Warm-Up Problem

Determine whether or not the following is satisfied under partial correctness.

```
(true)
x = y;
if (y > 1){
    x = x - 1;
} else {
    x = x * x + 1;
}
((x > 0))
```

Is the Hoare triple still satisfied under partial correctness if we replace x=y with y=x?

Program Verification While Loops

Carmen Bruni

Lecture 19

Based on slides by Jonathan Buss, Lila Kari, Anna Lubiw and Steve Wolfman with thanks to B. Bonakdarpour, A. Gao, D. Maftuleac, C. Roberts, R. Trefler, and P. Van Beek

Last Time

- Understand and use implied statements as needed.
- Prove that a Hoare triple is satisfied under partial correctness for a program containing assignment and conditional statements.

Learning Goals

- Partial correctness for while loops
- Determine whether a given formula is an invariant for a while loop.
- Find an invariant for a given while loop.
- Prove that a Hoare triple is satisfied under partial correctness for a program containing while loops.

While-Loops and Total Correctness

Total correctness

A triple (P) C (Q) is satisfied under total correctness, denoted

$$\models_{\mathsf{tot}} (P) C (Q)$$
 ,

if and only if

for every state s that satisfies P,

execution of C starting from state s terminates,

and the resulting state s' satisfies Q.

Total Correctness = Partial Correctness + Termination

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Examples for Partial and Total Correctness

Example 1. Total correctness satisfied:

- (x = 1) y = x;
- $(\!(y=1)\!)$

Example 2. Neither total nor partial correctness:

- (x = 1)
- y = x;
- (y=2)

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Examples for Partial and Total Correctness

Example 3. Infinite loop (partial correctness)

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Partial and Total Correctness

Example 4. Total correctness

What happens if we remove the precondition?

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Examples for Partial and Total Correctness

Example 5. No correctness, because input altered ("consumed")

```
( true )
y = 1;
while (x != 0) {
    y = y * x;
    x = x - 1;
}
( y = x! )
```

Proving Correctness: Recap and Overview

- Total correctness is our goal.
- We usually prove it by proving partial correctness and termination separately.
 - For partial correctness, we introduced sound inference rules.
 - For total correctness, we shall use ad hoc reasoning, which suffices for our examples.
 - (In general, total correctness is undecidable.)

Our focus on partial correctness may seem strange. It's not the condition we want to justify.

But experience has shown it is useful to think about partial correctness separately from termination.

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Inference Rule: Partial-while

"Partial while": do not (yet) require termination.

$$\frac{ (\hspace{.08cm} (\hspace{.08cm} I \wedge B) \hspace{.08cm}) \hspace{.08cm} C \hspace{.08cm} (\hspace{.08cm} I \hspace{.08cm}) }{ (\hspace{.08cm} |\hspace{.08cm} I \hspace{.08cm}) \hspace{.08cm} \text{ while } (B) \hspace{.08cm} C \hspace{.08cm} (\hspace{.08cm} (\hspace{.08cm} I \wedge (\neg B)) \hspace{.08cm}) } \hspace{.08cm} \text{ (partial-while)}$$

In words:

If the code C satisfies the triple $(I \land B) C (I)$, and I is true at the start of the while-loop, then no matter how many times we execute C, condition I will still be true.

Condition *I* is called a *loop invariant*.

After the while-loop terminates, $(\neg B)$ is also true.

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Annotations for Partial-while

```
\begin{array}{ll} (\mid P\mid) & & \\ (\mid I\mid) & & \\ \text{while (}B\mid) \mid & \\ & (\mid (I \wedge B)\mid) & \\ & C & \\ & (\mid I\mid) & \longleftarrow \text{ to be justified, based on }C \\ \\ \mid (\mid I \wedge (\neg B)\mid) \mid & \\ & \text{partial-while} \\ \mid (\mid Q\mid) & & \\ & \text{Implied (b)} \end{array}
```

- (a) Prove $(P \rightarrow I)$ (precondition P implies the loop invariant)
- (b) Prove $((I \land (\neg B)) \rightarrow Q)$ (exit condition implies postcondition)

We need to determine I!!

