

Constraint Satisfaction Problems

Alice Gao

Lecture 4

Readings: RN 6.1 - 6.3. PM 4.1 - 4.4.

Outline

Learning Goals

Examples of CSP Problems

Formulating a CSP

Solving a CSP

- Backtracking Search

- The Arc Consistency Definition

- The AC-3 Arc Consistency Algorithm

- Combining Backtracking and Arc Consistency

Revisiting the Learning goals

Learning Goals

By the end of the lecture, you should be able to

- ▶ Formulate a real-world problem as a constraint satisfaction problem.
- ▶ Trace the execution of the backtracking search algorithm.
- ▶ Verify whether a constraint is arc-consistent.
- ▶ Trace the execution of the AC-3 arc consistency algorithm.
- ▶ Trace the execution of the backtracking search algorithm with arc consistency.
- ▶ Trace the execution of the backtracking search algorithm with arc consistency and with heuristics for choosing variables and values.

Learning Goals

Examples of CSP Problems

Formulating a CSP

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Revisiting the Learning goals

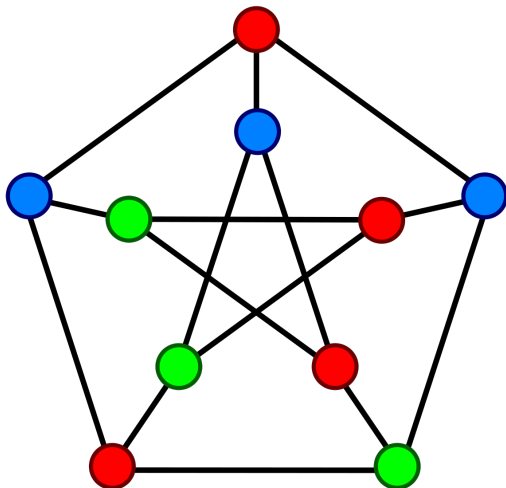
Evacuation Planning

- ▶ Instruct residents to follow a route at a given time.
- ▶ Two challenges:
 - (1) deploy enough resources to give instructions.
 - (2) ensure that the population comply with the instructions.
- ▶ Applied in a real-life case study and generated schedules close to the optimal ones from prior work.
- ▶ Even, C., Schutt, A., & Van Hentenryck, P. (2015).
A constraint programming approach for non-preemptive evacuation scheduling.
<https://arxiv.org/pdf/1505.02487.pdf>.

Crossword Puzzles



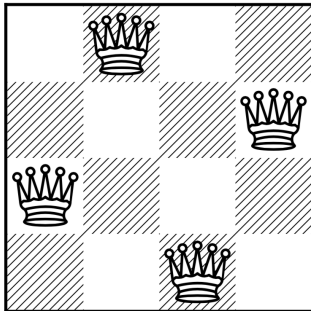
Graph Coloring Problem



Sudoku

| | | | | | | | | |
|---|---|---|---|---|---|---|---|---|
| 5 | 3 | | | 7 | | | | |
| 6 | | | 1 | 9 | 5 | | | |
| | 9 | 8 | | | | | 6 | |
| 8 | | | | 6 | | | | 3 |
| 4 | | | 8 | | 3 | | | 1 |
| 7 | | | | 2 | | | | 6 |
| | 6 | | | | | 2 | 8 | |
| | | | 4 | 1 | 9 | | | 5 |
| | | | | 8 | | | 7 | 9 |

4-Queens Problem



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Internal Structure of States

- ▶ Search algorithms are unaware of the internal structure of states.

- ▶ However, knowing a state's internal structure can help.

Defining a CSP

Each state contains

- ▶ A set X of variables: $\{X_1, X_2, \dots, X_n\}$.
- ▶ A set D of domains: D_i is the domain for variable X_i , $\forall i$.
- ▶ A set C of constraints specifying allowable value combinations.

A solution is an assignment of values to all the variables that satisfy all the constraints.

4-Queens: State Definition in a CSP

4-Queens: State Definition in a CSP

- ▶ Variables: x_0, x_1, x_2, x_3 where x_i is the row position of the queen in column i , where $i \in \{0, 1, 2, 3\}$.
Assume that exactly one queen is in each column.

