

SPARSPAK: Waterloo Sparse Matrix Package
User's Guide for SPARSPAK-A

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SPARSPAK: Waterloo Sparse Matrix Package

User's Guide for SPARSPAK-A

A collection of modules for solving sparse systems of linear equations

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ABSTRACT

This document describes the structure and use of SPARSPAK-A, a sparse linear equations package which is designed to efficiently solve large sparse systems of linear equations. Computer programs for solving sparse systems of linear equations typically involve fairly complicated data structures and storage management. In many cases the user of such programs simply wants to solve his problem, and should not have to understand how the storage management is done, or how the matrix components are actually stored. One of the attractive features of this package is that it effectively insulates the user from these considerations, while still allowing the package to be used in a variety of ways. Another important feature of the package is the provision of a *variety* of methods for solving sparse systems, along with convenient means by which the best method for a given problem can be selected.

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IMPORTANT NOTE

The error estimate provided by the subroutine *EREST* (see Section 2.6) is based on estimates of the condition number of the coefficient matrix and the error in the triangular factorization. Experience has shown that the error estimate is very good in most cases. It may occasionally overestimate the actual relative error for some ill-conditioned problems or badly scaled problems. Also, *EREST* may not be able to return an error estimate when the estimate of the condition number of the coefficient matrix or the estimate of the error in the triangular factors is large, even though the solution may be computed accurately.

We would appreciate receiving any comments and feedback the user may have in using the error estimators for practical problems. Such comments and feedback are important and useful for improving the error estimators. Please send comments and feedback to

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1. Introduction and basic structure of SPARSPAK-A

SPARSPAK-A offers a *collection of methods* for solving sparse systems of linear equations

$$Ax = b \quad ,$$

where A is an $n \times n$ nonsingular matrix, and x and b are vectors of length n . We assume the user is aware of the basic issues involved in solving sparse matrix equations, and the basic facts about solving systems of linear equations using Gaussian elimination. For a discussion on the initial design of this package, see [5].

For all the methods provided in SPARSPAK-A, the user and the package interact to solve the matrix problem through the following basic steps:

- Step 1. The user supplies the nonzero structure of A to the package using a set of subroutines described in Section 2.2.
- Step 2. The package reorders the original problem (finds a permutation P), and allocates storage for the triangular factorization of $PAP^T = LU$, as described in Section 2.3.
- Step 3. The user supplies the numerical values for the matrix A to the package, as described in Section 2.4.
- Step 4. The package computes the triangular factors L and U of PAP^T , as described in Section 2.5.
- Step 5. The user supplies numerical values for b , as described in Section 2.4. (This step may come before Step 4, and may be intermixed with Step 3.)
- Step 6. The package computes the solution x , using L , U , P and b , as described in Section 2.5.
- Step 7. The user (optionally) calls a subroutine which supplies an estimate of the relative error in x . The subroutine is described in Section 2.6.

The different *methods* provided in SPARSPAK-A correspond to different algorithms for choosing P (along with appropriate storage methods), and whether or not A is symmetric. When A is symmetric, U is replaced by L^T in the above description, and of course only one of L and L^T is stored.

The user chooses a particular method by calling the appropriate subroutines in Steps 2, 3, 4, 6 and 7. The methods are distinguished by a numerical digit i , $1 \leq i \leq 6$, which is the last character of the subroutine names. The subroutines used in Steps 1 and 5 apply to all the methods. The best method to use depends very much on the particular problem, and the context in which it is being solved, so we cannot provide rigid rules as to which method to use. Some guidelines and considerations regarding the choice of method are given in Section 3.

Restrictions and assumptions:

1. SPARSPAK-A assumes that the nonzero structure of A is *symmetric*. If this is not the case, the package will still work, but if A has highly unsymmetric structure, this may lead to some inefficiencies because the matrix will be treated as though its structure is that of $A + A^T$.

2. SPARSPAK-A assumes that for *any* permutation matrix P , Gaussian elimination applied to PAP^T *without row or column interchanges* yields an acceptably accurate factorization LU . In other words, the package assumes that A can be symmetrically permuted without regard for numerical stability. This is true, for example, when A is symmetric and positive definite, or diagonally dominant. In general one can detect when the assumption above is invalid by computing an estimate of the relative error in the computed solution using the subroutine *ERESTi* (see Section 2.6).

2. Modules of SPARSPAK-A and how to use them

2.1. User mainline program and an example

SPARSPAK-A allocates all of its storage from a single one-dimensional floating-point array⁽¹⁾ which for purposes of discussion we will denote by S . In addition, the user must provide its size $MAXSA$, which is transmitted to the package via a common block $SPAUSR$, (SPARSPAK-A USER), which has four variables.

```
COMMON /SPAUSR/ MSGLVA, IERRA, MAXSA, NEQNS
```

Here $MSGLVA$ is the message level indicator which is used to control the amount of information printed by the package. The second variable $IERRA$ is an error code, which the user can examine in his mainline program for possible errors detected by the package. Detailed discussion of the roles of $MSGLVA$ and $IERRA$ is provided in Section 7. The variable $NEQNS$ is the number of equations.

The following program illustrates how one might use SPARSPAK-A. The various subroutines referenced are described in the subsequent parts of this section. The problem solved is a 10×10 symmetric tridiagonal system $Ax=b$ where the diagonal elements of A are all 4, the superdiagonal and subdiagonal elements are all -1 , and the entries in the right hand side vector b are all ones.

```

REAL      S(250), FOUR, ONE
INTEGER   I, IERRA, MAXSA, MSGLVA, NEQNS
COMMON    /SPAUSR/ MSGLVA, IERRA, MAXSA, NEQNS

C
      CALL SPRSPK
      MAXSA = 250
C
C      -----
C      INPUT THE MATRIX STRUCTURE. THE DIAGONAL IS
C      ALWAYS ASSUMED TO BE NONZERO, AND SINCE THE
C      MATRIX IS SYMMETRIC, SPARSPAK-A ONLY NEEDS TO
C      KNOW THAT THE SUBDIAGONAL ELEMENTS ARE NONZERO.
C      -----
      CALL IJBEGN
      DO 100 I = 2, 10
        CALL INIJ ( I, I-1, S )
100    CONTINUE
      CALL IJEND ( S )
C
C      -----
C      FIND THE ORDERING AND ALLOCATE STORAGE.
C      -----
      CALL ORDRA1 ( S )
C
C      -----
C      INPUT THE NUMERICAL VALUES FOR A AND B. SINCE
C      THE MATRIX IS SYMMETRIC, ONLY THE LOWER TRIANGLE
C      AND THE DIAGONAL ARE INPUT.

```

(1) Declared either REAL or DOUBLE PRECISION, depending on the version of SPARSPAK-A that is available. The examples in this manual assume a single precision version is being used.


```

C -----
      FOUR = 4.0E0
      ONE  = 1.0E0
      DO 200 I = 1, 10
        IF ( I .GT. 1 )
          *      CALL INAIJ1 ( I, I-1, (-ONE), S )
          CALL INAIJ1 ( I, I, FOUR, S )
          CALL INBI ( I, ONE, S )
200    CONTINUE
C -----
C      SOLVE THE SYSTEM.
C -----
C      CALL SOLVE1 ( S )
C -----
C      PRINT THE SOLUTION, FOUND IN THE FIRST TEN
C      LOCATIONS OF THE WORKING STORAGE ARRAY S.
C -----
      WRITE (6,11) (S(I), I=1,10)
11    FORMAT ( / 10H SOLUTION / (5F12.5) )
C -----
C      PRINT STATISTICS GATHERED BY SPARSPAK-A.
C -----
C      CALL STATS
C -----
C      STOP
      END

```

Note: If the SPARSPAK-A available to you is a double precision version, the REAL declaration in this example should be changed to DOUBLE PRECISION.

The module *SPRSPK* must be called before any part of the package is used. Its role is to initialize some system parameters (e.g. the logical unit numbers for output files), and to set default values for options (e.g. the message level indicator), and to initialize the timing routine. The routine needs only to be called once in the user program, and the FORTRAN statement is simply

CALL SPRSPK

Note that the only variable in the common block *SPAUSR* that *must* be explicitly assigned a value by the user is *MAXSA*.

It is assumed that the subroutines which comprise SPARSPAK-A have been compiled into a *library*, and that the user can reference them from his FORTRAN program just as he references the standard FORTRAN library subroutines, such as *SIN*, *COS*, etc. Normally, a user will use only a small fraction of the subroutines provided in SPARSPAK-A.

Warning:

The modules of SPARSPAK-A communicate with each other through labelled common blocks whose names are *SPKSYS*, *SPAUSR*, *SPACON*, *SPAMAP*, and *SPADTA*. Thus, the user must not use labelled common blocks with these names in his program.

If these common block names cause conflicts in your program or at your computer installation, it is possible to have the package distributed with these common blocks having *specifically requested* labels. These names should be specified when the package is acquired.

2.2. Modules for input of the matrix structure

SPARSPAK-A has to know the matrix structure before it can determine an appropriate ordering for the system. We now describe the group of routines which provide a variety of ways through which the user can inform the package where the nonzero entries are; that is, those indices (i,j) for which the (i,j) -th element of A is nonzero. Before any of these input routines is called, the user must execute an initialization routine called *JBEGN*, which tells the package that the structure of a new matrix problem is about to be input.

CALL JBEGN

(a) Input of a nonzero location.

To tell the package that the (i,j) -th element of A is nonzero, the user simply executes the statement

CALL INIJ (I, J, S)

where I and J are respectively the row and column indices of the nonzero, and S is the working storage array declared by the user for use by the package.

In this example,

```

.
.
.
I = 4
J = 3
CALL INIJ ( I, J, S )
.
.
.
```

the package will record a logical nonzero in positions (4,3) and (3,4) of the matrix.

(b) Input of the structure of a row, or part of a row.

When the structure of a row or part of a row is available, it is more efficient to use the routine *INROW*. The statement to use is

CALL INROW (I, NIR, IR, S)

where I denotes the index of the row under consideration, IR is an array containing the column indices of some or all of the nonzeros in the I -th row, NIR is the number of subscripts in IR , and S is the user-declared working storage.

For example, in

```

.
.
I = 5
IR(1) = 2
IR(2) = 7
IR(3) = 5
CALL INROW ( I, 3, IR, S )
.
.

```

the package is informed of nonzeros in locations (2,5), (5,2), (5,5), (5,7) and (7,5) of the matrix. Note that the column indices in the array *IR* can be in arbitrary order, and the rows can be input in any order.

(c) Input of a submatrix structure.

To provide greater flexibility, the package allows the user to input the structure of a submatrix. The calling statement is

```
CALL INIJIJ ( NIJ, II, JJ, S )
```

where *NIJ* is the number of input index pairs, and *II* and *JJ* are the arrays containing the row and column indices.

The following example

```

.
.
II(1) = 1
JJ(1) = 1
II(2) = 1
JJ(2) = 3
II(3) = 2
JJ(3) = 3
CALL INIJIJ ( 3, II, JJ, S )
.
.

```

informs the package that there are nonzeros in locations (1,1), (1,3), (3,1), (2,3) and (3,2).

(d) Input of a full submatrix structure.

The structure of an entire matrix is completely specified if all the full submatrices are given. In applications where they are readily available, the routine *INCLQ* is useful. Its calling sequence is

```
CALL INCLQ ( NCLQ, CLQ, S )
```

where $NCLQ$ is the size of the submatrix and CLQ is an array containing the column (or row) indices of the submatrix.

Thus, to inform the package that the submatrix corresponding to indices 1, 3, 5 and 6 is full, we execute

```

      .
      .
      .
      CLQ(1) = 1
      CLQ(2) = 3
      CLQ(3) = 5
      CLQ(4) = 6
      CALL INCLQ ( 4, CLQ, S )
      .
      .
      .

```

The type of structure input routine to use depends on how the user obtains the matrix structure. Anyway, the one or ones that best suit the application can be selected; SPARSPAK-A allows *mixed use* of the routines in inputting a matrix structure. The package automatically removes duplications so the user does not have to worry about inputting duplicated index pairs.

```

      .
      .
      .
      CLQ(1) = 1
      CLQ(2) = 2
      CLQ(3) = 5
      CALL INCLQ ( 3, CLQ, S )
      IR(1) = 2
      IR(2) = 4
      IR(3) = 5
      CALL INROW ( 4, 3, IR, S )
      CALL INIJ ( 1, 3, S )
      .
      .
      .

```

The code above would input the matrix structure

$$\begin{bmatrix} * & * & * & & * \\ * & * & & * & * \\ * & & * & & \\ & * & & * & * \\ * & * & & * & * \end{bmatrix}$$

into the package. Note that the diagonal elements of the input matrix are assumed to be nonzero (see notes below).

When all pairs have been input, using one or a combination of the input routines, the user is required to tell SPARSPAK-A explicitly that structure input is complete by calling the routine *IJEND*. The statement to use is

CALL IJEND (S)

and its purpose is to transform the data from the format used during the recording phase to the standard format used by the later phases. The user does not have to concern himself with this representation or transformation.

Important Notes:

- (a) SPARSPAK-A assumes that the value of *NEQNS* (the number of equations) is equal to the maximum column (or row) index supplied by the routines which transmit the (i,j) pairs to the package. Thus, it is imperative that the user supplies at least one (i,j) pair for which i or j is equal to *NEQNS*. The routine *IJEND* assigns the value of *NEQNS* found by the package to the corresponding variable in the common block *SPAUSR*.
- (b) SPARSPAK-A assumes that the diagonal elements of the coefficient matrix are nonzero.

Common Errors:

The most common cause of error during matrix structure input is insufficient working storage. If we denote the number of off-diagonal nonzeros in the matrix by *OFFDA*, then the minimum amount of storage necessary to successfully input the structure is given by

$$OFFDA + 2 \times NEQNS + 1.$$

Of course sometimes the user does not know the value of *OFFDA*, and may guess too low. SPARSPAK-A will still accept and count the (i,j) pairs, even after running out of storage, and the user can obtain an upper bound for *OFFDA* by calling the module *STATSA*, described in Section 7, after all pairs have been input. (The number reported may be unnecessarily large because duplicate input pairs may not now be detected, and thus may be counted more than once by the package.)

For a complete list of errors which may be generated by the structure input modules, see Section 7.3.1.

2.3. Modules for ordering and storage allocation

With an internal representation of the nonzero structure of the matrix *A* available, SPARSPAK-A is ready to reorder the matrix problem. This is initiated by calling an ordering routine, whose name always has the form *ORDR*i**. Here i is a numerical digit between 1 and 6 that signifies the storage method. The character x can take values *A* or *B*, which denotes one of two ordering strategies tailored for storage method i .