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Loop Invariants

A *loop invariant* is an assertion (condition) that is true both *before* and *after* each execution of the body of a loop.

- True before the while-loop begins.
- True after the while-loop ends.
- Expresses a relationship among the variables used within the body of the loop. Some of these variables will have their values changed within the loop.
- An invariant may or may not be useful in proving termination (to discuss later).

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What are some loop invariants for the following code? (| true |) z = 1; while (z * z < 16){ z = z + 1; } ((z = 4)|)

```
What are some loop invariants for the following code? (true) z = 1; while (z * z < 16){ z = z + 1;} ((z = 4))
```

The code has as loop invariants $(z \ge 1)$ and $((z \cdot z) \le 16)$ (note there are many others as well).

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```
Let's attempt to annotate the code using the first invariant:
(true)
z = 1:
(z \ge 1)
                                         Assignment
while (z * z < 16) {
     \emptyset ((z \ge 1) \land ((z \cdot z) < 16)))
                                         Partial-While
    z = z + 1;
    ((z>1))
\{((z \ge 1) \land (\neg((z \cdot z) < 16)))\}
                                         Partial-While
((z=4))
                                         777
```

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```
Let's attempt to annotate the code using the first invariant:
(true)
z = 1:
((z > 1))
                                           Assignment
while (z * z < 16){
     \emptyset ((z \ge 1) \land ((z \cdot z) < 16)) \emptyset
                                           Partial-While
     z = z + 1:
     ((z > 1))
\{((z \ge 1) \land (\neg((z \cdot z) < 16)))\}
                                           Partial-While
((z=4))
                                           777
```

Notice that the first invariant $(z \ge 1)$ is not very useful as we will not be able to prove $((z \ge 1) \land (\neg ((z \cdot z) < 16)))$ implies (z = 4).

```
What about the second invariant we listed?
(true)
z = 1;
((z \cdot z) \leq 16)
                                                     Assignment
while (z * z < 16) {
     \emptyset (((z \cdot z) \le 16) \land ((z \cdot z) < 16)))
                                                     Partial-While
     z = z + 1;
     ((z \cdot z) < 16)
\emptyset (((z \cdot z) \le 16) \land (\neg((z \cdot z) < 16))) \emptyset
                                                     Partial-While
((z=4))
                                                     ???
```

```
What about the second invariant we listed?
(true)
z = 1;
((z \cdot z) < 16)
                                                   Assignment
while (z * z < 16){
     (((z \cdot z) < 16) \land ((z \cdot z) < 16)))
                                                   Partial-While
     z = z + 1;
     ((z \cdot z) < 16)
\emptyset (((z \cdot z) \le 16) \land (\neg((z \cdot z) < 16))) \emptyset
                                                   Partial-While
((z=4))
                                                   777
```

The second loop invariant $((z\cdot z)\le 16)$ on its own also isn't useful. The last two values prove that $z^2=16$ but they cannot alone determine if z=4 or z=-4.

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```
What about the second invariant we listed?
(true)
z = 1;
((z \cdot z) < 16)
                                                   Assignment
while (z * z < 16){
     (((z \cdot z) < 16) \land ((z \cdot z) < 16)))
                                                   Partial-While
     z = z + 1:
     ((z \cdot z) < 16)
\emptyset (((z \cdot z) \le 16) \land (\neg((z \cdot z) < 16))) \emptyset
                                                   Partial-While
((z=4))
                                                   777
```

The second loop invariant $((z \cdot z) \le 16)$ on its own also isn't useful. The last two values prove that $z^2 = 16$ but they cannot alone determine if z = 4 or z = -4.

How can we fix this problem?

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```
Let's combine the two!
```

```
(true)
((1 \ge 1) \land ((1 \cdot 1) \le 16))
                                                                           Implied(a)
z = 1:
((z > 1) \land ((z \cdot z) < 16))
                                                                           Assignment
while (z * z < 16){
      \emptyset \left( \left( (z \ge 1) \land ((z \cdot z) \le 16) \right) \land ((z \cdot z) < 16) \right) \emptyset
                                                                           Partial-While
      (((z+1) \ge 1) \land (((z+1) \cdot (z+1)) \le 16)))
                                                                           Implied (b)
      z = z + 1;
      \emptyset ((z \ge 1) \land ((z \cdot z) \le 16)) \emptyset
                                                                           Assignment
(((z \ge 1) \land ((z \cdot z) \le 16)) \land (\neg((z \cdot z) < 16))))
                                                                           Partial-While
((z=4))
                                                                           Implied (c)
```