4-Queens: State Definition in a CSP

- ▶ Variables: x_0, x_1, x_2, x_3 where x_i is the row position of the queen in column i , where $i \in \{0, 1, 2, 3\}$.
Assume that exactly one queen is in each column.
- ▶ Domains: $D_{x_i} = \{0, 1, 2, 3\}$ for all x_i .

4-Queens: State Definition in a CSP

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Assume that exactly one queen is in each column.

- ▶ Domains: $D_{x_i} = \{0, 1, 2, 3\}$ for all x_i .

- ▶ Constraints:

No pair of queens are in the same row or diagonal.

$$(\forall i(\forall j((i \neq j) \rightarrow ((x_i \neq x_j) \wedge (|x_i - x_j| \neq |i - j|))))))$$

For example, $((x_0 \neq x_1) \wedge (|x_0 - x_1| \neq 1))$

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4-Queens Incremental CSP Formulation

4-Queens Incremental CSP Formulation

- ▶ State: one queen per column in the leftmost k columns with no pair of queens attacking each other.
 - ▶ Variables: x_0, x_1, x_2, x_3 where x_i is the row position of the queen in column i , where $i \in \{0, 1, 2, 3, _ \}$. Exactly one queen is in each column. $x_i = _$ denotes that column i does not have a queen.
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- ▶ Initial state: the empty board, that is, $_ _ _ _$.
- ▶ Goal state: 4 queens on the board. No pair of queens are attacking each other. For example, 2 3 0 1 is a goal state.

4-Queens Incremental CSP Formulation

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- ▶ Initial state: the empty board, that is, $_ _ _ _$.
- ▶ Goal state: 4 queens on the board. No pair of queens are attacking each other. For example, 2 3 0 1 is a goal state.
- ▶ Successor function: add a queen to the leftmost empty column such that it is not attacked by any other existing queen. For example, 0 $_ _ _$ has two successors 0 2 $_ _$ and 0 3 $_ _$.

4-Queens Complete Incremental CSP Formulation

- ▶ State: one queen per column in the leftmost k columns with no pair of queens attacking each other.
 - ▶ Variables: x_0, x_1, x_2, x_3 where x_i is the row position of the queen in column i , where $i \in \{0, 1, 2, 3, _ \}$. Exactly one queen is in each column. $x_i = _$ denotes that column i does not have a queen.
 - ▶ Domains: $D_{x_i} = \{0, 1, 2, 3\}$ for all x_i .
 - ▶ Constraints: No pair of queens are in the same row or diagonal.
- ▶ Initial state: the empty board.
- ▶ Goal state: 4 queens on the board. No pair of queens are attacking each other.
- ▶ Successor function: add a queen to the leftmost empty column such that it is not attacked by any other existing queen.

Solve 4-Queens using Backtracking Search

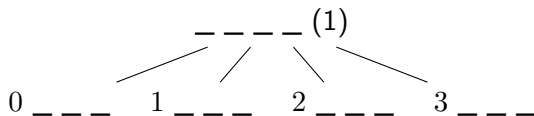
Step 0:

— — — —

| | x_0 | x_1 | x_2 | x_3 |
|---|-------|-------|-------|-------|
| 0 | | | | |
| 1 | | | | |
| 2 | | | | |
| 3 | | | | |

Solve 4-Queens using Backtracking Search

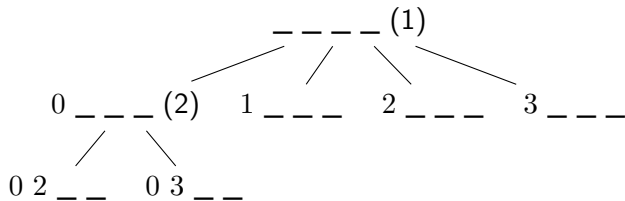
Step 1:



| | x_0 | x_1 | x_2 | x_3 |
|---|-------|-------|-------|-------|
| 0 | | | | |
| 1 | | | | |
| 2 | | | | |
| 3 | | | | |

