Brzozowski's Automata Algorithms Incrementality and Parallelism

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Application area

Scanning network traffic

- Very large, or endless
- Little ability to back-up
- Many streams
- Packetized
- Patterns usually expressed as regex's
- > 3000 patterns combined into one
- Most implementations based on finite automata

Done roughly two dozen such implementations





Construct an FA from a regular expression

Lots of solutions, most with some problems:

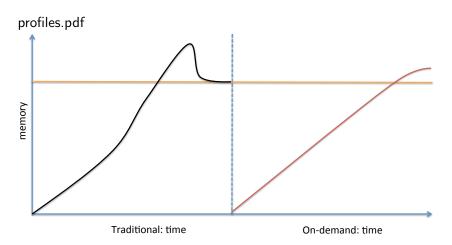
- Large intermediate data-structures (data bump)
- Unable to deal with extended regular operators
- Additional minimization step required
- States are information poor
- Not suitable pedagogically
- Nonincremental (batch)
- Sequential (not parallel)

Solution turns out to be incremental and parallel versions of Brzozowski's construction





Why incrementality?





Continuations (enroute to derivatives)

For language L and symbol a, define

$$c(L,a) = \{y : ay \in L\}$$

Some of you might write $a^{-1}L$

We can use this to test $x \in L$





Computing continuations

What if we knew L is regular?

$$c(\emptyset,a)=\emptyset$$

$$c(\{\varepsilon\},a)=\emptyset$$

$$c(\{b\},a)=\begin{cases} \{\varepsilon\} & \text{if } a=b\\ \emptyset & \text{otherwise} \end{cases}$$

$$c(L_0\cup L_1,a)=c(L_0,a)\cup c(L_1,a)$$

$$c(L_0L_1,a)=c(L_0,a)L_1\cup \begin{cases} c(L_1,a) & \text{if } \varepsilon\in L_0\\ \emptyset & \text{otherwise} \end{cases}$$

$$c(L_0^*,a)=c(L_0,a)L_0^*$$

$$c(L_0\cap L_1,a)=c(L_0,a)\cap c(L_1,a)$$





Language membership algorithm

```
To test x \in L, we have a simple algorithm LANGUAGE MEMBER(x, L)

1 while x \neq \varepsilon

2 do

3 L \leftarrow c(L, x[0])

4 x \leftarrow x[1...]

5 return \varepsilon \in L
```

Obviously impractical

(Could have been written as a functional program)





Brzozowski's derivatives

For regex E and symbol a, derivative of E w.r.t. a is

$$d(0,a) = 0$$
 $d(1,a) = 0$ $d(b,a) = \begin{cases} 1 & \text{for } a = b \\ 0 & \text{otherwise} \end{cases}$ $d(E_0 + E_1, a) = d(E_0, a) + d(E_1, a)$ $d(E_0 E_1, a) = d(E_0, a)E_1 + \begin{cases} d(E_1, a) & \text{if } E_0 \text{ is 'nullable', } n(E_0) \\ 0 & \text{otherwise} \end{cases}$ $d(E_0^*, a) = d(E_0, a)E_0^*$ $d(E_0 \& E_1, a) = d(E_0, a)\& d(E_1, a)$

Similarly, nullability can also be done inductively.





Language membership algorithm revisited

If we now test language membership against a regex, we have MEMBER(x, E)

```
1 while x \neq \varepsilon

2 do

3 E \leftarrow d(E, x[0])

4 x \leftarrow x[1...]

5 return n(E)
```

Improving performance:

- ▶ Thanks to finiteness of derivatives, we can *memoize d*.
- Lazily builds a deterministic finite automaton (DFA).
- Derivatives are states and their right languages.

This is 'lazy-Brzozowski'.





Properties

A regex has a finite number of derivatives, provided we recognize some identities

$$E_0+E_0\sim E_0$$
 idempotence $E_0+E_1\sim E_1+E_0$ commutativity $E_0+(E_1+E_2)\sim (E_0+E_1)+E_2$ associativity

These are the bare-bones Brzozowski simplification rules.