Executing the statement

CALL ORDRA1 (S)

will imply the use of storage method 1 and the first ordering algorithm for this method. See Section 3 for a discussion of the various methods provided, and some guidance on which one to

use. Section 8 contains a list of ordering strategies provided by the package. The routine *ORDRxi* not only determines an appropriate ordering for the storage method, it sets up the data structure for the reordered matrix problem. The package is now ready for numerical input.

Common Errors:

Just as in the structure input phase, the most common cause of premature termination of the *ORDRxi* module is insufficient working storage. As mentioned above, this module performs two functions: *ordering* and *storage allocation*. The ordering step determines the permutation P , and the allocation step sets up the appropriate data structures to store the triangular factors L and U of the permuted matrix PAP^T .

In general, the ordering and allocation subroutines require different amounts of storage. Furthermore, their storage requirements are often unpredictable, because the number of data structure pointers, and the number of nonzeros in the factors L and U , are not known until the subroutines have been executed.

Thus, the interface module *ORDRxi* may terminate in several distinctly different ways.

- (a) There was not enough storage to execute the ordering subroutine.
- (b) The ordering was successfully obtained, but there was insufficient storage to initiate execution of the data structure set-up (storage allocation) subroutine.
- (c) The data structure set-up subroutine was executed, and the amount of storage required for the data structure pointers etc. was determined, but there was insufficient storage for these pointers.
- (d) The data structure was successfully generated, but there is insufficient storage for the actual numerical values, so the next step (input of the numerical values) cannot be executed.
- (e) *ORDRxi* was successfully executed, and there is sufficient storage to proceed to the next step.

If any of the above conditions occurs, the user may execute *SAVEA*, and re-initiate the computation after adjusting his storage declarations (either up or down) and executing *RSTRTA*⁽²⁾. If (a) or (b) occurs, information is supplied indicating the minimum value of *MAXSA* needed so that (c), (d) or (e) will occur upon re-execution. If (c) occurs, the minimum value of *MAXSA* needed for (d) and (e) is provided.

When (c) or (d) occurs, after executing *SAVEA*, adjusting the storage declaration, then executing *RSTRTA*, one must again call *ORDRxi*. However, the interface will detect that the ordering and/or storage allocation have already been performed, and will skip that part of the computation. Note that if a user is simply using SPARSPAK-A to select a particular method, (c) may be an acceptable termination state. (See Example 6 in Section 9.)

(2) See Section 4 for details on how to use *SAVEA* and *RSTRTA*, and Examples 4, 5 and 6 in Section 9.

2.4. Modules for inputting numerical values

The modules in this group are similar to those for inputting the matrix structure. They provide a means of transmitting the actual numerical values of the matrix problem to SPARSPAK-A. Since the data structures for different storage methods are different, the package must have a different matrix input subroutine for each method. For the user's convenience, SPARSPAK-A uses the same set of subroutine names for all the methods, except for the last digit which distinguishes the method, and the parameter lists for all the methods are the same.

Important Note:

The elements of A and b transmitted to SPARSPAK-A by these routines are either *single* or *double precision floating-point numbers*, depending on the version of SPARSPAK-A being used. The examples in this manual assume a single precision version of the package is being used.

There are three ways of passing the numerical values to SPARSPAK-A. In all of them, indices passed to the package always refer to those of the *original given problem*. The user need not be concerned about the various permutations to the problem which may have occurred during the ordering step.

When any of the three numerical input routines is first called, the storage used for storing the numerical values is initialized to zero.

(a) Input of a single nonzero component.

The subroutine *INAIJ_i* is provided for this purpose and its calling sequence is

CALL INAIJ_i (I, J, VALUE, S)

where I and J are the row and column indices, and *VALUE* is the numerical value. The subroutine *INAIJ_i* *adds* the quantity *VALUE* to the appropriate current value in storage, rather than making an assignment. This is helpful in situations (e.g. in some finite element applications) where the numerical values are obtained in an incremental fashion.

For example, the execution of

```

CALL INAIJ2 ( 3, 4, 9.5, S )
CALL INAIJ2 ( 3, 4, -4.0, S )

```

effectively assigns 5.5 to the (3,4)-th component of A .

(b) Input of a row of nonzeros.

The routine *INROWi* can be used to input the numerical values of a row or part of a row in the matrix. Its calling sequence is similar to that of *INROW*, described on Section 2.2.

$$CALL\ INROWi\ (I, NIR, IR, VALUES, S)$$

Here the additional parameter *VALUES* is a floating-point array containing the numerical values of the row. Again, the numerical values are added to the current values in storage.

(c) Input of a submatrix.

The routine that allows the input of a submatrix is *INMATi*. Its parameter list corresponds to that of *INIJIJ* with the additional parameter *VALUES* that stores the numerical quantities.

$$CALL\ INMATi\ (NIJ, II, JJ, VALUES, S)$$

Again, the numerical values in *VALUES* are added to those currently held by the package.

Mixed use of the routines *INAIJi*, *INROWi* and *INMATi* is permitted. Thus, the user is free to use whatever routine is most convenient.

The same convenience is provided in the input of numerical values for the right hand side vector *b*. SPARSPAK-A includes the routine *INBI* which inputs an entry of the right hand side vector.

$$CALL\ INBI\ (I, VALUE, S)$$

Here *I* is the index and *VALUE* is the numerical value. Alternatively, the routine *INBIBI* can be used to input a subvector, and its calling sequence is

$$CALL\ INBIBI\ (NI, II, VALUES, S)$$

where *NI* is the number of input numerical values, and *II* and *VALUES* are vectors containing the indices and numerical values respectively. In both routines, incremental calculation of the numerical values is performed.

In some situations where the entire right hand side vector is available, the user can use the routine *INRHS* which transmits the whole vector to SPARSPAK-A. It has the form

$$CALL\ INRHS\ (RHS, S)$$

where *RHS* is the vector containing the numerical values.

In all three routines, the numbers provided are added to those currently held by the package, and the use of the routines can be intermixed. (See example in (a) above.) The storage used for the right hand side by SPARSPAK-A is initialized to zero the first time any of them is executed.

Important Notes:

- (a) When the matrix A is symmetric, so that method i , with i odd, is used, SPARSPAK-A requires that the elements of the *lower* triangle be provided. Thus, for example, the following statement will cause an error.

CALL INAIJ3 (3, 5, 1.3, S)

- (b) The examples which we have given assume that a single precision version of SPARSPAK-A is being used. If the version is in double precision, the numerical values and numerical variables should be declared as double precision. For example:

CALL INAIJ3 (5, 3, 1.3D0, S)

2.5. Modules for numerical solution

The numerical computation of the solution vector is initiated by the FORTRAN statement

CALL SOLVEi (S)

where S is the working storage array for SPARSPAK-A. Again, the last digit i is used to distinguish between solvers for different storage methods.

Internally, the routine *SOLVEi* consists of both the factorization and forward/backward solution steps. If the factorization has been performed in a previous call to *SOLVEi*, SPARSPAK-A will automatically skip the factorization step, and perform the solution step directly. The solution vector is returned in the first *NEQNS* locations of the storage vector S . If *SOLVEi* is called before any right hand side values are input, only the factorization will be performed. The solution returned will be all zeroes. See Examples 3 and 4 in Section 9.

2.6. Modules for estimating the relative error in the computed solution

An estimate of the relative error (using the infinity norm $\| \cdot \|_{\infty}^{(3)}$) in the computed solution can be obtained by executing the following FORTRAN statement.

CALL ERESTi (RELERR, S)

Here S is the working storage array for SPARSPAK-A and *RELERR* is a variable which will contain the relative error estimate after the subroutine is invoked successfully. The last digit i

(3) $\|w\|_{\infty} = \max_i |w_i|$

is used to distinguish between subroutines for different storage methods.

If the problem is too ill-conditioned with respect to the precision of the machine, or unacceptable rounding error in the factorization has occurred, a message will be printed (depending on the value of the message level indicator *MSGLVA*) and *RELERR* will be set to -1.0.

The estimate is based on estimates of the condition number of the coefficient matrix and the error incurred in its factorization [1]. Thus, the estimate is independent of the right hand side and *ERESTi* has to be called only once regardless of the number of right hand sides that are to be solved. Furthermore, *ERESTi* should be called only after the factorization has been performed; that is, after *SOLVEi* has been executed successfully.

3. Some guidelines on selecting a method

We mentioned in Section 1 that there are six basic methods, distinguished by a numerical digit i satisfying $1 \leq i \leq 6$. These six methods can be viewed as grouped into three odd-even pairs; the only distinction between method i (odd) and method $i+1$ is that method i assumes the coefficient matrix A is symmetric, and method $i+1$ assumes A is unsymmetric. Thus, we really only provide three essentially distinct methods, with each one having a symmetric and unsymmetric version. Hence, in this section we will largely confine our remarks to methods 1, 3 and 5; comparative remarks about them will also apply to their unsymmetric analogues, methods 2, 4 and 6.

The basic methods are as follows; the remarks comparing them, and the advice provided, should be regarded as at best tentative. Characteristics of sparse matrices vary a great deal.

Method

Basic Strategy and References

1,2

The objective of these methods is to reorder A so it has a small bandwidth or profile [7]. The well-known reverse Cuthill-McKee algorithm is used. For relatively small problems, say $n \leq 200$, they are probably the best overall methods to use.

3,4

The objective of these methods is to reduce storage requirements, but the factorization time will usually be substantially higher than any of the other methods. Their storage requirements will usually be substantially less than methods (1,2) (unless n is very large). The same remark is true about the relative solution times. Thus, these methods are often useful when storage is restricted, and/or when many problems which differ only in the right hand side must be solved (see Section 6).

There are two ordering options provided: *ORDRAS* and *ORDRB3* (and similarly for the unsymmetric case). The *A* option is specifically tailored for "finite element problems", typical of those arising in structural analysis and the numerical solution of partial differential equations [2]. The *B* option is effective for less specific problems; and uses a refined quotient tree ordering described in [3].

5,6

These methods attempt to find orderings which minimize fill-in, and they exploit all zeroes. Their ordering times are almost always greater than those above, but for moderate-to-large problems the reduced factorization times usually are more than compensatory.

4. Save and restart facilities

SPARSPAK-A provides two subroutines called *SAVEA* and *RSTRTA* which allow the user to stop the calculation at some point, save the results on an external sequential file, and then restart the calculation at exactly that point some time later. To save the results of the computation done thus far, the user executes the statement

CALL SAVEA (K, S)

where *K* is the FORTRAN logical unit on which the results are to be written, along with other information needed to restart the computation. If execution is then terminated, the state of the computation can be re-established by executing the following statement.

CALL RSTRTA (K, S)

Examples 4, 5 and 6 provided in Section 9 illustrate the use of *SAVEA* and *RSTRTA*.

Note that executing *SAVEA* does not destroy any information; the computation can proceed just as if *SAVEA* were not executed.

When errors occur in a module, the routines *SAVEA* and *RSTRTA* are useful in saving the results of previously successfully executed modules (see Section 7.3 and Example 5 in Section 9).

Another potential use of the *SAVEA* and *RSTRTA* modules is to make the working storage array *S* available to the user in the middle of a sparse matrix computation. After *SAVEA* has been executed, the working storage array *S* can be used by some other computation.

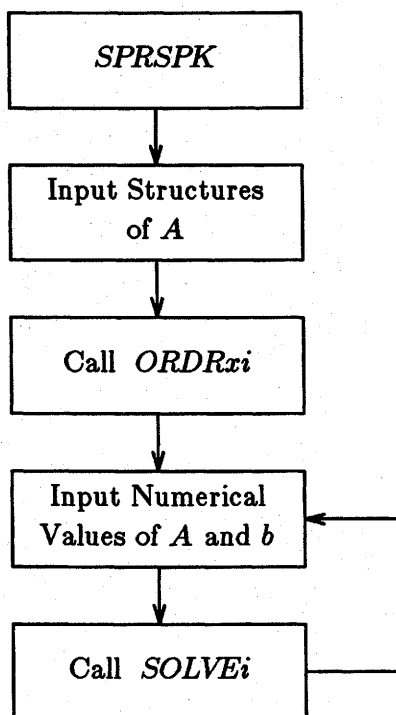
Finally, the *SAVEA* and *RSTRTA* modules allow the user to segment the computation into several distinct phases, and thereby reduce the amount of program that must be resident in storage at any given time.

Important Notes:

- (a) In the subroutines *SAVEA* and *RSTRTA*, information is either written on or read from the FORTRAN logical unit *K* using *binary format*.
- (b) If the subroutines *SAVEA* and *RSTRTA* are used, then before the user executes his program, he must define a file for the FORTRAN logical unit *K* using the appropriate system control statement or command (this depends on the environment in which the program is being executed). Furthermore, this file must be preserved by the user for later access by the *RSTRTA* subroutine. Thus, the user must not write to this file.

5. Solving many problems having the same structure

In certain applications, many problems which have the same sparsity structure, but different numerical values, must be solved. In this case, the structure input, ordering, and data structure set-up needs only to be done once. This situation can be accommodated perfectly well by SPARSPAK-A. The control sequence is depicted by the following flowchart.



When the numerical input routines (*INAIJi*, *INBI*, ..., etc.) are first called after *SOLVEi* has been called, this is detected by SPARSPAK-A, and the computer storage used for *A* and *b* is initialized to zero.

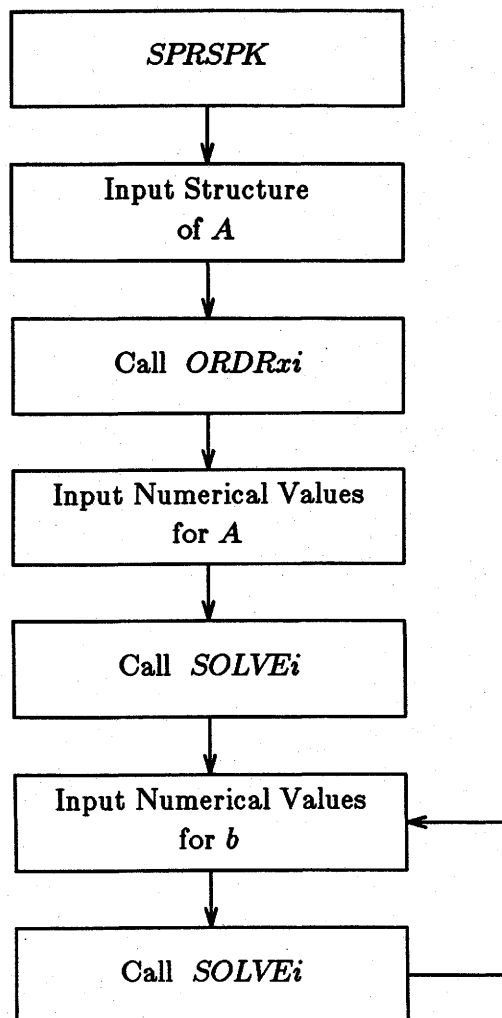
Note that if such problems must be solved over an extended time period (i.e., in different runs), the user can execute *SAVEA* after executing *ORDRxi* and thus avoiding the input of the structure of *A* and the execution of *ORDRxi* in subsequent equation solutions.