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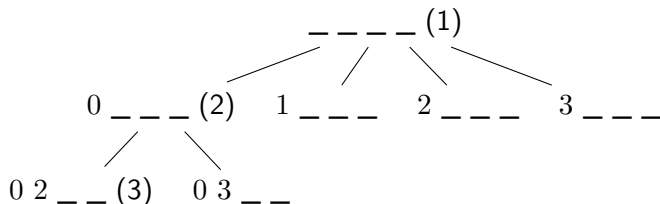
Step 2:



| | x_0 | x_1 | x_2 | x_3 |
|---|-------|-------|-------|-------|
| 0 | Q | X | X | X |
| 1 | X | X | | |
| 2 | X | | X | |
| 3 | X | | | X |

Solve 4-Queens using Backtracking Search

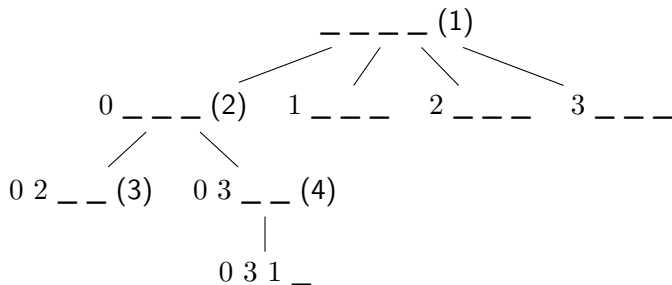
Step 3:



| | x_0 | x_1 | x_2 | x_3 |
|---|-------|-------|-------|-------|
| 0 | Q | X | X | X |
| 1 | X | X | X | |
| 2 | X | Q | X | |
| 3 | X | X | X | X |

Solve 4-Queens using Backtracking Search

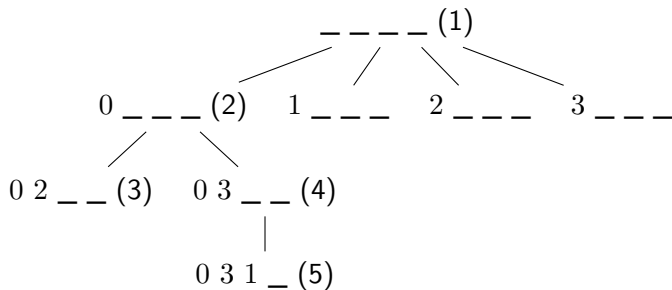
Step 4:



| | x_0 | x_1 | x_2 | x_3 |
|---|-------|-------|-------|-------|
| 0 | Q | X | X | X |
| 1 | X | X | | X |
| 2 | X | X | X | |
| 3 | X | Q | X | X |

Solve 4-Queens using Backtracking Search

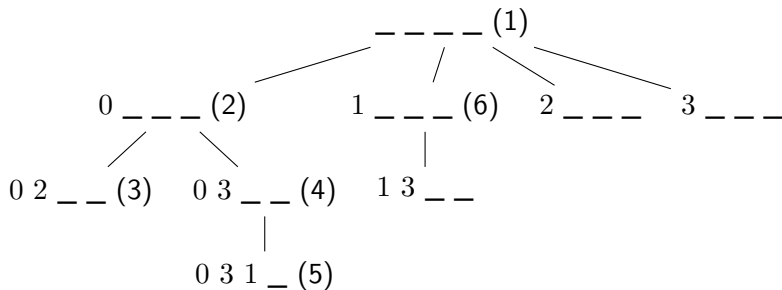
Step 5:



| | x_0 | x_1 | x_2 | x_3 |
|---|-------|-------|-------|-------|
| 0 | Q | X | X | X |
| 1 | X | X | Q | X |
| 2 | X | X | X | X |
| 3 | X | Q | X | X |

