

# Tiling a $2 \times n$ Board with Dominos and L-Shaped Trominos

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#### Abstract

We count the number of ways to tile  $2 \times n$  rectangles and bracelets using dominos and L-shaped trominos. We show that these  $2 \times n$  tilings can be related to  $1 \times n$  tilings with squares, dominos, and two colors of k-minos for  $k \geq 3$ , and we discover some new identities for old sequences.

### 1 Introduction

How many ways are there to tile a  $2 \times n$  board? Naturally, it all depends on the tiles we use. With just dominos, we obtain the familiar Fibonacci sequence. For dominos and squares, we look to McQuistan and Lichtman [8] and the sequence A030186 from the On-Line Encyclopedia of Integer Sequences (OEIS) [9], and for colored dominos and squares we have papers by Kahkeshani [5], Kahkeshani and Arab [6], and Katz and Stenson [7].

Squares, dominos, and (straight) trominos were covered by Haymaker and Robertson [4] and are counted by  $\underline{A278815}$ . For L-shaped trominos and squares, we can turn to to a recent paper by Chinn, Grimaldi, and Heubach [3] as seen in  $\underline{A077917}$ . An interesting variation on the  $2 \times n$  board was given by Bodeen, Butler, Kim, Sun, and Wang [2] who looked at tiling a  $2 \times n$  lozenge with triangles, giving nice combinatorial interpretations to the sequences  $\underline{A000129}$ ,  $\underline{A000133}$ ,  $\underline{A097075}$ , and  $\underline{A097076}$ .

In this paper, we count the tilings of the  $2 \times n$  board using a slightly different collection of tiles: we use dominos and L-shaped trominos. We derive a number of results and identities for these kinds of tilings. In addition, we are able to relate this question to the problem of tiling a  $1 \times n$  board with squares, dominos, and colored k-minos, and this allows us to establish new identities for the sequences  $\underline{A052980}$ ,  $\underline{A080204}$ , and  $\underline{A332647}$ . Our work follows closely the tiling techniques studied by Benjamin and Quinn in their book, Proofs That Really Count [1].

To begin with, let us define  $a_n$  to be the number of different ways to tile a  $2 \times n$  board with dominos and "bent trominos" in the shape of the letter L (henceforth, we will call these L-shaped trominos, or simply "trominos" if it is clear from the context). It is convenient to define  $a_0 = 1$ . As an example, Figure 1 gives all five possible tilings for n = 3, thus demonstrating that  $a_3 = 5$ . The trominos are shaded for ease of reading.

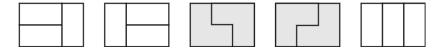


Figure 1: Demonstrating that  $a_3 = 5$ .

A few minutes of work with pencil and paper will give us the sequence  $1, 1, 2, 5, 11, 24, 53, \ldots$  (starting with  $a_0 = 1$ ), and in the next section we will show that this sequence equals A052980. But first, inspired by a similar coloring trick in Chinn, Grimaldi, and Heubach's article [3], we show that we can reduce this  $2 \times n$  tiling problem to a  $1 \times n$  problem: our numbers  $a_n$  are exactly the number of ways to tile a  $1 \times n$  strip with (white) squares, (white) dominos, and colored (red or blue) k-minos of arbitrary length  $k \ge 3$ . To see this equivalence, first note that any  $2 \times n$  tiling can be broken along vertical lines into indivisible segments. Two examples are given here in Figure 2, with the trominos shaded for easy visibility.

By parity, each indivisible segment must contain an even number of trominos. Furthermore, each tromino induces a single vertical break in the tiling, as seen in Figure 3 (we will explain the red and blue coloring in Figure 3 in a moment).

