Nondeterministic finite automata

This lecture is focused on the *nondeterministic finite automata* (NFA) model and its relationship to the DFA model.

Nondeterminism is a critically important concept in the theory of computing. It refers to the possibility of having multiple choices for what can happen at various points in a computation. We then consider the possible outcomes that these choices can have, usually focusing on whether or not there *exists* a sequence of choices that leads to a particular outcome (such as acceptance for a finite automaton).

This may sound like a fantasy mode of computation not likely to be relevant from a practical viewpoint, because real computers do not make nondeterministic choices: each step a real computer makes is uniquely determined by its configuration at any given moment. Our interest in nondeterminism does not suggest otherwise. We will see that nondeterminism is a powerful analytic tool (in the sense that it helps us to design things and prove facts), and its close connection with proofs and verification has fundamental importance.

3.1 Nondeterministic finite automata basics

Let us begin our discussion of the NFA model with its definition. The definition is similar to the definition of the DFA model, but with a key difference.

Definition 3.1. A *nondeterministic finite automaton* (or *NFA*, for short) is a 5-tuple

$$N = (Q, \Sigma, \delta, q_0, F), \tag{3.1}$$

where *Q* is a finite and nonempty set of *states*, Σ is an *alphabet*, δ is a *transition function* having the form

$$\delta: Q \times (\Sigma \cup \{\varepsilon\}) \to \mathcal{P}(Q), \tag{3.2}$$

 $q_0 \in Q$ is a start state, and $F \subseteq Q$ is a subset of accept states.

The key difference between this definition and the analogous definition for DFAs is that the transition function has a different form. For a DFA we had that $\delta(q, a)$ was a *state*, for any choice of a state $q \in Q$ and a symbol $a \in \Sigma$, representing the next state that the DFA would move to if it was in the state q and read the symbol a. For an NFA, each $\delta(q, a)$ is not a state, but rather a *subset of states*, which is equivalent to $\delta(q, a)$ being an element of the power set $\mathcal{P}(Q)$. This subset represents all of the *possible states* that the NFA could move to when in state q and reading symbol a. There could be just a single state in this subset, or there could be multiple states, or there might even be no states at all—it is possible to have $\delta(q, a) = \emptyset$.

We also have that the transition function of an NFA is not only defined for every pair $(q, a) \in Q \times \Sigma$, but also for every pair (q, ε) . Here, as always in this course, ε denotes the empty string. By defining δ for such pairs we are allowing for so-called ε -transitions, where an NFA may move from one state to another without reading a symbol from the input.

State diagrams

Similar to DFAs, we sometimes represent NFAs with state diagrams. This time, for each state *q* and each symbol *a*, there may be multiple arrows leading out of the circle representing the state *q* labeled by *a*, which tells us which states are contained in $\delta(q, a)$, or there may be no arrows like this when $\delta(q, a) = \emptyset$. We may also label arrows by ε , which indicates where the ε -transitions lead.

Figure 3.1 gives an example of a state diagram for an NFA. In this figure, we see that $Q = \{q_0, q_1, q_2, q_3\}$, q_0 is the start state, and $F = \{q_1\}$, just like we would have if this diagram represented a DFA. It is reasonable to guess from the diagram that the alphabet for the NFA it describes is $\Sigma = \{0, 1\}$, although all we can be sure of is that Σ includes the symbols 0 and 1; it could be, for instance, that $\Sigma = \{0, 1, 2\}$, but it so happens that $\delta(q, 2) = \emptyset$ for every $q \in Q$. Let us agree, however, that unless we explicitly indicate otherwise, the alphabet for an NFA described by a state diagram includes precisely those symbols (not including ε of course) that label transitions in the diagram, so that $\Sigma = \{0, 1\}$ for this particular example. The transition function, which must take the form

$$\delta: Q \times (\Sigma \cup \{\varepsilon\}) \to \mathcal{P}(Q), \tag{3.3}$$

is given by

$$\begin{aligned}
\delta(q_0, 0) &= \{q_1\}, & \delta(q_0, 1) = \{q_0\}, & \delta(q_0, \varepsilon) = \varnothing, \\
\delta(q_1, 0) &= \{q_1\}, & \delta(q_1, 1) = \{q_3\}, & \delta(q_1, \varepsilon) = \{q_2\}, \\
\delta(q_2, 0) &= \{q_1, q_2\}, & \delta(q_2, 1) = \varnothing, & \delta(q_2, \varepsilon) = \{q_3\}, \\
\delta(q_3, 0) &= \{q_0, q_3\}, & \delta(q_3, 1) = \varnothing, & \delta(q_3, \varepsilon) = \varnothing.
\end{aligned}$$
(3.4)

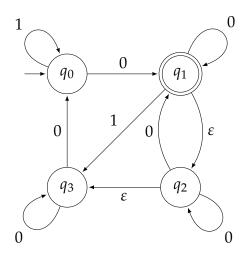


Figure 3.1: The state diagram of an NFA.