6. Solving many problems which differ only in their right hand side

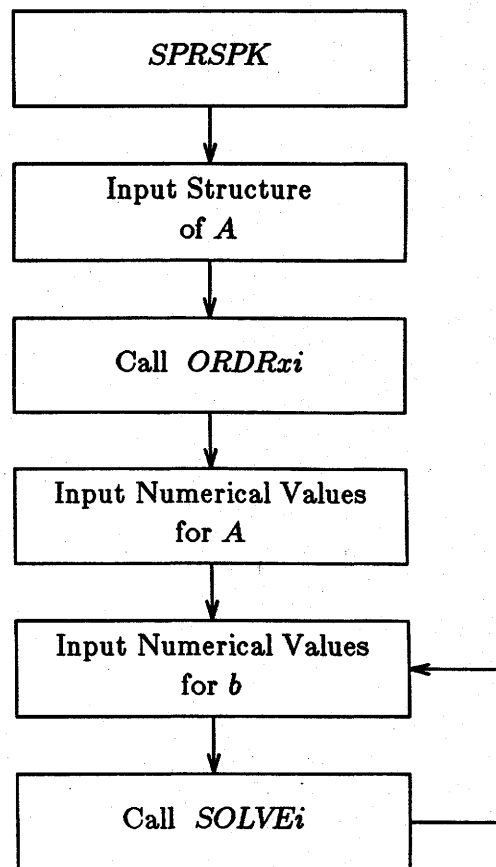
In some applications, numerous problems which differ only in their right hand sides must be solved. In this case, we only want to factor A into LU (or LL^T) once, and use the factors repeatedly in the calculation of x for each different b . Again, SPARSPAK-A can handle this situation in a straightforward manner, as illustrated by the flowcharts below.

When SPARSPAK-A is used as indicated by flowchart (1), the package detects that no right hand side has been provided during the first execution of *SOLVEi*, and only the factorization is performed. In subsequent calls to *SOLVEi*, SPARSPAK-A detects that the factorization has already been performed, and that part of the *SOLVEi* module is bypassed. In flowchart (2), both factorization and solution are performed during the first call to *SOLVEi*, with only the solve part performed in subsequent executions of *SOLVEi*. (See Example 3 in Section 9.)

Note that *SAVEA* can be used after *SOLVEi* has been executed, if the user wants to save the factorization for use in some future calculation.



Flowchart (1)



Flowchart (2)

7. Output from SPARSPAK-A

As noted earlier in Section 2, the user supplies a one-dimensional floating-point array *S*, from which all array storage is allocated. In particular, the interface allocates the first *NEQNS* storage locations in *S* for the solution vector of the linear system (*NEQNS* is the last variable in the common block *SPAUSR*). After all the interface modules for a particular method have been successfully executed, the user can retrieve the solution from these *NEQNS* locations.

In addition to the solution vector, SPARSPAK-A may provide other information about the computation, depending upon the value of *MSGLVA*, whether or not errors occur, and whether or not the module *STATSA* is called. This section discusses these features of SPARSPAK-A.

Note:

SPARSPAK-A writes output to two FORTRAN logical output units, whose numbers are given by *IPRNTS* and *IPRNTE*. The values for these variables are set in the module *SPRSPK* when the package is installed. Standard output requested by the user is printed on unit *IPRNTS*, while any error messages raised by SPARSPAK-A are printed on unit *IPRNTE*. In an interactive environment, *IPRNTE* is usually the user's terminal, while *IPRNTS* is some other output device on which the output of the (hopefully) successful run is recorded. In a batch oriented environment, *IPRNTS* and *IPRNTE* are usually the same. Note that the user and/or the computer installation must ensure that the files associated with *IPRNTS* and *IPRNTE* are available to the user's program before execution begins.

7.1. Message level (*MSGLVA*)

The first variable *MSGLVA* in the common block *SPAUSR* stands for "message level", and governs the amount of information printed by the interface modules. Its default value is two, and for this value a relatively small amount of summary information is printed, indicating the initiation of each phase. When *MSGLVA* is set to one by the user, only fatal error messages are printed; this option could be useful if SPARSPAK-A is being used in the "inner loop" of a large computation, where even summary information would generate excessive output. Increasing the value of *MSGLVA* (up to 4) provides increasingly detailed information about the computation. Note that the module *SPRSPK* sets *MSGLVA* to its default value; if the user wishes *MSGLVA* to be different from two, he must reset it *after* *SPRSPK* has been called.

In many circumstances, SPARSPAK-A will be embedded in still another "super package" which models phenomena producing sparse matrix problems. Messages printed by SPARSPAK-A may be useless or even confusing to the ultimate users of the super package, or the super package may wish to field the error conditions and perhaps take some corrective action which makes the error messages irrelevant. Thus, *all* printing by SPARSPAK-A can be prevented by setting *MSGLVA* to zero.

To summarize, we have

<i>MSGLVA</i>	amount of output
0	no information is provided.
1	only warnings and errors are printed.
2	warnings, errors and summary are printed.
3	warnings, errors, summary and some statistics are printed.
4	detailed information for debugging purposes.

Warning:

It should be noted that, by setting *MSGLVA* to four, a high volume of output may be generated, since the input data would also be echoed.

7.2. Statistics gathering (*STATSA*)

SPARSPAK-A gathers a number of statistics which the user will find useful if he is comparing various methods, or is going to solve numerous similar problems and wants to adjust his working storage to the minimum necessary. The package has a common block called *SPADTA* containing variables whose values can be printed by executing the following statement.

CALL STATSA

The information printed includes

- the number of equations,
- the number of off-diagonal nonzeros in the matrix,
- the size of the working storage,
- the time used to find the ordering,
- the time used for data structure set-up,
- the time used for the factorization step,
- the time used for the triangular solution step,
- the time used for the relative error estimation step,
- number of operations required by the factorization step,
- number of operations required by the triangular solution step,
- number of operations required by the relative error estimation step,
- the storage used by the ordering subroutine,
- the storage used by the data structure set-up subroutine,
- the storage used by the *SOLVEi* module,
- the storage used by the *ERESTi* module,
- an estimate of the reciprocal of the condition number of the input matrix, and

an estimate of the relative error in the triangular factorization,

an estimate of the relative error in the computed solution.

Since the module *STATSA* can be called at any time, some of the above information may not be available, and will not be printed. The word "operations" here means multiplicative operations (multiplications and divisions). Since most of the arithmetic performed in sparse matrix computation occurs in multiply-add pairs, the number of operations (as defined here) is a useful measure of the amount of arithmetic performed.

The reader is referred to the examples in Section 9 for more discussion about the output from *STATSA*.

7.3. Error messages (*IERRA*)

When a fatal error is detected, so that the computation cannot proceed, a positive code is assigned to *IERRA*. The user can simply check the value of *IERRA* to see if the execution of module has been successful. This error flag can be used in conjunction with the save/restart feature described in Section 4 to retain the results of successfully completed parts of the computation, as shown by the program fragment below.

```

      .
      .
      .
      CALL ORDRA1 ( S )
      IF ( IERRA .EQ. 0 )    GO TO 100
      CALL SAVEA ( 3, S )
      STOP
100  CONTINUE
      .
      .
      .

```

The variable *IERRA* is set to the value $10 \times k + l$, where $0 \leq l \leq 9$ distinguishes the error, and k is determined by the type of module that sets *IERRA* positive.

k	interface modules
10	save and restart modules (<i>SAVEA</i> , <i>RSTRTA</i>)
11	matrix structure input modules (<i>INIJ</i> , <i>INIJJ</i> , etc.)
12	matrix ordering and allocation modules (<i>ORDRxi</i>)
13	matrix numerical input modules (<i>INAIJi</i> , ..., etc.)
14	right hand side numerical input modules (<i>INBI</i> , ..., etc.)
15	factorization and solution modules (<i>SOLVEi</i>)
16	relative error estimation modules (<i>ERESTi</i>)

7.3.1. Save and restart routines*IERRA**SAVEA, RSTRTA*

- 101 Output unit given to *SAVEA* is not positive.
- 102 Input unit given to *RSTRTA* is not positive.
- 103 Insufficient storage to restart the computational process. The minimum value of *MAXSA* required is printed in the error message.

7.3.2. Input of the matrix structure*IERRA**INIJ, INROW, INIJIJ, INCLQ*

- 111 Incorrect execution sequence. Probable cause of error: routine *IJBEGN* was not executed successfully before (i,j) pairs input began.
- 112 Incorrect execution sequence. Probable cause of error: routine *IJEND* has already been called to indicate the end of structure input.
- 113 Insufficient storage was provided in the working storage array. The (i,j) pairs input to *INIJ*, *INROW*, *INIJIJ*, and *INCLQ* will be counted and discarded. Duplicates which are detected will not be counted, but some duplicates may be missed.
- 114 Input index (or subscript) is negative or zero.

*IERRA**IJEND*

- 115 Incorrect execution sequence. Probable cause of error: routine *IJEND* was called before new matrix structure has been input. Call *IJBEGN* to start a new problem.
- 116 Insufficient storage to transform matrix structure. The minimum value of *MAXSA* required is printed in the error message.
- 117 Number of variables (*NEQNS*) is zero.

7.3.3. Ordering and storage allocation routines*IERRA**ORDRxi*

- | | |
|-----|--|
| 121 | Incorrect execution sequence. Probable cause of error: routine <i>IJEND</i> was not executed successfully. |
| 122 | Incorrect execution sequence. Probable cause of error: routine <i>ORDRxi</i> was called after having already been executed successfully. |
| 123 | Incompatible ordering method. Probable cause of error: part of the ordering routine <i>ORDRxi</i> was executed, and then <i>SAVEA</i> was executed because of insufficient storage. The execution was then restarted, using <i>RSTRTA</i> , but <i>ORDRxj</i> was called with $i \neq j$. |
| 124 | Insufficient storage in working storage array to execute the ordering routine. Response: execute <i>SAVEA</i> , and restart the computation using <i>ORDRxi</i> with <i>MAXSA</i> at least as large as that indicated in the error message. |
| 125 | Insufficient storage in working storage array to execute the storage allocation routine. The ordering routine was successfully executed. Response: same as for error 124. |
| 126 | Insufficient storage in working storage array to hold the data structure pointers. The ordering and storage allocation routines were successfully executed. Response: same as for error 124. |
| 127 | Insufficient storage in working storage array to hold the numerical values. The ordering and storage allocation routines were successfully executed, and there was enough storage to hold the data structure pointers. Response: same as for error 124. |

7.3.4. Input of the numerical values*IERRA**INAIJi, INROWi, INMATi*

- | | |
|-----|---|
| 131 | Incorrect execution sequence. Probable cause of error: routine <i>ORDRxi</i> was not executed successfully. |
| 132 | Incompatible input routine. Probable cause of error: attempt to use input routine <i>INAIJi</i> , <i>INROWi</i> , or <i>INMATi</i> after using <i>ORDRxj</i> , where $i \neq j$. |

*IERRA**INAIJ_i, INROW_i, INMAT_i*

- 133 Attempt to input the (i,j) -th element of matrix A for $i < j$. (This error occurs only for symmetric matrix methods; i.e., when method is odd). Methods for symmetric matrices expect elements of the lower triangle to be input.
- 134 Attempt to input an (i,j) -th element of matrix A where $i > n$, $j > n$, $i < 1$, or $j < 1$.
- 135 Attempt to input a numerical value for the (i,j) -th element of matrix A into the data structure, but the data structure has no space for it. Probable cause of error: the user has not called *INIJ*, *INROW*, *INIJJ* or *INCLQ* with all the pairs (i,j) for which the (i,j) -th elements of A are nonzero. (SPARSPAK-A thinks A is sparser than it really is.)

*IERRA**INBI, INBIBI, INRHS*

- 141 Incorrect execution sequence. Probable cause of error: routine *ORDRxi* was not executed successfully.
- 142 Index (or subscript) out of range. Probable cause of error: attempt to input a numerical value for the i -th element of b where $i > n$ or $i < 1$.

7.3.5. Factorization and solution*IERRA**SOLVE_i*

- 151 Incorrect execution sequence. Probable cause of error: the numerical input routines were not executed successfully.
- 152 Incompatible ordering and solution routines. Probable cause of error: Routines *ORDRxi* and *SOLVE_j* were called, where $i \neq j$. Response: execute *SAVEA* and restart the computation using *SOLVE_i* where i is the value of *METHOD* specified in the error message.

*IERRA**SOLVE_i*

- 153 Zero pivot or negative square root was detected in the (symmetric) factorization routine. Possible cause of error: the matrix may require pivoting in order to preserve numerical stability. In this case the use of SPARSPAK-A to solve the problem is inappropriate. (See *restrictions* in Section 1.)
- 154 Zero pivot was detected in the (unsymmetric) factorization routine. Possible cause of error: the matrix may require pivoting in order to preserve numerical stability. In this case the use of SPARSPAK-A to solve the problem is inappropriate. (See *restrictions* in Section 1.)