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Let's combine the two!

```
(true)
((1 > 1) \land ((1 \cdot 1) < 16))
                                                                                   Implied(a)
z = 1:
((z > 1) \land ((z \cdot z) < 16))
                                                                                   Assignment
while (z * z < 16){
       \emptyset \left( \left( (z \ge 1) \land ((z \cdot z) \le 16) \right) \land ((z \cdot z) < 16) \right) \emptyset
                                                                                   Partial-While
       (((z+1) > 1) \land (((z+1) \cdot (z+1)) < 16)))
                                                                                   Implied (b)
      z = z + 1;
       \emptyset ((z \ge 1) \land ((z \cdot z) \le 16)) \emptyset
                                                                                   Assignment
\emptyset \left( \left( (z \ge 1) \land ((z \cdot z) \le 16) \right) \land \left( \neg ((z \cdot z) < 16) \right) \right) \emptyset
                                                                                   Partial-While
((z=4))
                                                                                   Implied (c)
```

This works. Implied (c) now follows since $z^2=16$ and $z\geq 1$ gives the result and Implied (b) is true since $z^2<16$ implies that z<4 and with $z\geq 1$ gives $(z+1)^2\leq 16$.

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Example: Finding a loop invariant

Let's construct a table of states for this loop.

Example: Finding a loop invariant

At the while statement:

x	y	z	$z \neq x$
5	1	0	true
5	1	1	true
5	2	2	true
5	6	3	true
5	24	4	true
5	120	5	false

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Example: Finding a loop invariant

At the while statement:

\boldsymbol{x}	y	z	$z \neq x$
5	1	0	true
5	1	1	true
5	2	2	true
5	6	3	true
5	24	4	true
5	120	5	false

The loop invariant we will attempt to use is (y = z!)

Why are $y \ge z$ or $x \ge 0$ not useful?

These conjoined with $(\neg(z \neq x))$ won't be able to prove that (y = x!) is true.

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Annotations Inside a while-Loop

- 1. First annotate code using the while-loop inference rule, and any other control rules, such as if-then.
- 2. Then work bottom-up ("push up") through program code.
 - Apply inference rule appropriate for the specific line of code, or
 - Note a new assertion ("implied") to be proven separately.
- 3. Prove the implied assertions using the inference rules of ordinary logic.

Example: annotations for partial-while

```
Annotate by partial-while, with chosen invariant (y = z!).
     (x > 0)
     v = 1;
     z = 0;
     ((y=z!))
                                                [justification required]
     while ((z != x)) {
           ((y=z!) \land (\neg(z=x)))
                                                      partial-while ((I \land B))
           z = z + 1:
           y = y * z ;
           (y=z!)
                                                      [justification required]
     \emptyset \left( (y=z!) \wedge \left( \neg (\neg (z=x)) \right) \right) \emptyset
                                                partial-while (((I \land (\neg B))))
```

((y=x!))