Solve 4-Queens using Backtracking Search

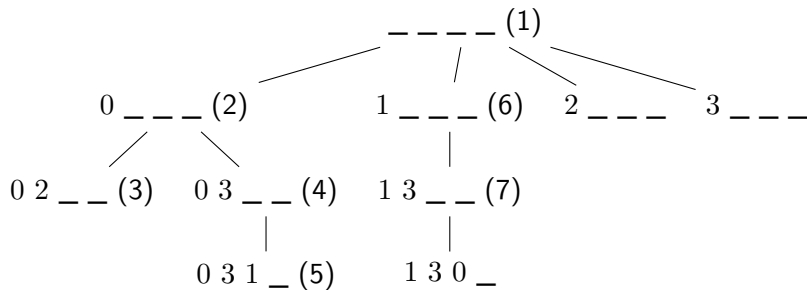
Step 6:



| | x_0 | x_1 | x_2 | x_3 |
|---|-------|-------|-------|-------|
| 0 | X | X | | |
| 1 | Q | X | X | X |
| 2 | X | X | | |
| 3 | X | | X | |

Solve 4-Queens using Backtracking Search

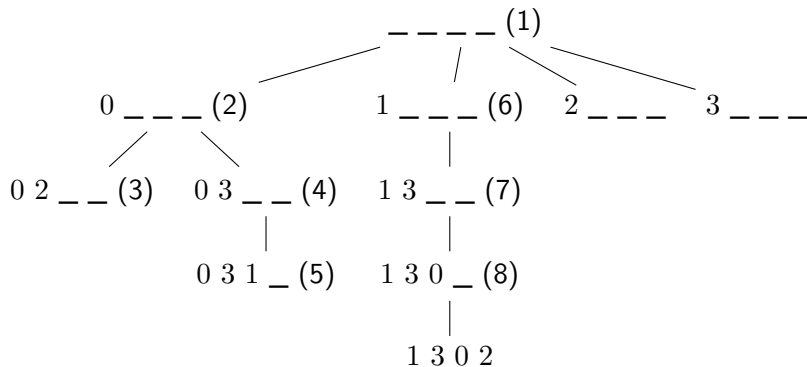
Step 7:



| | x_0 | x_1 | x_2 | x_3 |
|---|-------|-------|-------|-------|
| 0 | X | X | | |
| 1 | Q | X | X | X |
| 2 | X | X | X | |
| 3 | X | Q | X | X |

Solve 4-Queens using Backtracking Search

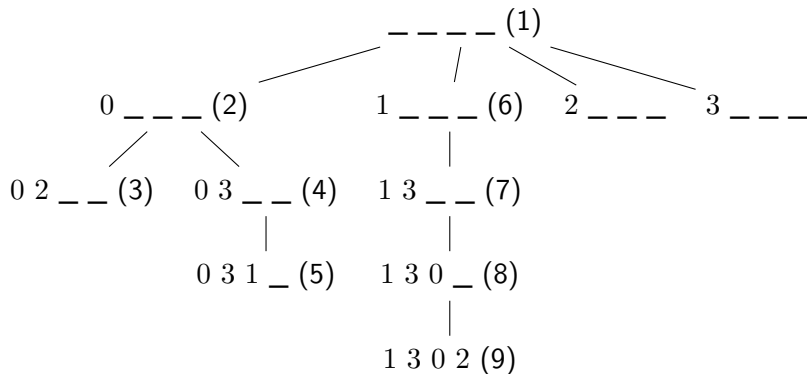
Step 8:



| | x_0 | x_1 | x_2 | x_3 |
|---|-------|-------|-------|-------|
| 0 | X | X | Q | X |
| 1 | Q | X | X | X |
| 2 | X | X | X | |
| 3 | X | Q | X | X |

Solve 4-Queens using Backtracking Search

Step 9:



| | x_0 | x_1 | x_2 | x_3 |
|---|-------|-------|-------|-------|
| 0 | X | X | Q | X |
| 1 | Q | X | X | X |
| 2 | X | X | X | Q |
| 3 | X | Q | X | X |

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The Idea of Arc Consistency

$x_0 = 0$ and $x_1 = 2$ do not lead to a solution. Why?

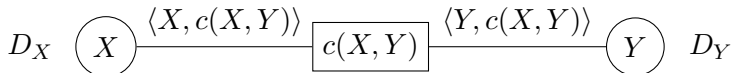
| | | | |
|---|---|--|--|
| Q | | | |
| | | | |
| | Q | | |
| | | | |

Handling Different Types of Constraints

- ▶ Consider binary constraints only.
- ▶ How should we handle unary constraints?
- ▶ How should be handle constraints involving 3 or more variables?