Hence, we conclude that for each indivisible segment, it either has *no* trominos, or it has exactly two trominos with one at each end of the segment. As seen in Figure 3, a tromino at the beginning of an indivisible segment is either oriented like the letter "r" (which we have colored red) or like the letter "b" (which we have colored blue). Likewise, a tromino at the end of an indivisible segment must be one of the two grey trominos at the right of Figure 3. Also, an indivisible segment with no trominos must begin with (and hence must be equal

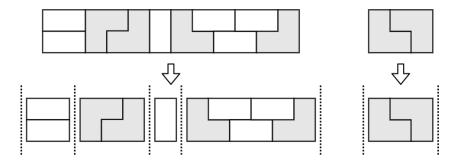


Figure 2: Breaking a  $2 \times n$  tiling along vertical lines.



Figure 3: Trominos that can appear at the ends of indivisible segments.

to) either a single vertical domino or two stacked horizontal dominos; any longer and the segment would break.

These insights now allow us to establish the following relationship between our  $2 \times n$  tilings and our  $1 \times n$  tilings. After breaking up a  $2 \times n$  tiling into indivisible segments, and after coloring each tromino at the beginning of each segment either red or blue depending on its orientation as seen in Figure 3, we map each segment of length k beginning with a red tromino to a red k-mino and likewise each segment of length k beginning with a blue tromino to a blue k-mino, each single vertical domino to a white square, and each aligned pair of horizontal doninos to a white domino. We give here in Figure 4 an example based on the tilings in Figure 2.

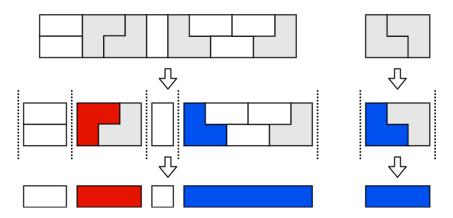


Figure 4: Mapping from our  $2 \times n$  tilings to our to  $1 \times n$  tilings.

To reverse the mapping, we apply the following algorithm to a  $1 \times n$  tiling: we replace

each square with a vertical domino, we replace each domino with two stacked horizontal dominos, and we replace each red k-mino with a segment that begins with the red tromino from Figure 3 followed by k-3 staggered horizontal dominos and then one of the two grey trominos on the right of Figure 3. (A similar procedure is used for replacing each blue k-mino.) We then "uncolor" each colored tromino, repainting the red and blue trominos with a neutral grey. We give an example in Figure 5

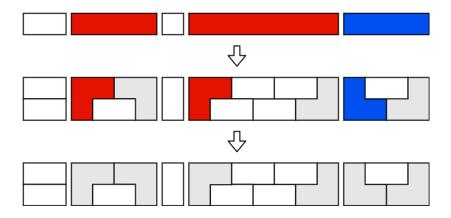


Figure 5: Mapping from our  $1 \times n$  tilings to our to  $2 \times n$  tilings.

It is clear that we have a one-to-one and onto mapping between our  $2 \times n$  tilings and our  $1 \times n$  tilings.

As an aside, we note that other types of tilings that use both single-color and multicolored tiles have interesting connections to seemingly-unrelated sequences. For example, Milan Janjic comments in A001333 in the OEIS that the numerators of the continued fraction expansion for  $\sqrt{2}$  also count the number of tilings using single-color squares and two colors of k-minos for  $k \geq 2$ . As for tilings with single-color squares and three colors of k-minos for  $k \geq 2$ , this gives us A026150 which is related to  $\sqrt{3}$ . Thus, we should not be surprised to learn that our tiling method (using single-color squares, single-color dominos, and two colors of k-minos for  $k \geq 3$ ) also turns up in the OEIS, and that is the subject of the next section.

## 2 Establishing that our tiling sequence equals A052980

The sequence A052980, defined in the OEIS as the sequence with generating function  $(1-x)/(1-2x-x^3)$ , has initial values 1, 1, 2, 5, 11 and recurrence formula  $x_n = 2x_{n-1} + x_{n-3}$ . We now show (in Corollary 2 to Theorem 1) that our sequence  $(a_n)_{n\geq 0}$  has the same recurrence, and since it also has the same initial values then it must equal A052980.