NFA computations

Next let us consider the definition of acceptance and rejection for NFAs. This time we will start with the formal definition and then try to understand what it says.

Definition 3.2. Let $N = (Q, \Sigma, \delta, q_0, F)$ be an NFA and let $w \in \Sigma^*$ be a string. The NFA *N* accepts *w* if there exists a natural number $m \in \mathbb{N}$, a sequence of states r_0, \ldots, r_m , and a sequence of either symbols or empty strings $a_1, \ldots, a_m \in \Sigma \cup \{\varepsilon\}$ such that the following statements all hold:

- 1. $r_0 = q_0$.
- 2. $r_m \in F$.
- 3. $w = a_1 \cdots a_m$.
- 4. $r_{k+1} \in \delta(r_k, a_{k+1})$ for every $k \in \{0, ..., m-1\}$.

If *N* does not accept *w*, then we say that *N* rejects *w*.

We can think of the computation of an NFA *N* on an input string *w* as being like a single-player game, where the goal is to start on the start state, make moves from one state to another, and end up on an accept state. If you want to move from a state *q* to a state *p*, there are two possible ways to do this: you can move from *q* to *p* by reading a symbol *a* from the input, provided that $p \in \delta(q, \epsilon)$ (i.e., there is an ϵ -transition from *q* to *p*). To win the game, you must not only end on an accept

state, but you must also have read every symbol from the input string *w*. To say that *N* accepts *w* means that *it is possible* to win the corresponding game.

Definition 3.2 essentially formalizes the notion of winning the game we just discussed: the natural number *m* represents the number of moves you make and r_0, \ldots, r_m represent the states that are visited. In order to win the game you have to start on state q_0 and end on an accept state, which is why the definition requires $r_0 = q_0$ and $r_m \in F$, and it must also be that every symbol of the input is read by the end of the game, which is why the definition requires $w = a_1 \cdots a_m$. The condition $r_{k+1} \in \delta(r_k, a_{k+1})$ for every $k \in \{0, \ldots, m-1\}$ corresponds to every move being a legal move in which a valid transition is followed.

We should take a moment to note how the definition works when m = 0. The natural numbers (as we have defined them) include 0, so there is nothing that prevents us from considering m = 0 as one way that a string might potentially be accepted. If we begin with the choice m = 0, then we must consider the existence of a sequence of states r_0, \ldots, r_0 and a sequence of symbols or empty strings $a_1, \ldots, a_0 \in \Sigma \cup \{\varepsilon\}$, and whether or not these sequences satisfy the four requirements listed in the definition. There is nothing wrong with a sequence of states having the form r_0, \ldots, r_0 , by which we really just mean the sequence r_0 having a single element. The sequence $a_1, \ldots, a_0 \in \Sigma \cup \{\varepsilon\}$, on the other hand, looks like it does not make any sense—but it actually does make sense if you interpret it as an *empty* sequence having no elements in it. The condition $w = a_1 \cdots a_0$ in this case, which refers to a concatenation of an empty sequence of symbols or empty strings, is that it means $w = \varepsilon$.¹ Asking that the condition $r_{k+1} \in \delta(r_k, a_{k+1})$ should hold for every $k \in \{0, ..., m-1\}$ when m = 0 is a vacuous statement, and is therefore trivially true, because there are no values of k to worry about. Thus, if it is the case that the initial state q_0 of the NFA we are considering happens to be an accept state, and our input is the empty string, then the NFA accepts—for we can take m = 0and $r_0 = q_0$, and the definition is satisfied.

Note that we could have done something similar in our definition for when a DFA accepts: if we allowed n = 0 in the second statement of that definition, it would be equivalent to the first statement, and so we really did not need to take the two possibilities separately. Alternatively, we could have added a special case to Definition 3.2, but it would make the definition longer, and the convention described above is good to know about anyway.