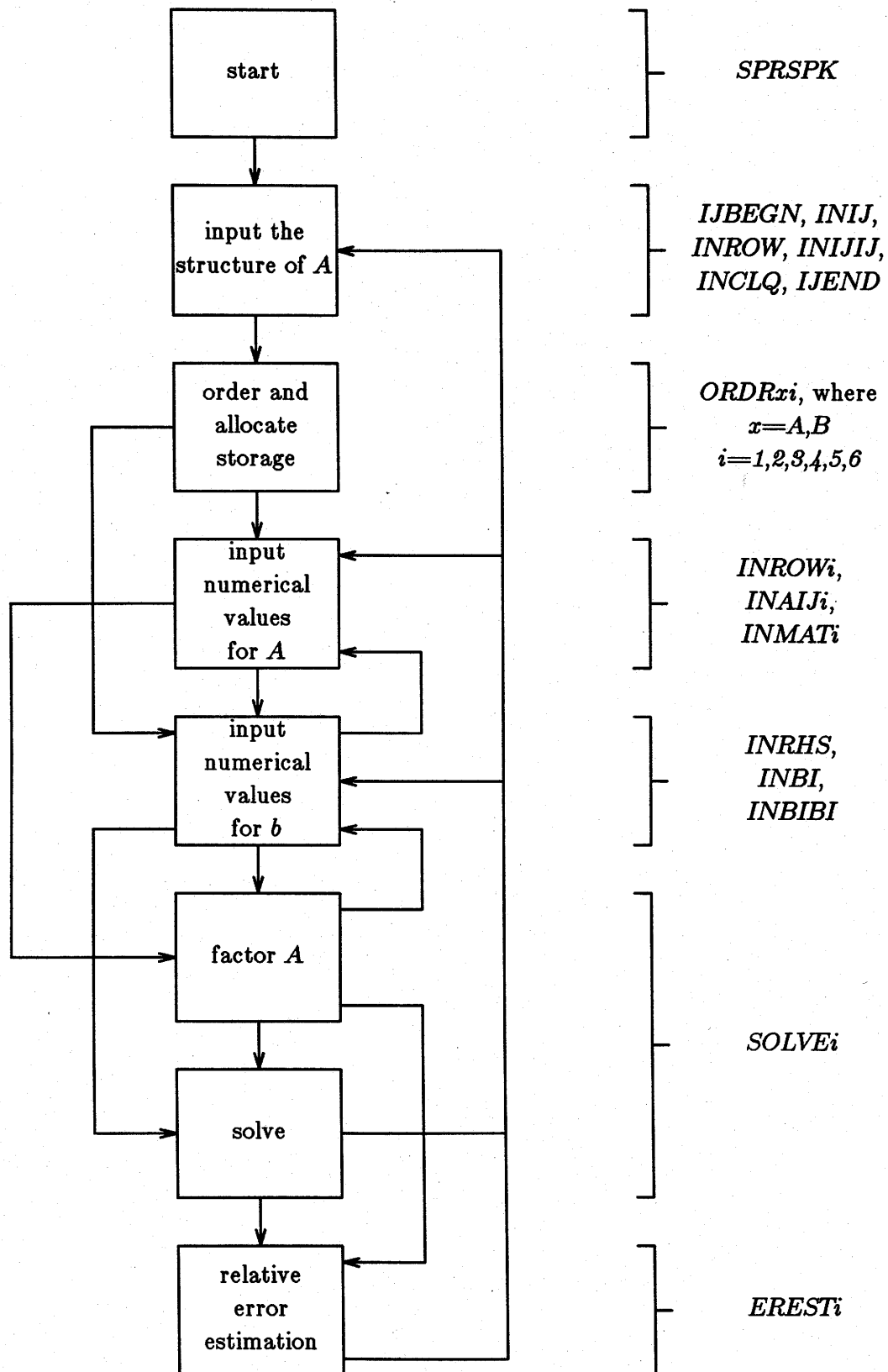
7.3.6. Relative error estimation*IERRA**EREST_i*

- 161 Incorrect execution sequence. Probable cause of error: routine *SOLVE_i* was not executed successfully.
- 162 Incompatible condition number estimation routine. Probable cause of error: Routines *EREST_i* and *SOLVE_j* were called, where $i \neq j$. Response: execute *SAVEA* and restart the computation using *EREST_i* where i is the value of *METHOD* specified in the error message.
- 163 Insufficient storage in working storage array to compute an estimate of the relative error in the computed solution. Response: execute *SAVEA*, and restart the computation using *EREST_i* with *MAXSA* at least as large as that indicated in the error message.
- 164 The estimate of the relative error has a value of -1.0 which means that the computed solution may not have any correct significant digits.

8. Summary listing of interface routines

Initialization of SPARSPAK-A	<i>SPRSPK</i>
Structure input	<i>IJBEGN</i>
	<i>INIJ (I, J, S)</i>
	<i>INROW (I, NIR, IR, S)</i>
	<i>INIJIJ (NIJ, II, JJ, S)</i> <i>INCLQ (NCLQ, CLQ, S)</i>
	<i>IJEND (S)</i>
Ordering (see next table)	<i>ORDRxi (S)</i>
Matrix input	<i>INAIJi (I, J, VALUE, S)</i>
	<i>INROWi (I, NIR, IR, VALUES, S)</i>
	<i>INMATi (NIJ, II, JJ, VALUES, S)</i>
Right hand side input	<i>INBI (I, VALUE, S)</i>
	<i>INBIBI (NI, II, VALUES, S)</i>
	<i>INRHS (RHS, S)</i>
Factorization and/or Solution	<i>SOLVEi (S)</i>
Relative error estimation	<i>ERESTi (RELERR, S)</i>
Print statistics	<i>STATSA</i>
Save and Restart the computation	<i>SAVEA (K, S)</i>
	<i>RSTRTA (K, S)</i>

<i>ORDRxi</i>		Ordering Choices
<i>x</i>	<i>i</i>	
<i>A</i>	<i>1</i>	Reverse Cuthill-McKee ordering [7]; symmetric <i>A</i>
<i>A</i>	<i>2</i>	Reverse Cuthill-McKee ordering [7]; unsymmetric <i>A</i>
<i>A</i>	<i>3</i>	One-way Dissection ordering [2]; symmetric <i>A</i>
<i>A</i>	<i>4</i>	One-way Dissection ordering [2]; unsymmetric <i>A</i>
<i>B</i>	<i>3</i>	Refined quotient tree ordering [3]; symmetric <i>A</i>
<i>B</i>	<i>4</i>	Refined quotient tree ordering [3]; unsymmetric <i>A</i>
<i>A</i>	<i>5</i>	Nested Dissection ordering [4]; symmetric <i>A</i>
<i>A</i>	<i>6</i>	Nested Dissection ordering [4]; unsymmetric <i>A</i>
<i>B</i>	<i>5</i>	Minimum Degree ordering [6]; symmetric <i>A</i>
<i>B</i>	<i>6</i>	Minimum Degree ordering [6]; unsymmetric <i>A</i>



Sketch of possible execution paths through SPARSPAK-A modules

9. Examples

In this section, we provide several programs which illustrate how SPARSPAK-A can be used. These programs are derived from the one given in Section 2.1.

These examples were run using a standard single precision version of SPARSPAK-A under the Berkeley f77 compiler on a DEC VAX 11/780 computer. All times reported are in seconds. It should be noted that the results will be different if a different version of SPARSPAK-A or a different computer is used.

Example 1

This is an example of the simplest use of SPARSPAK-A, with each of the modules of method 1 used in sequence. The problem solved is a 10×10 symmetric tridiagonal system $Ax=b$ where the diagonal elements of A are all 4, and the superdiagonal and subdiagonal elements are all -1 . The right hand side vector b is chosen so that the entries of the solution vector x are all ones.

In the program, the nonzero structure of A is input using *IJBEGN*, *INIJ* and *IJEND*. After *ORDRA1* is executed, the interface modules *INAIJ1* and *INBI* are used to transmit the numerical values of A and b to the package respectively. The module *SOLVE1* is called to do the numerical solution, and *EREST1* is called to compute an estimate of the relative error in the computed solution. Then *STATSA* is called to print out the statistics gathered by the interface during execution. Finally, the actual error in the computed approximate solution is determined since the true solution is known.

Note that the size of the working storage provided was 250, while the maximum amount used by any of the modules was 90, which was the storage requirement for the *EREST1* module. Thus, if the user was going to solve this problem again, he could adjust his storage down to 90.

Program

```

C--- SPARSPAK-A (ANSI FORTRAN) RELEASE III --- NAME = EX1
C (C) UNIVERSITY OF WATERLOO JANUARY 1984
C.....
C.....
C.....      M A I N L I N E      P R O G R A M      .....
C.....
C.....
C
      INTEGER      I      , IERRA , IPRNTE, IPRNTS, MAXINT, MAXSA ,
1      MSGGLVA, NVAR
      REAL      MCHEPS, RATIOI, RATIOS, TIME
      REAL      S(250)
      REAL      ERROR , FOUR , ONE , RELERR, TWO ,
1      ZERO
C
C.....
C.....
C
      COMMON /SPAUSR/ MSGGLVA, IERRA , MAXSA , NVAR
      COMMON /SPKSYS/ IPRNTE, IPRNTS, MAXINT, RATIOS, RATIOI,
1      MCHEPS, TIME
C
C.....
C
C      .....
C      INITIALIZE SPARSPAK-A.
C      .....
C      CALL SPRSPK
      MAXSA = 250
C
C      .....
C      INPUT STRUCTURE.
C      .....
C      CALL IJBEGN
      DO 100 I = 2, 10

```

1SPK
2SPK
3SPK
4SPK
5SPK
6SPK
7SPK
8SPK
9SPK
10SPK
11SPK
12SPK
13SPK
14SPK
15SPK
16SPK
17SPK
18SPK
19SPK
20SPK
21SPK
22SPK
23SPK
24SPK
25SPK
26SPK
27SPK
28SPK
29SPK
30SPK
31SPK
32SPK
33SPK
34SPK

```

      CALL INIJ ( I, I-1, S )
100 CONTINUE
      CALL IJEND ( S )
C
C -----
C DETERMINE SYMMETRIC ORDERING.
C -----
      CALL ORDRA1 ( S )
C
C -----
C INPUT NUMERICAL VALUES.
C -----
      ZERO = 0.0E0
      ONE  = 1.0E0
      TWO  = 2.0E0
      FOUR = 4.0E0
      DO 200 I = 1, 10
        IF ( I.GT. 1 ) CALL INAIJ1 ( I, I-1, -ONE, S )
        CALL INAIJ1 ( I, I, FOUR, S )
        CALL INBI ( I, TWO, S )
200 CONTINUE
      CALL INBI ( 1, ONE, S )
      CALL INBI ( 10, ONE, S )
C
C -----
C PERFORM NUMERICAL FACTORIZATION AND SOLUTION.
C -----
      CALL SOLVE1 ( S )
C
C -----
C COMPUTE AN ESTIMATE OF THE RELATIVE ERROR
C IN THE COMPUTED SOLUTION.
C -----
      CALL EREST1 ( RELERR, S )
C
C -----
C OBTAIN STATISTICS.
C -----
      CALL STATSA
C
C -----
C COMPUTE THE ACTUAL RELATIVE ERROR IN THE COMPUTED SOLUTION
C SINCE THE TRUE SOLUTION IS KNOWN.
C -----
      ERROR = ZERO
      DO 300 I = 1, 10
        ERROR = AMAX1( ERROR, ABS( S(I) - ONE ) )
300 CONTINUE
      WRITE ( IPRNTS, 11 ) ERROR
      11 FORMAT ( /10X, 35HMAXIMUM ERROR , 1PE15.5 )
C
      STOP
      END

```

Output

```

***** UNIVERSITY OF WATERLOO
***** SPARSE MATRIX PACKAGE
***** ( S P A R S P A K )
***** RELEASE 3

```

***** (C) JANUARY 1984
 ***** ANSI FORTRAN
 ***** SINGLE PRECISION
 ***** LAST UPDATE JANUARY 1984

OUTPUT UNIT FOR ERROR MESSAGES 6
 OUTPUT UNIT FOR STATISTICS 6

IJBEGN - BEGIN STRUCTURE INPUT ...

INIJ - INPUT OF ADJACENCY PAIRS ...

IJEND - END OF STRUCTURE INPUT ...

ORDRA1 - RCM ORDERING ...

INAIJ1 - INPUT OF MATRIX COMPONENTS ...

INBI - INPUT OF RIGHT HAND SIDE ...

SOLVE1 - ENVELOPE SOLVE ...

EREST1 - ERROR ESTIMATOR ...

STATSA - SYSTEM-A STATISTICS ...

SIZE OF STORAGE ARRAY (MAXSA)	250
NUMBER OF EQUATIONS	10
NUMBER OF OFF-DIAGONAL NONZEROS	18
TIME FOR ORDERING	0.033
STORAGE FOR ORDERING	60.
TIME FOR ALLOCATION	0.
STORAGE FOR ALLOCATION	60.
STORAGE FOR SOLUTION	70.
TIME FOR FACTORIZATION	0.017
TIME FOR SOLUTION	0.
OPERATIONS IN FACTORIZATION	18.
OPERATIONS IN SOLUTION	38.
TIME FOR ESTIMATING RELATIVE ERROR	0.050
OPERATIONS IN ESTIMATING REL ERROR	160.
STORAGE FOR ESTIMATING REL ERROR	90.
ESTIMATE OF RELATIVE ERROR	1.785e-07
TOTAL TIME REQUIRED	0.100
MAXIMUM STORAGE REQUIRED	90.
MAXIMUM ERROR	1.19209e-07

Example 2

This is the same as Example 1, except that the matrix A is unsymmetric. The diagonal elements of A are all 4, the superdiagonal elements are all 1, and the subdiagonal elements are all -1 . The right hand side vector b is chosen so that the entries of the solution vector x are all ones.

Program

```

C--- SPARSPAK-A (ANSI FORTRAN) RELEASE III --- NAME = EX2
C (C) UNIVERSITY OF WATERLOO JANUARY 1984
C*****
C*****
C*****      M A I N L I N E      P R O G R A M      *****
C*****
C
C      INTEGER      I      , IERRA , IPRNTE, IPRNTS, MAXINT, MAXSA ,
1      MSGLVA, NVAR
C      REAL      MCHEPS, RATIOL, RATIOS, TIME
C      REAL      S(250)
C      REAL      ERROR , FOUR , ONE , RELERR, ZERO
C
C*****
C
C      COMMON /SPAUSR/ MSGLVA, IERRA , MAXSA , NVAR
C      COMMON /SPKSYS/ IPRNTE, IPRNTS, MAXINT, RATIOS, RATIOL,
1      MCHEPS, TIME
C
C*****
C
C      -----
C      INITIALIZE SPARSPAK-A.
C      -----
C      CALL SPRSPK
C      MAXSA = 250
C
C      -----
C      INPUT STRUCTURE.
C      -----
C      CALL IJBEGN
C      DO 100 I = 2, 10
C          CALL INIJ ( I, I-1, S )
100 CONTINUE
C      CALL IJEND ( S )
C
C      -----
C      DETERMINE SYMMETRIC ORDERING.
C      -----
C      CALL ORDRA2 ( S )
C
C      -----
C      INPUT NUMERICAL VALUES.
C      -----
C      ZERO = 0.0E0
C      ONE = 1.0E0
C      FOUR = 4.0E0
C      DO 200 I = 1, 10
C          IF ( I .GT. 1 ) CALL INAIJ2 ( I, I-1, -ONE, S )
C          IF ( I .LT. 10 ) CALL INAIJ2 ( I, I+1, ONE, S )
C          CALL INAIJ2 ( I, I, FOUR, S )

```

CALL INBI (I, FOUR, S)	53SPK
200 CONTINUE	54SPK
CALL INBI (1, ONE, S)	55SPK
CALL INBI (10, -ONE, S)	56SPK
C	57SPK
C	58SPK
C PERFORM NUMERICAL FACTORIZATION AND SOLUTION.	59SPK
C	60SPK
C CALL SOLVE2 (S)	61SPK
C	62SPK
C COMPUTE AN ESTIMATE OF THE RELATIVE ERROR	63SPK
C IN THE COMPUTED SOLUTION.	64SPK
C	65SPK
C CALL EREST2 (RELERR, S)	66SPK
C	67SPK
C OBTAIN STATISTICS.	68SPK
C	69SPK
C CALL STATSA	70SPK
C	71SPK
C COMPUTE THE ACTUAL RELATIVE ERROR IN THE COMPUTED SOLUTION	72SPK
C SINCE THE TRUE SOLUTION IS KNOWN.	73SPK
C	74SPK
C ERROR = ZERO	75SPK
DO 300 I = 1, 10	76SPK
ERROR = AMAX1(ERROR, ABS(S(I) - ONE))	77SPK
300 CONTINUE	78SPK
WRITE (IPRNTS, 11) ERROR	79SPK
11 FORMAT (/10X, 35HMAXIMUM ERROR	80SPK
C	81SPK
STOP	82SPK
END	83SPK
	84SPK
	85SPK
	86SPK

Output

```

***** UNIVERSITY OF WATERLOO
***** SPARSE MATRIX PACKAGE
***** ( S P A R S P A K )
***** RELEASE 3
***** (C) JANUARY 1984
***** ANSI FORTRAN
***** SINGLE PRECISION
***** LAST UPDATE JANUARY 1984

```

```

OUTPUT UNIT FOR ERROR MESSAGES      6
OUTPUT UNIT FOR STATISTICS          6

```

```

IJBEGB - BEGIN STRUCTURE INPUT ...
INIJ   - INPUT OF ADJACENCY PAIRS ...
IJEND  - END OF STRUCTURE INPUT ...
ORDRA2 - RCM ORDERING ...
INAIJ2 - INPUT OF MATRIX COMPONENTS ...

