

- Start as early as possible, and contact the instructor if you get stuck.
- See the course outline for details about the course's marking policy and rules on collaboration.
- Submit your completed solutions to **Crowdmark**.

## 1. Context-free and non-context-free languages

- (a) Prove that the language

$$L_a = \{w \in \{0, 1\}^* \mid n_1(w) = n_0(w)^2\}$$

is **not** context-free. Recall that  $n_1(w)$  denotes the number of occurrences of the symbol 1 in the string  $w$ , and  $n_0(w)$  denotes the number of occurrences of the symbol 0 in the string  $w$ .

[4]

- [4] (b) Let  $\Sigma = \{a, b, c\}$  be the alphabet for this part and for part 1c. Prove that the language

$$L_b = \{a^i b^j c^k \mid j \leq i \text{ or } k \leq i\}$$

is context-free.

[4]

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(c) Prove that the complement,  $L'_b$ , is **not** context-free. (**Remark:** This proves that  $L_b$  is **not** a DCFL.)

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2. Closure rules for CFLs

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- (a) Let  $L$  be a CFL and let  $F$  be a finite language. Prove that  $L \setminus F = \{w \in L \mid w \notin F\}$  is a CFL.

[2]

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(b) Let  $L$  be a **non**-context-free language and let  $F$  be a finite language. Prove that  $L \setminus F = \{w \in L \mid w \notin F\}$  is a **non**-context-free language.

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(c) Let  $L$  be a **non**-context-free language and let  $F$  be a finite language. Prove that  $L \cup F$  is a **non**-context-free language.

## 3. Computations in a Turing machine

Let  $M$  be a Turing Machine over the alphabet  $\Sigma = \{0, 1\}$ . Let  $M$ 's tape alphabet be  $\{0, 1, B\}$ . Let  $M$ 's states be  $\{q_0, q_1, q_2, q_3, q_4, q_5, q_6, q_7, q_8\}$ , with  $q_8$  being the sole final state. Let the transition function,  $\delta$ , for  $M$  be defined by the following table.

$q$	$x$	$\delta(q, x)$	$q$	$x$	$\delta(q, x)$	$q$	$x$	$\delta(q, x)$
$q_0$	$B$	$(q_1, B, R)$	$q_2$	$B$	$(q_8, B, R)$	$q_6$	$0$	$(q_6, 0, R)$
$q_1$	$0$	$(q_1, 0, R)$	$q_3$	$B$	$(q_4, 0, R)$	$q_6$	$1$	$(q_6, 1, R)$
$q_1$	$1$	$(q_1, 1, R)$	$q_4$	$0$	$(q_4, 0, R)$	$q_6$	$B$	$(q_7, 1, L)$
$q_1$	$B$	$(q_2, B, L)$	$q_4$	$1$	$(q_4, 1, R)$	$q_7$	$0$	$(q_7, 0, L)$
$q_2$	$0$	$(q_3, B, R)$	$q_4$	$B$	$(q_7, 0, L)$	$q_7$	$1$	$(q_7, 1, L)$
$q_2$	$1$	$(q_5, B, R)$	$q_5$	$B$	$(q_6, 1, R)$	$q_7$	$B$	$(q_2, B, L)$

Let  $M$  begin processing in the configuration  $(q_0, \underline{B}w)$ , where  $w \in \Sigma^*$  is the input word.

(a) Draw a diagram for  $M$ .

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[2]

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(b) Give the sequence of instantaneous descriptions of  $M$  as it processes the input word  $w = 01$ .

[4]

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(c) Give the sequence of instantaneous descriptions of  $M$  as it processes the input word  $w = 100$ .

[2]

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(d) Briefly describe the algorithm which  $M$  performs, given any input word  $w \in \Sigma^*$ .

4. A language which is recursive but not context-free

Let  $\Sigma = \{a, b, c\}$ . Recall from the lectures that this language is **not** context-free:

$$L = \{a^i b^i c^i \mid i \geq 0\}.$$

Give an **algorithm** for a Turing machine that **decides** membership in the language  $L$ . **You do not need to give a detailed diagram for the Turing machine**, provided you describe your algorithm clearly enough. Argue informally why your algorithm is correct.

[8]

5. Every context-free language is recursive

[6]

Let  $\Sigma$  be a non-empty finite alphabet. Let  $G$  be an arbitrary context-free grammar over  $\Sigma$ , and let  $L = L(G)$ . Give an algorithm for a Turing machine which decides membership in the language  $L$ . Argue informally why your algorithm is correct.