Overview

- Architectural Styles (Garlan & Shaw)
- Design Pattern (Gamma)
- Types of Architecture (Hassan, Bowman)
- Architectural Views (Kruchten)
- Enterprise Architecture (class slides)

Not on Exam

- Guest Presentations
 - Ian Davis (LSEdit)
 - Norm Young (Case studies)
- Design Processes
 - normal vs radical design
 - agile, RUP
- Case Studies
 - Linux, web servers
- Invariants, properties, verification, etc.

Exam Format

Short answer questions

Architectural Styles

- Styles
 - pipe & filter
 - data abstraction
 - implicit invocation
 - layered
 - repository
 - interpreter style
- For each
 - know the intent, diagram, advantages, disadvantages, variations, applications

Architectural Styles Case Studies

- Case Studies
 - case study 1: KWIC
 - case study 2: Instrumentation Software
 - case study 3: A Fresh View of Compilers
- How the different designs are applied
 - advantages and disadvantages

Design Pattern

- Patterns
 - Singleton, Adapter, Bridge, Façade, Command, Iterator, Observer, Strategy, Visitor, Interpreter
- For each
 - intent, class diagram
 - applicability
 - given a scenario, which and why
 - discussion in the class

Types of Architectures

- Reference, Conceptual, Concrete
 - definition & differences
 - The role of each in the software design process
 - drift & erosion
 - definitions

Architectural Views

- 4+1 View
 - Kruchten
- For each view
 - definition
 - diagram
 - purpose
 - usage
 - what views are required and what views are not and when

Enterprise Architecture

- Types of Architectural Styles
- Evolution
 - know the differences between
 - first, second, & third (gwt) generation
 - improvement & weaknesses
 - draw the diagrams
 - identify components & connectors clearly
 - request-response cycle

Enterprise Architecture

- Synchronous & asynchronous
- Separation of concerns
 - responsibility of each tier
- Functional vs. non-functional requirements
 - know the difference
 - which ones are
 - honoured (& why)
 - violated (& why)