```

INBI - INPUT OF RIGHT HAND SIDE ...

SOLVE2 - ENVELOPE SOLVE ...

EREST2 - ERROR ESTIMATOR ...

STATSA - SYSTEM-A STATISTICS ...

SIZE OF STORAGE ARRAY (MAXSA)	250
NUMBER OF EQUATIONS	10
NUMBER OF OFF-DIAGONAL NONZEROS	18
TIME FOR ORDERING	0.017
STORAGE FOR ORDERING	60.
TIME FOR ALLOCATION	0.
STORAGE FOR ALLOCATION	60.
STORAGE FOR SOLUTION	79.
TIME FOR FACTORIZATION	0.017
TIME FOR SOLUTION	0.
OPERATIONS IN FACTORIZATION	18.
OPERATIONS IN SOLUTION	28.
TIME FOR ESTIMATING RELATIVE ERROR	0.033
OPERATIONS IN ESTIMATING REL ERROR	160.
STORAGE FOR ESTIMATING REL ERROR	99.
ESTIMATE OF RELATIVE ERROR	1.197e-07
TOTAL TIME REQUIRED	0.067
MAXIMUM STORAGE REQUIRED	99.
MAXIMUM ERROR	1.19209e-07

Example 3

This is similar to Example 1, except that method 3 is used (with the A ordering option), and two problems differing only in their right hand sides are solved. After solving the problem whose solution vector contains all ones, a new right hand side is input which corresponds to a different problem whose solution vector contains all twos. When the module *SOLVE3* is called a second time, the interface detects that the factorization has already been done, and only the triangular solution is performed.

Program

```

C--- SPARSPAK-A (ANSI FORTRAN) RELEASE III --- NAME = EX3
C (C) UNIVERSITY OF WATERLOO JANUARY 1984
C.....
C.....
C..... MAIN LINE PROGRAM .....
C.....
C
      INTEGER I, IERRA, IPRNTE, IPRNTS, MAXINT, MAXSA,
1      MSGLVA, NVAR
      REAL MCHEPS, RATIOI, RATIOS, TIME
      REAL S(250)
      REAL ERROR, FOUR, ONE, RELERR, TWO,
1      ZERO
C
C.....
C
      COMMON /SPAUSR/ MSGLVA, IERRA, MAXSA, NVAR
      COMMON /SPKSYS/ IPRNTE, IPRNTS, MAXINT, RATIOS, RATIOI,
1      MCHEPS, TIME
C
C.....
C
      .....
C      INITIALIZE SPARSPAK-A.
C      .....
C      CALL SPRSPK
      MAXSA = 250
C
C      .....
C      INPUT STRUCTURE.
C      .....
C      CALL IJBEGN
      DO 100 I = 2, 10
          CALL INIJ ( I, I-1, S )
100 CONTINUE
      CALL IJEND ( S )
C
C      .....
C      DETERMINE SYMMETRIC ORDERING.
C      .....
C      CALL ORDRA3 ( S )
C
C      .....
C      INPUT NUMERICAL VALUES.
C      .....
      ZERO = 0.0E0
      ONE = 1.0E0
      TWO = 2.0E0

```

1SPK
 2SPK
 3SPK
 4SPK
 5SPK
 6SPK
 7SPK
 8SPK
 9SPK
 10SPK
 11SPK
 12SPK
 13SPK
 14SPK
 15SPK
 16SPK
 17SPK
 18SPK
 19SPK
 20SPK
 21SPK
 22SPK
 23SPK
 24SPK
 25SPK
 26SPK
 27SPK
 28SPK
 29SPK
 30SPK
 31SPK
 32SPK
 33SPK
 34SPK
 35SPK
 36SPK
 37SPK
 38SPK
 39SPK
 40SPK
 41SPK
 42SPK
 43SPK
 44SPK
 45SPK
 46SPK
 47SPK
 48SPK
 49SPK


```

FOUR = 4.0E0
DO 200 I = 1, 10
    IF ( I.GT. 1 ) CALL INAIJS ( I, I-1, -ONE, S )
    CALL INAIJS ( I, I, FOUR, S )
    CALL INBI ( I, TWO, S )
200 CONTINUE
    CALL INBI ( 1, ONE, S )
    CALL INBI ( 10, ONE, S )
C
C
C -----
C PERFORM NUMERICAL FACTORIZATION AND SOLUTION.
C -----
C CALL SOLVES ( S )
C
C
C -----
C COMPUTE AN ESTIMATE OF THE RELATIVE ERROR
C IN THE COMPUTED SOLUTION.
C -----
C CALL ERESTS ( RELERR, S )
C
C
C -----
C OBTAIN STATISTICS.
C -----
C CALL STATSA
C
C
C -----
C COMPUTE THE ACTUAL RELATIVE ERROR IN THE SOLUTION
C SINCE THE TRUE SOLUTION IS KNOWN.
C -----
C ERROR = ZERO
C DO 300 I = 1, 10
C     ERROR = AMAX1( ERROR, ABS( S(I) - ONE ) )
300 CONTINUE
    WRITE ( IPRNTS, 11 ) ERROR
11 FORMAT ( /10X, 35HMAXIMUM ERROR , 1PE15.5 )
C
C
C -----
C INPUT A NEW RIGHT HAND SIDE VECTOR.
C -----
C DO 400 I = 1, 10
C     CALL INBI ( I, FOUR, S )
400 CONTINUE
    CALL INBI ( 1, TWO, S )
    CALL INBI ( 10, TWO, S )
C
C
C -----
C PERFORM ANOTHER SOLVE.
C -----
C CALL SOLVES ( S )
C
C
C -----
C OBTAIN STATISTICS.
C -----
C CALL STATSA
C
C
C -----
C COMPUTE THE ACTUAL RELATIVE ERROR.
C -----
C ERROR = ZERO
C DO 500 I = 1, 10
C     ERROR = AMAX1( ERROR, ABS( S(I) - TWO ) )
500 CONTINUE
    WRITE ( IPRNTS, 11 ) ERROR
C
C
C STOP
C END

```

Output

```

***** UNIVERSITY OF WATERLOO
***** SPARSE MATRIX PACKAGE
***** ( S P A R S P A K )
***** RELEASE 3
***** (C) JANUARY 1984
***** ANSI FORTRAN
***** SINGLE PRECISION
***** LAST UPDATE JANUARY 1984

```

```

      OUTPUT UNIT FOR ERROR MESSAGES      6
      OUTPUT UNIT FOR STATISTICS          6

```

```

IJBEGN - BEGIN STRUCTURE INPUT ...
INIJ   - INPUT OF ADJACENCY PAIRS ...
IJEND  - END OF STRUCTURE INPUT ...
ORDRAS - ONE-WAY DISSECTION ORDERING ...
INAIJS - INPUT OF MATRIX COMPONENTS ...
INBI   - INPUT OF RIGHT HAND SIDE ...
SOLVE3 - IMPLICIT BLOCK SOLVE ...
EREST3 - ERROR ESTIMATOR ...
STATSA - SYSTEM-A STATISTICS ...

```

```

      SIZE OF STORAGE ARRAY (MAXSA)      250
      NUMBER OF EQUATIONS                  10
      NUMBER OF OFF-DIAGONAL NONZEROS      18
      TIME FOR ORDERING                    0.033
      STORAGE FOR ORDERING                 91.
      TIME FOR ALLOCATION                   0.017
      STORAGE FOR ALLOCATION                94.
      STORAGE FOR SOLUTION                 94.
      TIME FOR FACTORIZATION                0.
      TIME FOR SOLUTION                    0.017
      OPERATIONS IN FACTORIZATION           18.
      OPERATIONS IN SOLUTION               38.
      TIME FOR ESTIMATING RELATIVE ERROR    0.067
      OPERATIONS IN ESTIMATING REL ERROR    157.
      STORAGE FOR ESTIMATING REL ERROR      144.
      ESTIMATE OF RELATIVE ERROR            1.785e-07
      TOTAL TIME REQUIRED                    0.133
      MAXIMUM STORAGE REQUIRED              144.

      MAXIMUM ERROR                        1.19209e-07

```

```

INBI   - INPUT OF RIGHT HAND SIDE ...
SOLVE3 - IMPLICIT BLOCK SOLVE ...
        FACTORIZATION ALREADY DONE.
STATSA - SYSTEM-A STATISTICS ...

```

SIZE OF STORAGE ARRAY (MAXSA)	250
NUMBER OF EQUATIONS	10
NUMBER OF OFF-DIAGONAL NONZEROS	18
TIME FOR ORDERING	0.033
STORAGE FOR ORDERING	91.
TIME FOR ALLOCATION	0.017
STORAGE FOR ALLOCATION	94.
STORAGE FOR SOLUTION	94.
TIME FOR FACTORIZATION	0.
TIME FOR SOLUTION	0.
OPERATIONS IN FACTORIZATION	18.
OPERATIONS IN SOLUTION	38.
TOTAL TIME REQUIRED	0.050
MAXIMUM STORAGE REQUIRED	94.
MAXIMUM ERROR	2.38419e-07

Example 4

This example illustrates the use of the save/restart feature of SPARSPAK-A. After the factorization is computed, *SAVEA* is executed, which writes the current state of the computation on FORTRAN logical unit 3. In a second program the module *RSTRTA* is executed to read the information from unit 3, and the computation resumes at the point at which *SAVEA* was invoked.

Program 1

```

C--- SPARSPAK-A (ANSI FORTRAN) RELEASE III --- NAME = EX4A      1SPK
C (C) UNIVERSITY OF WATERLOO JANUARY 1984                      2SPK
C.....                                                    3SPK
C.....                                                    4SPK
C..... MAINLINE PROGRAM .....                               5SPK
C.....                                                    6SPK
C.....                                                    7SPK
C.....                                                    8SPK
C.....                                                    9SPK
C FILE REQUIREMENT :                                         10SPK
C --- UNIT 3 - FOR SAVEA (SHOULD NOT BE DESTROYED).         11SPK
C.....                                                    12SPK
C.....                                                    13SPK
C      INTEGER      I      , IERRA , MAXSA , MSGSLVA, NVAR      14SPK
C      REAL          S(250)                                     15SPK
C      REAL          FOUR , ONE , RELERR                       16SPK
C.....                                                    17SPK
C.....                                                    18SPK
C.....                                                    19SPK
C      COMMON /SPAUSR/ MSGSLVA, IERRA , MAXSA , NVAR           20SPK
C.....                                                    21SPK
C.....                                                    22SPK
C.....                                                    23SPK
C      -----                                               24SPK
C      INITIALIZE SPARSPAK-A.                                25SPK
C      -----                                               26SPK
C      CALL SPRSPK                                             27SPK
C      MAXSA = 250                                             28SPK
C.....                                                    29SPK
C.....                                                    30SPK
C      INPUT STRUCTURE.                                       31SPK
C      -----                                               32SPK
C      CALL IJBEGN                                             33SPK
C      DO 100 I = 2, 10                                       34SPK
C          CALL INIJ ( I, I-1, S )                             35SPK
100 CONTINUE                                                 36SPK
C      CALL IJEND ( S )                                       37SPK
C.....                                                    38SPK
C.....                                                    39SPK
C      DETERMINE SYMMETRIC ORDERING.                          40SPK
C      -----                                               41SPK
C      CALL ORDRA1 ( S )                                       42SPK
C.....                                                    43SPK
C.....                                                    44SPK
C      INPUT NUMERICAL VALUES.                               45SPK
C      -----                                               46SPK
C      ONE = 1.0E0                                             47SPK
C      FOUR = 4.0E0                                            48SPK
C      DO 200 I = 1, 10                                       49SPK
C          IF ( I.GT. 1 ) CALL INAIJ1 ( I, I-1, -ONE, S )     50SPK

```

CALL INAIJ1 (I, I, FOUR, S)	51SPK
200 CONTINUE	52SPK
C	53SPK
C	54SPK
C	55SPK
C	56SPK
C	57SPK
C	58SPK
C	59SPK
C	60SPK
C	61SPK
C	62SPK
C	63SPK
C	64SPK
C	65SPK
C	66SPK
C	67SPK
C	68SPK
C	69SPK
C	70SPK
C	71SPK
C	72SPK
C	73SPK
C	74SPK
C	75SPK
C	76SPK

Output

```

***** UNIVERSITY OF WATERLOO
***** SPARSE MATRIX PACKAGE
***** ( S P A R S P A K )
***** RELEASE 3
***** (C) JANUARY 1984
***** ANSI FORTRAN
***** SINGLE PRECISION
***** LAST UPDATE JANUARY 1984

```

```

OUTPUT UNIT FOR ERROR MESSAGES 6
OUTPUT UNIT FOR STATISTICS      6

```

```

IJBEGN - BEGIN STRUCTURE INPUT ...
INIJ    - INPUT OF ADJACENCY PAIRS ...
IJEND   - END OF STRUCTURE INPUT ...
ORDRA1  - RCM ORDERING ...
INAIJ1  - INPUT OF MATRIX COMPONENTS ...
SOLVE1  - ENVELOPE SOLVE ...
         NO RIGHT HAND SIDE PROVIDED,
         SOLUTION WILL BE ALL ZEROS.
EREST1  - ERROR ESTIMATOR ...
STATSA  - SYSTEM-A STATISTICS ...