Along similar lines to what we did for DFAs, we can define an extended version of the transition function of an NFA. In particular, if $\delta : Q \times \Sigma \rightarrow \mathcal{P}(Q)$ is a

¹ Note that it is a *convention*, and not something you can deduce, that the concatenation of an empty sequence of symbols gives you the empty string. It is similar to the convention that the sum of an empty sequence of numbers is 0 and the product of an empty sequence of numbers is 1.

transition of an NFA, we define a new function

$$\delta^* : Q \times \Sigma^* \to \mathcal{P}(Q) \tag{3.5}$$

as follows. First, we define the *\varepsilon-closure* of any set $R \subseteq Q$ as

$$\varepsilon(R) = \left\{ q \in Q : \begin{array}{l} q \text{ is reachable from some } r \in R \text{ by following} \\ \text{zero or more } \varepsilon \text{-transitions} \end{array} \right\}.$$
(3.6)

Another way of defining $\varepsilon(R)$ is to say that it is the intersection of all subsets $T \subseteq Q$ satisfying these conditions:

We can interpret this alternative definition as saying that $\varepsilon(R)$ is the *smallest* subset of Q that contains R and is such that you can never get out of this set by following an ε -transition.

With the notion of the ε -closure in hand, we define δ^* recursively as follows:

1.
$$\delta^*(q, \varepsilon) = \varepsilon(\{q\})$$
 for every $q \in Q$, and

2.
$$\delta^*(q, aw) = \bigcup_{p \in \varepsilon(\{q\})} \bigcup_{r \in \delta(p, a)} \delta^*(r, w)$$
 for every $q \in Q$, $a \in \Sigma$, and $w \in \Sigma^*$.

Intuitively speaking, $\delta^*(q, w)$ is the set of all states that you could potentially reach by starting on the state q, reading w, and making as many ε -transitions along the way as you like. To say that an NFA $N = (Q, \Sigma, \delta, q_0, F)$ accepts a string $w \in \Sigma^*$ is equivalent to the condition that $\delta^*(q_0, w) \cap F \neq \emptyset$.

Also similar to DFAs, the notation L(N) denotes the language *recognized* by an NFA *N*:

$$\mathcal{L}(N) = \{ w \in \Sigma^* : N \text{ accepts } w \}.$$
(3.7)

3.2 Equivalence of NFAs and DFAs

It seems like NFAs might potentially be more powerful than DFAs because NFAs have the option to use nondeterminism. This is not the case, as the following theorem states.

Theorem 3.3. Let Σ be an alphabet and let $A \subseteq \Sigma^*$ be a language. The language A is regular if and only if A = L(N) for some NFA N.

Let us begin by breaking this theorem down, to see what needs to be shown in order to prove it. First, it is an "if and only if" statement, so there are two things to prove:

- 1. If *A* is regular, then A = L(N) for some NFA *N*.
- 2. If A = L(N) for some NFA *N*, then *A* is regular.

If you were in a hurry and had to choose one of these two statements to prove, you would be wise to choose the first: it is the easier of the two by far. In particular, suppose *A* is regular, so by definition there exists a DFA $M = (Q, \Sigma, \delta, q_0, F)$ that recognizes *A*. The goal is to define an NFA *N* that also recognizes *A*. This is simple, as we can just take *N* to be the NFA whose state diagram is the same as the state diagram for *M*. At a formal level, *N* is not *exactly* the same as *M*; because *N* is an NFA, its transition function will have a different form from a DFA transition function, but in this case the difference is only cosmetic. More formally speaking, we can define $N = (Q, \Sigma, \mu, q_0, F)$ where the transition function $\mu : Q \times (\Sigma \cup {\varepsilon}) \rightarrow \mathcal{P}(Q)$ is defined as

$$\mu(q, a) = \{\delta(q, a)\} \text{ and } \mu(q, \varepsilon) = \emptyset$$
 (3.8)

for all $q \in Q$ and $a \in \Sigma$. It is the case that L(N) = L(M) = A, and so we are done.

Now let us consider the second statement listed above. We assume A = L(N) for some NFA $N = (Q, \Sigma, \delta, q_0, F)$, and our goal is to show that A is regular. That is, we must prove that there exists a DFA M such that L(M) = A. The most direct way to do this is to argue that, by using the description of N, we are able to come up with an *equivalent* DFA M. That is, if we can show how an arbitrary NFA N can be used to define a DFA M such that L(M) = L(N), then the proof will be complete.

We will use the description of an NFA *N* to define an equivalent DFA *M* using a simple idea: each *state* of *M* will keep track of a *subset of states* of *N*. After reading any part of its input string, there will always be some subset of states that *N* could possibly be in, and we will design *M* so that after reading the same part of its input string it will be in the state corresponding to this subset of states of *N*.