**Theorem 1.** For  $n \geq 3$ , we have

$$a_n = a_{n-1} + a_{n-2} + 2(a_{n-3} + a_{n-4} + \dots + a_1 + a_0).$$
 (1)

Proof. In the spirit of Benjamin and Quinn, we ask: how many ways can we tile a board of length n using squares, dominos, and red or blue k-minos with  $k \geq 3$ ? On the one hand, by our equivalence discussed in the introduction there are  $a_n$  ways to tile it. On the other hand, we can condition based on the first tile. If it is a square, there are  $a_{n-1}$  ways to tile the remaining length of n-1. Likewise, if the first tile is a domino, we have  $a_{n-2}$  ways. Finally, if the tiling begins with a k-mino for  $k \geq 3$ , we recall that each k-mino has two possible colorings, and can also be any length greater than or equal to three. Therefore, any tiling starting with a k-mino has  $2a_{n-k}$  ways to tile the rest of the strip. Summing up all the different ways, and comparing it to  $a_n$ , we have our desired equation (1).

Corollary 2. For  $n \geq 3$ , we have

$$a_n = 2a_{n-1} + a_{n-3}. (2)$$

*Proof.* Since our first few values for  $a_n$  starting with  $a_0$  are  $1, 1, 2, 5, \ldots$ , then the corollary clearly holds for n = 3. As for  $n \ge 4$ , we use equation (1) from Theorem 1 to state that

$$a_n = a_{n-1} + a_{n-2} + 2\sum_{i=0}^{n-3} a_i,$$
(3)

which also implies

$$a_{n-1} = a_{n-2} + a_{n-3} + 2\sum_{i=0}^{n-4} a_i. (4)$$

Subtracting equation (4) from equation (3), and noticing that just about everything cancels, we get

$$a_n - a_{n-1} = a_{n-1} + a_{n-3}$$
.

Therefore,  $a_n = 2a_{n-1} + a_{n-3}$ , as desired.

Thanks to Corollary 2 above, we can now conclude that our sequence  $(a_n)_{n\geq 0}$  is indeed the sequence A052980, as both have the same initial values and the same recurrence formula.

It is worth noting that Corollary 2 can be proved directly using the following clever tiling argument: on the one hand, there are  $a_n$  ways to tile a strip of length n with squares, dominos, and red or blue k-minos. On the other hand, we can look at the first tile of our strip of length n.

- 1. If a square, remove it to get a strip of length n-1.
- 2. If a domino, replace it with a square to get an n-1 tiling that begins with a square.
- 3. If a red 3-mino, remove it to get a strip of length n-3.

- 4. If a blue 3-mino, replace it with a domino to get an n-1 tiling that begins with a domino.
- 5. If a (red or blue) k-mino for  $k \ge 4$ , reduce the length of this k-mino by one to get an n-1 tiling that begins with a (red or blue) k-mino.

To sum up, part 1 gives us  $a_{n-1}$  tilings, part 3 gives us  $a_{n-3}$  tilings, and parts 2, 4, and 5 add up to give us another  $a_{n-1}$ . In total, we have  $a_{n-1} + a_{n-3} + a_{n-1}$ , and since this must equal  $a_n$  then we have our desired equation (2).

#### 3 Additional identities

Benjamin and Quinn's book [1] is full of ingenious tiling proofs for various identities. Since our sequence  $(a_n)_{n\geq 0}$  is also a tiling sequence, we can use Benjamin and Quinn's methods (just as we did in the proof of Theorem 1) to come up with new identities for our sequence. For example, this next formula comes from looking at where the tiling breaks into two.