```

SIZE OF STORAGE ARRAY (MAXSA)	250
NUMBER OF EQUATIONS	10
NUMBER OF OFF-DIAGONAL NONZEROS	18
TIME FOR ORDERING	0.
STORAGE FOR ORDERING	60.
TIME FOR ALLOCATION	0.017
STORAGE FOR ALLOCATION	60.
STORAGE FOR SOLUTION	70.
TIME FOR FACTORIZATION	0.017
TIME FOR SOLUTION	0.
OPERATIONS IN FACTORIZATION	18.
OPERATIONS IN SOLUTION	0.
TIME FOR ESTIMATING RELATIVE ERROR	0.033
OPERATIONS IN ESTIMATING REL ERROR	160.
STORAGE FOR ESTIMATING REL ERROR	90.
ESTIMATE OF RELATIVE ERROR	1.785e-07
TOTAL TIME REQUIRED	0.067
MAXIMUM STORAGE REQUIRED	90.

SAVEA - SAVE STORAGE VECTOR . . .

Program 2

```

C--- SPARSPAK-A (ANSI FORTRAN) RELEASE III --- NAME = EX4B
C (C) UNIVERSITY OF WATERLOO JANUARY 1984
C*****
C*****
C***** MAINLINE PROGRAM *****
C*****
C
C
C FILE REQUIREMENT:
C --- UNIT 9 - FOR RSTRTA.
C
C*****
C
C INTEGER I , IERRA , IPRNTE, IPRNTS, MAXINT, MAXSA ,
1 MSGLVA, NVAR
C REAL MCHEPS, RATIOI, RATIOS, TIME
C REAL S(250)
C REAL ERROR , ONE , TWO , ZERO
C
C*****
C
C COMMON /SPAUSR/ MSGLVA, IERRA , MAXSA , NVAR
COMMON /SPKSYS/ IPRNTE, IPRNTS, MAXINT, RATIOS, RATIOI,
1 MCHEPS, TIME
C
C*****
C
C -----
C INITIALIZE SPARSPAK-A.
C -----
C CALL SPRSPK
MAXSA = 250
C
C -----
C RESTORE STATE OF COMPUTATION.
C -----
C CALL RSTRTA ( 9, 9 )

```

C		38SPK
C	-----	39SPK
C	INPUT RIGHT HAND SIDE VECTOR.	40SPK
C	-----	41SPK
	ZERO = 0.0E0	42SPK
	ONE = 1.0E0	43SPK
	TWO = 2.0E0	44SPK
	DO 100 I = 1, 10	45SPK
	CALL INBI (I, TWO, S)	46SPK
100	CONTINUE	47SPK
	CALL INBI (1, ONE, S)	48SPK
	CALL INBI (10, ONE, S)	49SPK
C		50SPK
C	-----	51SPK
C	PERFORM NUMERICAL SOLUTION.	52SPK
C	-----	53SPK
	CALL SOLVE1 (S)	54SPK
C		55SPK
C	-----	56SPK
C	OBTAIN STATISTICS.	57SPK
C	-----	58SPK
	CALL STATSA	59SPK
C		60SPK
C	-----	61SPK
C	COMPUTE THE ACTUAL RELATIVE ERROR IN THE COMPUTED SOLUTION	62SPK
C	SINCE THE TRUE SOLUTION IS KNOWN.	63SPK
C	-----	64SPK
	ERROR = ZERO	65SPK
	DO 200 I = 1, 10	66SPK
	ERROR = AMAX1(ERROR, ABS(S(I) - ONE))	67SPK
200	CONTINUE	68SPK
	WRITE (IPRNTS, 11) ERROR	69SPK
11	FORMAT (/10X, 35HMAXIMUM ERROR, 1PE15.5)	70SPK
C		71SPK
	STOP	72SPK
	END	73SPK

Output

```

***** UNIVERSITY OF WATERLOO
***** SPARSE MATRIX PACKAGE
***** ( S P A R S P A K )
***** RELEASE 3
***** (C) JANUARY 1984
***** ANSI FORTRAN
***** SINGLE PRECISION
***** LAST UPDATE JANUARY 1984

```

```

OUTPUT UNIT FOR ERROR MESSAGES      6
OUTPUT UNIT FOR STATISTICS          6

```

```

RSTRTA - RESTART SYSTEM-A ...

INBI    - INPUT OF RIGHT HAND SIDE ...

SOLVE1  - ENVELOPE SOLVE ...
          FACTORIZATION ALREADY DONE.

STATSA  - SYSTEM-A STATISTICS ...

```

SIZE OF STORAGE ARRAY (MAXSA)	250
NUMBER OF EQUATIONS	10
NUMBER OF OFF-DIAGONAL NONZEROS	18
TIME FOR ORDERING	0.
STORAGE FOR ORDERING	60.
TIME FOR ALLOCATION	0.017
STORAGE FOR ALLOCATION	60.
STORAGE FOR SOLUTION	70.
TIME FOR FACTORIZATION	0.017
TIME FOR SOLUTION	0.017
OPERATIONS IN FACTORIZATION	18.
OPERATIONS IN SOLUTION	38.
TOTAL TIME REQUIRED	0.050
MAXIMUM STORAGE REQUIRED	70.
MAXIMUM ERROR	1.19209e-07

Example 5

This example consists of four runs of essentially the same program, illustrating how the *SAVEA* and *RSTRTA* modules can be used to avoid repeating successfully completed computations when the execution cannot proceed further because of lack of working storage. In the first run, *MAXSA* was too small to accommodate the structure, and a message was printed indicating that *MAXSA* must be at least 999 in order to input the structure. A second run with *MAXSA*=999 was executed, and the structure was successfully input; however, the *ORDRA5* module could not execute because *MAXSA* was less than 1400. The module *SAVEA* was then executed and the run terminated.

The third run had *MAXSA*=2500, and the ordering and storage allocation were successfully performed. However, *ORDRA5* terminated with an error because it detected that too little storage was available for the numerical computation (*SOLVE5*), so *SAVEA* was again executed. Finally, the last run was executed with *MAXSA* set to 2509 (the maximum value, printed in the third run), and the solution to the problem was obtained.

Note:

The following examples were run using a single precision version of SPARSPAK-A on a DEC VAX 11/780 computer. The working storage required will therefore be different if a different version of SPARSPAK-A or a different computer is used.

Program 1

```

C--- SPARSPAK-A (ANSI FORTRAN) RELEASE III --- NAME = EX5A
C (C) UNIVERSITY OF WATERLOO JANUARY 1984
C*****
C*****
C***** MAINLINE PROGRAM *****
C*****
C*****
C
C   FILE REQUIRMENT :
C   --- UNIT 3 - FOR SAVEA AND RSTRTA (SHOULD NOT BE
C               DESTROYED).
C*****
C
C   INTEGER      I      , IERRA , IPRNTE, IPRNTS, MAXINT, MAXSA ,
1  REAL          MSGGLVA, NVAR
C   REAL          MCHEPS, RATIOI, RATIOS, TIME
C   REAL          S(900)
C   REAL          ERROR , FOUR , ONE , TWO , ZERO
C*****
C
C   COMMON /SPAUSR/ MSGGLVA, IERRA , MAXSA , NVAR
C   COMMON /SPKSYS/ IPRNTE, IPRNTS, MAXINT, RATIOS, RATIOI,
1  MCHEPS, TIME
C*****
C
C   -----
C   INITIALIZE SPARSPAK-A.

```

1 SPK
2 SPK
3 SPK
4 SPK
5 SPK
6 SPK
7 SPK
8 SPK
9 SPK
10 SPK
11 SPK
12 SPK
13 SPK
14 SPK
15 SPK
16 SPK
17 SPK
18 SPK
19 SPK
20 SPK
21 SPK
22 SPK
23 SPK
24 SPK
25 SPK
26 SPK
27 SPK
28 SPK
29 SPK
30 SPK

C	-----	31SPK
	CALL SPRSPK	32SPK
	MAXSA = 900	33SPK
C	-----	34SPK
C	-----	35SPK
C	INPUT STRUCTURE.	36SPK
C	-----	37SPK
	CALL IJBEGN	38SPK
	DO 100 I = 2, 200	39SPK
	CALL INIJ (I, I-1, S)	40SPK
100	CONTINUE	41SPK
	CALL IJEND (S)	42SPK
	IF (IERRA .EQ. 0) GO TO 200	43SPK
	CALL STATSA	44SPK
	STOP	45SPK
C	-----	46SPK
	200 CONTINUE	47SPK
C	-----	48SPK
C	DETERMINE SYMMETRIC ORDERING.	49SPK
C	-----	50SPK
	CALL ORDRA5 (S)	51SPK
	IF (IERRA .EQ. 0) GO TO 300	52SPK
	CALL SAVEA (3, S)	53SPK
	CALL STATSA	54SPK
	STOP	55SPK
C	-----	56SPK
	300 CONTINUE	57SPK
C	-----	58SPK
C	INPUT NUMERICAL VALUES.	59SPK
C	-----	60SPK
	ZERO = 0.0E0	61SPK
	ONE = 1.0E0	62SPK
	TWO = 2.0E0	63SPK
	FOUR = 4.0E0	64SPK
	DO 400 I = 1, 200	65SPK
	IF (I .GT. 1) CALL INAIJ5 (I, I-1, -ONE, S)	66SPK
	CALL INBI (I, TWO, S)	67SPK
400	CONTINUE	68SPK
	CALL INBI (1, ONE, S)	69SPK
	CALL INBI (200, ONE, S)	70SPK
C	-----	71SPK
C	-----	72SPK
C	PERFORM NUMERICAL FACTORIZATION AND SOLUTION.	73SPK
C	-----	74SPK
	CALL SOLVE5 (S)	75SPK
C	-----	76SPK
C	-----	77SPK
C	OBTAIN STATISTICS.	78SPK
C	-----	79SPK
	CALL STATSA	80SPK
C	-----	81SPK
C	-----	82SPK
C	COMPUTE THE ACTUAL RELATIVE ERROR IN THE COMPUTED SOLUTION	83SPK
C	SINCE THE TRUE SOLUTION IS KNOWN.	84SPK
C	-----	85SPK
	ERROR = ZERO	86SPK
	DO 500 I = 1, 200	87SPK
	ERROR = AMAX1(ERROR, ABS(S(I) - ONE))	88SPK
500	CONTINUE	89SPK
	WRITE (IPRNTS, 11) ERROR	90SPK
11	FORMAT (/10X, 35HMAXIMUM ERROR, 1PE15.5)	91SPK
C	-----	92SPK
	STOP	93SPK
	END	94SPK

Output

```
***** UNIVERSITY OF WATERLOO
***** SPARSE MATRIX PACKAGE
***** ( S P A R S P A K )
***** RELEASE 3
***** (C) JANUARY 1984
***** ANSI FORTRAN
***** SINGLE PRECISION
***** LAST UPDATE JANUARY 1984
```

```
OUTPUT UNIT FOR ERROR MESSAGES      6
OUTPUT UNIT FOR STATISTICS          6
```

```
IJBEGN - BEGIN STRUCTURE INPUT ...
INIJ   - INPUT OF ADJACENCY PAIRS ...
IJEND  - END OF STRUCTURE INPUT ...
EMSGA  - SYSTEM-A ERROR ...
```

```
IJEND  - ERROR NUMBER                116
INSUFF. STORAGE FOR ADJ. STRUCTURE.
MAXSA MUST AT LEAST BE                999
```

```
STATSA - SYSTEM-A STATISTICS ...
```

```
NO STATISTICS AVAILABLE.
```

Program 2

```
C--- SPARSPAK-A (ANSI FORTRAN) RELEASE III --- NAME = EX5B      1SPK
C (C) UNIVERSITY OF WATERLOO JANUARY 1984                      2SPK
C*****                                                         3SPK
C*****                                                         4SPK
C*****      M A I N L I N E      P R O G R A M      *****  5SPK
C*****                                                         6SPK
C*****                                                         7SPK
C                                                         8SPK
C FILE REQUIREMENT :                                           9SPK
C   --- UNIT 3 - FOR SAVEA AND RSTRTA (SHOULD NOT BE        10SPK
C                   DESTROYED).                               11SPK
C*****                                                         12SPK
C*****                                                         13SPK
C                                                         14SPK
C   INTEGER      I      , IERRA , IPRNTE, IPRNTS, MAXINT, MAXSA ,  15SPK
1   MSGLV, NVAR      16SPK
C   REAL          MCHEPS, RATIOI, RATIOS, TIME                17SPK
C   REAL          S(999)                                       18SPK
C   REAL          ERROR , FOUR , ONE , TWO , ZERO            19SPK
C*****                                                         20SPK
C*****                                                         21SPK
```

C	COMMON /SPAUSR/ MSGLVA, IERRA, MAXSA, NVAR	22SPK
	COMMON /SPKSYS/ IPRNTE, IPRNTS, MAXINT, RATIOS, RATIOI,	23SPK
1	MCHEPS, TIME	24SPK
C	25SPK
C	26SPK
C	27SPK
C	28SPK
C	INITIALIZE SPARSPAK-A.	29SPK
C	30SPK
C	CALL SPRSPK	31SPK
	MAXSA = 999	32SPK
C	33SPK
C	34SPK
C	INPUT STRUCTURE.	35SPK
C	36SPK
C	CALL IJBEGN	37SPK
	DO 100 I = 2, 200	38SPK
	CALL INIJ (I, I-1, S)	39SPK
100	CONTINUE	40SPK
	CALL IJEND (S)	41SPK
	IF (IERRA .EQ. 0) GO TO 200	42SPK
	CALL STATSA	43SPK
	STOP	44SPK
C	45SPK
200	CONTINUE	46SPK
C	47SPK
C	DETERMINE SYMMETRIC ORDERING.	48SPK
C	49SPK
C	CALL ORDRA5 (S)	50SPK
	IF (IERRA .EQ. 0) GO TO 300	51SPK
	CALL SAVEA (3, S)	52SPK
	CALL STATSA	53SPK
	STOP	54SPK
C	55SPK
300	CONTINUE	56SPK
C	57SPK
C	INPUT NUMERICAL VALUES.	58SPK
C	59SPK
	ZERO = 0.0E0	60SPK
	ONE = 1.0E0	61SPK
	TWO = 2.0E0	62SPK
	FOUR = 4.0E0	63SPK
	DO 400 I = 1, 200	64SPK
	IF (I .GT. 1) CALL INAIJ5 (I, I-1, -ONE, S)	65SPK
	CALL INBI (I, TWO, S)	66SPK
400	CONTINUE	67SPK
	CALL INBI (1, ONE, S)	68SPK
	CALL INBI (200, ONE, S)	69SPK
C	70SPK
C	71SPK
C	PERFORM NUMERICAL FACTORIZATION AND SOLUTION.	72SPK
C	73SPK
C	CALL SOLVE5 (S)	74SPK
C	75SPK
C	76SPK
C	OBTAIN STATISTICS.	77SPK
C	78SPK
C	CALL STATSA	79SPK
C	80SPK
C	81SPK
C	82SPK
C	COMPUTE THE ACTUAL RELATIVE ERROR IN THE COMPUTED SOLUTION	83SPK
C	SINCE THE TRUE SOLUTION IS KNOWN.	84SPK
C	85SPK
	ERROR = ZERO	86SPK
	DO 500 I = 1, 200	87SPK

```

          ERROR = AMAX1(ERROR,ABS(S(I)-ONE))
500 CONTINUE
      WRITE (IPRNTS,11)  ERROR
11  FORMAT (/10X, 35HMAXIMUM ERROR           , 1PE15.5 )
C
      STOP
      END

```

88SPK
89SPK
90SPK
91SPK
92SPK
93SPK
94SPK

Output

```

***** UNIVERSITY OF WATERLOO
***** SPARSE MATRIX PACKAGE
***** ( S P A R S P A K )
*****      RELEASE 3
*****      (C) JANUARY 1984
***** ANSI FORTRAN
***** SINGLE PRECISION
***** LAST UPDATE JANUARY 1984

```

```

      OUTPUT UNIT FOR ERROR MESSAGES      6
      OUTPUT UNIT FOR STATISTICS          6

```

IJBEGN - BEGIN STRUCTURE INPUT ...