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Example: annotations for partial-while

Annotate assignment statements (bottom-up).

```
(x > 0)
(1 = 0!)
v = 1;
((y = 0!))
                                           assignment
z = 0;
((y=z!))
                                           assignment
while ((z != x)) {
     ((y=z!) \wedge (\neg(z=x)))
                                                partial-while
     ((y \cdot (z+1)) = (z+1)!)
     z = z + 1:
     \emptyset ((y \cdot z) = z!) \emptyset
                                                assignment
     y = y * z;
     (y=z!)
                                                 assignment
\emptyset \left( (y=z!) \wedge \left( \neg (\neg (z=x)) \right) \right) \emptyset
                                           partial-while
((y=x!))
```

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Example: annotations for partial-while

Note the required implied conditions.

```
(x > 0)
(1 = 0!)
                                              implied (a)
v = 1;
((y = 0!))
                                              assignment
z = 0;
(y=z!)
                                              assignment
while ((z != x)) {
      \emptyset ((y=z!) \wedge (\neg (z=x))) \emptyset
                                                    partial-while
      (((y \cdot (z+1)) = (z+1)!))
                                                    implied (b)
      z = z + 1:
      \emptyset ((y \cdot z) = z!) \emptyset
                                                    assignment
      y = y * z;
      (y=z!)
                                                    assignment
\emptyset \left( \left( y = z! \right) \wedge \left( \neg (\neg (z = x)) \right) \right) \emptyset
                                              partial-while
((y=x!))
                                              implied (c)
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```

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Proofs

Proof of implied (a): $(x \ge 0) \vdash (1 = 0!).$

By definition of factorial.

Proof of implied (b):
$$(y=z!) \land \neg(z=x) \vdash ((y\cdot(z+1))=(z+1)!)$$

Since y=z!, multiplying both sides by (z+1) and by the definition of factorial, we see that y(z+1)=(z+1)!

Proof of implied (c):
$$(y = z!) \land (z = x) \vdash (y = x!).$$

Since y=z! and z=x, a simple substitution completes the proof.

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Total Correctness (Termination)

Total Correctness = **Partial Correctness** + **Termination**

Only while-loops can be responsible for non-termination in our programming language.

(In general, recursion can also cause it).

Proving termination:

For each while-loop in the program,

Identify an integer expression which is

- always non-negative
- such that the value decreases every time through the while-loop.

This expression is called a **variant**. This expression usually corresponds with the while loop condition called the **loop guard**.

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The code below has a "loop guard" of $z \neq x$, which is equivalent to $x - z \neq 0$.

What happens to the value of x-z during execution?

```
 (x \ge 0) 
 y = 1 
 z = 0
```

At start of loop: x-z=x and $x\geq 0$ hence $x-z\geq 0$.

```
while (z != x) {
z = z + 1;
y = y * z;
}
((y = x!))
```

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The code below has a "loop guard" of $z \neq x$, which is equivalent to $x - z \neq 0$.

What happens to the value of x-z during execution?

```
 \begin{array}{l} (\!\mid\! (x\geq 0)\!\mid\!) \\ {\rm y\,=\,1\,\,;} \\ {\rm z\,=\,0\,\,;} \\ & {\rm At\,\, start\,\, of\,\, loop:}\,\, x-z=x\,\, {\rm and}\,\, x\geq 0 \\ & {\rm hence}\,\, x-z\geq 0. \\ \\ {\rm while}\,\, (\,\, {\rm z\,\,}{\it !=\,x}\,\,)\,\, \{ \\ {\rm z\,=\,z\,+\,1\,\,;} \\ {\rm y\,=\,y\,*\,z\,\,;} \\ {\rm \}} \\ (\!\mid\! (u=x!)\!\mid\!) \\ \end{array}
```

25/30

The code below has a "loop guard" of $z \neq x$, which is equivalent to $x - z \neq 0$.

What happens to the value of x-z during execution?

```
\begin{array}{l} (\mid (x \geq 0) \mid) \\ \text{y = 1 ;} \\ \text{z = 0 ;} \end{array} \\ \text{At start of loop: } x-z=x \text{ and } x \geq 0 \\ \text{hence } x-z \geq 0. \end{array} while ( \( z \ != x \) \{ \( z = z + 1 \); \\ y = y * z \); \( x-z \) decreases by 1 \\ y = z \) \( x - z \) unchanged \\\ \{ \( (y = x!) \) \}
```

25/30

The code below has a "loop guard" of $z \neq x$, which is equivalent to $x - z \neq 0$.

What happens to the value of x-z during execution?