**Theorem 3.** For  $n, m \geq 2$ , we have

$$a_{m+n} = a_m a_n - a_{m-1} a_{n-1} + \frac{1}{2} (a_{m+2} - a_{m+1} - a_m)(a_{n+2} - a_{n+1} - a_n).$$
 (5)

*Proof.* Just like in our proof of Theorem 1, we ask: how many ways can we tile a board of length m+n with squares, dominos, and red or blue k-minos with  $k \geq 3$ ? On the one hand, this is simply  $a_{m+n}$ . On the other hand, we can look at what happens between cell m and cell m+1. There are three options.

1. The tiling breaks between cell m and m+1. See Figure 6.

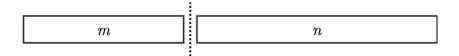


Figure 6: A break between cells m and m + 1.

In this case, it is easy to see that there are  $a_m$  tilings on the left of the break, and  $a_n$  tilings on the right, giving  $a_m a_n$  ways to tile this board.

2. There is a domino covering the break between cells m and m+1. See Figure 7.

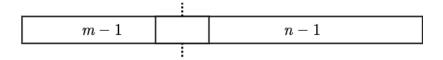


Figure 7: Covering the break with a domino.

Using the same argument as above, we can see that the total number of ways to tile this board is  $a_{m-1}a_{n-1}$ .

3. There is a red or blue k-mino covering the break between cells m and m+1.



Figure 8: Covering the break with a red or blue k-mino.

As seen in Figure 8, there are  $a_{m-i}$  tilings to the left of the central k-mino, then two possible colorings (red or blue) for the k-mino, and then  $a_{n-j}$  tilings to the right, giving  $a_{m-i} \cdot 2 \cdot a_{n-j}$  tilings. We now imagine central k-minos of different sizes, and we see that i can range from 1 to m and likewise j can range from 1 to n, but we note that we can not have both i and j equal to 1 at the same time, as this would imply that the central k-mino would be of length 2 instead of the required 3 or above. Hence, the total number of tilings in this configuration can be written as

$$\left(2 \cdot \sum_{i=1}^{m} a_{m-i} \cdot \sum_{j=1}^{n} a_{n-j}\right) - 2a_{m-1}a_{n-1},$$
(6)

where we have included, and then removed, the forbidden case where i = j = 1.

We have now covered all possible cases. Since  $a_{m+n}$  must equal the sum of the expressions from the above three options, we have

$$a_{m+n} = a_m a_n + a_{m-1} a_{n-1} + \left(2 \cdot \sum_{i=1}^m a_{m-i} \cdot \sum_{j=1}^n a_{n-j}\right) - 2a_{m-1} a_{n-1},$$

$$= a_m a_n - a_{m-1} a_{n-1} + 2 \sum_{i=1}^m a_{m-i} \sum_{j=1}^n a_{n-j}.$$
(7)

For the sum  $\sum_{i=1}^{m} a_{m-i}$  in equation (7), we replace i with m-i to obtain  $\sum_{i=0}^{m-1} a_i$ . We note that Theorem 1 tells us that  $a_{m+2} = a_{m+1} + a_m + 2\sum_{i=0}^{m-1} a_i$  and so we see that our sum  $\sum_{i=0}^{m-1} a_i$  can be replaced with  $\frac{1}{2}(a_{m+2} - a_{m+1} - a_m)$ . This, along with a similar substitution for  $\sum_{i=1}^{n} a_{n-j}$ , allows us to simplify equation (7) to obtain our desired equation (5).

The following corollary is a nice variant on Theorem 3.

Corollary 4. For 
$$n \ge 2$$
, we have  $a_{2n} = a_n^2 - a_{n-1}^2 + \frac{1}{2} \left( a_n + a_{n-1} + a_{n-2} \right)^2$ .

*Proof.* If we replace m with n in equation (5) of Theorem 3, we have

$$a_{2n} = a_n^2 - a_{n-1}^2 + \frac{1}{2}(a_{n+2} - a_{n+1} - a_n)^2.$$
(8)

We can now use Corollary 2 to replace the  $a_{n+2}$  in equation (8) with  $2a_{n+1} + a_{n-1}$ , giving us

$$a_{2n} = a_n^2 - a_{n-1}^2 + \frac{1}{2}(a_{n+1} - a_n + a_{n-1})^2,$$
(9)

and we again use Corollary 2 but this time to replace the  $a_{n+1}$  in equation (9) with  $2a_n + a_{n-2}$ , which gives us our desired formula.