INIJ - INPUT OF ADJACENCY PAIRS ...

IJEND - END OF STRUCTURE INPUT ...

ORDRA5 - NESTED DISSECTION ORDERING ...

EMSGA - SYSTEM-A ERROR ...

```

      ORDRXI (X=A,B AND I=1,2,3,4,5,6)
      - ERROR NUMBER      124
      INSUFF. STORAGE FOR ORDERING.
      MAXSA MUST AT LEAST BE      1400

```

SAVEA - SAVE STORAGE VECTOR ...

STATSA - SYSTEM-A STATISTICS ...

```

      SIZE OF STORAGE ARRAY (MAXSA)      999
      NUMBER OF EQUATIONS      200
      NUMBER OF OFF-DIAGONAL NONZEROS    398
      TOTAL TIME REQUIRED      0.
      MAXIMUM STORAGE REQUIRED      0.

```

Program 3

```

C--- SPARSPAK-A (ANSI FORTRAN) RELEASE III --- NAME = EX5C
C (C) UNIVERSITY OF WATERLOO JANUARY 1984
C*****

```

1SPK
2SPK
3SPK

```

C*****
C*****      M A I N L I N E      P R O G R A M      *****
C*****
C
C
C   FILE REQUIRMENT :
C   --- UNIT 3 - FOR SAVEA AND RSTRTA (SHOULD NOT BE
C               DESTROYED).
C
C*****
C
C   INTEGER      I      , IERRA , IPRNTE, IPRNTS, MAXINT, MAXSA ,
1   REAL          MSGLVA, NVARA
C   REAL          MCHEPS, RATIOI, RATIOS, TIME
C   REAL          S(2500)
C   REAL          ERROR , FOUR , ONE , TWO , ZERO
C
C*****
C
C   COMMON /SPAUSR/ MSGLVA, IERRA , MAXSA , NVARA
C   COMMON /SPKSYS/ IPRNTE, IPRNTS, MAXINT, RATIOS, RATIOI,
1   MCHEPS, TIME
C
C*****
C
C   .....
C   INITIALIZE SPARSPAK-A.
C   .....
C   CALL SPRSPK
C   MAXSA = 2500
C
C   .....
C   RESTORE STATE OF COMPUTATION.
C   .....
C   CALL RSTRTA ( 3, S )
C
C   .....
C   DETERMINE SYMMETRIC ORDERING.
C   .....
C   CALL ORDRA5 ( S )
C   IF ( IERRA .EQ. 0 ) GO TO 100
C   CALL SAVEA ( 3, S )
C   CALL STATSA
C   STOP
C
C 100 CONTINUE
C
C   .....
C   INPUT NUMERICAL VALUES.
C   .....
C   ZERO = 0.0E0
C   ONE  = 1.0E0
C   TWO  = 2.0E0
C   FOUR = 4.0E0
C   DO 200 I = 1, 200
C       IF ( I .GT. 1 ) CALL INAIJ5 ( I, I-1, -ONE, S )
C       CALL INAIJ5 ( I, I, FOUR, S )
C       CALL INBI ( I, TWO, S )
C 200 CONTINUE
C   CALL INBI ( 1, ONE, S )
C   CALL INBI ( 200, ONE, S )
C
C   .....
C   PERFORM NUMERICAL FACTORIZATION AND SOLUTION.
C   .....
C   CALL SOLVE5 ( S )
C

```

4SPK
 5SPK
 6SPK
 7SPK
 8SPK
 9SPK
 10SPK
 11SPK
 12SPK
 13SPK
 14SPK
 15SPK
 16SPK
 17SPK
 18SPK
 19SPK
 20SPK
 21SPK
 22SPK
 23SPK
 24SPK
 25SPK
 26SPK
 27SPK
 28SPK
 29SPK
 30SPK
 31SPK
 32SPK
 33SPK
 34SPK
 35SPK
 36SPK
 37SPK
 38SPK
 39SPK
 40SPK
 41SPK
 42SPK
 43SPK
 44SPK
 45SPK
 46SPK
 47SPK
 48SPK
 49SPK
 50SPK
 51SPK
 52SPK
 53SPK
 54SPK
 55SPK
 56SPK
 57SPK
 58SPK
 59SPK
 60SPK
 61SPK
 62SPK
 63SPK
 64SPK
 65SPK
 66SPK
 67SPK
 68SPK
 69SPK

```

C      .....
C      OBTAIN STATISTICS.
C      .....
C      CALL  STATS
C
C      .....
C      COMPUTE THE ACTUAL RELATIVE ERROR IN THE COMPUTED SOLUTION
C      SINCE THE TRUE SOLUTION IS KNOWN.
C      .....
C      ERROR = ZERO
C      DO 300 I = 1, 200
C          ERROR = AMAX1(ERROR,ABS(S(I)-ONE))
300 CONTINUE
C      WRITE (IPRNTS,11) ERROR
11 FORMAT (/10X, 35HMAXIMUM ERROR              , 1PE15.5 )
C
C      STOP
C      END

```

70SPK
71SPK
72SPK
73SPK
74SPK
75SPK
76SPK
77SPK
78SPK
79SPK
80SPK
81SPK
82SPK
83SPK
84SPK
85SPK
86SPK
87SPK

Output

```

***** UNIVERSITY OF WATERLOO
***** SPARSE MATRIX PACKAGE
***** ( S P A R S P A K )
***** RELEASE 3
***** (C) JANUARY 1984
***** ANSI FORTRAN
***** SINGLE PRECISION
***** LAST UPDATE JANUARY 1984

```

```

OUTPUT UNIT FOR ERROR MESSAGES      6
OUTPUT UNIT FOR STATISTICS          6

```

RSTRTA - RESTART SYSTEM-A ...

ORDRA5 - NESTED DISSECTION ORDERING ...

EMSGA - SYSTEM-A ERROR ...

```

ORDRXI (X=A,B AND I=1,2,3,4,5,6)
- ERROR NUMBER                      127
INSUFF. STORAGE FOR SOLVEI.
MAXSA MUST AT LEAST BE              2509

```

SAVEA - SAVE STORAGE VECTOR ...

STATSA - SYSTEM-A STATISTICS ...

```

SIZE OF STORAGE ARRAY (MAXSA)      2500
NUMBER OF EQUATIONS                  200
NUMBER OF OFF-DIAGONAL NONZEROS      398
TIME FOR ORDERING                     0.167
STORAGE FOR ORDERING                 1400.
TIME FOR ALLOCATION                    0.050
STORAGE FOR ALLOCATION                 2324.
TOTAL TIME REQUIRED                     0.217
MAXIMUM STORAGE REQUIRED               2324.

```

Program 4

```

C--- SPARSPAK-A (ANSI FORTRAN) RELEASE III --- NAME = EX5D
C (C) UNIVERSITY OF WATERLOO JANUARY 1984
C.....
C.....
C***** MAINLINE PROGRAM *****
C.....
C.....
C
C
C   FILE REQUIREMENT :
C   --- UNIT 3 - FOR SAVEA AND RSTRTA.
C.....
C
C   INTEGER      I      , IERRA , IPRNTE, IPRNTS, MAXINT, MAXSA ,
1   MSGLVA, NVAR$
C   REAL          MCHEPS, RATIOI, RATIOS, TIME
C   REAL          S(2500)
C   REAL          ERROR , FOUR , ONE , TWO , ZERO
C.....
C
C   COMMON /SPAUSR/ MSGLVA, IERRA , MAXSA , NVAR$
C   COMMON /SPKSYS/ IPRNTE, IPRNTS, MAXINT, RATIOS, RATIOI,
1   MCHEPS, TIME
C.....
C
C   .....
C   INITIALIZE SPARSPAK-A.
C   .....
C   CALL SPRSPK
C   MAXSA = 2500
C.....
C
C   .....
C   RESTORE STATE OF COMPUTATION.
C   .....
C   CALL RSTRTA ( 3, S )
C.....
C
C   .....
C   DETERMINE SYMMETRIC ORDERING.
C   .....
C   CALL ORDRA5 ( S )
C   IF ( IERRA.EQ. 0 ) GO TO 100
C   CALL SAVEA ( 3, S )
C   CALL STATSA
C   STOP
C
C 100 CONTINUE
C
C   .....
C   INPUT NUMERICAL VALUES.
C   .....
C   ZERO = 0.0E0
C   ONE  = 1.0E0
C   TWO  = 2.0E0
C   FOUR = 4.0E0
C   DO 200 I = 1, 200
C     IF ( I.GT. 1 ) CALL INAIJ5 ( I, I-1, -ONE, S )
C     CALL INAIJ5 ( I, I, FOUR, S )

```

1SPK
 2SPK
 3SPK
 4SPK
 5SPK
 6SPK
 7SPK
 8SPK
 9SPK
 10SPK
 11SPK
 12SPK
 13SPK
 14SPK
 15SPK
 16SPK
 17SPK
 18SPK
 19SPK
 20SPK
 21SPK
 22SPK
 23SPK
 24SPK
 25SPK
 26SPK
 27SPK
 28SPK
 29SPK
 30SPK
 31SPK
 32SPK
 33SPK
 34SPK
 35SPK
 36SPK
 37SPK
 38SPK
 39SPK
 40SPK
 41SPK
 42SPK
 43SPK
 44SPK
 45SPK
 46SPK
 47SPK
 48SPK
 49SPK
 50SPK
 51SPK
 52SPK
 53SPK
 54SPK
 55SPK
 56SPK
 57SPK
 58SPK


```

      CALL INBI ( I, TWO, S )
200 CONTINUE
      CALL INBI ( 1, ONE, S )
      CALL INBI ( 200, ONE, S )
C
C -----
C PERFORM NUMERICAL FACTORIZATION AND SOLUTION.
C -----
      CALL SOLVE5 ( S )
C
C -----
C OBTAIN STATISTICS.
C -----
      CALL STATSA
C
C -----
C COMPUTE THE ACTUAL RELATIVE ERROR IN THE COMPUTED SOLUTION
C SINCE THE TRUE SOLUTION IS KNOWN.
C -----
      ERROR = ZERO
      DO 300 I = 1, 200
          ERROR = AMAX1( ERROR, ABS( S(I) - ONE ) )
300 CONTINUE
      WRITE ( IPRNTS, 11 ) ERROR
11 FORMAT ( /10X, 35HMAXIMUM ERROR, 1PE15.5 )
C
      STOP
      END

```

59SPK
60SPK
61SPK
62SPK
63SPK
64SPK
65SPK
66SPK
67SPK
68SPK
69SPK
70SPK
71SPK
72SPK
73SPK
74SPK
75SPK
76SPK
77SPK
78SPK
79SPK
80SPK
81SPK
82SPK
83SPK
84SPK
85SPK
86SPK

Output

```

***** UNIVERSITY OF WATERLOO
***** SPARSE MATRIX PACKAGE
***** ( S P A R S P A K )
***** RELEASE 3
***** (C) JANUARY 1984
***** ANSI FORTRAN
***** SINGLE PRECISION
***** LAST UPDATE JANUARY 1984

```

```

      OUTPUT UNIT FOR ERROR MESSAGES      6
      OUTPUT UNIT FOR STATISTICS          6

```

```

RSTRTA - RESTART SYSTEM-A ...
ORDRA5 - NESTED DISSECTION ORDERING ...
INAIJ5 - INPUT OF MATRIX COMPONENTS ...
INBI   - INPUT OF RIGHT HAND SIDE ...
SOLVE5 - GENERAL SPARSE SOLVE ...
STATSA - SYSTEM-A STATISTICS ...

```

```

      SIZE OF STORAGE ARRAY (MAXSA)      2509
      NUMBER OF EQUATIONS                 200
      NUMBER OF OFF-DIAGONAL NONZEROS     398
      TIME FOR ORDERING                   0.167

```

STORAGE FOR ORDERING	1400.
TIME FOR ALLOCATION	0.050
STORAGE FOR ALLOCATION	2324.
STORAGE FOR SOLUTION	2509.
TIME FOR FACTORIZATION	0.100
TIME FOR SOLUTION	0.050
OPERATIONS IN FACTORIZATION	958.
OPERATIONS IN SOLUTION	1168.
TOTAL TIME REQUIRED	0.367
MAXIMUM STORAGE REQUIRED	2509.
MAXIMUM ERROR	2.38419×10^{-7}

Example 6

This is a program to illustrate how one might use SPARSPAK-A to choose a method. The matrix is 300×300 , it has nonzeros on the diagonal, the first column and the last row. The structure of the matrix is input using *IJBEGN*, *INIJ* and *IJEND*, and then saved on FORTRAN unit 3. The modules *ORDRA1*, *ORDRA3* and *ORDRA5* are then executed, each one followed by a call to *STATSA* to obtain the storage information. Note that *RSTRTA* is called after execution of *ORDRA1* and *ORDRA3*, to restore the package to the state that existed immediately after the structure inputting routines were executed. Note also that *SAVEA* could have been used after each ordering module (with different output unit numbers). After one of the methods was chosen, *RSTRTA* (with the appropriate unit number) could be used to initiate the computation, avoiding re-executing the ordering module corresponding to the method chosen.