```
\begin{array}{l} \text{ ( }(x\geq 0)\text{ )}\\ \text{y = 1 ;}\\ \text{z = 0 ;} \\ \text{At start of loop: }x-z=x\text{ and }x\geq 0\\ \text{hence }x-z\geq 0. \\ \text{while ( }\textbf{z != x }\text{ ) } \text{ (}\\ \text{z = z + 1 ;} & x-z\text{ decreases by 1}\\ \text{y = y * z ;} & x-z\text{ unchanged} \\ \text{ ( }(y=x!)\text{ )} \end{array}
```

Thus the value of x-z will eventually reach 0.

The loop then exits and the program terminates.

Proof of Total Correctness

We choose the **variant** x-z.

At the start of the loop, $x - z \ge 0$:

- Precondition: $x \ge 0$.
- Assignment $z \leftarrow 0$.

Each time through the loop:

- x doesn't change: no assignment to it.
- z increases by 1, by assignment.
- Thus x-z decreases by 1.

Thus the value of x-z will eventually reach 0.

When x - z = 0, the guard z ! = x ends the loop.



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Example 2 (Back to Partial-while)

Prove the following is satisfied under partial correctness. Draw the trace of the following loop to help find an invariant.

Example 2 (Back to Partial-while)

Prove the following is satisfied under partial correctness. Draw the trace of the following loop to help find an invariant.

```
((n \ge 0) \land (a \ge 0))
s = 1;
i = 0:
while (i < n) {
      s = s * a :
      i = i + 1:
 \} \\ \emptyset \ (s=a^n) \ \emptyset
```

Traca of the loop

Trace of		tne	юор:	
	а	n	i	S
	2	3	0	1
	2	3	1	1*2
	2	3	2	1*2*2
	2	3	3	1*2*2*2

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Invariant

```
For our example  \left( \left( (n \geq 0) \wedge (a \geq 0) \right) \right)  s = 1 ; i = 0 ; while (i < n) { s = s * a ; i = i + 1 ; }  \left( (s = a^n) \right)
```

Let's try the invariant $(s=a^i)$

Trace of the loop:

Trace of		trie	юор.	
	a	n	i	S
	2	3	0	1
	2	3	1	1*2
	2	3	2	1*2*2
	2	3	3	1*2*2*2

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Example 2: Testing the invariant

Using $(s=a^i)$ as an invariant yields the annotations shown at right.

Next, we want to

- Push up for assignments
- Prove the implications

But: implied (c) is false!

We must use a different invariant.

```
((n \ge 0) \land (a \ge 0))
s = 1;
1 ... )
i = 0;
(s=a^i)
while (i < n) {
   ((s = a^i) \land (i < n)) ) 
                             partial-while
  ( ... )
  s = s * a :
  1 ... )
  i = i + 1:
  (s=a^i)
((s=a^i) \land (i \ge n)))
                             partial-while
(s=a^n)
                             implied (c)
```

Example 2: Adjusted invariant

 $((n \ge 0) \land (a \ge 0))$

Try a new

```
((1 = a^0) \land (0 \le n))
                                                                       implied (a)
invariant:
                  s = 1;
((s=a^i) \land
                  ((s=a^0) \land (0 \le n))
                                                                       assignment
   (i < n)
                  ((s=a^i) \land (i \le n)))
                                                                       assignment
                  while (i < n) {
                       \emptyset \left( \left( (s = a^i) \land (i \le n) \right) \land (i < n) \right) \emptyset
                                                                       partial-while
Now the
                       \emptyset (((s \cdot a) = a^{i+1}) \land ((i+1) < n)) \emptyset
"implied"
                                                                       implied (b)
conditions
                       s = s * a :
                       ((s = a^{i+1}) \land ((i+1) \le n))
                                                                       assignment
are
actually
                       i = i + 1:
                        ((s=a^i) \land (i \le n)) )
true, and
                                                                       assignment
the proof
can
                   (((s=a^i) \land (i \le n)) \land (i \ge n)) )
                                                                       partial-while
succeed.
                  (s=a^n)
                                                        while-Loops
```