We remind our reader of the Fibonacci numbers, which are traditionally defined as  $F_0 = 0$ ,  $F_1 = 1$ , and  $F_n = F_{n-1} + F_{n-2}$ . If we define  $f_n = F_{n+1}$  then the sequence  $(f_n)_{n\geq 0}$  is exactly the number of ways to tile a board of length n with squares and dominos [1]. With this in mind, we present the following theorem on weighted sums.

**Theorem 5.** For  $n \geq 3$ , we have

$$a_n = F_{n+1} + 2\sum_{i=0}^{n-3} a_i (F_{n-i} - 1), \qquad (10)$$

and for  $n \geq 0$ , we have

$$a_{n+2} = F_{n+1} + a_{n+1} + 2\sum_{i=0}^{n} a_i F_{n-i}.$$
 (11)

*Proof.* As before, we count up the total number of tilings of a strip of length n and set it equal to  $a_n$  to obtain our formula. We recall that we have  $n \geq 3$ .

If a particular tiling has no k-minos, it must be entirely made up of squares and dominos. By our observation earlier, this corresponds to  $f_n = F_{n+1}$  unique tilings. (Recall that when we talk about k-minos we always assume that  $k \ge 3$ ).

Suppose, instead, that the tiling has at least one k-mino. If we look at the last or right-most k-mino, we see that this splits the length-n tiling into a tiling of length i (to the left of the k-mino) with squares, dominos and k-minos, followed by the red or blue k-mino in the middle, and ending with a tiling of length n - i - k (to the right of the k-mino) with just squares and dominos. An illustration is shown in Figure 9.



Figure 9: Tiling a board based on the location of the last (red or blue) k-mino.

There are exactly  $a_i$  ways to tile everything to the left of that last k-mino, there are two possible colors (red or blue) for that last k-mino, and there are  $f_{n-i-k}$  ways to tile everything to the right of that last k-mino (because to the right we have only squares and dominos). Hence, the particular configuration in Figure 9 has  $a_i \cdot 2 \cdot f_{n-i-k}$  tilings.

We now imagine fixing i at some permissible value,  $0 \le i \le n-3$ . Since  $k \ge 3$ , then n-i-k ranges from 0 to n-i-3, giving us

$$a_i \cdot 2 \cdot f_0 + a_i \cdot 2 \cdot f_1 + a_i \cdot 2 \cdot f_2 + \cdots + a_i \cdot 2 \cdot f_{n-i-3}$$

tilings for the configurations in Figure 9 for this fixed value of i. In other words, we have  $a_i \cdot 2 \cdot (f_0 + f_1 + f_2 + \cdots + f_{n-i-3})$  ways to tile the board in Figure 9.

We now sum up these values over i as i ranges from 0 to n-3, and we have

$$\sum_{i=0}^{n-3} a_i \cdot 2 \cdot (f_0 + f_1 + f_2 + \dots + f_{n-i-3}). \tag{12}$$

Thanks to a well-known identity, that sum of consecutive Fibonacci numbers in equation (12) can be replaced with  $f_{n-i-1} - 1$ . If we make this substitution, and also add in  $f_n$  (coming from the tilings with no k-minos) we obtain this total count for all tilings,

$$a_n = f_n + 2\sum_{i=0}^{n-3} a_i (f_{n-i-1} - 1), \tag{13}$$

and if we use the identity  $f_n = F_{n+1}$  on equation (13) we have

$$a_n = F_{n+1} + 2\sum_{i=0}^{n-3} a_i (F_{n-i} - 1), \tag{14}$$

and this is a perfect match for equation (10) from the first part of the theorem.