A simple example

Let us see how this works for a simple example before we describe it in general. Consider the NFA N described in Figure 3.2. If we describe this NFA formally, according to the definition of NFAs, it is given by

$$N = (Q, \Sigma, \delta, q_0, F) \tag{3.9}$$

where $Q = \{q_0, q_1\}, \Sigma = \{0, 1\}, F = \{q_1\}, \text{ and } \delta : Q \times (\Sigma \cup \{\varepsilon\}) \rightarrow \mathcal{P}(Q) \text{ is defined as follows:}$

$$\begin{aligned}
\delta(q_0,0) &= \{q_0,q_1\}, & \delta(q_0,1) = \{q_1\}, & \delta(q_0,\varepsilon) = \varnothing, \\
\delta(q_1,0) &= \varnothing, & \delta(q_1,1) = \{q_0\}, & \delta(q_1,\varepsilon) = \varnothing.
\end{aligned}$$
(3.10)

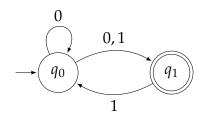


Figure 3.2: An NFA that will be converted into an equivalent DFA.

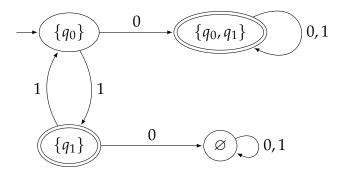


Figure 3.3: A DFA equivalent to the NFA from Figure 3.2.

We are going to define an DFA *M* having one state for every subset of states of *N*. We can name the states of *M* however we like, so we may as well name them directly with the subsets of *Q*. In other words, the state set of *M* will be the power set $\mathcal{P}(Q)$.

Consider the state diagram in Figure 3.3. Formally speaking, this DFA is given by

 $M = (\mathcal{P}(Q), \Sigma, \mu, \{q_0\}, \{\{q_1\}, \{q_0, q_1\}\}), \tag{3.11}$

where the transition function $\mu : \mathcal{P}(Q) \times \Sigma \to \mathcal{P}(Q)$ is defined as

$$\mu(\{q_0\}, 0) = \{q_0, q_1\}, \qquad \mu(\{q_0\}, 1) = \{q_1\}, \\
\mu(\{q_1\}, 0) = \emptyset, \qquad \mu(\{q_1\}, 1) = \{q_0\}, \\
\mu(\{q_0, q_1\}, 0) = \{q_0, q_1\}, \qquad \mu(\{q_0, q_1\}, 1) = \{q_0, q_1\}, \\
\mu(\emptyset, 0) = \emptyset, \qquad \mu(\emptyset, 1) = \emptyset.$$
(3.12)

One can verify that this DFA description indeed makes sense, one transition at a time.

For instance, suppose at some point in time *N* is in the state q_0 . If a 0 is read, it is possible to either follow the self-loop and remain on state q_0 or follow the other

transition and end on q_1 . This is why there is a transition labeled 0 from the state $\{q_0, q_1\}$ to the state $\{q_0, q_1\}$ in M; the state $\{q_0, q_1\}$ in M is representing the fact that N could be either in the state q_0 or the state q_1 . On the other hand, if N is in the state q_1 and a 0 is read, there are no possible transitions to follow, and this is why M has a transition labeled 0 from the state $\{q_1\}$ to the state \emptyset . The state \emptyset in M is representing the fact that there are not any states that N could possibly be in (which is sensible because N is an NFA). The self-loop on the state \emptyset in M labeled by 0 and 1 represents the fact that if N cannot be in any states at a given moment, and a symbol is read, there still are not any states it could be in. You can go through the other transitions and verify that they work in a similar way.

There is also the issue of which state is chosen as the start state of *M* and which states are accept states. This part is simple: we let the start state of *M* correspond to the states of *N* we could possibly be in without reading any symbols at all, which is $\{q_0\}$ in our example, and we let the accept states of *M* be those states corresponding to any subset of states of *N* that includes at least one element of *F*.

The construction in general

Now let us think about the idea suggested above in greater generality. That is, we will specify a DFA *M* satisfying L(M) = L(N) for an *arbitrary* NFA

$$N = (Q, \Sigma, \delta, q_0, F). \tag{3.13}$$

One thing to keep in mind as we do this is that N could have ε -transitions, whereas our simple example did not. It will, however, be easy to deal with ε -transitions by referring to the notion of the ε -closure that we discussed earlier. Another thing to keep in mind is that N really is arbitrary—maybe it has 1,000,000 states or more. It is therefore hopeless for us to describe what is going on using state diagrams, so we will do everything abstractly.

