

ASSIGNMENT 2

1. For a polygon P and a point q in P , the *visibility polygon* of q in P is the set of points p in P that are *visible* from q —i.e. the line segment pq lies inside P . Give an $O(n)$ time algorithm to find the visibility polygon of a point q in a polygon P , assuming that a triangulation of P is given.
2. Show that any polygon on n vertices has a chord that splits it into two polygons each with at most $\lfloor 2n/3 \rfloor + 2$ vertices. Hint: use a triangulation. Can you guarantee a more even split? Explain.
3. It is an open problem to generate a random simple polygon with n vertices in the $[1..n] \times [1..n]$ grid in polynomial time. Why don't the following work?
 - (a) Generate n points in the grid at random. Connect them in random order. If the result is not simple, start over.
 - (b) Generate n points in the grid at random. Following the idea of Graham's convex hull algorithm, pick a point X inside their convex hull, sort the points radially around X , and join them in that order to form a polygon.