It is now a simple matter to arrive at equation (11) from the second part of the theorem. We substitute equation (1) from Theorem 1 into equation (14) to obtain

$$a_{n} = F_{n+1} + 2\sum_{i=0}^{n-3} a_{i}F_{n-i} - (a_{n} - a_{n-1} - a_{n-2})$$

$$= F_{n+1} + 2\sum_{i=0}^{n} a_{i}F_{n-i} - 2(a_{n-2}F_{2} + a_{n-1}F_{1} + a_{n}F_{0}) - (a_{n} - a_{n-1} - a_{n-2})$$

$$= F_{n+1} + 2\sum_{i=0}^{n} a_{i}F_{n-i} - (a_{n} + a_{n-1} + a_{n-2}).$$
(15)

From equation (15) we have  $2a_n + a_{n-1} + a_{n-2} = F_{n+1} + 2\sum_{i=0}^n a_i F_{n-i}$ , and by applying Corollary 2 twice we can replace the  $2a_n + a_{n-1} + a_{n-2}$  on the left with  $a_{n+2} - a_{n+1}$ , which gives us the formula

$$a_{n+2} = F_{n+1} + a_{n+1} + 2\sum_{i=0}^{n} a_i F_{n-i},$$
(16)

and this matches equation (11). Finally, while our proof of (16) was only valid for  $n \geq 3$ , it is easy to check the cases n = 0, 1, 2 by hand and so our equation (16) actually holds for all  $n \geq 0$ , as desired.

While Theorem 5 involved weighted sums with Fibonacci numbers, this next theorem presents a weighted sum with powers of 2.

**Theorem 6.** For  $n \geq 0$ , we have

$$a_{n+3} = 2^{n+2} + \sum_{i=0}^{n} a_i 2^{n-i}.$$
 (17)

*Proof.* For now, let us assume that  $n \geq 3$ . Just as in the proof of Theorem 5, we consider a strip of length n, but this time we condition on the location of the last blue k-mino. If there are no blue k-minos, we take all the red k-minos and color them white to match the white squares and white dominos; this means that our tiling now consists of single-color (white) tiles of arbitrary length. In order to find the number of ways to tile such a board, consider the length-n board in Figure 10.

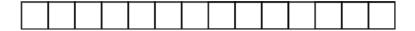


Figure 10: A board of length n.

Note that there are exactly n-1 interior vertical "dividing lines". We can create unique tiling patterns by simply removing (some of the) dividing lines to produce tiles of arbitrary length. For each dividing line, there are only two options: keep it or remove it. Making this choice for every dividing line in Figure 10 gives  $2^{n-1}$  possible tiling patterns.

Next, we suppose there is at least one blue k-mino, and we imagine that it starts at cell i+1 and extends a distance k to the right, as seen in Figure 11.



Figure 11: Counting tilings based on location and length of last blue k-mino.

There are exactly  $a_i$  ways to tile everything to the left of that last blue k-mino. If i+k=n, then there is nothing to the right of that last blue k-mino and so we have  $a_i$  tilings overall. Assuming now that i+k< n, then to count the tilings to the right of that last blue k-mino we apply the same technique as at the beginning of the proof: we assign all tiles to the right of that last blue k-mino to be white so that we now are counting all tilings consisting of single-color (white) tiles of arbitrary length within a total length of n-i-k, giving us  $2^{n-i-k-1}$  such tilings. In total, then, for Figure 11 we have  $a_i$  tilings for i+k=n and  $a_i \cdot 2^{n-i-k-1}$  tilings for i+k< n.

It remains to carefully sum our number of tilings over the permissible values of i and k. While i can run from 0 to n-3, and k can run from 3 to n-i, we need to separate the special case when i+k=n from the general case when i+k< n. The following list gives all possible options.