Example of memoization

Invoke MEMBER($(a + b)^*b$, bab) Processing first b yields memo d:

$$d(\underbrace{(a+b)^*b}_{\text{state }A}, b) \mapsto \underbrace{(0+1)(a+b)^*b+1}_{\text{state }B}$$

Second loop iteration, for *a*, adds to memo:

$$d(\underbrace{(0+1)(a+b)^*b+1}_{\text{state }B},a) \mapsto \underbrace{0(a+b)^*b+(1+0)(a+b)^*b+0}_{\text{state }C}$$

Third loop iteration, for the second *b* adds:

$$d(\underbrace{0(a+b)^*b + (1+0)(a+b)^*b + 0}_{\text{state }C}, b) \mapsto \underbrace{0(a+b)^*b + (1+0)(a-b)^*b + (1+0)(a-$$

We have the beginnings of a 4-state DFA.



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Example, redone with simplification

What if we have some regex identities? (for all regex's E)

$$0E, E0 \mapsto 0$$
 $0 + E, E + 0 \mapsto E$ $1E, E1 \mapsto E$

Invoke MEMBER($(a + b)^*b, bab$) Processing first b yields memo d:

$$d(\underbrace{(a+b)^*b}_{\text{state }A}, b) \mapsto \underbrace{(a+b)^*b+1}_{\text{state }B}$$

Second loop iteration, for *a*, adds to memo:

$$d(\underbrace{(a+b)^*b+1}_{\text{state }B}, a) \mapsto \underbrace{(a+b)^*b}_{\text{state }A}$$

Third loop iteration, for the second b, directly goes from state A to B.

Simplification allows *merging* equivalent states.

Implementation choices

Usually

- Regex's (derivatives) are stored as strings States are information rich
- Derivatives are mapped to integers, then eventually thrown away

States are information poor

3. Fast transition lookup based on integers





Enriched representations

Is there no way to be information rich and efficient?

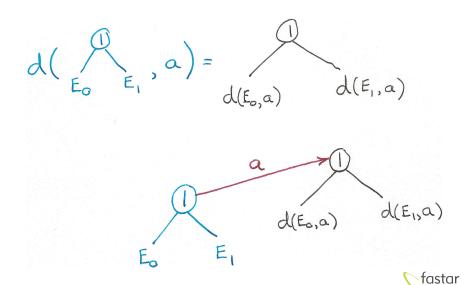
Let's have a look at a graph representation of d for a few cases

$$d(E_0 + E_1, a) = d(E_0, a) + d(E_1, a)$$
 $d(E_0, a) = d(E_0, a)E_1 + \begin{cases} d(E_1, a) & \text{if } E_0 \text{ is 'nullable', } n(E_0) \\ 0 & \text{otherwise} \end{cases}$ $d(E_0^*, a) = d(E_0, a)E_0^*$





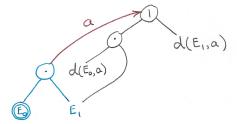
$$d(E_0 + E_1, a) = d(E_0, a) + d(E_1, a)$$



$$d(E_0, A) =$$
 $d(E_0, A) =$
 $d(E_$

For simplicity $n(E_0)$ case only:

$$d(E_0,a) = d(E_0,a)$$







$$d(E_0^*, a) = d(E_0, a)E_0^*$$

$$d(\underbrace{E_o}, a) = \underbrace{d(E_o, a)}_{E_o}$$

$$d(E_o, a)$$





New implementation

Information rich and efficient?

