comparisons*, *arithmetic*, *string manipulation*, etc.?

IDEA

Make built in functions into access paths with appropriate binding pattern.

Example (Integer Inequalities)

Logical Schema: $</2, \le/2 \subseteq S_L$ (written conventionally in infix)

Physical Schema: $less/2/2 \in S_A$

$$\Rightarrow \Sigma_{\mathsf{LP}} \supseteq \{ \forall x, y. (x < y) \leftrightarrow \mathsf{less}(x, y) \}$$

$$\forall x,y.(x\leq y) \leftrightarrow \neg \mathtt{less}(y,x)\}$$

Code:

 \Rightarrow we already have cmp/2/2 for equality!



Problem with Disks

Data is accessed in *blocks* (for efficiency)

 \Rightarrow NLJ accesses the *inner relation* number of tuples in the *outer relation*-times





Problem with Disks

Data is accessed in **blocks** (for efficiency)

 \Rightarrow NLJ accesses the *inner relation* number of tuples in the *outer relation*-times

Standard Solution: Block-based Operators

Block-NLJ operator:

- read as big block of outer tuples in a memory buffer as possible
- read a block from inner into a memory buffer
- join the two buffers (producing output)
- if inner not exhausted goto (2)
- if outer not exhausted goto (1)





Problem with Disks

Data is accessed in **blocks** (for efficiency)

 \Rightarrow NLJ accesses the *inner relation* number of tuples in the *outer relation*-times

Standard Solution: Block-based Operators

Block-NLJ operator:

- read as big block of outer tuples in a memory buffer as possible
- read a block from inner into a memory buffer
- join the two buffers (producing output)
- if inner not exhausted goto (2)
- if outer not exhausted goto (1)

... is this extra code really necessary?





IDEA:

Split the access paths to a *page reader* and a *record reader* (that expects to be given a page already in memory).

Physical Schema:

```
\Rightarrow S_{A} \supseteq \{\text{emp-pgscan}/1/0, \text{emp-recscan}/2/1\}
\Rightarrow \Sigma_{LP} \supseteq \{\forall x, y. (\text{emp-recscan}(y, x) \rightarrow \text{emp-pgscan}(y)), \\ \forall x, y_{1}, y_{2}. ((\text{emp-recscan}(y_{1}, x) \land \text{emp-recscan}(y_{2}, x)) \\ \rightarrow (y_{1} \approx y_{2})),
\forall x. (\text{empfile}(x) \equiv \exists y. \text{emp-recscan}(y, x))
```



Two-level Store Example

Query:

 $\exists y, z, w. (\text{employee}(x_1, y, z) \land \text{employee}(x_2, y, w))$





13 / 1

Two-level Store Example

Query:

$$\exists y, z, w. (\text{employee}(x_1, y, z) \land \text{employee}(x_2, y, w))$$

Plan

```
E?y,?z,?w.(Employee(x1,?y,?z)^Employee(x2,?y,?w))
Plan: 803 (2n^2 + 50201,10000)
E?x6.(Emp-pgscan(?x6)^E?x4.(Emp-pgscan(?x4)^
E?x5.(Emp-recscan(?x6,?x5)^Emp-num(?x5,x1)^
E?x3.(Emp-recscan(?x4,?x3)^Emp-num(?x3,x2)^
E?x2.(Emp-name(?x3,?x2)^E?s0.(Emp-name(?x5,?s0)^Cmp(?x2,?s0)))))
```





13 / 1

Summary

- Flexible modeling framework
 - ⇒ new features = new access paths + constraints
- Efficient query plans (comparable to hand-written code)





Summary

- Flexible modeling framework
 - ⇒ new features = new access paths + constraints
- Efficient query plans (comparable to hand-written code)

Next time: How to find Rewritings