- 1. When i + k = n, we have just  $a_i$  tilings for each case, and when we sum over these permissible values of i we get  $\sum_{i=0}^{n-3} a_i$  tilings.
- 2. When i+k < n, which occurs when  $0 \le i \le n-4$  and  $3 \le k \le n-i-1$ , we have  $a_i \cdot 2^{n-i-k-1}$  tilings. Summing this over these values of i and k gives us

$$\sum_{i=0}^{n-4} \sum_{k=3}^{n-i-1} a_i \cdot 2^{n-i-k-1}$$

tilings. We factor out the  $a_i$  and we re-index the inner sum by letting j = n - i - k - 1 to obtain

$$\sum_{i=0}^{n-4} a_i \sum_{j=0}^{n-i-4} 2^j,$$

and we sum up that inner sum to obtain  $\sum_{i=0}^{n-4} a_i \left(2^{n-i-3}-1\right)$ .

Summing up the terms from these two cases gives us  $\sum_{i=0}^{n-3} a_i (2^{n-i-3})$ . When we add in the  $2^{n-1}$  from the case where there are no blue k-minos, and when we compare this total to  $a_n$ , we obtain

$$a_n = 2^{n-1} + \sum_{i=0}^{n-3} a_i 2^{n-i-3}$$
 for  $n \ge 3$ .

Replacing n with n+3 gives us

$$a_{n+3} = 2^{n+2} + \sum_{i=0}^{n} a_i 2^{n-i}$$
 for  $n \ge 0$ ,

which is our desired equation (17) in the statement of Theorem 6.

### 4 Bracelet numbers

Recall that the Fibonacci numbers  $f_n$  count the number of ways to tile a  $1 \times n$  strip with squares and dominos, and likewise the Lucas numbers count the number of ways to tile a

 $1 \times n$  bracelet with squares and dominos [1]. Inspired by this relationship, we now ask: what are the corresponding "bracelet numbers" for our sequence  $(a_n)_{n\geq 0}$ ?

Surprisingly, there are two answers to this question! It all depends on whether we view  $a_n$  as counting the tilings of a  $2 \times n$  strip with dominos and trominos (which was our definition of  $a_n$ ), or as counting the tilings of a  $1 \times n$  strip with squares, dominos, and red/blue k-minos (which, as we showed in the Introduction, is exactly the same number). This equivalence between the  $2 \times n$  and the  $1 \times n$  situations isn't quite perfect when we turn to bracelets, because while every  $2 \times n$  strip with dominos and trominos can be broken along vertical lines into indivisible segments (which we then map to squares, dominos, and red or blue k-minos), when n is even there are exactly two tilings on a  $2 \times n$  bracelet which can not be broken; these are the two tilings with unaligned horizontal dominos that go "all the way around the bracelet". (Imagine one such configuration; if we rotate the bracelet by one cell we will have the other configuration). When n is odd this configuration is not possible thanks to parity.

With this in mind, we define  $b'_n$  to be the number of ways to tile a  $2 \times n$  bracelet with dominos and trominos, and  $b_n$  to be the number of ways to tile a  $1 \times n$  bracelet with squares, dominos, and red or blue k-minos. By our discussion above,  $b'_n = b_n + 2$  for n even and  $b'_n = b_n$  for n odd. In what follows, we will focus on  $b_n$ .

Once again, a few minutes with pencil and paper give the initial values 1, 3, 10, 23, ... for  $b_n$  (starting with  $b_1 = 1$ ), and we will show in a moment that this is the sequence A080204 (which, interestingly enough, comes from a Kolakoski sequence which has nothing to do with tilings). To show this equality, we need to begin with the following theorem.

**Theorem 7.** For  $a_n$  and  $b_n$  defined as above, we have

$$b_n = a_n + a_{n-2} + 2\sum_{k=3}^{n} (k-1)a_{n-k}$$
(18)

*Proof.* Inspired by the proofs of Theorems 1 and 3, we count the number of ways to tile a  $(1 \times n)$  bracelet using squares, dominos, and red or blue k-minos, and we set that equal to  $b_n$ . We condition on the tile covering the "break" at the top of the bracelet, as shown in the following images. There are three options.