- 1. Change representation: Parse trees for derivatives
 - Parse DAG nodes are states
 - d is a node operation
- 2. **New invariant:** No duplicate expressions
 - ▶ RHS's of *d* are full of common subexpressions
 - Use these to further compress away redundancy

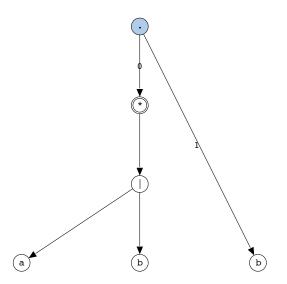
With node sharing, we have parse DAG's

- 3. **Optimize:** Use simplification rules
 - Never build ugly regex's
 Get arbitrarily & asymptotically close to minimal





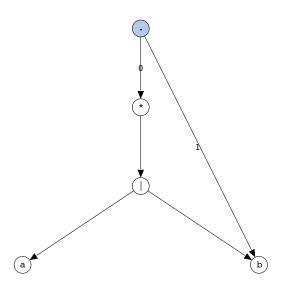
Parse tree for $(a+b)^*b$







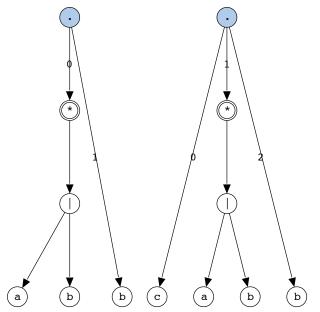
Parse DAG for $(a+b)^*b$





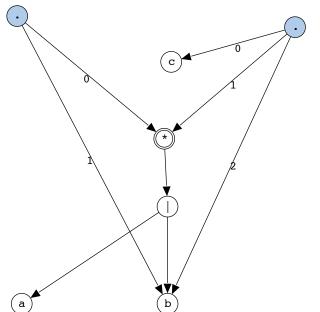


Multiple regex's $(a + b)^*b$ and $c(a + b)^*b$



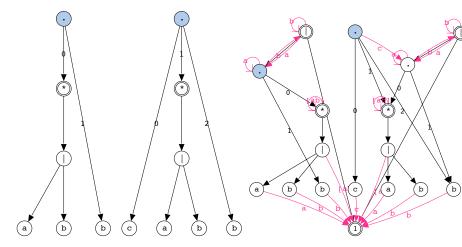


Multiple regex's with sharing



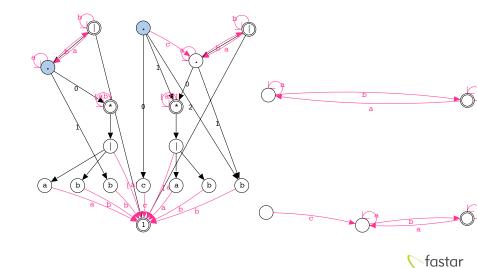


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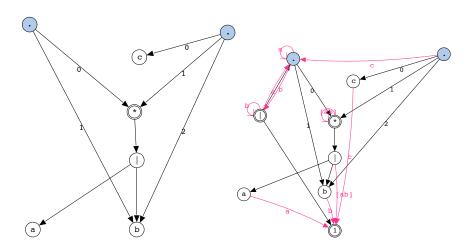




Multiple regex's $(a + b)^*b$ and $c(a + b)^*b$



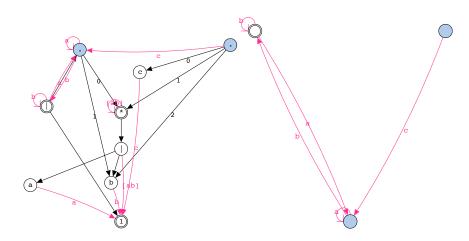
Multiple regex's with sharing







Multiple regex's with sharing





Properties of the algorithm

Some really exciting properties

- Annotations of the states is interesting
- Can get arbitrarily close to minimal DFA
- Smaller memory consumption 'bump'
- Global sharing of structures, across many regex's/DFA's
- Lazy/incremental or eager
- Shrinking (LRU) is possible by throwing away nodes (and rebuilding later)
- Approximate DFA is done by aggressive common subexpression elimination





Ongoing and future work

- We have a CSP specification of Brzozowski's construction Implementation is efficient
- Lots of work on combining Brzozowki's two algorithms
 Construction & the double-reversal minimization algorithm

derivatives; reverse; determinize; reverse; determinize

aone aon reverse, aon rain eo, reverse

Extend this to transducers, weighted automata