First, we know what the state set of *M* should be based on the discussion above: the power set $\mathcal{P}(Q)$ of *Q*. Of course the alphabet is Σ because it has to be the same as the alphabet of *N*. The transition function of *M* should therefore take the form

$$\mu: \mathcal{P}(Q) \times \Sigma \to \mathcal{P}(Q) \tag{3.14}$$

in order to be consistent with these choices. In order to define the transition function μ precisely, we must therefore specify the output subset

$$\mu(R,a) \subseteq Q \tag{3.15}$$

for every subset $R \subseteq Q$ and every symbol $a \in \Sigma$. One way to do this is as follows:

$$\mu(R,a) = \bigcup_{q \in R} \varepsilon(\delta(q,a)).$$
(3.16)

In words, the right-hand side of (3.16) represents every state in *N* that you can get to by (i) starting at any state in *R*, then (ii) following a transition labeled *a*, and finally (iii) following any number of ε -transitions.

The last thing we need to do is to define the initial state and the accept states of *M*. The initial state is $\varepsilon(\{q_0\})$, which is every state you can reach from q_0 by just following ε -transitions, while the accept states are those subsets of *Q* containing at least one accept state of *N*. If we write $G \subseteq \mathcal{P}(Q)$ to denote the set of accept states of *M*, then we may define this set as

$$G = \{ R \in \mathcal{P}(Q) : R \cap F \neq \emptyset \}.$$
(3.17)

The DFA *M* can now be specified formally as

$$M = (\mathcal{P}(Q), \Sigma, \mu, \varepsilon(\{q_0\}), G). \tag{3.18}$$

Now, if we are being honest with ourselves, we cannot say that we have *proved* that for every NFA *N* there is an equivalent DFA *M* satisfying L(M) = L(N). All we have done is to define a DFA *M* from a given NFA *N* that *seems* like it should satisfy this equality. It is, in fact, true that L(M) = L(N), but we will not go through a formal proof that this really is the case. It is worthwhile, however, to think about how we would do this if we had to.

First, if we are to prove that the two languages L(M) and L(N) are equal, the natural way to do it is to split it into two separate statements:

1.
$$L(M) \subseteq L(N)$$
.

2.
$$L(N) \subseteq L(M)$$
.

This is often the way to prove the equality of two sets. Nothing tells us that the two statements need to be proved in the same way, and by doing them separately we give ourselves more options about how to approach the proof. Let us start with the subset relation $L(N) \subseteq L(M)$, which is equivalent to saying that if $w \in L(N)$, then $w \in L(M)$. We can now fall back on the definition of what it means for N to accept a string w, and try to conclude that M must also accept w. It is a bit tedious to write everything down carefully, but it is possible and maybe you can convince yourself that this is so. The other relation $L(M) \subseteq L(N)$ is equivalent to saying that if $w \in L(M)$, then $w \in L(N)$. The basic idea here is similar in spirit, although the specifics are a bit different. This time we start with the definition of accept w.

A different way to prove that the construction works correctly is to make use of the functions δ^* and μ^* , which are defined from δ and μ as we discussed in the

previous lecture and earlier in this lecture. In particular, using induction on the length of w, it can be proved that

$$\mu^*(\varepsilon(R), w) = \bigcup_{q \in R} \delta^*(q, w)$$
(3.19)

for every string $w \in \Sigma^*$ and every subset $R \subseteq Q$. Once we have this, we see that $\mu^*(\varepsilon(\{q_0\}), w)$ is contained in *G* if and only if $\delta^*(q_0, w) \cap F \neq \emptyset$, which is equivalent to $w \in L(M)$ if and only if $w \in L(N)$.

In any case, you are not being asked to formalize and verify the proofs just suggested at this stage, but only to *think about* how it would be done.

On the process of converting NFAs to DFAs

It is a typical type of exercise in courses such as this one that students are presented with an NFA and asked to come up with an equivalent DFA using the construction described above. This is a mechanical exercise, and it will be important later in the course to observe that the construction itself can be performed by a computer. This fact may become more clear once you have gone through a few examples by hand.

When performing this construction by hand, it is worth noting you do not need to write down every subset of states of N and then draw the arrows. There will be exponentially many more states in M than in N, and it will sometimes be that many of these states are unreachable from the start state of M. A better option is to first write down the start state of M, which corresponds to the ε -closure of the set containing just the start state of N, and then to only draw new states of M as you need them.

In the worst case, however, you might actually need exponentially many states. Indeed, there are examples known of languages that have an NFA with n states, while the smallest DFA for the same language has 2^n states, for every choice of a positive integer n. So, while NFAs and DFAs are equivalent in computational power, there is sometimes a significant cost to be paid in converting an NFA into a DFA, which is that this might require the DFA to have a huge number of states in comparison to the number of states of the original NFA.