- 1. The tiling is breakable at the top, meaning that no single tile crosses over from the  $n^{th}$  position (immediately to the left of the break) to the first position (immediately to the right). See Figure 12. As the bracelet is breakable here, there are simply  $a_n$  ways to tile the  $1 \times n$  strip we obtain when we unfold the bracelet.
- 2. The tiling is not breakable at the top, due to a domino covering the break. For this, we simply remove the domino and unfold the bracelet to give us a strip of length n-2, and hence there are  $a_{n-2}$  ways to tile it.
- 3. The tiling is not breakable at the top, due to a red or blue k-mino covering the break. In this case, for each k-mino covering the break there are exactly k-1 ways to shift

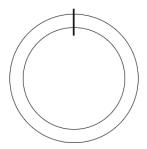


Figure 12: A bracelet of length n.

it such that the bracelet remains unbreakable at the top. There are two colors for the k-mino (red or blue), and the rest of the bracelet has length n-k. Hence, there are  $2(k-1)a_{n-k}$  ways to tile this particular bracelet. Since k can range from 3 to n, we get that the total number of ways to tile in this situation is  $2\sum_{k=3}^{n}(k-1)a_{n-k}$ .

We have now covered all three possible cases. Adding the results will give equation (18), as desired.

To conclude, we present the following results for our bracelet sequence  $(b_n)_{n\geq 0}$ . These can all be proved by induction, by Theorem 7, or by tilings; we leave the details to the reader.

**Theorem 8.** For  $a_n$  and  $b_n$  defined as above, we have

$$b_n = 3b_{n-1} - 2b_{n-2} + b_{n-3} - b_{n-4}, (19)$$

$$b_n = 2b_{n-1} + b_{n-3} + 2, (20)$$

$$b_n = \frac{1}{2} \left( 5a_n - a_{n-1} - a_{n-2} \right) - 1, \tag{21}$$

$$b_n = \theta_1^n + \theta_2^n + \theta_3^n - 1$$
, for  $\theta_1, \theta_2, \theta_3$  the roots of  $x^3 - 2x^2 - 1 = 0$ . (22)

With this recurrence relation (19) for  $b_n$ , and with our initial values for  $b_n$  of 1, 3, 10, and 23, we can conclude that we do indeed have the sequence  $\underline{A080204}$ . Furthermore, the recurrence relation in (19) for  $b_n$  is also satisfied by  $a_n$ , as seen here in Lemma 9. Only the initial values are different.

**Lemma 9.** For  $n \geq 4$  we have

$$a_n = 3a_{n-1} - 2a_{n-2} + a_{n-3} - a_{n-4}. (23)$$

*Proof.* From equation (2) in Corollary 2, we have that  $a_n = 2a_{n-1} + a_{n-3}$  and replacing n with n-1 we have  $a_{n-1} = 2a_{n-2} + a_{n-4}$ . We subtract these two equations, and simplify, to obtain the desired result.

Finally, we can rewrite equation (20) in Theorem 8 as  $(b_n + 1) = 2(b_{n-1} + 1) + (b_{n-3} + 1)$ , which tells us that the numbers  $b_n + 1$  have a particularly nice recurrence formula (in fact, the same recurrence formula as for  $a_n$  in Theorem 2). These numbers  $b_n + 1$  appears in the OEIS as A332647.

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(Concerned with sequences  $\underline{A000129}$ ,  $\underline{A000133}$ ,  $\underline{A001333}$ ,  $\underline{A026150}$ ,  $\underline{A030186}$ ,  $\underline{A052980}$ ,  $\underline{A077917}$ ,  $\underline{A080204}$ ,  $\underline{A097075}$ ,  $\underline{A097076}$ ,  $\underline{A278815}$ , and  $\underline{A332647}$ .)

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