Program

```

C--- SPARSPAK-A (ANSI FORTRAN) RELEASE III --- NAME = EX6
C (C) UNIVERSITY OF WATERLOO JANUARY 1984
C*****
C***** MAIN LINE PROGRAM *****
C*****
C
C FILE REQUIREMENT :
C --- UNIT 3 - FOR SAVEA AND RSTRTA.
C*****
C
C INTEGER I , IERRA , MAXSA , MSGGLVA , NVAR
C REAL S(7500)
C*****
C
C COMMON /SPAUSR/ MSGGLVA, IERRA , MAXSA , NVAR
C*****
C
C -----
C INITIALIZE SPARSPAK-A.
C -----
C CALL SPRSPK
C MAXSA = 7500
C
C -----
C INPUT STRUCTURE.
C -----
C CALL IJBEGN
C DO 100 I = 1, 300
C CALL INIJ ( I, 1, S )
C CALL INIJ ( 300, I, S )
100 CONTINUE
C CALL IJEND ( S )
C
C -----
C SAVE STRUCTURE INFORMATION.
C -----

```

C	CALL SAVEA (3, S)	42SPK
C	43SPK
C	DETERMINE REVERSE CUTHILL-MCKEE ORDERING AND	44SPK
C	OBTAIN STATISTICS.	45SPK
C	46SPK
	CALL ORDRA1 (S)	47SPK
	CALL STATSA	48SPK
C	49SPK
C	50SPK
C	RESTORE STRUCTURE INFORMATION, DETERMINE ONE-WAY	51SPK
C	DISSECTION ORDERING AND OBTAIN STATISTICS.	52SPK
C	53SPK
	CALL RSTRTA (3, S)	54SPK
	CALL ORDRA3 (S)	55SPK
	CALL STATSA	56SPK
C	57SPK
C	58SPK
C	RESTORE STRUCTURE INFORMATION, DETERMINE NESTED	59SPK
C	DISSECTION ORDERING AND OBTAIN STATISTICS.	60SPK
C	61SPK
	CALL RSTRTA (3, S)	62SPK
	CALL ORDRA5 (S)	63SPK
	CALL STATSA	64SPK
C	65SPK
	STOP	66SPK
	END	67SPK
		68SPK

Output

```

***** UNIVERSITY OF WATERLOO
***** SPARSE MATRIX PACKAGE
***** ( S P A R S P A K )
***** RELEASE 3
***** (C) JANUARY 1984
***** ANSI FORTRAN
***** SINGLE PRECISION
***** LAST UPDATE JANUARY 1984

```

```

OUTPUT UNIT FOR ERROR MESSAGES      6
OUTPUT UNIT FOR STATISTICS           6

```

```

IJBEGR - BEGIN STRUCTURE INPUT ...
INIJ   - INPUT OF ADJACENCY PAIRS ...
IJEND  - END OF STRUCTURE INPUT ...
SAVEA  - SAVE STORAGE VECTOR ...
ORDRA1 - RCM ORDERING ...
STATSA - SYSTEM-A STATISTICS ...

```

```

SIZE OF STORAGE ARRAY (MAXSA)      7500
NUMBER OF EQUATIONS                  300
NUMBER OF OFF-DIAGONAL NONZEROS     1194
TIME FOR ORDERING                    0.217
STORAGE FOR ORDERING                 2396.

```

TIME FOR ALLOCATION	0.017
STORAGE FOR ALLOCATION	2396.
STORAGE FOR SOLUTION	2398.
TOTAL TIME REQUIRED	0.233
MAXIMUM STORAGE REQUIRED	2396.

RSTRTA - RESTART SYSTEM-A ...

ORDRA3 - ONE-WAY DISSECTION ORDERING ...

STATSA - SYSTEM-A STATISTICS ...

SIZE OF STORAGE ARRAY (MAXSA)	7500
NUMBER OF EQUATIONS	300
NUMBER OF OFF-DIAGONAL NONZEROS	1194
TIME FOR ORDERING	0.300
STORAGE FOR ORDERING	3297.
TIME FOR ALLOCATION	0.117
STORAGE FOR ALLOCATION	3300.
STORAGE FOR SOLUTION	3002.
TOTAL TIME REQUIRED	0.417
MAXIMUM STORAGE REQUIRED	3300.

RSTRTA - RESTART SYSTEM-A ...

ORDRA5 - NESTED DISSECTION ORDERING ...

STATSA - SYSTEM-A STATISTICS ...

SIZE OF STORAGE ARRAY (MAXSA)	7500
NUMBER OF EQUATIONS	300
NUMBER OF OFF-DIAGONAL NONZEROS	1194
TIME FOR ORDERING	0.217
STORAGE FOR ORDERING	2696.
TIME FOR ALLOCATION	0.083
STORAGE FOR ALLOCATION	3599.
STORAGE FOR SOLUTION	3301.
TOTAL TIME REQUIRED	0.300
MAXIMUM STORAGE REQUIRED	3599.

10. Appendix — implementation overview

In this section, we describe briefly the use of labelled common blocks in the internal implementation of SPARSPAK-A and the various methods of communication between modules.

10.1. User/module communication

As described in previous sections of this user guide, the user supplies a one-dimensional floating-point array S , from which all array storage is allocated. In particular, the interface allocates the first $NEQNS$ storage locations in S for the solution vector of the linear system of equations. After all the interface modules for a particular method have been successfully executed, the user can retrieve the solution from these $NEQNS$ locations.

There is one labelled common block $SPAUSR$ that the user must provide, having four variables.

```
COMMON /SPAUSR/  MSGLVA, IERRA, MAXSA, NEQNS
```

The variable $MAXSA$ is the declared size of the one-dimensional floating-point array S and it must be set by user at the beginning of his program. For each module in the interface that allocates storage (e.g. $INIJ$, $IJEND$, $ORDRxi$), $MAXSA$ is used to make sure that there is enough storage to carry out the particular phase.

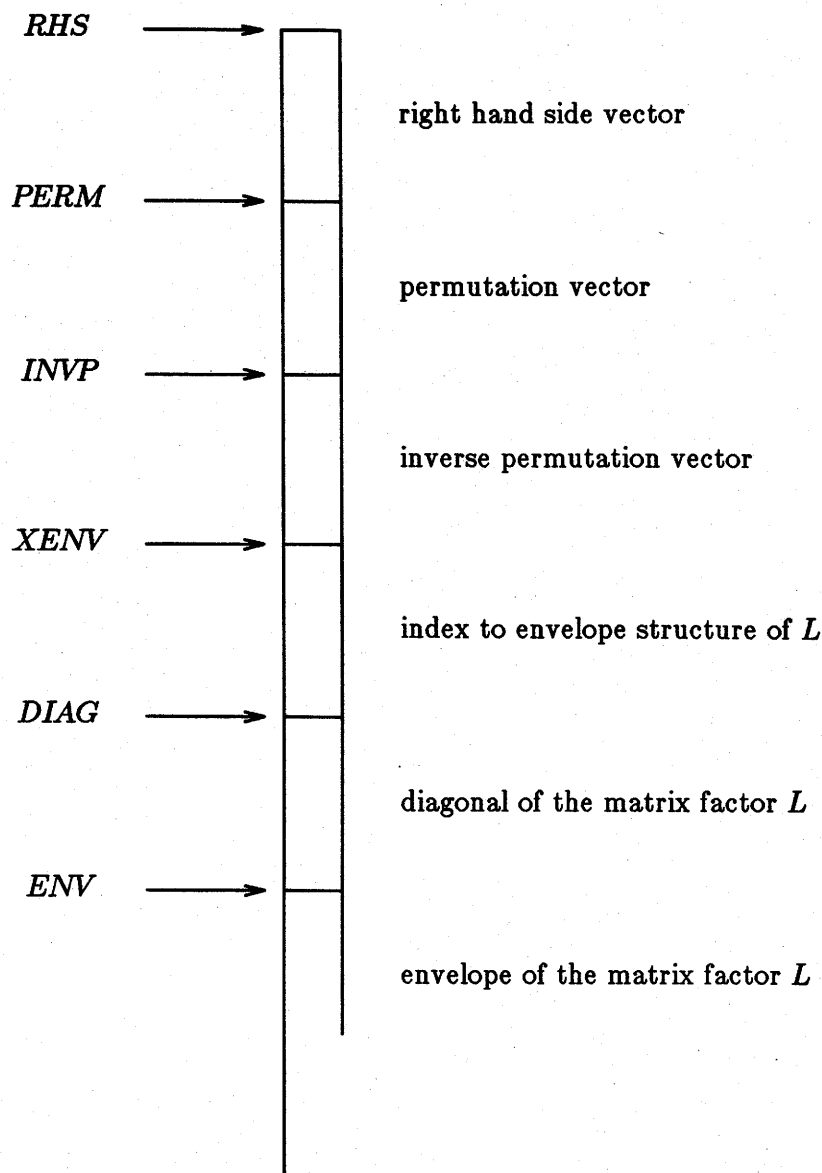
10.2. Module/module communication

There are several labelled common blocks used for communication among modules within the interface. Two important ones are the control block $SPACON$ and the storage map block $SPAMAP$.

```
COMMON /SPACON/  STAGE, MXUSED, MXREQD, NVAR, NEDGES, METHOD,
                {and other method-related control variables}
```

```
COMMON /SPAMAP/  PERM, INVP, RHS,
                {and other method-related data
                 structure pointers}
```

The control block has fifty integer variables and contains control information about the specific problem being solved. There are fifty variables in the storage map block, which keep the locations (origins in S) of the various arrays used in the particular storage scheme. These storage schemes differ in complexity across the methods, so the same storage map block must be used in the corresponding routines $ORDRxi$, $INAIJi$, $INROWi$, $INMATi$, $SOLVEi$, and $ERESTi$. An example is given below.

Storage allocation for the symmetric envelope method (*ORDRA1*)

10.3. Save and restart implementation

The *SAVEA* routine saves the control information in the control block, the storage pointers in the storage map block, as well as the storage vector *S*. In this way, the state of the computation can be re-established by executing the module *RSTRTA*, which restores the control block and the storage map block, and the storage vector *S*.

The variable *MXUSED* in the control block is used to avoid saving irrelevant data from *S*. After the successful completion of each phase, *MXUSED* is set to the maximum number of storage locations in *S* used thus far. It is then only necessary to save the first *MXUSED* locations of *S* whenever the routine *SAVEA* is called.

Some operating systems allow a program to change the space it occupies in main storage during execution. Thus, in some installations the user of SPARSPAK-A may be able to dynamically increase or decrease the size of the working storage *S*. He can determine what the value of *MAXSA* should be by declaring the labelled common block *SPACON* in his mainline program, and examining the value of *MXREQD*. At the end of each successfully executed phase of the computation, *MXREQD* is set to the minimum value of *MAXSA* required to successfully execute the next phase of the computation.

It is often the case that when this dynamic growing of program space is provided, the effect is to increase the space allocated to the unlabelled *COMMON*, which is usually assigned the highest memory locations in the user's program area. In such a circumstance, the array *S* in the user's program would have to be declared in blank common.

10.4. Method checking

As we discussed in the introduction, using a particular "method" means calling the appropriate interface routines *ORDRxi*, *INAIJi*, *INROWi*, *INMATi*, *SOLVEi*, and *ERESTi*, where the last character is a numerical digit denoting the method. These ordering, input, solve, and relative error estimation modules cannot be mixed since they in general involve different data structures. In order to ensure that these modules are not inadvertently mixed by the user, *ORDRxi* sets the variable *METHOD* in the control block *SPACON* equal to $(10 \times i + k)$, where *k* is an integer that distinguishes orderings *A* and *B*. This variable is checked by subsequently executed input and solve modules.

10.5. Stage (sequence) checking

Another control variable that deserves comment is *STAGE*. As its name implies, it is used to keep track of the current step or stage of the execution. This variable is particularly important in connection with *SAVEA* and *RSTRTA* modules. In restarting the system using the *RSTRTA* routine, the variable *STAGE* in the control block *SPACON* is restored, and it indicates the last successfully completed stage or phase before the routine *SAVEA* was called. In this way, the execution can be restarted without repeating already successfully completed steps.

Another function of this variable is to enforce the correct execution sequence of the various interface routines. Before the actual execution of each interface routines, the variable *STAGE* is used to check that all previous interface modules have been successfully completed. This avoids producing erroneous results due to an improper processing sequence, or accidental omission of steps.

The content of the variable *STAGE* is only changed after a phase has been successfully executed. When an error occurs during the execution of the phase, the variable *STAGE* remains unchanged. This prevents the execution of all the subsequent phases, even if they are invoked by the user. The variable *STAGE* is also used by the modules to determine whether some initialization is necessary in a module, or whether part of the module has already successfully executed during a previous call to it.

10.6. Storage allocation of integer and floating-point arrays

The ANSI FORTRAN standard specifies that the number of bits used to represent integers and floating-point numbers are the same. However, some vendors provide the user with the option of specifying "short" integers, either explicitly in the declarations such as "INTEGER*2", or via a parameter to the FORTRAN processor which automatically represents all integers using fewer bits than used for floating-point numbers. Since a significant portion of the storage used in sparse matrix computations involves integer data for pointers, subscripts etc., it is desirable to try to exploit these "short" integer features whenever it makes sense to do so.

SPARSPAK-A contains parameters *RATIOS* and *RATIOL*, set in the module *SPRSPK*⁽⁴⁾, which specify the ratios of the number of bits used for floating-point numbers to the number used for "short" and "long" integers. For example, in a double precision IBM version of the package which exploits "short" integers, *RATIOS* is 4 and *RATIOL* is 2. Let $[x]$ be the smallest integer such that $[x] \geq x$. The package then uses *RATIOS* $\{RATIOL\}$ to allocate only $[p/RATIOS]$ $\{[p/RATIOL]\}$ elements of *S* for "short" {"long"} integer arrays of length *p*.

SPARSPAK-A assumes that the declaration of *S* that the user makes in his program is of the same type as that used for floating-point computation. We also make the reasonable assumption that *RATIOS* ≥ 1 and *RATIOL* ≥ 1 .

10.7. Statistics gathering

SPARSPAK-A contains a labelled common block called *SPADTA* which appears below. These variables are used to provide the output described in Section 7.2.

```
COMMON /SPADTA/ ORDTIM, ALOCTM, FCTIME, SLVTIM, ERRTIM,
                FCTOPS, SLVOPS, ERROPS, ORDSTR, ALOSTR,
                SLVSTR, ERRSTR, OVERHD, ANORM, RCONDA,
                ERRFCT, RELEST, SVPAD(33)
```

In order to supply timing information, SPARSPAK-A assumes the existence of a real function *DTIME* which returns the processor execution time that has elapsed since *DTIME* was last referenced. Thus, the *DTIME* function is also installation dependent.

(4) Thus *SPRSPK* is an installation dependent subroutine.

11. References

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