Notation for an Arc

- ▶ X and Y are two variables. $c(X, Y)$ is a binary constraint.



- ▶ $\langle X, c(X, Y) \rangle$ denotes an arc.
 X is the primary variable and Y is the secondary variable.

The Arc Consistency Definition

Definition (Arc Consistency)

An arc $\langle X, c(X, Y) \rangle$ is arc-consistent if and only if for every value v in D_X , there is a value w in D_Y such that (v, w) satisfies the constraint $c(X, Y)$.

Applying The Arc Consistency Definition

Question: Consider the constraint $X < Y$. Let $D_X = \{1, 2\}$ and $D_Y = \{1, 2\}$. Is the arc $\langle X, X < Y \rangle$ consistent?

- (A) Yes.
- (B) No.
- (C) I don't know.

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The AC-3 Arc Consistency Algorithm

Algorithm 1 The AC-3 Algorithm

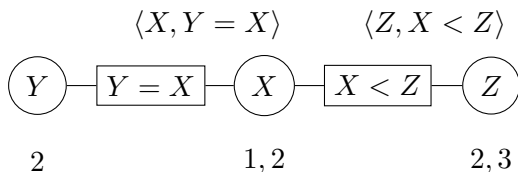
- 1: put every arc in the set S .
 - 2: **while** S is not empty **do**
 - 3: select and remove $\langle X, c(X, Y) \rangle$ from S
 - 4: remove every value in D_X that doesn't have a value in D_Y that satisfies the constraint $c(X, Y)$
 - 5: **if** D_X was reduced **then**
 - 6: **if** D_X is empty **then return** false
 - 7: for every $Z \neq Y$, add $\langle Z, c'(Z, X) \rangle$ to S
 - return** true
-

Why do we need to add arcs back to S ?

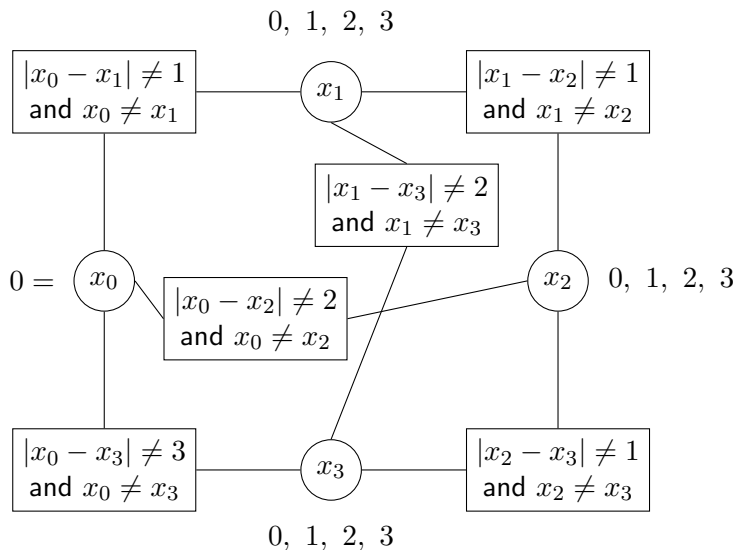
Q: After reducing a variable's domain, we may need to add arcs back to S . Why?

A: Reducing a variable's domain may cause a previously consistent arc to become inconsistent.

Example:



Trace the AC-3 Algorithm on 4-Queens Problem



Properties of the AC-3 Algorithm

- ▶ Does the order of removing arcs matter?
- ▶ Three possible outcomes of the arc consistency algorithm:
- ▶ Is AC-3 guaranteed to terminate?

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Combining Backtracking and Arc Consistency

1. Perform backtracking search.
2. After each value assignment, perform arc consistency.
3. If a domain is empty, terminate and return no solution.
4. If a unique solution is found, return the solution.
5. Otherwise, continue with backtracking search on the unassigned variables.

Solving 4-Queens Problem with Backtracking and AC-3

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By the end of the lecture, you should be able to

- ▶ Formulate a real-world problem as a constraint satisfaction problem.
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- ▶ Verify whether a constraint is arc-consistent.
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